Hall Ticket No											1
----------------	--	--	--	--	--	--	--	--	--	--	---

Question Paper Code: BCS002



INSTITUTE OF AERONAUTICAL ENGINEERING

(Autonomous)

M.Tech I Semester End Examinations (Supplementary) - May, 2019

Regulation: IARE-R16

DATA STRUCTURES AND PROBLEM SOLVING

Time: 3 Hours (CSE) Max Marks: 70

Answer ONE Question from each Unit All Questions Carry Equal Marks All parts of the question must be answered in one place only

parts of the question must be answered in one place of

UNIT - I

- 1. (a) Explain how insertions and deletions are done in a circular linked list. [7M]
 - (b) Explain briefly stack data structure along with algorithms for push and pop operation. [7M]
- 2. (a) Describe the Big O, Omega and Theta notations with an example. [7M]
 - (b) What is the space complexity of the following code? Justify your answer int sum(int A[], int n) [7M]

return sum; }

UNIT - II

- 3. (a) Explain with an example how hash table collisions are resolved using linear probing. [7M]
 - (b) Demonstrate the insertion of the keys 5, 28, 19, 15, 20, 33, 12, 17, and 10 into a hash table with collisions resolved by chaining. Let the table have 9 slots, and let the hash function be h(k) = k mod 9. [7M]
- 4. (a) What is rehashing? When is rehashing done and explain with example. [7M]
 - (b) Given the values 2341, 4234, 2839, 430, 22, 397, 3920, a hash table of size 7, and hash function $h(x) = x \mod 7$, show the resulting tables after inserting the values in the given order with each of these collision strategies: separate chaining, linear probing, quadratic probing and double hashing. [7M]

UNIT - III

- 5. (a) How is non-recursive traversal of a binary tree done? Explain with an example [7M]
 - (b) With an example, trace the working of the Djikstra's algorithm for single source shortest path problem. [7M]
- 6. (a) What are threaded binary trees? Give an example and explain. [7M]
 - (b) Write the algorithm for finding the minimum cost spanning tree proposed by Kruskal. [7M]

UNIT - IV

7. (a) Write an algorithm for insertion of an element into a binary search tree.

[7M]

- (b) Create a binary search tree by repeated insertion of the following elements: 50, 70, 20, 10, 30, 67, 89, 12, 14. Now, delete element 20 and draw the resultant tree. [7M]
- 8. (a) How do you find the smallest and largest numbers in a binary search tree?

[7M]

(b) Write two methods in Java to find the successor and predecessor of a given node. Assume that a class TreeNode that represents nodes in the BST already exists. [7M]

UNIT - V

9. (a) Illustrate importance of Huffman coding for compression with an example.

[7M]

(b) Show the red-black trees that result after successively inserting the keys 41, 38, 31, 12, 19, and 8 into an initially empty red-black tree.

[7M]

10. (a) What are the B trees and write any three applications of B trees?

[7M]

(b) What is B-Tree? List any four properties of B-Tree. What is KMP Algorithm? Outline the KNUTH-MORRIS-PRATT (KMP) Algorithm. [7M]

