INSTITUTE OF AERONAUTICAL ENGINEERING
(Autonomous)
Dundigal, Hyderabad -500 043

## INFORMATION TECHNOLOGY

## COURSE DESCRIPTOR

| Course Title | C++ STANDARD TEMPLATE LIBRARY |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Course Code | ACSB06 |  |  |  |  |
| Programme | B. Tech |  |  |  |  |
| Semester | III CSE |  |  |  |  |
| Course Type | Core |  |  |  |  |
| Regulation | IARE - R18 |  |  |  |  |
| Course Structure | Theory |  |  | Practical |  |
|  | Lectures | Tutorials | Credits | Laboratory | Credits |
|  | - | - | - | 3 | 1.5 |
| Chief Coordinator | Mrs. SwarajyaLaxmi, Assistant Professor |  |  |  |  |
| Course Faculty | Mr. RM Noorullah, Assistant Professor Mr. N V Krishna Rao, Assistant Professor Mrs. B Ramyasree, Assistant Professor |  |  |  |  |

## I. COURSE OVERVIEW:

This course covers some of the general-purpose data structures and algorithms, and software development. The Standard Template Library (STL) is a set of C++ template classes to provide common programming data structures and functions such as lists, stacks, arrays, etc. It is a library of container classes, algorithms, and iterators. It is a generalized library and so, its components are parameterized. A working knowledge of template classes is a prerequisite for working with STL.

STL has four components

- Algorithms
- Containers
- Functions
- Iterators


## II. COURSE PRE-REQUISITES:

| Level | Course Code | Semester | Prerequisites |
| :---: | :---: | :---: | :---: |
| - | - | - | $\mathrm{C}++$ |

III. MARKS DISTRIBUTION:

| Subject | SEE Examination | CIA Examination | Total Marks |
| :---: | :---: | :---: | :---: |
| C++ Standard Template Library | 70 Marks | 30 Marks | 100 |

IV. DELIVERY / INSTRUCTIONAL METHODOLOGIES:

| $\boldsymbol{x}$ | Chalk \& Talk | $\boldsymbol{x}$ | Quiz | $\boldsymbol{x}$ | Assignments | $\boldsymbol{x}$ | MOOCs |
| :---: | :--- | :---: | :--- | :--- | :--- | :---: | :--- |
| $\boldsymbol{\checkmark}$ | LCD $/$ PPT | $\boldsymbol{\sim}$ | Seminars | $\boldsymbol{x}$ | Mini Project | $\boldsymbol{\sim}$ | Videos |
| $\boldsymbol{x}$ | Open Ended Experiments |  |  |  |  |  |  |

## V. EVALUATION METHODOLOGY:

Each laboratory will be evaluated for a total of 100 marks consisting of 30 marks for internal assessment and 70 marks for semester end lab examination. Out of 30 marks of internal assessment, continuous lab assessment will be done for 20 marks for the day to day performance and 10 marks for the final internal lab assessment.

Semester End Examination (SEE): The semester end lab examination for 70 marks shall be conducted by two examiners, one of them being Internal Examiner and the other being External Examiner, both nominated by the Principal from the panel of experts recommended by Chairman, BOS.

The emphasis on the experiments is broadly based on the following criteria:

| $20 \%$ | To test the preparedness for the experiment. |
| :---: | :--- |
| $20 \%$ | To test the performance in the laboratory. |
| $20 \%$ | To test the calculations and graphs related to the concern experiment. |
| $20 \%$ | To test the results and the error analysis of the experiment. |
| $20 \%$ | To test the subject knowledge through viva - voce. |

## Continuous Internal Assessment (CIA):

CIA is conducted for a total of 30 marks (Table 1), with 20 marks for continuous lab assessment during day to day performance, 10 marks for final internal lab assessment.

Table 1: Assessment pattern for CIA

| Component | Laboratory |  | Total Marks |
| :---: | :---: | :---: | :---: |
| Type of Assessment | Day to day performance | Final internal lab <br> assessment |  |
| CIA Marks | 20 | 10 | 30 |

## Continuous Internal Examination (CIE):

One CIE exams shall be conducted at the end of the $16^{\text {th }}$ week of the semester. The CIE exam is conducted for 10 marks of 3 hours duration.

| Preparation | Performance | Calculations <br> and Graph | Results and <br> Error Analysis | Viva | Total |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 2 | 2 | 2 | 2 | 2 | 10 |

VI. HOW PROGRAM OUTCOMES ARE ASSESSED:

| Program Outcomes (POs) |  | Strength | Proficiency assessed by |
| :---: | :---: | :---: | :---: |
| PO1 | Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems. | 3 | Videos / Student Viva |
| PO2 | Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences | 3 | Lab Exercises / Student Viva |
| PO3 | Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations. | 2 | Videos / Student Viva |
| PO5 | Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations. | 2 | Lab Exercises |
| PO12 | Life-long learning: Recognize the need for, and have the preparation and ability to engage independent and life-long learning in the broadest context of technological change. | 2 | Videos |

3 = High; 2 = Medium; 1 = Low
VII. HOW PROGRAM SPECIFIC OUTCOMES ARE ASSESSED:

| Program Specific Outcomes (PSOs) |  | Strength | Proficiency assessed <br> by |
| :---: | :--- | :---: | :---: |
| PSO1 | Professional Skills: The ability to understand, analyze <br> and develop computer programs in the areas related to <br> algorithms, system software, multimedia, web design, <br> big data analytics, and networking for efficient analysis <br> and design of computer - based systems of varying <br> complexity. | 3 | Videos |
| PSO2 | Software Engineering Practices: The ability to apply <br> standard practices and strategies in software service <br> management using open-ended programming <br> environments with agility to deliver a quality service <br> for business success. | 3 | Lab Exercises |
| PSO3 | Successful Career and Entrepreneurship: The <br> ability to employ modern computer languages, <br> environments, and platforms in creating innovative <br> career paths to be an entrepreneur, and a zest for higher <br> studies. | 1 | Presentation on <br> real-world problems |

3 = High; 2 = Medium; 1 = Low
VIII. COURSE OBJECTIVES :

| The course should enable the students to: |  |
| :---: | :--- |
| I | Understand how C++ STL improves C with predefined libraries. |
| II | Learn how to implement C++ standard Template Libraries. |
| III | Understand the concept of vectors, maps, stacks, queues and many more. |

## IX. COURSE OUTCOMES (COs):

| COs | Course Outcome | CLOs | Course Learning Outcome |
| :---: | :---: | :---: | :---: |
| CO 1 | Understand the concept of control structures, vectors, maps and implementation of stack and queue. | CLO 1 | Understand the concepts of control structures to print different patterns. |
|  |  | CLO 2 | Explore the usage of vectors and maps to store and access the set of elements. |
|  |  | CLO 3 | Understand working and implementation of stack and queue. |
| CO 2 | Understand the operations of sets, strings and pairs | CLO 4 | Understand the implementation of sets and its operations |
|  |  | CLO 5 | Understand the operations of strings and pairs. |
| CO 3 | Explore various operations on arrays, lists, multisets, multimaps, unordered sets and set operations | CLO 6 | Understand the operations of strings and pairs. |
|  |  | CLO 7 | Understand the basic operations of multiset and multimap. |
|  |  | CLO 8 | Understand the concept of unordered sets |
|  |  | CLO 9 | Understand the operations like set, union and intersection |
| CO 4 | Understand the implementation of queue using linked list and permutations. | CLO 10 | Implement the queue using linked list |
|  |  | CLO 11 | Understand the concept of permutations. |
| CO 5 | Understand the concept of lexicographical order | CLO 12 | Understand the concept of lexicographical to arrange the strings in lexicographical order. |

## X. COURSE LEARNING OUTCOMES (CLOs):

| CLO <br> Code | CLO's | At the end of the course, the student will have <br> the ability to: | PO's Mapped | Strength of <br> Mapping |
| :---: | :--- | :--- | :---: | :---: |
| ACSB06.01 | CLO 1 | Understand the concepts of control structures to <br> print different patterns. | PO1 | 3 |
| ACSB65.02 | CLO 2 | Explore the usage of vectors and maps to store and <br> access the set of elements. | PO3 | 3 |
| ACSB06.03 | CLO 3 | Understand working and implementation of stack <br> and queue. | PO3, PO5 | 3 |
| ACSB06.04 | CLO 4 | Understand the implementation of sets and its <br> operations | PO1, PO5 | 3 |
| ACSB06.05 | CLO 5 | Understand the operations of strings and pairs. | PO1, PO 5 | 3 |
| ACSB06.06 | CLO 6 | Understand the operations of strings and pairs. | PO3, PO5 | 3 |
| ACSB06.07 | CLO 7 | Understand the basic operations of multiset and <br> multimap. | PO3, PO5 | 3 |
| ACSB06.08 | CLO 8 | Understand the concept of unordered sets | PO3, PO5 | 3 |
| ACSB06.09 | CLO 9 | Understand the operations like set, union and <br> intersection | PO1, PO 5 | 3 |


| $\begin{aligned} & \hline \text { CLO } \\ & \text { Code } \\ & \hline \end{aligned}$ | CLO's | At the end of the course, the student will have the ability to: | PO's Mapped | Strength of Mapping |
| :---: | :---: | :---: | :---: | :---: |
| ACSB06.10 | CLO 10 | Implement the queue using linked list | PO2,PO5 | 3 |
| ACSB06.11 | CLO 11 | Understand the concept of permutations. | PO2,PO5 | 3 |
| ACSB06.12 | CLO 12 | Understand the concept of lexicographical to arrange the strings in lexicographical order. | PO2, PO3 | 3 |

3= High; 2 = Medium; 1 = Low
XI. MAPPING COURSE OUTCOMES LEADING TO THE ACHIEVEMENT OF PROGRAM OUTCOMES AND PROGRAM SPECIFIC OUTCOMES:

| Course <br> Outcomes <br> (COs) | Program Outcomes (POs) |  |  |  |  | Program Specific Outcomes(PSOs) |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | PO1 | PO2 | PO3 | PO5 | PSO1 | PSO2 | PSO3 |
| CO 1 | 3 |  | 3 | 2 | 3 |  |  |
| CO 2 | 3 |  |  | 2 |  |  | 2 |
| CO 3 | 3 |  | 3 | 2 |  |  | 2 |
| CO 4 |  | 3 |  | 2 |  |  |  |
| CO 5 |  | 3 | 3 | 2 |  |  | 2 |

XII. MAPPING COURSE LEARNING OUTCOMES LEADING TO THE ACHIEVEMENT OF PROGRAM OUTCOMES AND PROGRAM SPECIFIC OUTCOMES:

| Course <br> Learning <br> Outcomes <br> (CLOs) | PO1 |  |  |  |  |  |  |  |  | PO2 | PO3 | PO4 | PO5 | PO6 | PO7 | PO8 | PO9 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| PO10 | PO11 | PO12 | PSO1 | PSO2 | PSO3 |  |  |  |  |  |  |  |  |  |  |  |  |
| Outcomes (PSOs) |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |$|$


| Course <br> Learning | Program Outcomes (POs) |  |  |  |  |  |  |  |  |  |  |  | Program Specific Outcomes (PSOs) |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Outcomes (CLOs) | PO1 | PO2 | PO3 | PO4 | PO5 | PO6 | PO7 | PO8 | P09 | PO10 | P011 | PO12 | PSO1 | PSO2 | PSO3 |
| CLO 12 |  | 3 | 3 |  | 2 |  |  |  |  |  |  |  |  |  | 2 |

3 = High; 2 = Medium; 1 = Low

## XIII. ASSESSMENT METHODOLOGIES - DIRECT

| CIE Exams | - | SEE Exams | PO 1, PO 2 <br> PO 3, PO 5 | Lab <br> Exercises | PO 5 | Seminars | PO 1, <br> PO 2 |
| :--- | :---: | :--- | :---: | :--- | :--- | :--- | :---: |
| Laboratory <br> Practices | PO 1, PO 5 | Student Viva | PO 1, PO 2 <br> PO 3, PO 2 | Mini <br> Project | - | Certification | - |

XIV. ASSESSMENT METHODOLOGIES - INDIRECT

| $\boldsymbol{\sim}$ | Early Semester Feedback | $\boldsymbol{\nu}$ | End Semester OBE Feedback |
| :---: | :--- | :---: | :--- |
| $\boldsymbol{x}$ | Assessment of Mini Projects by Experts |  |  |

XV. SYLLABUS

## WEEK-1 CONTROL STRUCTURES

a. In this problem, you need to print the pattern of the following form containing the numbers from 1 to n.

4444444
4333334
4322234
4321234
4322234
4333334
4444444
Input: 2
Output:
222
212
222
b . Given a positive integer denoting n , do the following:
If $1<=\mathrm{n}<=9$, then print the lowercase English word corresponding to the number (e.g., one for 1, two for 2 , etc.). If $\mathrm{n}>9$, print Greater than 9 .
Input: 5
Output: five

## WEEK-2 VECTORS AND MAPS

a. A left rotation operation on a vector of size N shifts each of the array's elements 1 unit to the left. For example, if 2 left rotations are performed on array [1,2,3,4,5], then the array would become[3,4,5,1,3. Given an vector of $n$ integers and a number, $d$, perform d left rotations on the array. Then print the updated array as a single line of space-separated integers. Print a single line of $n$ space-separated integers denoting the final state of the array after performing $d$ left rotations.
Sample Input
54

```
12345
Output:
51234
```

b. Prasad is working as teacher in one school. He evaluated exam papers for all students. He decided to store their marks in his computer using their names. Can you please suggest best data structure. For example
Marks["Ramu"]=98
Marks["Janu"]=87

## WEEK-3 STACK AND QUEUE

a. You have an empty sequence, and you will be given queries. Each query is one of these three types:

1 x -Push the element x into the stack.
2 -Delete the element present at the top of the stack.
3 -Print the maximum element in the stack.
For each type 3 query, print the maximum element in the stack on a new line.
Sample Input
10
19
72
120
2
126
120
2
3
191
3
Sample Output
26
91
b. You must first implement a queue using two stacks. Then process queries, where each query is one of the 3 following types:
1 x : Enqueue element into the end of the queue.
2: Dequeue the element at the front of the queue.
3: Print the element at the front of the queue. For each query of type, print the value of the element at the front of the queue on a new line.
Sample Input
10
142
2
114
3
128
3
160

```
178
2
2
Sample Output
14
14
WEEK-4 SETS AND STRINGS
a. You will be given \(Q\) queries. Each query is of one of the following three types:
1. x : Add an element x to the set.
2. \(x\) : Delete an element \(x\) from the set. (If the number is not present in the set, then do nothing).
3. \(x\) : If the number \(x\) is present in the set, then print "Yes"(without quotes) else print "No"(without quotes).
For queries of type 3 print "Yes"(without quotes) if the number \(x\) is present in the set and if the number is not present, then print "No"(without quotes). Each query of type 3 should be printed in a new line.
Sample Input
8
19
16
110
14
36
314
26
36
Sample Output
Yes
No
No
b. You are given a string containing characters A and B only. Your task is to change it into a string such that there are no matching adjacent characters. To do this, you are allowed to delete zero or more characters in the string.
Your task is to find the minimum number of required deletions.
For example, given the string \(\mathrm{s}=\mathrm{AABAAB}\), remove an A at positions 0 and 3 to make \(\mathrm{s}=\mathrm{ABAB}\) in 2 deletions.
```


## WEEK-5 SORTINGS AND PAIRS

```
a. Raju and Ravi are friends. Raju asked Ravi to arrange the set of string in ascending order (Dictionary format). Please help the Ravi to put the strings in ascending order.
b. Teacher given a task to students find the unvisited elements in the given matrix. The students are struggling to find the unvisited elements in the list. Please help them to solve.
```


## WEEK-6 $\quad$ ARRAYS AND LISTS

```
a. All friends are invited and they arrive at the party one by one in an arbitrary order. However, they have certain conditions - for each valid i, when the i-th friend arrives at the party and sees that at that point, strictly less than Ai other people (excluding Chef) have joined the party, this friend leaves the party; otherwise, this friend joins the party. Help Chef estimate how successful the party can be - find the maximum number of his friends who could join the party (for an optimal choice of the order of arrivals).
Input: 6
310055
Output: 4
```


## WEEK-7 $\quad$ MULTISET AND MULTIMAPS

a. Kattapa, as you all know was one of the greatest warriors of his time. The kingdom of Maahishmati had never lost a battle under him (as army-chief), and the reason for that was their really powerful army, also called as Mahasena. Kattapa was known to be a very superstitious person. He believed that a soldier is "lucky" if the soldier is holding an even number of weapons, and "unlucky" otherwise. He considered the army as "READY FOR BATTLE" if the count of "lucky" soldiers is strictly greater than the count of "unlucky" soldiers, and "NOT READY" otherwise. Given the number of weapons each soldier is holding, your task is to determine whether the army formed by all these soldiers is "READY FOR BATTLE" or "NOT READY".

Input: 4
11121314
Output: NOT READY

## WEEK-8 UNORDERED SETS

a. You are given two lists of N distinct numbers. Sort both the list and print them alternatively starting with list one.
Input: 7
5436217
15141316121117
Output:
111212313414515616717

## WEEK-9 SET UNION AND INTERSECTION

a. A class contains two subjects and students can take one or two subjects as there wish. Here, students opted subjects on there own interest. Now, your task is to print all the total students count and students names, and also print how many took two subjects and their names.
Input:
string first[] = \{ "John", "Bob", "Mary", "Serena" \};
string second[] = \{ "Jim", "Mary", "John", "Bob" \};
Output:
Total students: 6
Names: Neha Rakesh Sachin Sandeep Serena Vaibhav
Opted Two subjects: 3
Names: Bob John Mary

## WEEK-10 IMPLEMENTATION OF QUEUE USING LINKED LIST

a. A class contains two subjects and students can take one or two subjects as there wish. Here, students opted subjects on their own interest. Now your task to find the student names who are attending first subject but not second and vice versa.
Input:
4
"John", "Bob", "Mary", "Serena" 4 "Jim", "Mary", "John", "Bob"
Output:
Attending First subject but not second: Serena
Attending Second subject but not first: Jim

## WEEK-11 $\quad$ PERMUTATIONS

IARE college has designed a new challenge called BuildIT Competitive Programming. In this game, each team contains N members and they are specialised in either Java Programming or Python Programming. The challenge contains n1 java questions and n2 Python questions. So, team members are decided to seat in all specialized members as one group. So that, number of ways the N members seat in the programming contest.
For example: a team contains ${ }^{\text {ab }}$ ' java programmers and _cde' python programmers (a, b) (c, d, e)

```
(b,a) (c, e, d)
    (d, c, e)
    (d, e, c)
    (e, c, d)
    (e, d, c)
```

So, total ways are $=12$
Sample Input:
ab cde
Sample Output:
abcde
abced
abdce
abdec
abecd
abedc
bacde
baced
badce
badec
baecd
baedc

## WEEK-12 LEXICOGRAPHICAL

a. Ravi and Raju are best friends. Ravi given a set of strings to Raju and ask him to find smaller string as per lexicographical order. Please help him to find.
For example:
Input:
4
abacus
apple
car
abba
Output:
abacus

## TEXT BOOKS:

1. Bjarne Stroustrup, "Programming: Principles and Practice Using C++" $2^{\text {nd }}$ Edition, 2014.
2. Herbert Schildt, "C++: The Complete Reference", $4^{\text {th }}$ Edition, 2017.

## WEB REFERENCES:

1. https://www.sanfoundry.com/cpp programming-examples-stl/.
2. https://www.geeksforgeeks.org/the-c-standard-template-library-stl/.
3. https://www.tutorialspoint.com/cplusplus/cpp_stl_tutorial. html.
4. http://www.cplusplus.com/reference/stl/.

## XVI. COURSE PLAN:

The course plan is meant as a guideline. Probably there may be changes.

| Week No | Topics to be covered | Course Learning Outcomes <br> (CLOs) | Reference |
| :---: | :--- | :---: | :---: |
| 1 | Control Structures | CLO 1 | $\mathrm{T} 2: 15.1$ |
| 2 | Vectors and Maps | CLO 2 | $\mathrm{T} 1: 5.1$ |
| 3 | Stack and Queue | CLO 3 | $\mathrm{T} 1: 5.2$ |
| 4 | Sets and Strings | CLO 4 | $\mathrm{T} 1: 7.1$ |
| 5 | Sorting and Pairs | CLO 5 | $\mathrm{T} 2: 8: 26.8$ |


| Week No | Topics to be covered | Course Learning Outcomes <br> (CLOs) | Reference |
| :---: | :--- | :---: | :---: |
| 6 | Arrays and Lists | CLO 6 | T1:9.2 |
| 7 | Multi set and Multi maps | CLO 7 | $\mathrm{T} 2: 26.14$ |
| 8 | Unordered Sets | CLO 8 | $\mathrm{T} 1: 7.2$ |
| 9 | Set Union And Intersection | CLO 9 | $\mathrm{T} 1: 7.2$ |
| T2:21.61 |  |  |  |
| 10 | Implementation of Queue Using Linked List | CLO 10 | $\mathrm{T} 2: 25.12$ |
| 11 | Permutations | CLO 11 | T2:25.16 <br> $\mathrm{T}: 21.29$ |
| 12 | Lexicographical | CLO 12 | $\mathrm{T} 1: 8.1$ |

XVII. GAPS IN THE SYLLABUS-TO MEET INDUSTRY / PROFESSION REQUIREMENTS:

| S No | Description | Proposed actions | Relevance with <br> POs | Relevance with <br> PSOs |
| :---: | :--- | :--- | :---: | :---: |
| 1 | Familiarizing the AVL Trees in <br> developing application level <br> programs. | Laboratory <br> Sessions | PO 1, PO 2 | - |
| 2 | Solving different problems <br> and Practicing various <br> debugging strategies to <br> become a good programmer | Extra Lab Sessions, <br> Participating in <br> Coding contests. | PO 2 | PSO 3 |

## Prepared by:

Ms. K LaxmiNarayanamma, Assistant Professor

