DATA STRUCTURES

IV Semester AE / EEE									
Course Code	**Category**	**Hours / Week**			**Credits**	**Maximum Marks**		
ACSB03	**Core**	**L**	**T**	**P**	**C**	**CIA**	**SEE**	**Total**
		3	0	0	3	30	70	100
Contact Classes: 45	**Tutorial Classes: Nil**	**Practical Classes: Nil**				**Total Classes: 60**		

OBJECTIVES:

The students will try to learn:

I To provide students with skills needed to understand and analyze performance trade-offs of different algorithms / implementations and asymptotic analysis of their running time and memory usage.

II To provide knowledge of basic abstract data types (ADT) and associated algorithms: stacks, queues, lists, tree, graphs, hashing and sorting, selection and searching.

III The fundamentals of how to store, retrieve, and process data efficiently.

IV To provide practice by specifying and implementing these data structures and algorithms in Python.

V Understand essential for future programming and software engineering courses.

COURSE OUTCOMES:

After successful completion of the course, students will be able to:

CO 1 **Carryout** the analysis of a range of algorithms in terms of algorithm analysis and express algorithm complexity using the O notation.

CO 2 **Make use of** recursive algorithm design technique in appropriate contexts.

CO 3 **Represent** standard ADTs by means of appropriate data structures.

CO 4 **Select** appropriate sorting technique for given problem.

CO 5 **Select** appropriate searching technique for given problem.

CO 6 **Implement** standard searching and sorting algorithms; including binary search; merge sort and quick sort; and analyze their time and space complexities.

CO 7 **Implement** linked lists, stacks and queues in Python for problem solving.

CO 8 **Explain** the use of basic data structures such as arrays, stacks, queues and linked lists in program design.

CO 9 **Extend** their knowledge of data structures to more sophisticated data structures to solve problems involving balanced binary search trees, AVL Trees, B-trees and B+ trees, hashing, and basic graphs.

CO 10 **Design** and implement tree structures in real-time applications.

CO 11 **Compare** and contrast the benefits of dynamic and static data structures implementations and choose appropriate data structure for specified problem domain.

CO 12 **Determine and explain** how efficient an algorithm or data structure will be, apply appropriate data structures for solving computing problems with respect to performance.

MODULE-I	INTRODUCTION TO DATA STRUCTURES, SEARCHING AND SORTING
Basic concepts: Introduction to data structures, classification of data structures, operations on data structures; Algorithm Specification, Recursive algorithms, Data Abstraction, Performance analysis- time complexity and space complexity, Asymptotic Notation-Big O, Omega, and Theta notations. Introduction to Linear and Non Linear data structures, Searching techniques: Linear and Binary search; Sorting techniques: Bubble, Selection, Insertion, Quick and Heap Sort and comparison of sorting algorithms.	
MODULE-II	**LINEAR DATA STRUCTURES**
Stacks: Stack ADT, definition and operations,Implementations of stacks using array, applications of stacks, Arithmetic expression conversion and evaluation; Queues: Primitive operations; Implementation of queues using Arrays,applications of linear queue, circular queue and double ended queue (deque).	
MODULE-III	**LINKED LISTS**
Linked lists: Introduction, singly linked list, representation of a linked list in memory, operations on a single linked list; Applications of linked lists: Polynomial representation and sparse matrix manipulation. Types of linked lists: Circular linked lists, doubly linked lists; Linked list representation and operations of Stack, linked list representation and operations of queue.	
MODULE-IV	**NON LINEAR DATA STRUCTURES**
Trees: Basic concept, binary tree, binary tree representation, array and linked representations, binary tree traversal, binary tree variants, threaded binary trees, application of trees, Graphs: Basic concept, graph terminology, Graph Representations - Adjacency matrix, Adjacency lists, graphimplementation, Graph traversals – BFS, DFS, Application of graphs, Minimum spanning trees – Prims and Kruskal algorithms.	
MODULE-V	**BINARY TREES AND HASHING**
Binary search trees: Binary search trees, properties and operations; Balanced search trees: AVL trees; Introduction to M-Way search trees, B trees; Hashing and collision: Introduction, hash tables, hash functions, collisions, applications of hashing.	
Text Books:	
1. Rance D. Necaise, "Data Structures and Algorithms using Python", Wiley StudentEdition. 2. Benjamin Baka, David Julian, "Python Data Structures and Algorithms", Packt Publishers,2017.	
Reference Books:	
1. S. Lipschutz, "Data Structures", Tata McGraw Hill Education, 1st Edition,2008. 2. D. Samanta, "Classic Data Structures", PHI Learning, 2nd Edition,2004.	
Web References:	
1. https://www.tutorialspoint.com/data_structures_algorithms/algorithms_basics.htm 2. https://www.codechef.com/certification/data-structures-and-algorithms/prepare 3. https://www.cs.auckland.ac.nz/software/AlgAnim/dsToC.html 4. https://online-learning.harvard.edu/course/data-structures-and-algorithms	