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Question Paper Code: BCC001



INSTITUTE OF AERONAUTICAL ENGINEERING

(Autonomous)

M.Tech I Semester End Examinations (Regular) - January/February, 2018

Regulation: IARE-R16

ADVANCED CAD

(CAD/CAM)

Time: 3 Hours

Max Marks: 70

Answer ONE Question from each Unit

All Questions Carry Equal Marks

All parts of the question must be answered in one place only

UNIT – I

- (a) The vertices of a triangle are situated at points (10,20), (25,45) and (35,25). Find the coordinates of the vertices if the triangle is rotated by 30^0 in counterclockwise direction about its centroid. [7M]

(b) Explain the concept of obtaining a reflection about an arbitrary line starting from the reflection about an axis. [7M]
- (a) Explain Z-buffer algorithm for hidden surface removal. [7M]

(b) Differentiate between model coordinate system, working coordinate system and screen coordinate system. [7M]

UNIT – II

- (a) Find the midpoint of a Hermite cubic spline with the two points as (1,1) and (6,5) and the tangent vectors as (0,4) and (4,0). [7M]

(b) Derive the parametric equation of cubic Bezier curve. [7M]
- (a) Differentiate between C^0 , C^1 and C^2 order of continuity for joining two curves. [7M]

(b) The coordinates of four points are given by (2,2), (2,3), (3,3) and (3,2). Find the equation of the Bezier curve. Also find points on the curve for $u=0.25, 0.5, 0.75$. [7M]

UNIT – III

- (a) Derive the parametric equation of ruled surface. [7M]

(b) Explain the boundary conditions of a rectangular surface patch. [7M]
- (a) Differentiate between analytic and synthetic surface. [7M]

(b) Describe the different representation schemes of curve. [7M]

UNIT – IV

7. (a) Find the equation of the Bezier surface with four control points $P_{00}(0,0)$, $P_{10}(4,0)$, $P_{01}(0,2)$ and $P_{11}(4,2)$. Also find the surface vectors and its midpoint. [7M]
- (b) Draw a composite Bezier surface of zero order and first order continuity. [7M]
8. (a) Derive the parametric equation of coons surface. [7M]
- (b) Explain the following surface manipulation. [7M]
- i. Trimming
 - ii. Segmentation

UNIT – V

9. (a) Differentiate between Boundary representation and Constructive Solid Geometry techniques in solid modeling. [7M]
- (b) Draw a detailed sketch of Constructive Solid Geometry tree with suitable example. [7M]
10. (a) Explain initial graphics exchange specification (IGES) file structure. [7M]
- (b) In what way does VRML language benefits collaborative design? Explain. [7M]

