

UNIT I

Scales

1. Basic Information
2. Types and important units
3. Plain Scales (3 Problems)
4. Diagonal Scales - information
5. Diagonal Scales (3 Problems)
6. Vernier Scales - information
7. Vernier Scales (2 Problems)

SCALES



DIMENSIONS OF LARGE OBJECTS MUST BE REDUCED TO ACCOMMODATE ON STANDARD SIZE DRAWING SHEET. THIS REDUCTION CREATES A SCALE OF THAT REDUCTION RATIO, WHICH IS GENERALLY A FRACTION..

**SUCH A SCALE IS CALLED REDUCING SCALE
AND
THAT RATIO IS CALLED REPRESENTATIVE FACTOR.**

SIMILARLY IN CASE OF TINY OBJECTS DIMENSIONS MUST BE INCREASED FOR ABOVE PURPOSE. HENCE THIS SCALE IS CALLED ENLARGING SCALE. **HERE THE RATIO CALLED REPRESENTATIVE FACTOR IS MORE THAN UNITY.**

FOR FULL SIZE SCALE

**R.F.=1 OR (1:1)
MEANS DRAWING
& OBJECT ARE OF
SAME SIZE.**

**Other RFs are described
as**

**1:10, 1:100,
1:1000, 1:1,00,000**

USE FOLLOWING FORMULAS FOR THE CALCULATIONS IN THIS TOPIC.

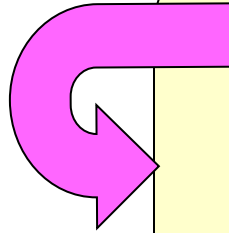
A REPRESENTATIVE FACTOR (R.F.) = $\frac{\text{DIMENSION OF DRAWING}}{\text{DIMENSION OF OBJECT}}$

= $\frac{\text{LENGTH OF DRAWING}}{\text{ACTUAL LENGTH}}$

= $\sqrt{\frac{\text{AREA OF DRAWING}}{\text{ACTUAL AREA}}}$

= $\sqrt[3]{\frac{\text{VOLUME AS PER DRWG.}}{\text{ACTUAL VOLUME}}}$

B LENGTH OF SCALE = R.F. \times MAX. LENGTH TO BE MEASURED.



BE FRIENDLY WITH THESE UNITS.

1 KILOMETRE = 10 HECTOMETRES

1 HECTOMETRE = 10 DECAMETRES

1 DECAMETRE = 10 METRES

1 METRE = 10 DECIMETRES

1 DECIMETRE = 10 CENTIMETRES

1 CENTIMETRE = 10 MILIMETRES

TYPES OF SCALES:

- | | |
|-----------------------|--|
| 1. PLAIN SCALES | (FOR DIMENSIONS UP TO SINGLE DECIMAL) |
| 2. DIAGONAL SCALES | (FOR DIMENSIONS UP TO TWO DECIMALS) |
| 3. VERNIER SCALES | (FOR DIMENSIONS UP TO TWO DECIMALS) |
| 4. COMPARATIVE SCALES | (FOR COMPARING TWO DIFFERENT UNITS) |
| 5. SCALE OF CORDS | (FOR MEASURING/CONSTRUCTING ANGLES) |

PLAIN SCALE:- This type of scale represents two units or a unit and its sub-division.

PROBLEM NO.1:- Draw a scale 1 cm = 1m to read decimeters, to measure maximum distance of 6 m. Show on it a distance of 4 m and 6 dm.

CONSTRUCTION:- $\text{R.F.} = \frac{\text{DIMENSION OF DRAWING}}{\text{DIMENSION OF OBJECT}}$

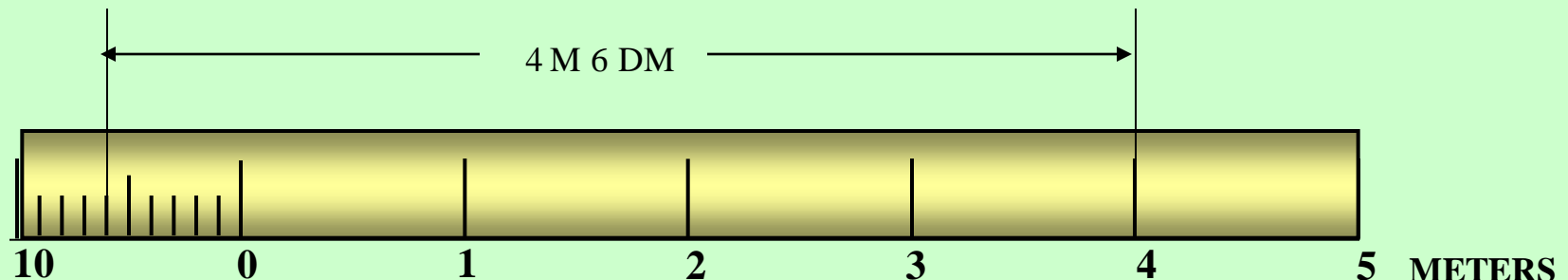
a) Calculate R.F.=

$$\text{R.F.} = 1\text{cm} / 1\text{m} = 1/100$$

$$\begin{aligned} \text{Length of scale} &= \text{R.F.} \times \text{max. distance} \\ &= 1/100 \times 600 \text{ cm} \\ &= 6 \text{ cms} \end{aligned}$$

- b) Draw a line 6 cm long and divide it in 6 equal parts. Each part will represent larger division unit.
- c) Sub divide the first part which will represent second unit or fraction of first unit.
- d) Place (0) at the end of first unit. Number the units on right side of Zero and subdivisions on left-hand side of Zero. **Take height of scale 5 to 10 mm for getting a look of scale.**
- e) After construction of scale mention its RF and name of scale as shown.
- f) Show the distance 4 m 6 dm on it as shown.

PLAIN SCALE



DECIMETERS

$$\text{R.F.} = 1/100$$

PLANE SCALE SHOWING METERS AND DECIMETERS.

PROBLEM NO.2:- In a map a 36 km distance is shown by a line 45 cms long. Calculate the R.F. and construct a plain scale to read kilometers and hectometers, for max. 12 km. Show a distance of 8.3 km on it.

CONSTRUCTION:-

a) Calculate R.F.

$$\text{R.F.} = 45 \text{ cm} / 36 \text{ km} = 45 / 36 \cdot 1000 \cdot 100 = 1 / 80,000$$

$$\begin{aligned} \text{Length of scale} &= \text{R.F.} \times \text{max. distance} \\ &= 1 / 80000 \times 12 \text{ km} \\ &= 15 \text{ cm} \end{aligned}$$

PLAIN SCALE

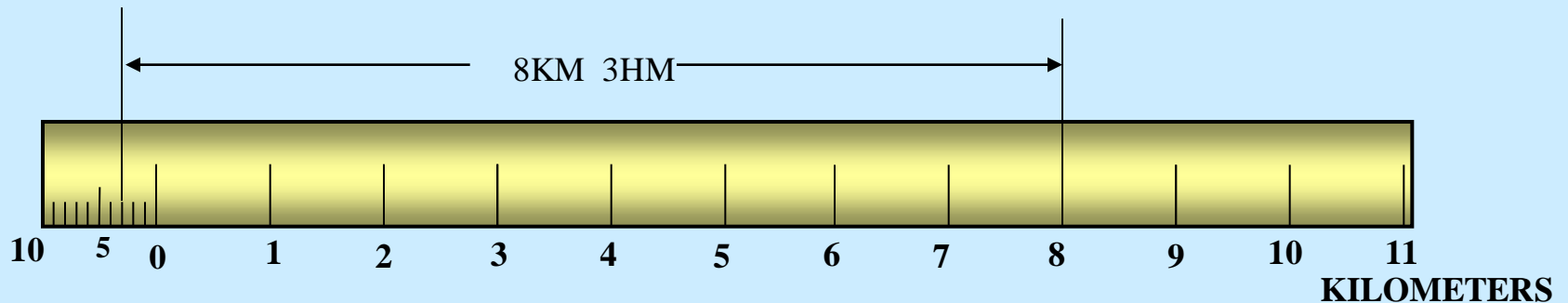
b) Draw a line 15 cm long and divide it in 12 equal parts. Each part will represent larger division unit.

c) Sub divide the first part which will represent second unit or fraction of first unit.

d) Place (0) at the end of first unit. Number the units on right side of Zero and subdivisions on left-hand side of Zero. **Take height of scale 5 to 10 mm for getting a look of scale.**

e) After construction of scale mention it's RF and name of scale as shown.

f) Show the distance 8.3 km on it as shown.



HECTOMETERS

$$\text{R.F.} = 1 / 80,000$$

KILOMETERS

PLANE SCALE SHOWING KILOMETERS AND HECTOMETERS

PROBLEM NO.3:- The distance between two stations is 210 km. A passenger train covers this distance in 7 hours. Construct a plain scale to measure time up to a single minute. RF is 1/200,000 Indicate the distance traveled by train in 29 minutes.

CONSTRUCTION:-

a) 210 km in 7 hours. Means speed of the train is 30 km per hour (60 minutes)

PLAIN SCALE

$$\begin{aligned}\text{Length of scale} &= \text{R.F.} \times \text{max. distance per hour} \\ &= 1/200,000 \times 30\text{km} \\ &= 15 \text{ cm}\end{aligned}$$

b) 15 cm length will represent 30 km and 1 hour i.e. 60 minutes.

Draw a line 15 cm long and divide it in 6 equal parts. Each part will represent 5 km and 10 minutes.

c) Sub divide the first part in 10 equal parts, which will represent second unit or fraction of first unit.

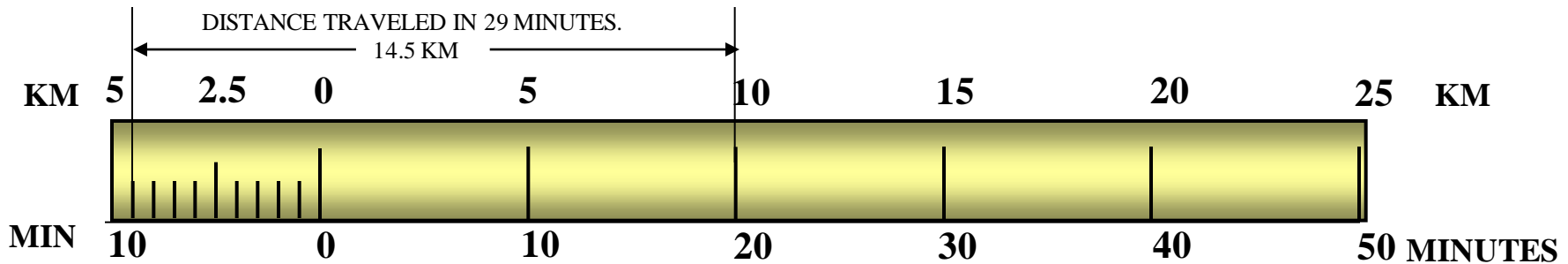
Each smaller part will represent distance traveled in one minute.

d) Place (0) at the end of first unit. Number the units on right side of Zero and subdivisions on left-hand side of Zero. **Take height of scale 5 to 10 mm for getting a proper look of scale.**

e) Show km on upper side and time in minutes on lower side of the scale as shown.

After construction of scale mention it's RF and name of scale as shown.

f) Show the distance traveled in 29 minutes, which is 14.5 km, on it as shown.



R.F. = 1/100

PLANE SCALE SHOWING METERS AND DECIMETERS.

We have seen that the plain scales give only two dimensions, such as a unit and it's subunit or it's fraction.

The diagonal scales give us three successive dimensions that is a unit, a subunit and a subdivision of a subunit.

The principle of construction of a diagonal scale is as follows.
Let the XY in figure be a subunit.
From Y draw a perpendicular YZ to a suitable height.
Join XZ. Divide YZ in to 10 equal parts.
Draw parallel lines to XY from all these divisions and number them as shown.
From geometry we know that similar triangles have their like sides proportional.

Consider two similar triangles XYZ and 7' 7Z,
we have $7Z / YZ = 7'7 / XY$ (each part being one unit)
Means $7'7 = 7 / 10 \times XY = 0.7 XY$

∴

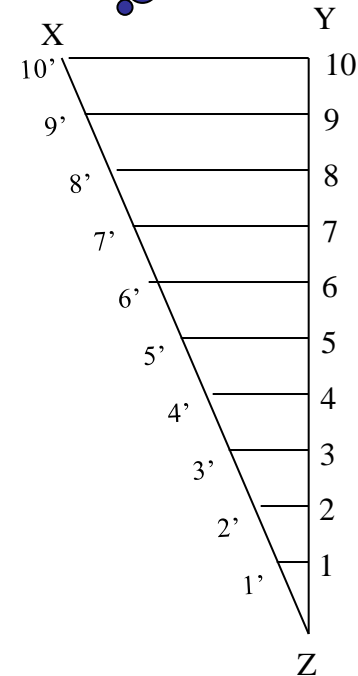
Similarly

$$1' - 1 = 0.1 XY$$

$$2' - 2 = 0.2 XY$$

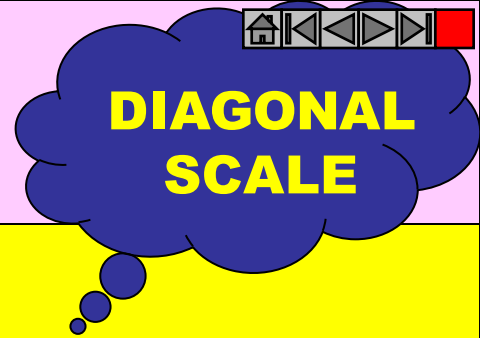
Thus, it is very clear that, the sides of small triangles, which are parallel to divided lines, become progressively shorter in length by 0.1 XY.

DIAGONAL SCALE



The solved examples ON NEXT PAGES will make the principles of diagonal scales clear.

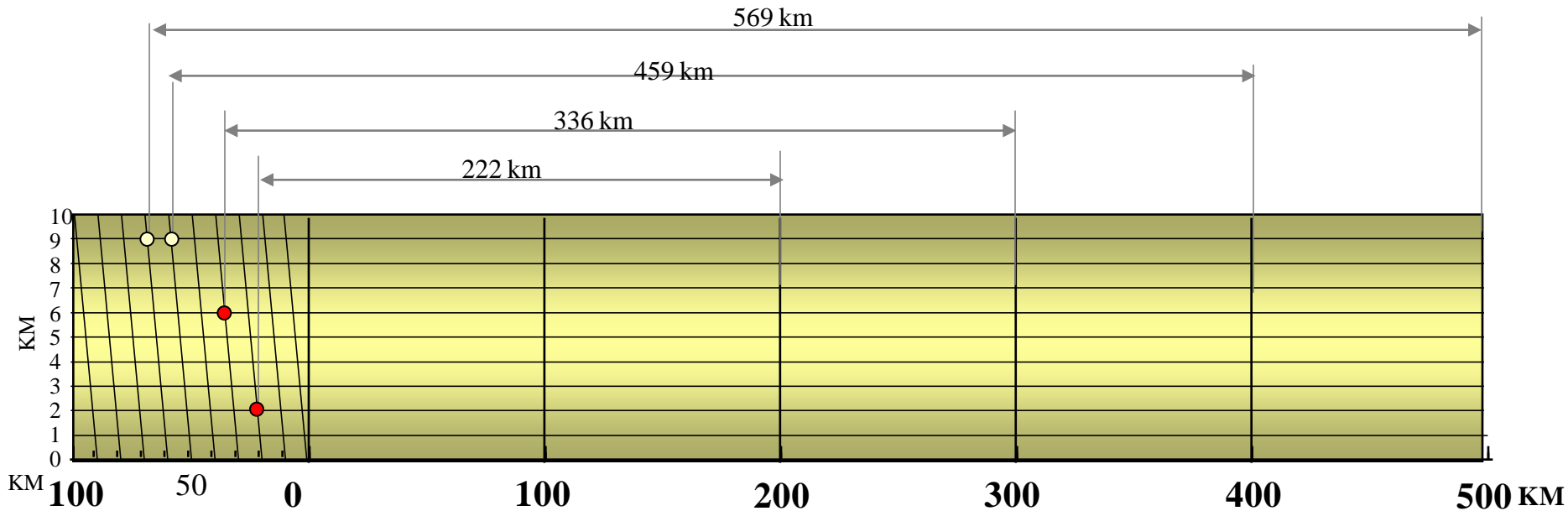




Indicate on it following distances. 1) 222 km 2) 336 km 3) 459 km 4) 569 km

Length of scale = $1 / 40,00,000 \times 600 \times 10^5 = 15 \text{ cm}$

Divide first division in ten equal parts. Each will represent 10 km. **Draw** a line upward from left end and mark 10 parts on it of any distance. **Name** those parts 0 to 10 as shown. Join 9th sub-division of horizontal scale with 10th division of the vertical divisions. **Then** draw parallel lines to this line from remaining sub divisions and complete diagonal scale.



R.F. = 1 / 40,00,000

DIAGONAL SCALE SHOWING KILOMETERS.

PROBLEM NO.5: A rectangular plot of land measuring 1.28 hectars is represented on a map by a similar rectangle of 8 sq. cm. Calculate RF of the scale. Draw a diagonal scale to read single meter. Show a distance of 438 m on it.

SOLUTION :

1 hector = 10, 000 sq. meters

$$1.28 \text{ hectars} = 1.28 \times 10,000 \text{ sq. meters}$$

$$= 1.28 \times 10^4 \times 10^4 \text{ sq. cm}$$

8 sq. cm area on map represents

$$= 1.28 \times 10^4 \times 10^4 \text{ sq. cm on land}$$

1 cm sq. on map represents

$$= 1.28 \times 10^4 \times 10^4 / 8 \text{ sq cm on land}$$

1 cm on map represent

$$= \sqrt{1.28 \times 10^4 \times 10^4 / 8} \text{ cm}$$

$$= 4,000 \text{ cm}$$

1 cm on drawing represent 4, 000 cm, Means RF = 1 / 4000

Assuming length of scale 15 cm, it will represent 600 m.

DIAGONAL SCALE

Draw a line 15 cm long.

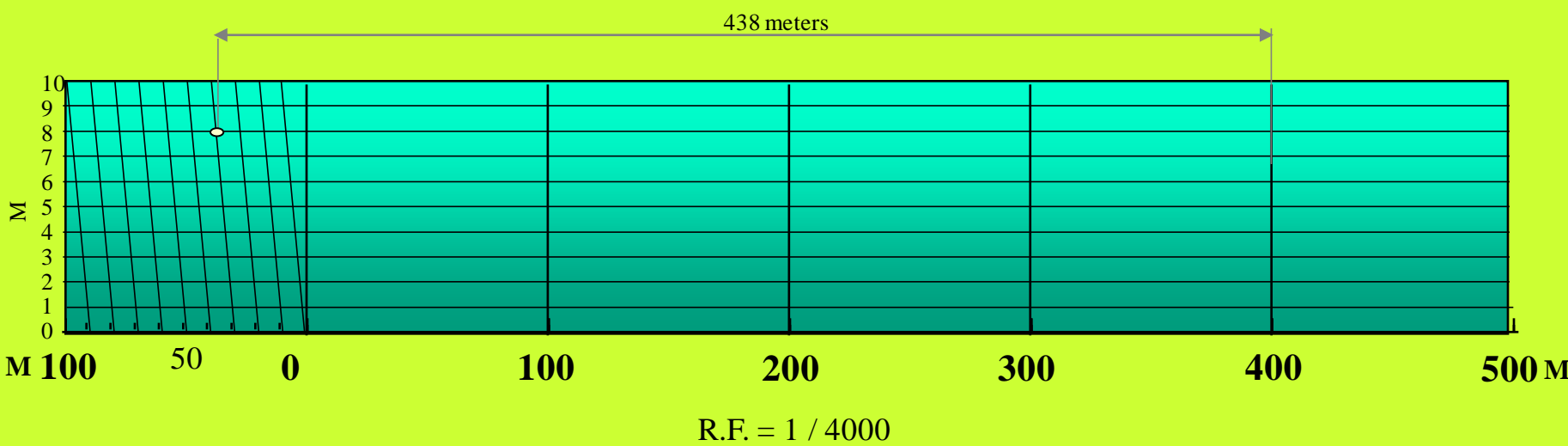
It will represent 600 m. Divide it in six equal parts.
(each will represent 100 m.)

Divide first division in ten equal parts. Each will represent 10 m.

Draw a line upward from left end and mark 10 parts on it of any distance.

Name those parts 0 to 10 as shown. Join 9th sub-division of horizontal scale with 10th division of the vertical divisions.

Then draw parallel lines to this line from remaining sub divisions and complete diagonal scale.



DIAGONAL SCALE SHOWING METERS.



PROBLEM NO.6: Draw a diagonal scale of R.F. 1: 2.5, showing centimeters and millimeters and long enough to measure up to 20 centimeters.

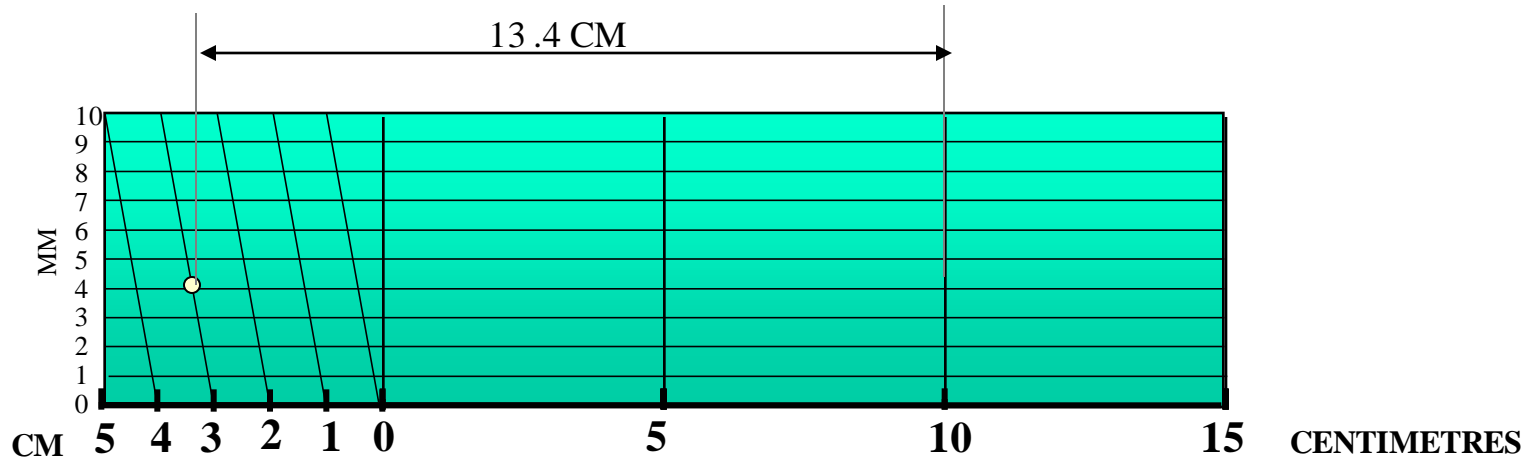
SOLUTION STEPS:

$$\text{R.F.} = 1 / 2.5$$

$$\begin{aligned} \text{Length of scale} &= 1 / 2.5 \times 20 \text{ cm.} \\ &= 8 \text{ cm.} \end{aligned}$$

1. Draw a line 8 cm long and divide it into 4 equal parts.
(Each part will represent a length of 5 cm.)
2. Divide the first part into 5 equal divisions.
(Each will show 1 cm.)
3. At the left hand end of the line, draw a vertical line and on it step-off 10 equal divisions of any length.
4. Complete the scale as explained in previous problems.
Show the distance 13.4 cm on it.

DIAGONAL SCALE



$$\text{R.F.} = 1 / 2.5$$

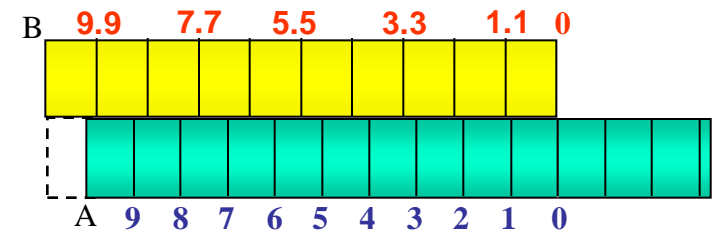
DIAGONAL SCALE SHOWING CENTIMETERS.

Vernier Scales:

These scales, like diagonal scales, are used to read to a very small unit with great accuracy. It consists of two parts – a primary scale and a vernier. The primary scale is a plain scale fully divided into minor divisions.

As it would be difficult to sub-divide the minor divisions in ordinary way, it is done with the help of the vernier. The graduations on vernier are derived from those on the primary scale.

Figure to the right shows a part of a plain scale in which length A-O represents 10 cm. If we divide A-O into ten equal parts, each will be of 1 cm. Now it would not be easy to divide each of these parts into ten equal divisions to get measurements in millimeters.



Now if we take a length BO equal to $10 + 1 = 11$ such equal parts, thus representing 11 cm, and divide it into ten equal divisions, each of these divisions will represent $11 / 10 = 1.1$ cm.

The difference between one part of AO and one division of BO will be equal $1.1 - 1.0 = 0.1$ cm or 1 mm.

This difference is called Least Count of the scale.

Minimum this distance can be measured by this scale.

The upper scale BO is the vernier. The combination of plain scale and the vernier is vernier scale.

Example 10:

Draw a vernier scale of RF = 1 / 25 to read centimeters upto 4 meters and on it, show lengths 2.39 m and 0.91 m

Vernier Scale

SOLUTION:

Length of scale = RF X max. Distance
 $= 1 / 25 \times 4 \times 100$
 $= 16 \text{ cm}$

CONSTRUCTION: (Main scale)

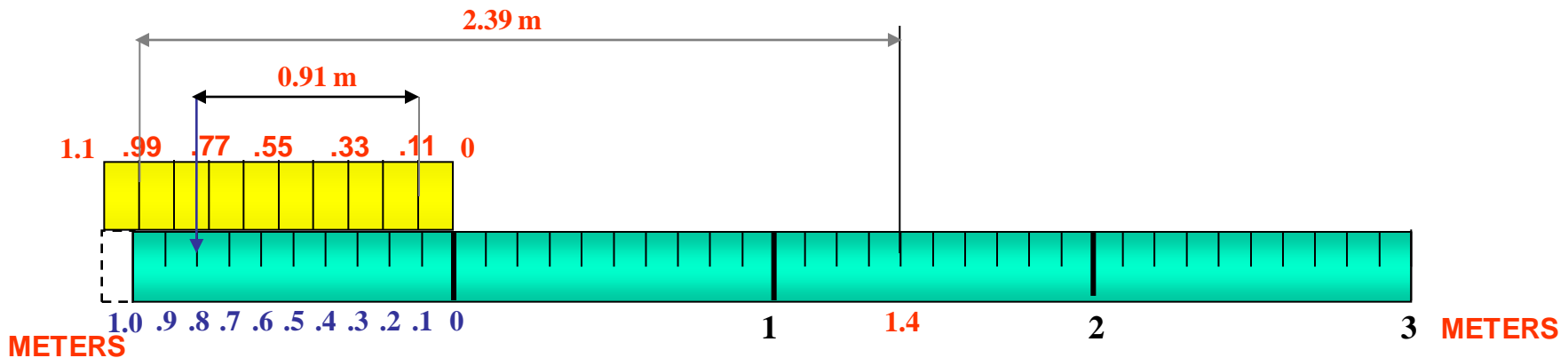
Draw a line 16 cm long.
 Divide it in 4 equal parts.
 (each will represent meter)
 Sub-divide each part in 10 equal parts.
 (each will represent decimeter)
 Name those properly.

CONSTRUCTION: (vernier)

Take 11 parts of Dm length and divide it in 10 equal parts.
 Each will show 0.11 m or 1.1 dm or 11 cm and construct a rectangle
 Covering these parts of vernier.

TO MEASURE GIVEN LENGTHS:

- (1) For 2.39 m : Subtract 0.99 from 2.39 i.e. $2.39 - .99 = 1.4 \text{ m}$
 The distance between 0.99 (left of Zero) and 1.4 (right of Zero) is 2.39 m
- (2) For 0.91 m : Subtract 0.11 from 0.91 i.e. $0.91 - 0.11 = 0.80 \text{ m}$
 The distance between 0.11 and 0.80 (both left side of Zero) is 0.91 m



Example 11: A map of size 500cm X 50cm wide represents an area of 6250 sq.Kms. Construct a vernier scale to measure kilometers, hectometers and decameters and long enough to measure upto 7 km. Indicate on it a) 5.33 km b) 59 decameters.

Vernier Scale

SOLUTION:

$$\begin{aligned} \text{RF} &= \sqrt{\frac{\text{AREA OF DRAWING}}{\text{ACTUAL AREA}}} \\ &= \sqrt{\frac{500 \times 50 \text{ cm sq.}}{6250 \text{ km sq.}}} \\ &= 2 / 10^5 \end{aligned}$$

Length of

$$\begin{aligned} \text{scale} &= \text{RF} \times \text{max. Distance} \\ &= 2 / 10^5 \times 7 \text{ kms} \\ &= 14 \text{ cm} \end{aligned}$$

CONSTRUCTION: (*Main scale*)

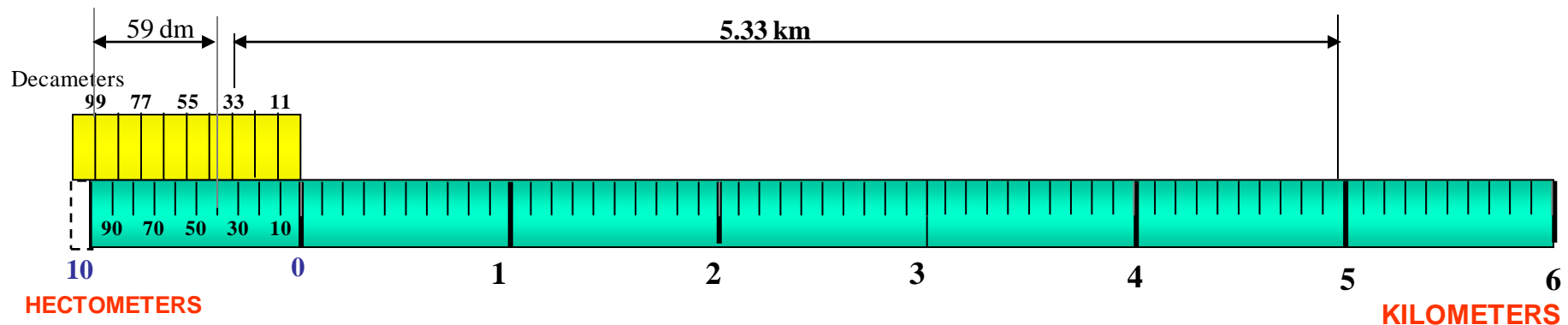
Draw a line 14 cm long.
Divide it in 7 equal parts.
(each will represent km)
Sub-divide each part in 10 equal parts.
(each will represent hectometer)
Name those properly.

CONSTRUCTION: (*vernier*)

Take 11 parts of hectometer part length and divide it in 10 equal parts.
Each will show 1.1 hm m or 11 dm and
Covering in a rectangle complete scale.

TO MEASURE GIVEN LENGTHS:

a) For 5.33 km :
Subtract 0.33 from 5.33
i.e. $5.33 - 0.33 = 5.00$
The distance between 33 dm (left of Zero) and 5.00 (right of Zero) is 5.33 k m
(b) For 59 dm :
Subtract 0.99 from 0.59
i.e. $0.59 - 0.99 = - 0.4 \text{ km}$
(- ve sign means left of Zero)
The distance between 99 dm and - .4 km is 59 dm (both left side of Zero)



ENGINEERING CURVES

Part- I {Conic Sections}

ELLIPSE

1. Concentric Circle Method
2. Rectangle Method
3. Oblong Method
4. Arcs of Circle Method
5. Rhombus Method
6. Basic Locus Method
(Directrix – focus)

PARABOLA

1. Rectangle Method
2. Method of Tangents
(Triangle Method)
3. Basic Locus Method
(Directrix – focus)

HYPERBOLA

1. Rectangular Hyperbola
(coordinates given)
2. Rectangular Hyperbola
(P-V diagram - Equation given)
3. Basic Locus Method
(Directrix – focus)

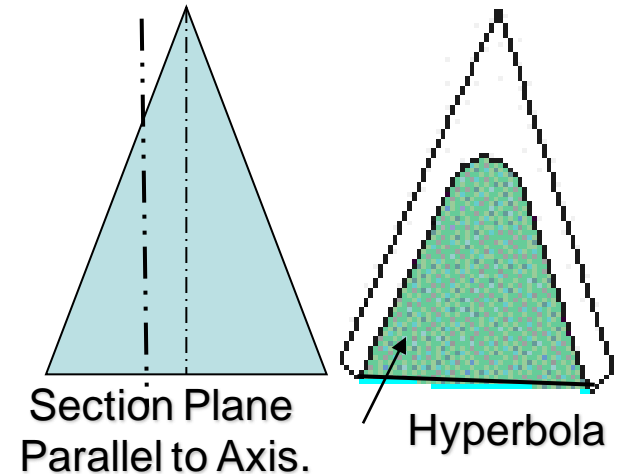
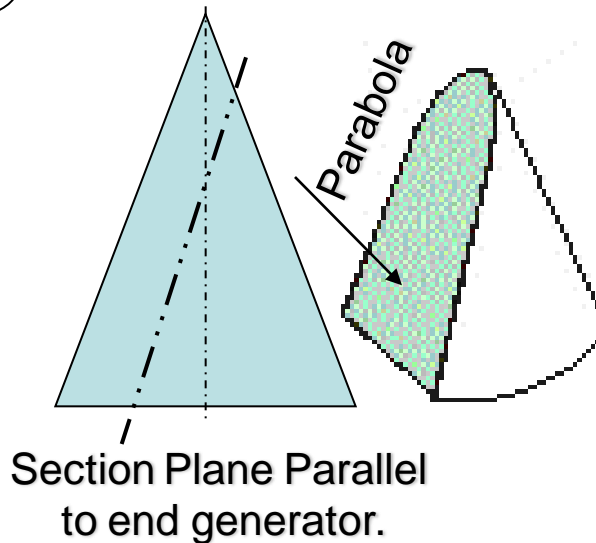
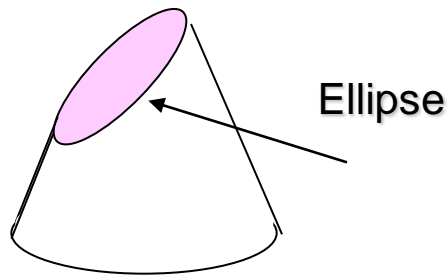
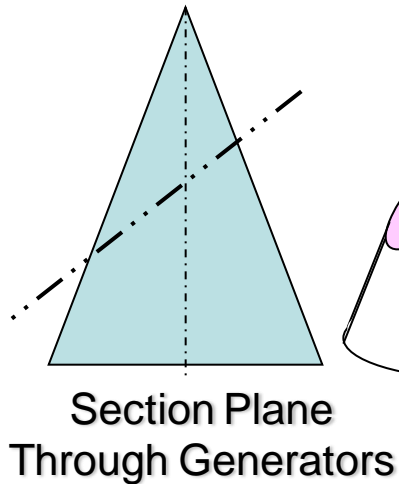
Methods of Drawing
Tangents & Normals
To These Curves.

CONIC SECTIONS

**ELLIPSE, PARABOLA AND HYPERBOLA ARE CALLED CONIC SECTIONS
BECAUSE**

**THESE CURVES APPEAR ON THE SURFACE OF A CONE
WHEN IT IS CUT BY SOME TYPICAL CUTTING PLANES.**

**OBSERVE
ILLUSTRATIONS
GIVEN BELOW..**



COMMON DEFINATION OF ELLIPSE, PARABOLA & HYPERBOLA:

These are the loci of points moving in a plane such that the ratio of it's distances from a *fixed point* And a *fixed line* always remains constant.

The Ratio is called **ECCENTRICITY. (E)**

- A) For Ellipse $E < 1$
- B) For Parabola $E = 1$
- C) For Hyperbola $E > 1$

Refer Problem nos. 6. 9 & 12

SECOND DEFINATION OF AN ELLIPSE:-

It is a locus of a point moving in a plane such that the SUM of it's distances from TWO fixed points always remains constant.

{ And this *sum equals* to the length of *major axis*. }

These TWO fixed points are FOCUS 1 & FOCUS 2

Refer Problem no.4
Ellipse by Arcs of Circles Method.

The diagram illustrates the construction of an ellipse using the 'general method'. A horizontal line represents the major axis, with points C, V, 1, F, and A marked from left to right. A vertical line represents the minor axis, with points B and A marked at the top and bottom. A circle is centered at V, passing through F. A line segment CF is drawn. A series of vertical lines are drawn from the major axis to the ellipse. A line segment is drawn from C to a point on the ellipse, and a perpendicular is dropped from that point to the major axis. The intersection of this perpendicular and the vertical line from F is marked. The locus of these points forms the ellipse. The diagram also shows the construction of the minor axis using a circle centered at V and a line segment CF.

Given
Given, eccentricity=3/4.
CF=65mm
Therefore divide CF in 7
equal parts and mark V at
3rd division from F

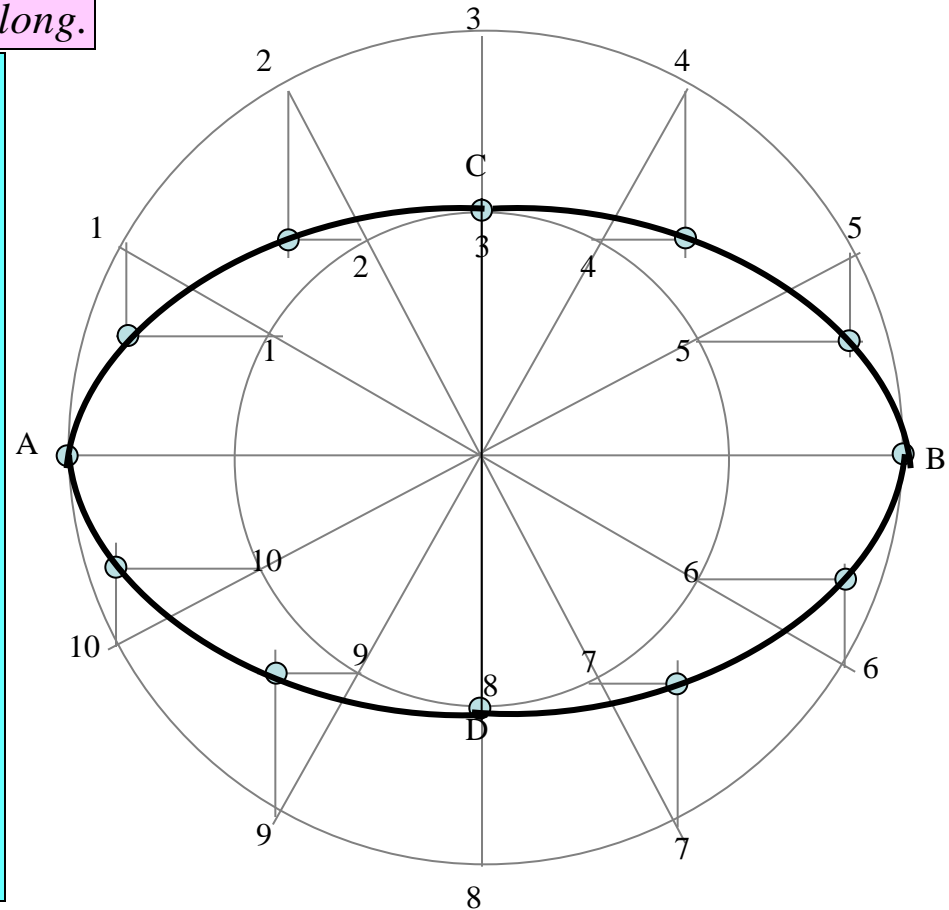
Problem 1 :-

Draw ellipse by concentric circle method.

Take major axis 100 mm and minor axis 70 mm long.

Steps:

1. Draw both axes as perpendicular bisectors of each other & name their ends as shown.
2. Taking their intersecting point as a center, draw two concentric circles considering both as respective diameters.
3. Divide both circles in 12 equal parts & name as shown.
4. From all points of outer circle draw vertical lines downwards and upwards respectively.
5. From all points of inner circle draw horizontal lines to intersect those vertical lines.
6. Mark all intersecting points properly as those are the points on ellipse.
7. Join all these points along with the ends of both axes in smooth possible curve. It is required ellipse.



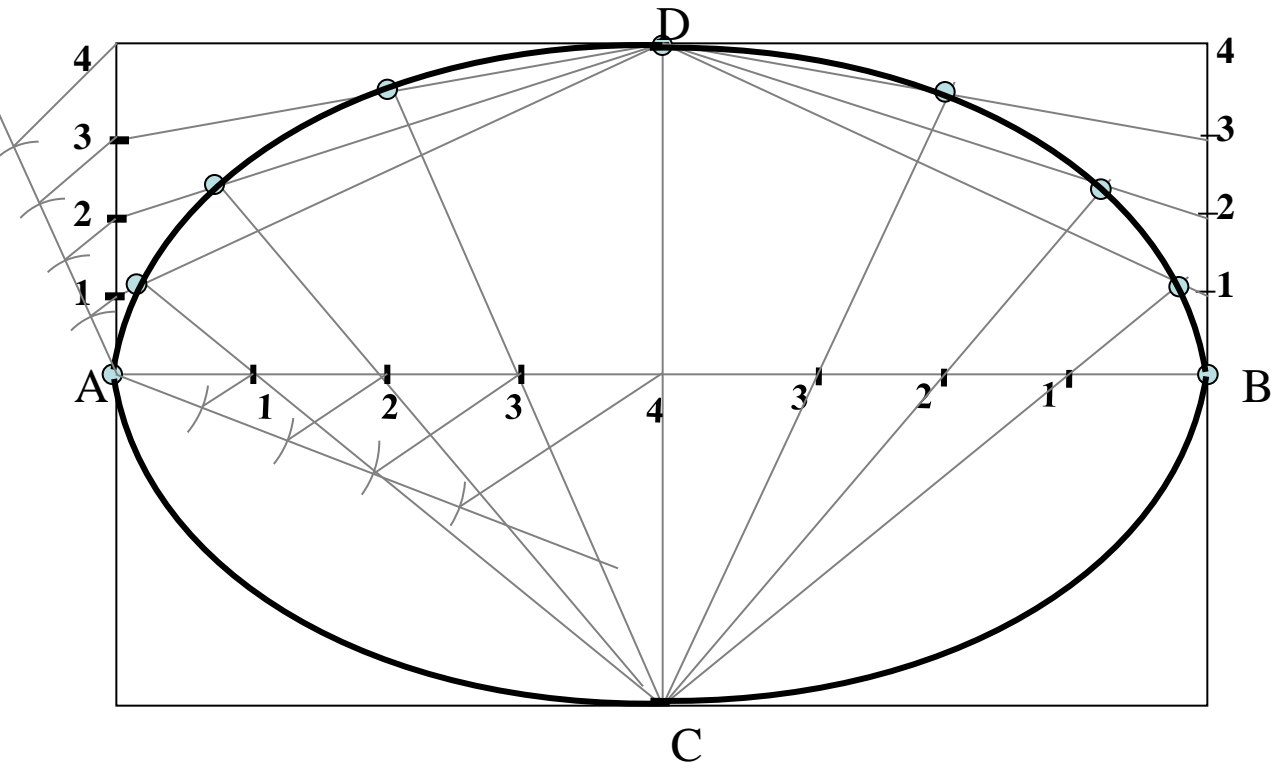
Steps:

- 1 Draw a rectangle taking major and minor axes as sides.
 2. In this rectangle draw both axes as perpendicular bisectors of each other..
 3. For construction, select upper left part of rectangle. Divide vertical small side and horizontal long side into same number of equal parts.(here divided in four parts)
 4. Name those as shown..
 5. Now join all vertical points 1,2,3,4, to the upper end of minor axis. And all horizontal points i.e.1,2,3,4 to the lower end of minor axis.
 6. Then extend C-1 line upto D-1 and mark that point. Similarly extend C-2, C-3, C-4 lines up to D-2, D-3, & D-4 lines.
 7. Mark all these points properly and join all along with ends A and D in smooth possible curve. Do similar construction in right side part.along with lower half of the rectangle.Join all points in smooth curve.
- It is required ellipse.

Problem 2

*Draw ellipse by **Rectangle** method.*

Take major axis 100 mm and minor axis 70 mm long.

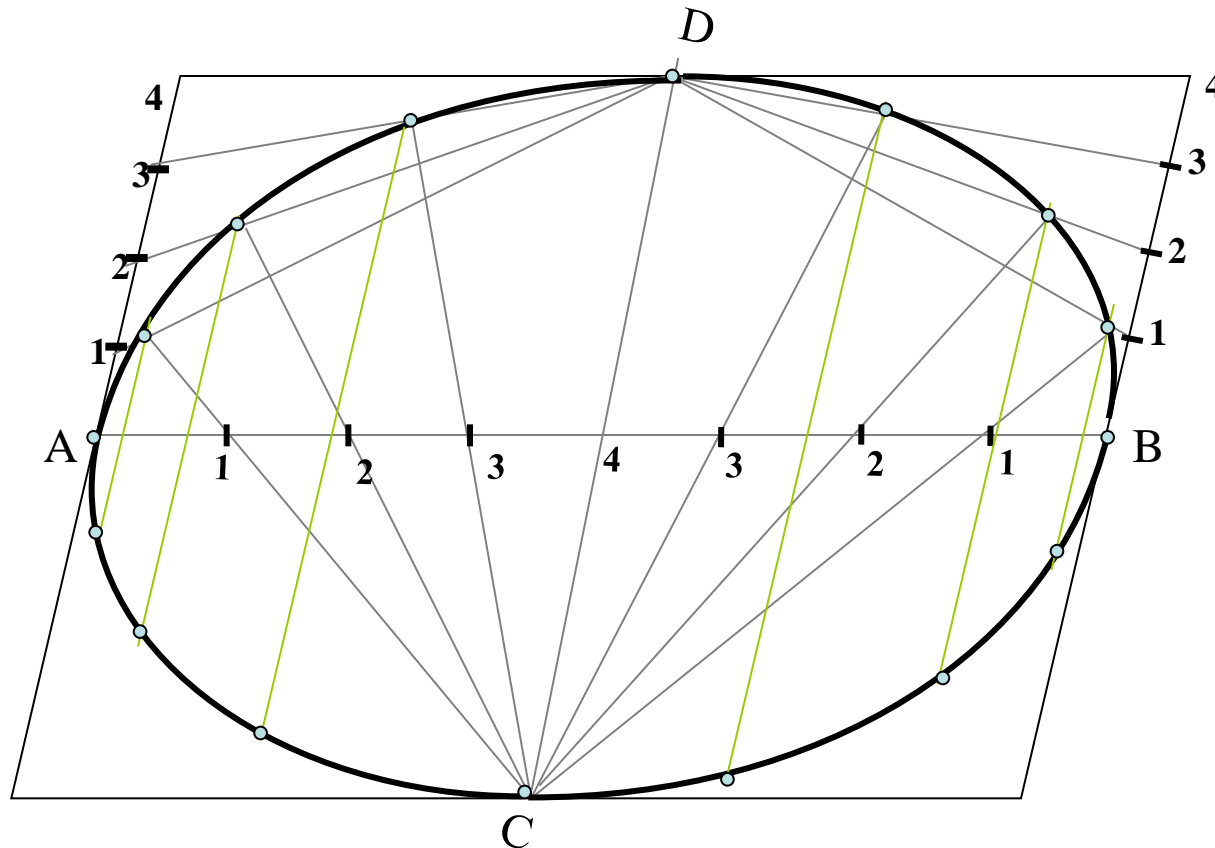


Problem 3:-

Draw ellipse by Oblong method.

Draw a parallelogram of 100 mm and 70 mm long sides with included angle of 75° . Inscribe Ellipse in it.

**STEPS ARE SIMILAR TO
THE PREVIOUS CASE
(RECTANGLE METHOD)
ONLY IN PLACE OF RECTANGLE,
HERE IS A PARALLELOGRAM.**



ELLIPSE

BY ARCS OF CIRCLE METHOD

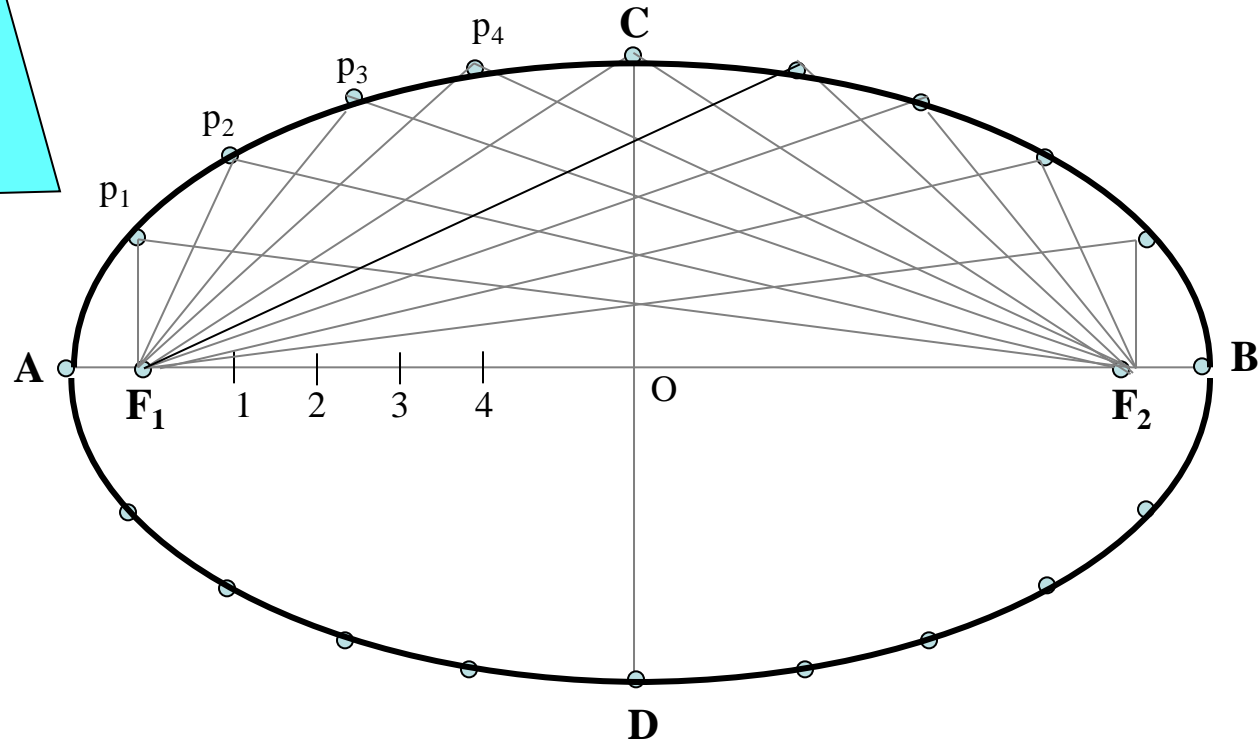
PROBLEM 4.

MAJOR AXIS AB & MINOR AXIS CD ARE 100 AND 70MM LONG RESPECTIVELY .DRAW ELLIPSE BY ARCS OF CIRCLES METHOD.

As per the definition Ellipse is locus of point P moving in a plane such that the **SUM** of it's distances from two fixed points (F_1 & F_2) remains constant and equals to the length of major axis AB. (Note $A . 1 + B . 1 = A . 2 + B . 2 = AB$)

STEPS:

1. Draw both axes as usual. Name the ends & intersecting point
2. Taking AO distance I.e. half major axis, from C, mark F_1 & F_2 On AB . (focus 1 and 2.)
3. On line $F_1 - O$ taking any distance, mark points 1, 2, 3, & 4
4. Taking F_1 center, with distance A-1 draw an arc above AB and taking F_2 center, with B-1 distance cut this arc. Name the point p_1
5. Repeat this step with same centers but taking now A-2 & B-2 distances for drawing arcs. Name the point p_2
6. Similarly get all other P points.
With same steps positions of P can be located below AB.
7. Join all points by smooth curve to get an ellipse/

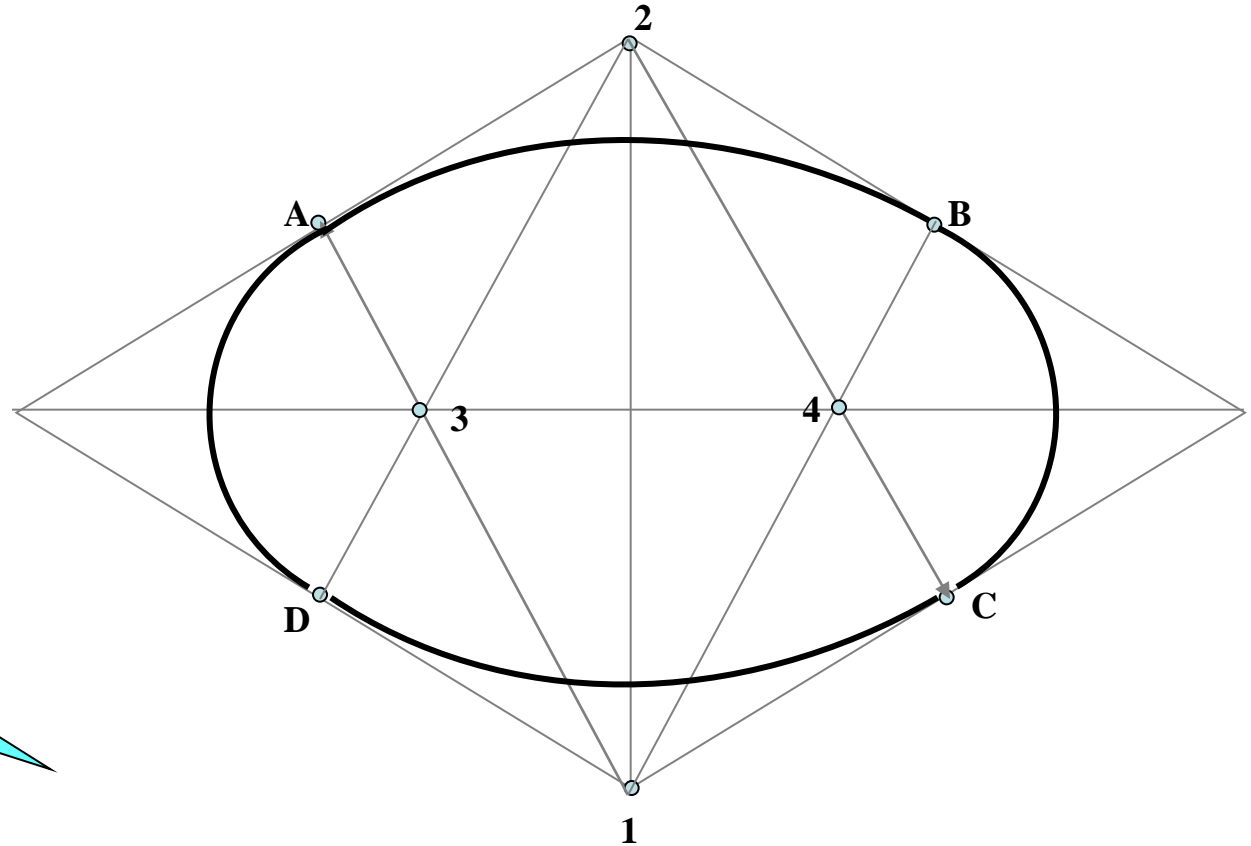


PROBLEM 5.

DRAW RHOMBUS OF 100 MM & 70 MM LONG
DIAGONALS AND INSCRIBE AN ELLIPSE IN IT.

STEPS:

1. Draw rhombus of given dimensions.
2. Mark mid points of all sides & name Those A,B,C,& D
3. Join these points to the ends of smaller diagonals.
4. Mark points 1,2,3,4 as four centers.
5. Taking 1 as center and 1-A radius draw an arc AB.
6. Take 2 as center draw an arc CD.
7. Similarly taking 3 & 4 as centers and 3-D radius draw arcs DA & BC.

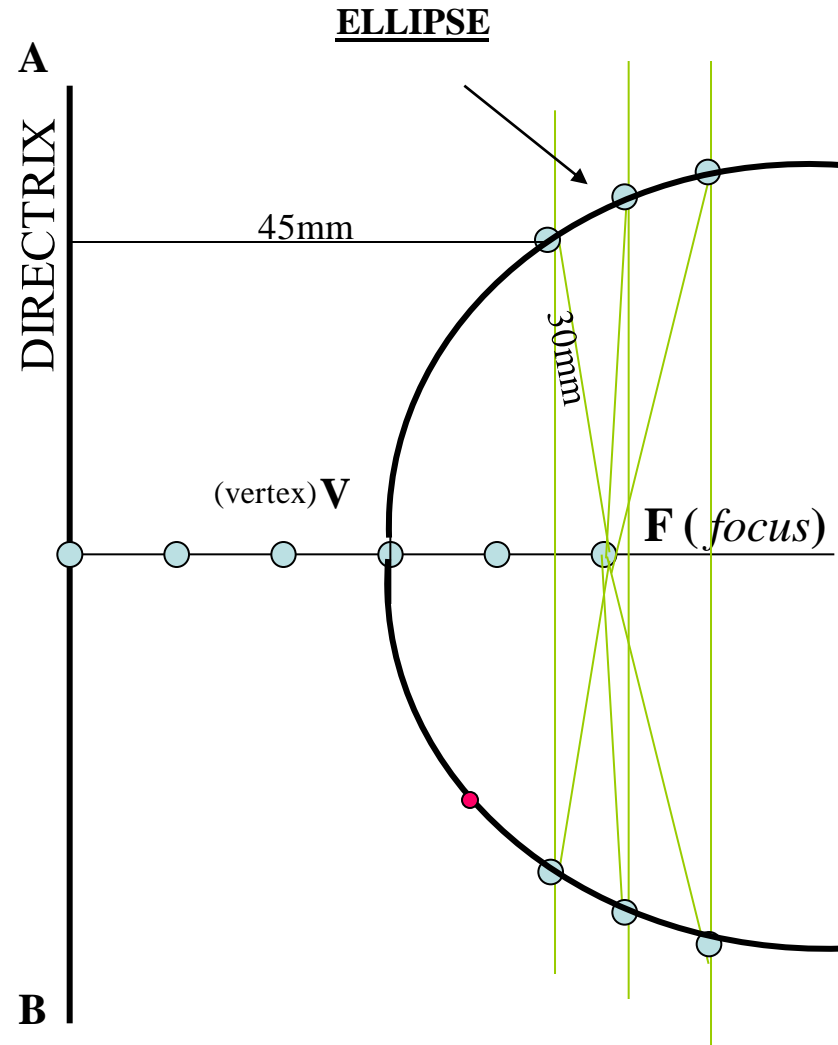


PROBLEM 6:- POINT F IS 50 MM FROM A LINE AB. A POINT P IS MOVING IN A PLANE SUCH THAT THE **RATIO** OF IT'S DISTANCES FROM F AND LINE AB REMAINS CONSTANT AND EQUALS TO $\frac{2}{3}$ DRAW LOCUS OF POINT P. { **ECCENTRICITY = $\frac{2}{3}$** }

STEPS:

1. Draw a vertical line AB and point F 50 mm from it.
2. Divide 50 mm distance in 5 parts.
3. Name 2nd part from F as V. It is 20mm and 30mm from F and AB line resp. It is first point giving ratio of it's distances from F and AB $\frac{2}{3}$ i.e $\frac{20}{30}$
4. Form more points giving same ratio such as $\frac{30}{45}$, $\frac{40}{60}$, $\frac{50}{75}$ etc.
5. Taking 45, 60 and 75mm distances from line AB, draw three vertical lines to the right side of it.
6. Now with 30, 40 and 50mm distances in compass cut these lines above and below, with F as center.
7. Join these points through V in smooth curve.

This is required locus of P. It is an ELLIPSE.

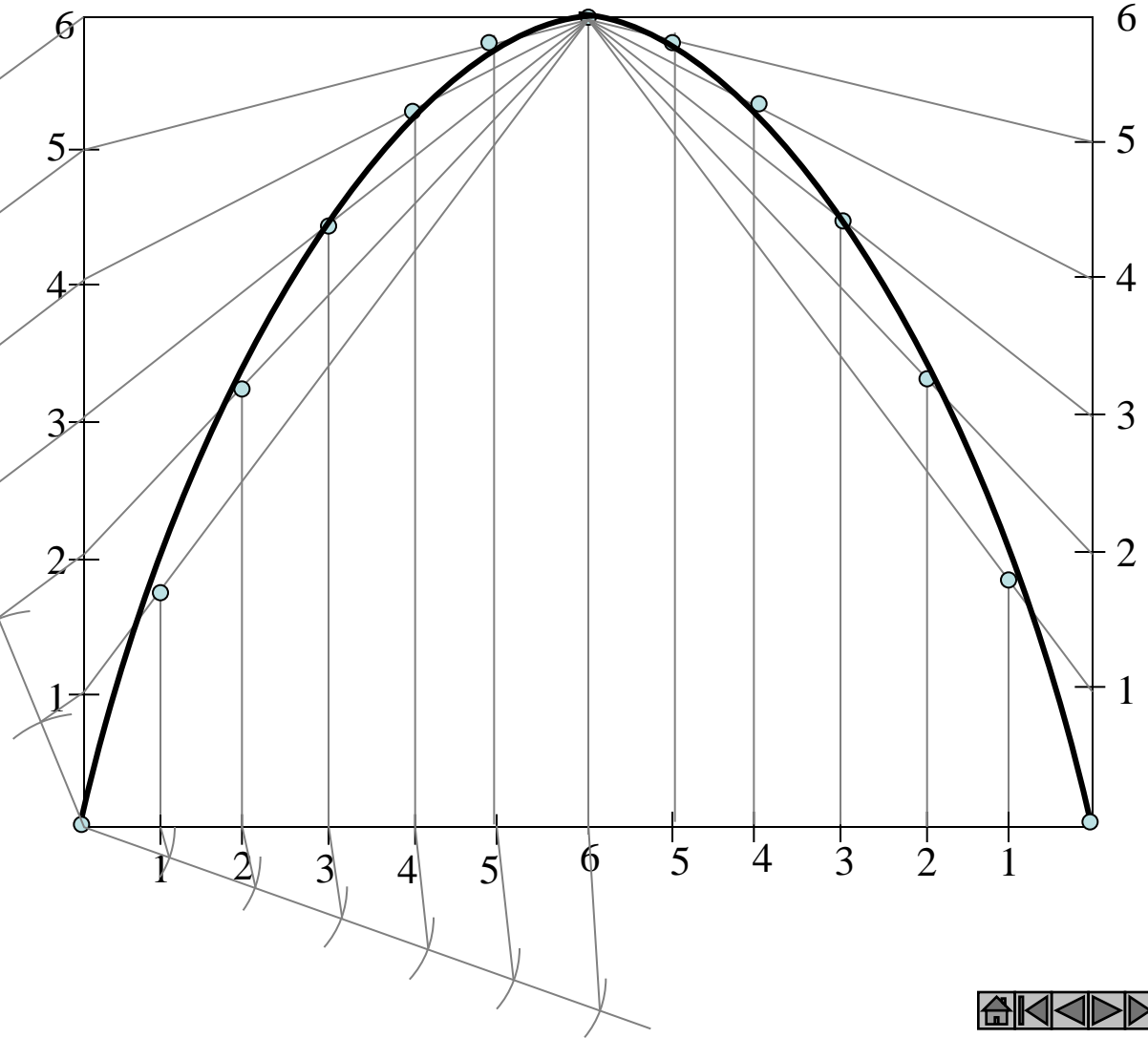


PROBLEM 7: A BALL THROWN IN AIR ATTAINS 100 M HEIGHT AND COVERS HORIZONTAL DISTANCE 150 M ON GROUND.
Draw the path of the ball (projectile)-

PARABOLA RECTANGLE METHOD

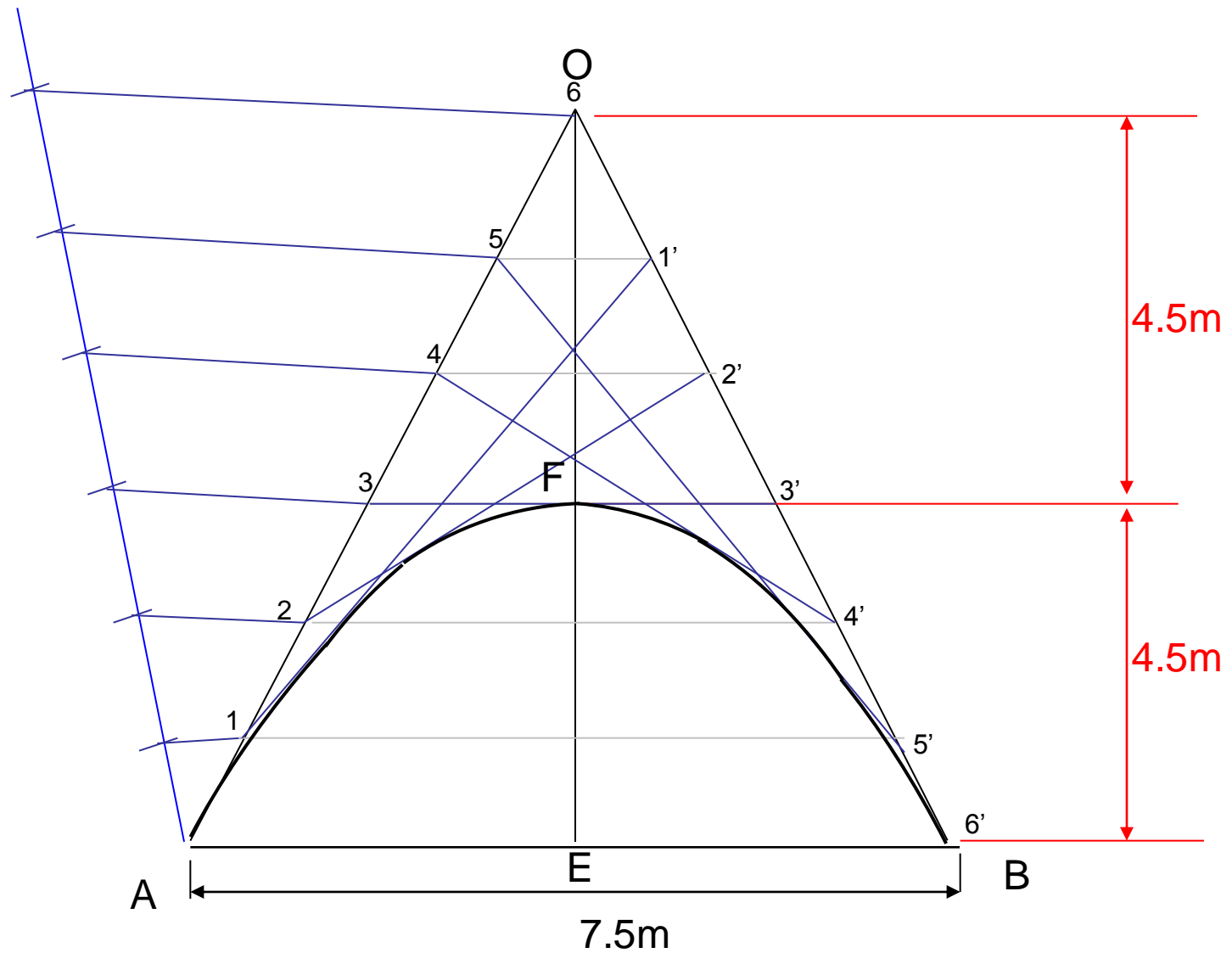
STEPS:

1. Draw rectangle of above size and divide it in two equal vertical parts
 2. Consider left part for construction. Divide height and length in equal number of parts and name those 1,2,3,4,5 & 6
 3. Join vertical 1,2,3,4,5 & 6 to the top center of rectangle
 4. Similarly draw upward vertical lines from horizontal 1,2,3,4,5. And wherever these lines intersect previously drawn inclined lines in sequence Mark those points and further join in smooth possible curve.
 5. Repeat the construction on right side rectangle also. Join all in sequence.
- This locus is Parabola.**



Draw a parabola by tangent method given base 7.5m and axis 4.5m

Take scale 1cm = 0.5m



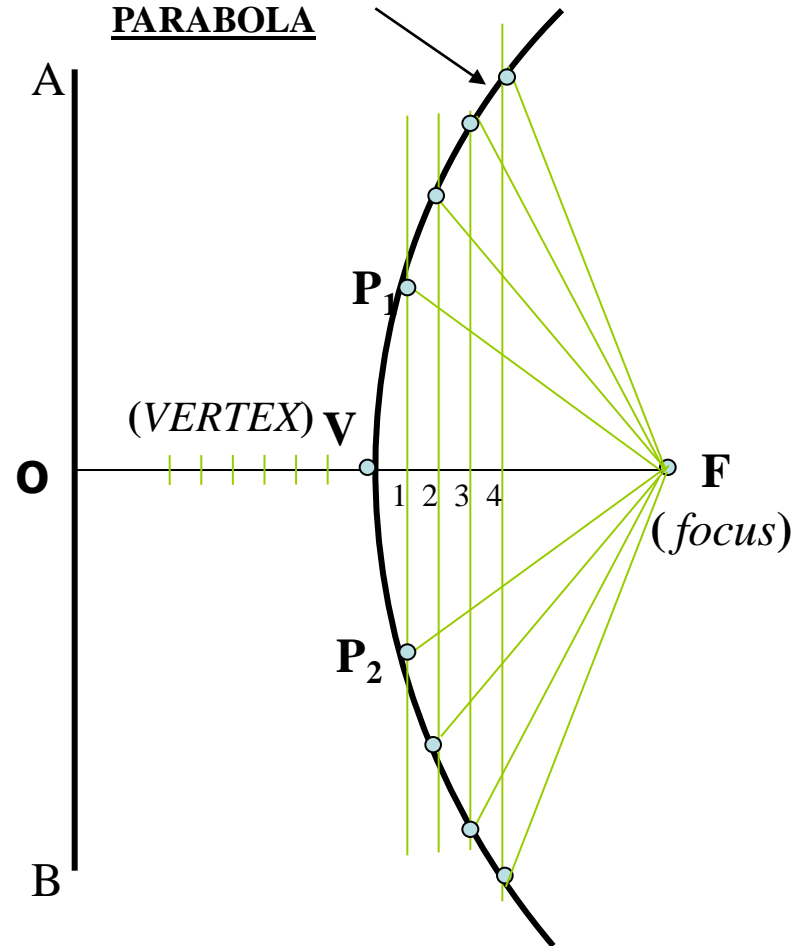
PROBLEM 9: Point F is 50 mm from a vertical straight line AB. Draw locus of point P, moving in a plane such that it always remains equidistant from point F and line AB.

PARABOLA DIRECTRIX-FOCUS METHOD

SOLUTION STEPS:

1. Locate center of line, perpendicular to AB from point F. This will be initial point P and also the vertex.
2. Mark 5 mm distance to its right side, name those points 1,2,3,4 and from those draw lines parallel to AB.
3. Mark 5 mm distance to its left of P and name it 1.
4. Take O-1 distance as radius and F as center draw an arc cutting first parallel line to AB. Name upper point P_1 and lower point P_2 .
($FP_1 = O1$)
5. Similarly repeat this process by taking again 5mm to right and left and locate P_3, P_4 .
6. Join all these points in smooth curve.

It will be the locus of P equidistance from line AB and fixed point F.

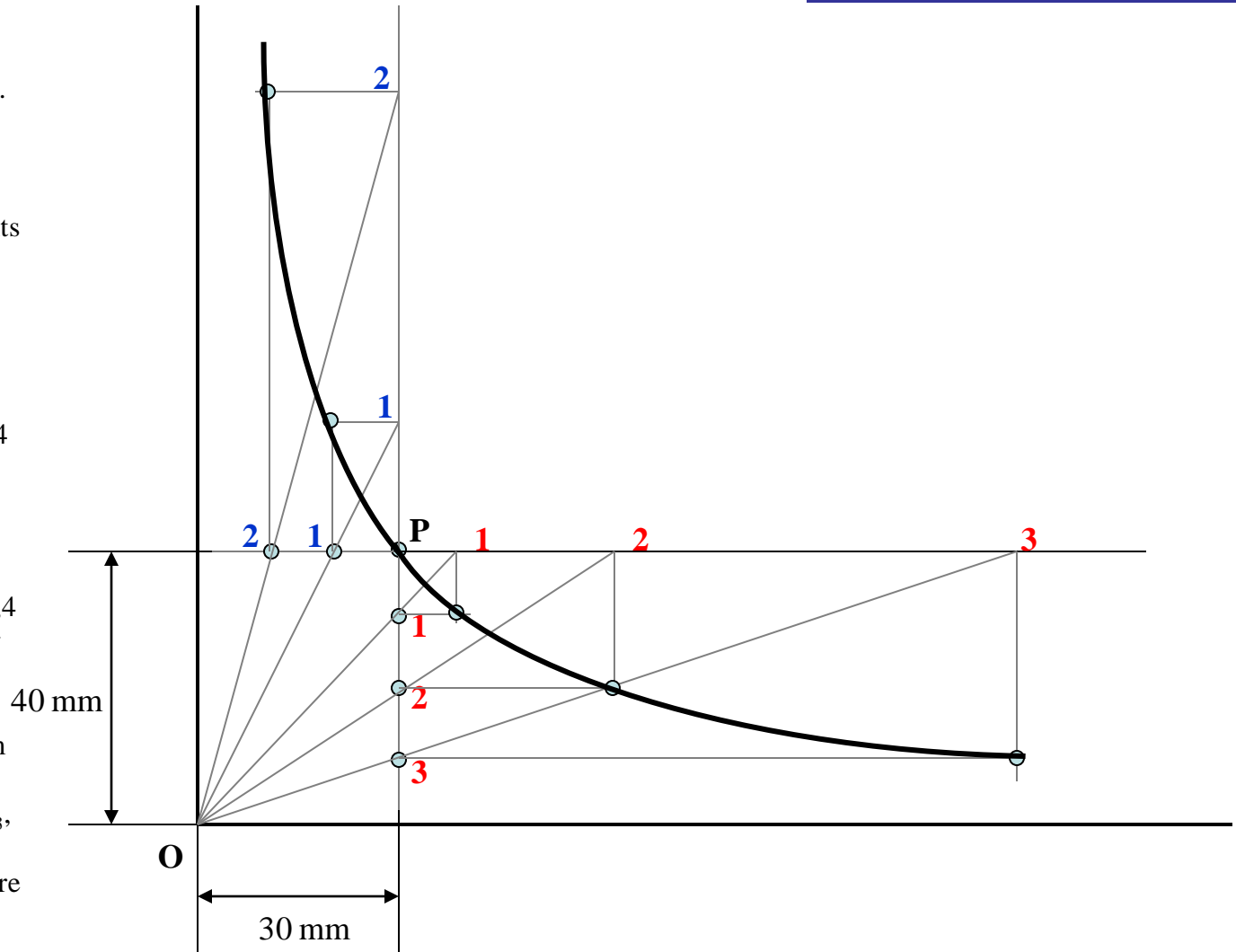


Problem No.10: Point P is 40 mm and 30 mm from horizontal and vertical axes respectively. Draw Hyperbola through it.

HYPERBOLA THROUGH A POINT OF KNOWN CO-ORDINATES

Solution Steps:

- 1) Extend horizontal line from P to right side.
- 2) Extend vertical line from P upward.
- 3) On horizontal line from P, mark some points taking any distance and name them after P-1, 2,3,4 etc.
- 4) Join 1-2-3-4 points to pole O. Let them cut part [P-B] also at 1,2,3,4 points.
- 5) From horizontal 1,2,3,4 draw vertical lines downwards and
- 6) From vertical 1,2,3,4 points [from P-B] draw horizontal lines.
- 7) Line from 1 horizontal and line from 1 vertical will meet at P_1 . Similarly mark P_2, P_3, P_4 points.
- 8) Repeat the procedure by marking four points on upward vertical line from P and joining all those to pole O. Name this points P_6, P_7, P_8 etc. and join them by smooth curve.



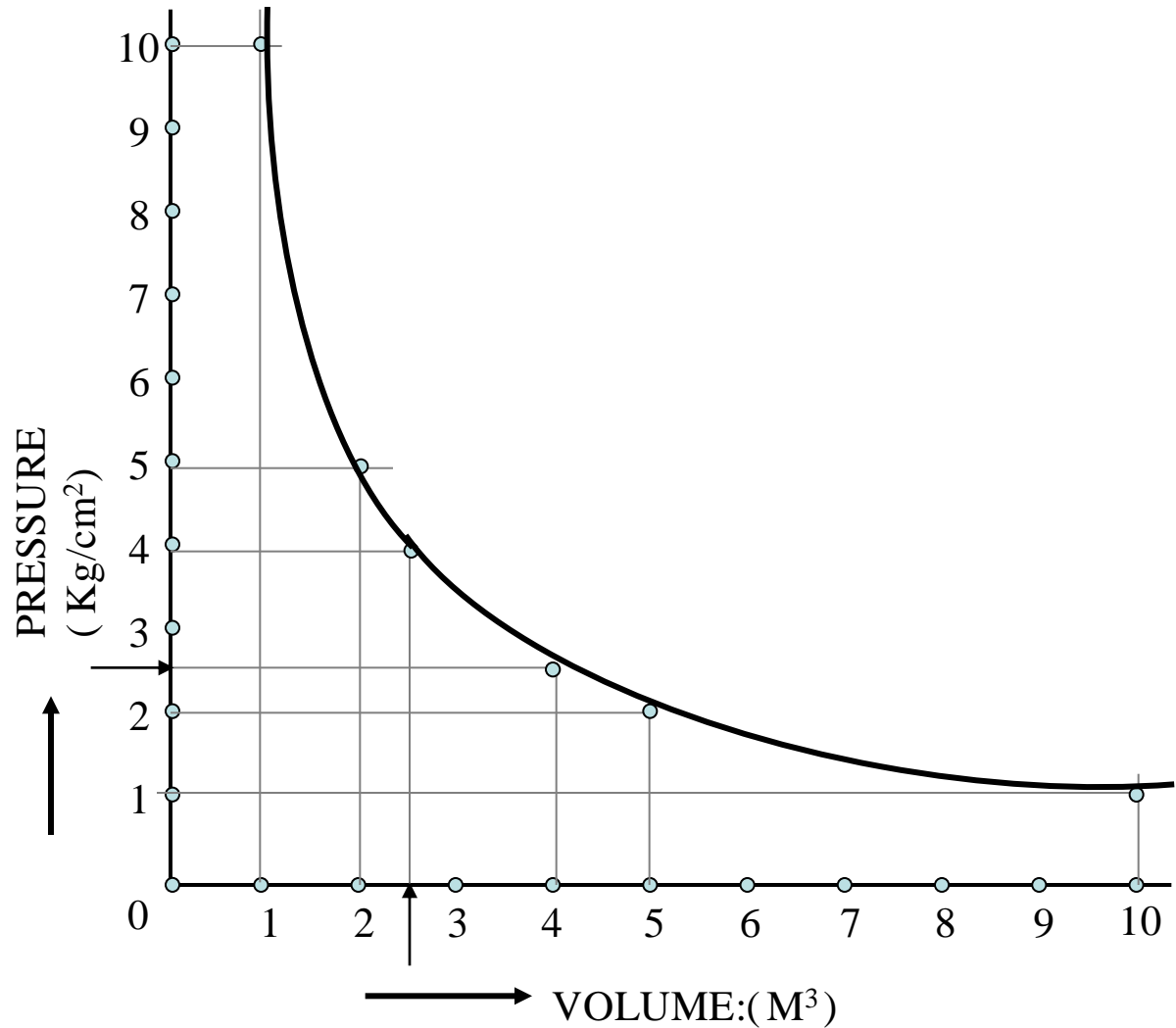
Problem no.11: A sample of gas is expanded in a cylinder from 10 unit pressure to 1 unit pressure. Expansion follows law $PV=\text{Constant}$. If initial volume being 1 unit, draw the curve of expansion. Also Name the curve.

HYPERBOLA P-V DIAGRAM

Form a table giving few more values of P & V

$P \times V = C$		
10	\times	1 = 10
5	\times	2 = 10
4	\times	2.5 = 10
2.5	\times	4 = 10
2	\times	5 = 10
1	\times	10 = 10

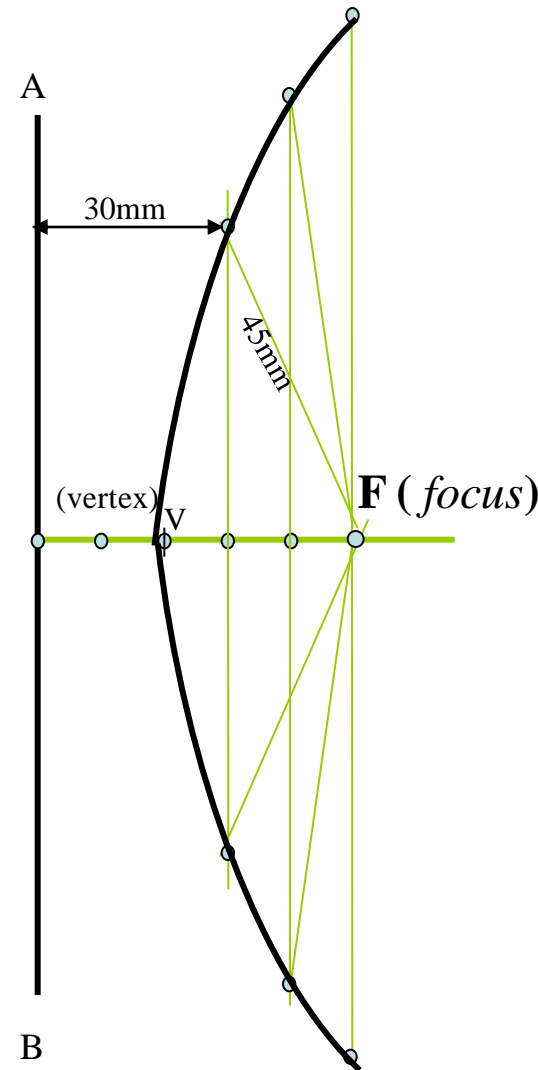
Now draw a Graph of Pressure against Volume.
It is a PV Diagram and it is Hyperbola.
Take pressure on vertical axis and Volume on horizontal axis.



PROBLEM 12:- POINT F IS 50 MM FROM A LINE AB. A POINT P IS MOVING IN A PLANE SUCH THAT THE **RATIO** OF IT'S DISTANCES FROM F AND LINE AB REMAINS CONSTANT AND EQUALS TO $\frac{2}{3}$ DRAW LOCUS OF POINT P. { **ECCENTRICITY = $\frac{2}{3}$** }

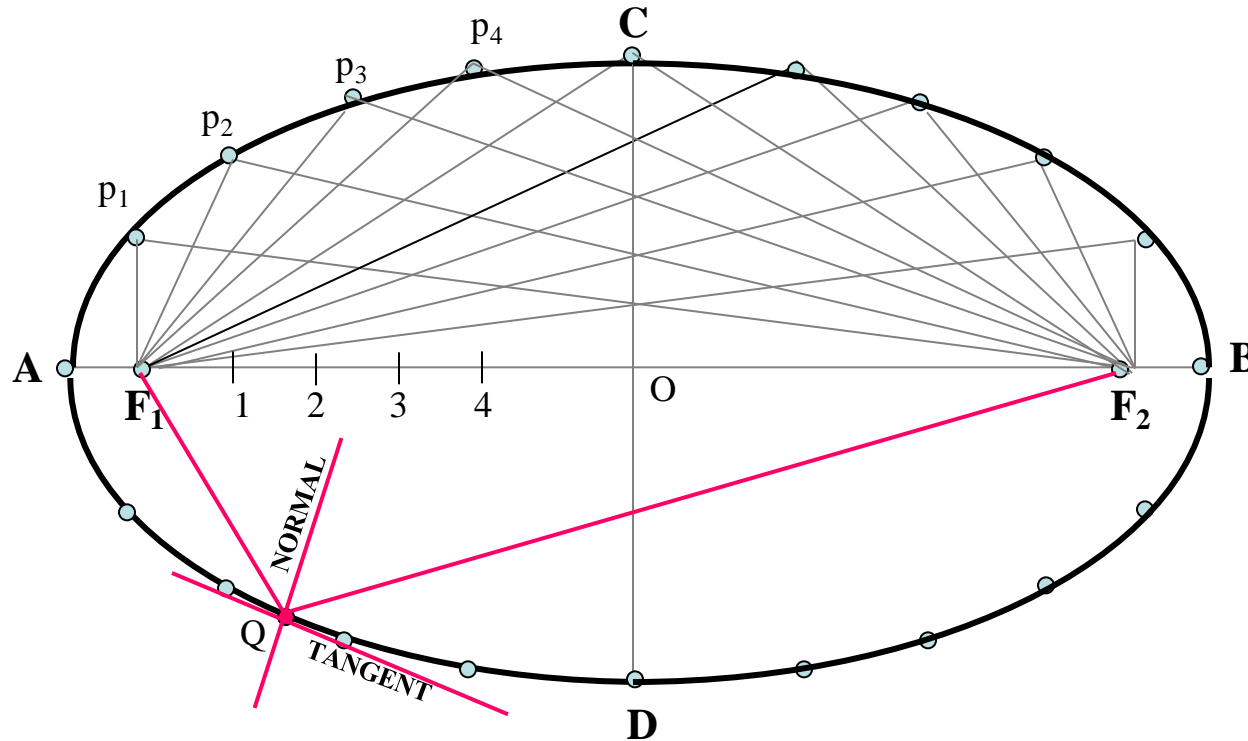
STEPS:

1. Draw a vertical line AB and point F 50 mm from it.
 2. Divide 50 mm distance in 5 parts.
 3. Name 2nd part from F as V. It is 20mm and 30mm from F and AB line resp. It is first point giving ratio of it's distances from F and AB $\frac{2}{3}$ i.e $\frac{20}{30}$
 4. Form more points giving same ratio such as $\frac{30}{45}$, $\frac{40}{60}$, $\frac{50}{75}$ etc.
 5. Taking 45, 60 and 75mm distances from line AB, draw three vertical lines to the right side of it.
 6. Now with 30, 40 and 50mm distances in compass cut these lines above and below, with F as center.
 7. Join these points through V in smooth curve.
- This is required locus of P. It is an ELLIPSE.



TO DRAW TANGENT & NORMAL TO THE CURVE FROM A GIVEN POINT (Q)

1. JOIN POINT Q TO F_1 & F_2
2. BISECT ANGLE $F_1Q F_2$ THE ANGLE BISECTOR IS NORMAL
3. A PERPENDICULAR LINE DRAWN TO IT IS TANGENT TO THE CURVE.

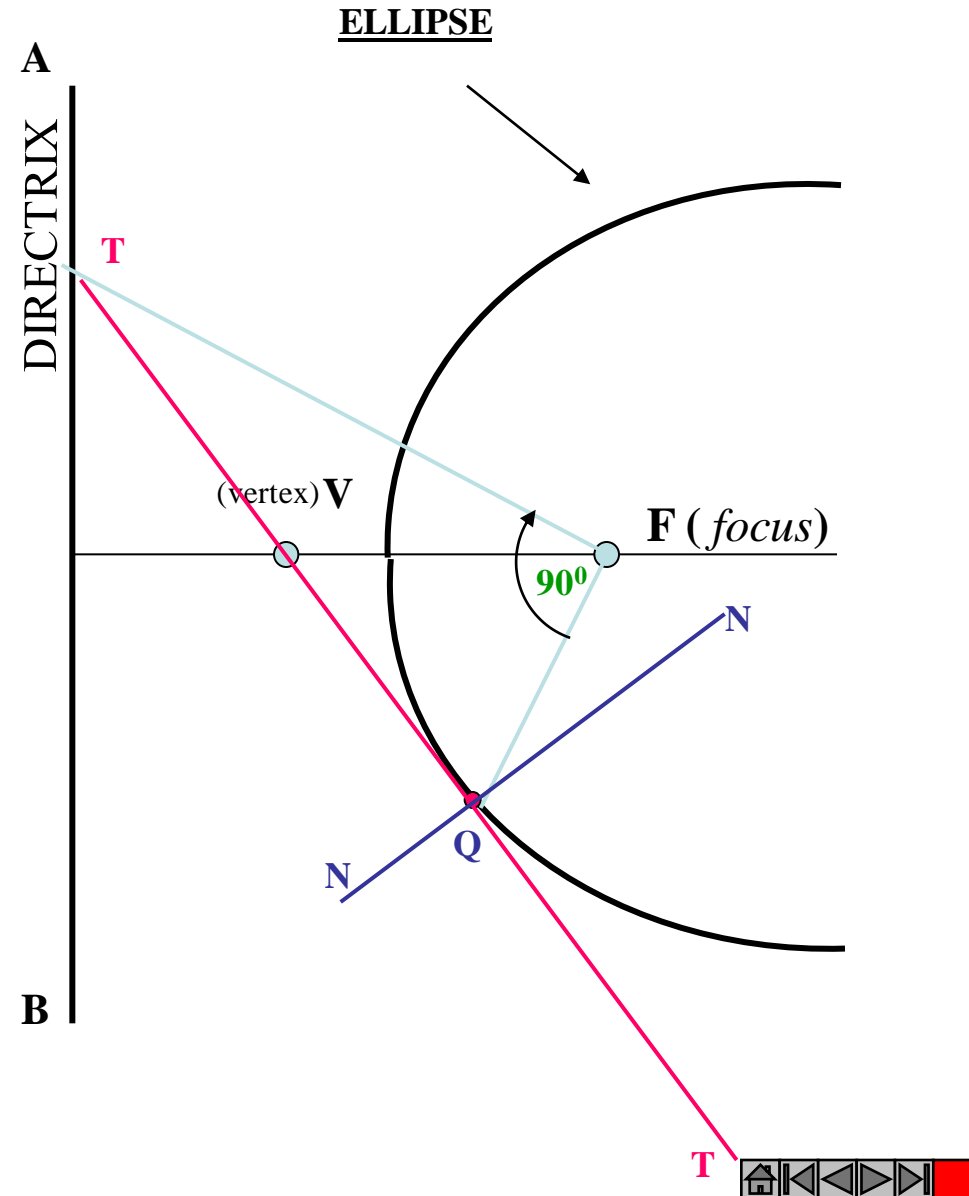


Problem 14:

TO DRAW TANGENT & NORMAL TO THE CURVE FROM A GIVEN POINT (Q)

1. JOIN POINT **Q** TO **F**.
2. CONSTRUCT 90° ANGLE WITH THIS LINE AT POINT **F**
3. EXTEND THE LINE TO MEET DIRECTRIX AT **T**
4. JOIN THIS POINT TO **Q** AND EXTEND. THIS IS TANGENT TO ELLIPSE FROM **Q**
5. TO THIS TANGENT DRAW PERPENDICULAR LINE FROM **Q**. IT IS NORMAL TO CURVE.

ELLIPSE TANGENT & NORMAL

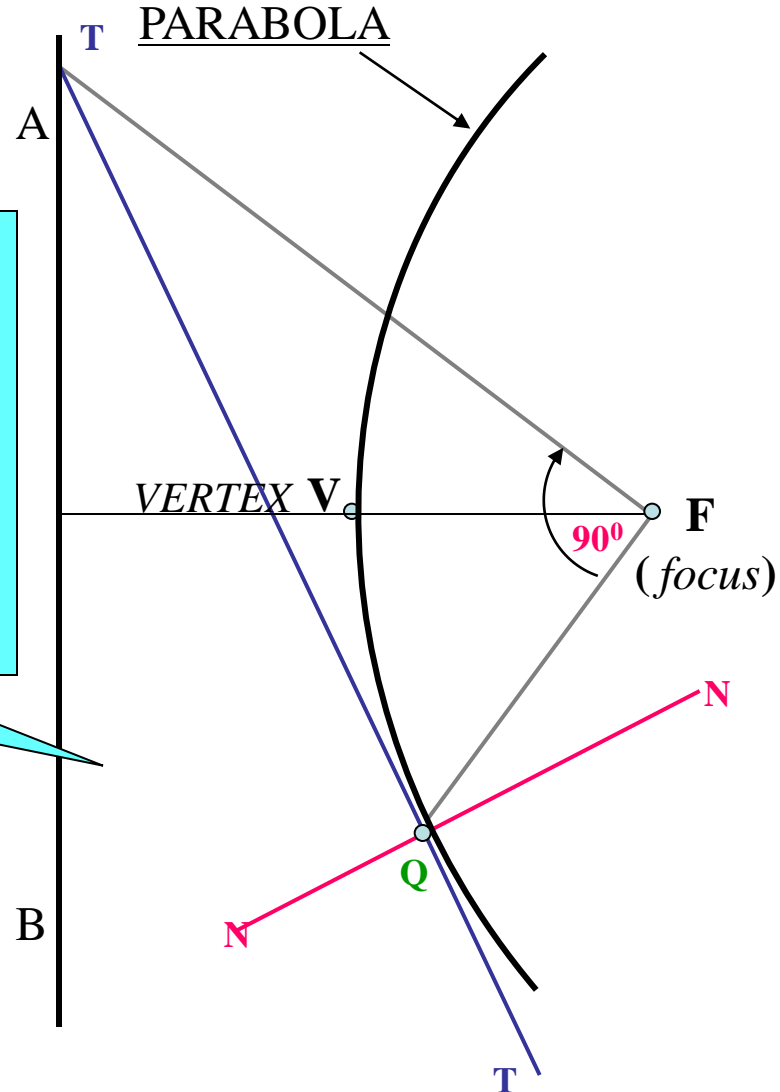


Problem 15:

TO DRAW TANGENT & NORMAL TO THE CURVE FROM A GIVEN POINT (Q)

1. JOIN POINT **Q** TO **F**.
2. CONSTRUCT 90° ANGLE WITH THIS LINE AT POINT **F**
3. EXTEND THE LINE TO MEET DIRECTRIX AT **T**
4. JOIN THIS POINT TO **Q** AND EXTEND. THIS IS TANGENT TO THE CURVE FROM **Q**
5. TO THIS TANGENT DRAW PERPENDICULAR LINE FROM **Q**. IT IS NORMAL TO CURVE.

PARABOLA TANGENT & NORMAL

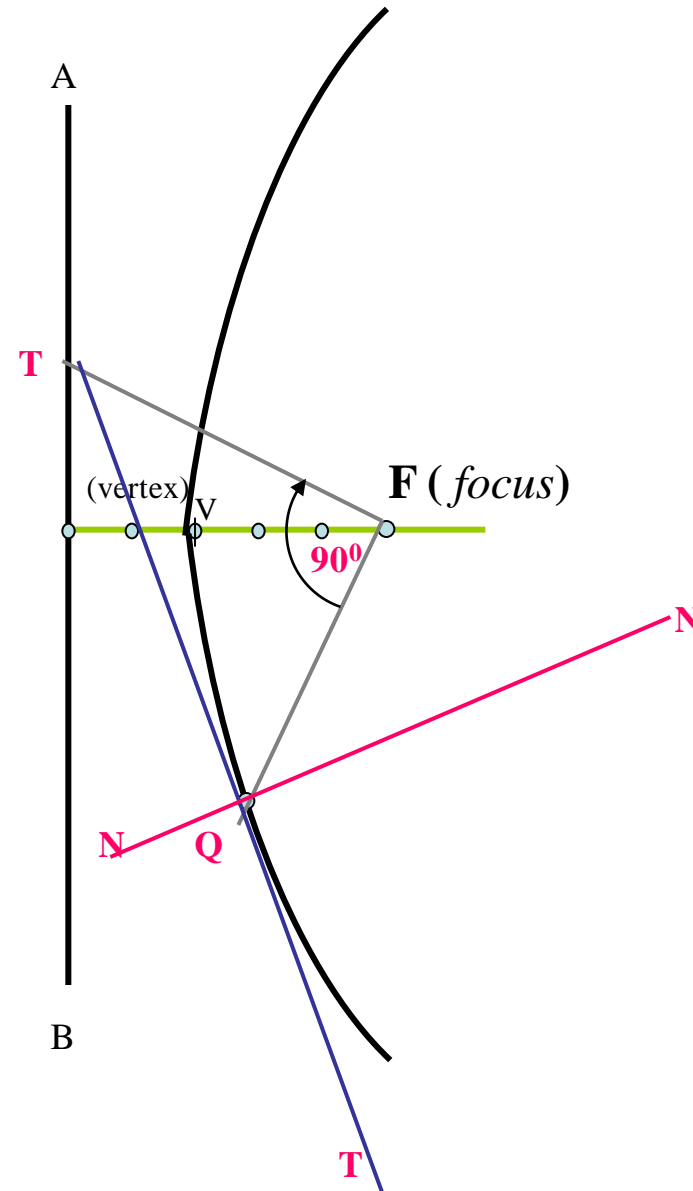


Problem 16

TO DRAW TANGENT & NORMAL TO THE CURVE FROM A GIVEN POINT (Q)

1. JOIN POINT **Q** TO **F**.
2. CONSTRUCT 90° ANGLE WITH THIS LINE AT POINT **F**
3. EXTEND THE LINE TO MEET DIRECTRIX AT **T**
4. JOIN THIS POINT TO **Q** AND EXTEND. THIS IS TANGENT TO CURVE FROM **Q**
5. TO THIS TANGENT DRAW PERPENDICULAR LINE FROM **Q**. IT IS NORMAL TO CURVE.

HYPERBOLA TANGENT & NORMAL



ENGINEERING CURVES

Part-II

(Point undergoing two types of displacements)

INVOLUTE

1. Involute of a circle

a) String Length = πD

b) String Length $> \pi D$

c) String Length $< \pi D$

2. Pole having Composite shape.

3. Rod Rolling over a Semicircular Pole.

CYCLOID

1. General Cycloid

2. Trochoid
(superior)

3. Trochoid
(Inferior)

4. Epi-Cycloid

5. Hypo-Cycloid

SPIRAL

1. Spiral of One Convolution.

2. Spiral of Two Convolutions.

HELIX

1. On Cylinder

2. On a Cone

AND

Methods of Drawing Tangents & Normals To These Curves.

DEFINITIONS

CYCLOID:

IT IS A LOCUS OF A POINT ON THE PERIPHERY OF A CIRCLE WHICH ROLLS ON A STRAIGHT LINE PATH.

INVOLUTE:

IT IS A LOCUS OF A FREE END OF A STRING WHEN IT IS WOUND ROUND A CIRCULAR POLE

SPIRAL:

IT IS A CURVE GENERATED BY A POINT WHICH REVOLVES AROUND A FIXED POINT AND AT THE SAME MOVES TOWARDS IT.

HELIX:

IT IS A CURVE GENERATED BY A POINT WHICH MOVES AROUND THE SURFACE OF A RIGHT CIRCULAR CYLINDER / CONE AND AT THE SAME TIME ADVANCES IN AXIAL DIRECTION AT A SPEED BEARING A CONSTANT RATIO TO THE SPEED OF ROTATION.

(for problems refer topic Development of surfaces)

SUPERIOR TROCHOID:

IF THE POINT IN THE DEFINITION OF CYCLOID IS OUTSIDE THE CIRCLE

INFERIOR TROCHOID:

IF IT IS INSIDE THE CIRCLE

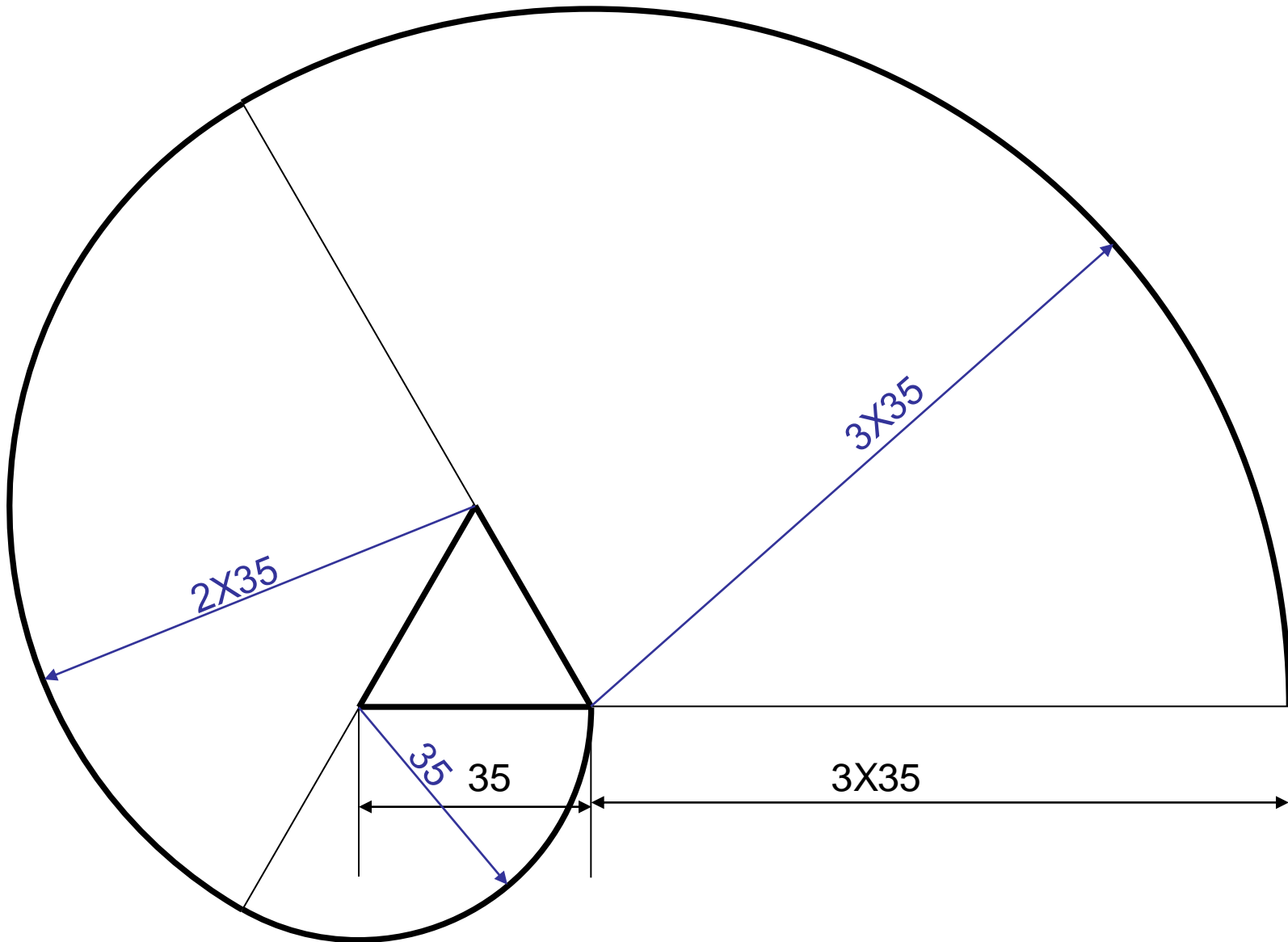
EPI-CYCLOID

IF THE CIRCLE IS ROLLING ON ANOTHER CIRCLE FROM OUTSIDE

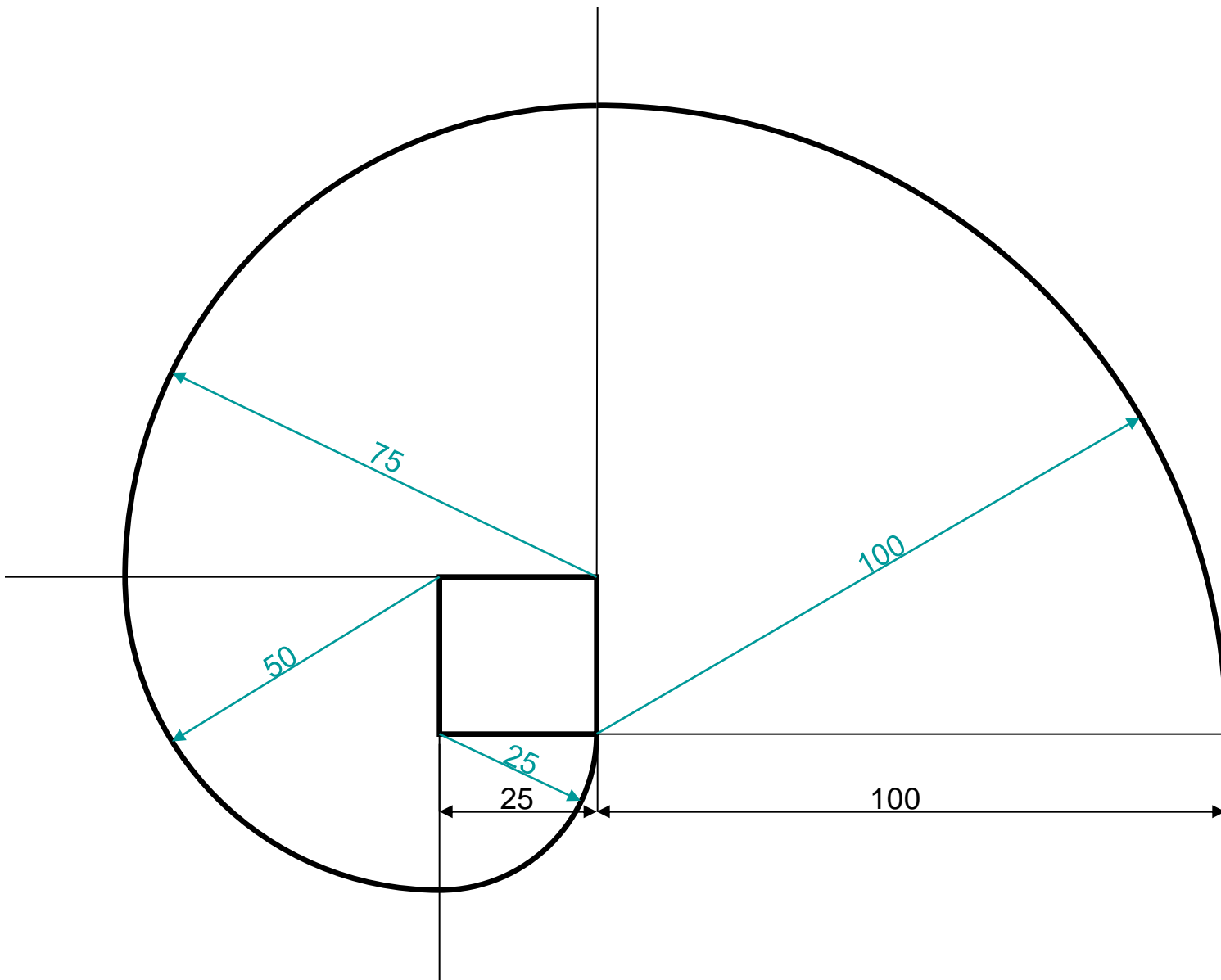
HYPO-CYCLOID.

IF THE CIRCLE IS ROLLING FROM INSIDE THE OTHER CIRCLE,

Problem: Draw involute of an equilateral triangle of 35 mm sides.



Problem: Draw involute of a square of 25 mm sides



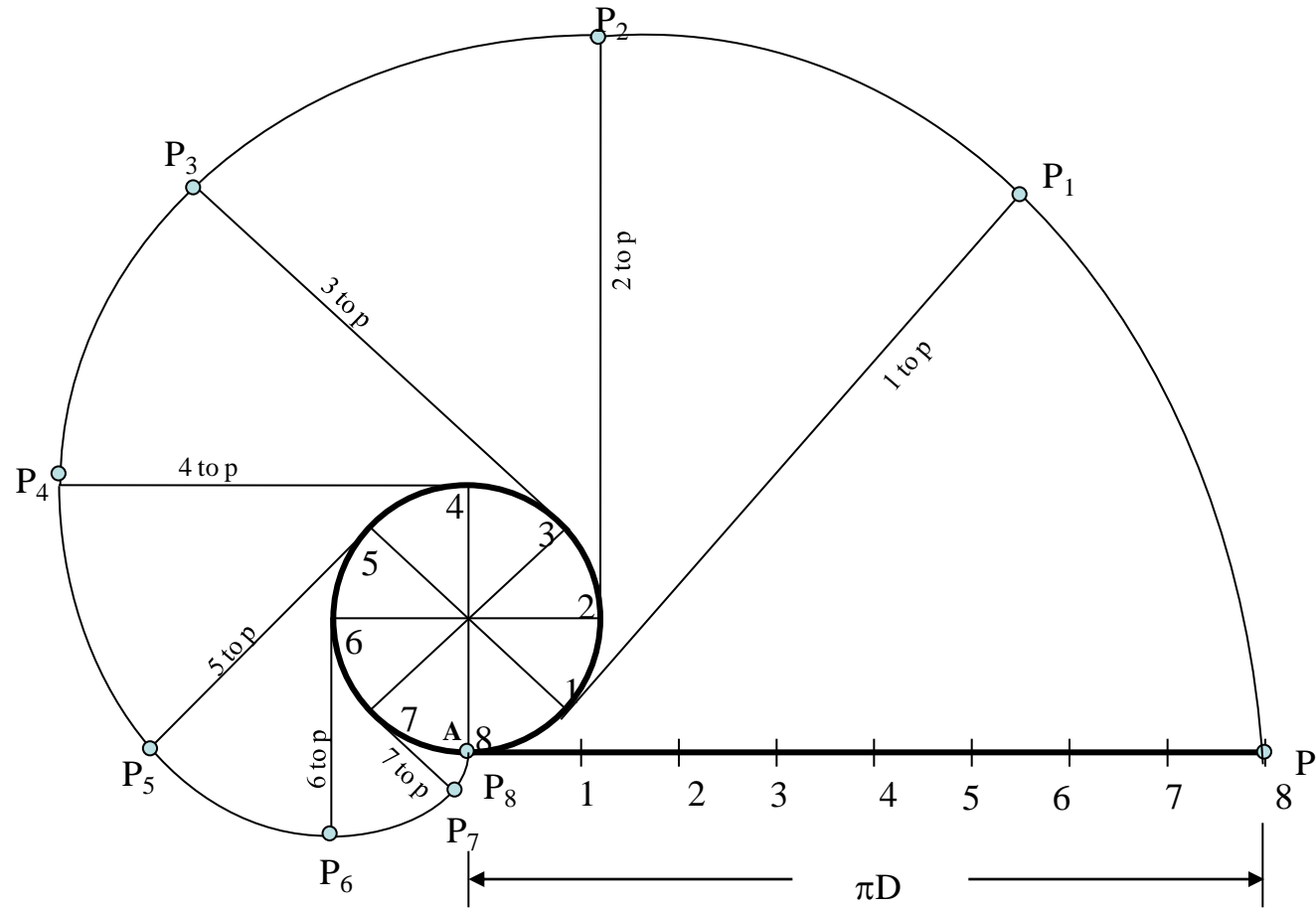
Problem no 17: Draw Involute of a circle.

String length is equal to the circumference of circle.

INVOLUTE OF A CIRCLE

Solution Steps:

- 1) Point or end P of string AP is exactly πD distance away from A. Means if this string is wound round given circle, it will completely cover given circle. B will meet A after winding.
- 2) Divide πD (AP) distance into 8 number of equal parts.
- 3) Divide circle also into 8 number of equal parts.
- 4) Name after A, 1, 2, 3, 4, etc. up to 8 on πD line AP as well as on circle (in anticlockwise direction).
- 5) To radius C-1, C-2, C-3 up to C-8 draw tangents (from 1,2,3,4,etc to circle).
- 6) Take distance 1 to P in compass and mark it on tangent from point 1 on circle (means one division less than distance AP).
- 7) Name this point P1
- 8) Take 2-P distance in compass and mark it on the tangent from point 2. Name it point P2.
- 9) Similarly take 3 to P, 4 to P, 5 to P up to 7 to P distance in compass and mark on respective tangents and locate P3, P4, P5 up to P8 (i.e. A) points and join them in smooth curve it is an INVOLUTE of a given circle.

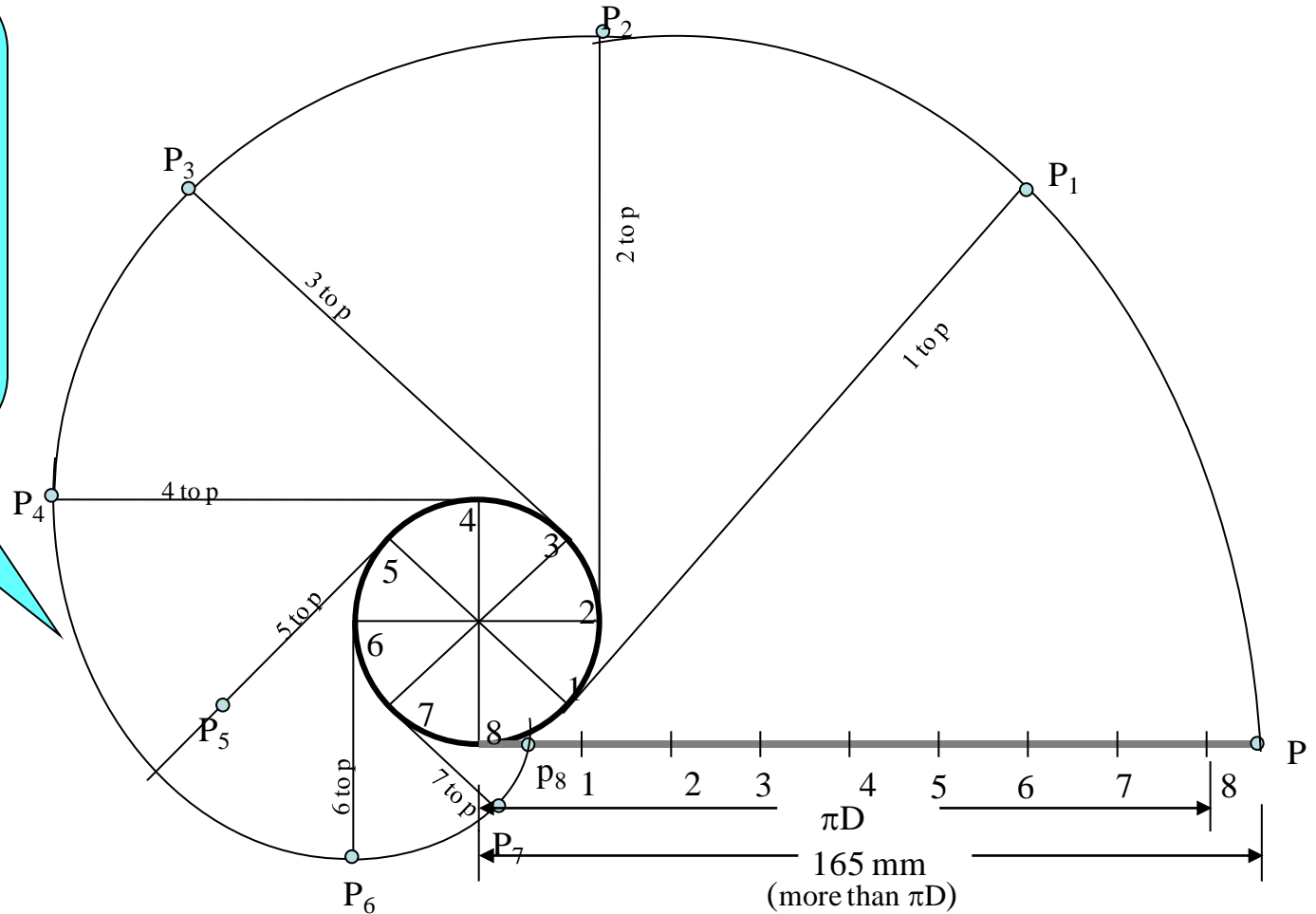


String length is MORE than the circumference of circle.

String length MORE than πD

In this case string length is more than ΠD .

Whatever may be the length of string, mark Π D distance horizontal i.e. along the string and divide it in 8 number of equal parts, and not any other distance. Rest all steps are same as previous INVOLUTE. Draw the curve completely.



Problem 19: Draw Involute of a circle.

String length is LESS than the circumference of circle.

INVOLUTE OF A CIRCLE

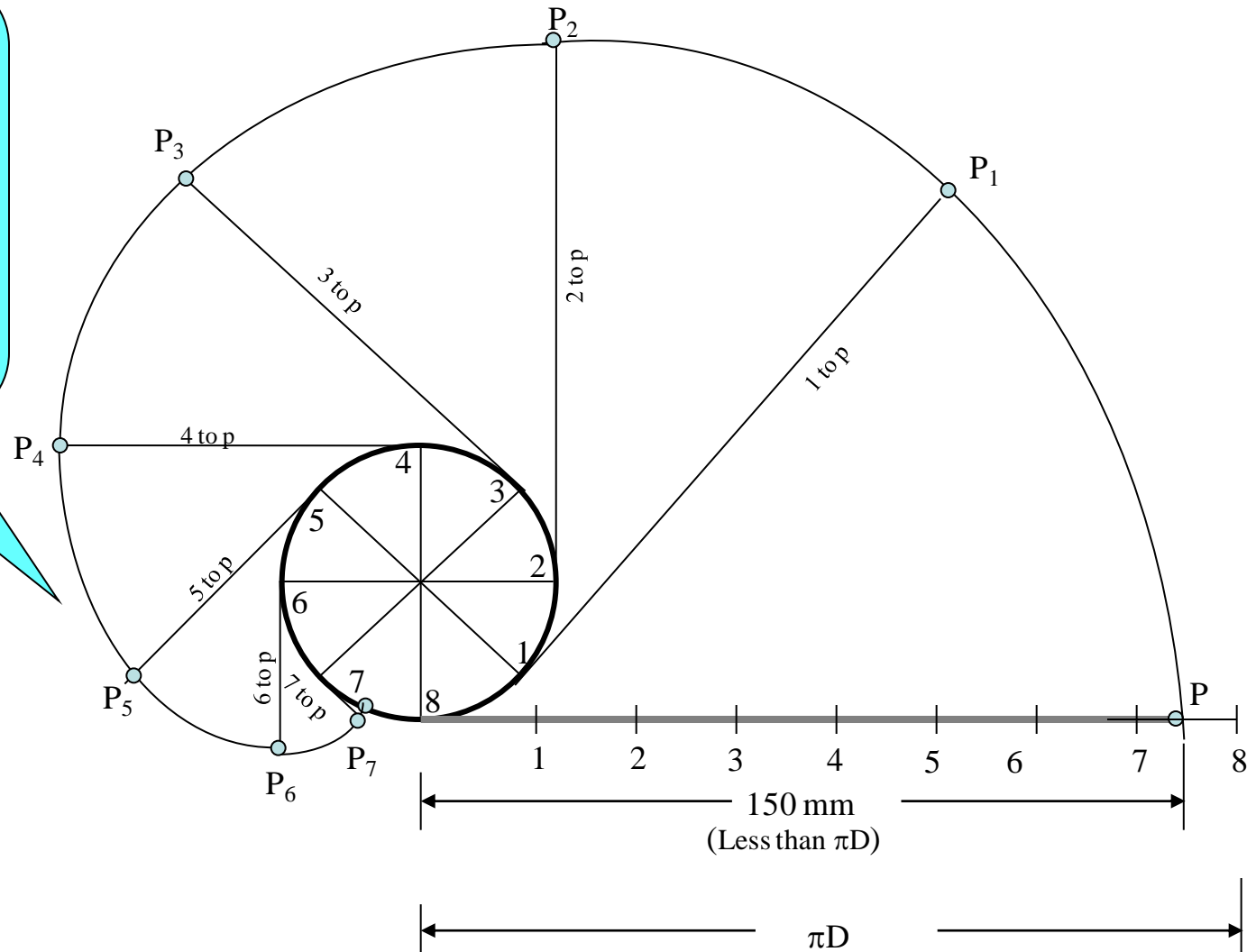
String length LESS than πD

Solution Steps:

In this case string length is Less than πD .

But remember!

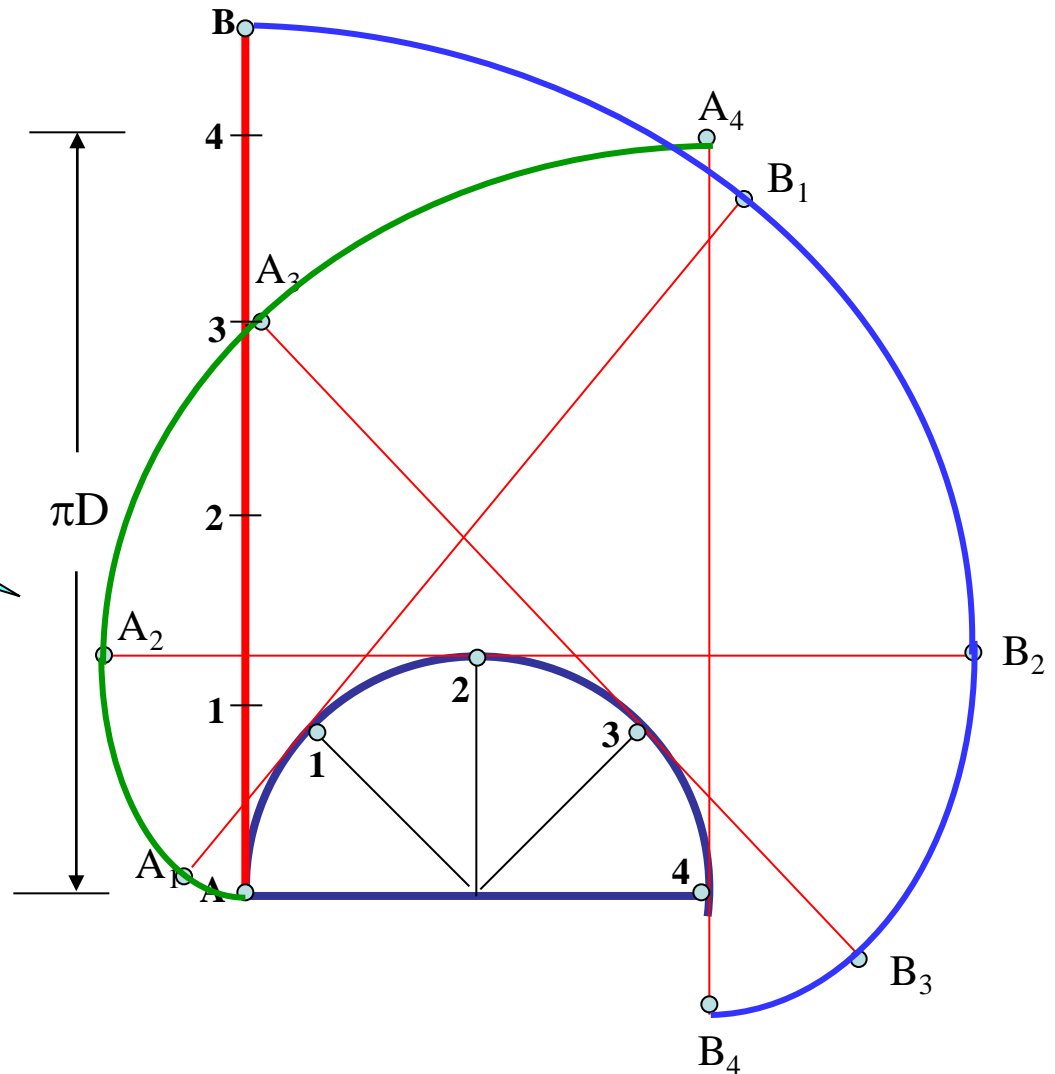
Whatever may be the length of string, mark πD distance horizontal i.e. along the string and divide it in 8 number of equal parts, and not any other distance. Rest all steps are same as previous INVOLUTE. Draw the curve completely.



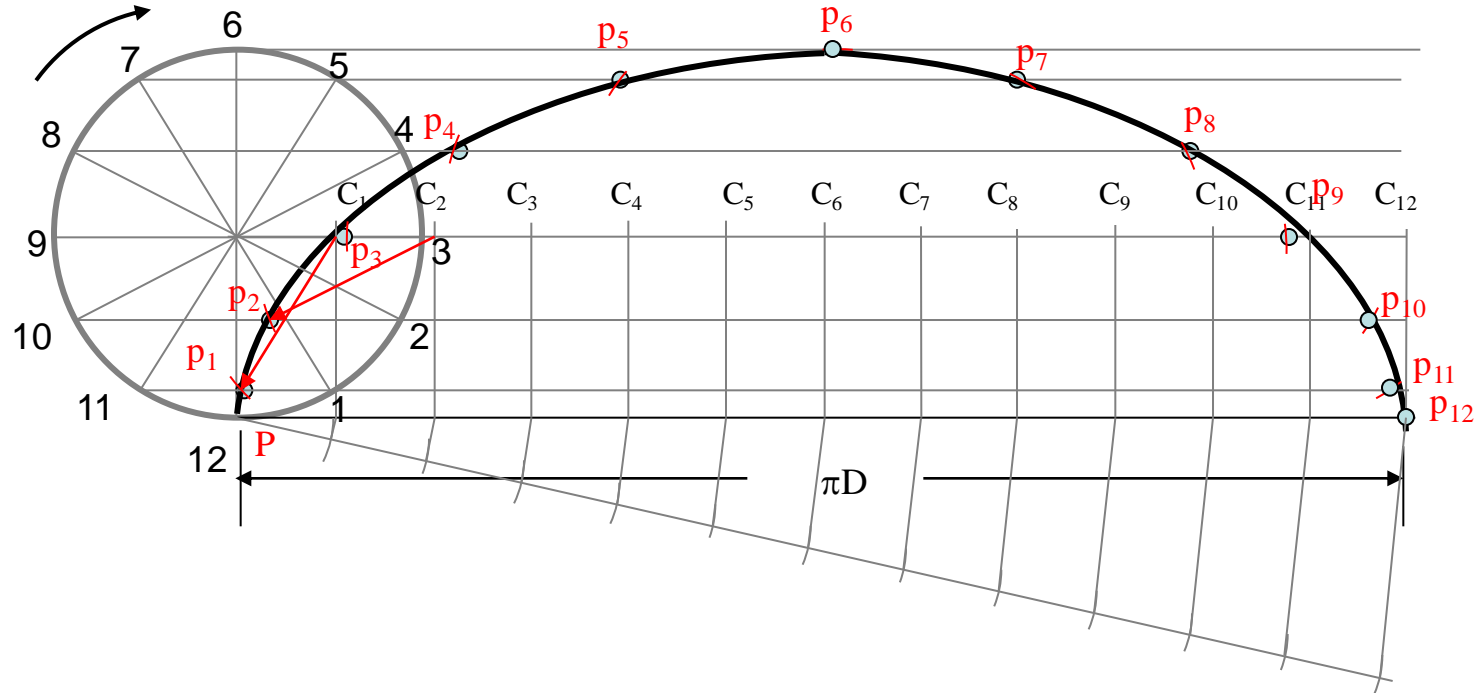
PROBLEM 21 : Rod AB 85 mm long rolls over a semicircular pole without slipping from it's initially vertical position till it becomes up-side-down vertical. Draw locus of both ends A & B.

Solution Steps?

If you have studied previous problems properly, you can surely solve this also. Simply remember that this being a rod, it will roll over the surface of pole. Means when one end is approaching, other end will move away from pole. **OBSERVE ILLUSTRATION CAREFULLY!**



Problem 22: Draw locus of a point on the periphery of a circle which rolls on straight line path. Take circle diameter as 50 mm. Draw normal and tangent on the curve at a point 40 mm above the directing line.



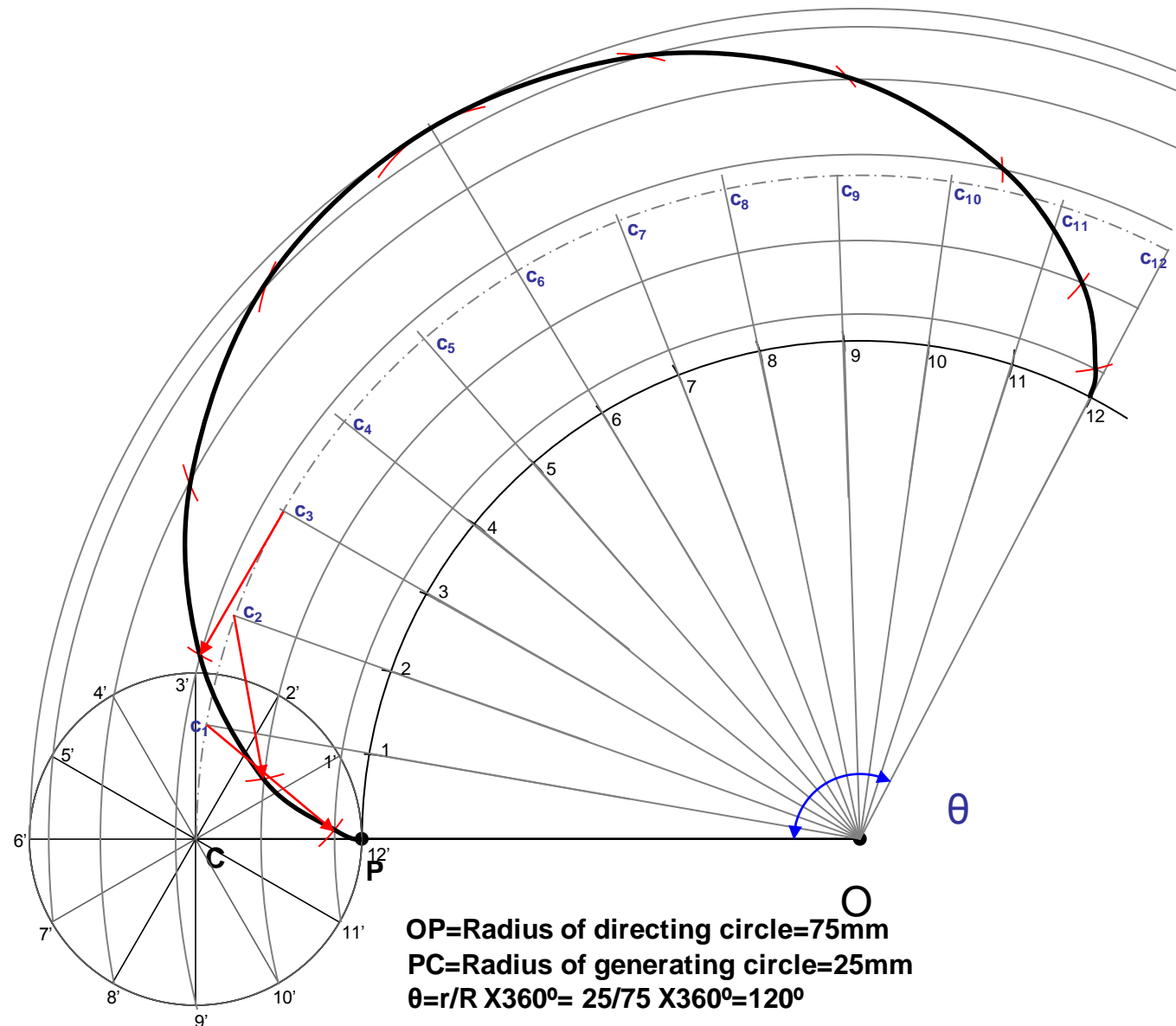
Solution Steps:

- 1) From center C draw a horizontal line equal to πD distance.
- 2) Divide πD distance into 12 number of equal parts and name them C_1, C_2, C_3 etc.
- 3) Divide the circle also into 12 number of equal parts and in anticlockwise direction, after P name 1, 2, 3 up to 12.
- 4) From all these points on circle draw horizontal lines. (parallel to locus of C)
- 5) With a fixed distance C-P in compass, C_1 as center, mark a point on horizontal line from 1. Name it P.
- 6) Repeat this procedure from C_2, C_3, C_4 up to C_{12} as centers. Mark points P_2, P_3, P_4, P_5 up to P_{12} on the horizontal lines drawn from 1, 2, 3, 4, 5, 6, 7 respectively.
- 7) Join all these points by curve. **It is Cycloid.**

PROBLEM 25: DRAW LOCUS OF A POINT ON THE PERIPHERY OF A CIRCLE WHICH ROLLS ON A CURVED PATH. Take diameter of rolling Circle 50 mm And radius of directing circle i.e. curved path, 75 mm.

Solution Steps:

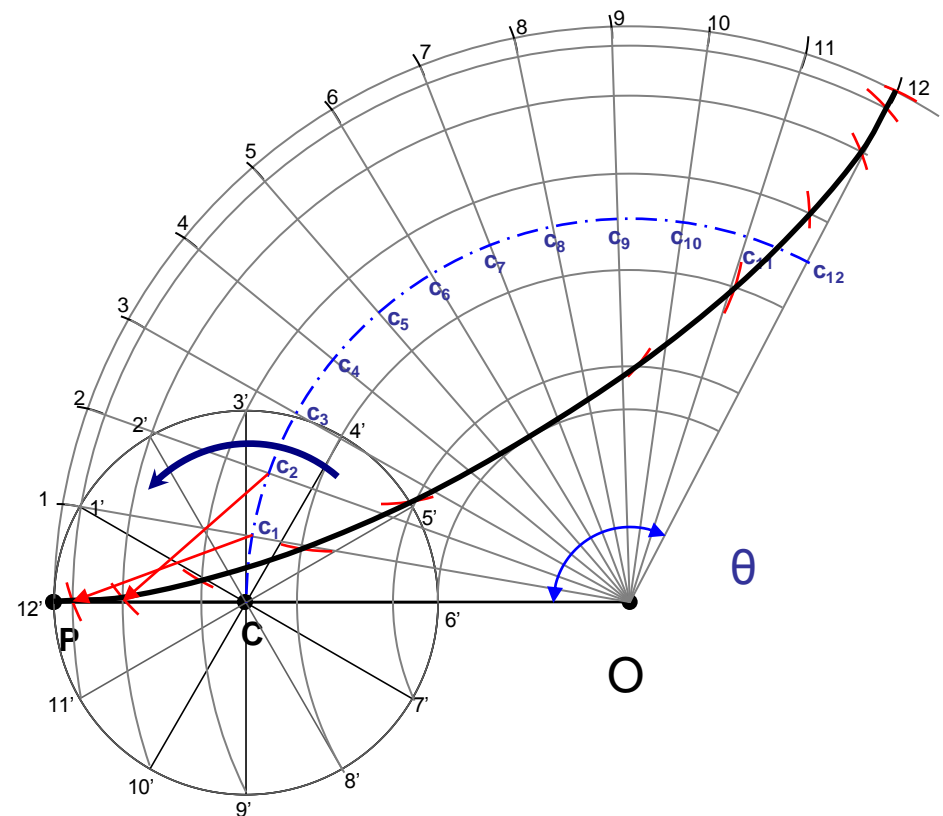
- 1) When smaller circle will roll on larger circle for one revolution it will cover πD distance on arc and it will be decided by included arc angle θ .
- 2) Calculate θ by formula $\theta = (r/R) \times 3600$.
- 3) Construct angle θ with radius OC and draw an arc by taking O as center OC as radius and form sector of angle θ .
- 4) Divide this sector into 12 number of equal angular parts. And from C onward name them C_1, C_2, C_3 up to C_{12} .
- 5) Divide smaller circle (Generating circle) also in 12 number of equal parts. And next to P in anticlockwise direction name those 1, 2, 3, up to 12.
- 6) With O as center, O-1 as radius draw an arc in the sector. Take O-2, O-3, O-4, O-5 up to O-12 distances with center O, draw all concentric arcs in sector. Take fixed distance C-P in compass, C_1 center, cut arc of 1 at P_1 . Repeat procedure and locate P_2, P_3, P_4, P_5 unto P_{12} (as in cycloid) and join them by smooth curve. This is EPI – CYCLOID.



PROBLEM 26: DRAW LOCUS OF A POINT ON THE PERIPHERY OF A CIRCLE WHICH ROLLS FROM THE INSIDE OF A CURVED PATH. Take diameter of rolling circle 50 mm and radius of directing circle (curved path) 75 mm.

Solution Steps:

- 1) Smaller circle is rolling here, inside the larger circle. It has to rotate anticlockwise to move ahead.
- 2) Same steps should be taken as in case of EPI – CYCLOID. Only change is in numbering direction of 12 number of equal parts on the smaller circle.
- 3) From next to P in clockwise direction, name 1,2,3,4,5,6,7,8,9,10,11,12
- 4) Further all steps are that of epi – cycloid. **This is called HYPO – CYCLOID.**



OP=Radius of directing circle=75mm
 PC=Radius of generating circle=25mm
 $\theta = r/R \times 360^\circ = 25/75 \times 360^\circ = 120^\circ$



Involute Method of Drawing Tangent & Normal

STEPS:

DRAW INVOLUTE AS USUAL.

MARK POINT **Q** ON IT AS DIRECTED.

JOIN **Q** TO THE CENTER OF CIRCLE **C**.
CONSIDERING **CQ** DIAMETER, DRAW
A SEMICIRCLE AS SHOWN.

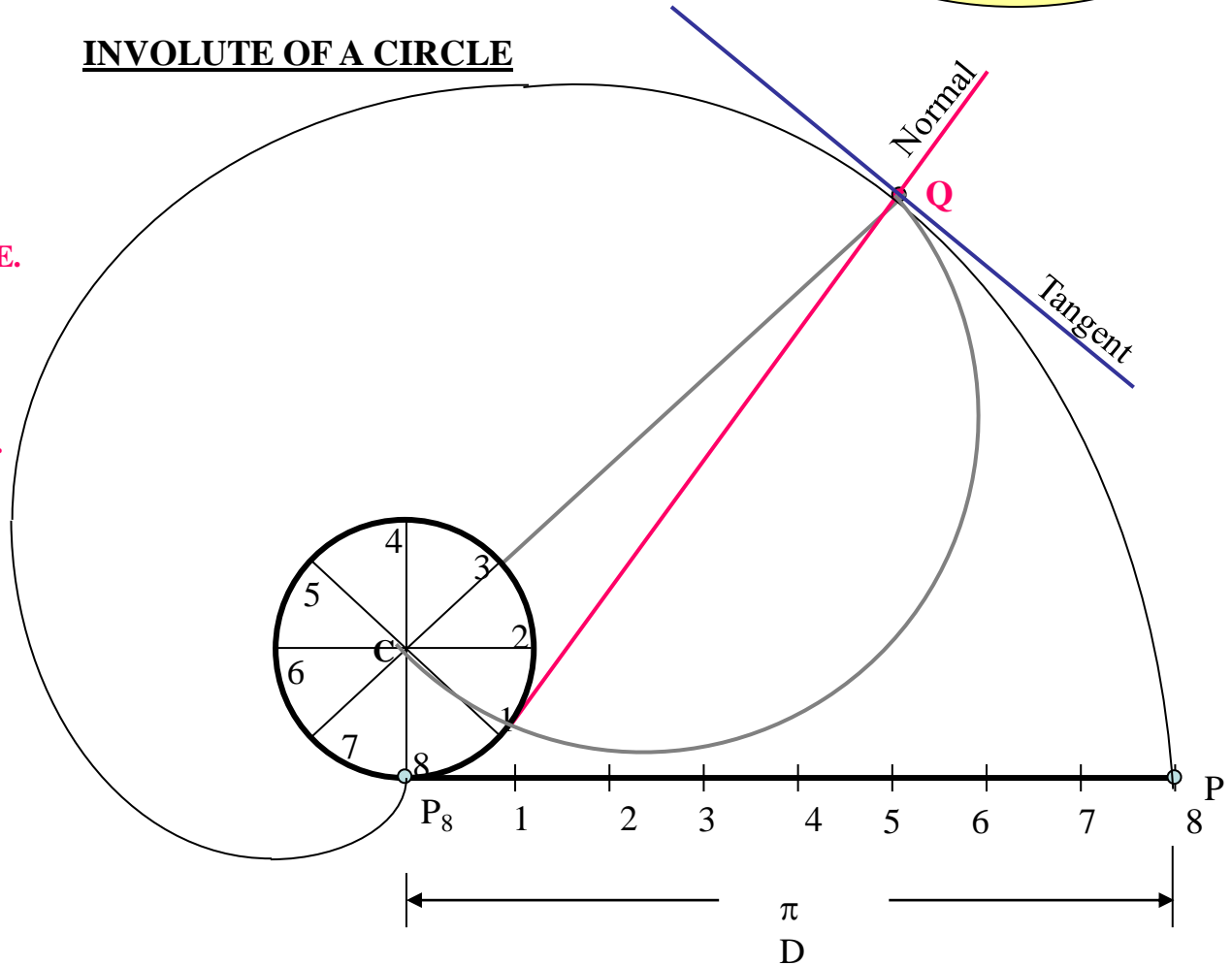
MARK POINT OF INTERSECTION OF
THIS SEMICIRCLE AND POLE CIRCLE
AND JOIN IT TO **Q**.

THIS WILL BE **NORMAL TO INVOLUTE**.

DRAW A LINE AT RIGHT ANGLE TO
THIS LINE FROM **Q**.

IT WILL BE TANGENT TO INVOLUTE.

INVOLUTE OF A CIRCLE



DRAW CYCLOID AS USUAL.

MARK POINT **Q** ON IT AS DIRECTED.

WITH CP DISTANCE, FROM **Q**. CUT THE
POINT ON LOCUS OF **C** AND JOIN IT TO **Q**.

FROM THIS POINT DROP A PERPENDICULAR
ON GROUND LINE AND NAME IT N

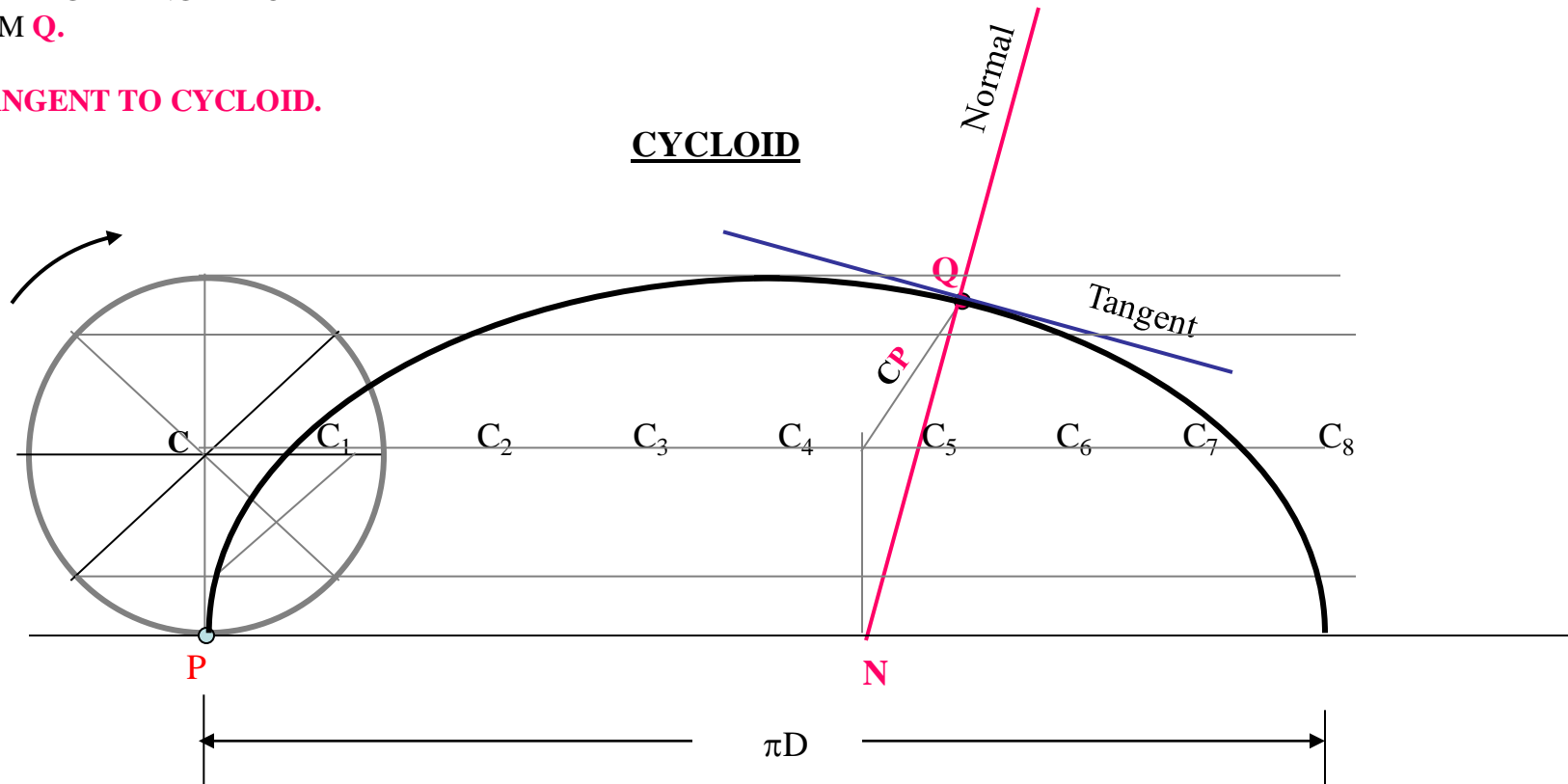
JOIN N WITH Q.THIS WILL BE **NORMAL TO CYCLOID.**

DRAW A LINE AT RIGHT ANGLE TO
THIS LINE FROM **Q**.

IT WILL BE TANGENT TO CYCLOID.

CYCLOID

Method of Drawing Tangent & Normal



UNIT 2

ORTHOGRAPHIC PROJECTIONS

OF POINTS, LINES, PLANES, AND SOLIDS.



**TO DRAW PROJECTIONS OF ANY OBJECT,
ONE MUST HAVE FOLLOWING INFORMATION**

A) OBJECT

{ WITH IT'S DESCRIPTION, WELL DEFINED. }

B) OBSERVER

{ ALWAYS OBSERVING PERPENDICULAR TO RESP. REF.PLANE }. }

C) LOCATION OF OBJECT,

{ MEANS IT'S POSITION WITH REFERENCE TO H.P. & V.P. }

TERMS '**ABOVE**' & '**BELOW**' WITH RESPECTIVE TO H.P.
AND TERMS '**INFRONT**' & '**BEHIND**' WITH RESPECTIVE TO V.P
FORM 4 QUADRANTS.

OBJECTS CAN BE PLACED IN ANY ONE OF THESE 4 QUADRANTS.

IT IS INTERESTING TO LEARN THE EFFECT ON THE POSITIONS OF VIEWS (FV, TV)
OF THE OBJECT WITH RESP. TO X-Y LINE, WHEN PLACED IN DIFFERENT QUADRANTS.

STUDY ILLUSTRATIONS GIVEN ON NEXT PAGES AND NOTE THE RESULTS. TO MAKE IT EASY
HERE A POINT **A** IS TAKEN AS AN OBJECT. BECAUSE IT'S ALL VIEWS ARE JUST POINTS.

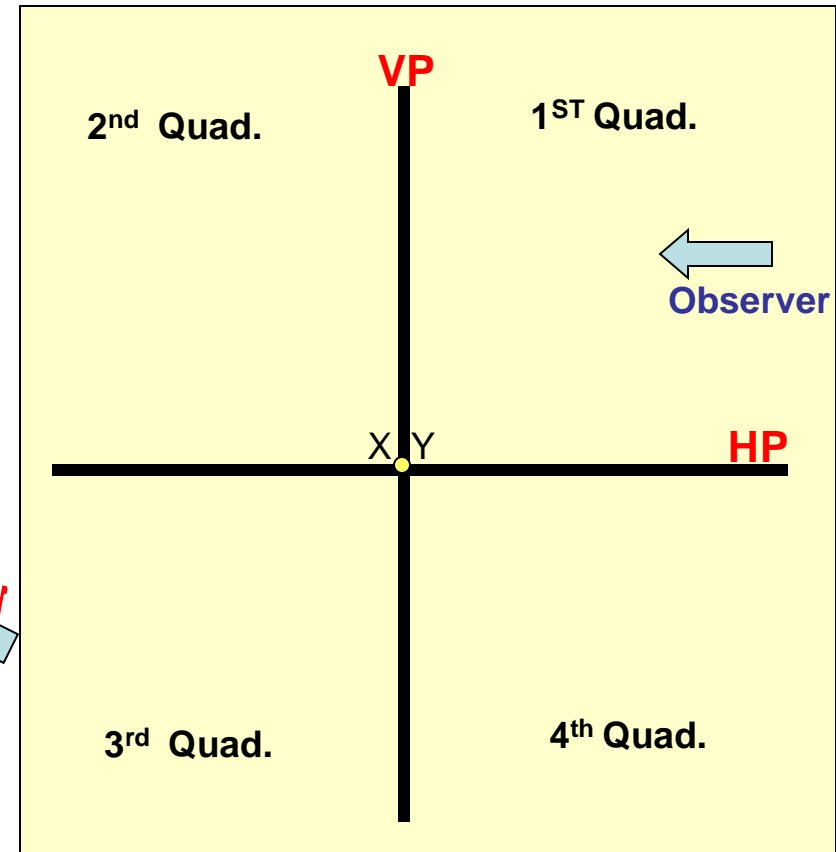
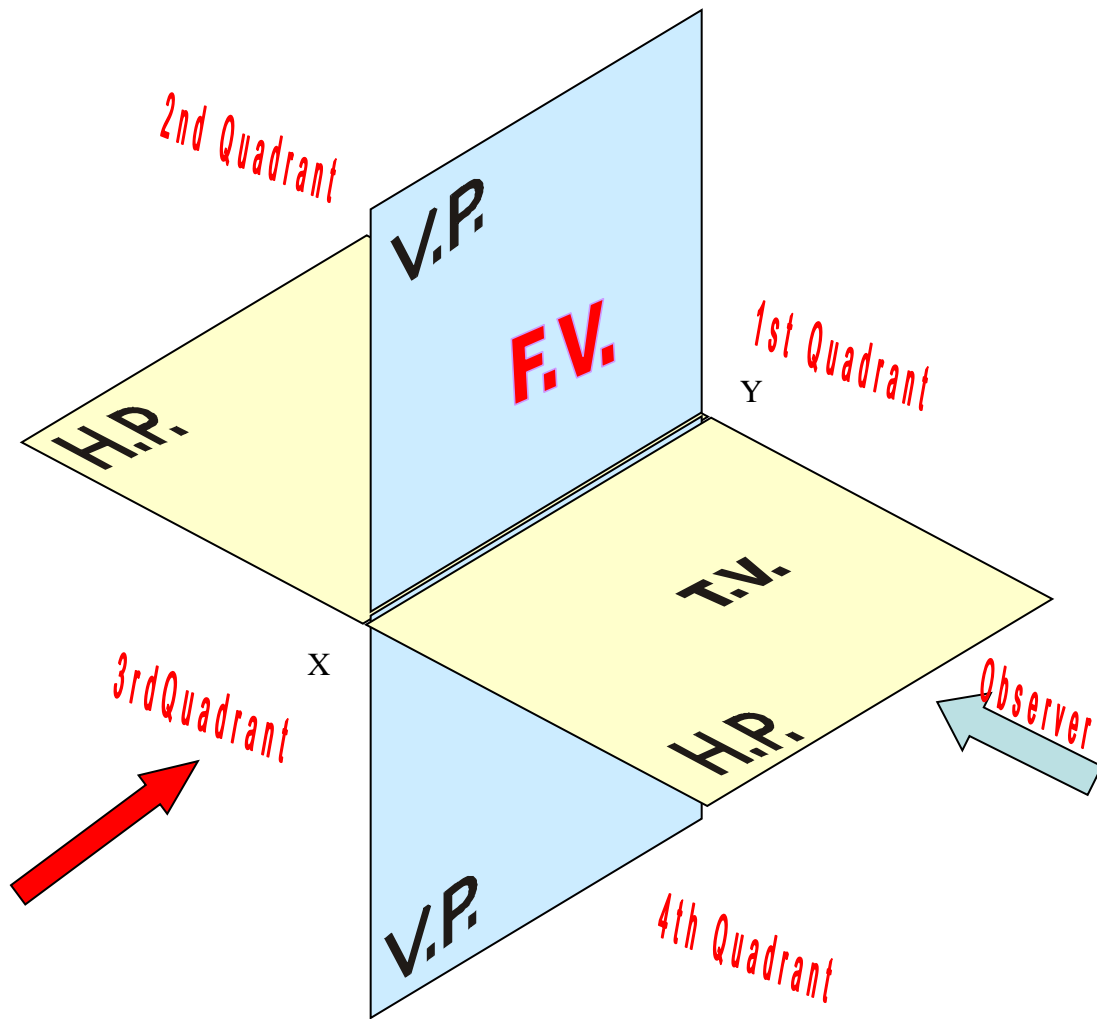


NOTATIONS

FOLLOWING NOTATIONS SHOULD BE FOLLOWED WHILE NAMEING DIFFERENT VIEWS IN ORTHOGRAPHIC PROJECTIONS.

OBJECT	POINT A	LINE AB
IT'S TOP VIEW	a	a b
IT'S FRONT VIEW	a'	a' b'
IT'S SIDE VIEW	a''	a'' b''

***SAME SYSTEM OF NOTATIONS SHOULD BE FOLLOWED
INCASE NUMBERS, LIKE 1, 2, 3 – ARE USED.***



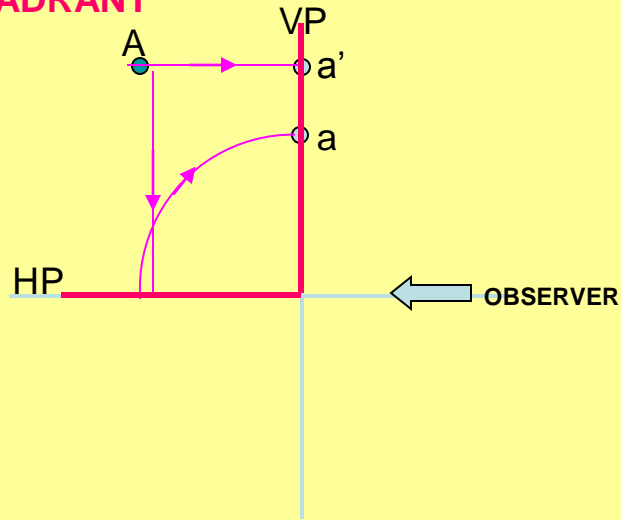
THIS QUADRANT PATTERN,
IF OBSERVED ALONG X-Y LINE (IN **RED** ARROW DIRECTION)
WILL EXACTLY APPEAR AS SHOWN ON RIGHT SIDE AND HENCE,
IT IS FURTHER USED TO UNDERSTAND ILLUSTRATION PROPERLLY.

Point A is Placed In different quadrants and it's Fv & Tv are brought in same plane for Observer to see clearly.

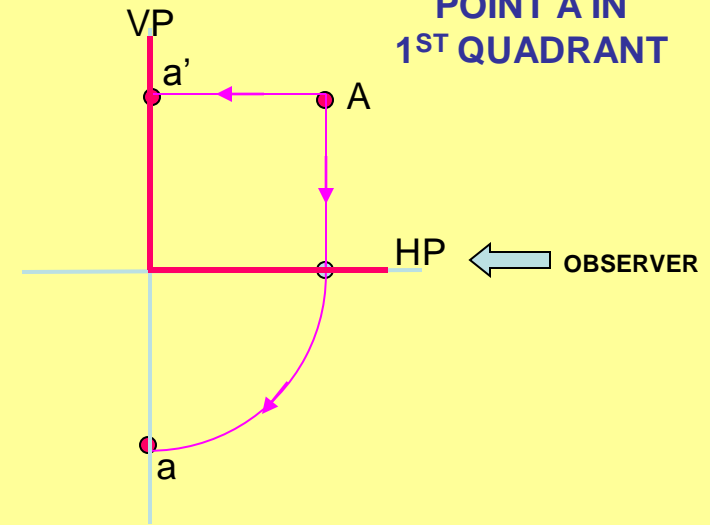
Fv is visible as it is a view on VP. But as Tv is a view on Hp, it is rotated downward 90° , In clockwise direction. The In front part of Hp comes below xy line and the part behind Vp comes above.

Observe and note the process.

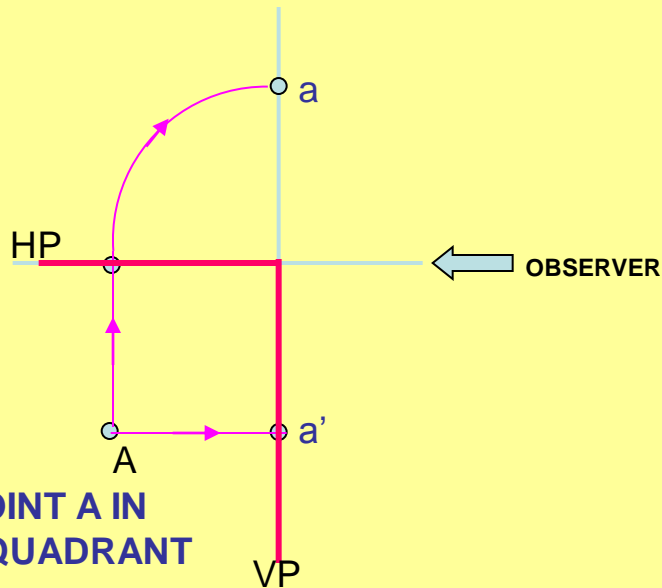
POINT A IN 2ND QUADRANT



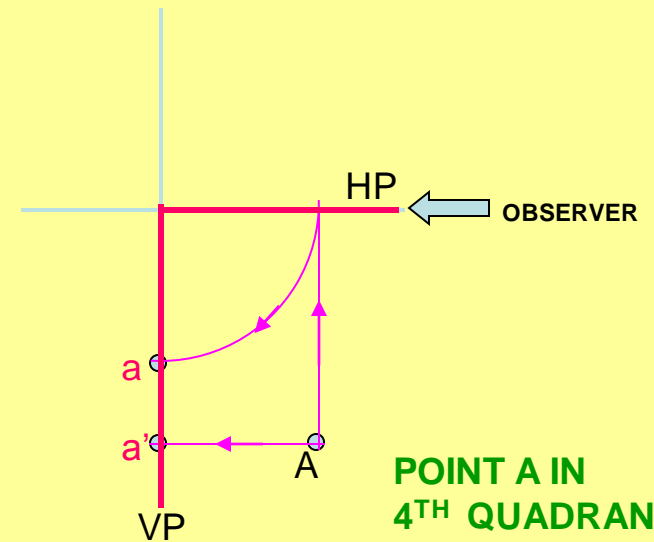
POINT A IN 1ST QUADRANT



POINT A IN 3RD QUADRANT



POINT A IN 4TH QUADRANT



Basic concepts for drawing projection of point

FV & TV of a point always lie in the same vertical line

FV of a point 'P' is represented by p' . It shows position of the point with respect to HP.

If the point lies above HP, p' lies above the XY line.

If the point lies in the HP, p' lies on the XY line.

If the point lies below the HP, p' lies below the XY line.

TV of a point 'P' is represented by p . It shows position of the point with respect to VP.

If the point lies in front of VP, p lies below the XY line.

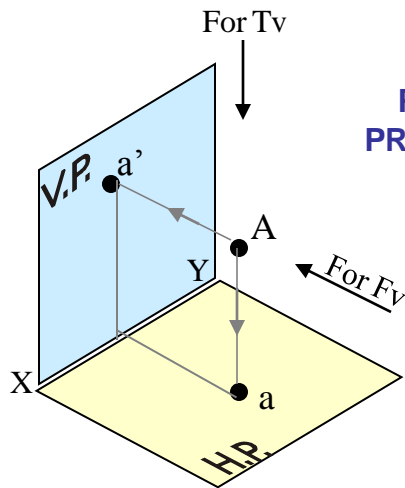
If the point lies in the VP, p lies on the XY line.

If the point lies behind the VP, p lies above the XY line.

PROJECTIONS OF A POINT IN FIRST QUADRANT.

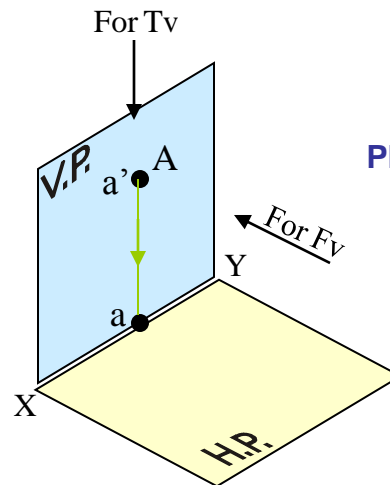


**POINT A ABOVE HP
& IN FRONT OF VP**



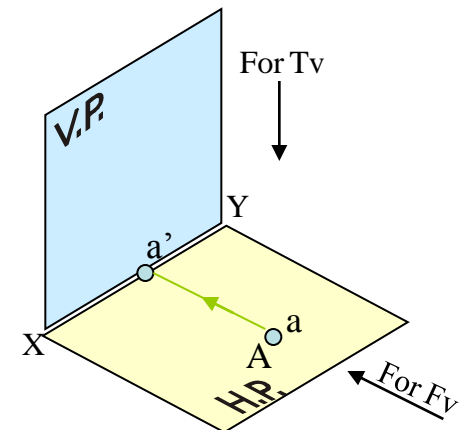
**PICTORIAL
PRESENTATION**

**POINT A ABOVE HP
& IN VP**



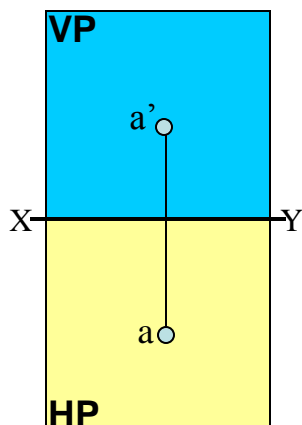
**PICTORIAL
PRESENTATION**

**POINT A IN HP
& IN FRONT OF VP**

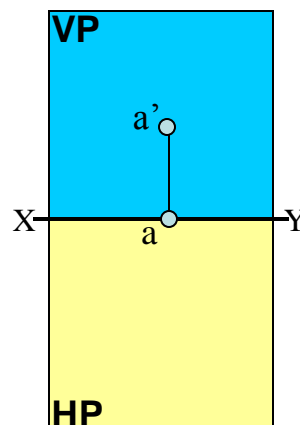


**ORTHOGRAPHIC PRESENTATIONS
OF ALL ABOVE CASES.**

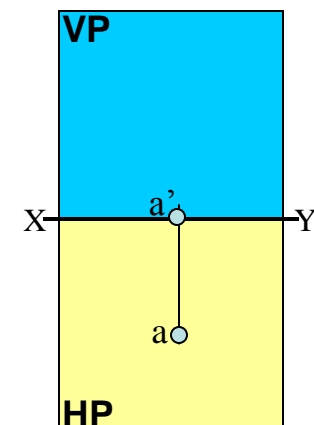
*Fv above xy,
Tv below xy.*



*Fv above xy,
Tv on xy.*



*Fv on xy,
Tv below xy.*



PROJECTIONS OF STRAIGHT LINES.

INFORMATION REGARDING A LINE *means*
IT'S LENGTH,
POSITION OF IT'S ENDS WITH HP & VP
IT'S INCLINATIONS WITH HP & VP WILL BE GIVEN.

AIM:- TO DRAW IT'S PROJECTIONS - MEANS FV & TV.

SIMPLE CASES OF THE LINE

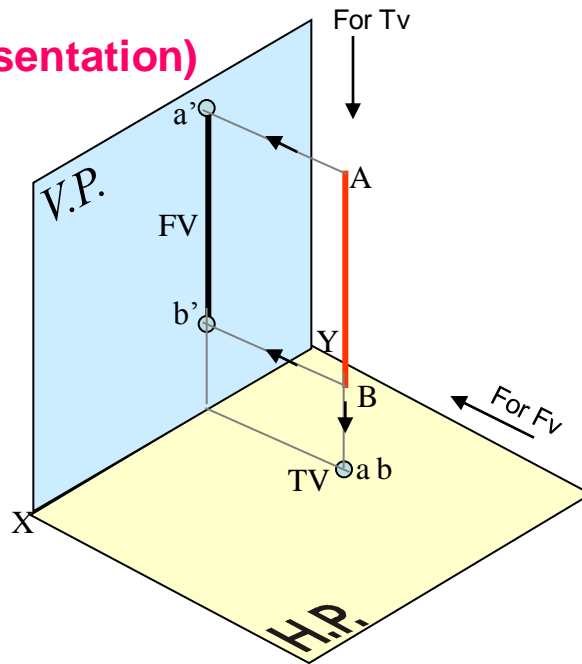
1. A VERTICAL LINE (LINE PERPENDICULAR TO HP & // TO VP)
2. LINE PARALLEL TO BOTH HP & VP.
3. LINE INCLINED TO HP & PARALLEL TO VP.
4. LINE INCLINED TO VP & PARALLEL TO HP.
5. LINE INCLINED TO BOTH HP & VP.

**STUDY ILLUSTRATIONS GIVEN ON NEXT PAGE
SHOWING CLEARLY THE NATURE OF FV & TV
OF LINES LISTED ABOVE AND NOTE RESULTS.**

(Pictorial Presentation)

1.

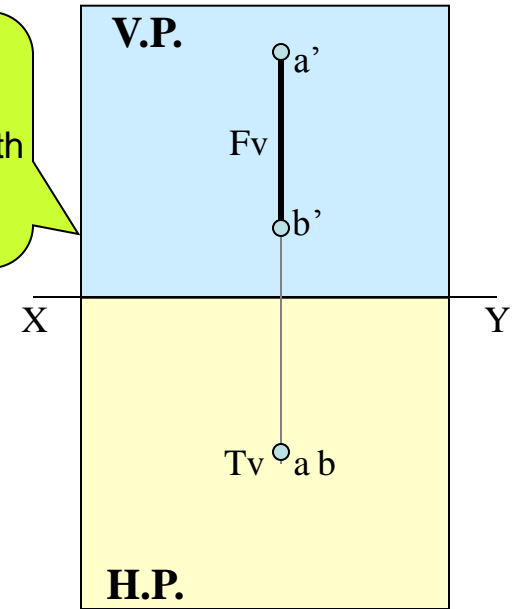
A Line
perpendicular
to Hp
&
// to Vp



Note:

Fv is a vertical line
Showing True Length
&
Tv is a point.

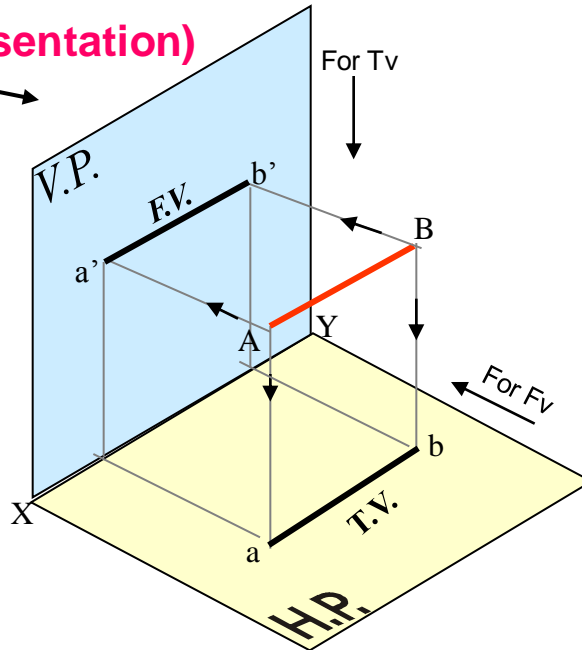
Orthographic Pattern



(Pictorial Presentation)

2.

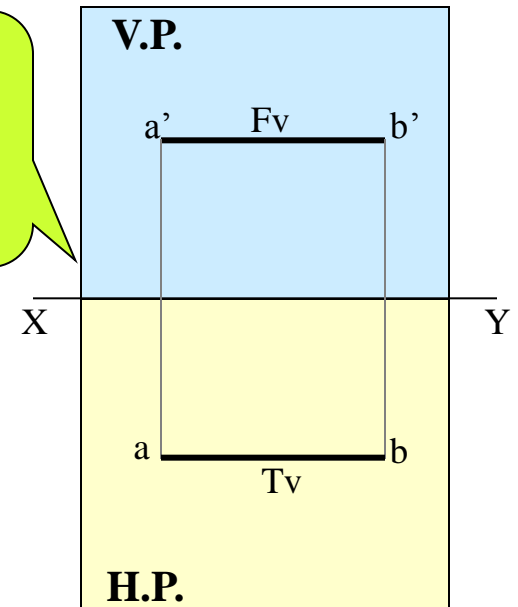
A Line
// to Hp
&
// to Vp



Note:

Fv & Tv both are
// to xy
&
both show T. L.

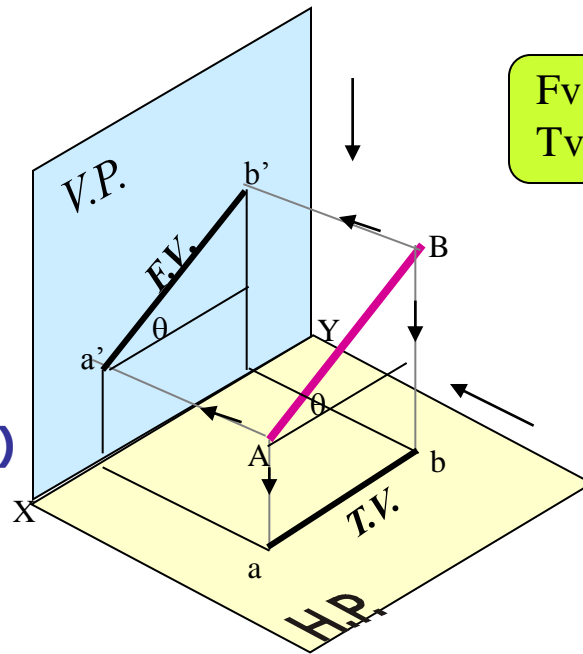
Orthographic Pattern



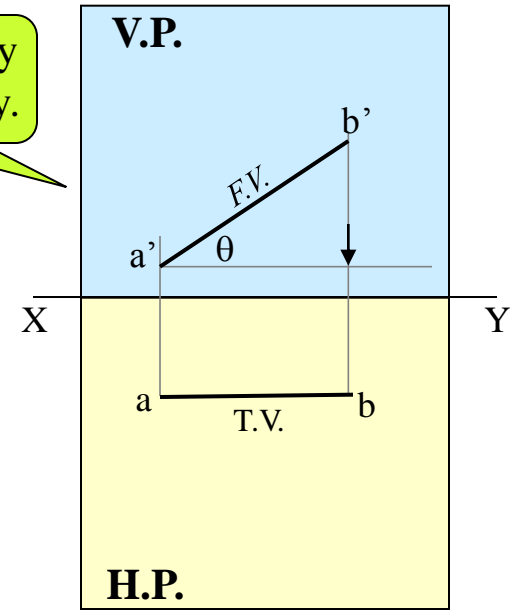
3.

A Line inclined to Hp
and
parallel to Vp

(Pictorial presentation)



Fv inclined to xy
Tv parallel to xy.

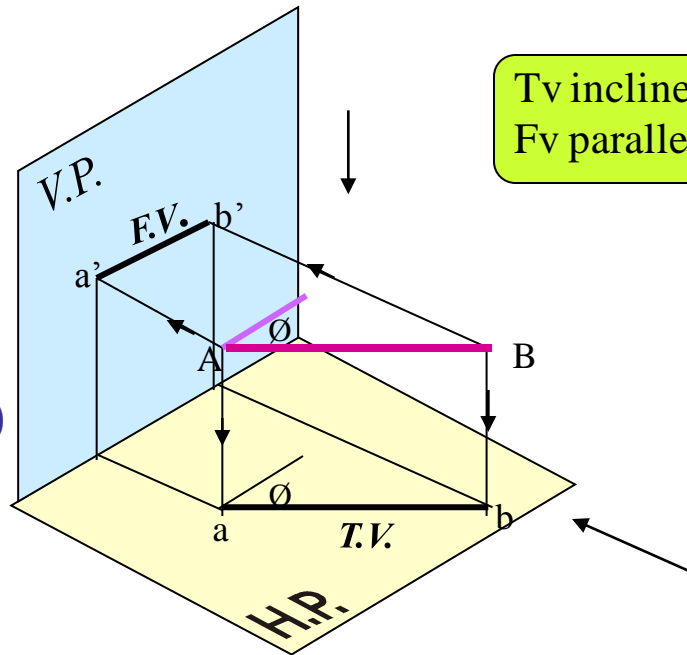


Orthographic Projections

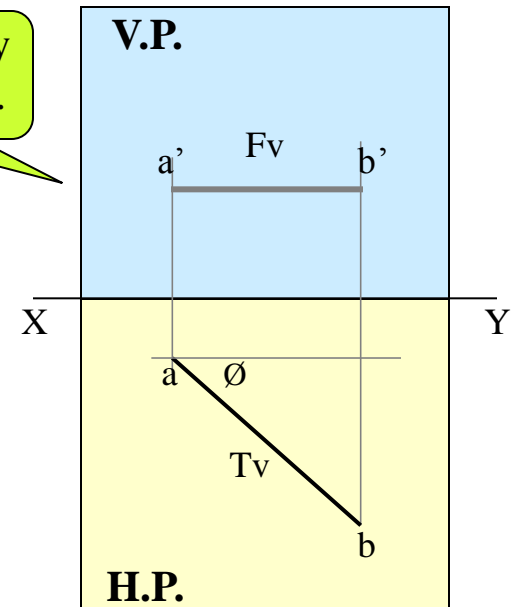
4.

A Line inclined to Vp
and
parallel to Hp

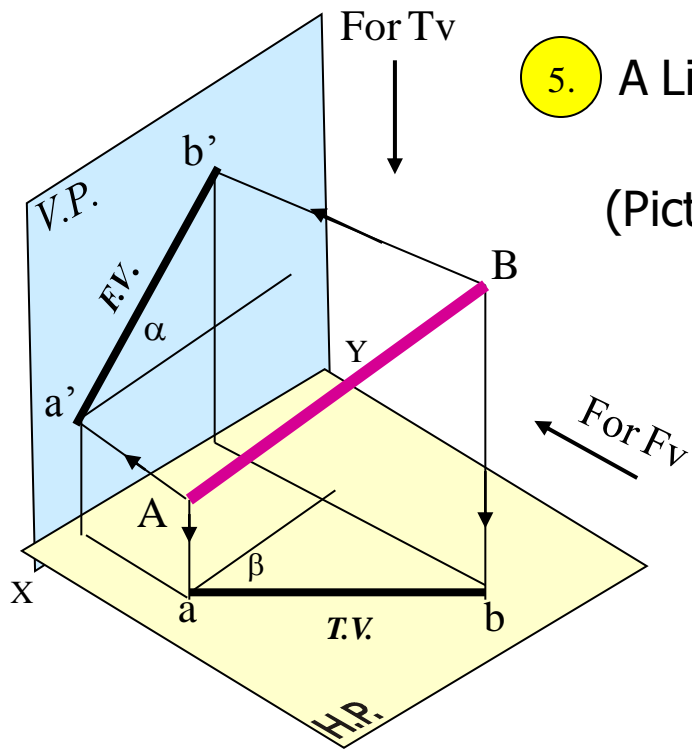
(Pictorial presentation)



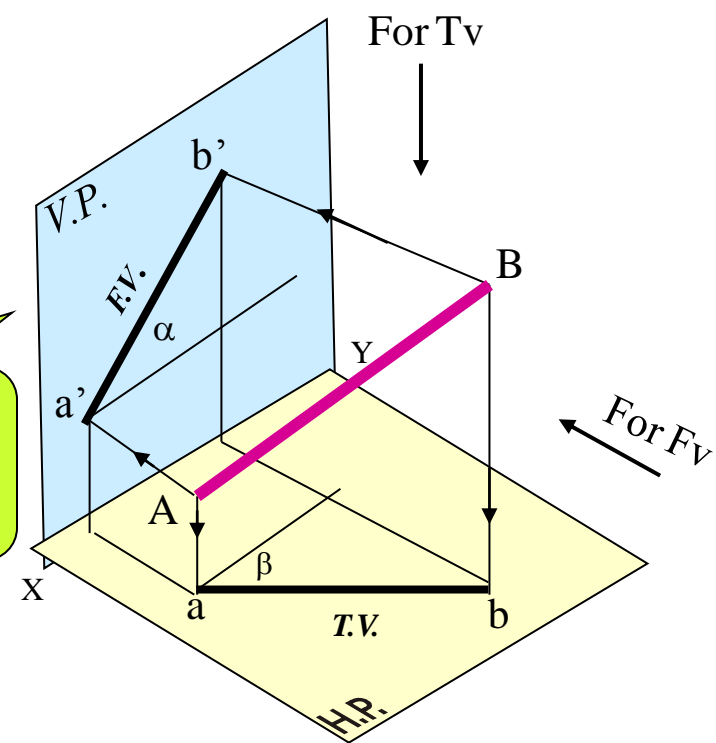
Tv inclined to xy
Fv parallel to xy.



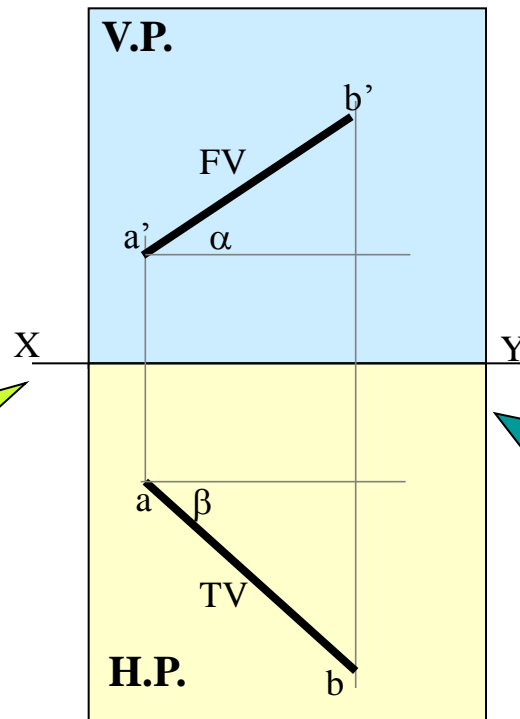
5. A Line inclined to both
Hp and Vp
(Pictorial presentation)



On removal of object
i.e. Line AB
Fv as a image on Vp.
Tv as a image on Hp,

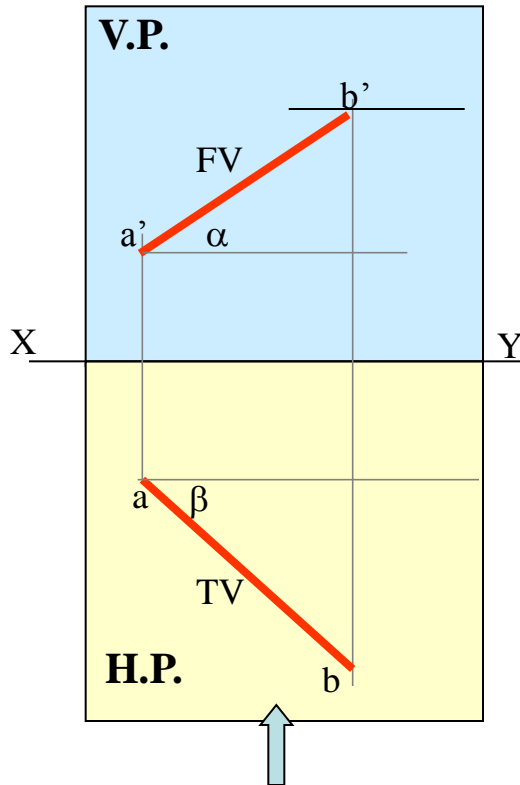


Orthographic Projections
Fv is seen on Vp clearly.
*To see Tv clearly, HP is
rotated 90° downwards,*
Hence it comes below xy.



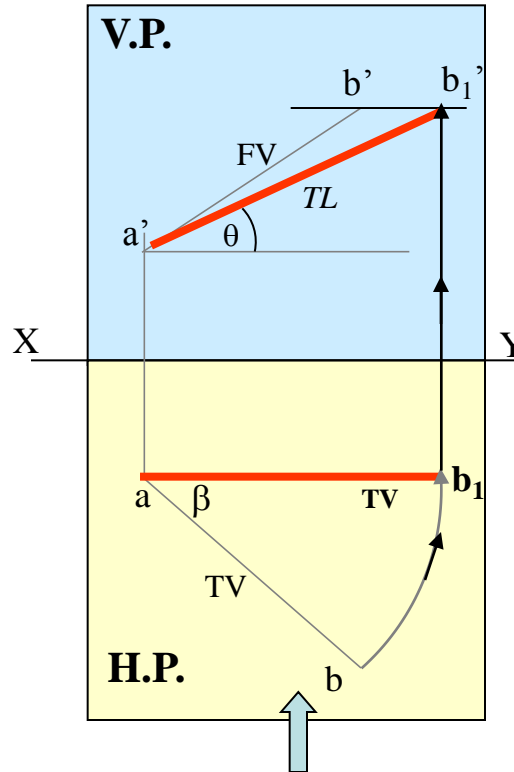
Note These Facts:-
Both Fv & Tv are inclined to xy.
(No view is parallel to xy)
Both Fv & Tv are reduced lengths.
(No view shows True Length)

Orthographic Projections
Means Fv & Tv of Line AB
are shown below,
with their apparent Inclinations
 α & β



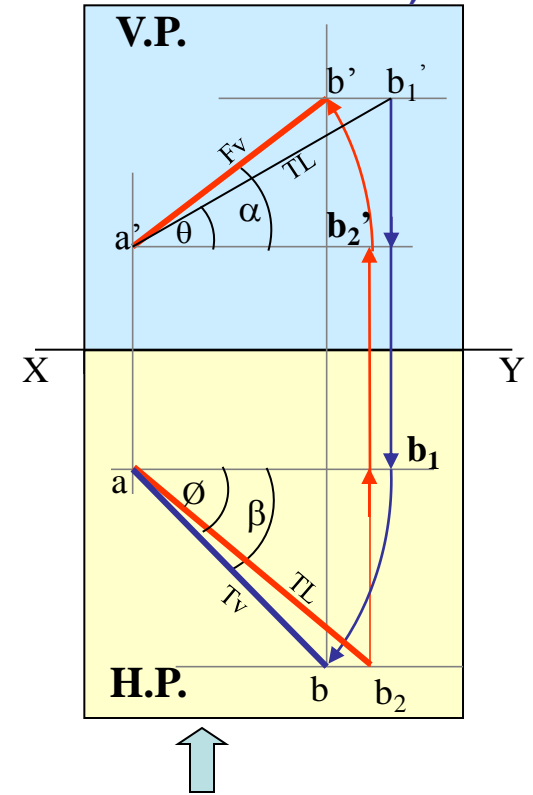
Here TV (ab) is not \parallel to XY line
Hence it's corresponding FV
 $a' b'$ is **not** showing
True Length &
True Inclination with Hp.

Note the procedure
When Fv & Tv known,
How to find True Length.
(Views are rotated to determine
True Length & it's inclinations
with Hp & Vp).



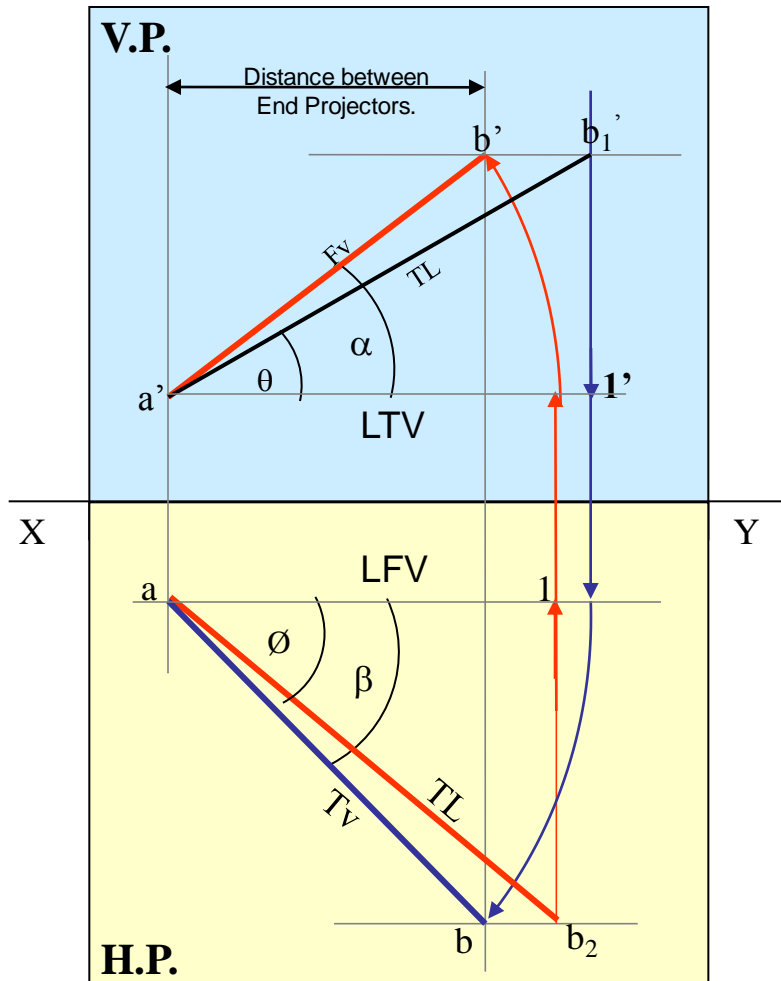
In this sketch, TV is rotated
and made \parallel to XY line.
Hence it's corresponding
FV $a' b_1'$ is showing
True Length
&
True Inclination with Hp.

Note the procedure
When True Length is known,
How to locate FV & TV.
(Component $a' b_2'$ of TL is drawn
which is further rotated
to determine FV)



Here $a' b_1'$ is component
of TL ab_1 gives length of FV.
Hence it is brought Up to
Locus of a' and further rotated
to get point b' . $a' b'$ will be Fv.
Similarly drawing component
of other TL ($a' b_1'$) TV can be drawn.

The most important diagram showing graphical relations among all important parameters of this topic.
Study and memorize it as a **CIRCUIT DIAGRAM**
And use in solving various problems.



1) True Length (TL) – $a'b_1'$ & a_1b_2

2) Angle of TL with Hp - θ

3) Angle of TL with Vp – ϕ

4) Angle of FV with xy – α

5) Angle of TV with xy – β

6) LTV (length of FV) – Component (**a-1**)

7) LFV (length of TV) – Component (**a'-1'**)

8) Position of A- **Distances of a & a' from xy**

9) Position of B- **Distances of b & b' from xy**

10) Distance between End Projectors

Important
TEN parameters
to be remembered
with Notations
used here onward

NOTE this

θ & α Construct with a'

ϕ & β Construct with a

b' & b_1' on same locus.

b & b_1 on same locus.

Also Remember

True Length is never rotated. It's horizontal component is drawn & it is further rotated to locate view.

Views are always rotated, made horizontal & further extended to locate TL, θ & ϕ

GENERAL CASES OF THE LINE INCLINED TO BOTH HP & VP (based on 10 parameters).

PROBLEM 1)

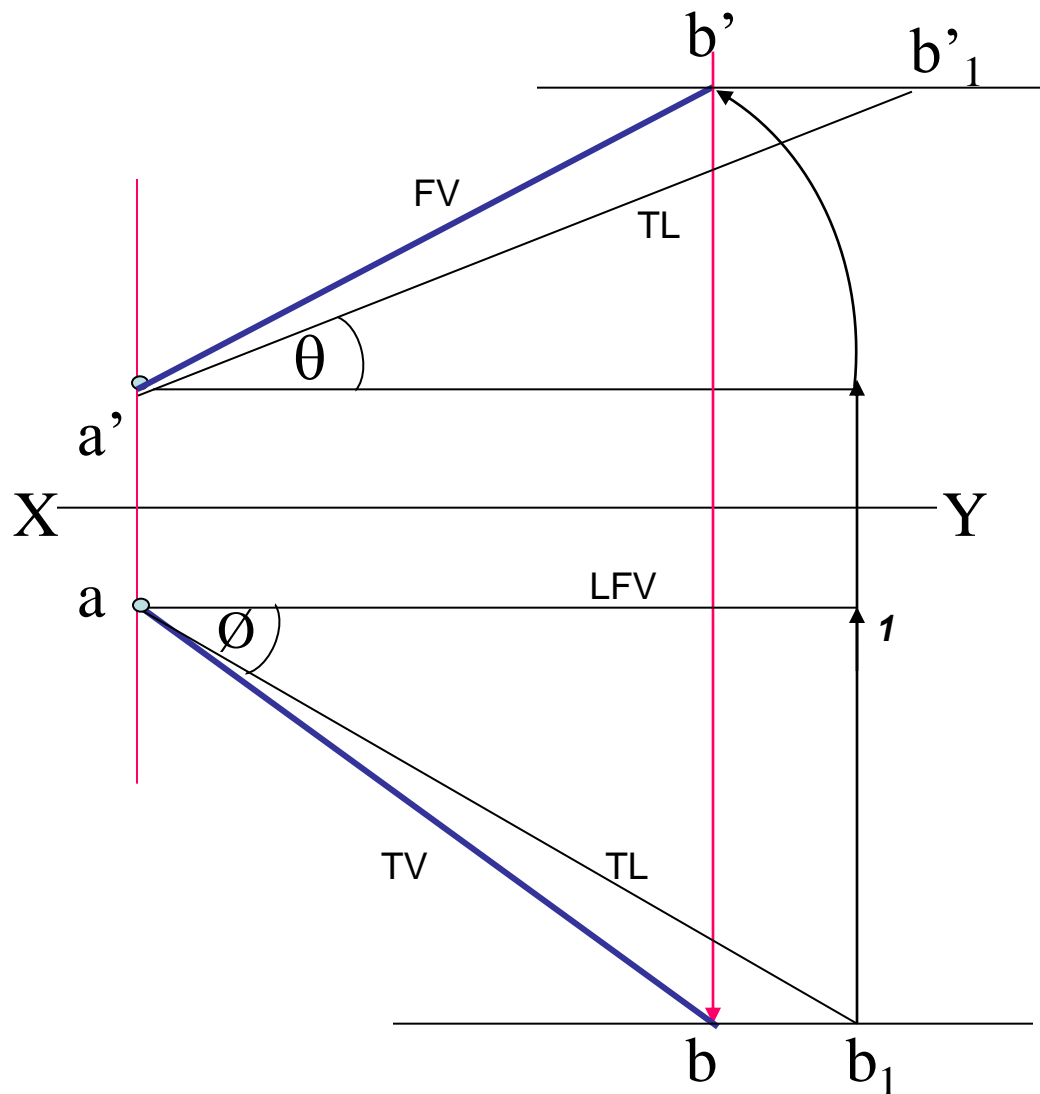
Line AB is 75 mm long and it is 30° & 40° Inclined to Hp & Vp respectively.

End A is 12mm above Hp and 10 mm in front of Vp.

Draw projections. Line is in 1st quadrant.

SOLUTION STEPS:

- 1) Draw xy line and one projector.
- 2) Locate a' 12mm above xy line & a 10mm below xy line.
- 3) Take 30° angle from a' & 40° from a and mark TL i.e. 75mm on both lines. Name those points b_1' and b_1 respectively.
- 4) Join both points with a' and a resp.
- 5) Draw horizontal lines (Locus) from both points.
- 6) Draw horizontal component of TL a b_1 from point b_1 and name it 1.
(the length a-1 gives length of Fv as we have seen already.)
- 7) Extend it up to locus of a' and rotating a' as center locate b' as shown. Join $a' b'$ as Fv.
- 8) From b' drop a projector downward & get point b. Join a & b i.e. Tv.

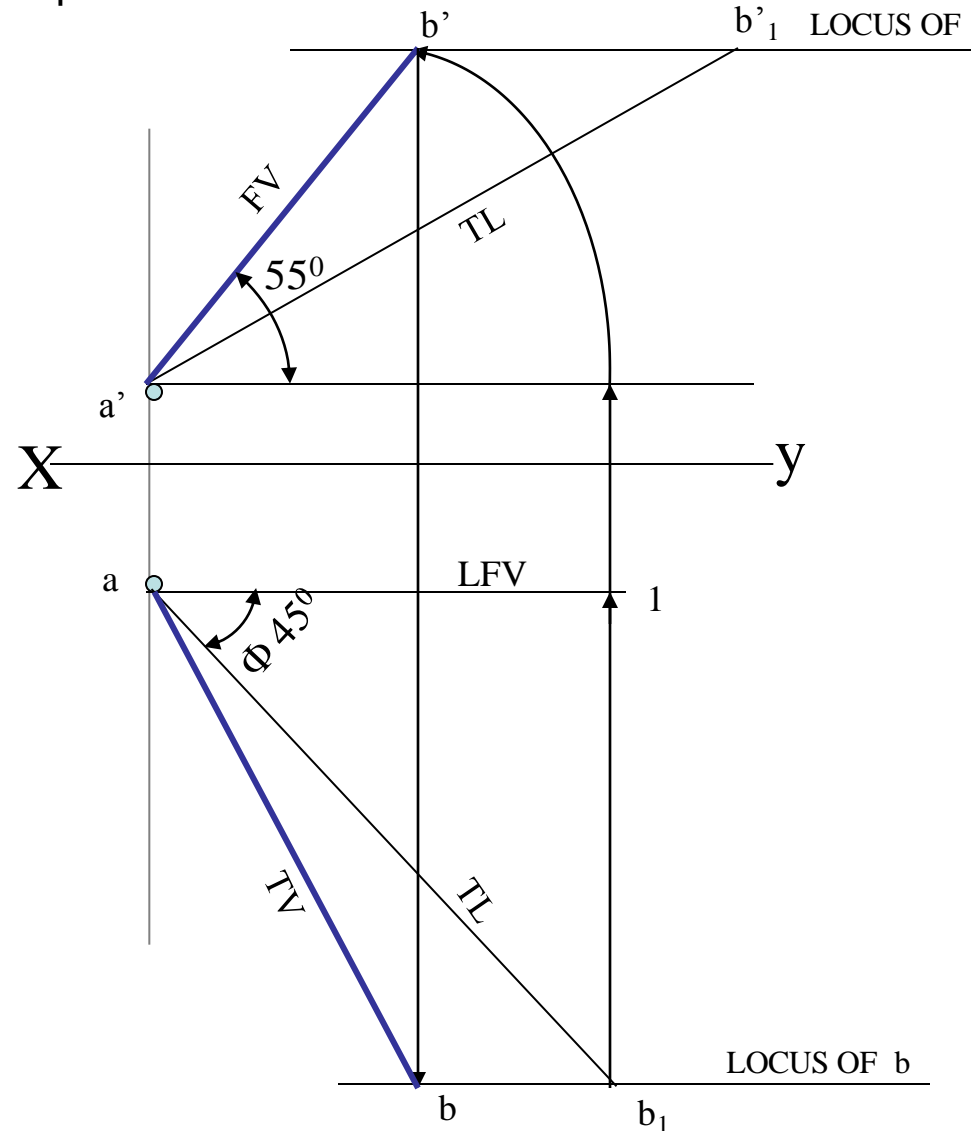


PROBLEM 2:

Line AB 75mm long makes 45° inclination with Vp while its Fv makes 55° . End A is 10 mm above Hp and 15 mm in front of Vp. If line is in 1st quadrant draw its projections and find its inclination with Hp.

Solution Steps:-

1. Draw x-y line.
2. Draw one projector for a' & a
3. Locate a' 10mm above x-y & a 15 mm below xy.
4. Draw a line 45° inclined to xy from point a and cut TL 75 mm on it and name that point b_1 . Draw locus from point b_1
5. Take 55° angle from a' for Fv above xy line.
6. Draw a vertical line from b_1 up to locus of a and name it 1. It is horizontal component of TL & is LFV.
7. Continue it to locus of a' and rotate upward up to the line of Fv and name it b' . This $a'b'$ line is Fv.
8. Drop a projector from b' on locus from point b_1 and name intersecting point b . Line ab is Tv of line AB.
9. Draw locus from b' and from a' with TL distance cut point b_1'
10. Join $a'b_1'$ as TL and measure its angle at a' . It will be true angle of line with HP.

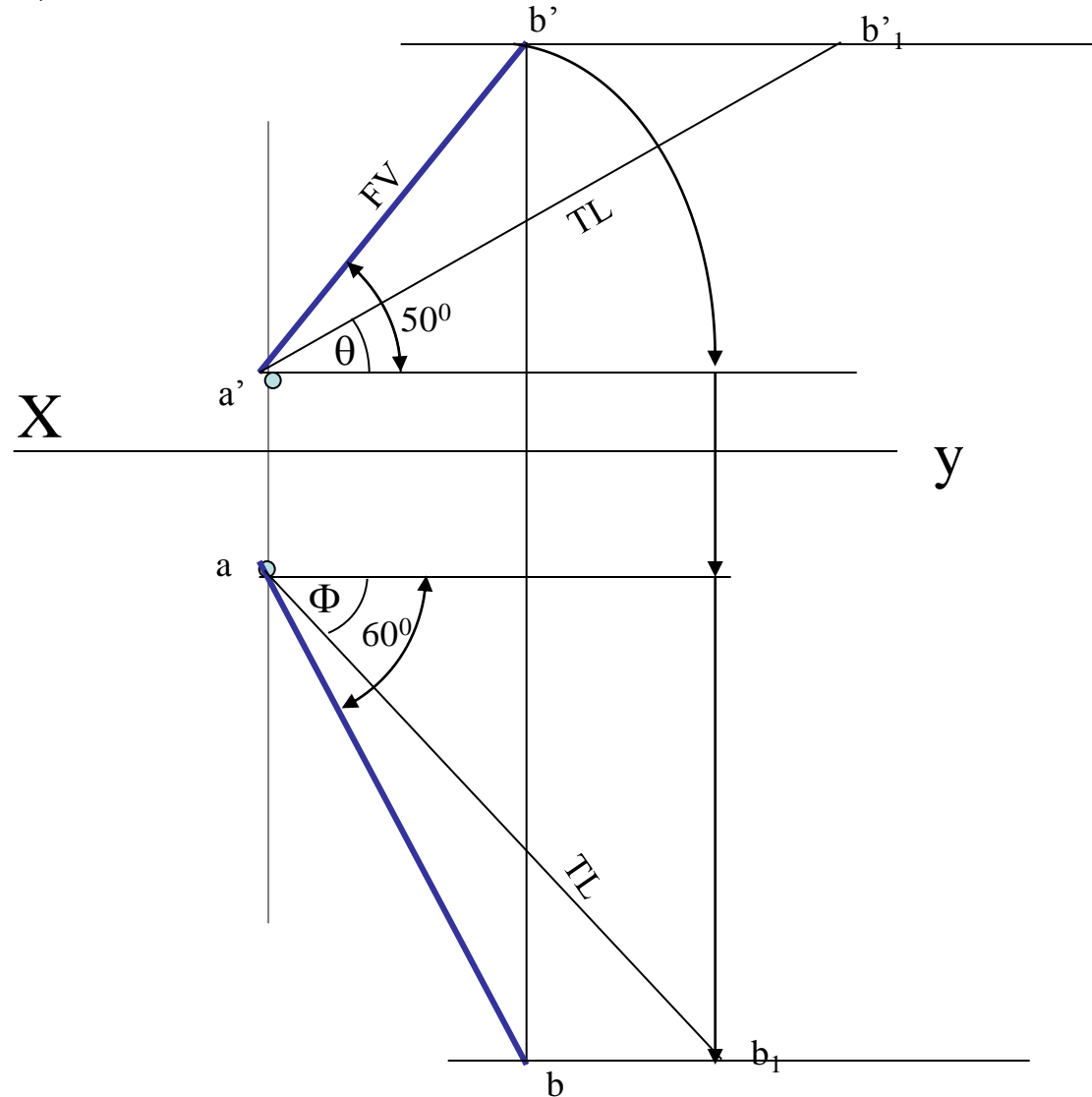


PROBLEM 3:

Fv of line AB is 50° inclined to xy and measures 55 mm long while it's Tv is 60° inclined to xy line. If end A is 10 mm above Hp and 15 mm in front of Vp, draw it's projections, find TL, inclinations of line with Hp & Vp.

SOLUTION STEPS:

1. Draw xy line and one projector.
2. Locate a' 10 mm above xy and a 15 mm below xy line.
3. Draw locus from these points.
4. Draw Fv 50° to xy from a' and mark b' Cutting 55mm on it.
5. Similarly draw Tv 60° to xy from a & drawing projector from b' Locate point b and join a b.
6. Then rotating views as shown, locate True Lengths ab_1 & $a'b_1'$ and their angles with Hp and Vp.

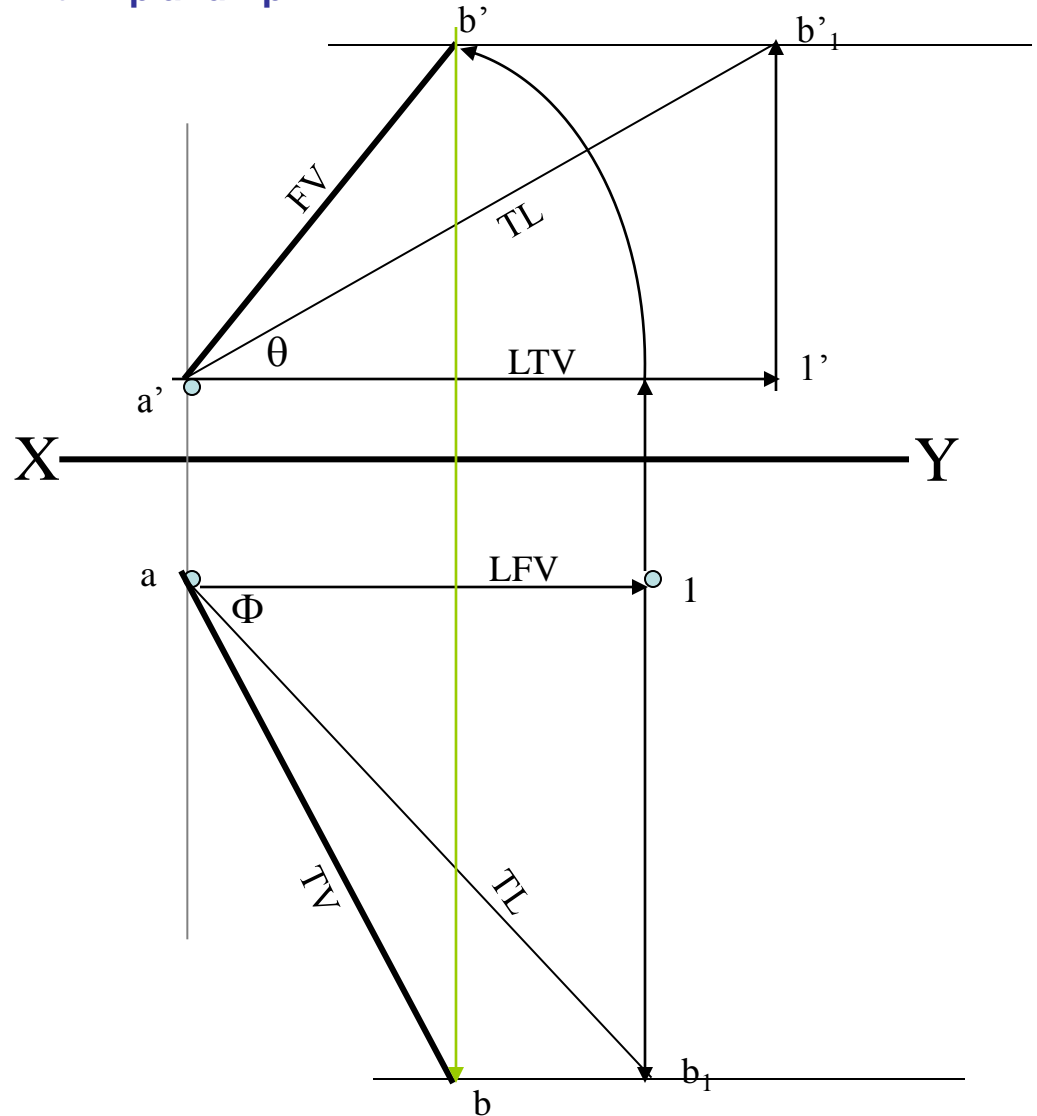


PROBLEM 4 :-

Line AB is 75 mm long .It's Fv and Tv measure 50 mm & 60 mm long respectively. End A is 10 mm above Hp and 15 mm in front of Vp. Draw projections of line AB if end B is in first quadrant. Find angle with Hp and Vp.

SOLUTION STEPS:

1. Draw xy line and one projector.
2. Locate a' 10 mm above xy and a 15 mm below xy line.
3. Draw locus from these points.
4. Cut 60mm distance on locus of a' & mark $1'$ on it as it is LTV.
5. Similarly cut 50mm on locus of a and mark point 1 as it is LFV.
6. From $1'$ draw a vertical line upward and from a' taking TL (75mm) in compass, mark b'_1 point on it. Join $a' b'_1$ points.
7. Draw locus from b'_1
8. With same steps below get b_1 point and draw also locus from it.
9. Now rotating one of the components i.e. $a-1$ locate b' and join a' with it to get Fv.
10. Locate tv similarly and measure Angles θ & Φ



GROUP (B)

PROBLEMS INVOLVING TRACES OF THE LINE.

TRACES OF THE LINE:-

THESE ARE THE POINTS OF INTERSECTIONS OF A LINE (OR IT'S EXTENSION) WITH RESPECTIVE REFERENCE PLANES.

A LINE ITSELF OR IT'S EXTENSION, WHERE EVER TOUCHES H.P., THAT POINT IS CALLED TRACE OF THE LINE ON H.P.(IT IS CALLED H.T.)

SIMILARLY, A LINE ITSELF OR IT'S EXTENSION, WHERE EVER TOUCHES V.P., THAT POINT IS CALLED TRACE OF THE LINE ON V.P.(IT IS CALLED V.T.)

V.T.:- It is a point on **Vp**.
Hence it is called **Fv** of a point in **Vp**.
Hence it's **Tv** comes on XY line.(Here onward named as **V**)

H.T.:- It is a point on **Hp**.
Hence it is called **Tv** of a point in **Hp**.
Hence it's **Fv** comes on **XY line**.(Here onward named as **'h'**)

STEPS TO LOCATE HT.

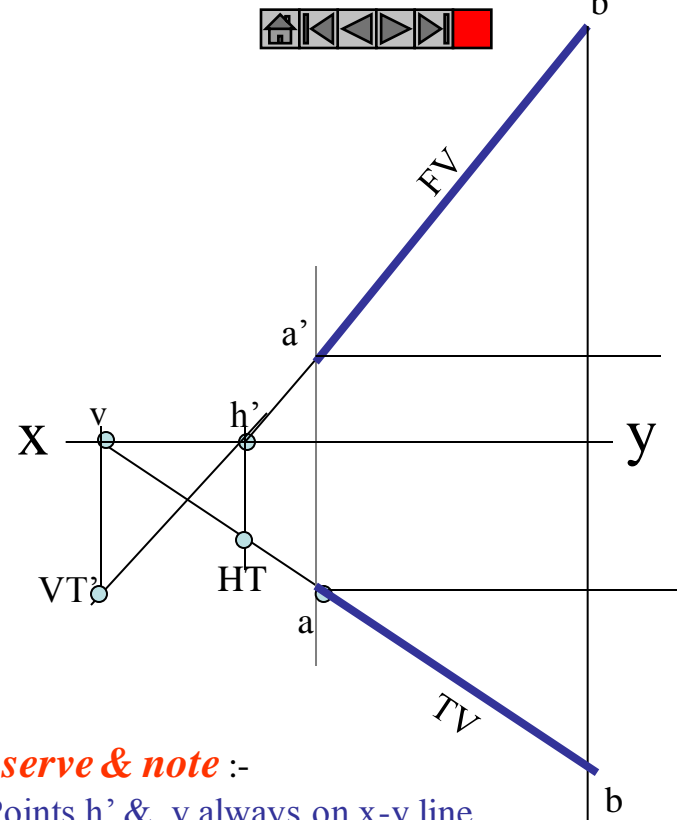
(WHEN PROJECTIONS ARE GIVEN.)

1. Begin with FV. Extend FV up to XY line.
2. Name this point **h'**
(as it is a Fv of a point in Hp)
3. Draw one projector from **h'**.
4. Now extend Tv to meet this projector.
This point is HT

STEPS TO LOCATE VT.

(WHEN PROJECTIONS ARE GIVEN.)

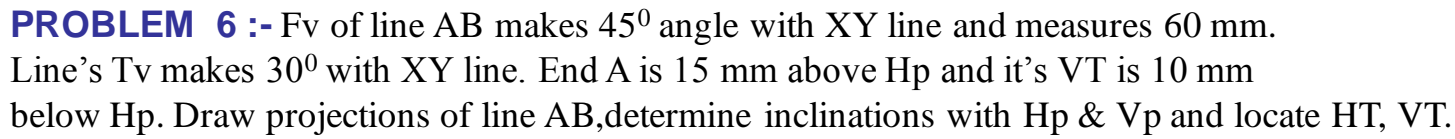
1. Begin with TV. Extend TV up to XY line.
2. Name this point **v**
(as it is a Tv of a point in Vp)
3. Draw one projector from **v**.
4. Now extend Fv to meet this projector.
This point is VT



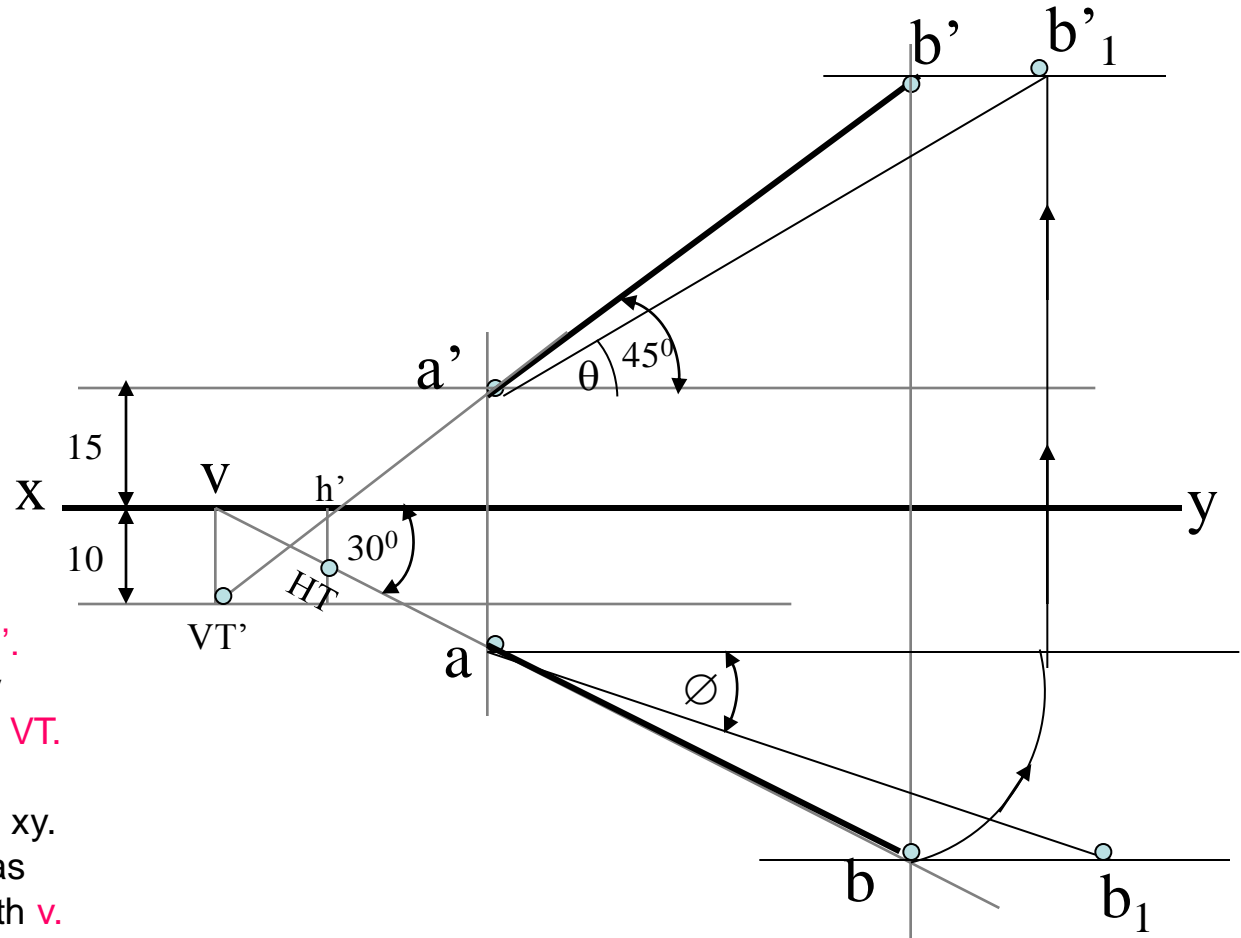
Observe & note :-

1. Points **h'** & **v** always on x-y line.
2. **VT'** & **v** always on one projector.
3. **HT** & **h'** always on one projector.
4. **FV - h' - VT'** always co-linear.
5. **TV - v - HT** always co-linear.

These points are used to solve next three problems.



Draw xy line, one projector and locate fv **a'** 15 mm above xy.
 Take 45° angle from **a'** and marking 60 mm on it locate point **b'**.
 Draw locus of **VT**, 10 mm below xy & extending Fv to this locus locate **VT**.
 as **fv-h'-vt'** lie on one st.line.
 Draw projector from **vt**, locate **v** on xy.
 From **v** take 30° angle downward as **Tv** and it's inclination can begin with **v**.
 Draw projector from **b'** and locate **b** i.e. Tv point.
 Now rotating views as usual **TL** and it's inclinations can be found.
 Name extension of Fv, touching xy as **h'** and below it, on extension of Tv, locate HT.

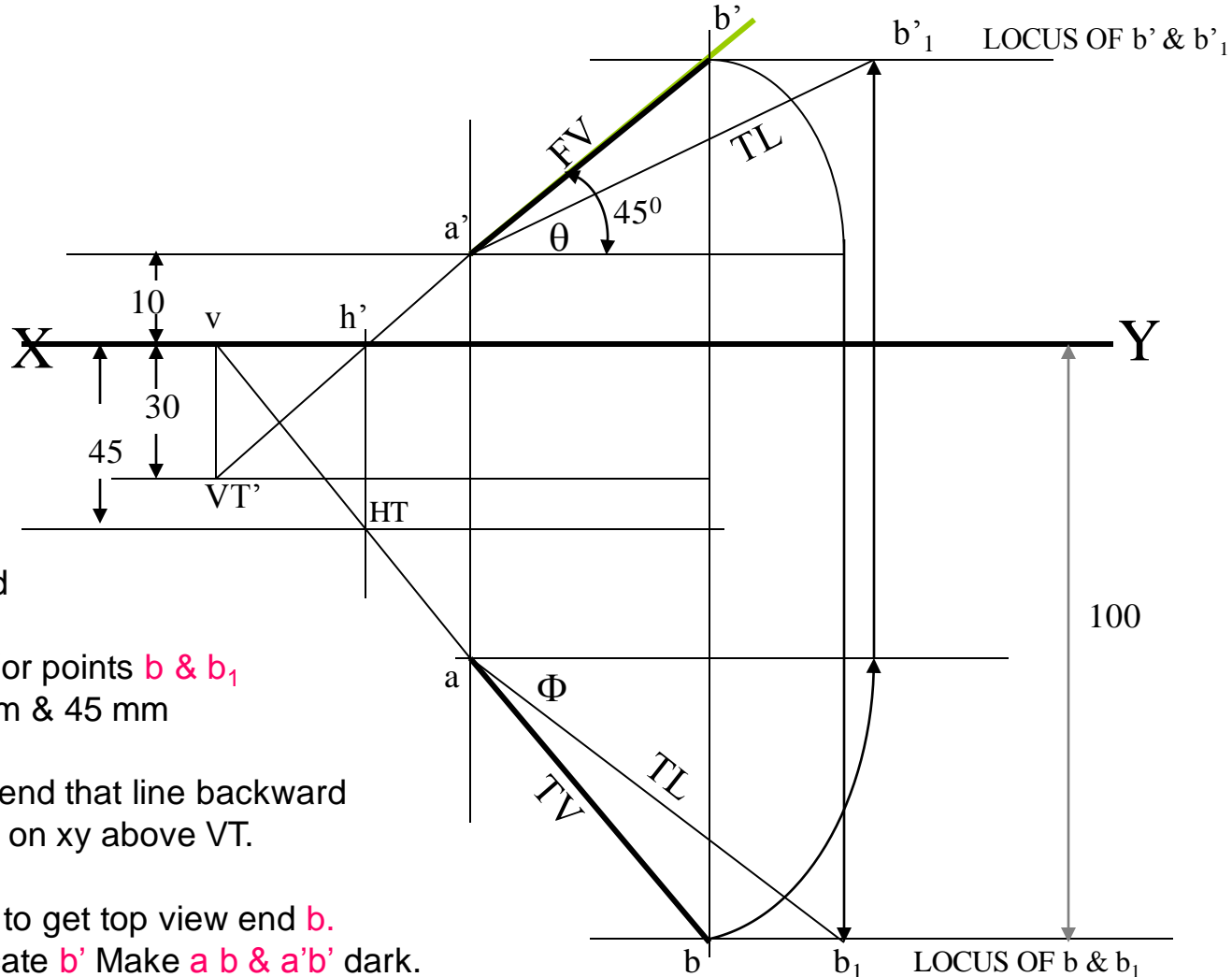


PROBLEM 7 :

One end of line AB is 10mm above Hp and other end is 100 mm in-front of Vp.

It's Fv is 45° inclined to xy while it's HT & VT are 45mm and 30 mm below xy respectively.

Draw projections and find TL with it's inclinations with Hp & VP.



SOLUTION STEPS:-

Draw xy line, one projector and locate a' 10 mm above xy.

Draw locus 100 mm below xy for points b & b_1

Draw loci for VT and HT, 30 mm & 45 mm below xy respectively.

Take 45° angle from a' and extend that line backward to locate h' and VT, & Locate v on xy above VT.

Locate HT below h' as shown.

Then join $v - HT$ - and extend to get top view end b .

Draw projector upward and locate b' Make ab & $a'b'$ dark.

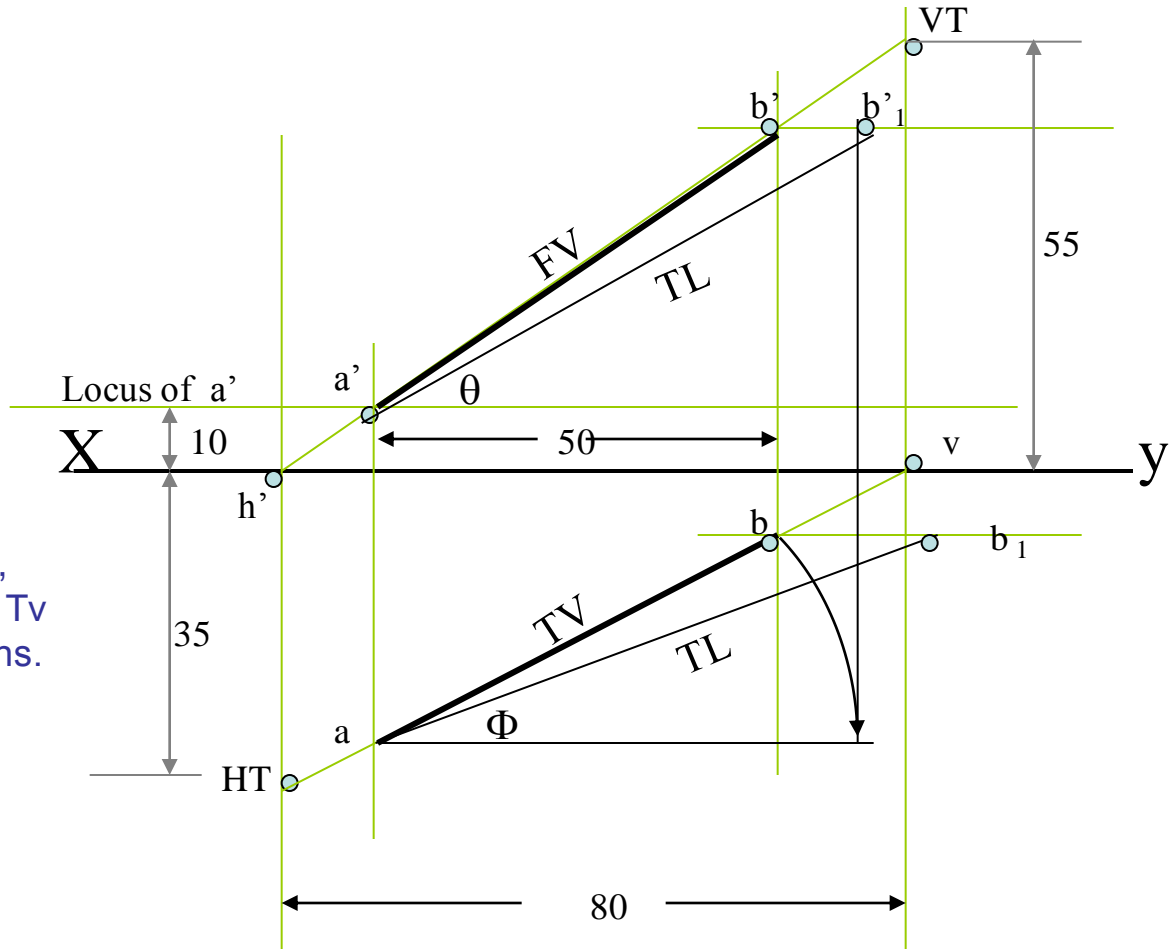
Now as usual rotating views find TL and it's inclinations.

PROBLEM 8 :- Projectors drawn from HT and VT of a line AB are 80 mm apart and those drawn from it's ends are 50 mm apart. End A is 10 mm above Hp, VT is 35 mm below Hp while it's HT is 45 mm in front of Vp. Draw projections, locate traces and find TL of line & inclinations with Hp and Vp.

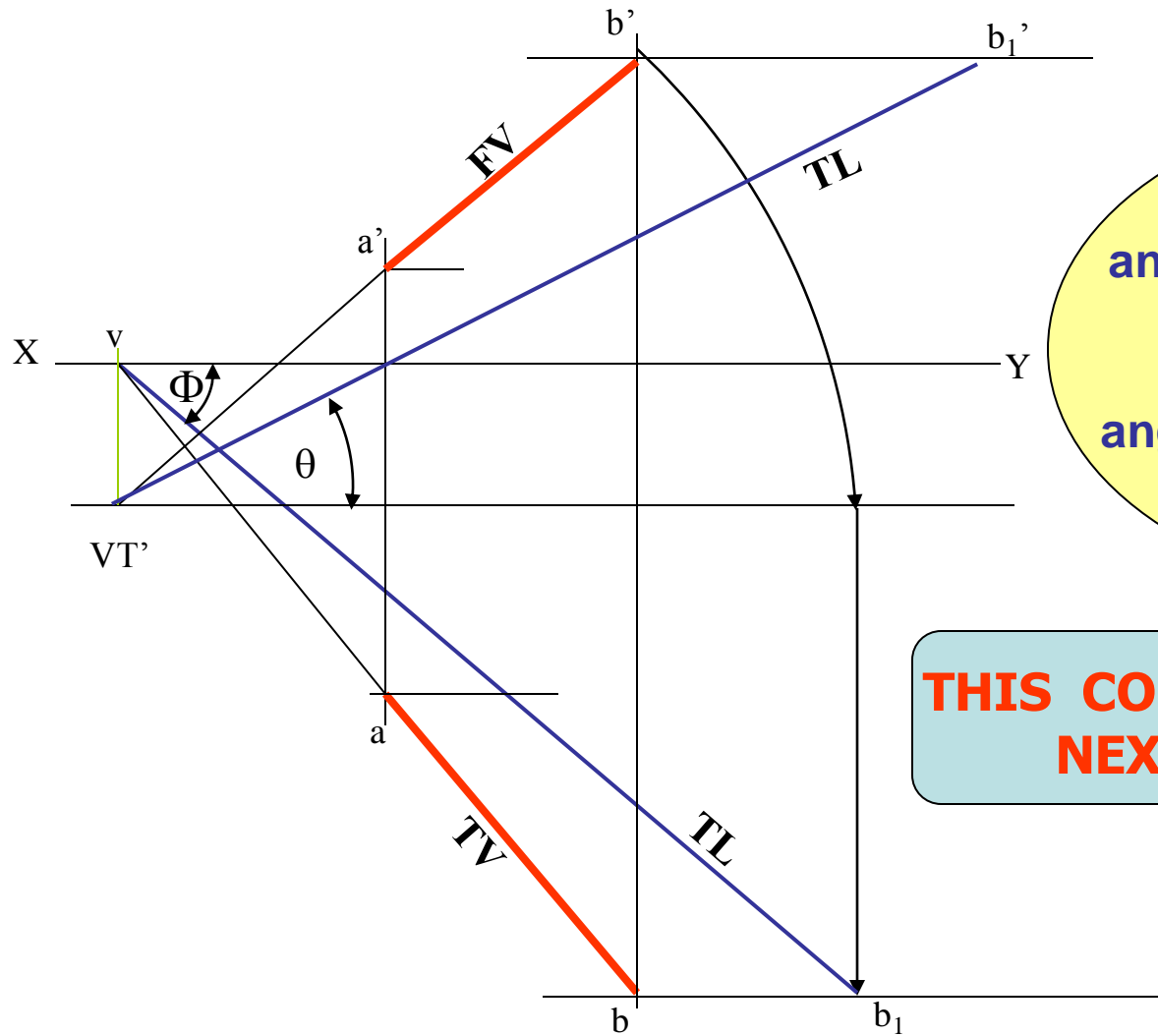
SOLUTION STEPS:-

1. Draw xy line and two projectors, 80 mm apart and locate HT & VT, 35 mm below xy and 55 mm above xy respectively on these projectors.
2. Locate h' and v on xy as usual.

3. Now just like previous two problems, Extending certain lines complete Fv & Tv. And as usual find TL and it's inclinations.



Instead of considering a & a' as projections of first point, if v & VT' are considered as first point, then true inclinations of line with H_p & V_p i.e. angles θ & Φ can be constructed with points VT' & V respectively.



Then from point v & HT angles β & Φ can be drawn.
&
From point VT' & h' angles α & θ can be drawn.

THIS CONCEPT IS USED TO SOLVE NEXT *THREE* PROBLEMS.

PROBLEM 9 :-

Line AB 100 mm long is 30° and 45° inclined to Hp & Vp respectively.

End A is 10 mm above Hp and it's VT is 20 mm below Hp

.Draw projections of the line and it's HT.

SOLUTION STEPS:-

Draw xy, one projector
and locate on it VT and V.

Draw locus of **a'** 10 mm above xy.

Take 30° from VT and draw a line.

Where it intersects with locus of a'
name it a_1' as it is TL of that part.

From a_1' cut 100 mm (TL) on it and locate point b_1'

Now from **v** take 45° and draw a line downwards

& Mark on it distance $VT-a_1$ i.e. TL of extension & name it a_1

Extend this line by 100 mm and mark point b_1 .

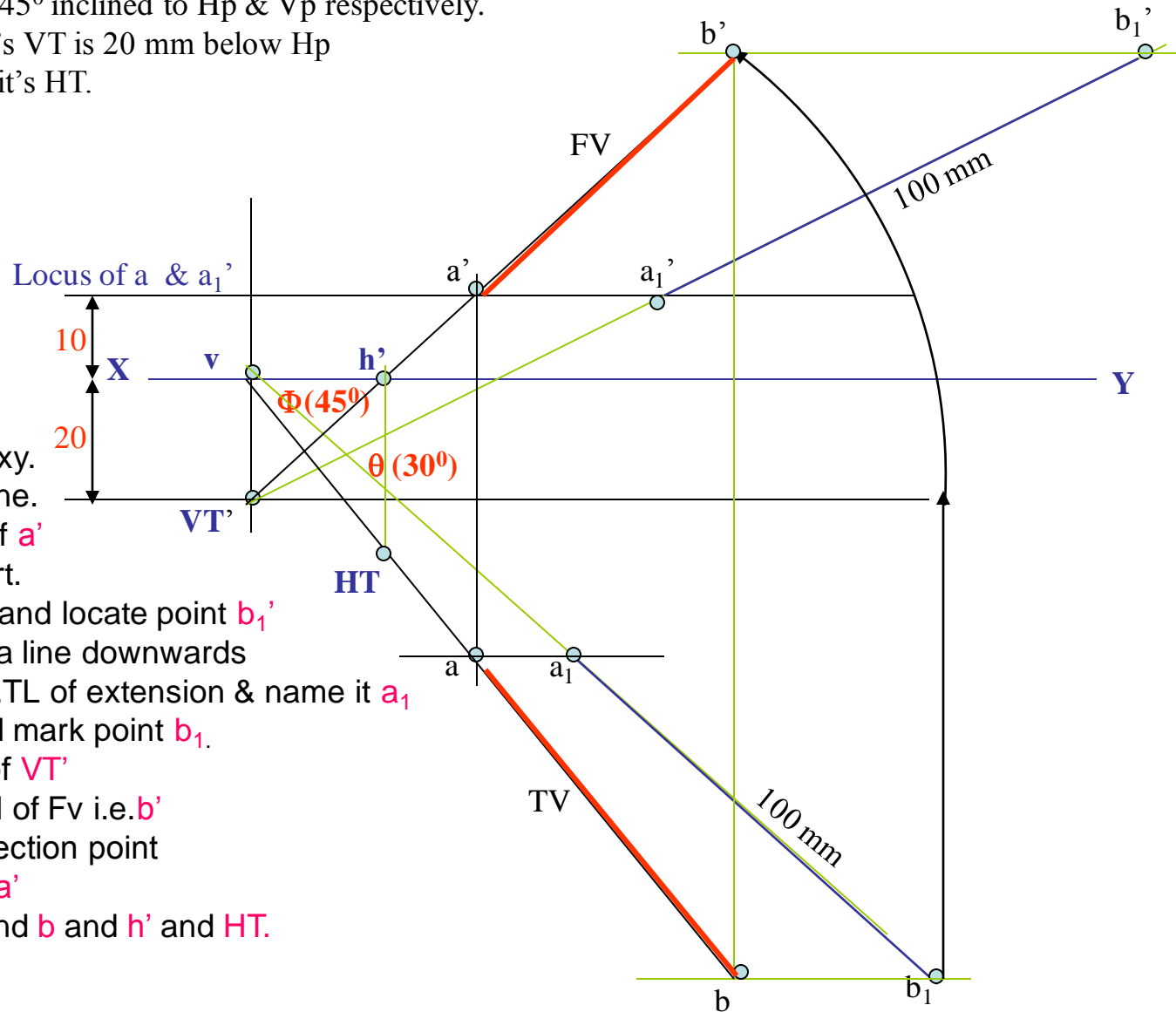
Draw it's component on locus of V_T'

& further rotate to get other end of Fv i.e. **b'**

Join it with VT' and mark intersection point

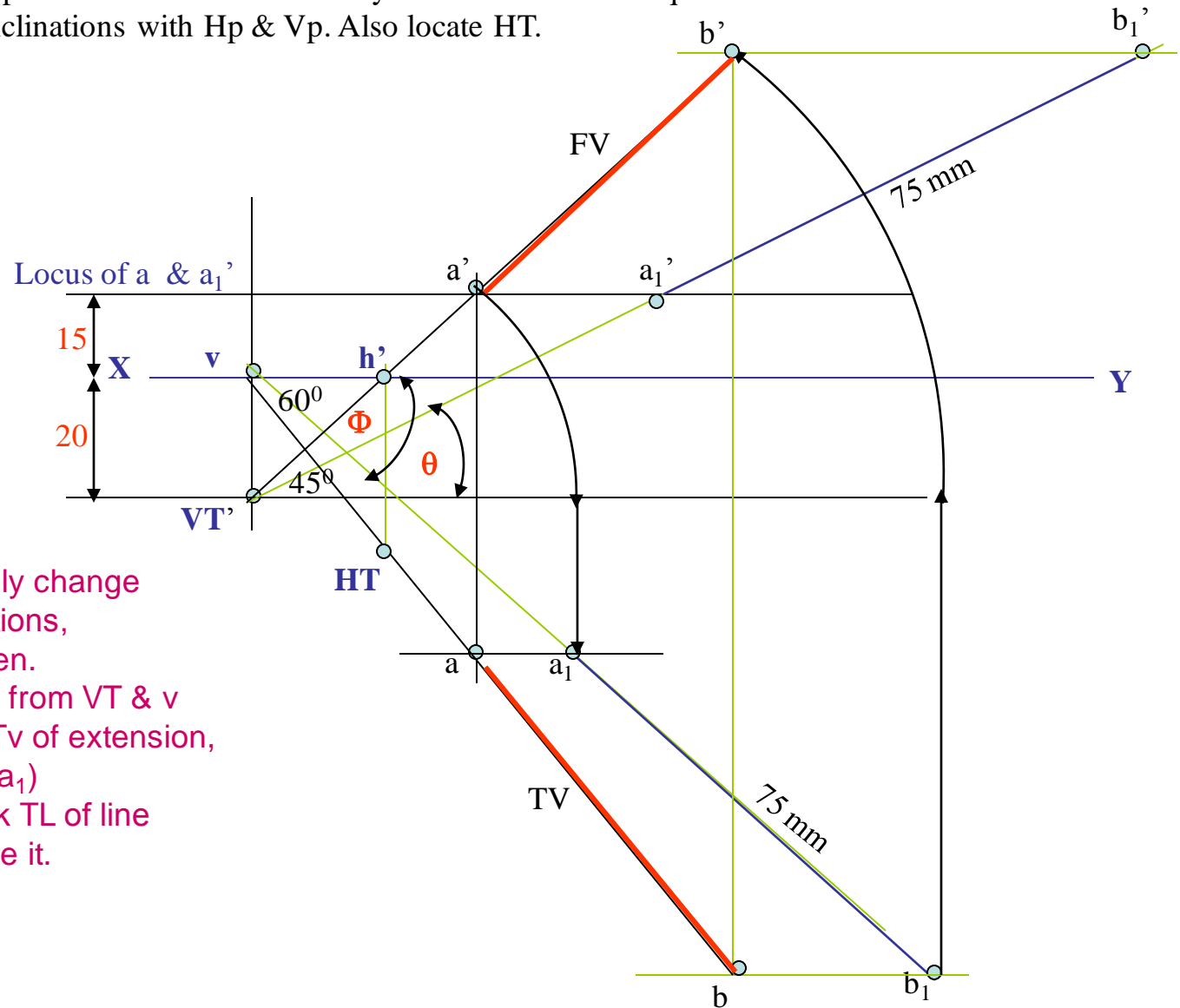
(with locus of a_1') and name it a'

Now as usual locate points **a** and **b** and **h'** and **HT**.





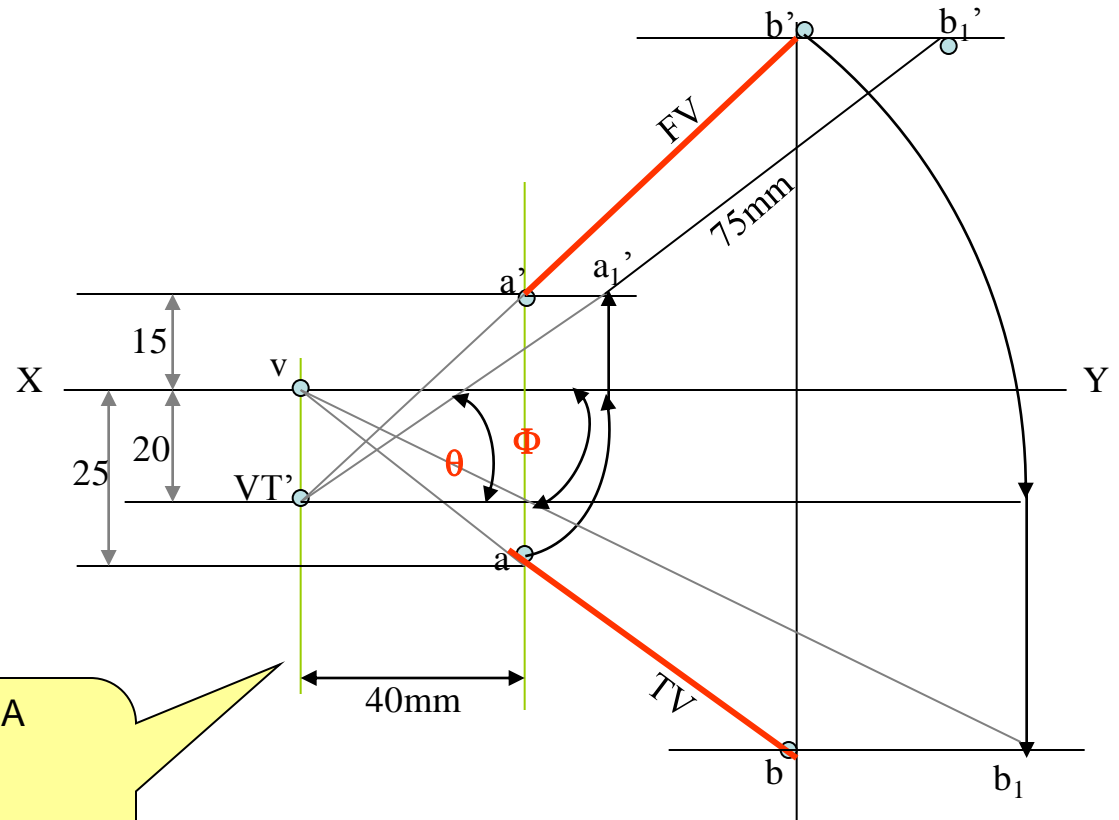
A line AB is 75 mm long. It's Fv & Tv make 45° and 60° inclinations with X-Y line resp
End A is 15 mm above Hp and VT is 20 mm below Xy line. Line is in first quadrant.
Draw projections, find inclinations with Hp & Vp. Also locate HT. b'



SOLUTION STEPS:-

Similar to the previous only change is instead of line's inclinations, views inclinations are given. So first take those angles from VT & v Properly, construct Fv & Tv of extension, then determine it's TL($V-a_1$) and on it's extension mark TL of line and proceed and complete it.

PROBLEM 11 :- The projectors drawn from VT & end A of line AB are 40mm apart.
 End A is 15mm above Hp and 25 mm in front of Vp. VT of line is 20 mm below Hp.
 If line is 75mm long, draw it's projections, find inclinations with HP & Vp

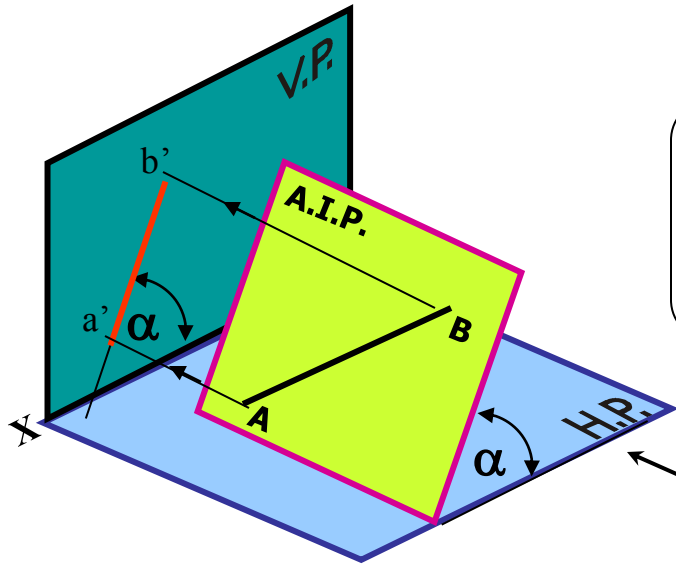


Draw two projectors for VT & end A
 Locate these points and then

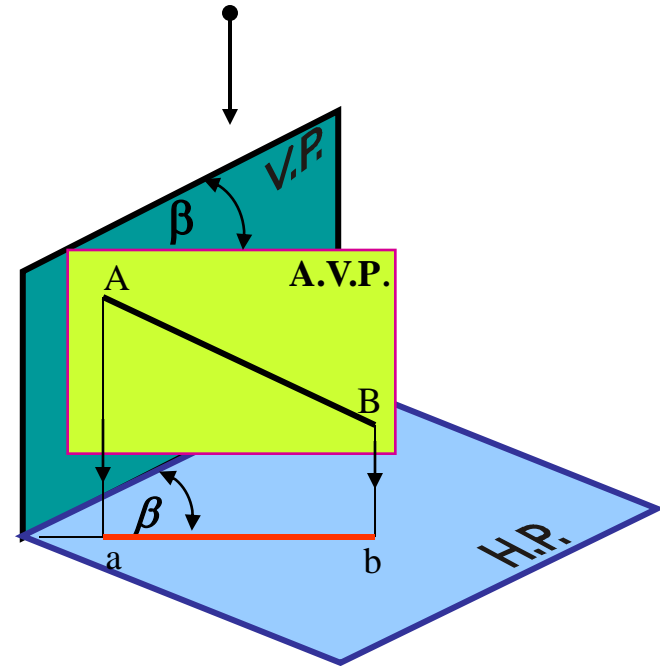
YES !
YOU CAN COMPLETE IT.

GROUP (C)

CASES OF THE LINES IN A.V.P., A.I.P. & PROFILE PLANE.

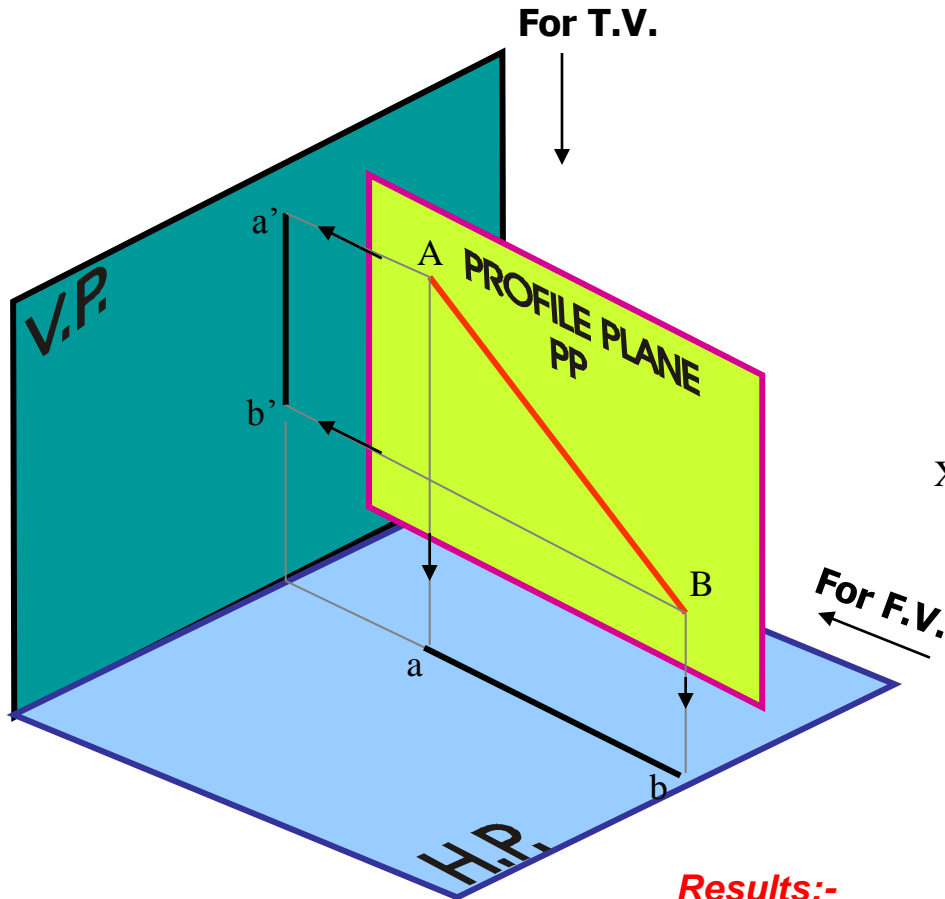


Line AB is in AIP as shown in above figure no 1.
 It's FV ($a'b'$) is shown projected on Vp.(Looking in arrow direction)
 Here one can clearly see that the
Inclination of AIP with HP = Inclination of FV with XY line

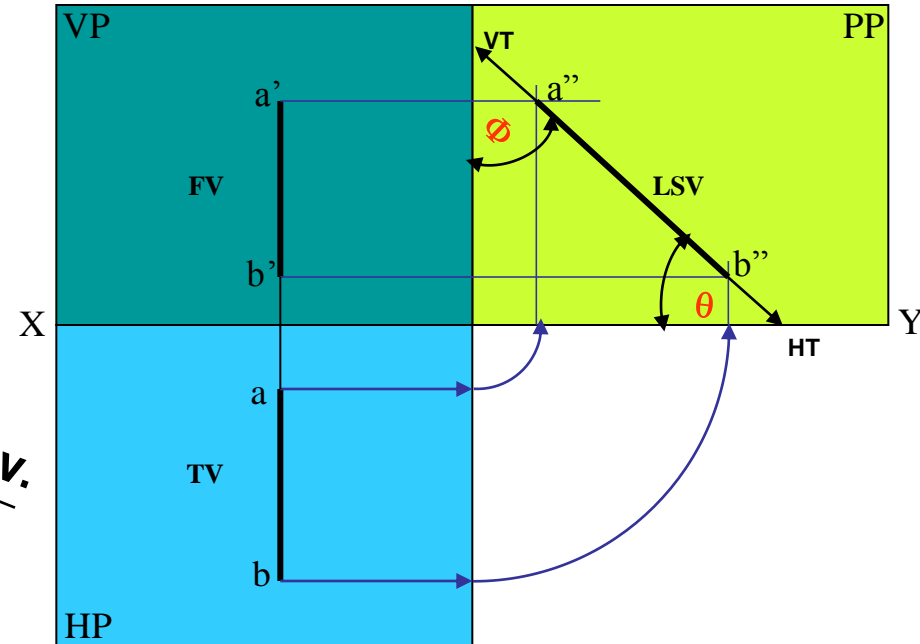


Line AB is in AVP as shown in above figure no 2..
 It's TV ($a b$) is shown projected on Hp.(Looking in arrow direction)
 Here one can clearly see that the
Inclination of AVP with VP = Inclination of TV with XY line

LINE IN A PROFILE PLANE (MEANS IN A PLANE PERPENDICULAR TO BOTH HP & VP)



ORTHOGRAPHIC PATTERN OF LINE IN PROFILE PLANE

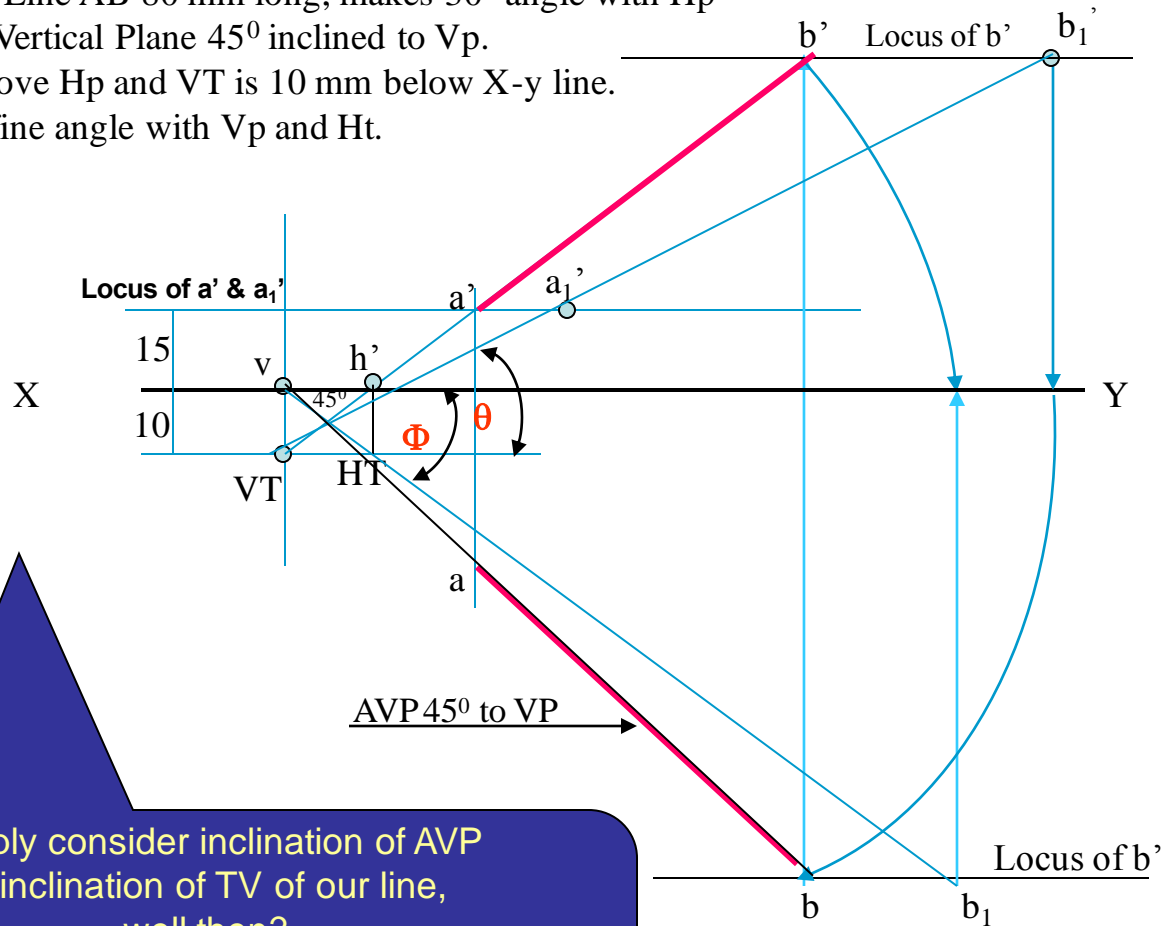


Results:-

1. TV & FV both are vertical, hence arrive on one single projector.
2. It's Side View shows True Length (TL)
3. Sum of it's inclinations with HP & VP equals to 90° ($\theta + \Phi = 90^\circ$)
4. It's HT & VT arrive on same projector and can be easily located From Side View.

OBSERVE CAREFULLY ABOVE GIVEN ILLUSTRATION AND 2nd SOLVED PROBLEM.

PROBLEM 12 :- Line AB 80 mm long, makes 30° angle with Hp and lies in an Aux. Vertical Plane 45° inclined to Vp.
 End A is 15 mm above Hp and VT is 10 mm below X-y line.
 Draw projections, find angle with Vp and Ht.



Simply consider inclination of AVP as inclination of TV of our line, well then?

You sure can complete it as previous problems!
Go ahead!!

PROBLEM 13 :- A line AB, 75mm long, has one end A in Vp. Other end B is 15 mm above Hp and 50 mm in front of Vp. Draw the projections of the line when sum of it's Inclinations with HP & Vp is 90° , means it is lying in a profile plane. Find true angles with ref.planes and it's traces.

SOLUTION STEPS:-

After drawing xy line and one projector
Locate top view of A i.e point a on xy as
It is in Vp,

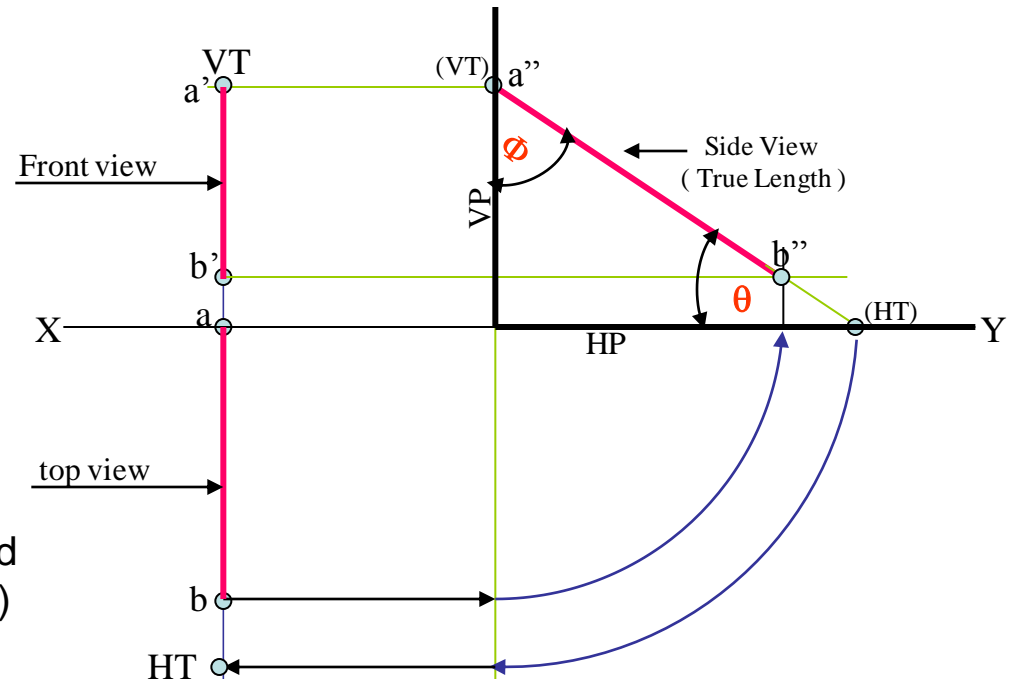
Locate Fv of B i.e. b' 15 mm above xy as
it is above Hp. and Tv of B i.e. b, 50 mm
below xy as it is 50 mm in front of Vp

Draw side view structure of Vp and Hp
and locate S.V. of point B i.e. b''

From this point cut 75 mm distance on Vp and
Mark a'' as A is in Vp. (This is also VT of line.)

From this point draw locus to left & get a'
Extend SV up to Hp. It will be HT. As it is a Tv
Rotate it and bring it on projector of b.

Now as discussed earlier SV gives TL of line
and at the same time on extension up to Hp & Vp
gives inclinations with those panes.



APPLICATIONS OF PRINCIPLES OF PROJECTIONS OF LINES IN SOLVING CASES OF DIFFERENT PRACTICAL SITUATIONS.

In these types of problems some situation in the field
or

some object will be described .

It's relation with Ground (HP)

And

a Wall or some vertical object (VP) will be given.

Indirectly information regarding Fv & Tv of some line or lines,
inclined to both reference Planes will be given

and

you are supposed to draw it's projections

and

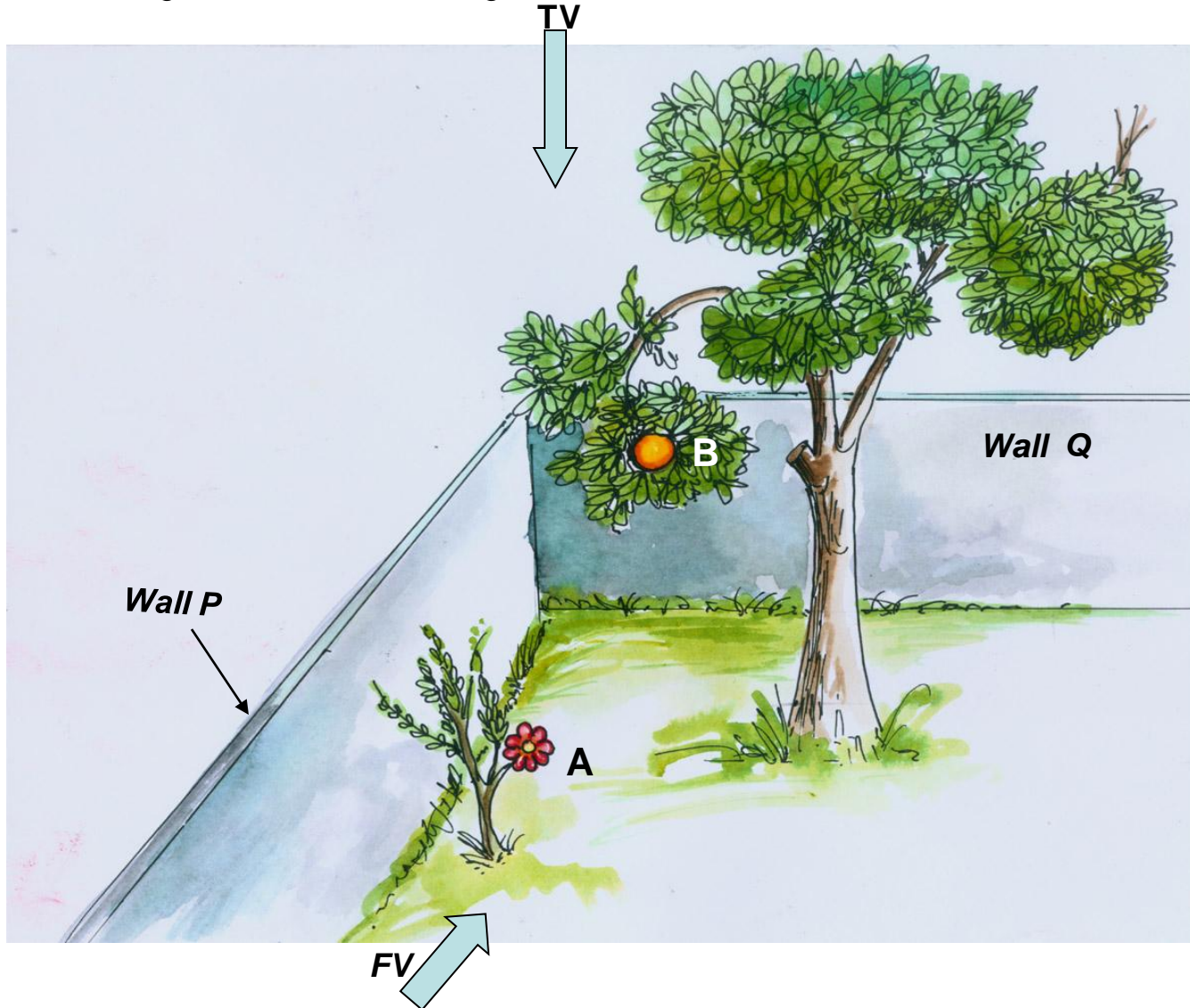
further to determine it's true Length and it's inclinations with ground.

Here various problems along with
actual pictures of those situations are given
for you to understand those clearly.

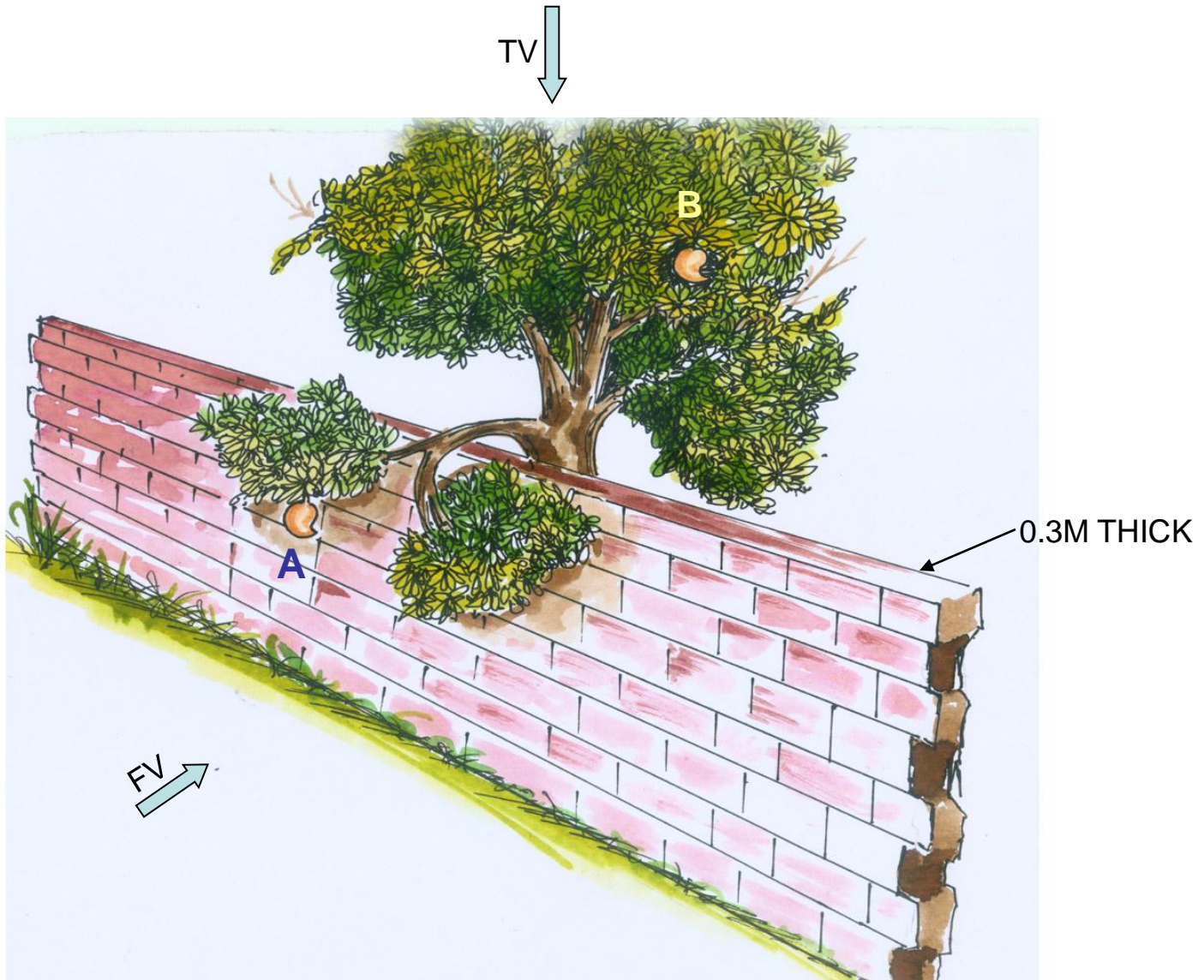
Now looking for views in given **ARROW** directions,
YOU are supposed to draw projections & find answers,
Off course you must visualize the situation properly.

**CHECK YOUR ANSWERS
WITH THE SOLUTIONS
GIVEN IN THE END.
ALL THE BEST !!**

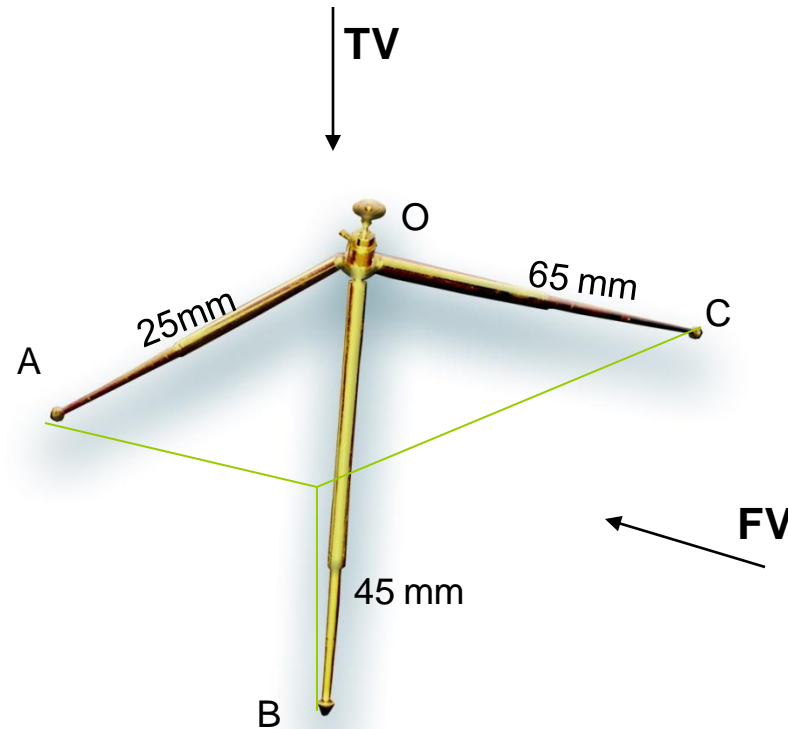
PROBLEM 14:-Two objects, a flower (A) and an orange (B) are within a rectangular compound wall, whose P & Q are walls meeting at 90° . Flower A is 1M & 5.5 M from walls P & Q respectively. Orange B is 4M & 1.5M from walls P & Q respectively. Drawing projection, find distance between them. If flower is 1.5 M and orange is 3.5 M above the ground. Consider suitable scale..



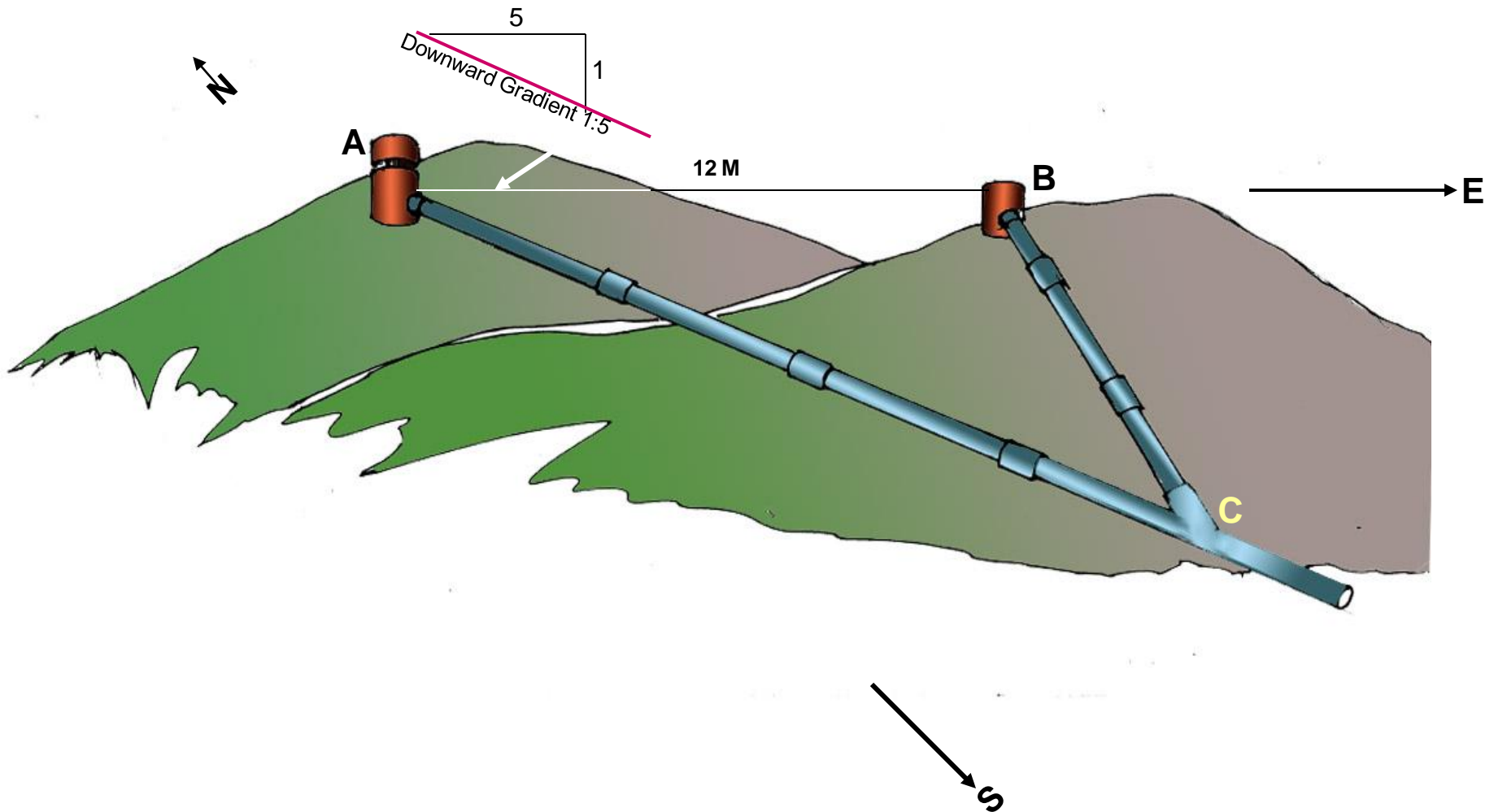
PROBLEM 15 :- Two mangos on a tree A & B are 1.5 m and 3.00 m above ground and those are 1.2 m & 1.5 m from a 0.3 m thick wall but on opposite sides of it. If the distance measured between them along the ground and parallel to wall is 2.6 m, Then find real distance between them by drawing their projections.



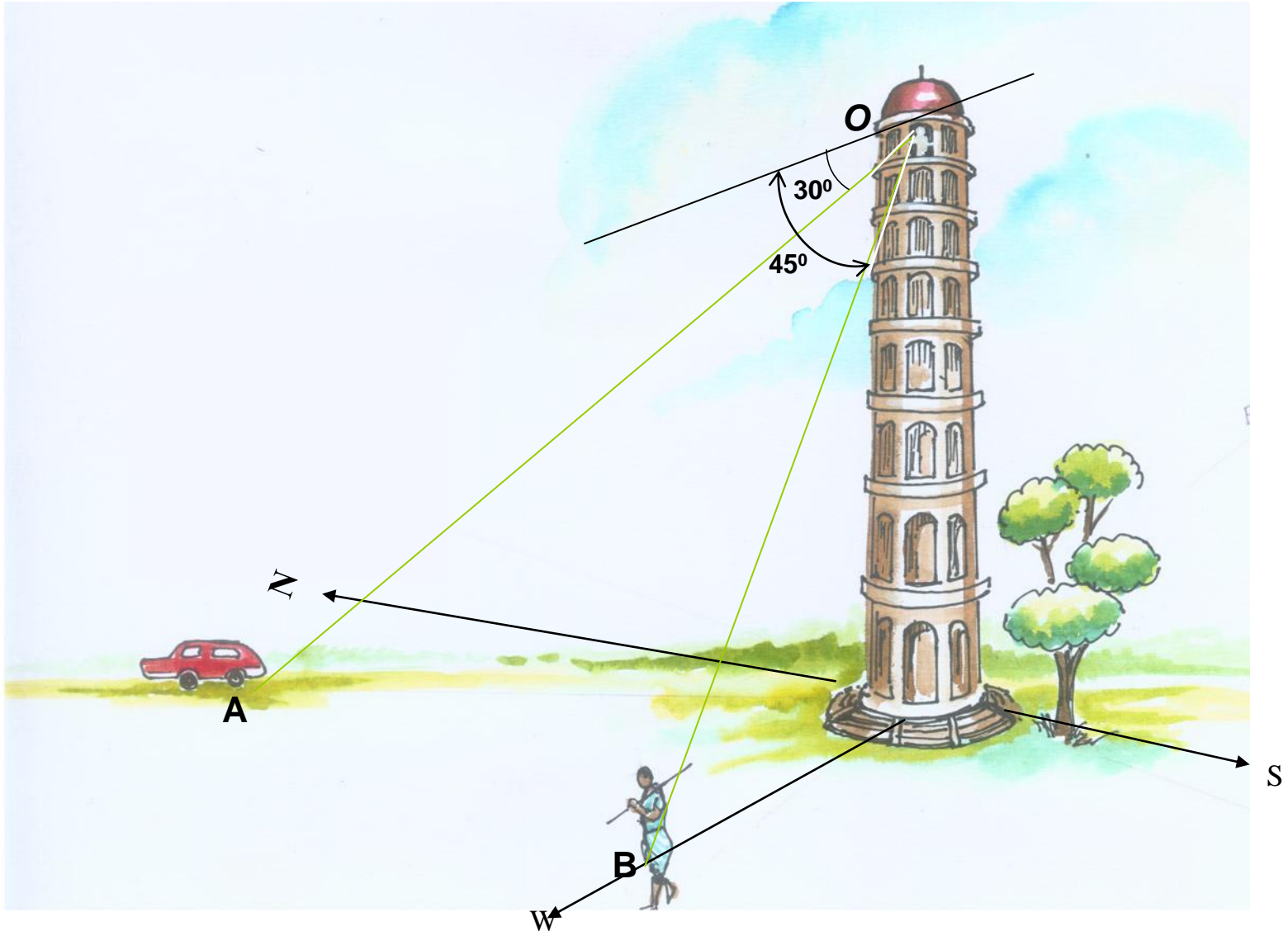
PROBLEM 16 :- oa , ob & oc are three lines, 25mm, 45mm and 65mm long respectively. All equally inclined and the shortest is vertical. This fig. is TV of three rods OA, OB and OC whose ends A, B & C are on ground and end O is 100mm above ground. Draw their projections and find length of each along with their angles with ground.



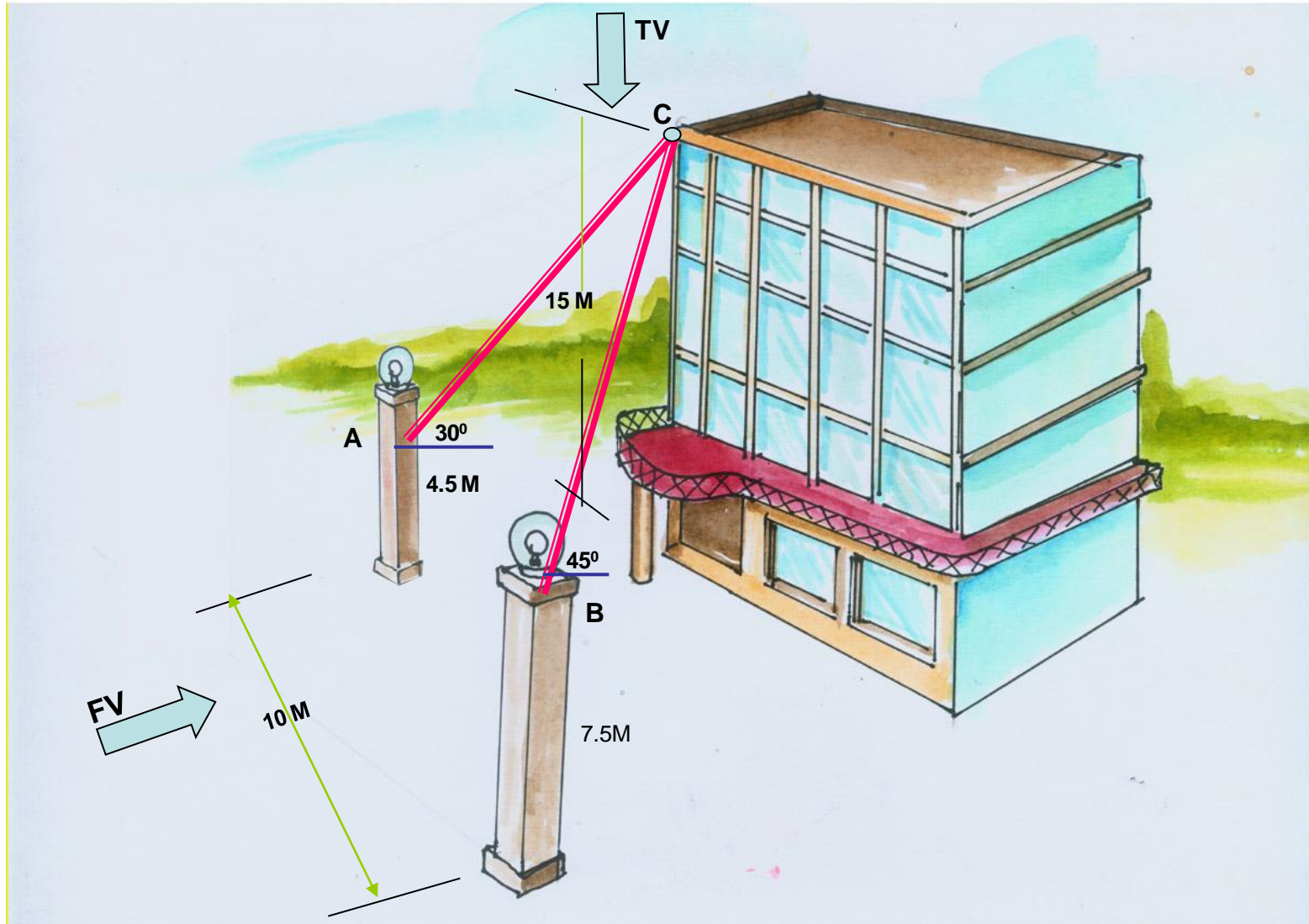
PROBLEM 17:- A pipe line from point **A** has a downward gradient 1:5 and it runs due East-South. Another Point **B** is 12 M from **A** and due East of **A** and in same level of **A**. Pipe line from **B** runs 20° Due East of South and meets pipe line from **A** at point **C**. Draw projections and find length of pipe line from B and it's inclination with ground.



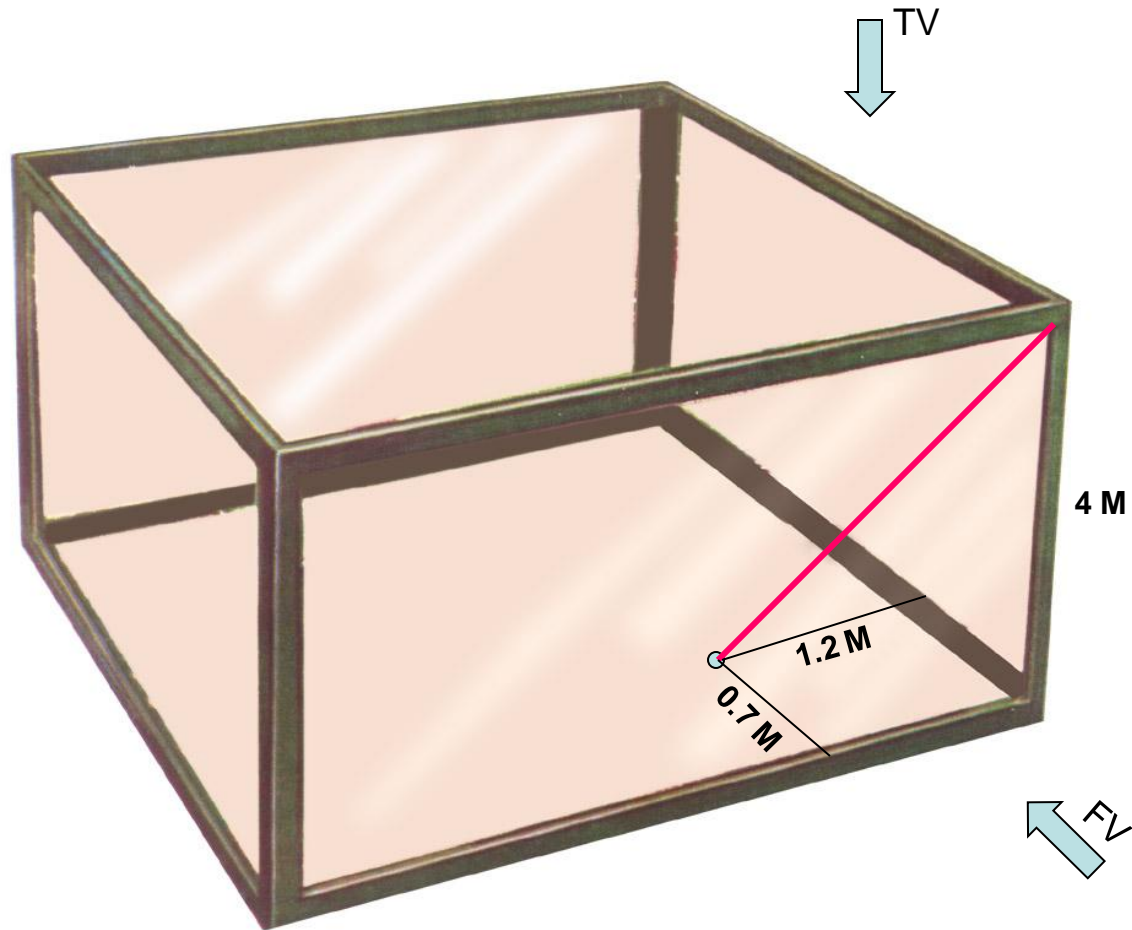
PROBLEM 18: A person observes two objects, A & B, on the ground, from a tower, 15 M high, At the angles of depression 30° & 45° . Object A is in due North-West direction of observer and object B is due West direction. Draw projections of situation and find distance of objects from observer and from tower also.



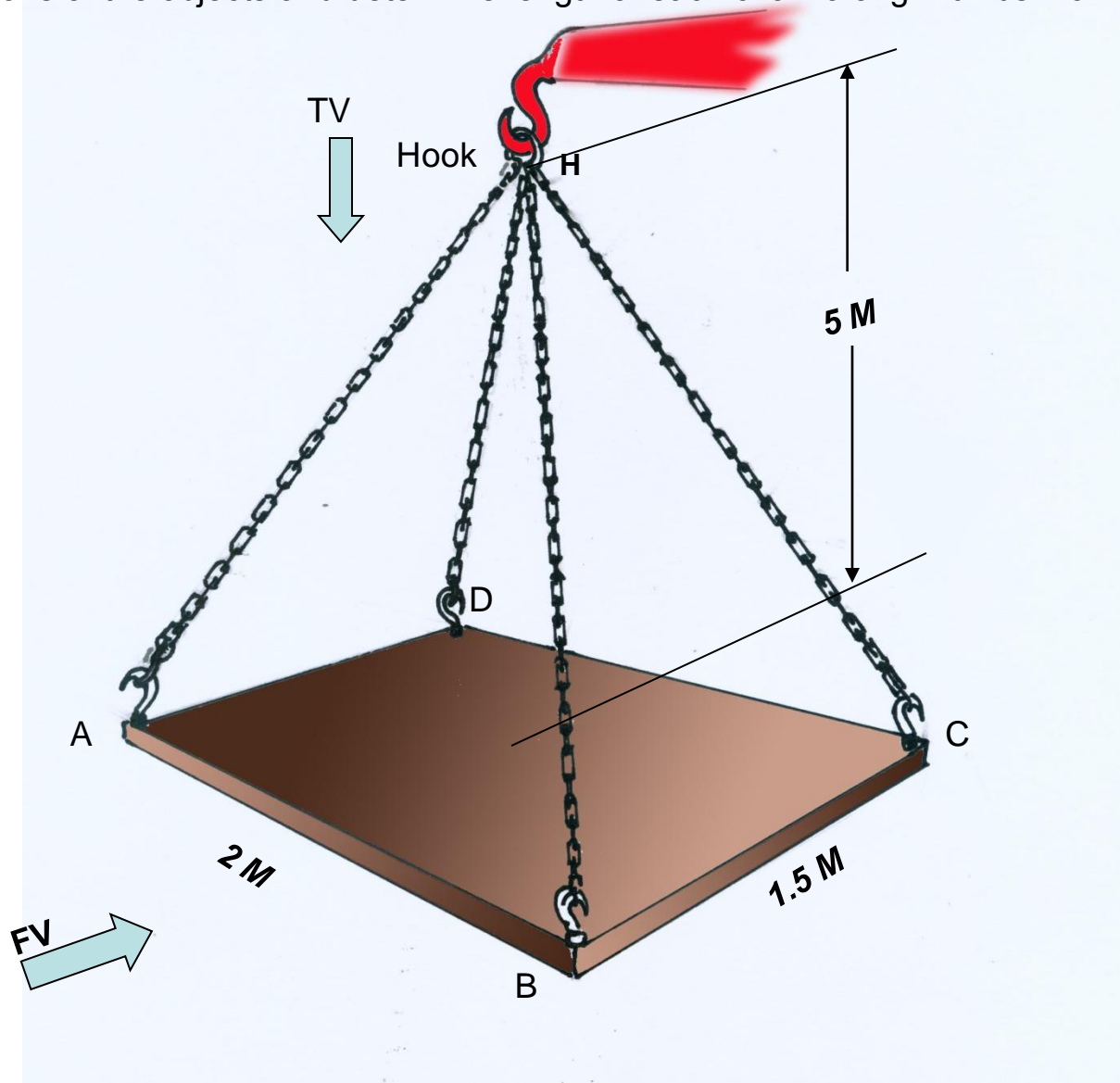
PROBLEM 19:- Guy ropes of two poles fixed at 4.5m and 7.5 m above ground, are attached to a corner of a building 15 M high, make 30° and 45° inclinations with ground respectively. The poles are 10 M apart. Determine by drawing their projections, Length of each rope and distance of poles from building.



PROBLEM 20:- A tank of 4 M height is to be strengthened by four stay rods from each corner by fixing their other ends to the flooring, at a point 1.2 M and 0.7 M from two adjacent walls respectively, as shown. Determine graphically length and angle of each rod with flooring.



PROBLEM 21:- A horizontal wooden platform 2 M long and 1.5 M wide is supported by four chains from its corners and chains are attached to a hook 5 M above the center of the platform. Draw projections of the objects and determine length of each chain along with its inclination with ground.



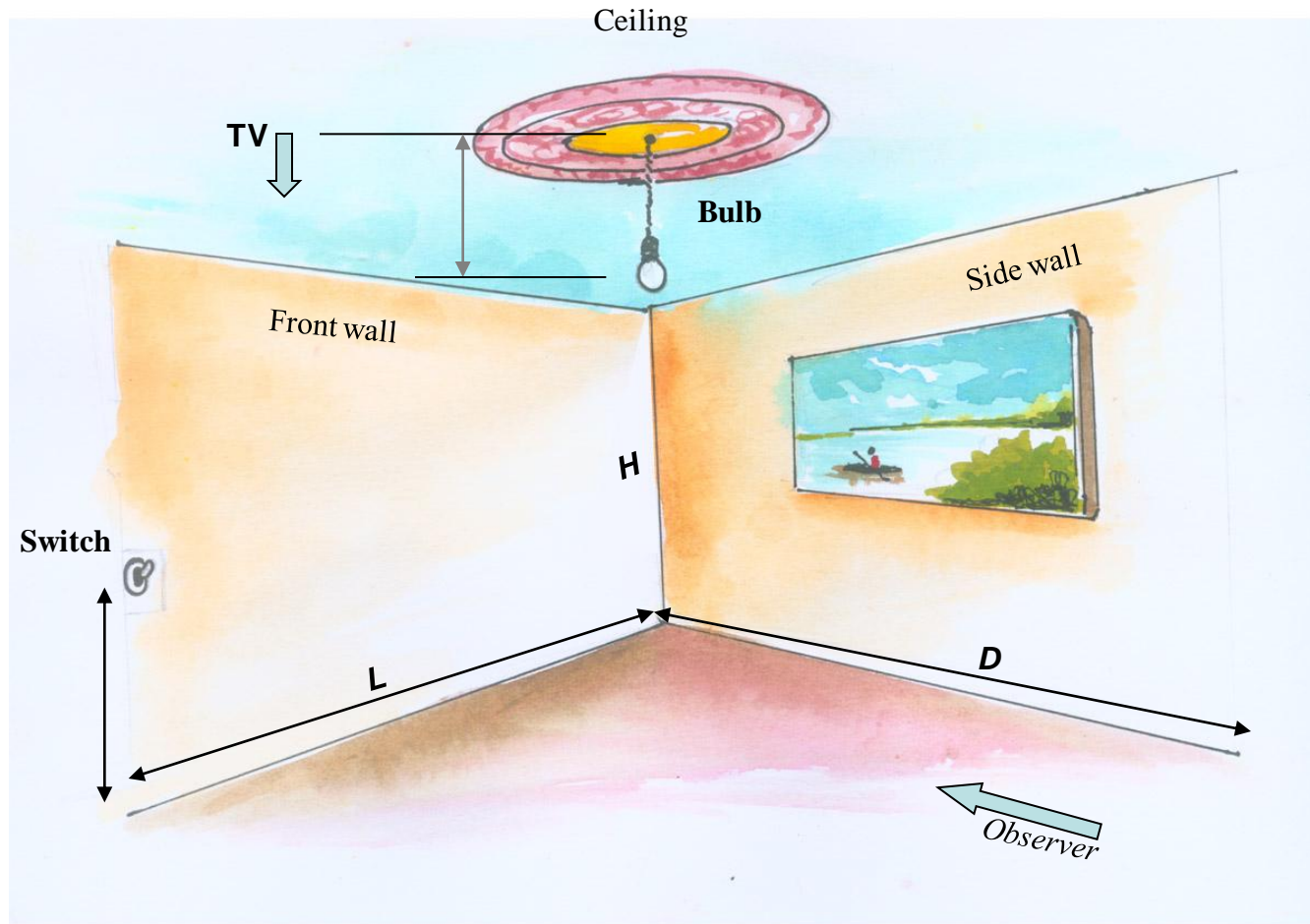
PROBLEM 22.

A room is of size 6.5m L ,5m D,3.5m high.

An electric bulb hangs 1m below the center of ceiling.

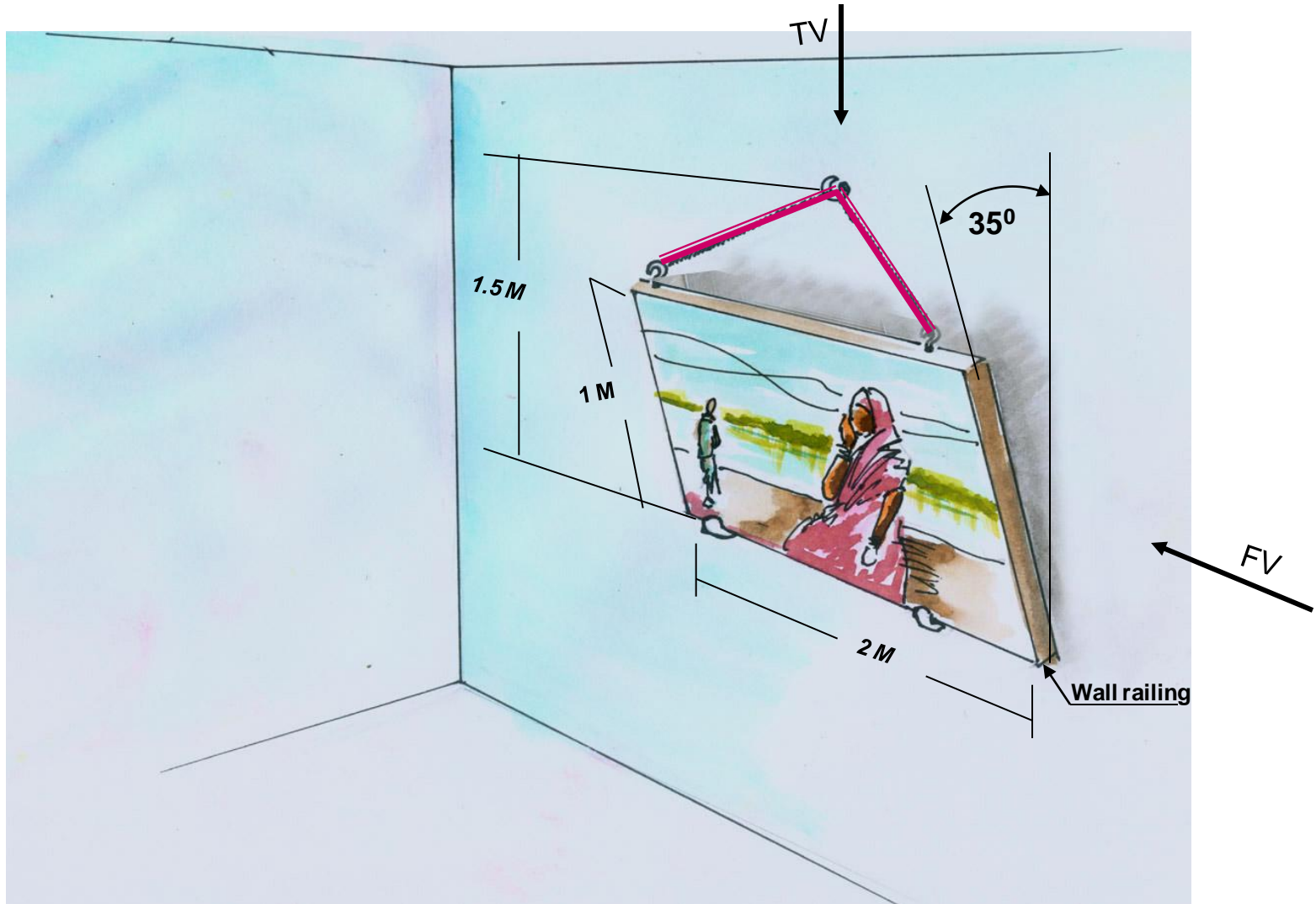
A switch is placed in one of the corners of the room, 1.5m above the flooring.

Draw the projections an determine real distance between the bulb and switch.



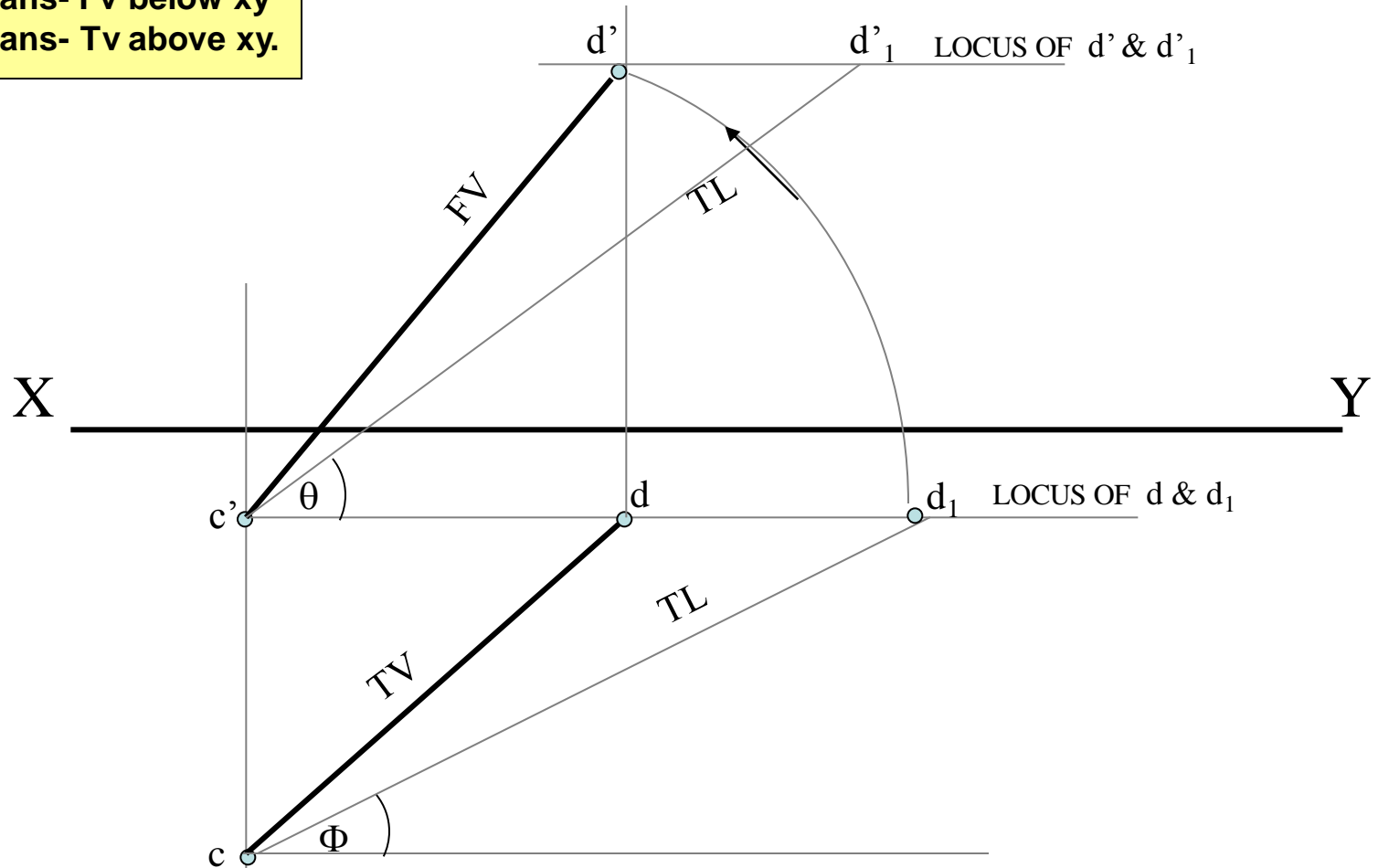
PROBLEM 23:-

A PICTURE FRAME 2 M WIDE AND 1 M TALL IS RESTING ON HORIZONTAL WALL RAILING MAKES 35° INCLINATION WITH WALL. IT IS ATTACHED TO A HOOK IN THE WALL BY TWO STRINGS. THE HOOK IS 1.5 M ABOVE WALL RAILING. DETERMINE LENGTH OF EACH CHAIN AND TRUE ANGLE BETWEEN THEM



T.V. of a 75 mm long Line CD, measures 50 mm.
End C is 15 mm below Hp and 50 mm in front of Vp.
End D is 15 mm in front of Vp and it is above Hp.
Draw projections of CD and find angles with Hp and Vp.

BELOW HP- Means- Fv below xy
BEHIND V p- Means- Tv above xy.



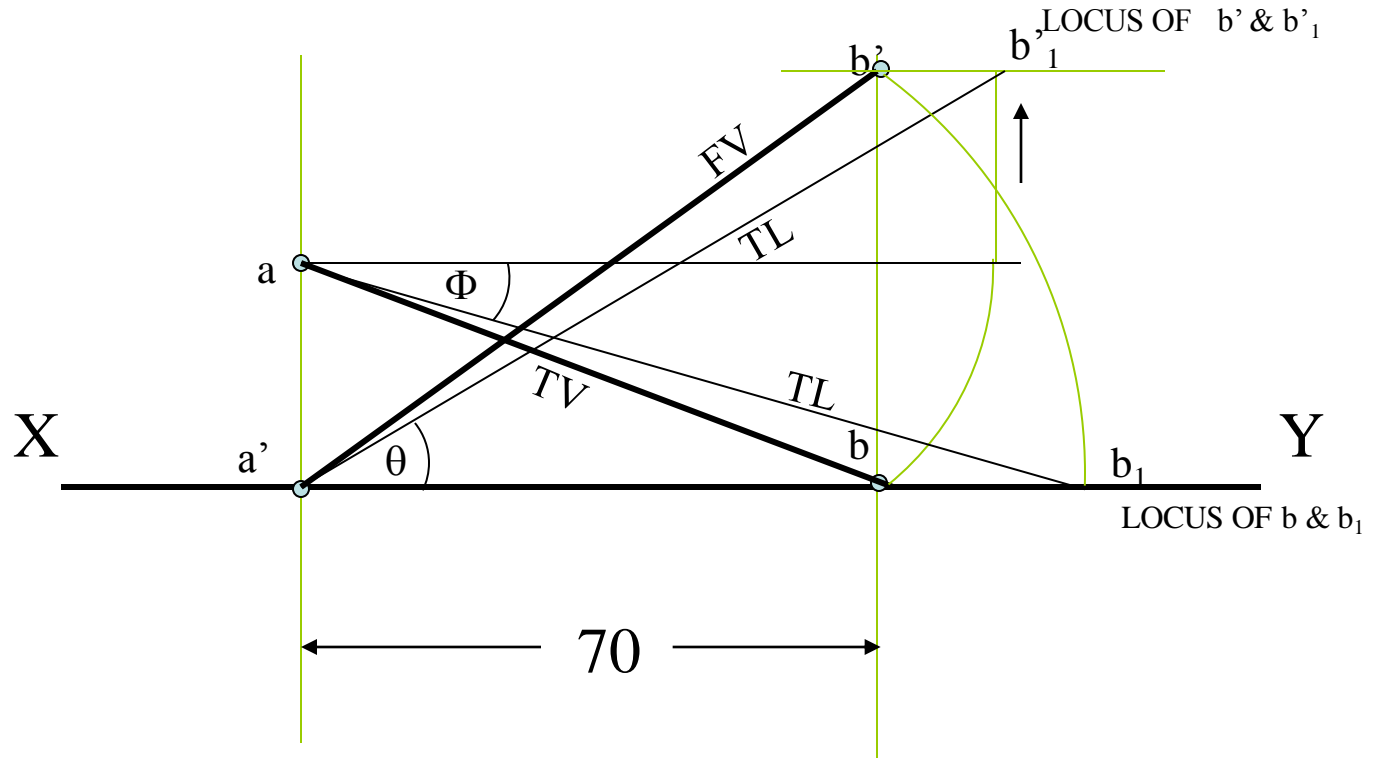
PROBLEM NO.25

End A of line AB is in Hp and 25 mm behind Vp.

End B in Vp. and 50mm above Hp.

Distance between projectors is 70mm.

Draw projections and find its inclinations with Ht, Vt.



PROBLEM NO.26

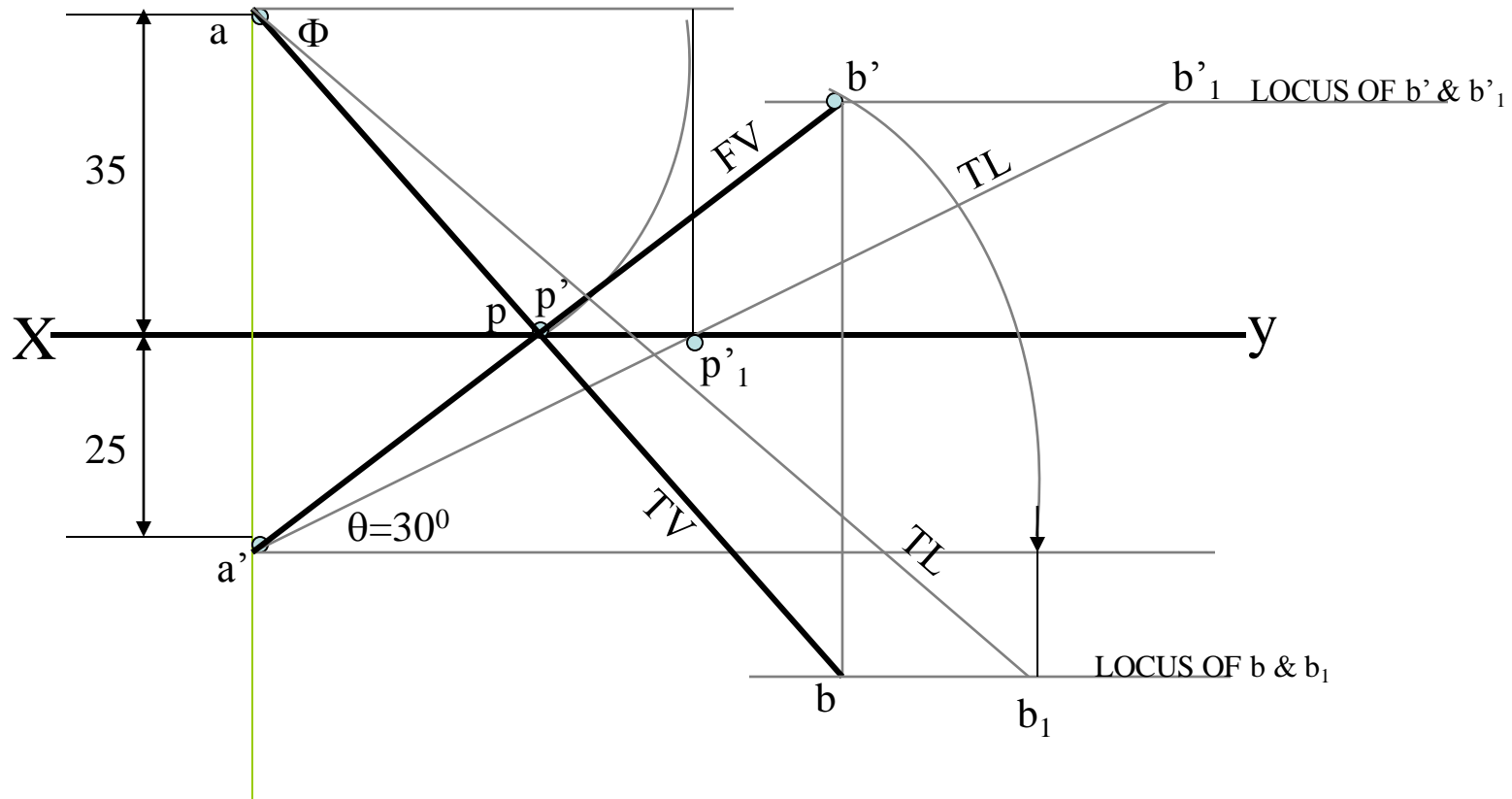


End A of a line AB is 25mm below Hp and 35mm behind Vp.

Line is 30° inclined to Hp.

There is a point P on AB contained by both HP & VP.

Draw projections, find inclination with Vp and traces.



PROBLEM NO.27

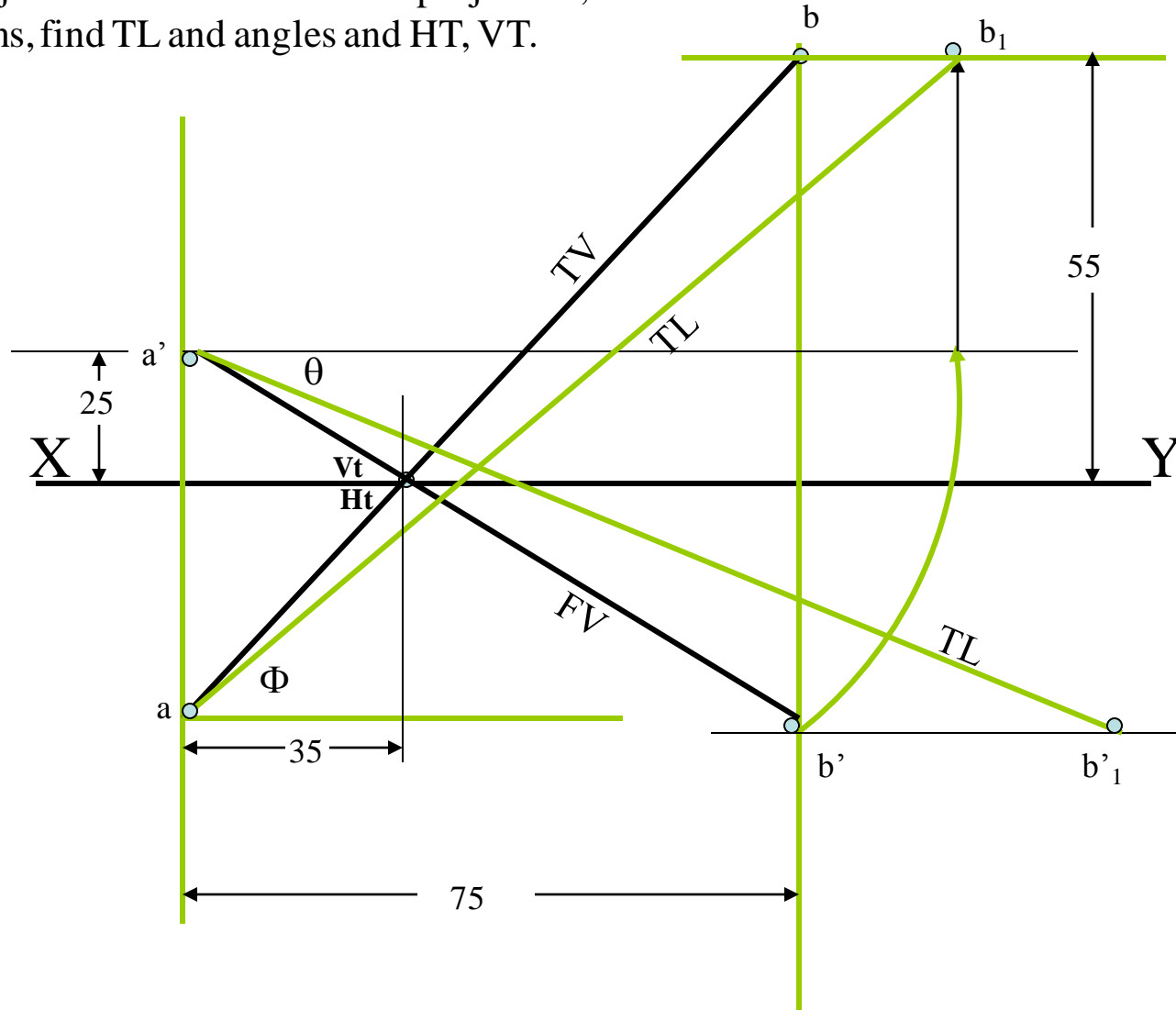
End A of a line AB is 25mm above Hp and end B is 55mm behind Vp.

The distance between end projectors is 75mm.

If both it's HT & VT coincide on xy in a point,

35mm from projector of A and within two projectors,

Draw projections, find TL and angles and HT, VT.



PROJECTIONS OF PLANES

In this topic various plane figures are the objects.

What is usually asked in the problem?

To draw their projections means F.V, T.V. & S.V.

What will be given in the problem?

1. Description of the plane figure.
2. It's position with HP and VP.

In which manner it's position with HP & VP will be described?

Upto
16th
sheet

1. **Inclination of it's SURFACE with one of the reference planes will be given.**
2. Inclination of one of it's EDGES with other reference plane will be given
(Hence this will be a case of an object inclined to both reference Planes.)

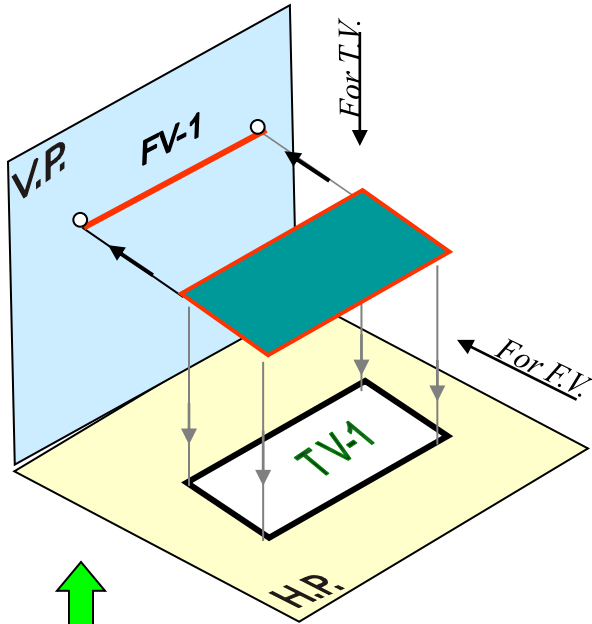
Study the illustration showing
surface & side inclination given on next page.



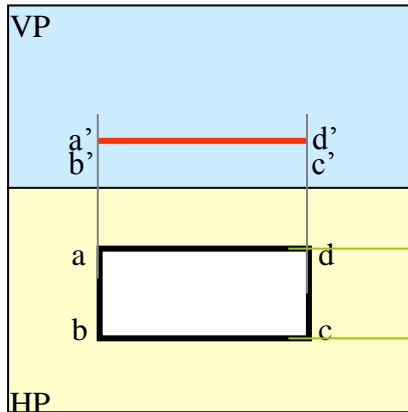
CASE OF A RECTANGLE – OBSERVE AND NOTE ALL STEPS.



SURFACE PARALLEL TO HP
PICTORIAL PRESENTATION

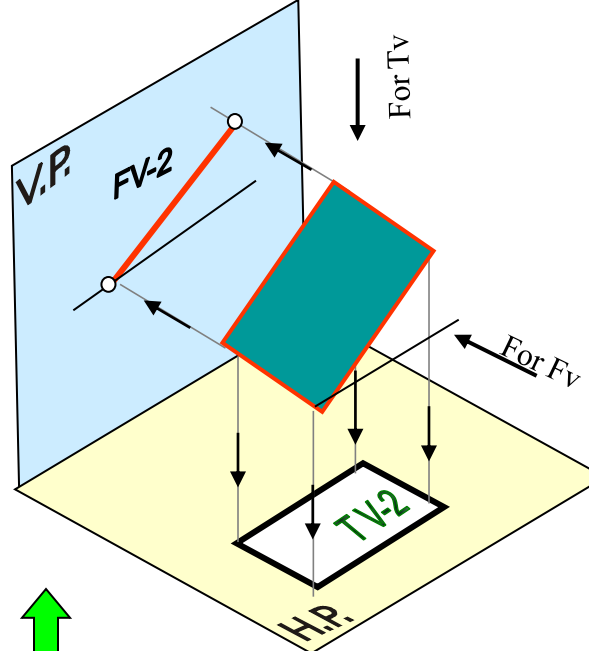


ORTHOGRAPHIC
TV- True Shape
FV- Line // to xy

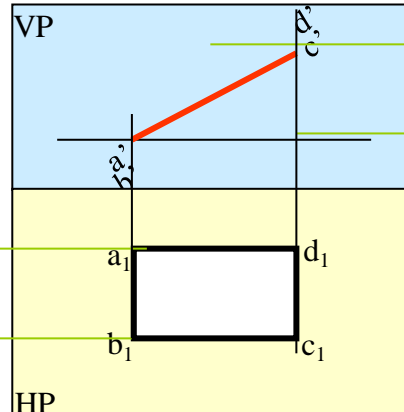


A

SURFACE INCLINED TO HP
PICTORIAL PRESENTATION

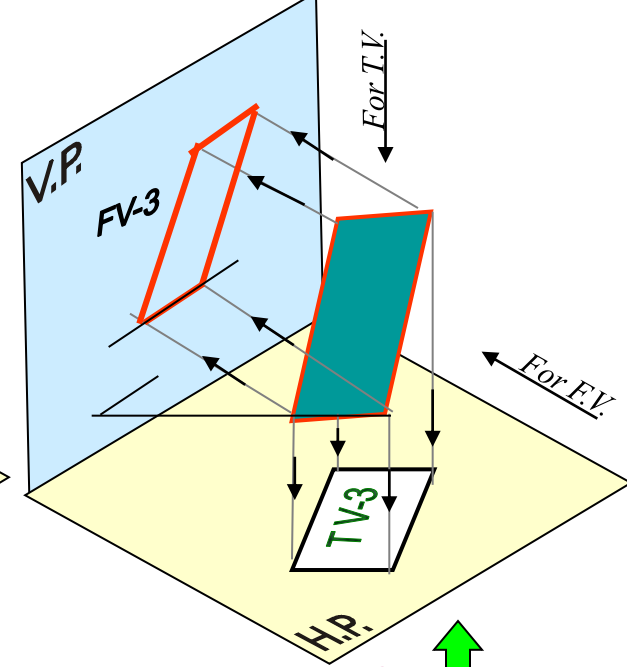


ORTHOGRAPHIC
FV- Inclined to XY
TV- Reduced Shape

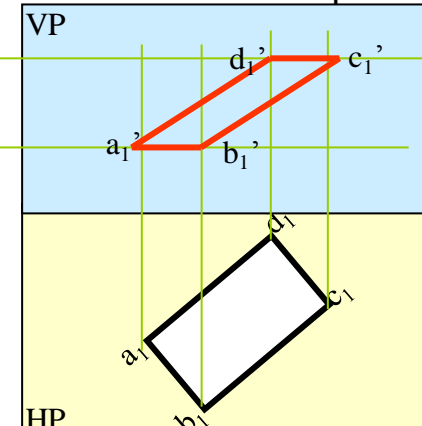


B

ONE SMALL SIDE INCLINED TO VP
PICTORIAL PRESENTATION



ORTHOGRAPHIC
FV- Apparent Shape
TV- Previous Shape



C

PROCEDURE OF SOLVING THE PROBLEM:

IN THREE STEPS EACH PROBLEM CAN BE SOLVED:(As Shown In Previous Illustration)

STEP 1. Assume suitable conditions & draw Fv & Tv of initial position.

STEP 2. Now consider surface inclination & draw 2nd Fv & Tv.

STEP 3. After this, consider side/edge inclination and draw 3rd (final) Fv & Tv.

ASSUMPTIONS FOR INITIAL POSITION:

(Initial Position means assuming surface // to HP or VP)

1.If in problem surface is inclined to HP – assume it // HP


Or If surface is inclined to VP – assume it // to VP


2. Now if surface is assumed // to HP- It's TV will show True Shape.


And If surface is assumed // to VP – It's FV will show True Shape.

3. Hence begin with drawing TV or FV as True Shape.

4. While drawing this True Shape –

keep one side/edge (which is making inclination) perpendicular to xy line
(similar to pair no.  on previous page illustration).

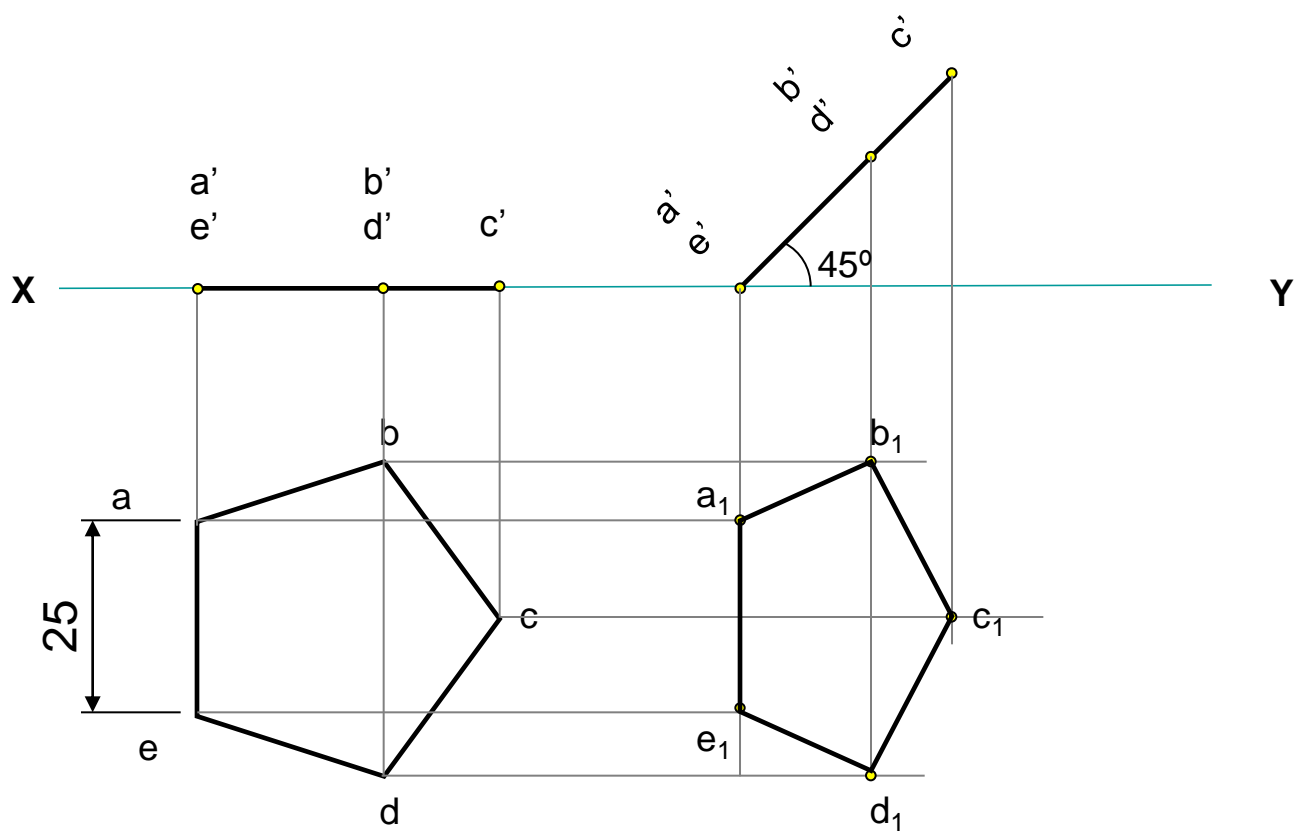
**Now Complete STEP 2. By making surface inclined to the resp plane & project it's other view.
(Ref. 2nd pair  on previous page illustration)**

**Now Complete STEP 3. By making side inclined to the resp plane & project it's other view.
(Ref. 3rd pair  on previous page illustration)**

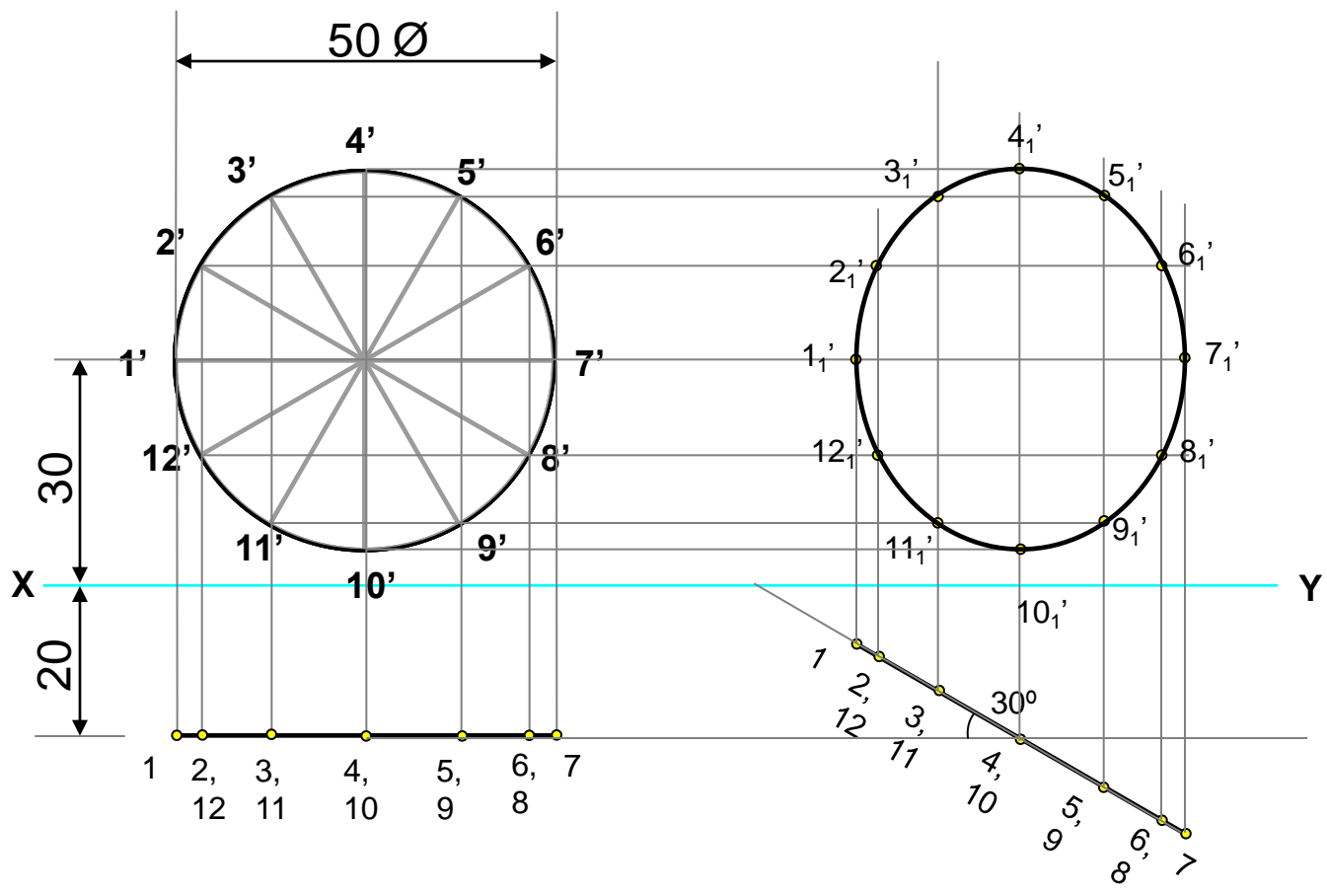
APPLY SAME STEPS TO SOLVE NEXT *ELEVEN* PROBLEMS

Q12.4: A regular pentagon of 25mm side has one side on the ground. Its plane is inclined at 45° to the HP and perpendicular to the VP. Draw its projections and show its traces

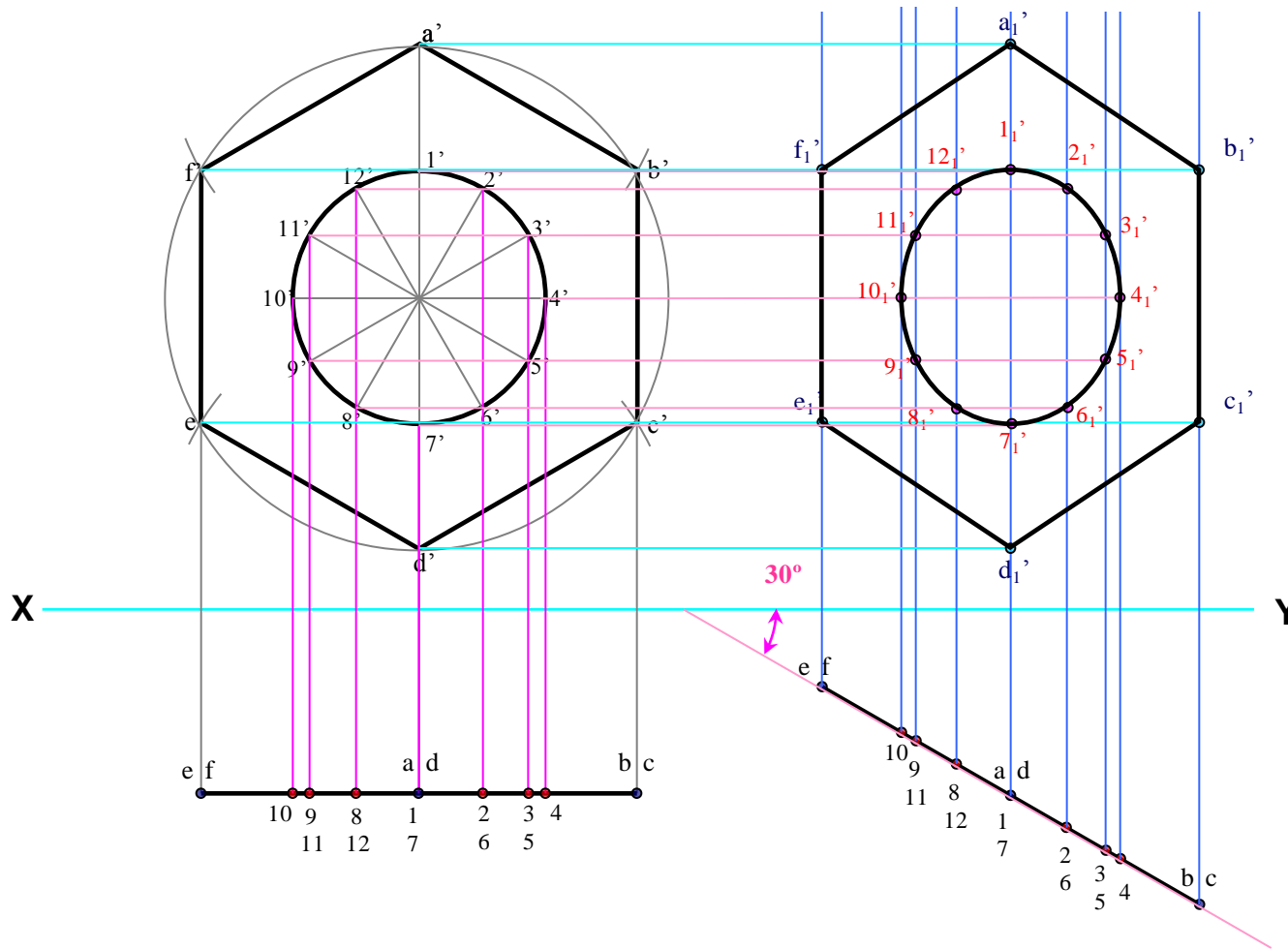
Hint: As the plane is inclined to HP, it should be kept parallel to HP with one edge perpendicular to VP



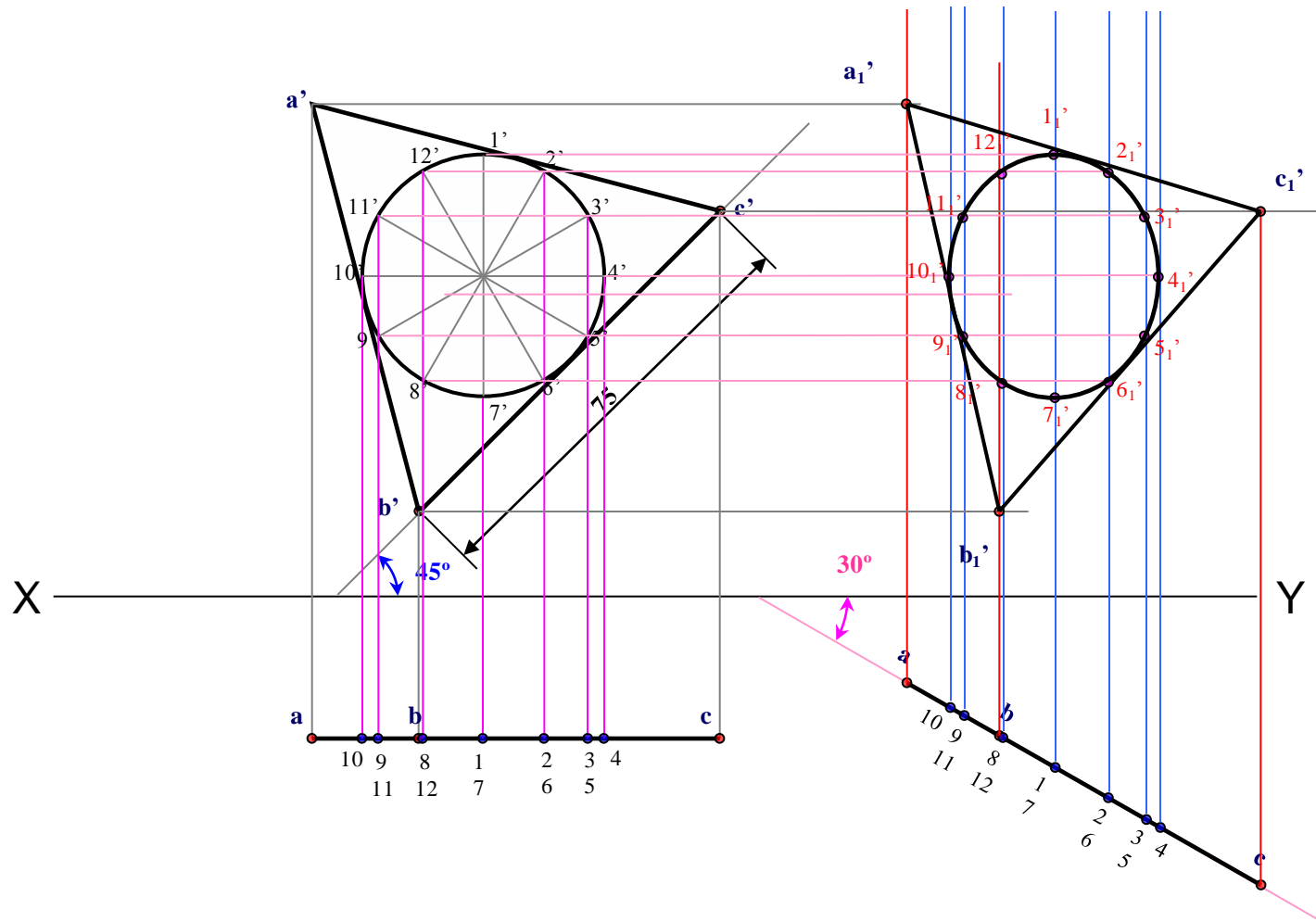
Q.12.5: Draw the projections of a circle of 5 cm diameter having its plane vertical and inclined at 30° to the V.P. Its centre is 3cm above the H.P. and 2cm in front of the V.P. Show also its traces



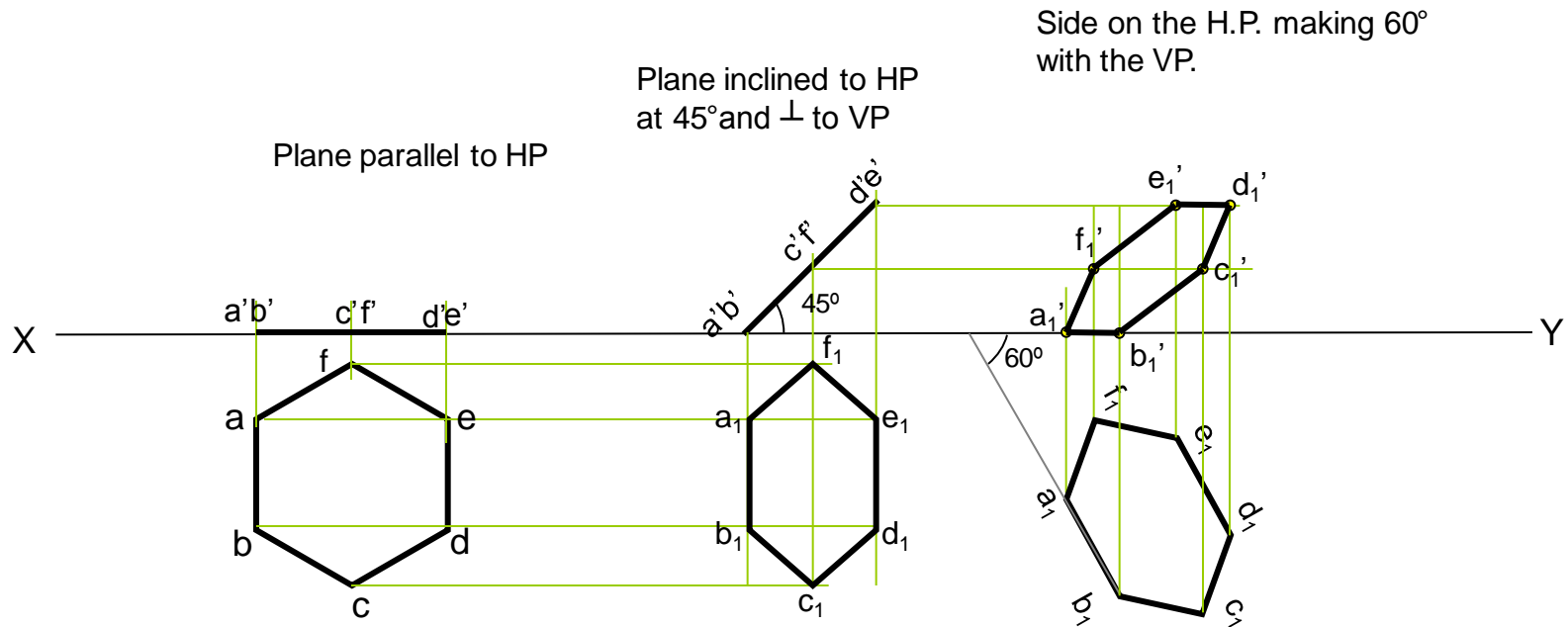
Problem 5 : draw a regular hexagon of 40 mm sides, with its two sides vertical. Draw a circle of 40 mm diameter in its centre. The figure represents a hexagonal plate with a hole in it and having its surface parallel to the VP. Draw its projections when the surface is vertical and inclined at 30° to the VP.



Problem 1 : Draw an equilateral triangle of 75 mm sides and inscribe a circle in it. Draw the projections of the figure, when its plane is vertical and inclined at 30° to the VP and one of the sides of the triangle is inclined at 45° to the HP.



Q12.7: Draw the projections of a regular hexagon of 25mm sides, having one of its side in the H.P. and inclined at 60° to the V.P. and its surface making an angle of 45° with the H.P.

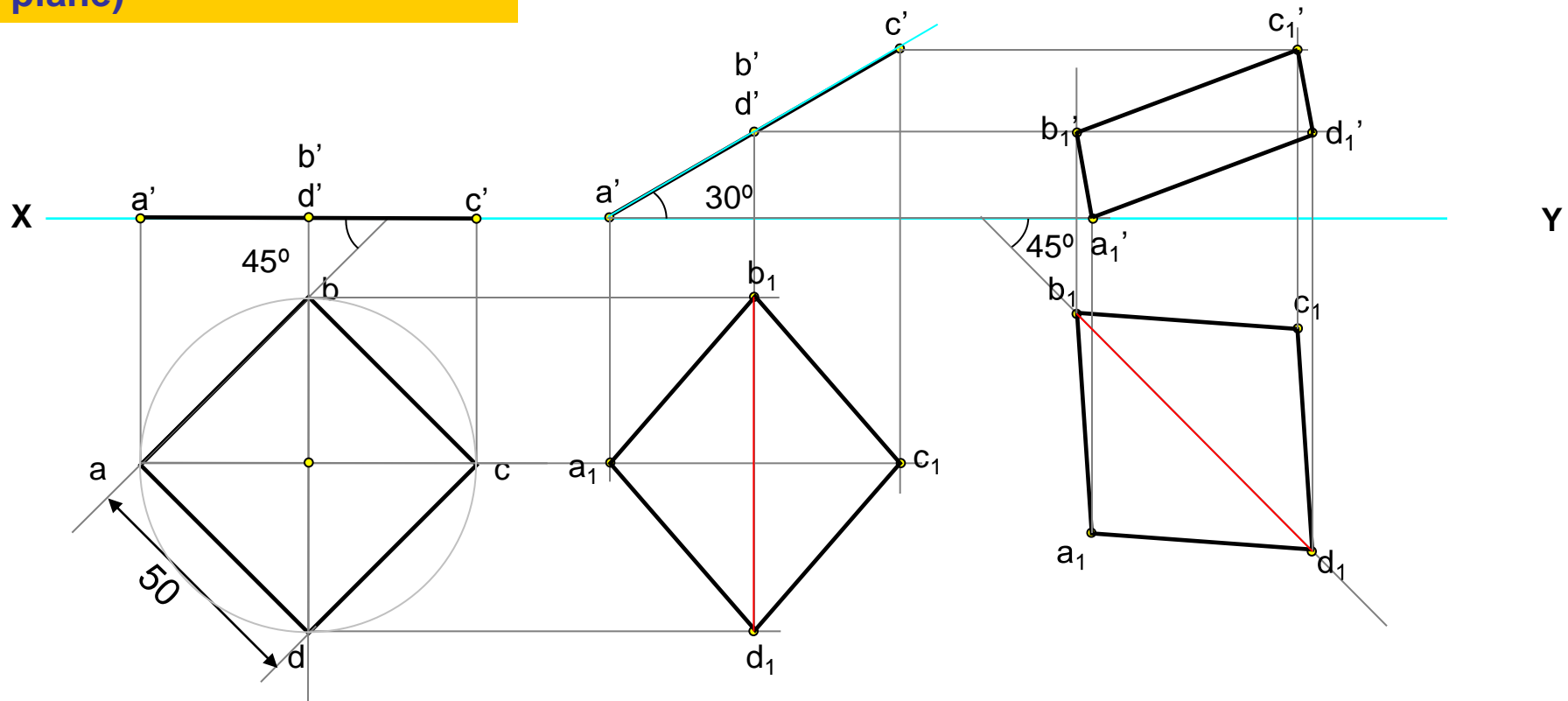


Q12.6: A square ABCD of 50 mm side has its corner A in the H.P., its diagonal AC inclined at 30° to the H.P. and the diagonal BD inclined at 45° to the V.P. and parallel to the H.P. Draw its projections.

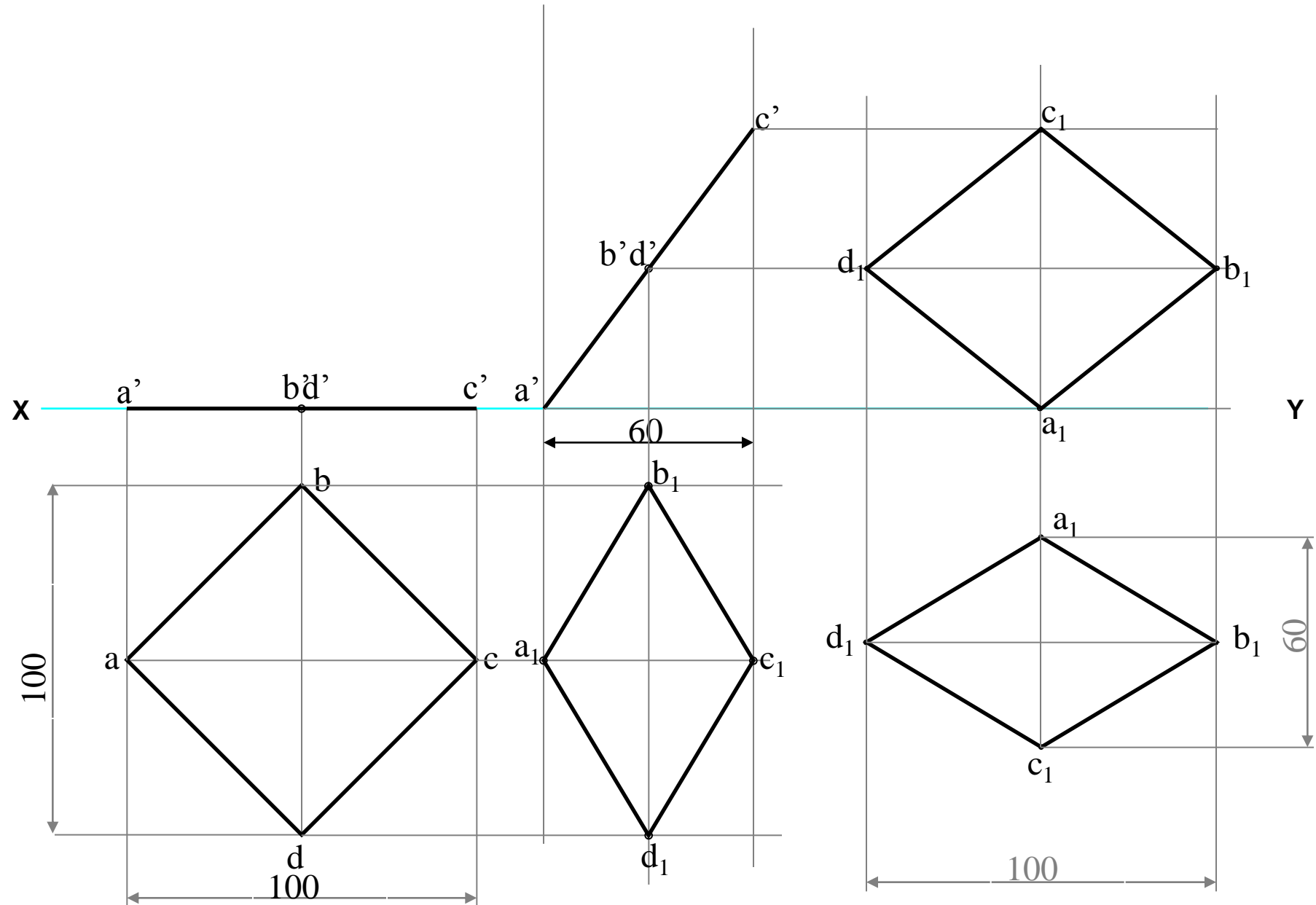
Keep AC parallel to the H.P.
& BD perpendicular to V.P.
(considering inclination of AC as inclination of the plane)

Incline AC at 30° to the H.P.
i.e. incline the edge view (FV) at 30° to the HP

Incline BD at 45° to the V.P.



Q: Draw a rhombus of 100 mm and 60 mm long diagonals with longer diagonal horizontal. The figure is the top view of a square having 100 mm long diagonals. Draw its front view.

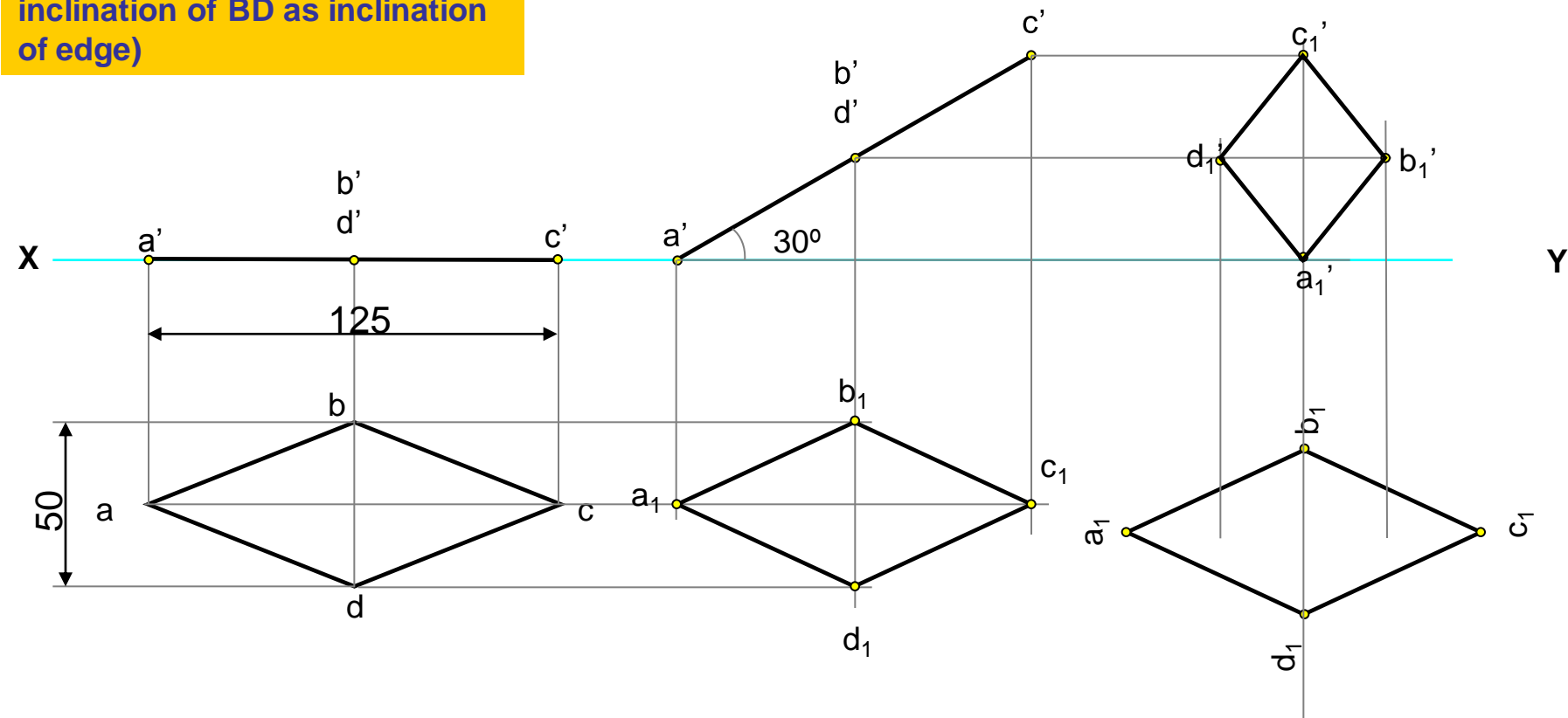


Q4: Draw projections of a rhombus having diagonals 125 mm and 50 mm long, the smaller diagonal of which is parallel to both the principal planes, while the other is inclined at 30° to the H.P.

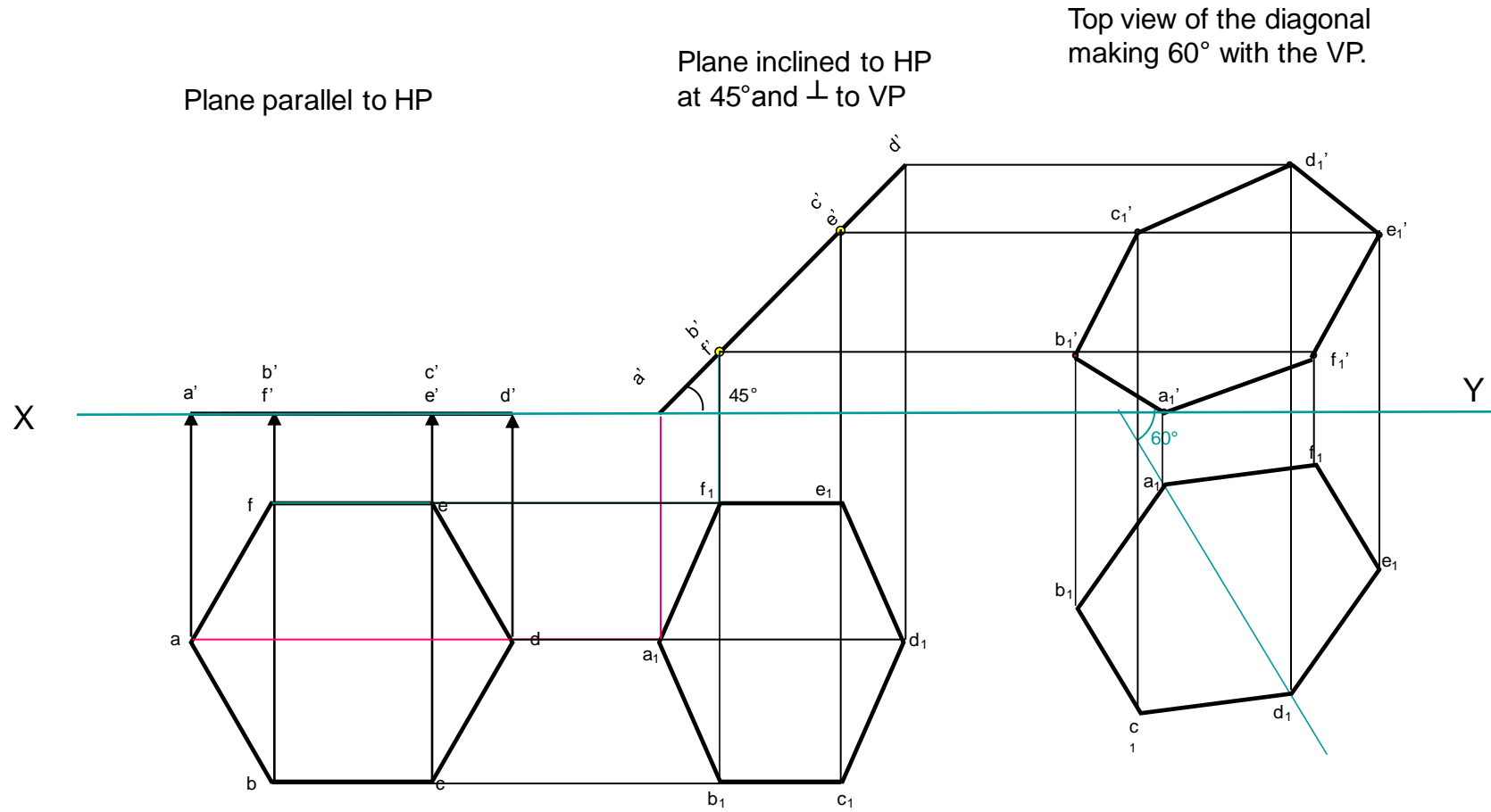
Keep AC parallel to the H.P. & BD perpendicular to V.P.
(considering inclination of AC as inclination of the plane and inclination of BD as inclination of edge)

Incline AC at 30° to the H.P.

Make BD parallel to XY



Q 2: A regular hexagon of 40mm side has a corner in the HP. Its surface inclined at 45° to the HP and the top view of the diagonal through the corner which is in the HP makes an angle of 60° with the VP. Draw its projections.

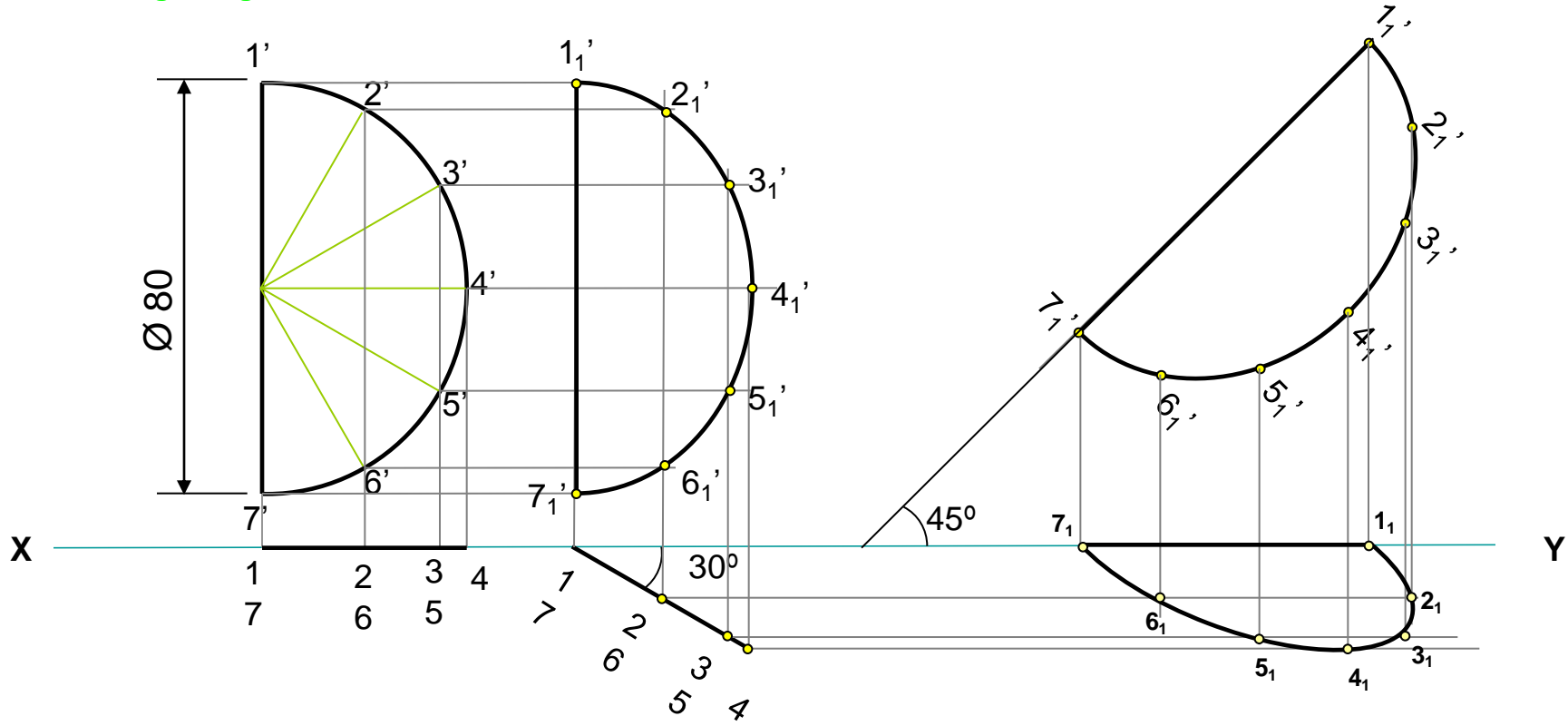


Q7: A semicircular plate of 80mm diameter has its straight edge in the VP and inclined at 45° to HP. The surface of the plate makes an angle of 30° with the VP. Draw its projections.

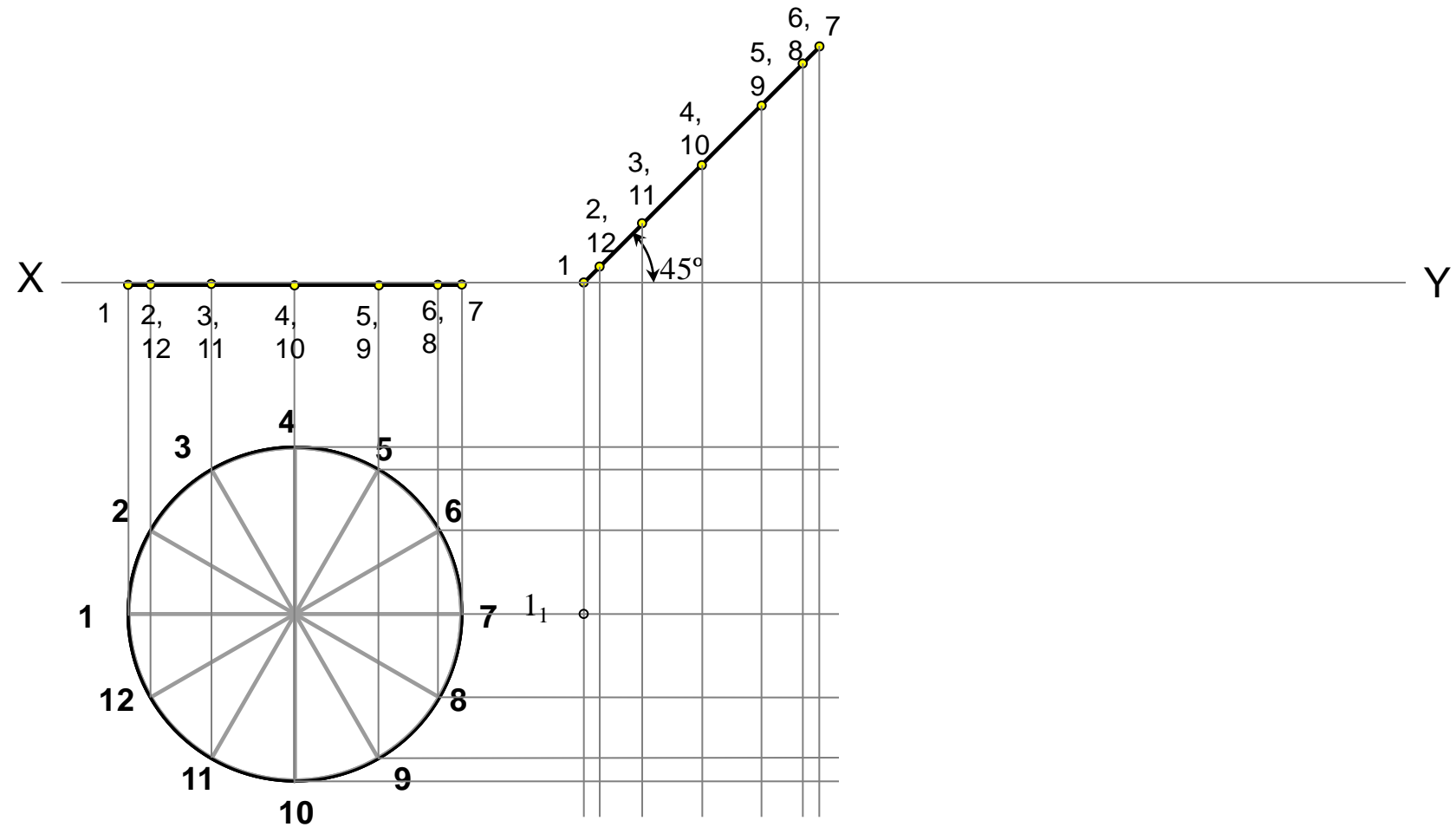
Plane in the V.P. with
straight edge \perp to H.P

Plane inclined at 30° to the V.P.
and straight edge in the H.P.

St. edge in V.P. and
inclined at 45° to the H.P.



Problem 12.8 : Draw the projections of a circle of 50 mm diameter resting on the HP on point A on the circumference. Its plane inclined at 45° to the HP and (a) The top view of the diameter AB making 30° angle with the VP (b) The the diameter AB making 30° angle with the VP

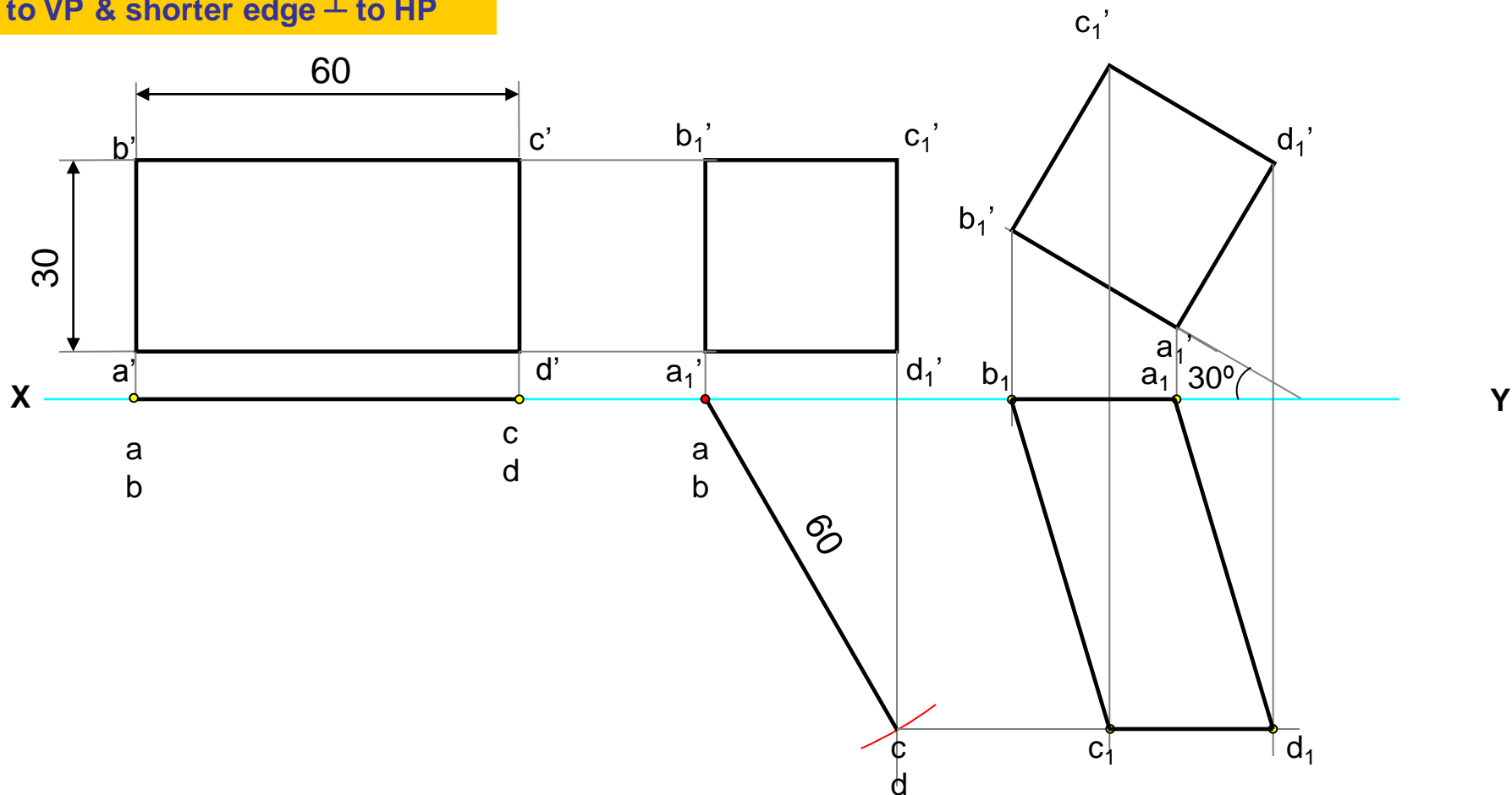


Q12.10: A thin rectangular plate of sides 60 mm X 30 mm has its shorter side in the V.P. and inclined at 30° to the H.P. Project its top view if its front view is a square of 30 mm long sides

A rectangle can be seen as a square in the F.V. only when its surface is inclined to VP. So for the first view keep the plane // to VP & shorter edge \perp to HP

F.V. (square) is drawn first

Incline $a_1'b_1'$ at 30° to the H.P.

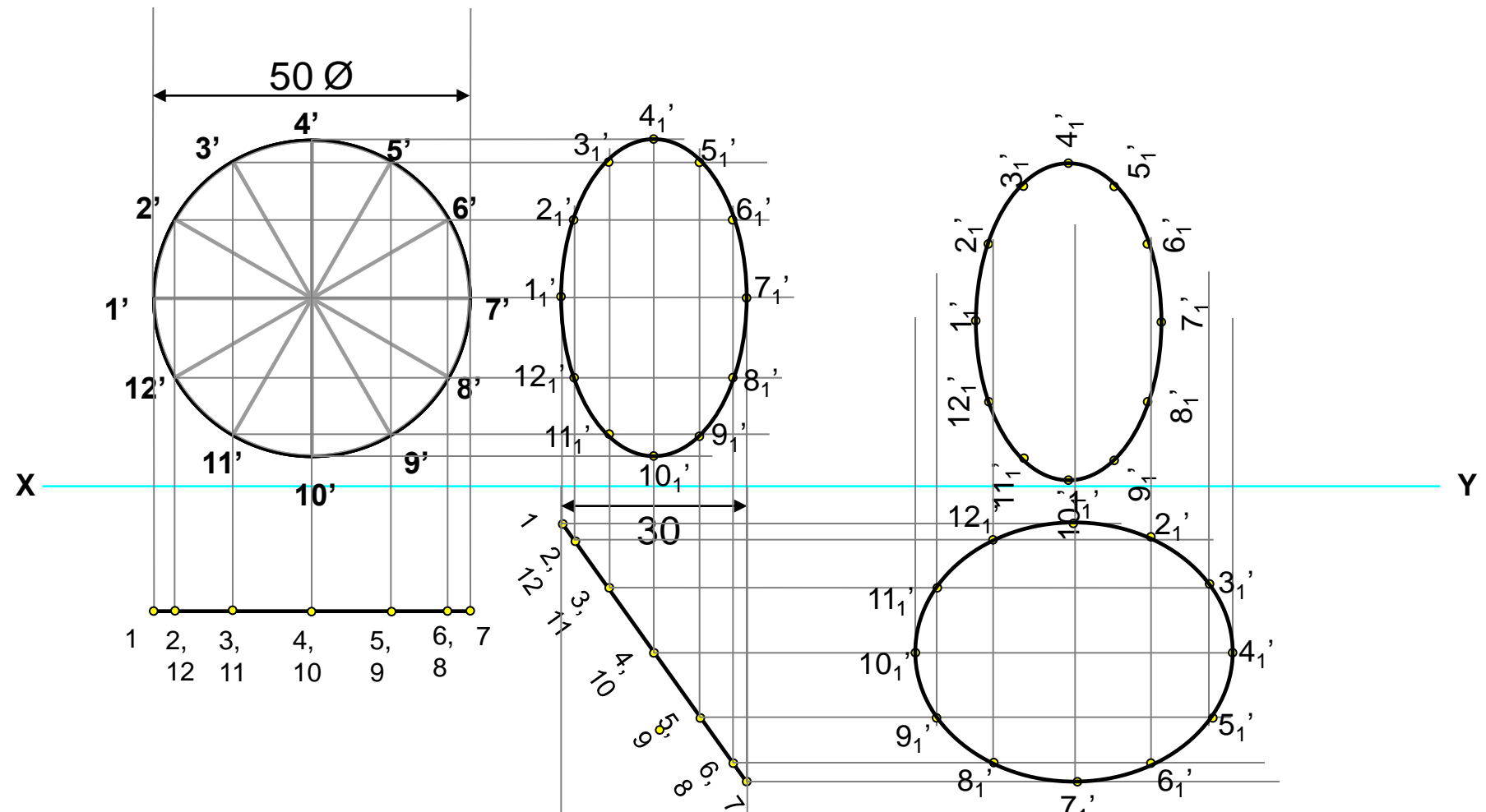


Q12.11: A circular plate of negligible thickness and 50 mm diameter appears as an ellipse in the front view, having its major axis 50 mm long and minor axis 30 mm long. Draw its top view when the major axis of the ellipse is horizontal.

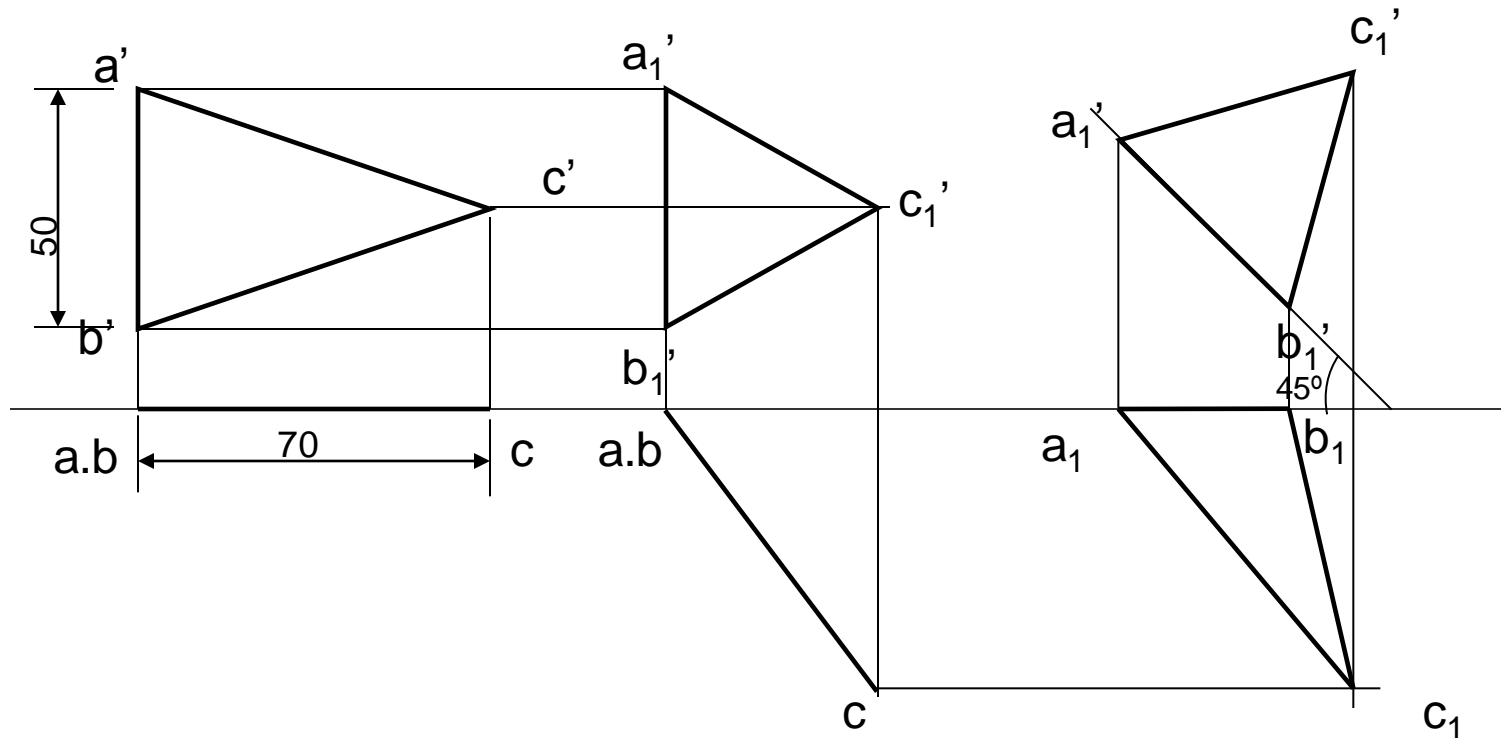
A circle can be seen as a ellipse in the F.V. only when its surface is inclined to VP. So for the first view keep the plane // to VP.

Incline the T.V. till the distance between the end projectors is 30 mm

Incline the F.V. till the major axis becomes horizontal



Problem 9 : A plate having shape of an isosceles triangle has base 50 mm long and altitude 70 mm. It is so placed that in the front view it is seen as an equilateral triangle of 50 mm sides and one side inclined at 45° to xy . Draw its top view



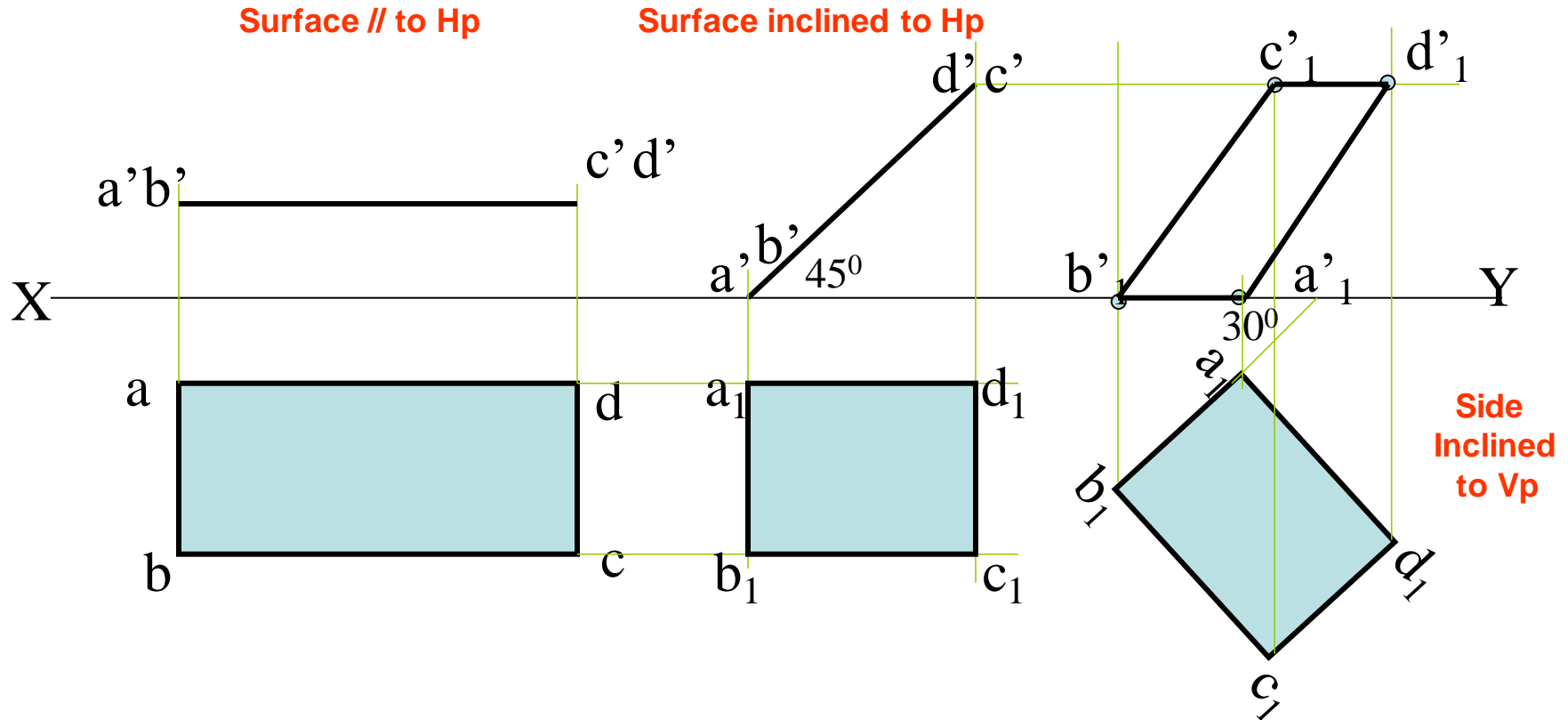
Problem 1:

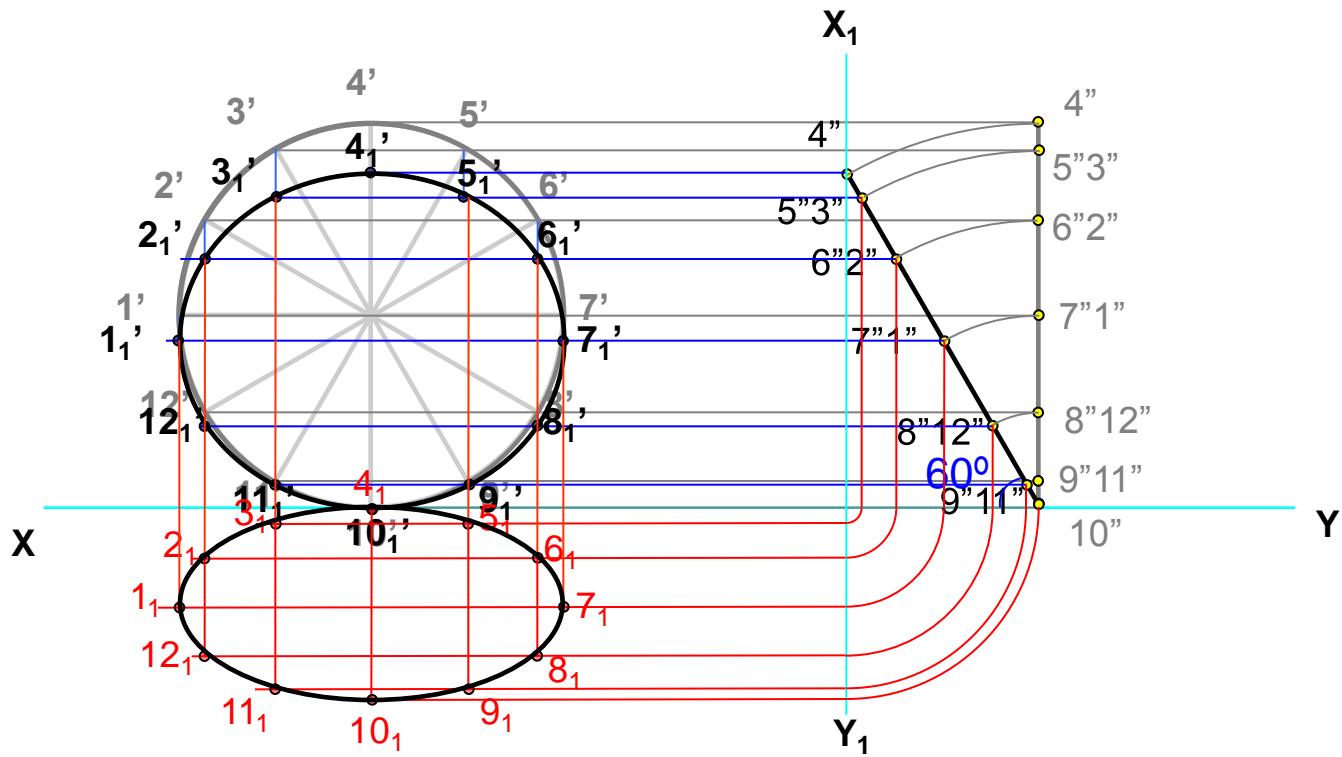
Rectangle 30mm and 50mm sides is resting on HP on one small side which is 30° inclined to VP, while the surface of the plane makes 45° inclination with HP. Draw its projections.

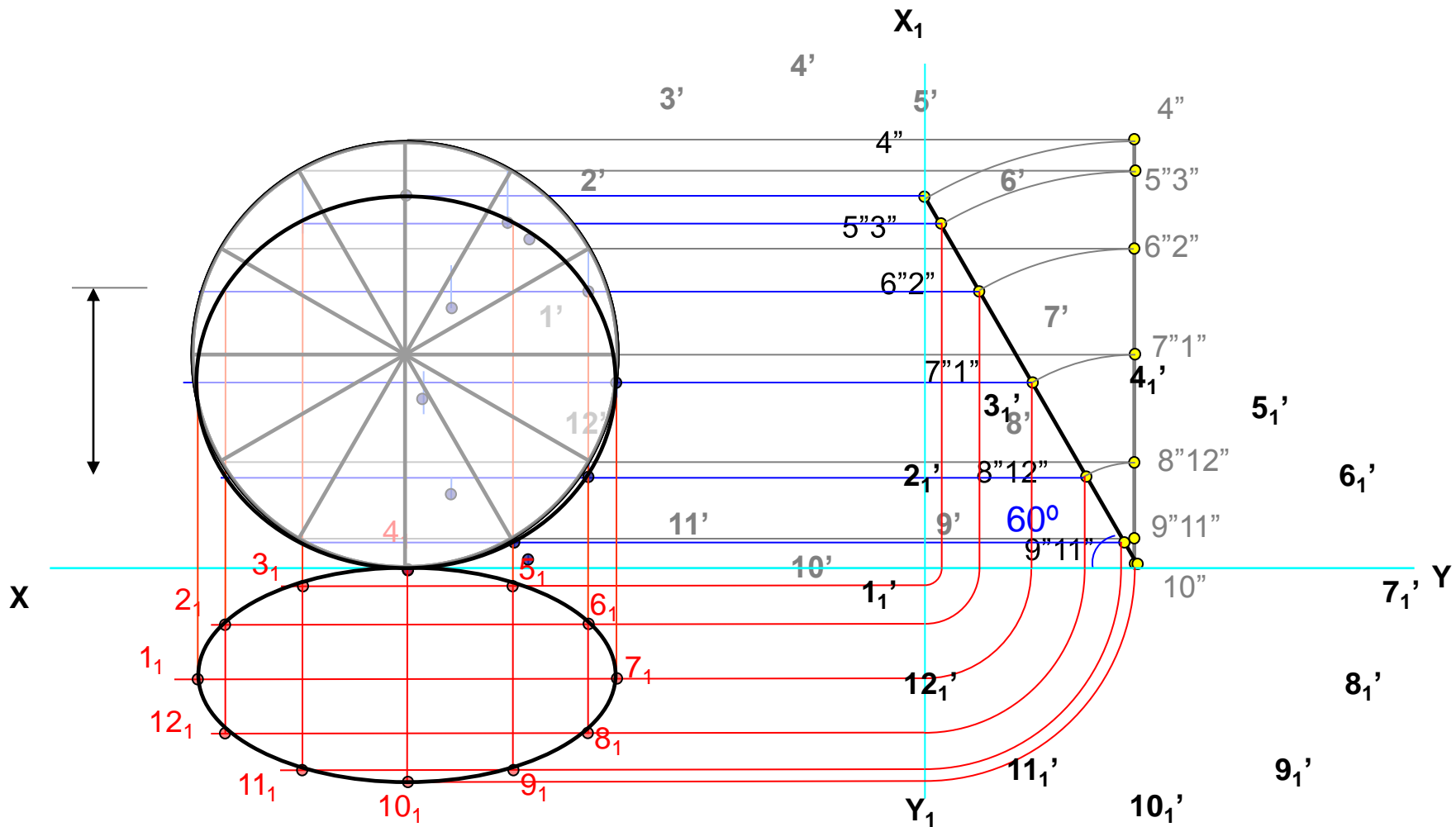
Read problem and answer following questions

1. Surface inclined to which plane? ----- HP
2. Assumption for initial position? -----// to HP
3. So which view will show True shape? --- TV
4. Which side will be vertical? ---One small side.

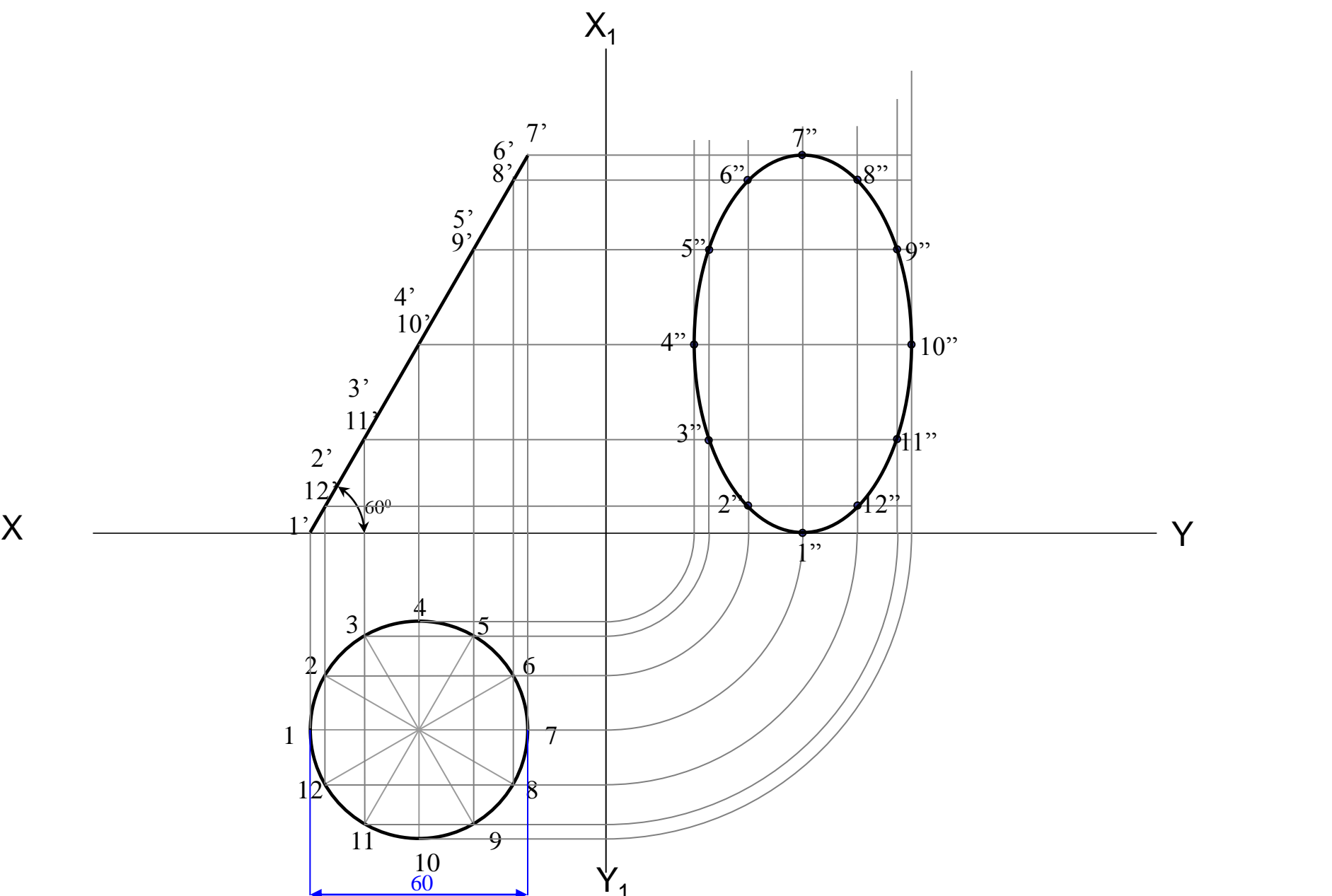
Hence begin with TV, draw rectangle below X-Y drawing one small side vertical.







The top view of a plate, the surface of which is inclined at 60° to the HP is a circle of 60 mm diameter. Draw its three views.



Problem 12.9:

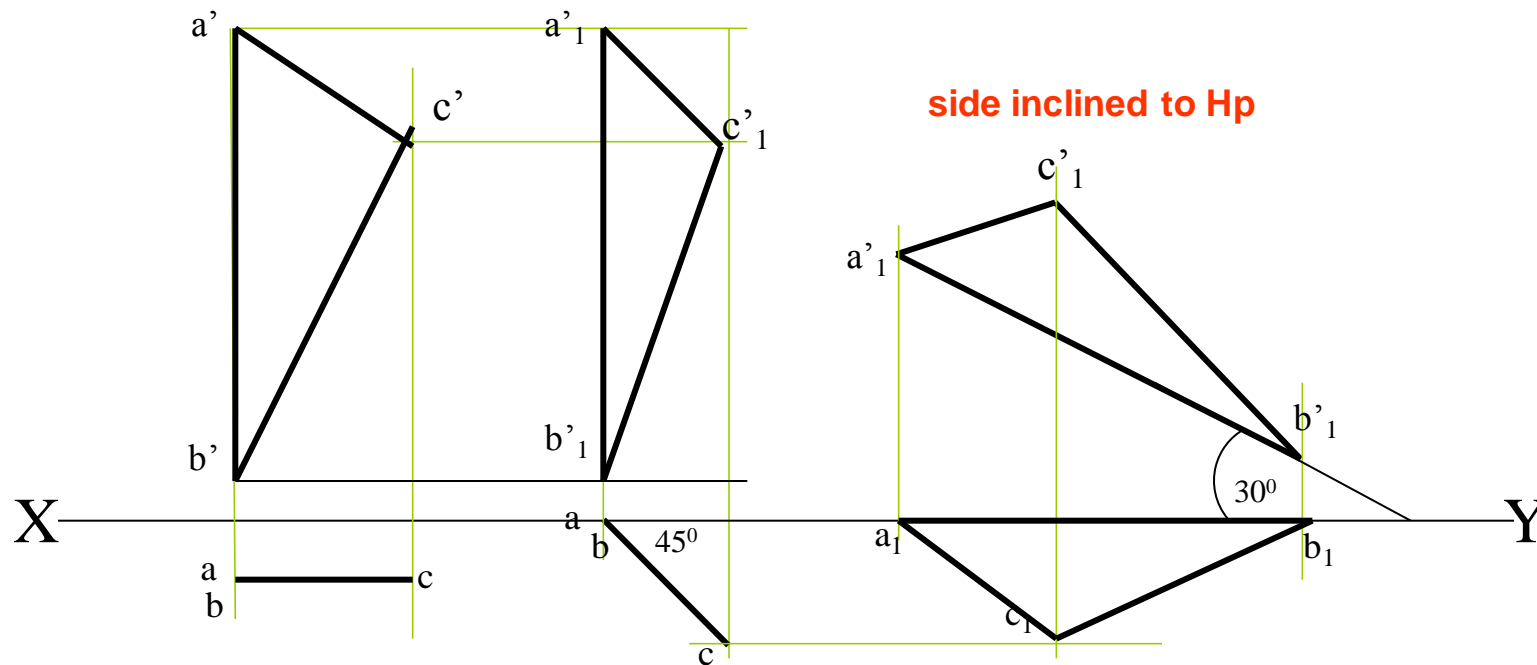
A $30^\circ - 60^\circ$ set square of longest side 100 mm long, is in VP and 30° inclined to HP while it's surface is 45° inclined to VP. Draw its projections

(Surface & Side inclinations directly given)

Read problem and answer following questions

1. Surface inclined to which plane? ----- VP
2. Assumption for initial position? ----- // to VP
3. So which view will show True shape? --- FV
4. Which side will be vertical? ----- longest side.

Hence begin with FV, draw triangle above X-Y
keeping longest side vertical.



Surface // to Vp Surface inclined to Vp

Problem 3:

A $30^\circ - 60^\circ$ set square of longest side 100 mm long is in VP and its surface 45° inclined to VP. One end of longest side is 10 mm and other end is 35 mm above HP. Draw its projections

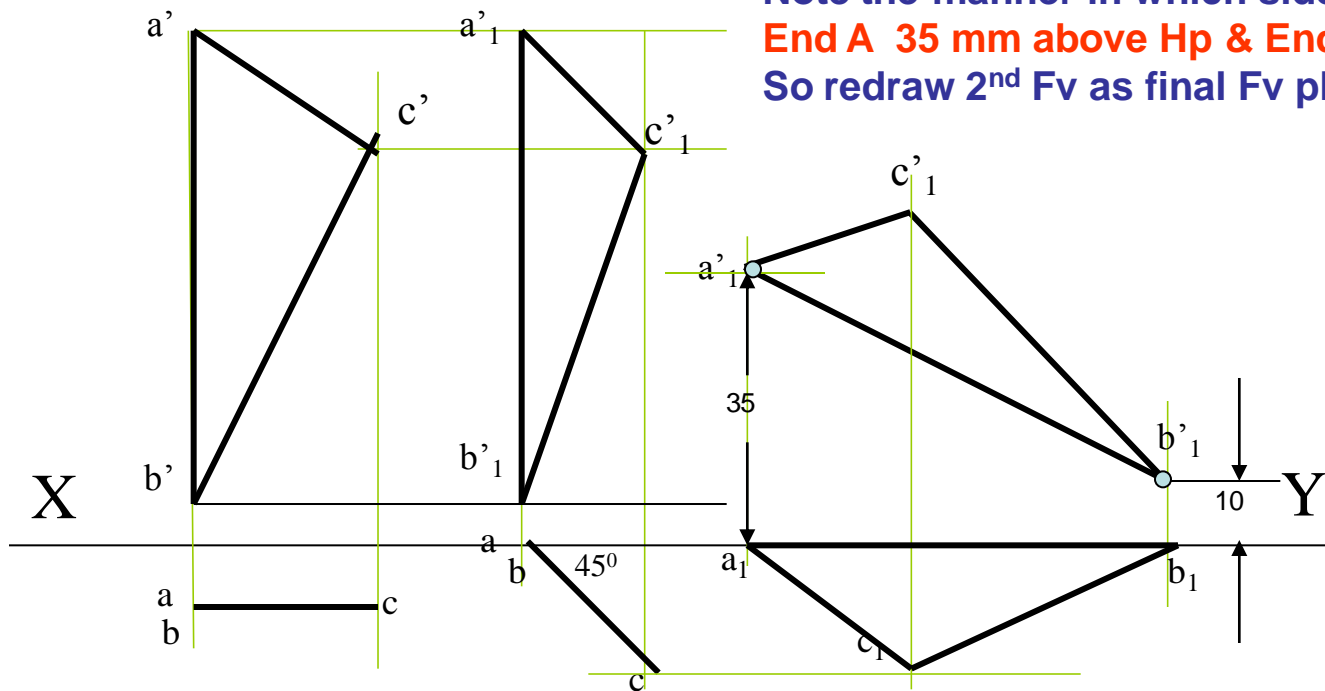
(Surface inclination directly given.
Side inclination indirectly given)

Read problem and answer following questions

1. Surface inclined to which plane? ----- VP
2. Assumption for initial position? ----- // to VP
3. So which view will show True shape? --- FV
4. Which side will be vertical? ----- longest side.

Hence begin with FV, draw triangle above X-Y
keeping longest side vertical.

First TWO steps are similar to previous problem.
Note the manner in which side inclination is given.
End A 35 mm above Hp & End B is 10 mm above Hp.
So redraw 2nd Fv as final Fv placing these ends as said.



Problem 4:

A regular pentagon of 30 mm sides is resting on HP on one of its sides with its surface 45° inclined to HP.

Draw its projections when the side in HP makes 30° angle with VP

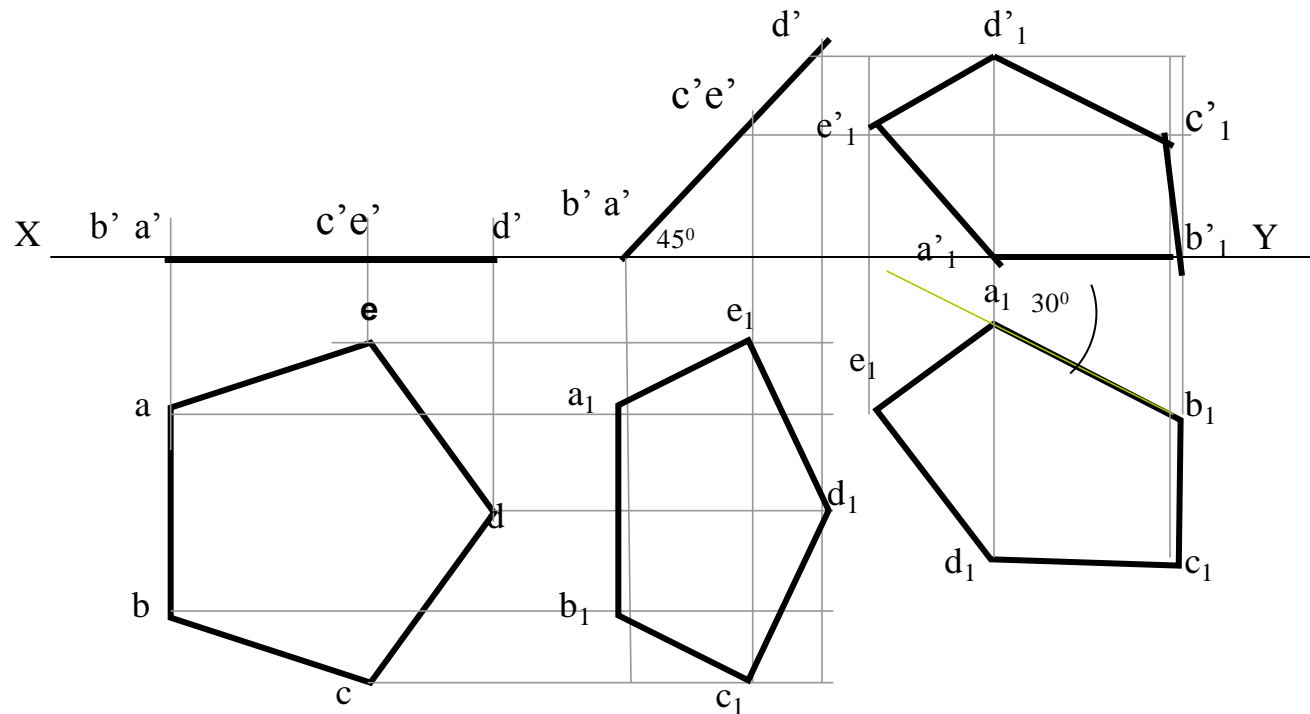
**SURFACE AND SIDE INCLINATIONS
ARE DIRECTLY GIVEN.**

Read problem and answer following questions

1. Surface inclined to which plane? ----- **HP**
2. Assumption for initial position? ----- **// to HP**
3. So which view will show True shape? --- **TV**
4. Which side will be vertical? ----- **any side.**

Hence begin with TV, draw pentagon below

X-Y line, taking one side vertical.



Problem 5:

A regular pentagon of 30 mm sides is resting on HP on one of its sides while its opposite vertex (corner) is 30 mm above HP.

Draw projections when side in HP is 30° inclined to VP.

**SURFACE INCLINATION INDIRECTLY GIVEN
SIDE INCLINATION DIRECTLY GIVEN:**

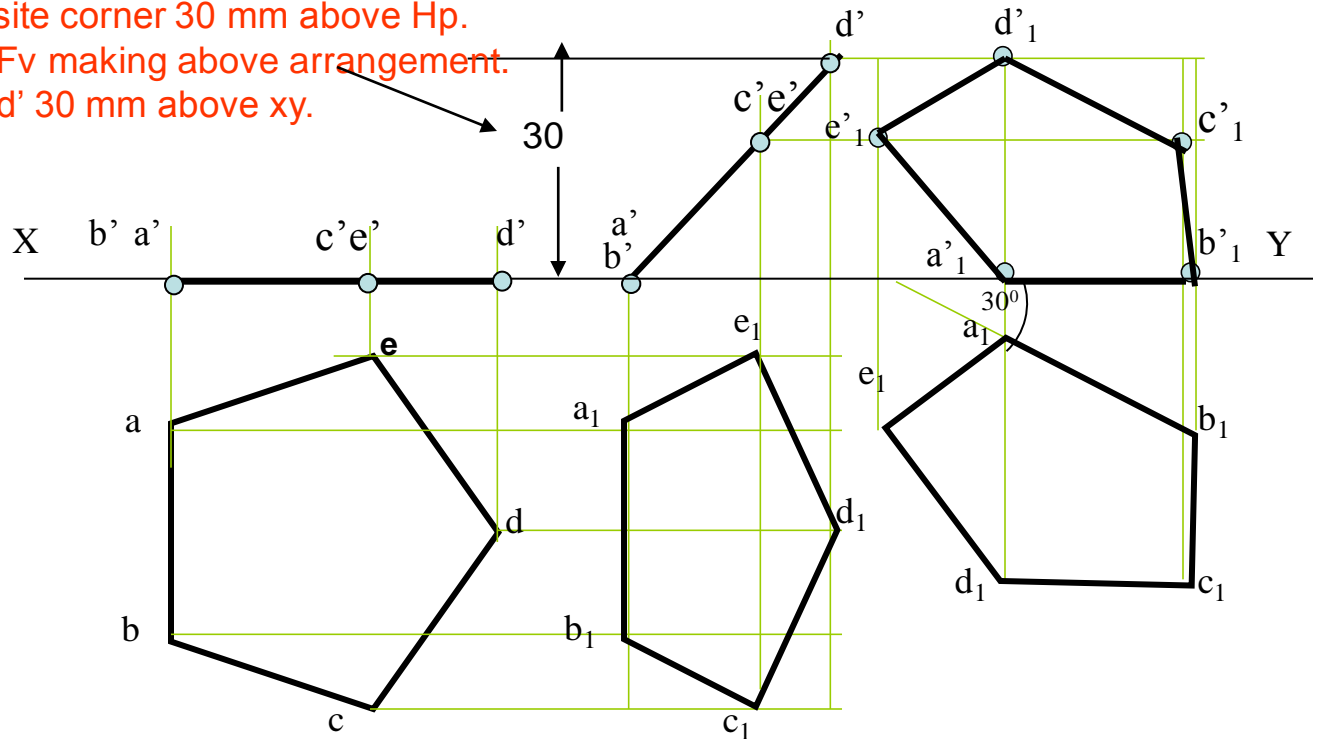
ONLY CHANGE is

the manner in which surface inclination is described:

One side on Hp & its opposite corner 30 mm above Hp.

Hence redraw 1st Fv as a 2nd Fv making above arrangement.

Keep $a'b'$ on xy & d' 30 mm above xy .



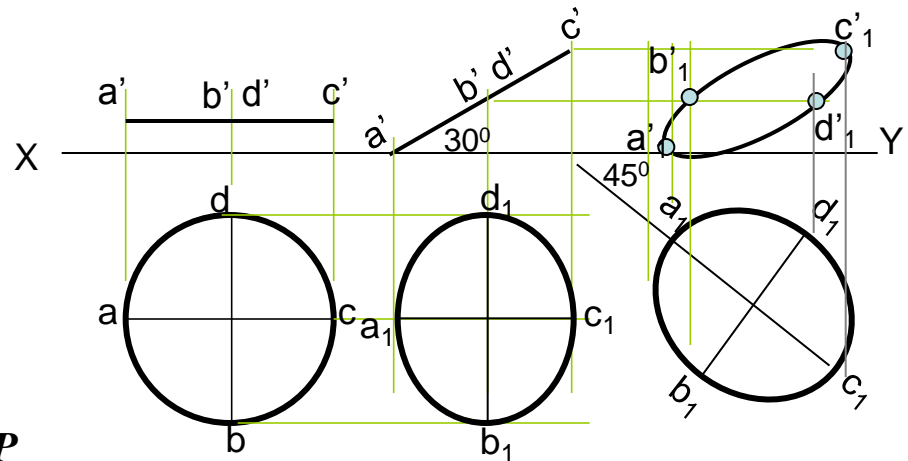
Read problem and answer following questions

1. Surface inclined to which plane? ----- **HP**
2. Assumption for initial position? ----- **// to HP**
3. So which view will show True shape? --- **TV**
4. Which side will be vertical? ----- **any side.**

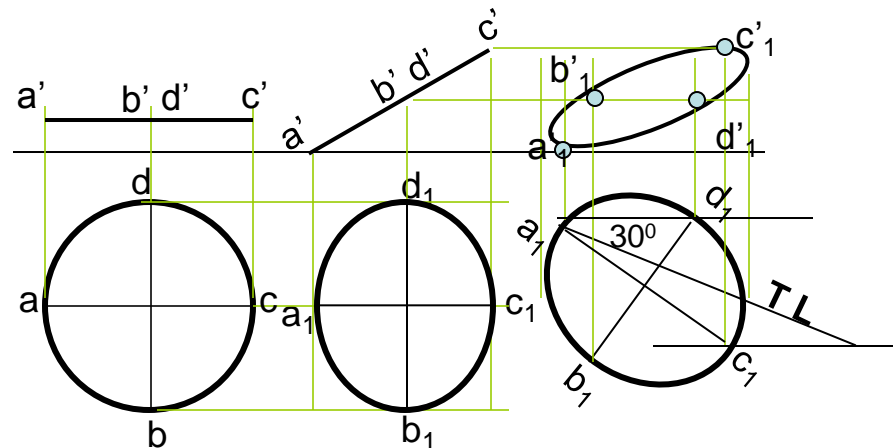
Hence begin with TV, draw pentagon below

X-Y line, taking one side vertical.

Problem 8: A circle of 50 mm diameter is resting on Hp on end A of it's diameter AC which is 30° inclined to Hp while it's Tv is 45° inclined to Vp. Draw it's projections.



The difference in these two problems is in step 3 only. In problem no.8 inclination of Tv of that AC is given, It could be drawn directly as shown in 3rd step. While in no.9 angle of AC itself i.e. it's TL, is given. Hence here angle of TL is taken, locus of c_1 is drawn and then LTV i.e. $a_1 c_1$ is marked and final TV was completed. Study illustration carefully.



Note the difference in construction of 3rd step in both solutions.

Problem 9: A circle of 50 mm diameter is resting on Hp on end A of it's diameter AC which is 30° inclined to Hp while it makes 45° inclined to Vp. Draw it's projections.

Read problem and answer following questions

1. Surface inclined to which plane? ----- **HP**
2. Assumption for initial position? ----- **// to HP**
3. So which view will show True shape? --- **TV**
4. Which diameter horizontal? ----- **AB**

Hence begin with TV, draw CIRCLE below X-Y line, taking DIA. AB // to X-Y

The problem is similar to previous problem of circle – no.9.

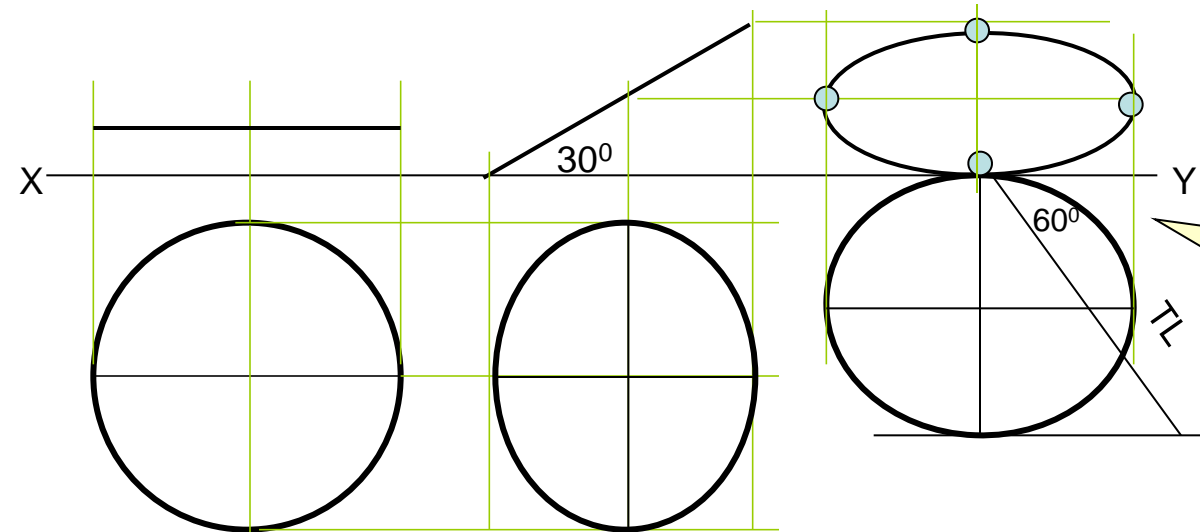
But in the 3rd step there is one more change.

Like 9th problem True Length inclination of dia.AB is definitely expected but if you carefully note - the SUM of it's inclinations with HP & VP is 90°.

Means Line AB lies in a Profile Plane.

Hence it's both Tv & Fv must arrive on one single projector.

So do the construction accordingly AND **note the case carefully.**



SOLVE SEPARATELY
ON DRAWING SHEET
GIVING NAMES TO VARIOUS
POINTS AS USUAL,
AS THE CASE IS IMPORTANT

Problem 11:

A hexagonal lamina has its one side in HP and its opposite parallel side is 25mm above Hp and In Vp. Draw its projections.

Take side of hexagon 30 mm long.

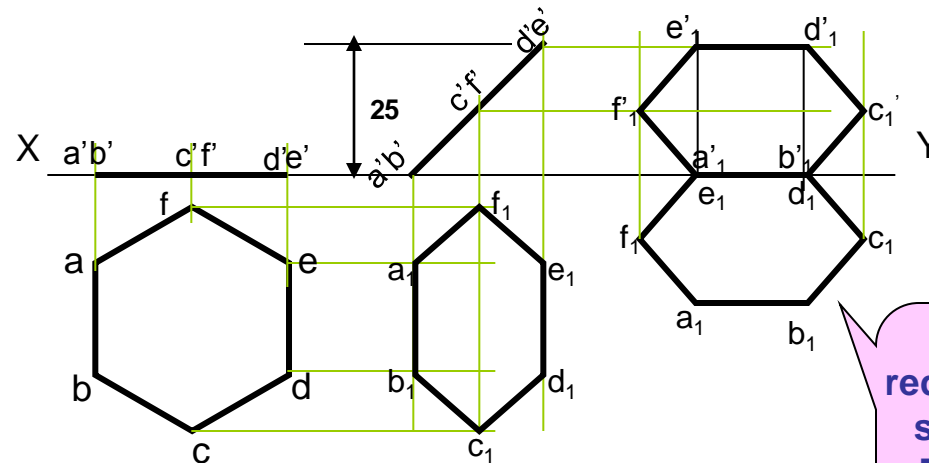
ONLY CHANGE is the manner in which surface inclination is described:

One side on Hp & its opposite side 25 mm above Hp.
Hence redraw 1st Fv as a 2nd Fv making above arrangement.
Keep a'b' on xy & d'e' 25 mm above xy.

Read problem and answer following questions

1. Surface inclined to which plane? ----- **HP**
2. Assumption for initial position? ----- **// to HP**
3. So which view will show True shape? --- **TV**
4. Which diameter horizontal? ----- **AC**

Hence begin with TV, draw rhombus below X-Y line, taking longer diagonal // to X-Y



As 3rd step
redraw 2nd Tv keeping
side DE on xy line.
Because it is in VP
as said in problem.

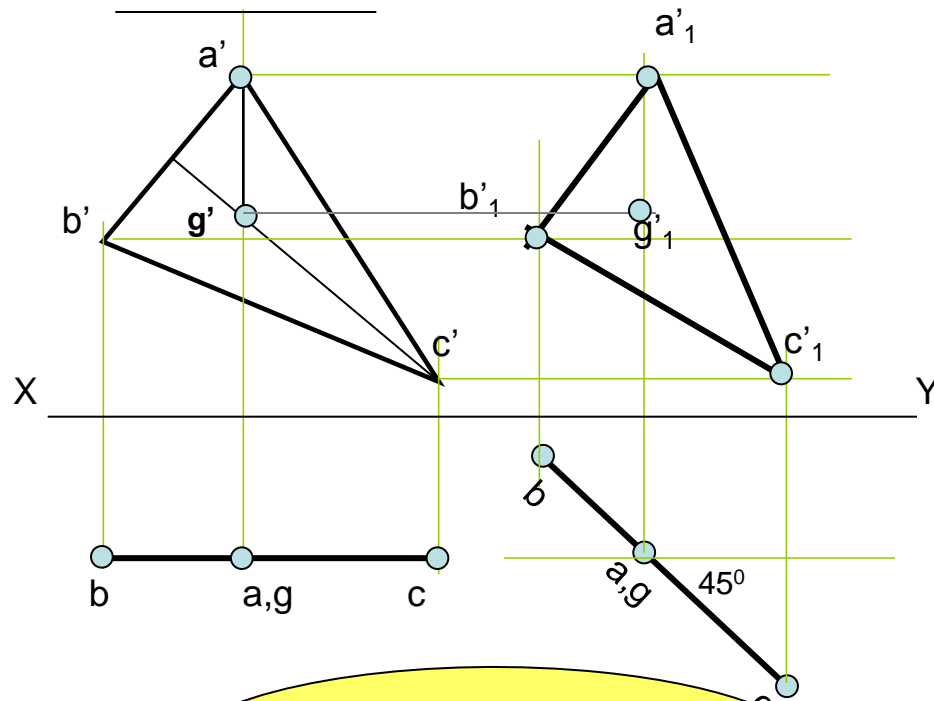
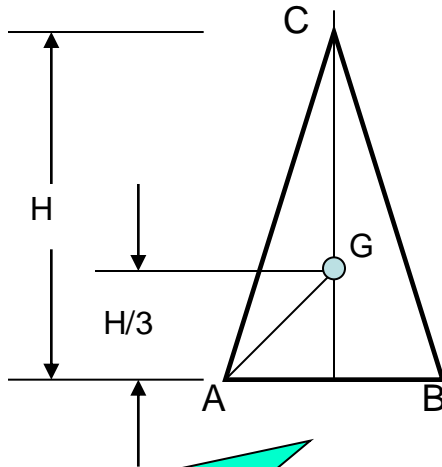
FREELY SUSPENDED CASES.

IMPORTANT POINTS

Problem 12:

An isosceles triangle of 40 mm long base side, 60 mm long altitude is freely suspended from one corner of Base side. Its plane is 45° inclined to Vp. Draw its projections.

1. In this case the plane of the figure always remains *perpendicular to Hp*.
2. It may remain parallel or inclined to Vp.
3. Hence **TV** in this case will be always a **LINE view**.
4. Assuming surface // to Vp, draw true shape in suspended position as FV.
(Here keep *line joining point of contact & centroid of fig. vertical*)
5. Always begin with FV as a True Shape but in a suspended position.
AS shown in 1st FV.



First draw a given triangle
With given dimensions,
Locate its centroid position
And
join it with point of suspension.

Similarly solve next problem
of Semi-circle

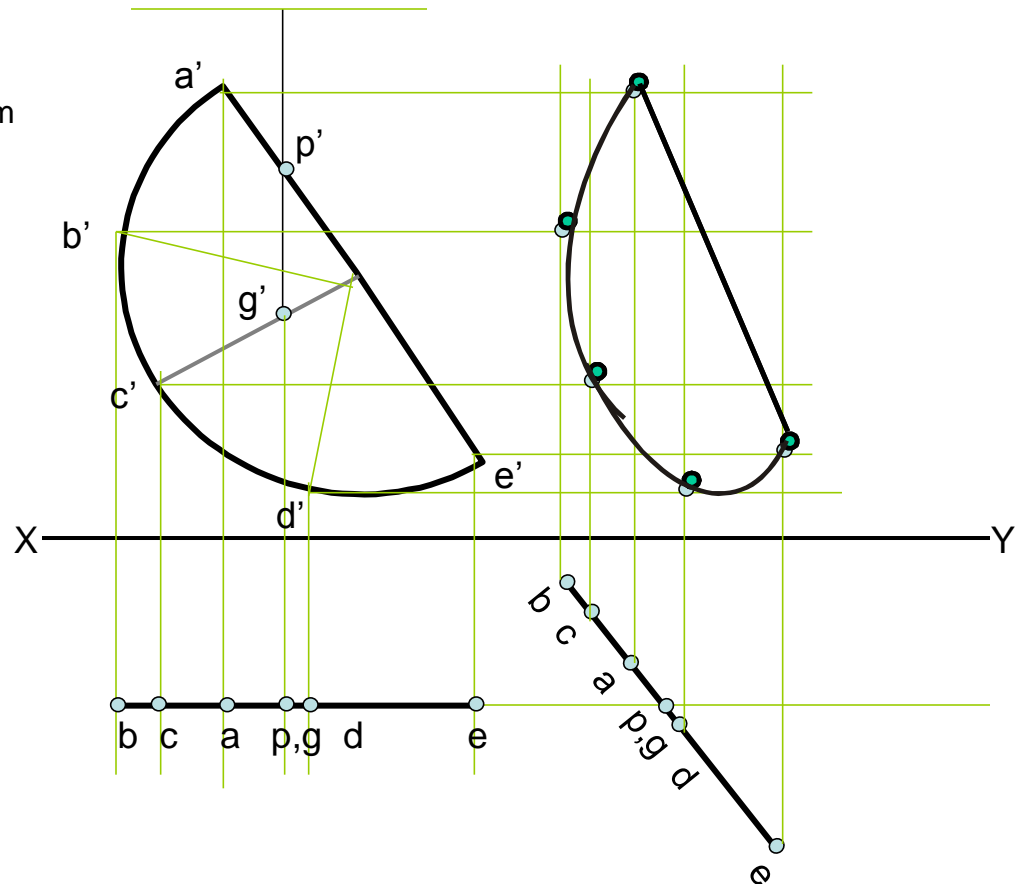
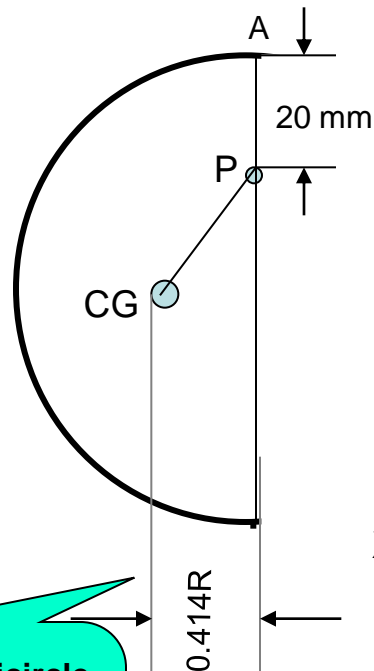
IMPORTANT POINTS



Problem 13

A semicircle of 100 mm diameter is suspended from a point on its straight edge 30 mm from the midpoint of that edge so that the surface makes an angle of 45° with VP. Draw its projections.

1. In this case the plane of the figure always remains *perpendicular to Hp*.
2. It may remain parallel or inclined to Vp.
3. Hence **TV** in this case will be always a **LINE view**.
4. Assuming surface // to Vp, draw true shape in suspended position as FV. (Here keep *line joining point of contact & centroid of fig. vertical*)
5. Always begin with FV as a True Shape but in a suspended position. AS shown in 1st FV.



First draw a given semicircle
With given diameter,
Locate its centroid position
And
join it with point of suspension.

To determine true shape of plane figure when it's projections are given. BY USING AUXILIARY PLANE METHOD

WHAT WILL BE THE PROBLEM?

Description of final Fv & Tv will be given.

You are supposed to determine true shape of that plane figure.

Follow the below given steps:

1. Draw the given Fv & Tv as per the given information in problem.
2. Then among all lines of Fv & Tv select a line showing True Length (T.L.)
(It's other view must be // to xy)
3. Draw x_1-y_1 perpendicular to this line showing T.L.
4. Project view on x_1-y_1 (it must be a line view)
5. Draw x_2-y_2 // to this line view & project new view on it.

It will be the required answer i.e. True Shape.

The facts you must know:-

If you carefully study and observe the solutions of all previous problems,
You will find

**IF ONE VIEW IS A LINE VIEW & THAT TOO PARALLEL TO XY LINE,
THEN AND THEN IT'S OTHER VIEW WILL SHOW TRUE SHAPE:**

NOW FINAL VIEWS ARE ALWAYS SOME SHAPE, NOT LINE VIEWS:

SO APPLYING ABOVE METHOD:

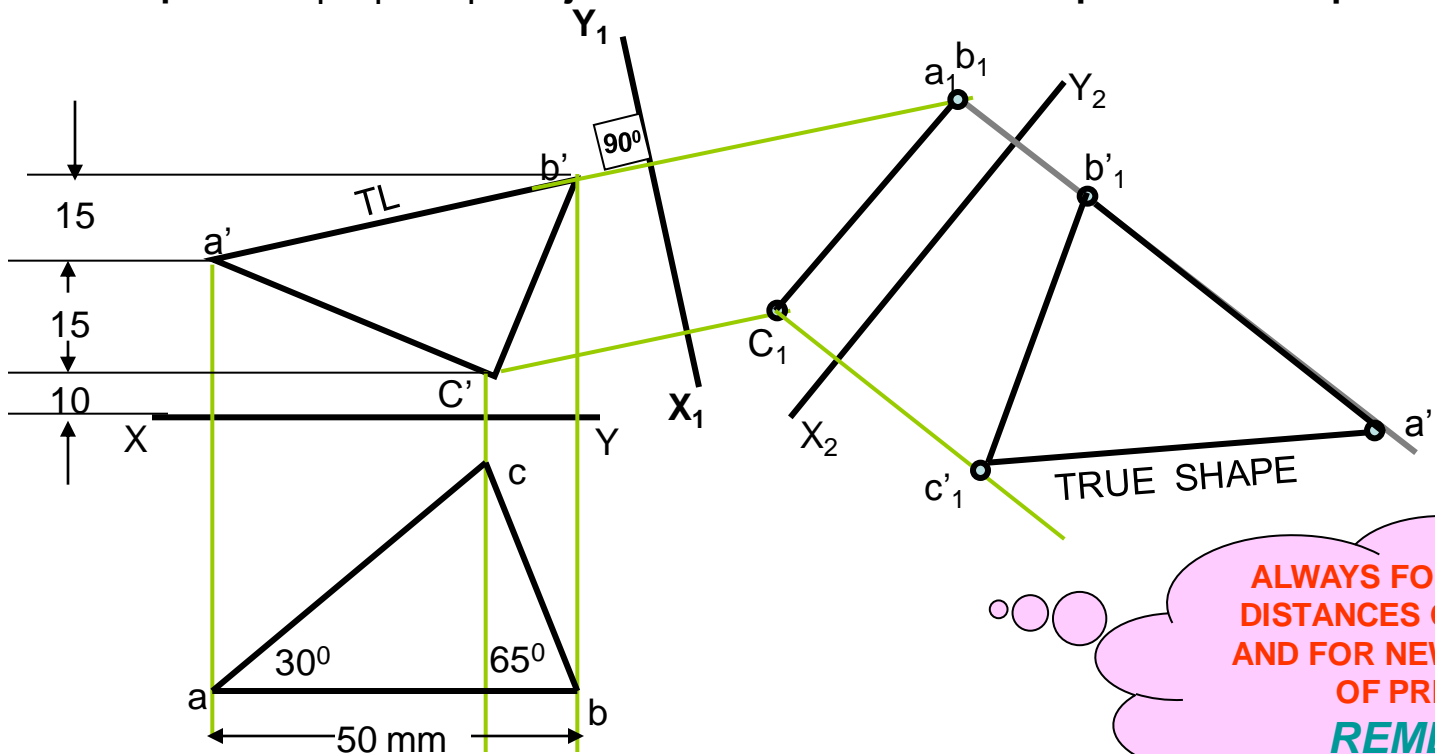
WE FIRST CONVERT ONE VIEW IN INCLINED LINE VIEW .(By using x_1y_1 aux.plane)
THEN BY MAKING IT // TO x_2-y_2 WE GET TRUE SHAPE.

**Study Next
Four Cases**

Problem 14 Tv is a triangle abc. Ab is 50 mm long, angle cab is 30° and angle cba is 65° . a'b'c' is a Fv. a' is 25 mm, b' is 40 mm and c' is 10 mm above Hp respectively. Draw projections of that figure and find its true shape.

As per the procedure-

1. First draw Fv & Tv as per the data.
2. In Tv line ab is // to xy hence its other view a'b' is TL. So draw x_1y_1 perpendicular to it.
3. Project view on x_1y_1 .
 - a) First draw projectors from a'b' & c' on x_1y_1 .
 - b) from xy take distances of a, b & c (Tv) mark on these projectors from x_1y_1 . Name points a₁b₁ & c₁.
 - c) This line view is an Aux.Tv. Draw x_2y_2 // to this line view and project Aux. Fv on it. for that from x_1y_1 take distances of a'b' & c' and mark from x_2y_2 on new projectors.
4. Name points a'₁ b'₁ & c'₁ and join them. This will be the required true shape.



ALWAYS FOR NEW FV TAKE
DISTANCES OF PREVIOUS FV
AND FOR NEW TV, DISTANCES
OF PREVIOUS TV

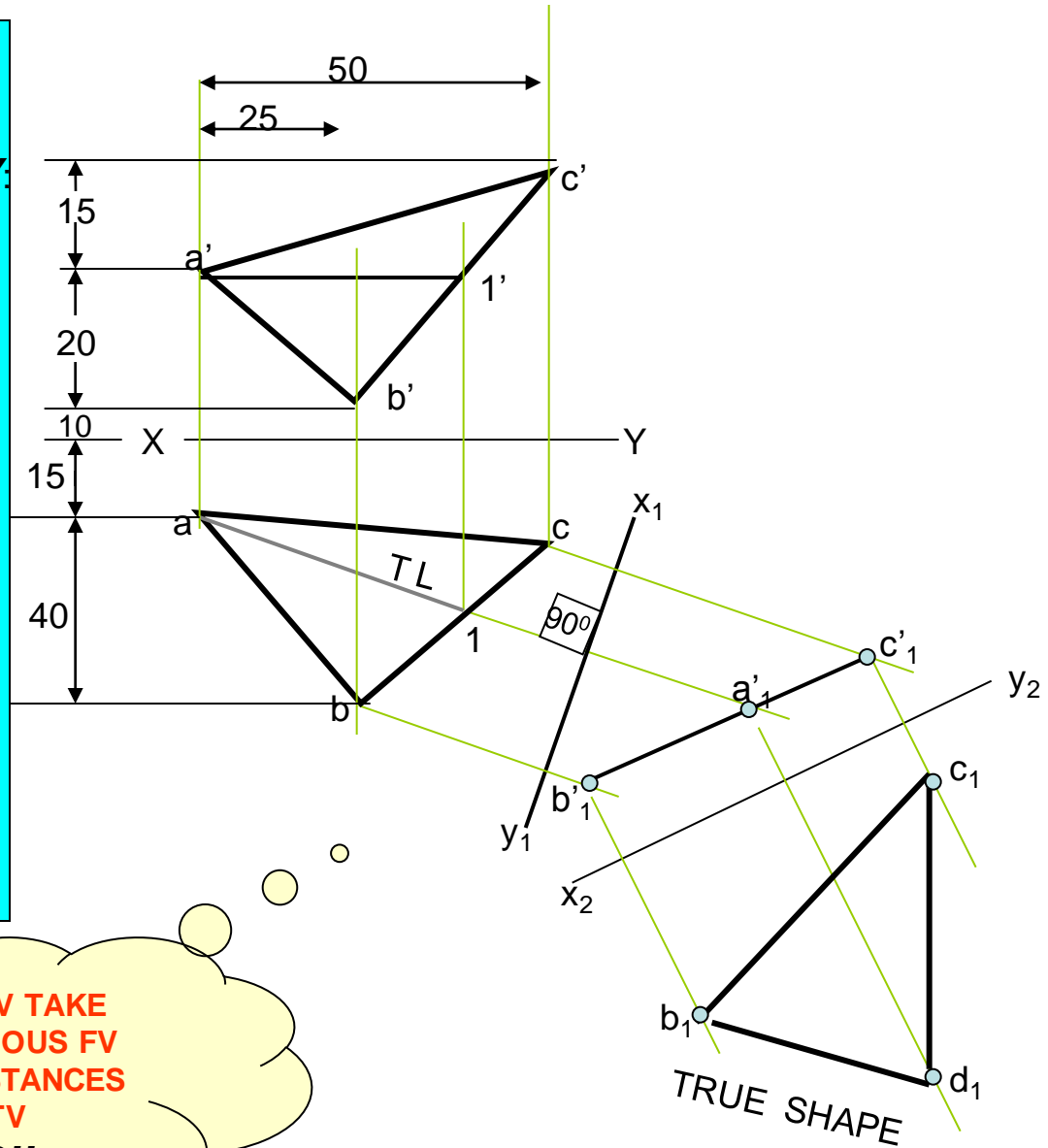
REMEMBER!!

NO LINE IS // TO XY IN ANY VIEW.
MEANS NO TL IS AVAILABLE.

IN SUCH CASES DRAW ONE LINE
// TO XY IN ANY VIEW & IT'S OTHER
VIEW CAN BE CONSIDERED AS TL
FOR THE PURPOSE.

HERE a' 1' line in Fv is drawn // to xy.
HENCE it's Tv a-1 becomes TL.

THEN FOLLOW SAME STEPS AND DETERMINE TRUE SHAPE.
(STUDY THE ILLUSTRATION)



**ALWAYS FOR NEW FV TAKE
DISTANCES OF PREVIOUS FV
AND FOR NEW TV, DISTANCES
OF PREVIOUS TV
*REMEMBER!!***

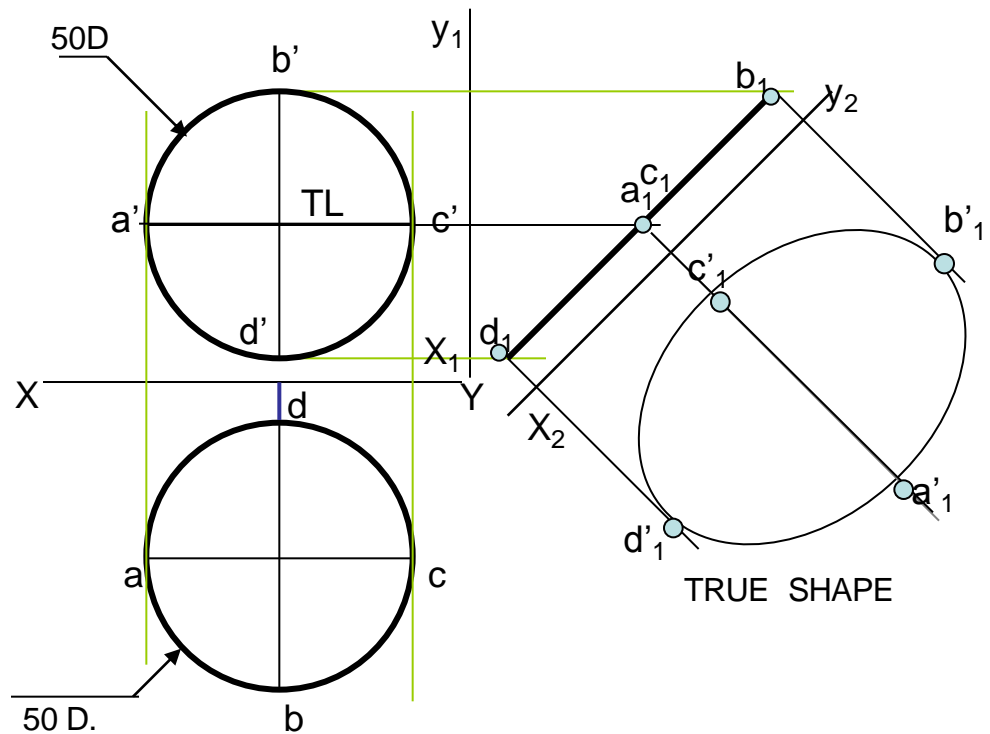
PROBLEM 16: Fv & Tv both are circles of 50 mm diameter. Determine true shape of an elliptical plate.

ADOPT SAME PROCEDURE.

a c is considered as line // to xy.
Then a'c' becomes TL for the purpose.
Using steps properly true shape can be Easily determined.

Study the illustration.

ALWAYS, FOR NEW FV
TAKE DISTANCES OF
PREVIOUS FV AND
FOR NEW TV, DISTANCES
OF PREVIOUS TV
REMEMBER!!



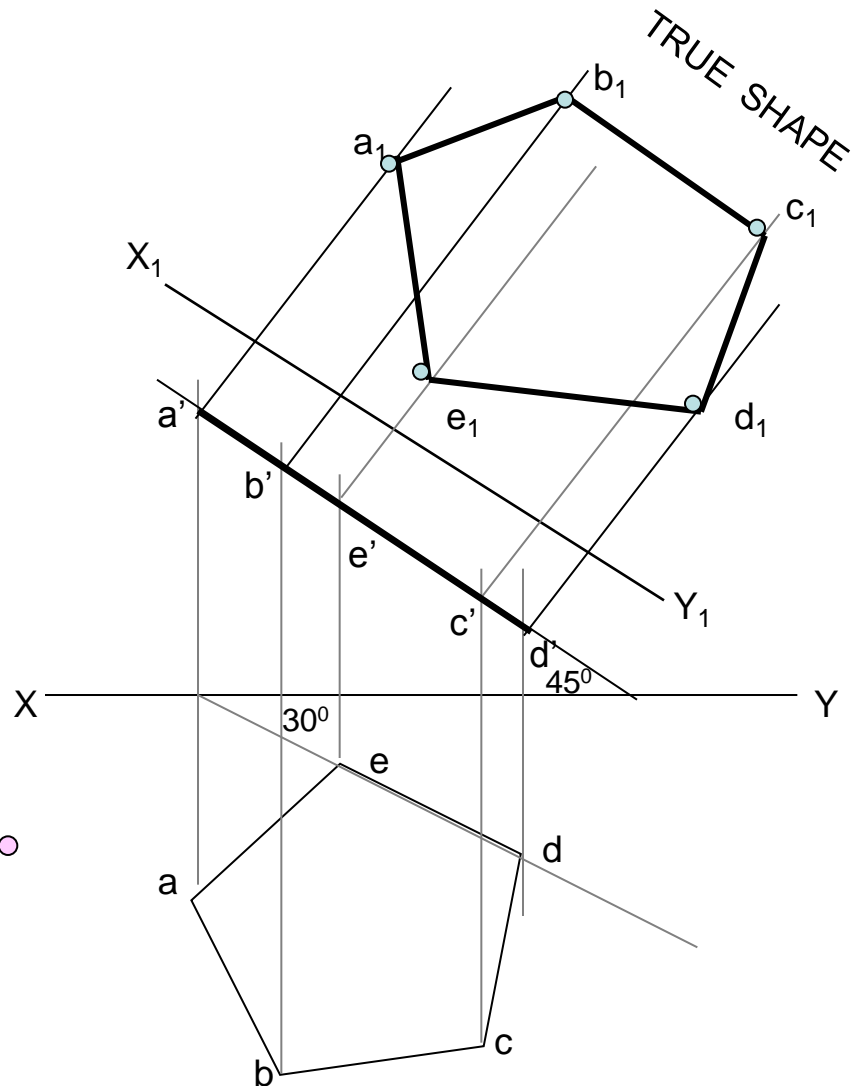
Problem 17 : Draw a regular pentagon of 30 mm sides with one side 30° inclined to xy . This figure is Tv of some plane whose Fv is A line 45° inclined to xy . Determine it's true shape.

IN THIS CASE ALSO TRUE LENGTH IS NOT AVAILABLE IN ANY VIEW.

BUT ACTUALLY WE DONOT REQUIRE TL TO FIND IT'S TRUE SHAPE, AS ONE VIEW (FV) IS ALREADY A LINE VIEW. SO JUST BY DRAWING $X_1Y_1 \parallel$ TO THIS VIEW WE CAN PROJECT VIEW ON IT AND GET TRUE SHAPE:

STUDY THE ILLUSTRATION..

ALWAYS FOR NEW FV
TAKE DISTANCES OF
PREVIOUS FV AND FOR
NEW TV, DISTANCES OF
PREVIOUS TV
REMEMBER!!



UNIT III

SOLIDS

To understand and remember various solids in this subject properly, those are classified & arranged in to two major groups.

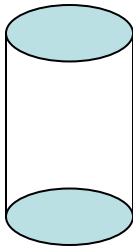
Group A

Solids having top and base of same shape

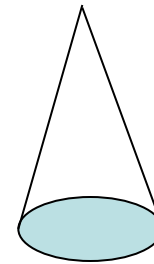
Group B

Solids having base of some shape and just a point as a top, called apex.

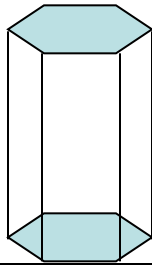
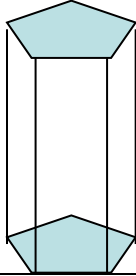
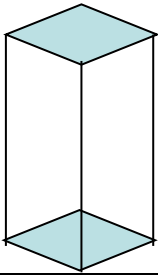
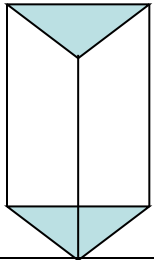
Cylinder



Cone



Prisms



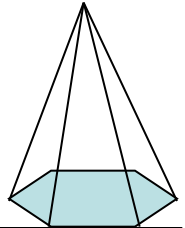
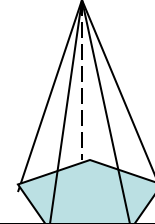
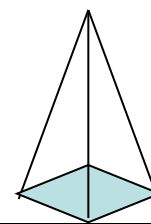
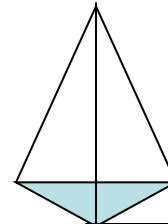
Triangular

Square

Pentagonal

Hexagonal

Pyramids



Triangular

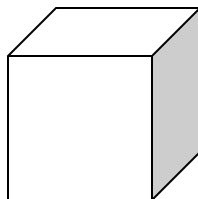
Square

Pentagonal

Hexagonal

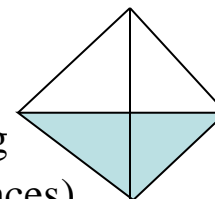
Cube

(A solid having six square faces)



Tetrahedron

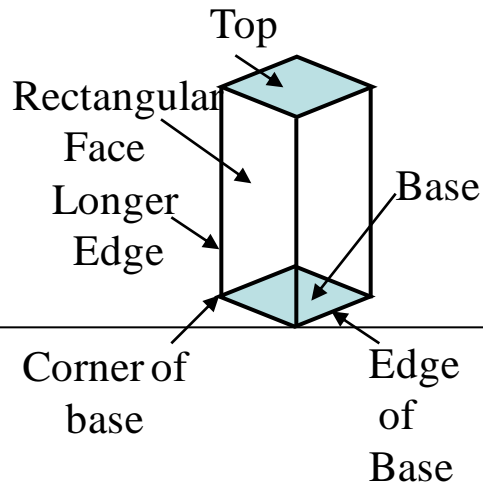
(A solid having Four triangular faces)



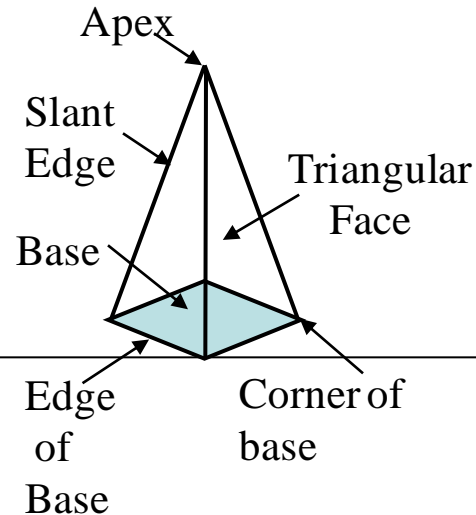
SOLIDS

Dimensional parameters of different solids.

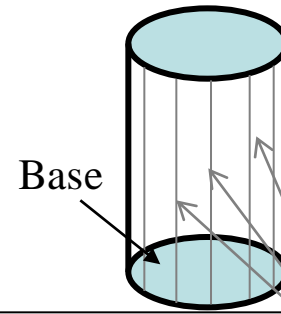
Square Prism



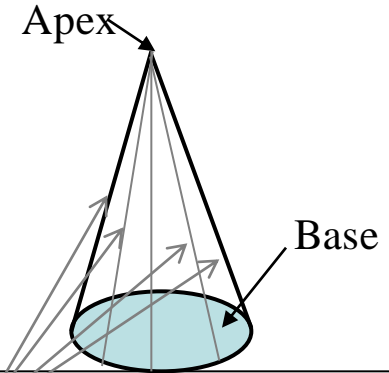
Square Pyramid



Cylinder

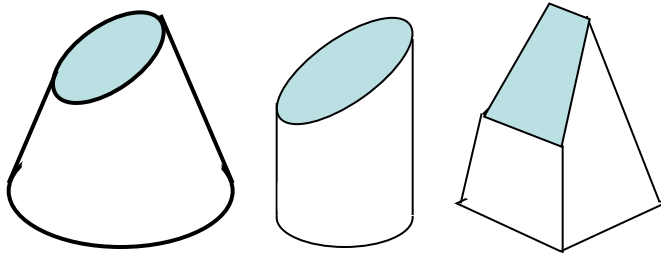


Cone

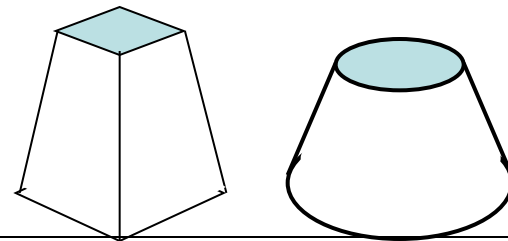


Generators

Imaginary lines generating curved surface of cylinder & cone.



Sections of solids(top & base not parallel)



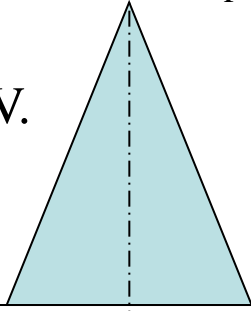
Frustum of cone & pyramids.
(top & base parallel to each other)

STANDING ON H.P

On it's base.

(Axis perpendicular to Hp
And // to Vp.)

F.V.

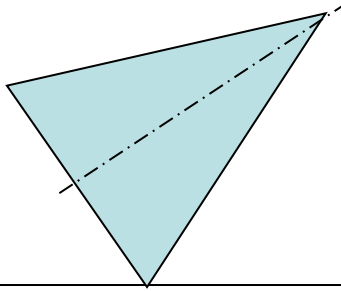


RESTING ON H.P

On one point of base circle.

(Axis inclined to Hp
And // to Vp)

F.V.

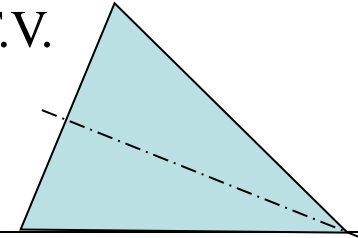


LYING ON H.P

On one generator.

(Axis inclined to Hp
And // to Vp)

F.V.



X

Y

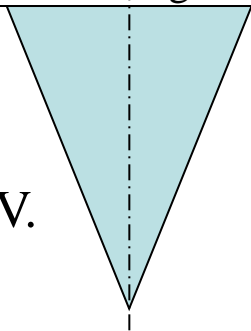
While observing Fv, x-y line represents Horizontal Plane. (Hp)

X

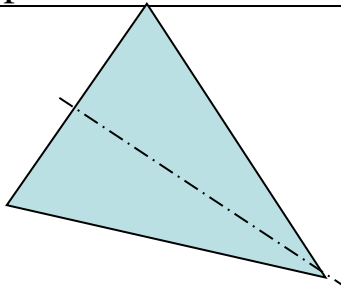
While observing Tv, x-y line represents Vertical Plane. (Vp)

Y

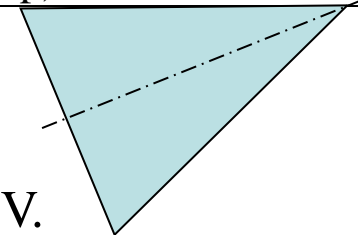
T.V.



T.V.



T.V.



STANDING ON V.P

On it's base.

Axis perpendicular to Vp
And // to Hp

RESTING ON V.P

On one point of base circle.

Axis inclined to Vp
And // to Hp

LYING ON V.P

On one generator.

Axis inclined to Vp
And // to Hp

STEPS TO SOLVE PROBLEMS IN SOLIDS



Problem is solved in three steps:

STEP 1: ASSUME SOLID STANDING ON THE PLANE WITH WHICH IT IS MAKING INCLINATION.

(IF IT IS INCLINED TO HP, ASSUME IT STANDING ON HP)

(IF IT IS INCLINED TO VP, ASSUME IT STANDING ON VP)

IF STANDING ON HP - IT'S TV WILL BE TRUE SHAPE OF IT'S BASE OR TOP:

IF STANDING ON VP - IT'S FV WILL BE TRUE SHAPE OF IT'S BASE OR TOP.

BEGIN WITH THIS VIEW:

IT'S OTHER VIEW WILL BE A RECTANGLE (IF SOLID IS **CYLINDER OR ONE OF THE PRISMS**):

IT'S OTHER VIEW WILL BE A TRIANGLE (IF SOLID IS **CONE OR ONE OF THE PYRAMIDS**):

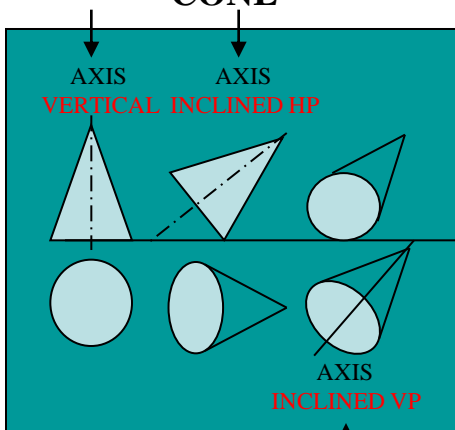
DRAW FV & TV OF THAT SOLID IN STANDING POSITION:

STEP 2: CONSIDERING SOLID'S INCLINATION (AXIS POSITION) DRAW IT'S FV & TV.

STEP 3: IN LAST STEP, CONSIDERING REMAINING INCLINATION, DRAW IT'S FINAL FV & TV.

GENERAL PATTERN (THREE STEPS) OF SOLUTION:

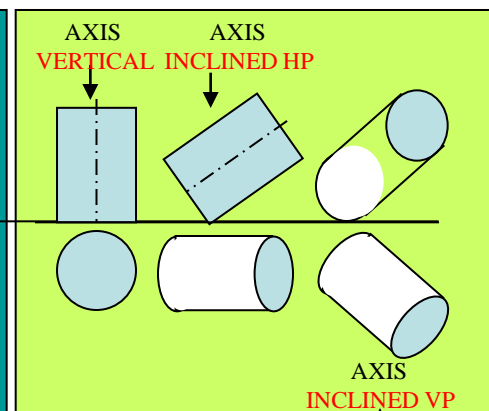
**GROUP B SOLID.
CONE**



Three steps

If solid is inclined to Hp

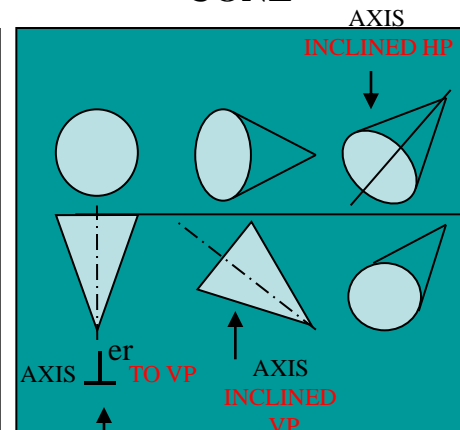
**GROUP A SOLID.
CYLINDER**



Three steps

If solid is inclined to Hp

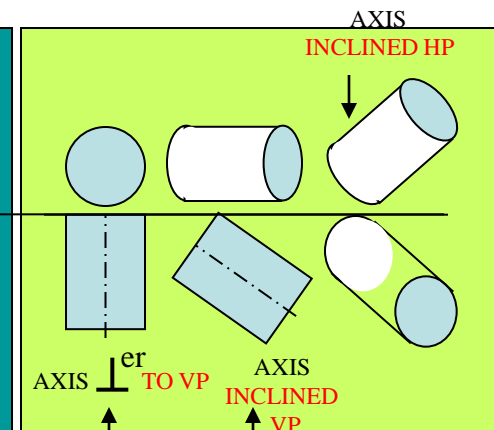
**GROUP B SOLID.
CONE**



Three steps

If solid is inclined to Vp

**GROUP A SOLID.
CYLINDER**



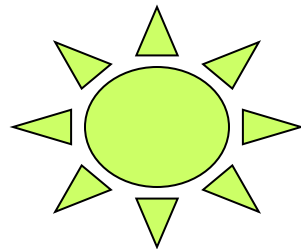
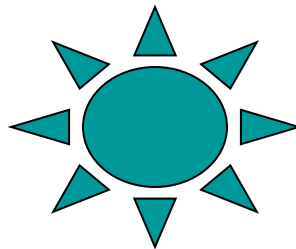
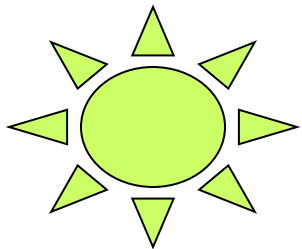
Three steps

If solid is inclined to Vp

Study Next Twelve Problems and Practice them separately !!

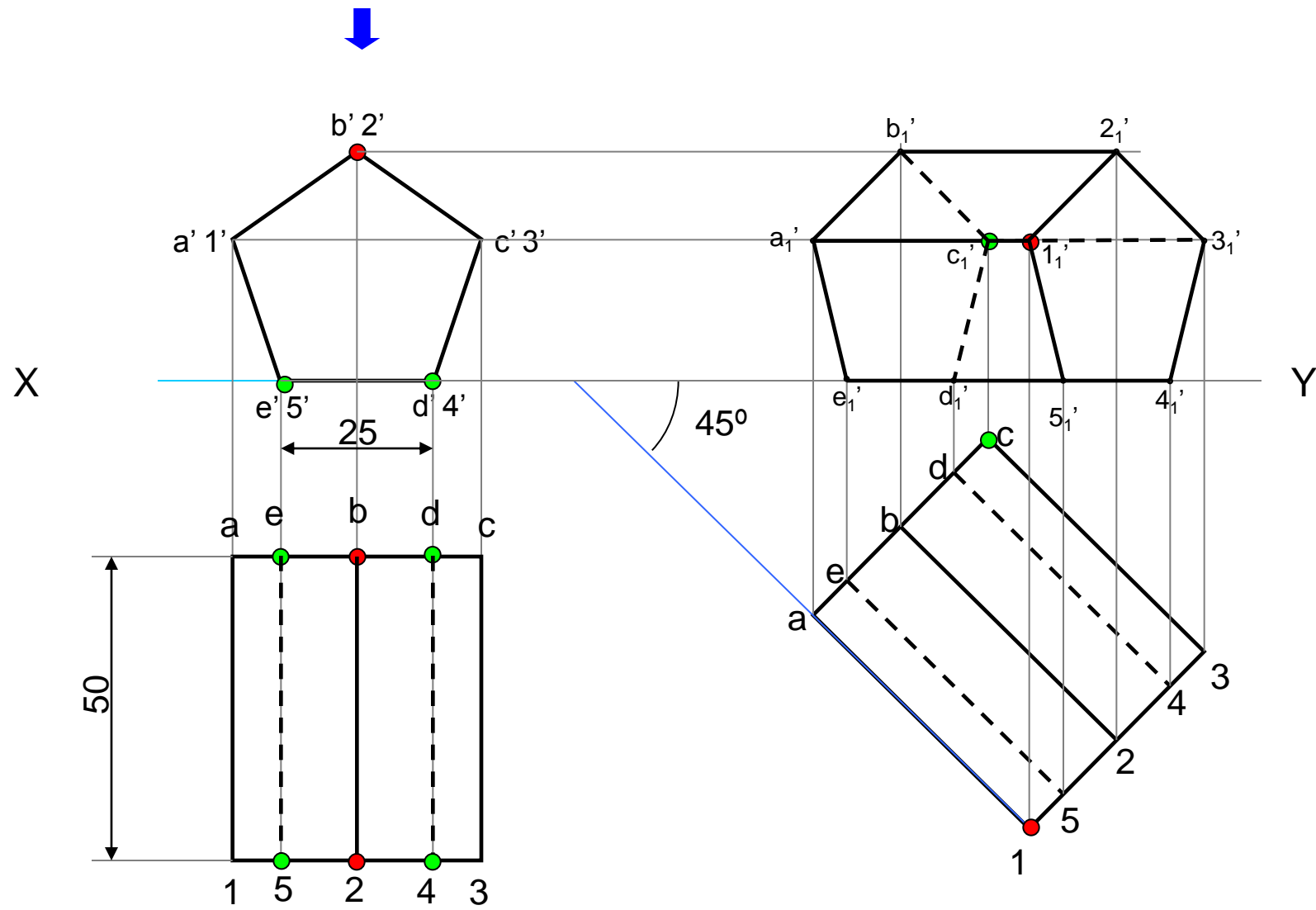
CATEGORIES OF ILLUSTRATED PROBLEMS!

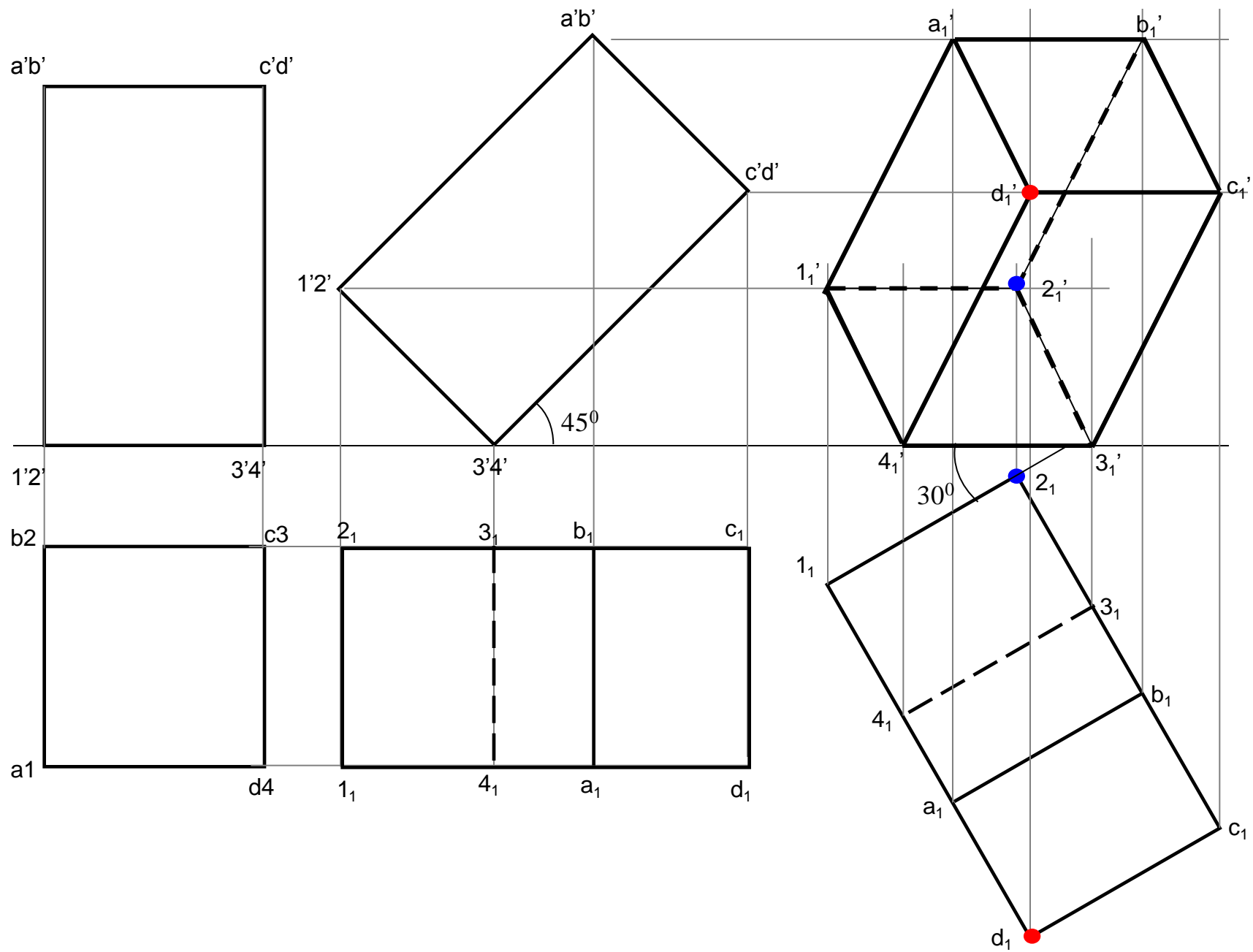
PROBLEM NO.1, 2, 3, 4	GENERAL CASES OF SOLIDS INCLINED TO HP & VP
PROBLEM NO. 5 & 6	CASES OF CUBE & TETRAHEDRON
PROBLEM NO. 7	CASE OF FREELY SUSPENDED SOLID WITH SIDE VIEW.
PROBLEM NO. 8	CASE OF CUBE (WITH SIDE VIEW)
PROBLEM NO. 9	CASE OF TRUE LENGTH INCLINATION WITH HP & VP.
PROBLEM NO. 10 & 11	CASES OF COMPOSITE SOLIDS. (AUXILIARY PLANE)
PROBLEM NO. 12	CASE OF A FRUSTUM (AUXILIARY PLANE)



Q Draw the projections of a pentagonal prism , base 25 mm side and axis 50 mm long, resting on one of its rectangular faces on the H.P. with the axis inclined at 45° to the V.P.

As the axis is to be inclined with the VP, in the first view it must be kept perpendicular to the VP i.e. true shape of the base will be drawn in the FV with one side on XY line

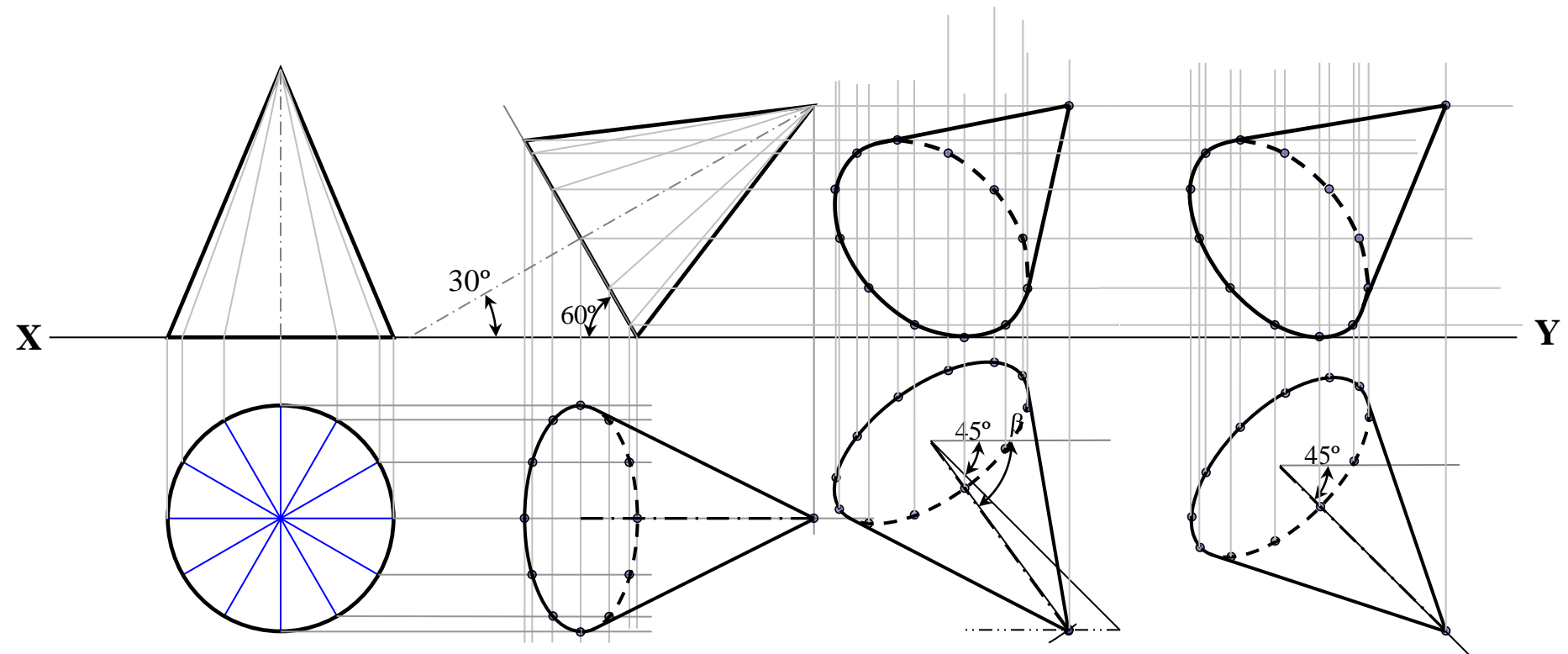




Problem 13.19: Draw the projections of a cone, base 45 mm diameter and axis 50 mm long, when it is resting on the ground on a point on its base circle with (a) the axis making an angle of 30° with the HP and 45° with the VP (b) the axis making an angle of 30° with the HP and its top view making 45° with the VP

Steps

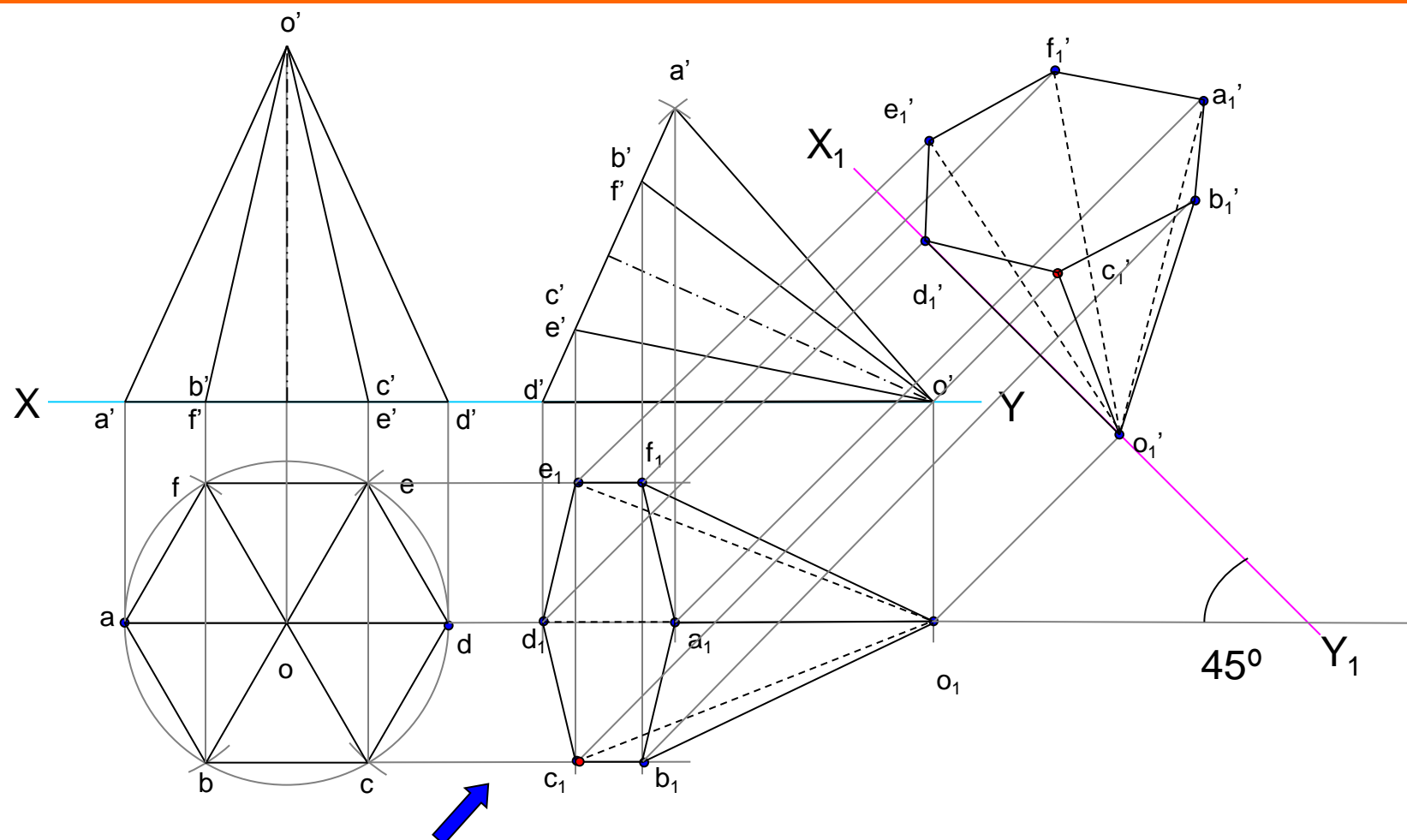
- (1) Draw the TV & FV of the cone assuming its base on the HP
- (2) To incline axis at 30° with the HP, incline the base at 60° with HP and draw the FV and then the TV.
- (3) For part (a), to find β , draw a line at 45° with XY in the TV, of 50 mm length. Draw the locus of the end of axis. Then cut an arc of length equal to TV of the axis when it is inclined at 30° with HP. Then redraw the TV, keeping the axis at new position. Then draw the new FV
- (4) For part (b), draw a line at 45° with XY in the TV. Then redraw the TV, keeping the axis at new position. Again draw the FV.



Q13.22: A hexagonal pyramid base 25 mm side and axis 55 mm long has one of its slant edge on the ground. A plane containing that edge and the axis is perpendicular to the H.P. and inclined at 45° to the V.P. Draw its projections when the apex is nearer to the V.P. than the base.

The inclination of the axis is given indirectly in this problem. When the slant edge of a pyramid rests on the HP its axis is inclined with the HP so while deciding first view the axis of the solid must be kept perpendicular to HP i.e. true shape of the base will be seen in the TV. Secondly when drawing hexagon in the TV we have to keep the corners at the extreme ends.

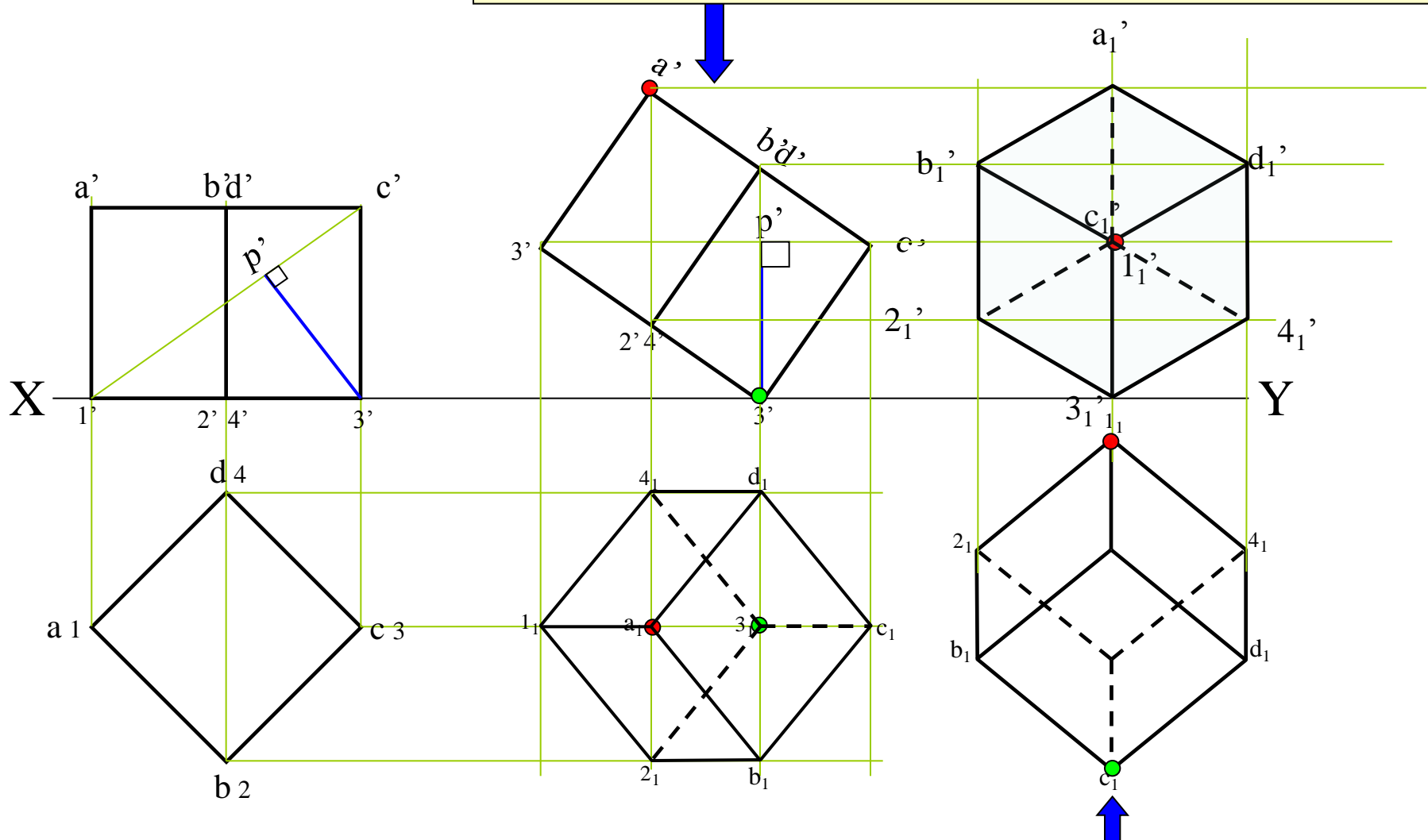
The vertical plane containing the slant edge on the HP and the axis is seen in the TV as o_1d_1 for drawing auxiliary FV draw an auxiliary plane X_1Y_1 at 45° from d_1o_1 extended. Then draw projectors from each point i.e. a_1 to f_1 perpendicular to X_1Y_1 and mark the points measuring their distances in the FV from old XY line.



Problem 5: A cube of 50 mm long edges is so placed on HP on one corner that a body diagonal is parallel to HP and perpendicular to VP. Draw its projections.

Solution Steps:

1. Assuming standing on HP, begin with TV, a square with all sides equally inclined to XY. Project FV and name all points of FV & TV.
2. Draw a body-diagonal joining c' with $1'$ (This can become $//$ to xy)
3. From $3'$ drop a perpendicular on this and name it p'
4. Draw 2nd Fv in which $3'p'$ line is vertical *means* $c'-1'$ diagonal must be horizontal. Now as usual project TV..
6. In final TV draw same diagonal is perpendicular to VP as said in problem. Then as usual project final FV.

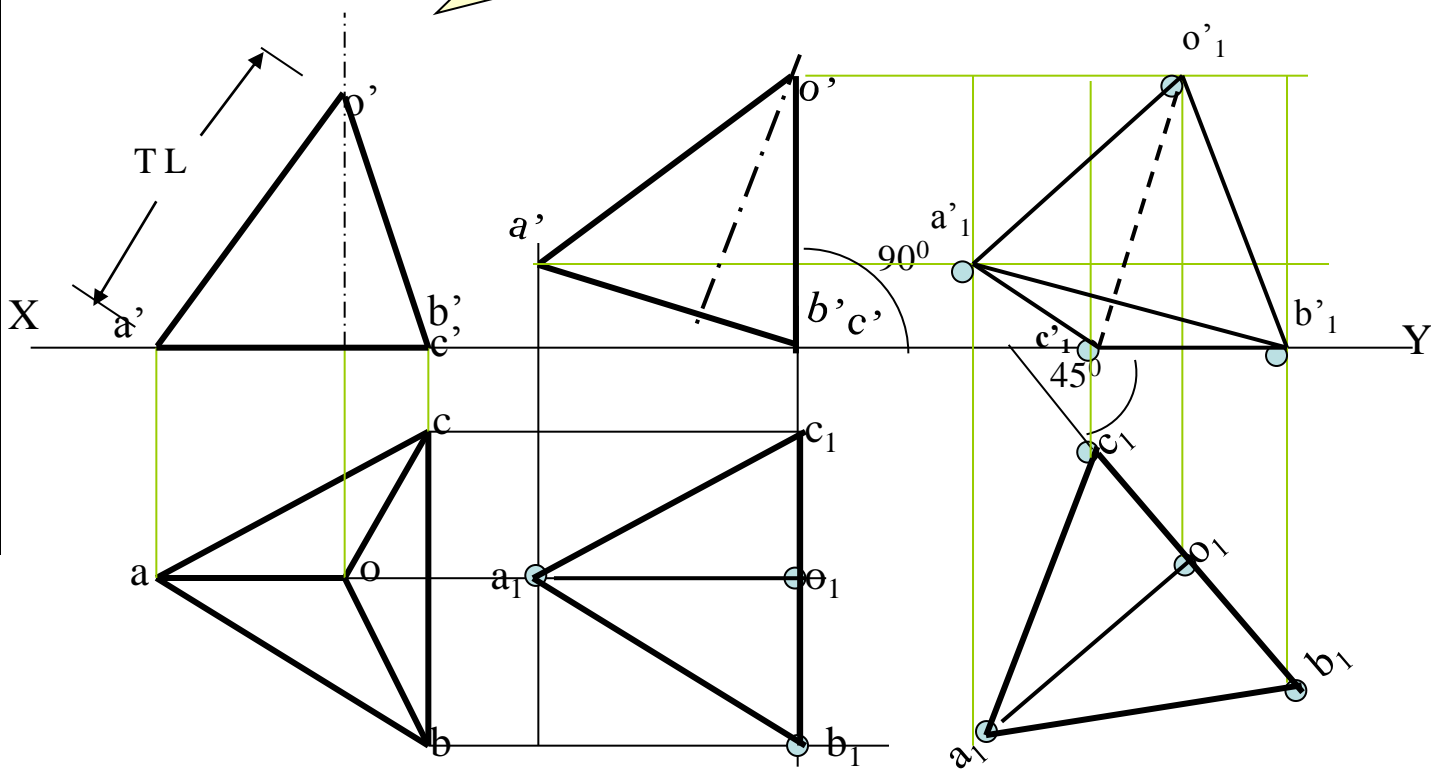


Problem 6: A tetrahedron of 50 mm long edges is resting on one edge on Hp while one triangular face containing this edge is vertical and 45° inclined to Vp. Draw projections.

IMPORTANT:
Tetrahedron is a special type of triangular pyramid in which base sides & slant edges are equal in length. Solid of four faces. Like cube it is also described by One dimension only.. Axis length generally not given.

Solution Steps

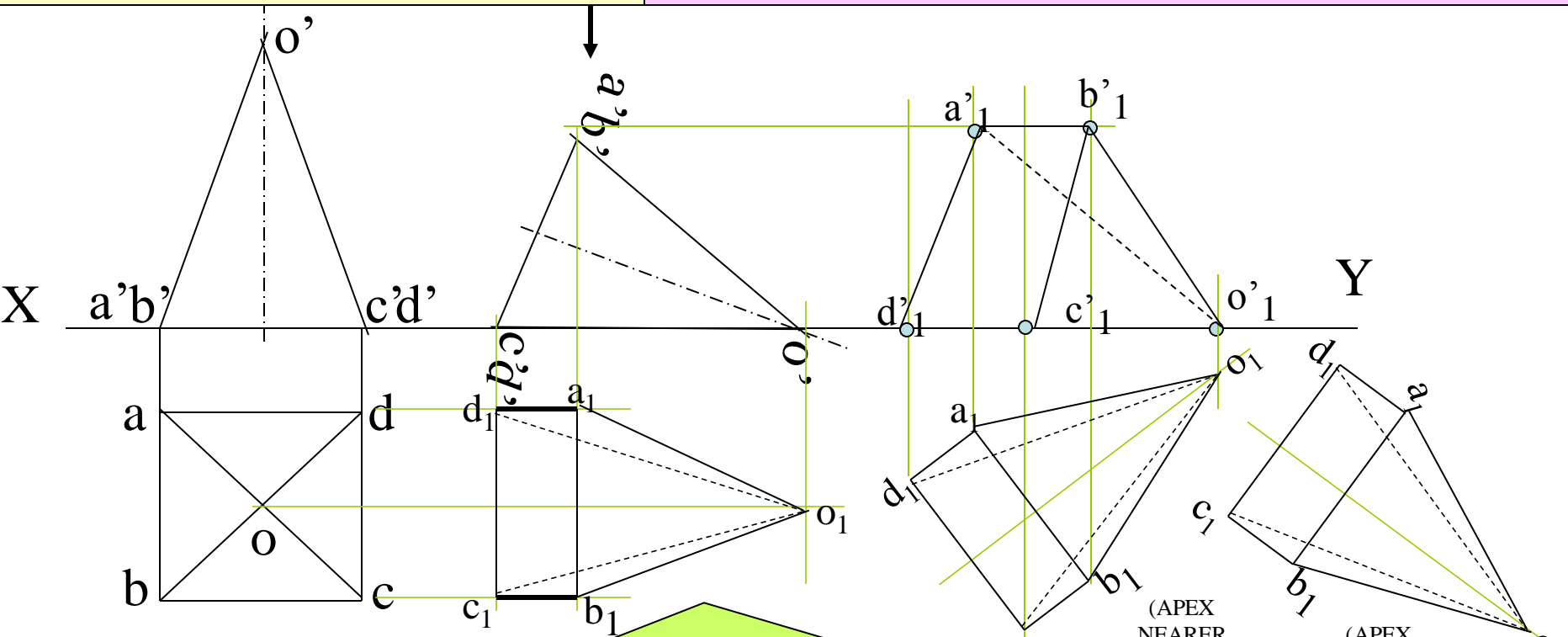
As it is resting assume it standing on Hp.
Begin with Tv , an equilateral triangle as side case as shown:
First project base points of Fv on xy, name those & axis line.
From a' with TL of edge, 50 mm, cut on axis line & mark o' (as axis is not known, o' is finalized by slant edge length)
Then complete Fv.
In 2nd Fv make face o'b'c' vertical as said in problem.
And like all previous problems solve completely.



Problem 1. A square pyramid, 40 mm base sides and axis 60 mm long, has a triangular face on the ground and the vertical plane containing the axis makes an angle of 45° with the VP. Draw its projections. Take apex nearer to VP

Solution Steps :

- Triangular face on Hp , means it is lying on Hp:
1. Assume it standing on Hp.
 2. It's Tv will show True Shape of base(square)
 3. Draw square of 40mm sides with one side vertical Tv & taking 50 mm axis project Fv. (a triangle)
 4. Name all points as shown in illustration.
 5. Draw 2nd Fv in lying position I.e.o'c'd' face on xy. And project it's Tv.
 6. Make visible lines dark and hidden dotted, as per the procedure.
 7. Then construct remaining inclination with Vp
(Vp containing axis is the center line of 2nd Tv.Make it 45° to xy as shown take apex near to xy, as it is nearer to Vp) & project final Fv.



For dark and dotted lines

1. Draw proper outline of new view **DARK**.
2. Decide direction of an observer.
3. Select nearest point to observer and draw all lines starting from it-**dark**.
4. Select farthest point to observer and draw all lines (remaining)from it- **dotted**.

(APEX
NEARER
TO V.P).

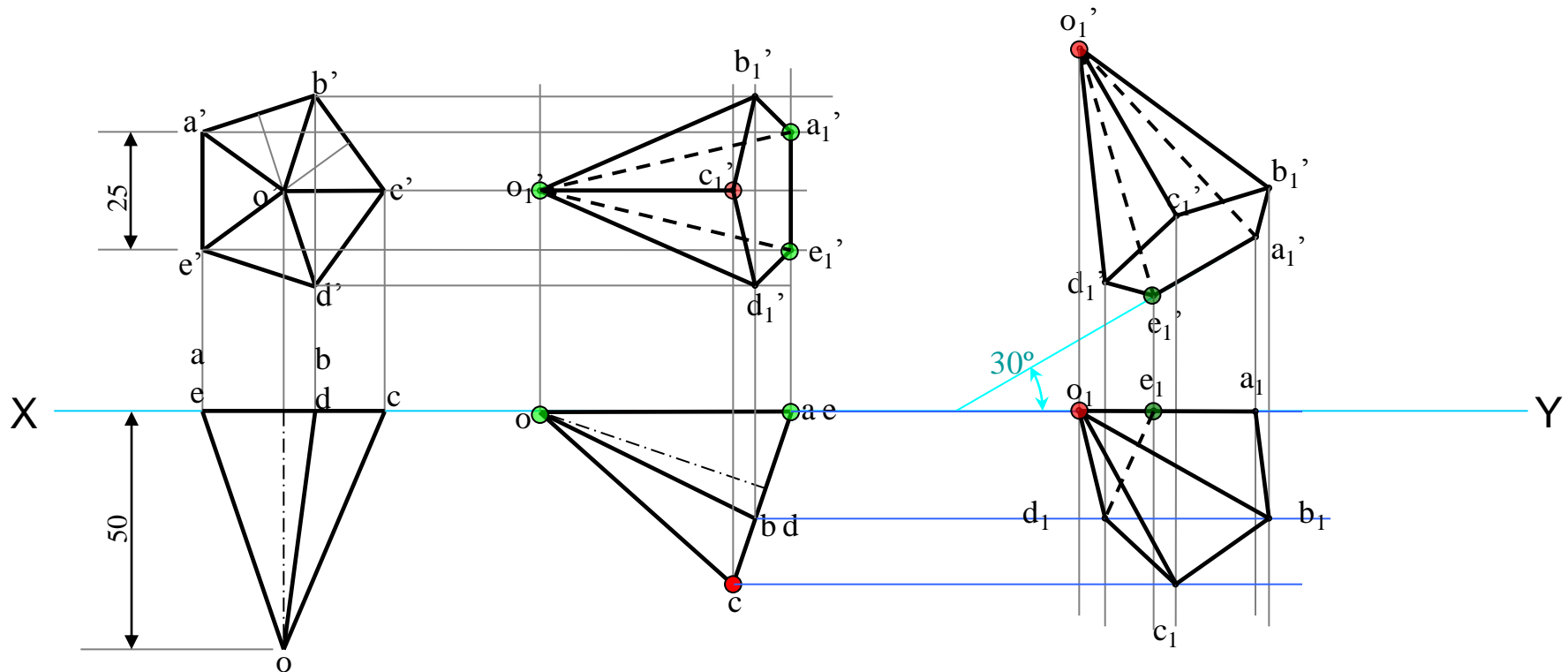
(APEX
AWAY
FROM V.P.)

Problem 13.20: A pentagonal pyramid base 25 mm side and axis 50 mm long has one of its triangular faces in the VP and the edge of the base contained by that face makes an angle of 30° with the HP. Draw its projections.

Step 1. Here the inclination of the axis is given indirectly. As one triangular face of the pyramid is in the VP its axis will be inclined with the VP. So for drawing the first view keep the axis perpendicular to the VP. So the true shape of the base will be seen in the FV. Secondly when drawing true shape of the base in the FV, one edge of the base (which is to be inclined with the HP) must be kept perpendicular to the HP.

Step 2. In the TV side a_1e_1 represents a triangular face. So for drawing the TV in the second stage, keep that face on XY so that the triangular face will lie on the VP and reproduce the TV. Then draw the new FV with help of TV.

Step 3. Now the edge of the base $a_1'e_1'$ which is perpendicular to the HP must be inclined at 30° to the HP. That is incline the FV till $a_1'e_1'$ is inclined at 30° with the HP. Then draw the TV.



Problem 2:

A cone 40 mm diameter and 50 mm axis is resting on one generator on Hp which makes 30° inclination with VP. Draw its projections.

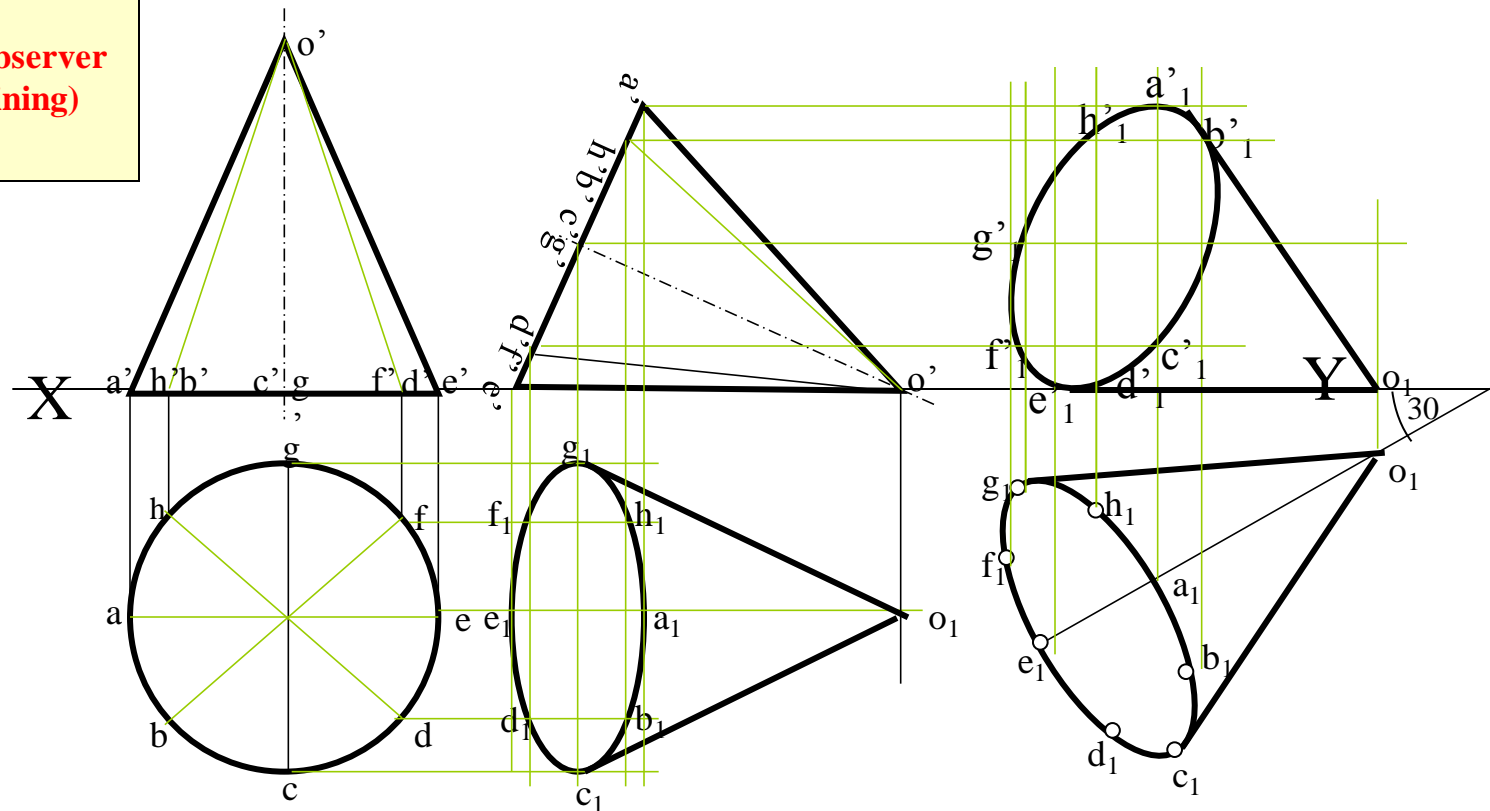
For dark and dotted lines

1. Draw proper outline of new view **DARK.**
2. Decide direction of an observer.
3. Select nearest point to observer and draw all lines starting from it-dark.
4. Select farthest point to observer and draw all lines (remaining) from it- dotted.

Solution Steps:

Resting on Hp on one generator, means lying on Hp:

1. Assume it standing on Hp.
2. Its Tv will show True Shape of base (circle)
3. Draw 40mm dia. Circle as Tv & taking 50 mm axis project Fv. (a triangle)
4. Name all points as shown in illustration.
5. Draw 2nd Fv in lying position i.e. $o'e'$ on xy. And project its Tv below xy.
6. Make visible lines dark and hidden dotted, as per the procedure.
7. Then construct remaining inclination with Vp (generator o_1e_1 30° to xy as shown) & project final Fv.



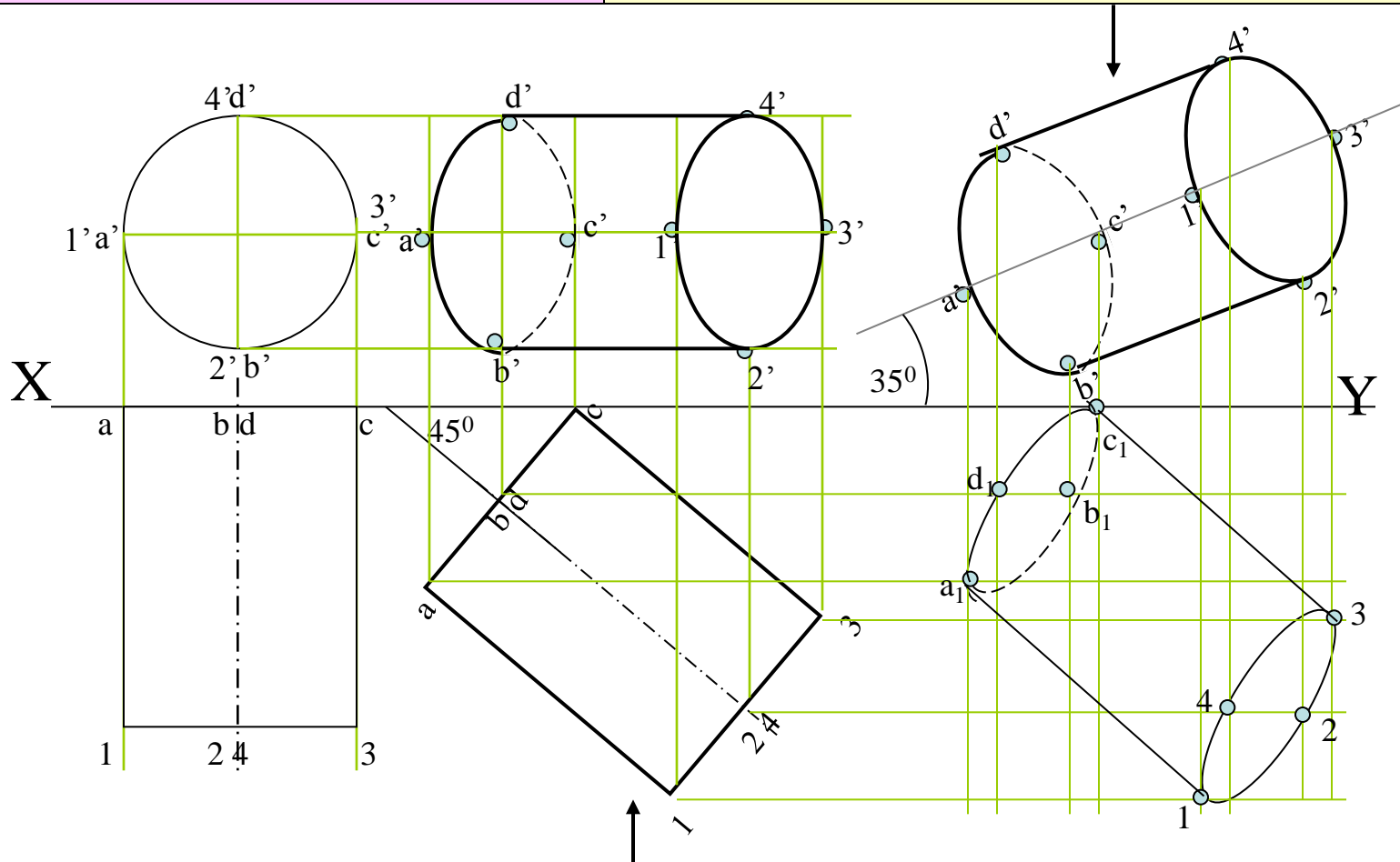
Problem 3:

A cylinder 40 mm diameter and 50 mm axis is resting on one point of a base circle on Vp while it's axis makes 45° with Vp and Fv of the axis 35° with Hp. Draw projections..

Solution Steps:

Resting on Vp on one point of base, means inclined to Vp:

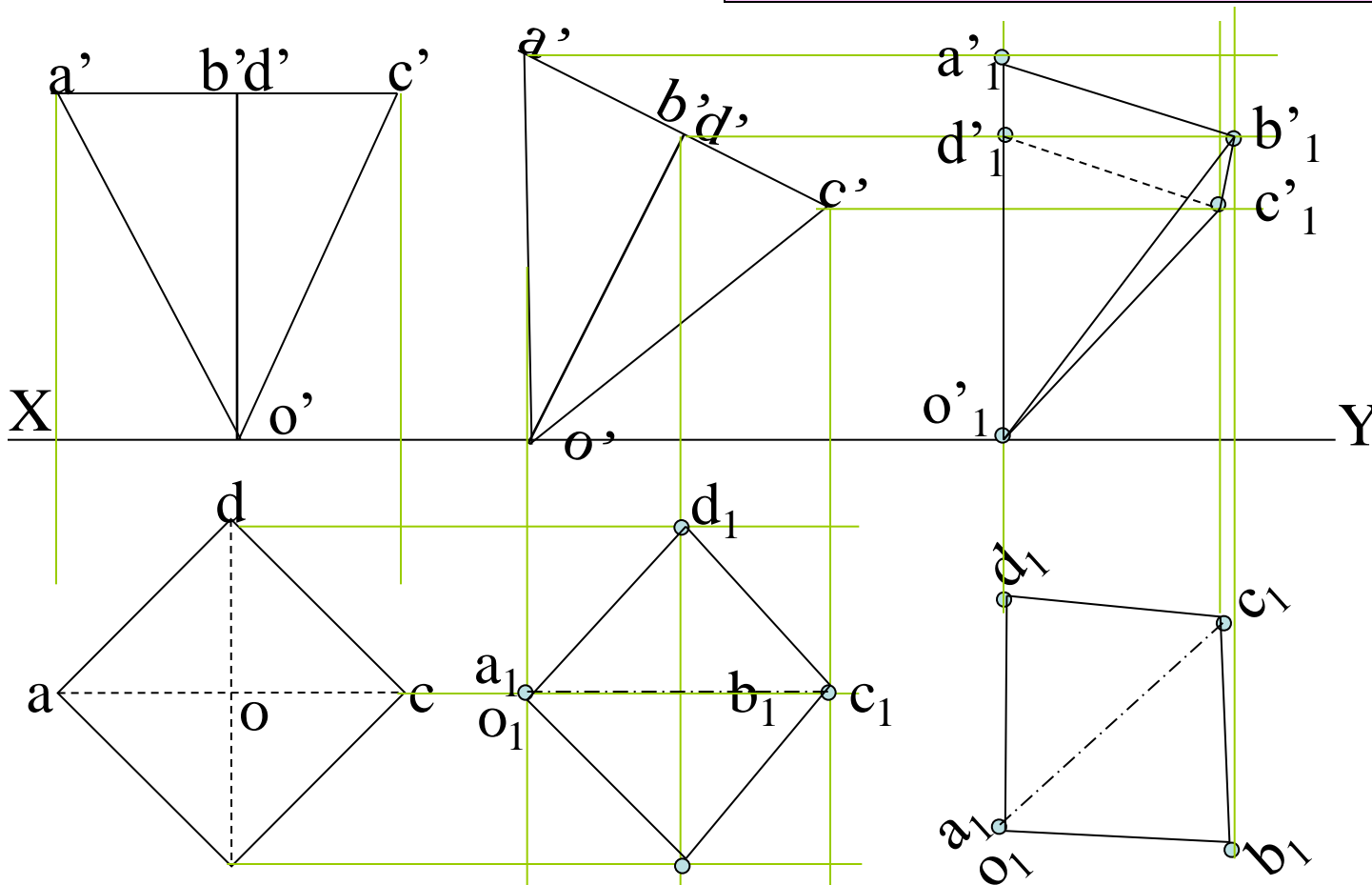
1. Assume it standing on Vp
2. It's Fv will show True Shape of base & top (circle)
3. Draw 40mm dia. Circle as Fv & taking 50 mm axis project Tv. (a Rectangle)
4. Name all points as shown in illustration.
5. Draw 2nd Tv making axis 45° to xy And project it's Fv above xy.
6. Make visible lines dark and hidden dotted, as per the procedure.
7. Then construct remaining inclination with Hp (Fv of axis i.e. center line of view to xy as shown) & project final Tv.



Problem 4: A square pyramid 30 mm base side and 50 mm long axis is resting on its apex on Hp, such that its one slant edge is vertical and a triangular face through it is perpendicular to Vp. Draw its projections.

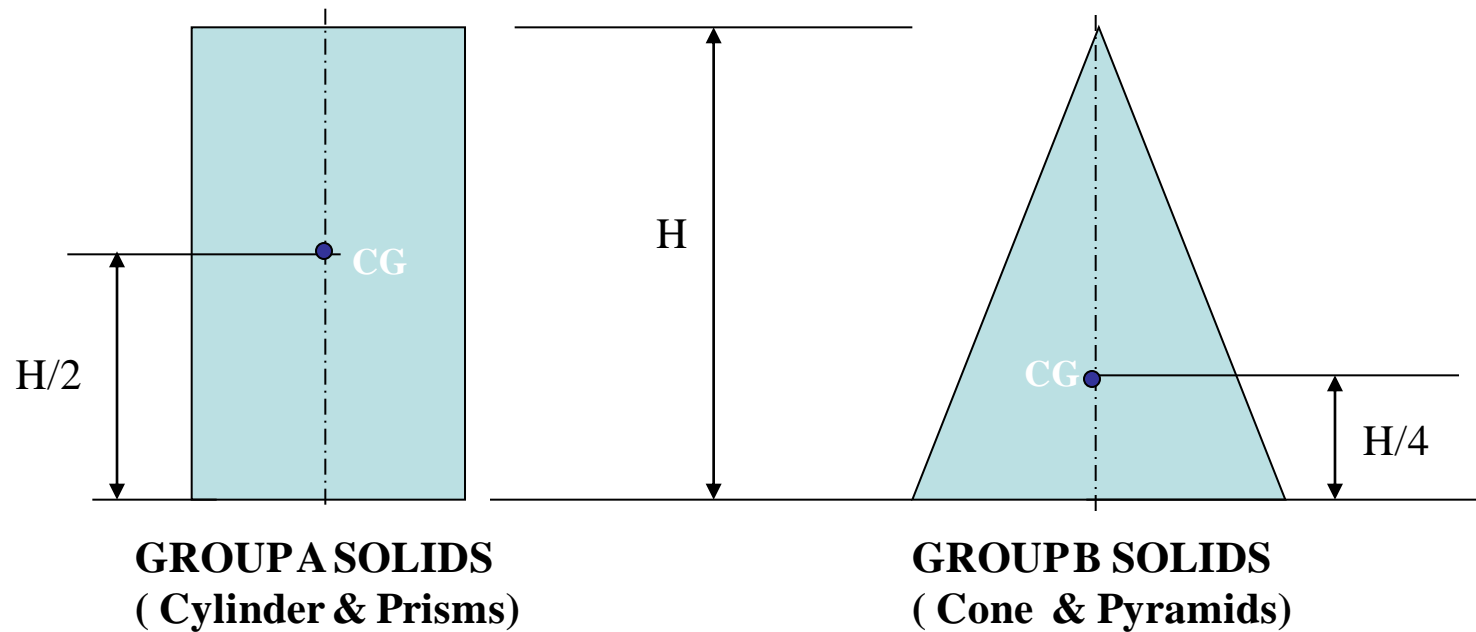
Solution Steps :

1. Assume it standing on Hp but as said on apex. (inverted).
2. Its Tv will show True Shape of base (square)
3. Draw a corner case square of 30 mm sides as Tv (as shown) Showing all slant edges dotted, as those will not be visible from top.
4. taking 50 mm axis project Fv. (a triangle)
5. Name all points as shown in illustration.
6. Draw 2nd Fv keeping o'a' slant edge vertical & project its Tv
7. Make visible lines dark and hidden dotted, as per the procedure.
8. Then redraw 2nd Tv as final Tv keeping a₁o₁d₁ triangular face perpendicular to Vp i.e. xy. Then as usual project final Fv.



FREELY SUSPENDED SOLIDS:

Positions of CG, on axis, from base, for different solids are shown below.



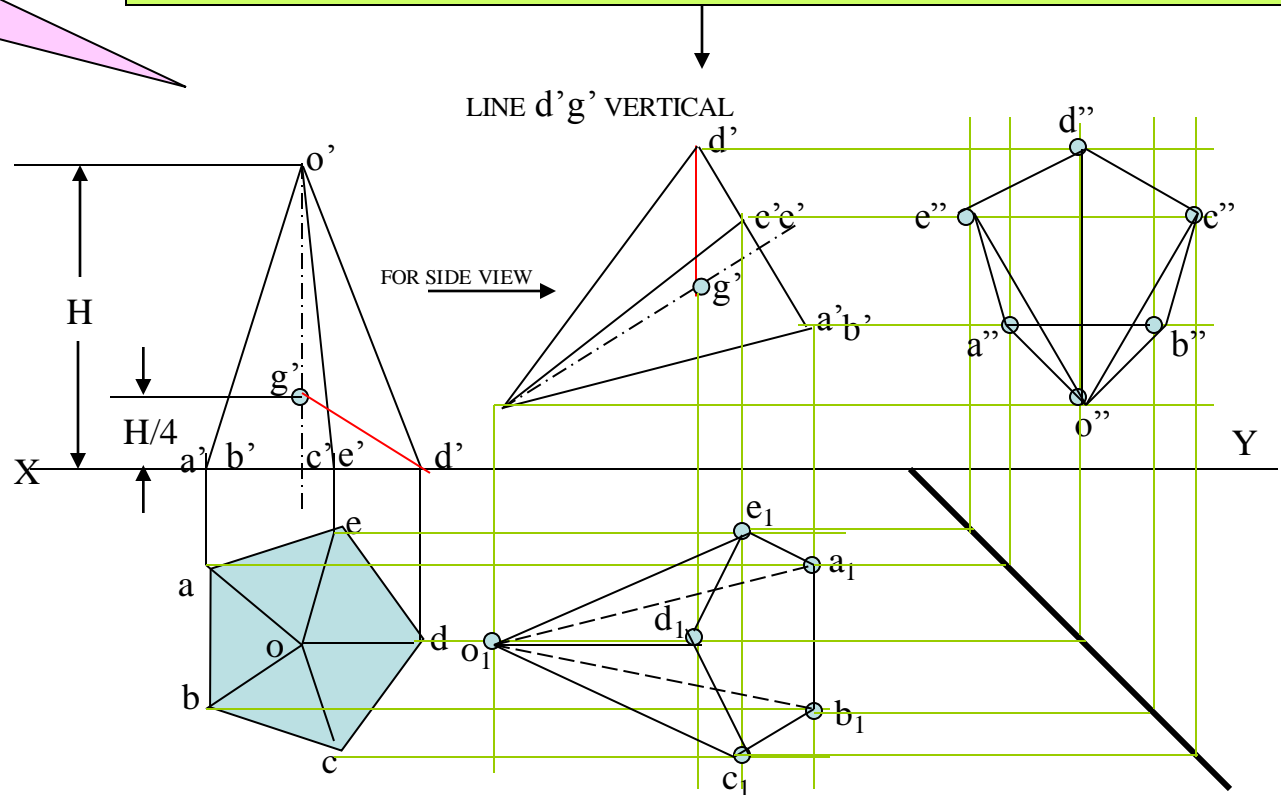
Problem 7: A pentagonal pyramid 30 mm base sides & 60 mm long axis, is freely suspended from one corner of base so that a plane containing it's axis remains parallel to Vp. Draw it's three views.

Solution Steps:

In all suspended cases axis shows inclination with Hp.

1. Hence assuming it standing on Hp, drew Tv - a regular pentagon, corner case.
2. Project Fv & locate CG position on axis - ($\frac{1}{4} H$ from base.) and name g' and Join it with corner d'
3. As 2nd Fv, redraw first keeping line $g'd'$ vertical.
4. As usual project corresponding Tv and then Side View looking from.

IMPORTANT:
When a solid is freely suspended from a corner, then line joining point of contact & C.G. remains vertical.
(Here axis shows inclination with Hp.)
So in all such cases, assume solid standing on Hp initially.)



Solution Steps:

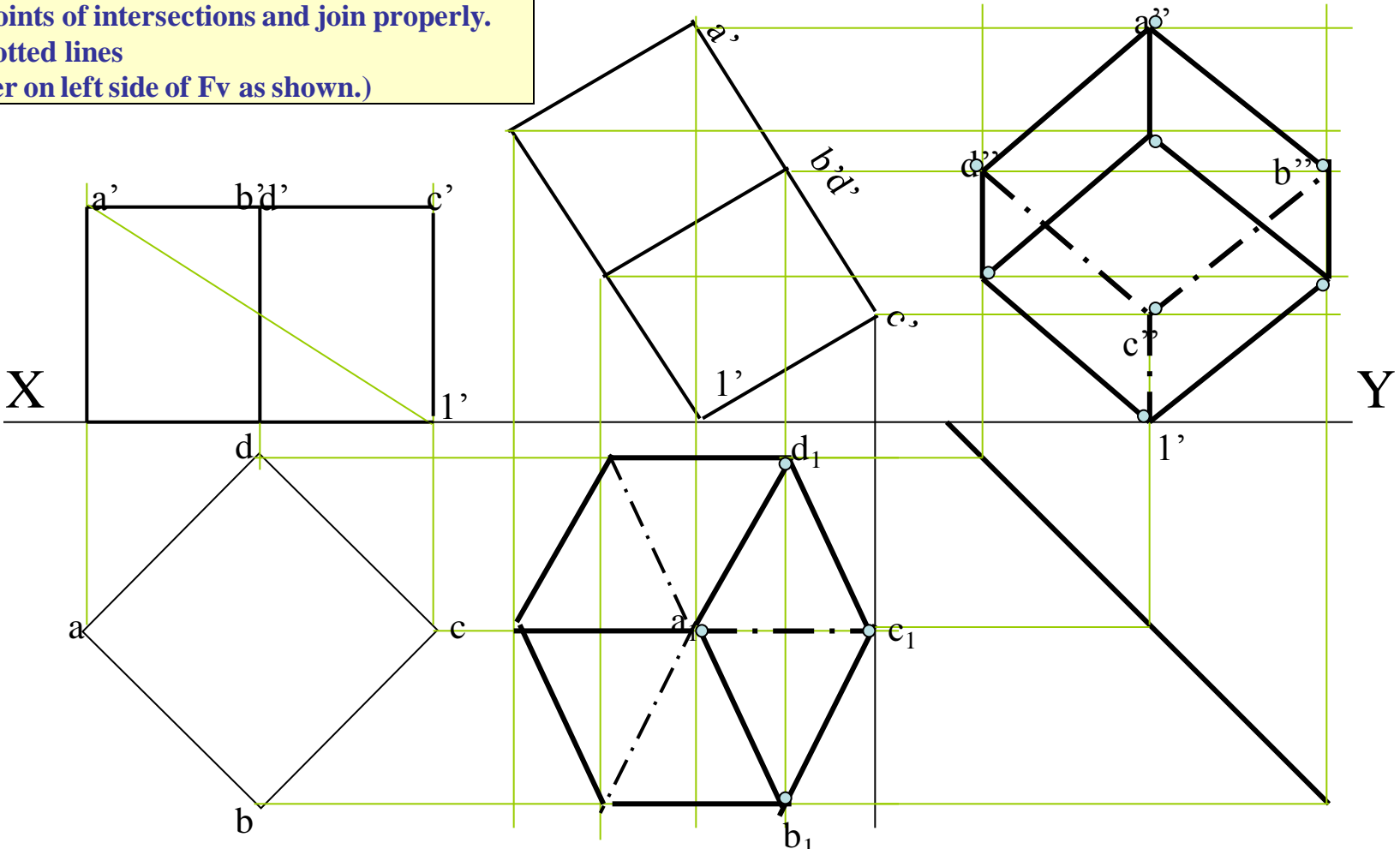
1. Assuming it standing on Hp begin with Tv, a square of corner case.
2. Project corresponding Fv.& name all points as usual in both views.
3. Join a'1' as body diagonal and draw 2nd Fv making it vertical (I' on xy)
4. Project it's Tv drawing dark and dotted lines as per the procedure.

5. With standard method construct Left-hand side view.

(Draw a 45° inclined Line in Tv region (below xy).
Project horizontally all points of Tv on this line and reflect vertically upward, above xy. After this, draw horizontal lines, from all points of Fv, to meet these lines. Name points of intersections and join properly.
For dark & dotted lines
locate observer on left side of Fv as shown.)

Problem 8:

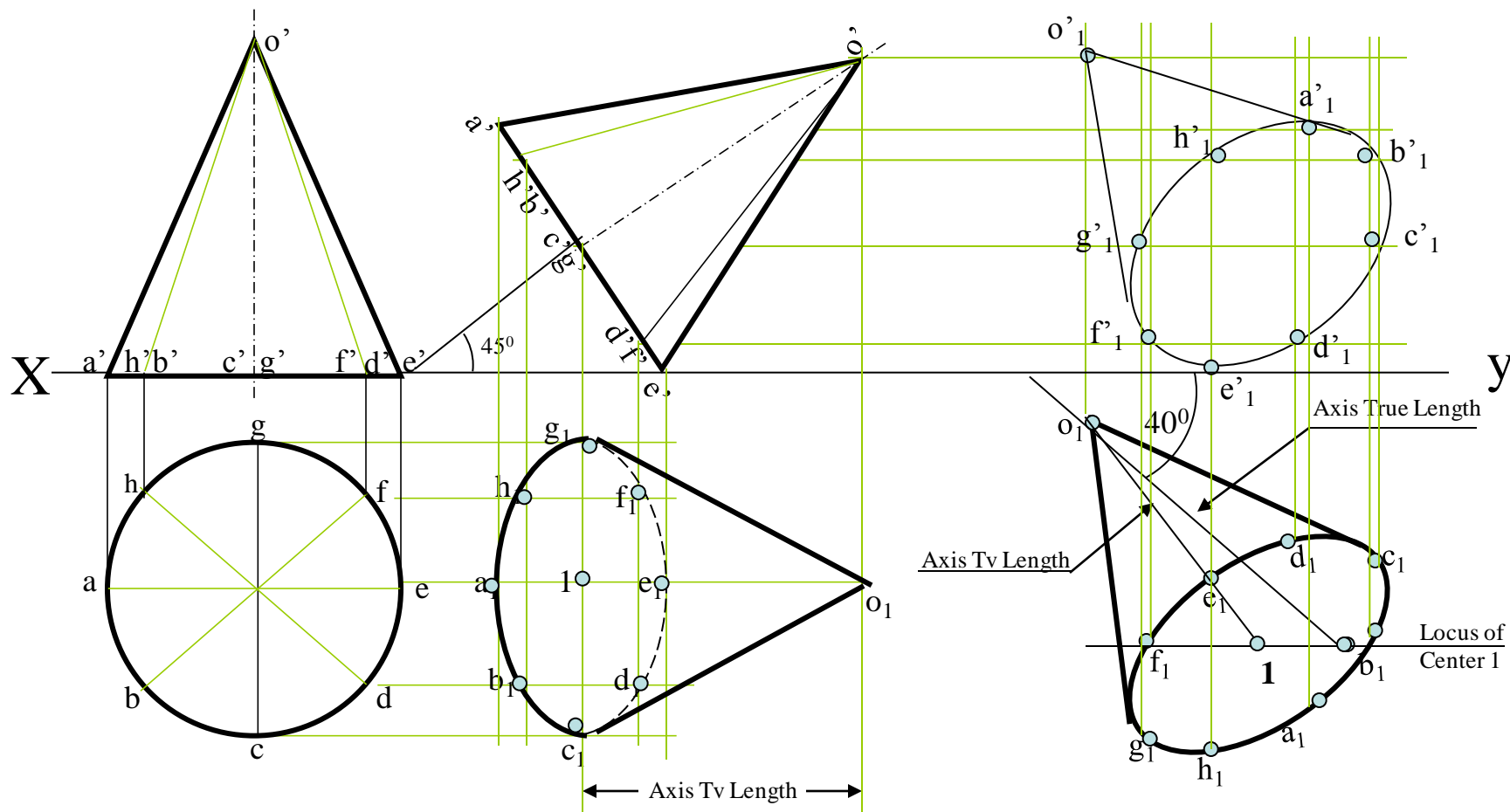
A cube of 50 mm long edges is so placed on Hp on one corner that a body diagonal through this corner is perpendicular to Hp and parallel to Vp Draw it's three views.



Problem 9: A right circular cone, 40 mm base diameter and 60 mm long axis is resting on Hp on one point of base circle such that its axis makes 45° inclination with Hp and 40° inclination with Vp. Draw its projections.

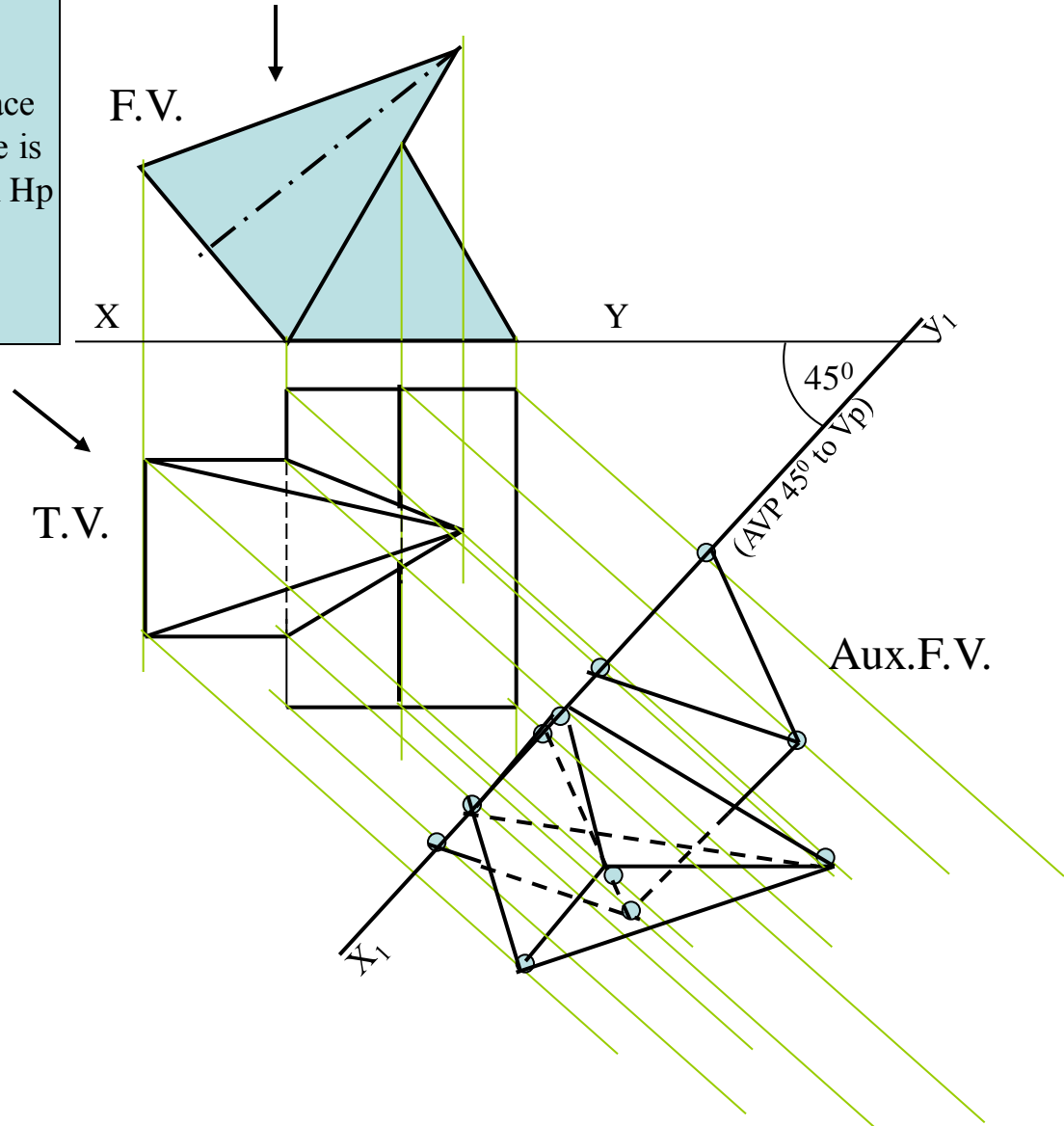
This case resembles to problem no.7 & 9 from projections of planes topic. In previous all cases 2nd inclination was done by a parameter not showing TL. Like Tv of axis is inclined to Vp etc. But here it is clearly said that the axis is 40° inclined to Vp. Means here TL inclination is expected. So the same construction done in those Problems is done here also. See carefully the final Tv and inclination taken there.

So assuming it standing on HP begin as usual.



Problem 10: A triangular prism, 40 mm base side 60 mm axis is lying on Hp on one rectangular face with axis perpendicular to Vp. One square pyramid is leaning on it's face centrally with axis // to vp. It's base side is 30 mm & axis is 60 mm long resting on Hp on one edge of base. Draw FV & TV of both solids. Project another FV on an AVP 45° inclined to VP.

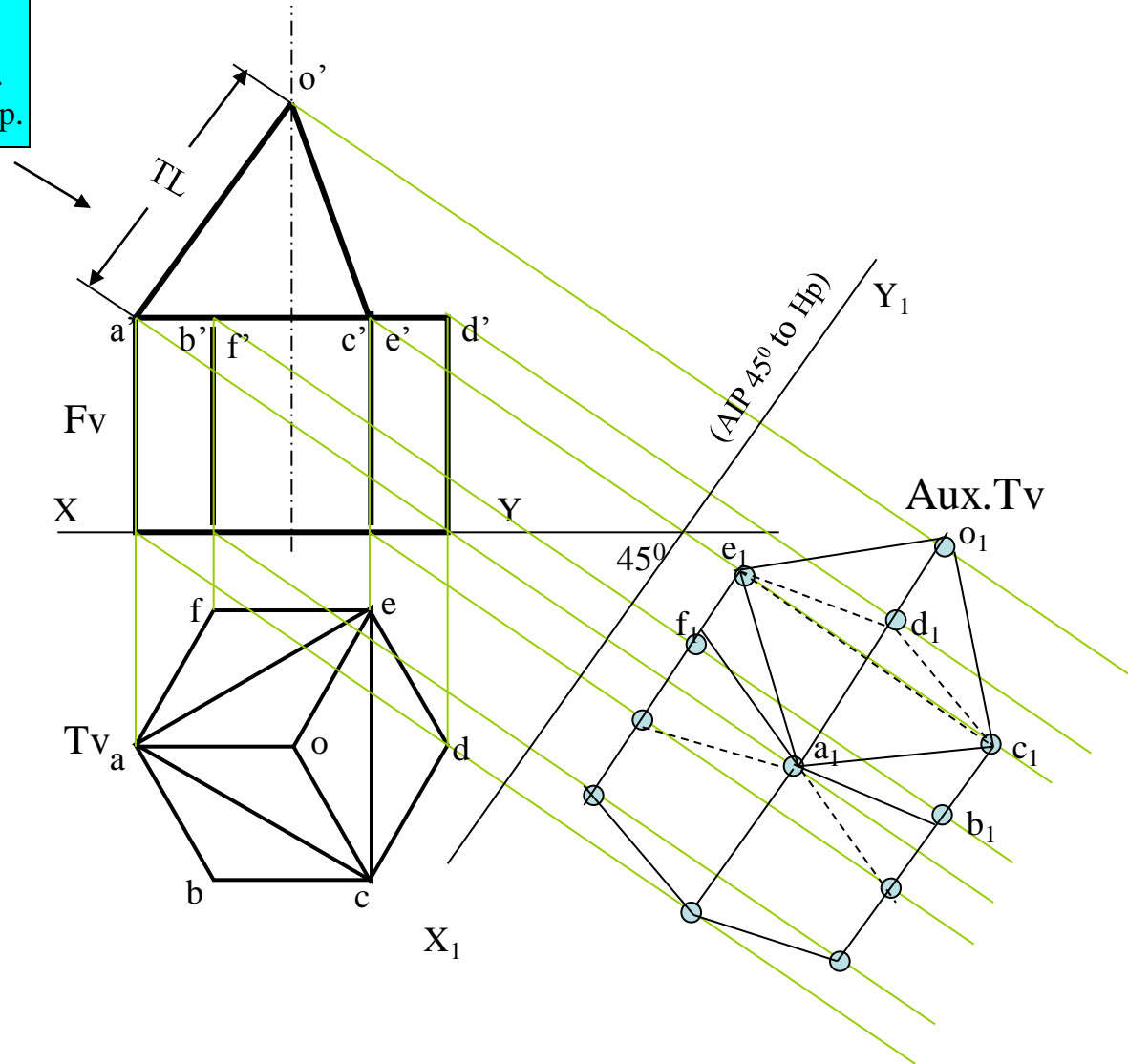
Steps :
 Draw Fv of lying prism (an equilateral Triangle)
 And Fv of a leaning pyramid.
 Project Tv of both solids.
 Draw x_1y_1 45° inclined to xy and project aux.Fv on it.
 Mark the distances of first FV from first xy for the distances of aux. Fv from x_1y_1 line.
 Note the observer's directions Shown by arrows and further steps carefully.



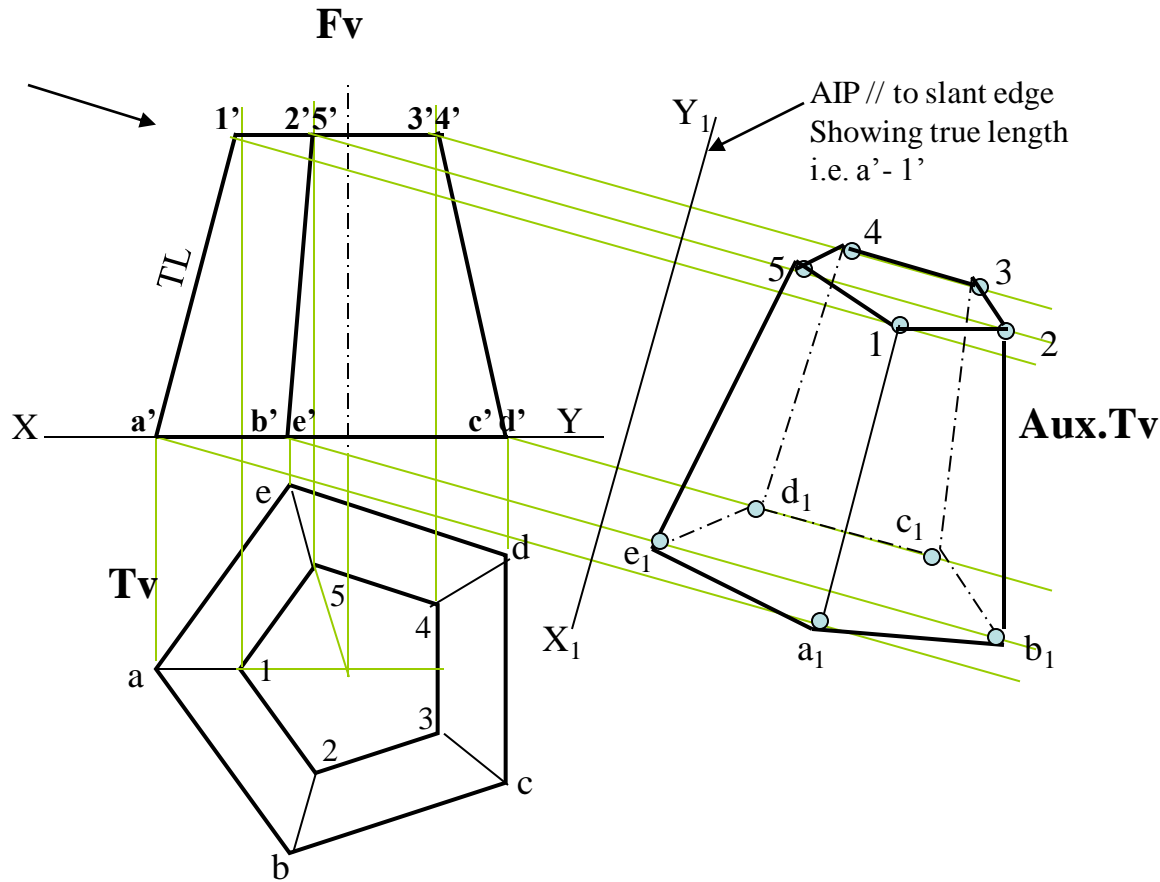
Problem 11: A hexagonal prism of base side 30 mm long and axis 40 mm long, is standing on Hp on its base with one base edge // to Vp. A tetrahedron is placed centrally on the top of it. The base of tetrahedron is a triangle formed by joining alternate corners of top of prism. Draw projections of both solids. Project an auxiliary Tv on AIP 45° inclined to Hp.

STEPS:

Draw a regular hexagon as Tv of standing prism With one side // to xy and name the top points. Project its Fv – a rectangle and name its top. Now join its alternate corners a-c-e and the triangle formed is base of a tetrahedron as said. Locate center of this triangle & locate apex o . Extending its axis line upward mark apex o' . By cutting TL of edge of tetrahedron equal to a-c. and complete Fv of tetrahedron. Draw an AIP (x_1y_1) 45° inclined to xy And project Aux.Tv on it by using similar Steps like previous problem.



Problem 12: A frustum of regular hexagonal pyrami is standing on it's larger base
On Hp with one base side perpendicular to Vp. Draw it's Fv & Tv.
Project it's Aux.Tv on an AIP parallel to one of the slant edges showing TL.
Base side is 50 mm long , top side is 30 mm long and 50 mm is height of frustum.



UNIT IV

DEVELOPMENT OF SURFACES OF SOLIDS.

MEANING:-

ASSUME OBJECT HOLLOW AND MADE-UP OF THIN SHEET. CUT OPEN IT FROM ONE SIDE AND UNFOLD THE SHEET COMPLETELY. THEN THE **SHAPE OF THAT UNFOLDED SHEET IS CALLED DEVELOPMENT OF LATERAL SURFACES** OF THAT OBJECT OR SOLID.

LATERAL SURFACE IS THE SURFACE EXCLUDING SOLID'S TOP & BASE.

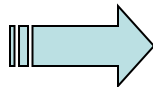
ENGINEERING APPLICATION:

THERE ARE SO MANY PRODUCTS OR OBJECTS WHICH ARE DIFFICULT TO MANUFACTURE BY CONVENTIONAL MANUFACTURING PROCESSES, BECAUSE OF THEIR SHAPES AND SIZES. THOSE ARE FABRICATED IN SHEET METAL INDUSTRY BY USING DEVELOPMENT TECHNIQUE. THERE IS A VAST RANGE OF SUCH OBJECTS.

EXAMPLES:-

Boiler Shells & chimneys, Pressure Vessels, Shovels, Trays, Boxes & Cartons, Feeding Hoppers, Large Pipe sections, Body & Parts of automobiles, Ships, Aeroplanes and many more.

**WHAT IS
OUR OBJECTIVE
IN THIS TOPIC ?**



To learn methods of development of surfaces of different solids, their sections and frustums.

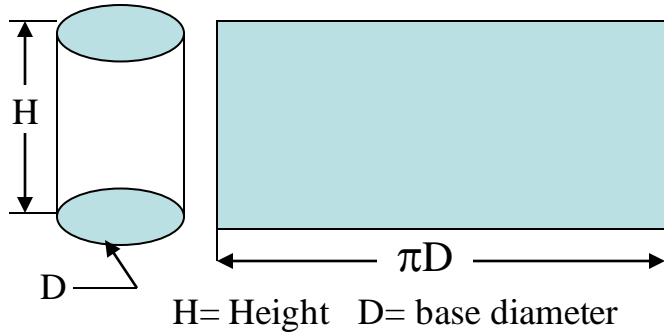
*But before going ahead,
note following
Important points.*

1. Development is different drawing than PROJECTIONS.
2. It is a shape showing AREA, means it's a 2-D plain drawing.
3. Hence all dimensions of it must be TRUE dimensions.
4. As it is representing shape of an un-folded sheet, no edges can remain hidden
And hence DOTTED LINES are never shown on development.

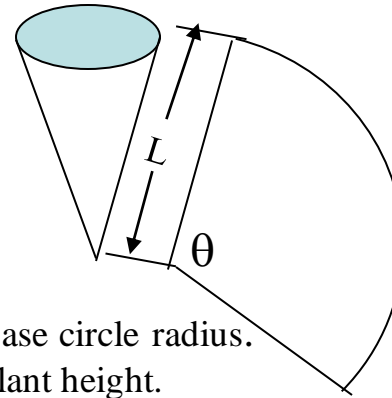
Study illustrations given on next page carefully.

Development of lateral surfaces of different solids. (Lateral surface is the surface excluding top & base)

Cylinder: A Rectangle

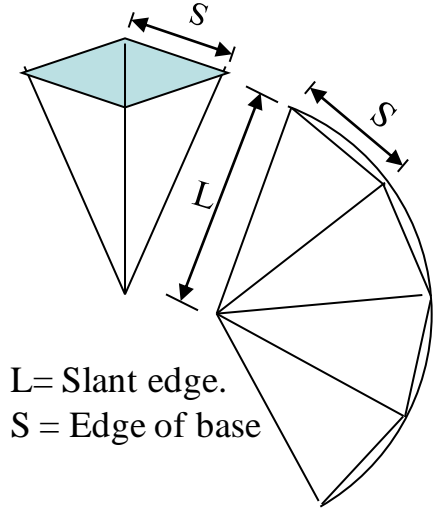


Cone: (Sector of circle)

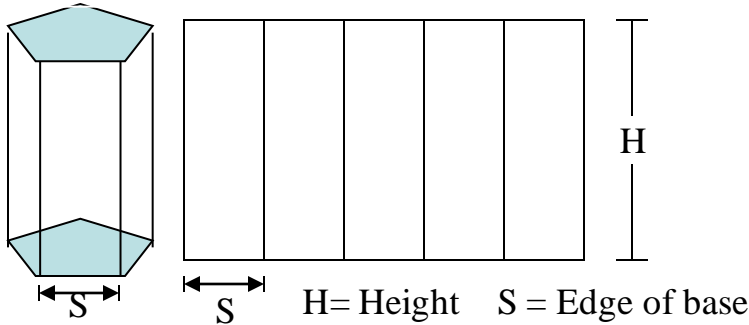


R=Base circle radius.
L=Slant height.
 $\theta = \frac{R}{L} \times 360^\circ$

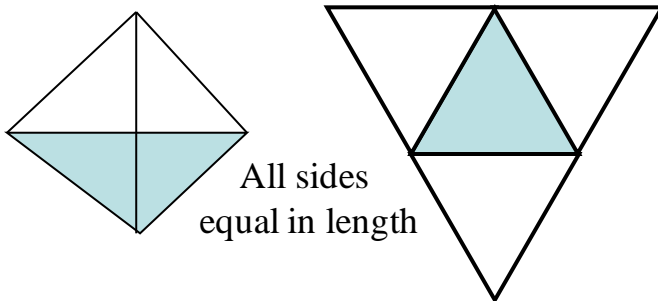
Pyramids: (No. of triangles)



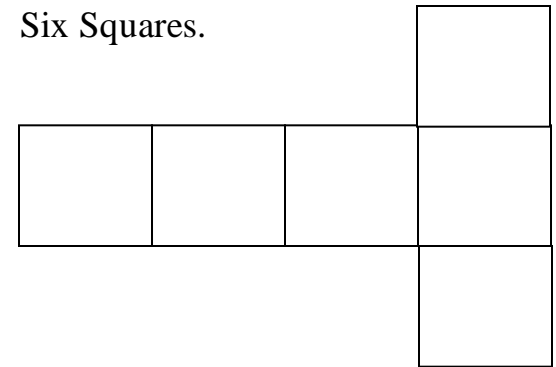
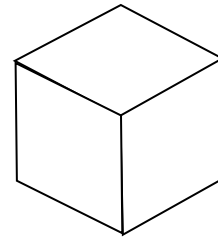
Prisms: No. of Rectangles



Tetrahedron: Four Equilateral Triangles



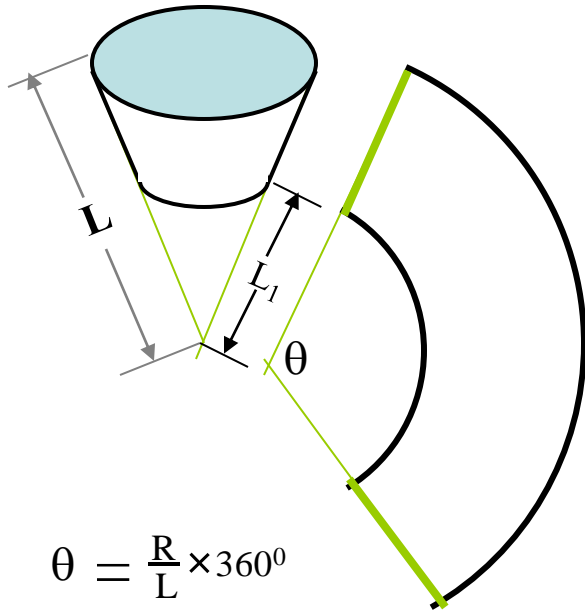
Cube: Six Squares.



FRUSTUMS



DEVELOPMENT OF FRUSTUM OF CONE



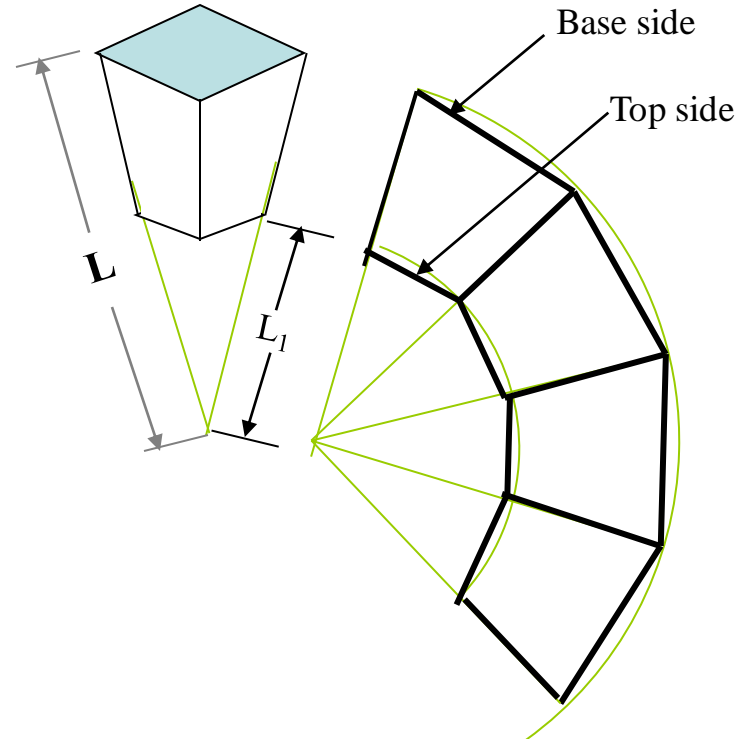
$$\theta = \frac{R}{L} \times 360^\circ$$

R = Base circle radius of cone

L = Slant height of cone

L_1 = Slant height of cut part.

DEVELOPMENT OF FRUSTUM OF SQUARE PYRAMID



L = Slant edge of pyramid

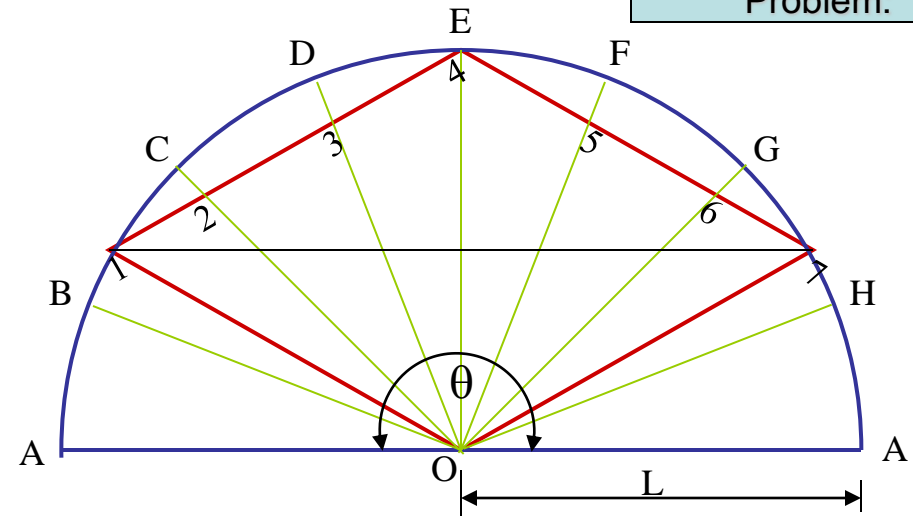
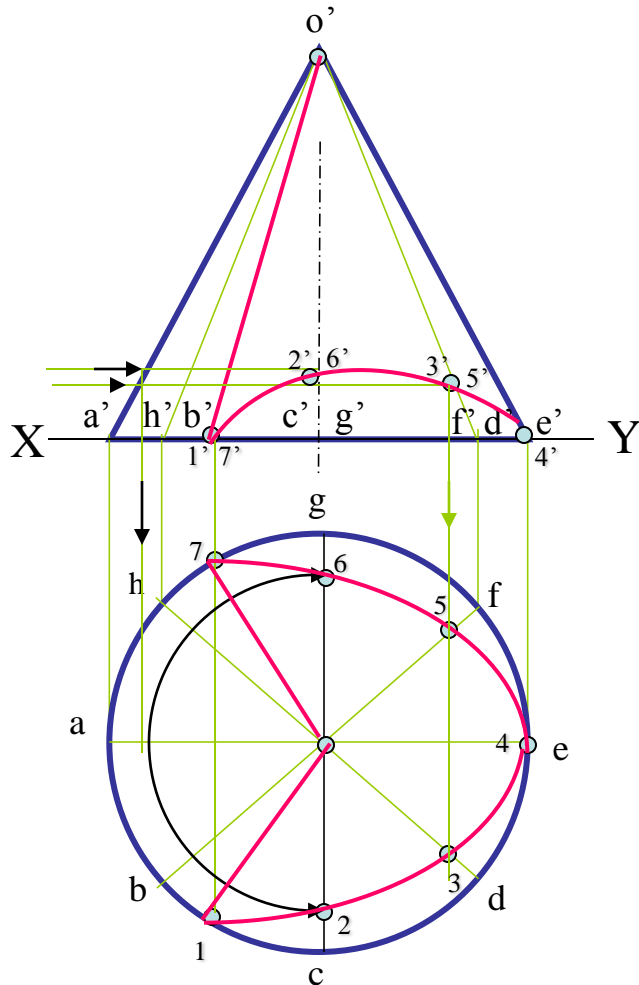
L_1 = Slant edge of cut part.

STUDY NEXT **NINE** PROBLEMS OF
SECTIONS & DEVELOPMENT

Problem 7: Draw a semicircle of 100 mm diameter and inscribe in it a largest rhombus. If the semicircle is development of a cone and rhombus is some curve on it, then draw the projections of cone showing that curve.

TO DRAW PRINCIPAL VIEWS FROM GIVEN DEVELOPMENT.

Solution Steps:
Similar to previous Problem:



R=Base circle radius.

L=Slant height.

$$\theta = \frac{R}{L} \times 360^\circ$$

Problem 8: A half cone of 50 mm base diameter, 70 mm axis, is standing on it's half base on HP with it's flat face parallel and nearer to VP. An inextensible string is wound round it's surface from one point of base circle and brought back to the same point. If the string is of **shortest length**, find it and show it on the projections of the cone.

TO DRAW A CURVE ON PRINCIPAL VIEWS FROM DEVELOPMENT.

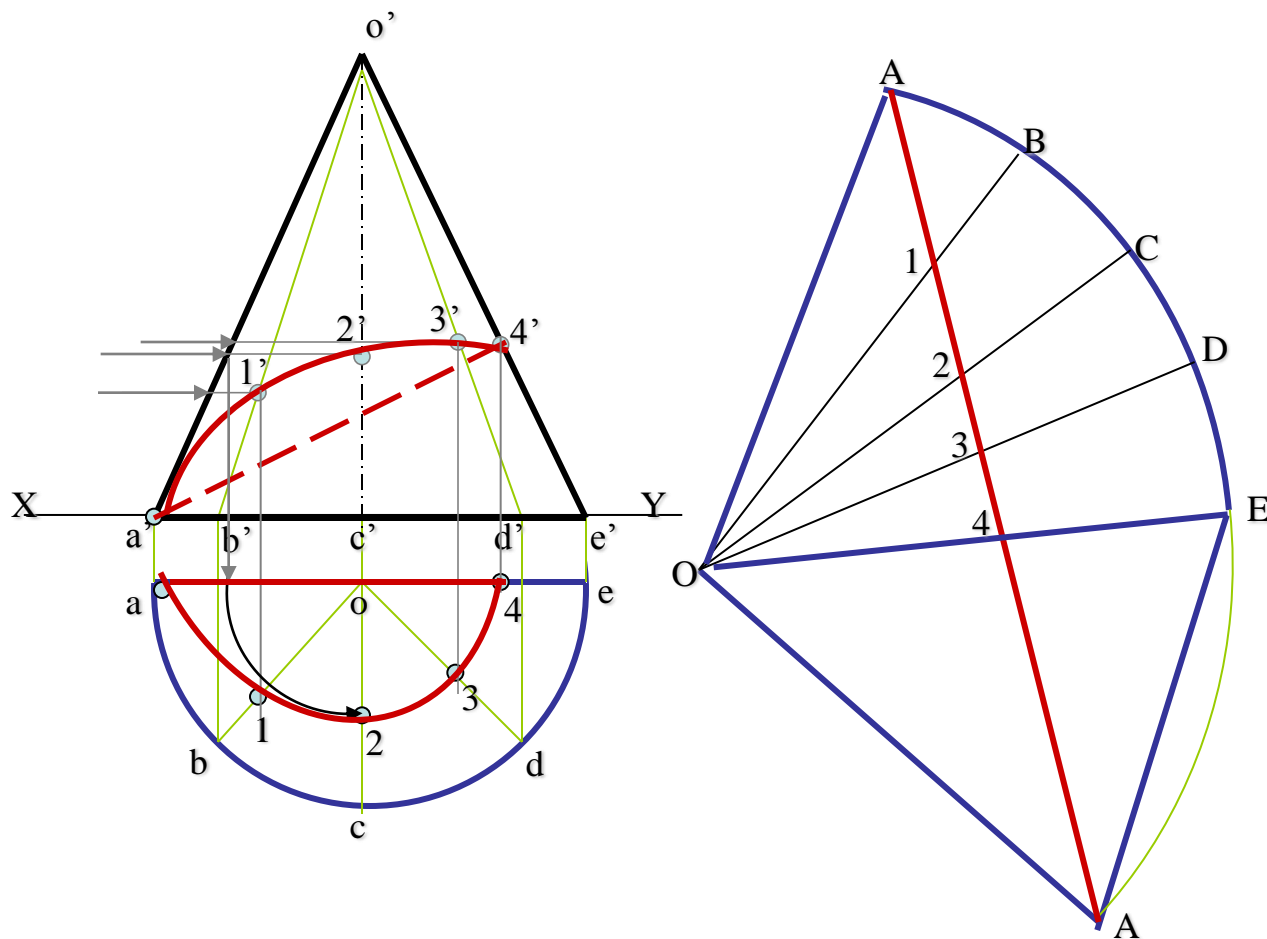
Concept: A string wound from a point up to the same Point, of shortest length Must appear st. line on it's Development.

Solution steps:

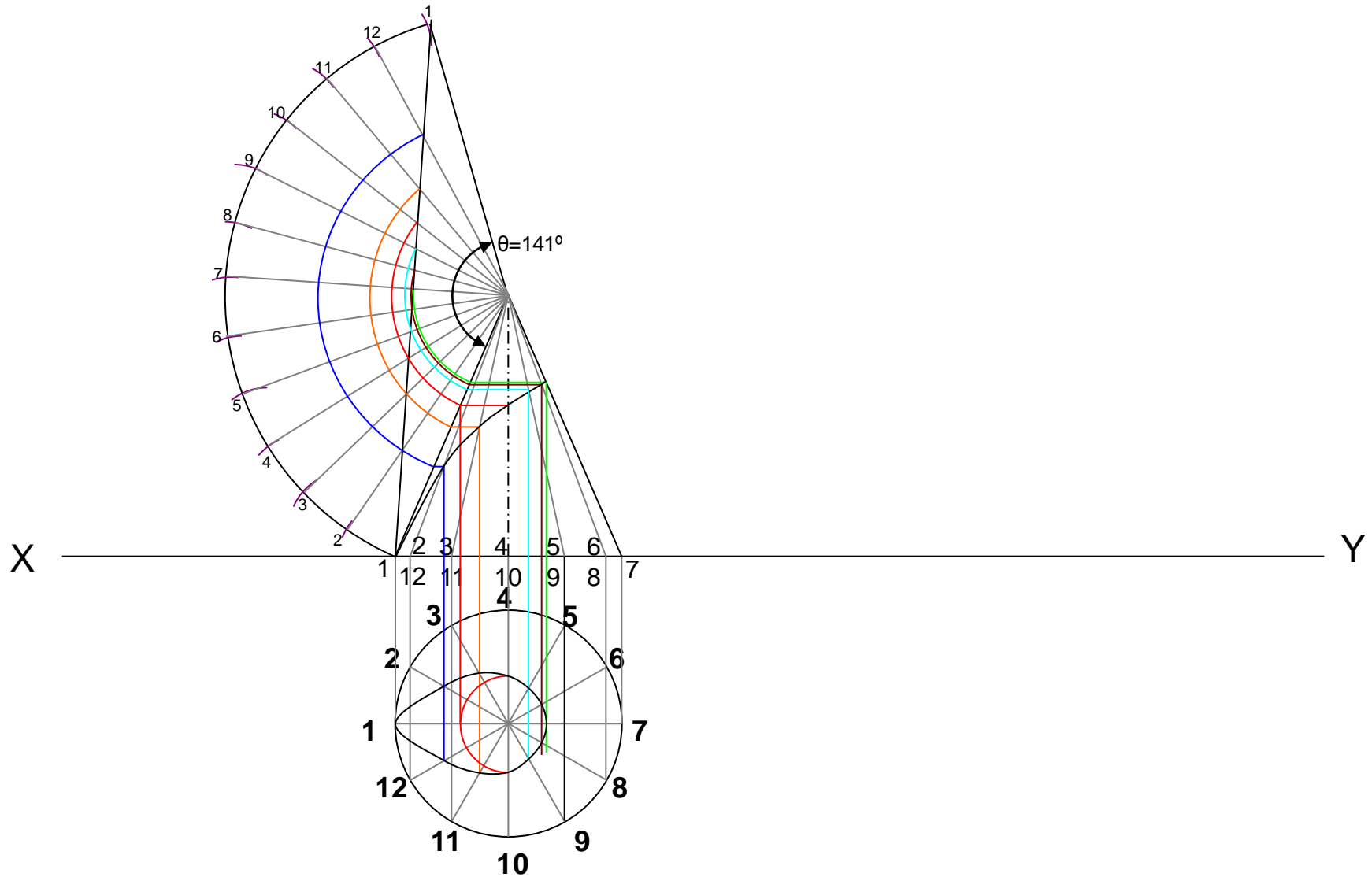
Hence draw development, Name it as usual and join A to A This is shortest Length of that string.

Further steps are as usual. On dev. Name the points of Intersections of this line with Different generators. Bring Those on Fv & Tv and join by smooth curves.

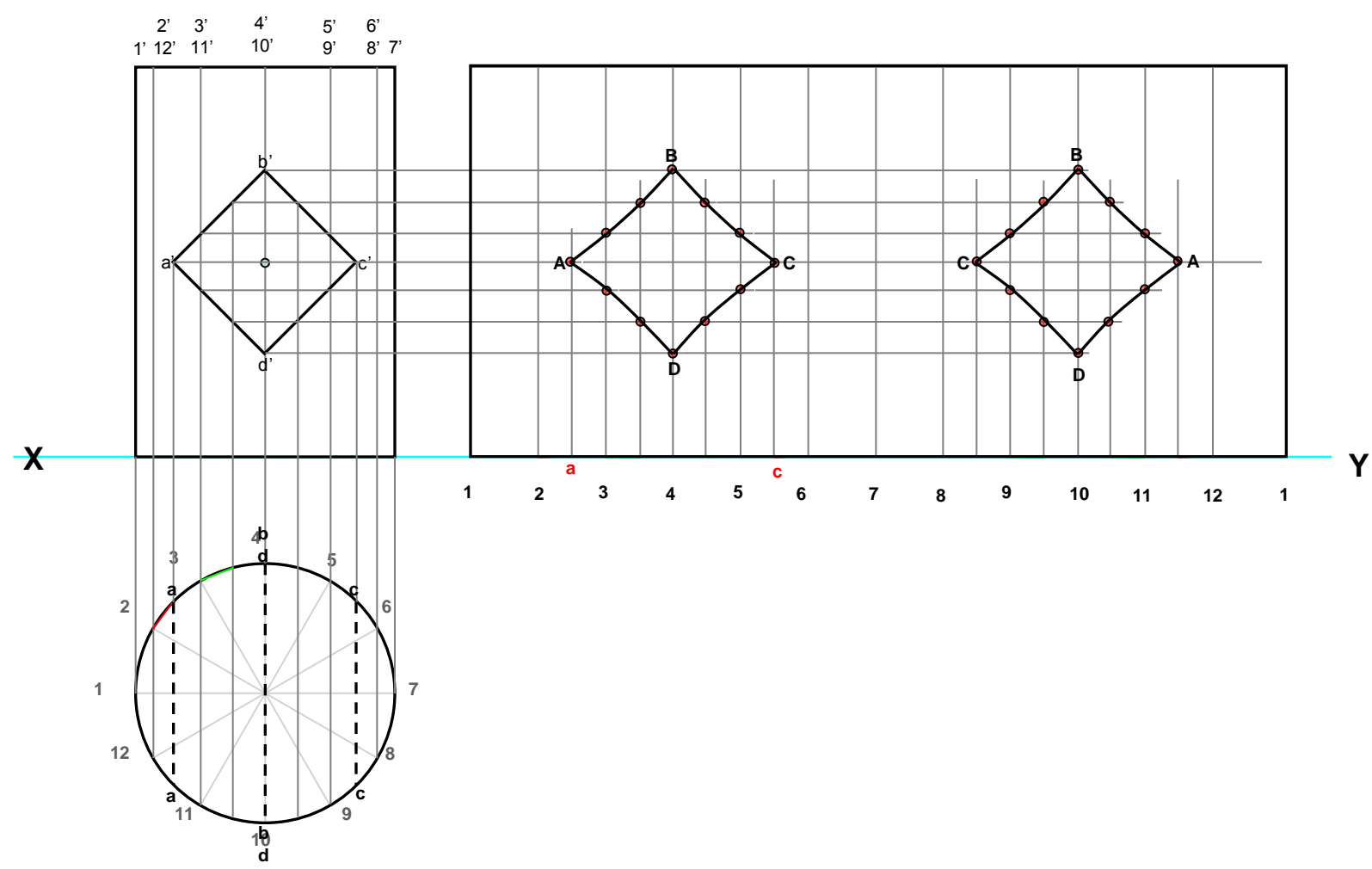
Draw 4' a' part of string dotted As it is on back side of cone.



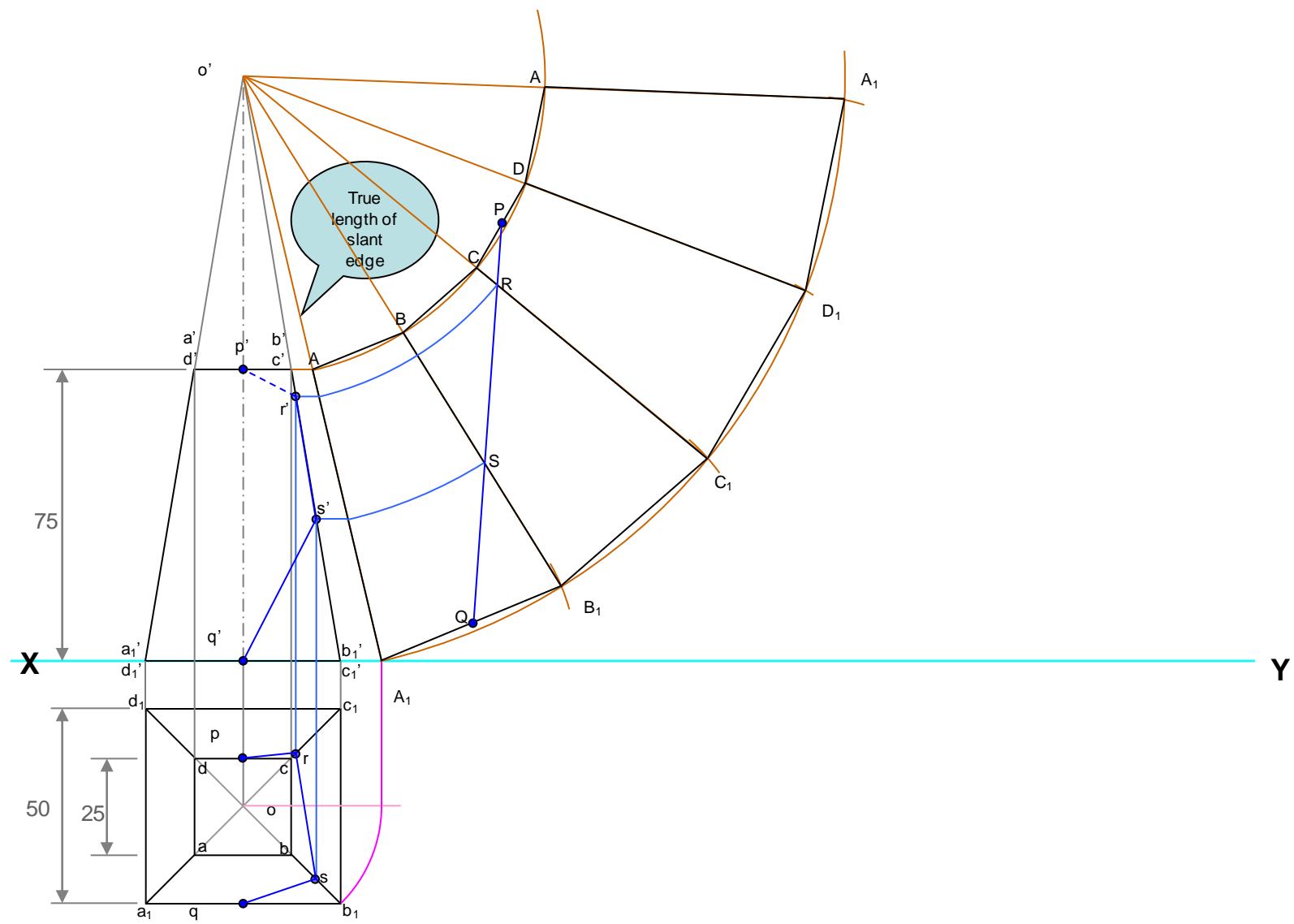
Q 15.26: draw the projections of a cone resting on the ground on its base and show on them, the shortest path by which a point P, starting from a point on the circumference of the base and moving around the cone will return to the same point. Base of cone 65 mm diameter ; axis 75 mm long.



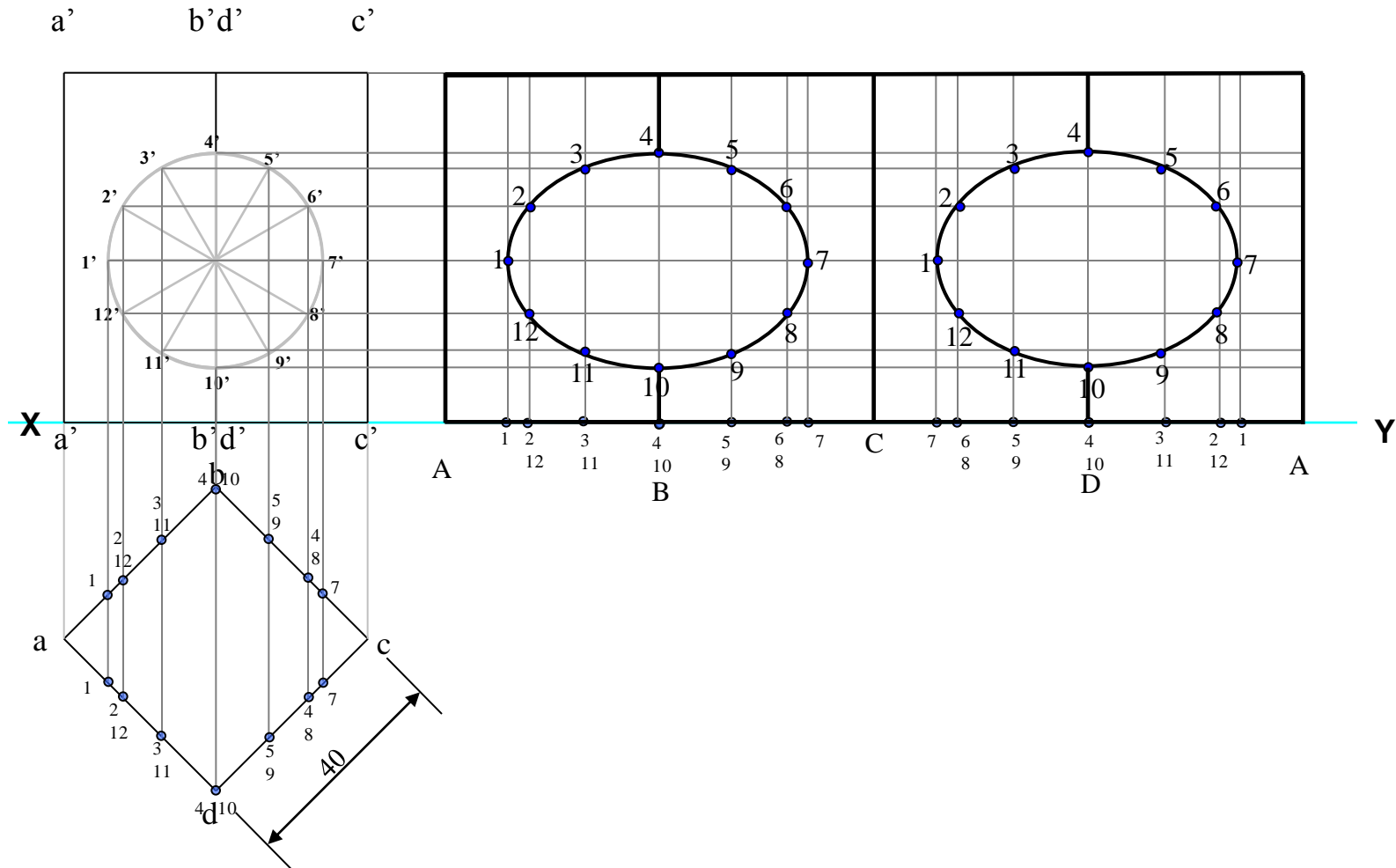
Q.15.11: A right circular cylinder, base 50 mm diameter and axis 60 mm long, is standing on HP on its base. It has a square hole of size 25 in it. The axis of the hole bisects the axis of the cylinder and is perpendicular to the VP. The faces of the square hole are equally inclined with the HP. Draw its projections and develop lateral surface of the cylinder.



Q.15.21: A frustum of square pyramid has its base 50 mm side, top 25 mm side and axis 75 mm. Draw the development of its lateral surface. Also draw the projections of the frustum (when its axis is vertical and a side of its base is parallel to the VP), showing the line joining the mid point of a top edge of one face with the mid point of the bottom edge of the opposite face, by the shortest distance.



Q: A square prism of 40 mm edge of the base and 65 mm height stands on its base on the HP with vertical faces inclined at 45° with the VP. A horizontal hole of 40 mm diameter is drilled centrally through the prism such that the hole passes through the opposite vertical edges of the prism, draw the development of the surfaces of the prism.



UNIT V

DRAWINGS:

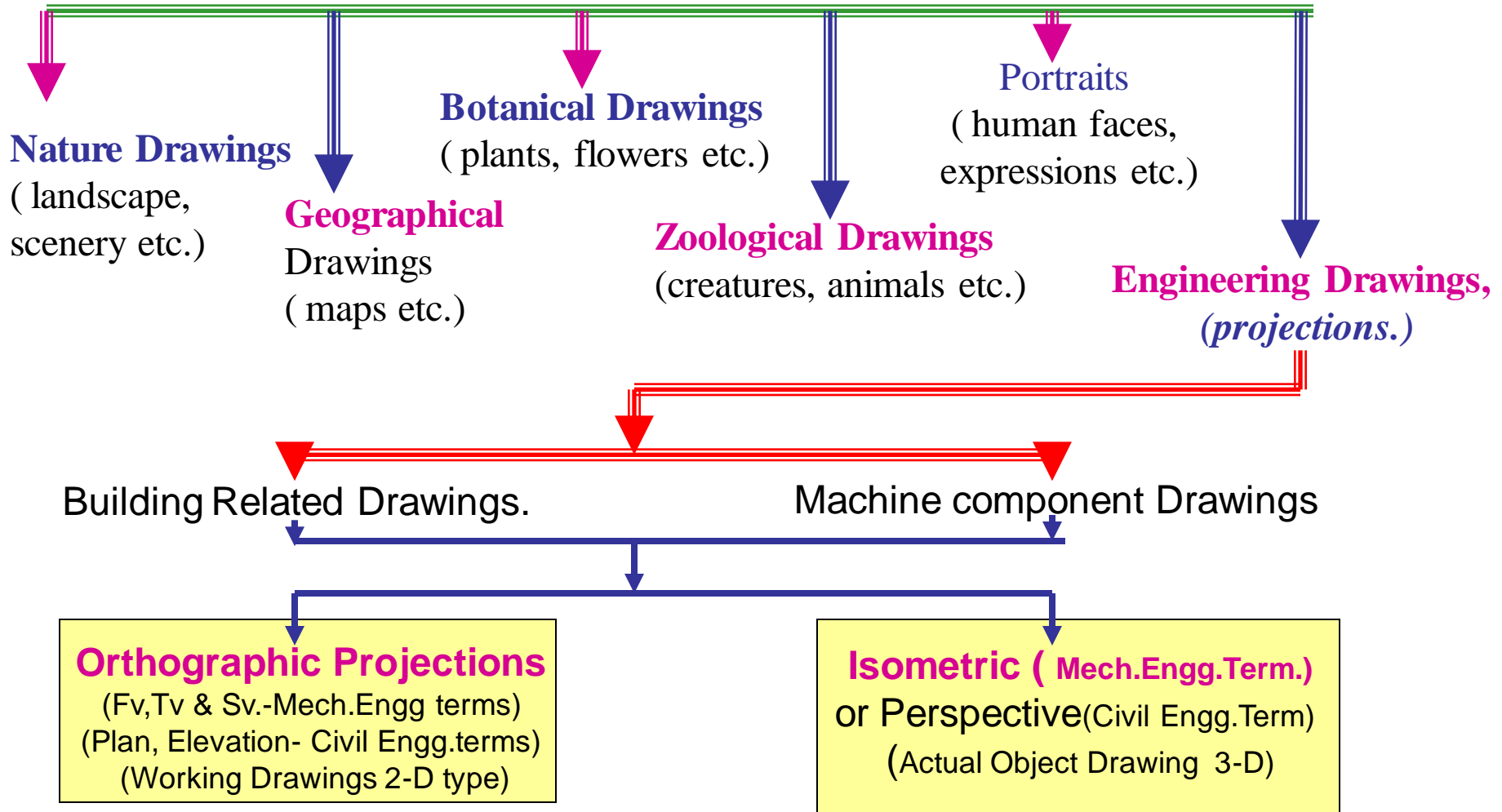
(A Graphical Representation)

The Fact about:

**If compared with Verbal or Written Description,
Drawings offer far better idea about the Shape, Size & Appearance of
any object or situation or location, that too in quite a less time.**

*Hence it has become the Best Media of Communication
not only in Engineering but in almost all Fields.*

Drawings **(Some Types)**

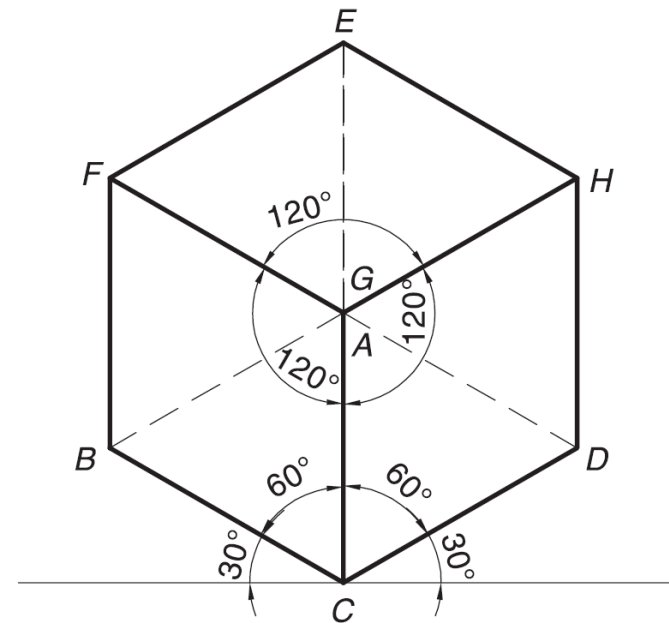
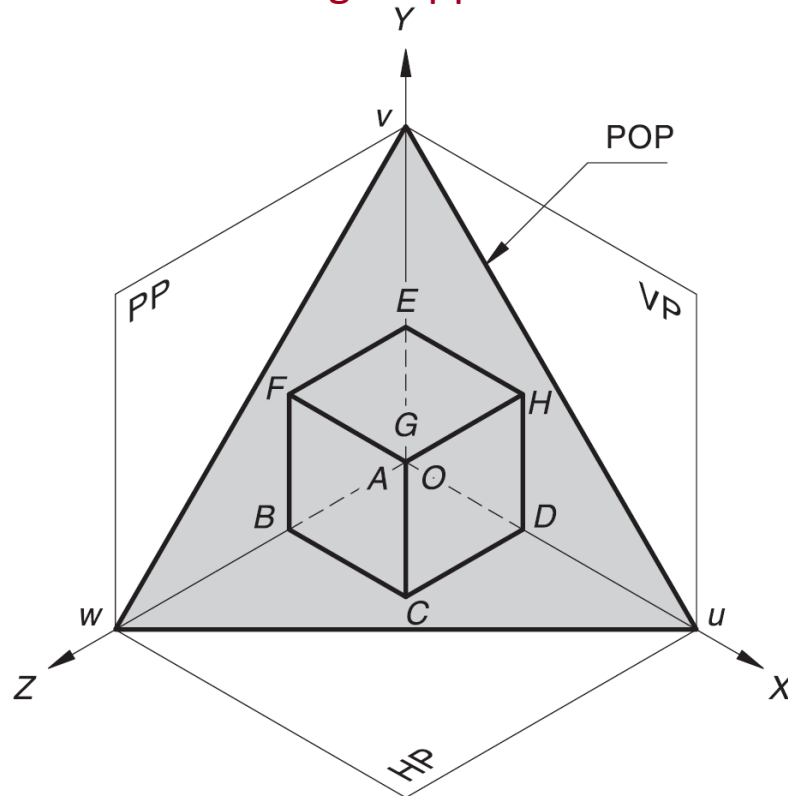


Isometric projection

Projection on a plane such that mutually perpendicular edges appear at 120° to each other.

Iso (same) angle between the axes.

Example shown for a cube tilted on its corner (like the photograph taken of the cube such that its edges appear at 120° to each other).



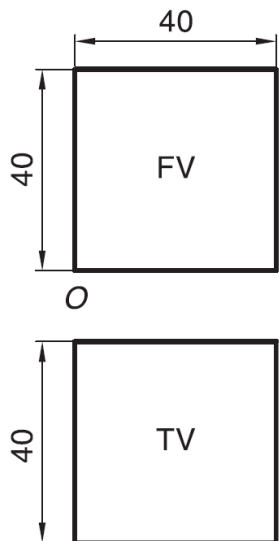
Isometric Projection of a Cube

Isometric projection is often constructed using isometric scale which gives **dimensions smaller than the true dimensions**.

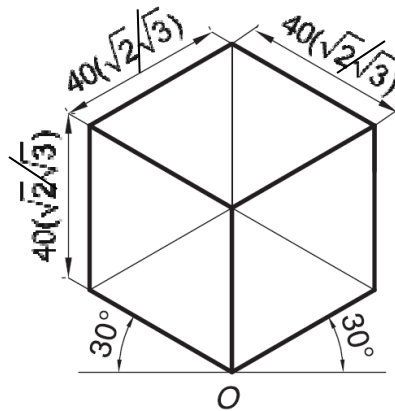
However, to obtain isometric lengths from the isometric scale is always a **cumbersome task**.

Therefore, the standard practice is to **keep all dimensions as it is**.

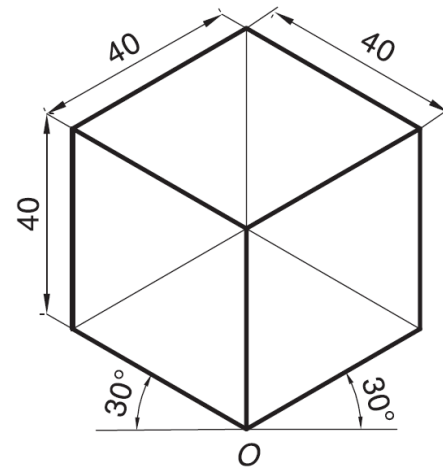
The view thus obtained is called **isometric view** or **isometric drawing**. As the isometric view utilizes actual dimensions, the isometric view of the object is **seen larger than its isometric projection**.



Orthographic Views (Lengths taken from Isometric Scale)



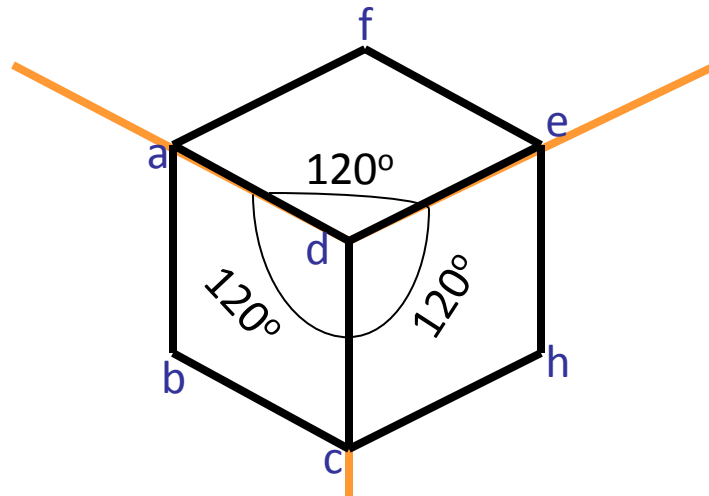
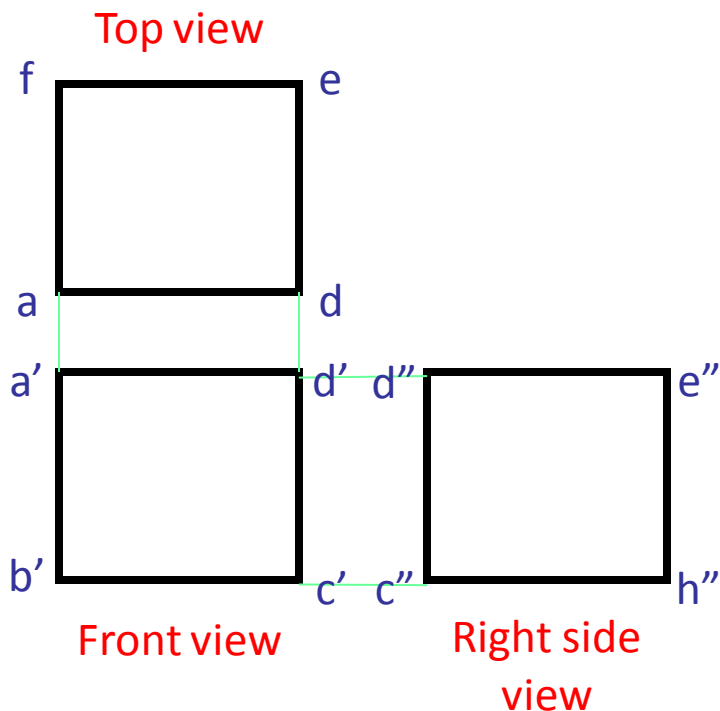
Isometric Projection



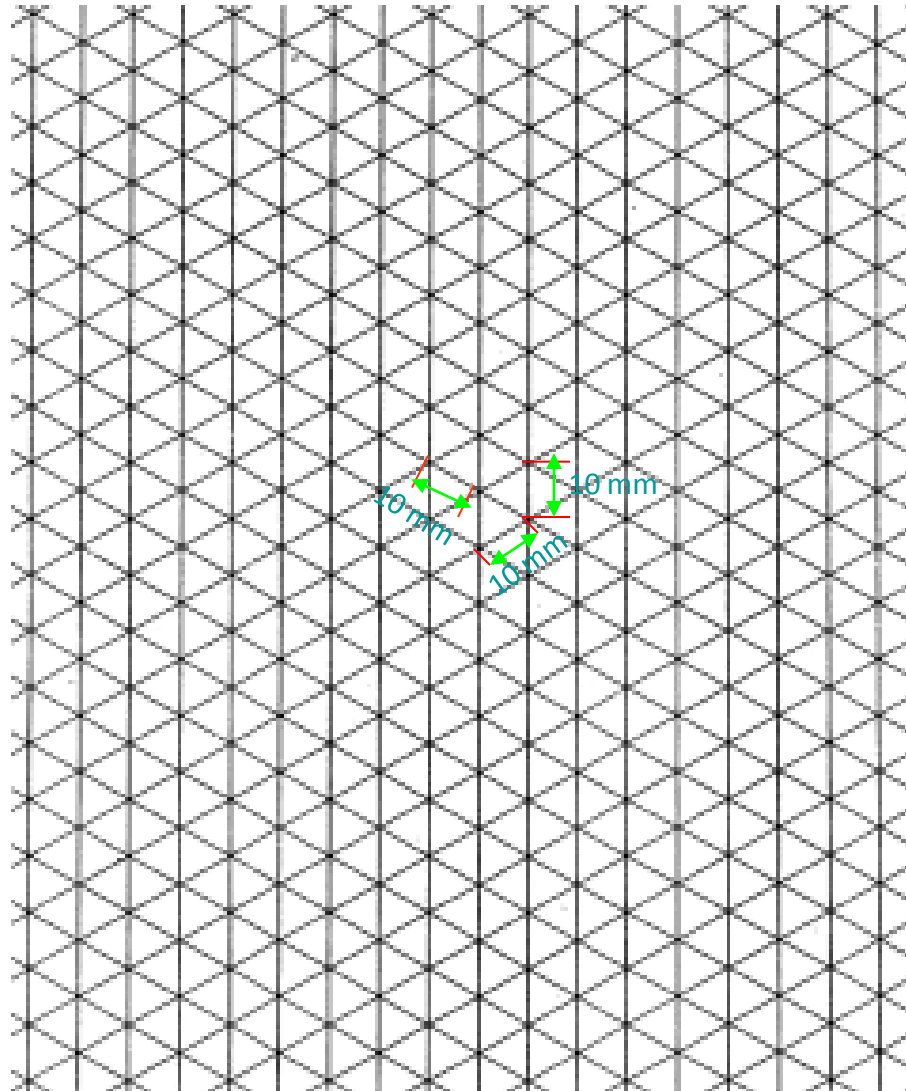
Isometric View

Isometric View

- ❑ It is a drawing showing the **3 dimensional view** of an object.
- ❑ The perpendicular edges of an object are drawn on **3** axes at **120°** to each other.
- ❑ **ACTUAL** distances are drawn on the axes.



- Actual distances are drawn for distances parallel to the axes
- Hidden lines are not shown



Isometric scale (not used except for spheres)

Earlier an **isometric scale** used to be used as shown below

This is because the **relative distances get shortened** in the isometric projection

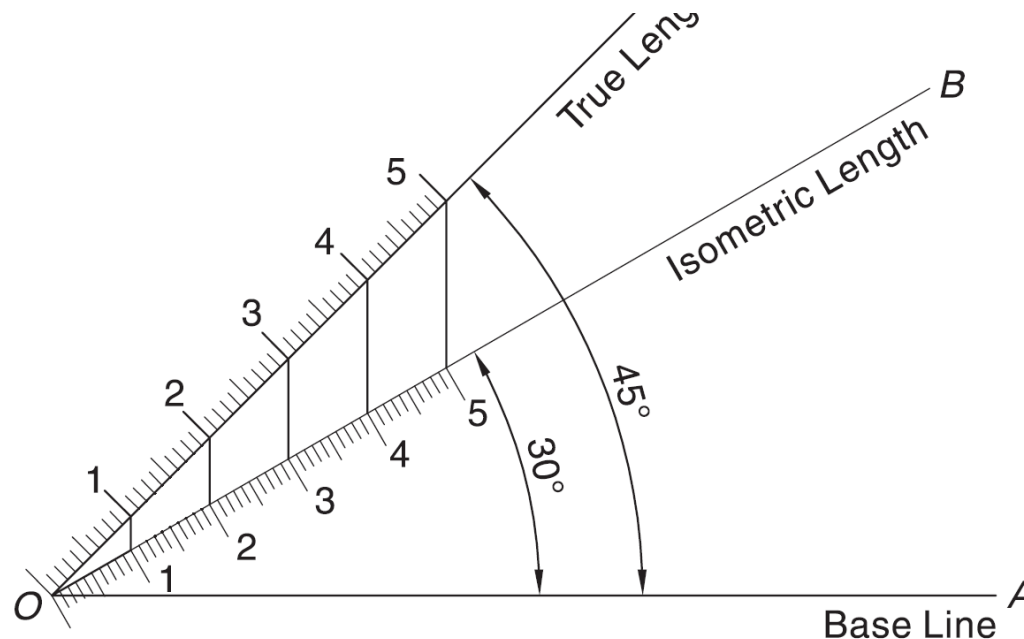
Now a days, **TRUE LENGTHS** are drawn on the axes

$$\text{Isometric scale} = (\text{Isometric length} / \text{True length}) = \frac{\cos 45^\circ}{\cos 30^\circ} = \frac{1}{\sqrt{2}} \div \frac{\sqrt{3}}{2} = \frac{\sqrt{2}}{\sqrt{3}} = 0.8165$$

= 82% (approximately)

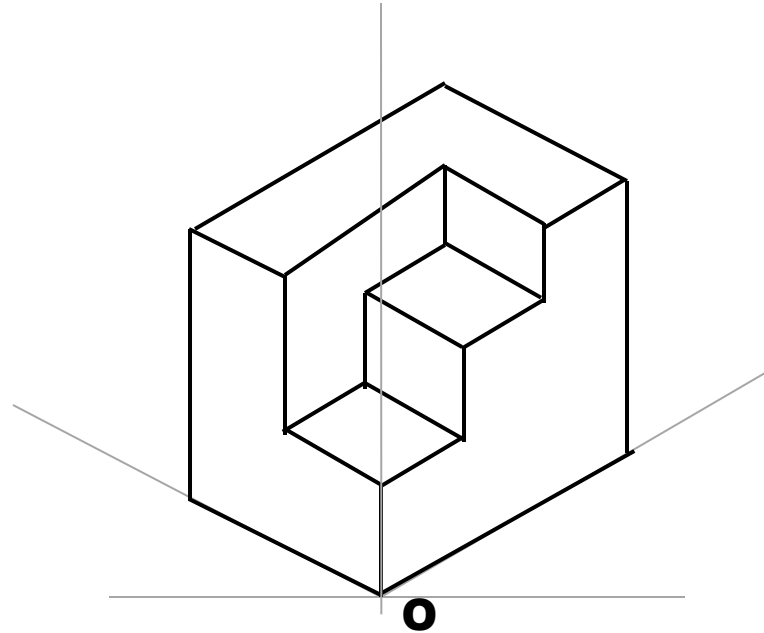
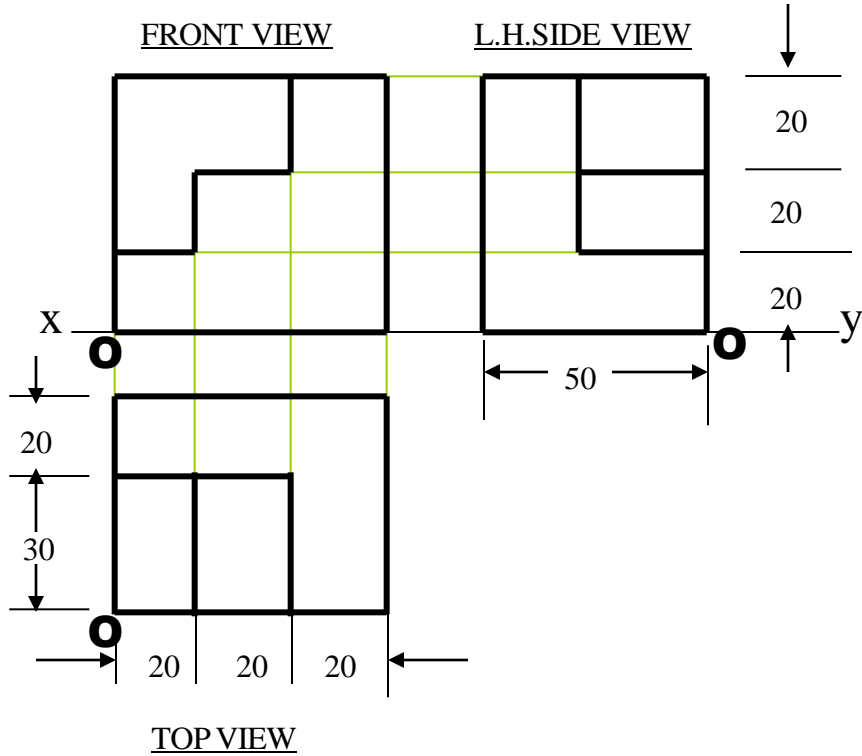
i.e.,

$$\text{Isometric length} = 0.82 * \text{True length}$$



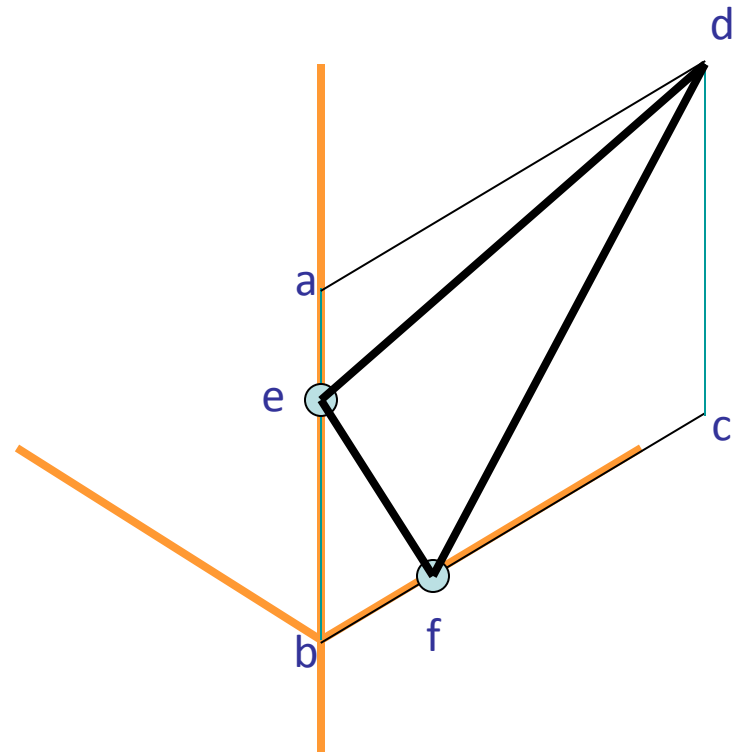
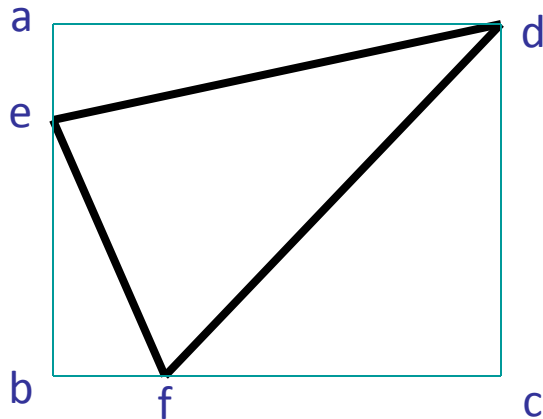
F.V. & T.V. and S.V. of an object are given. Draw its isometric view.

ORTHOGRAPHIC PROJECTIONS



Isometric view of polygons

- Polygons are first **enclosed in a rectangle**
- The **corners lie on the sides** of the rectangle
- The **distances** from the corner of the rectangle to the corners of the polygon are **measured**
- These **distances are plotted** on the isometric axes



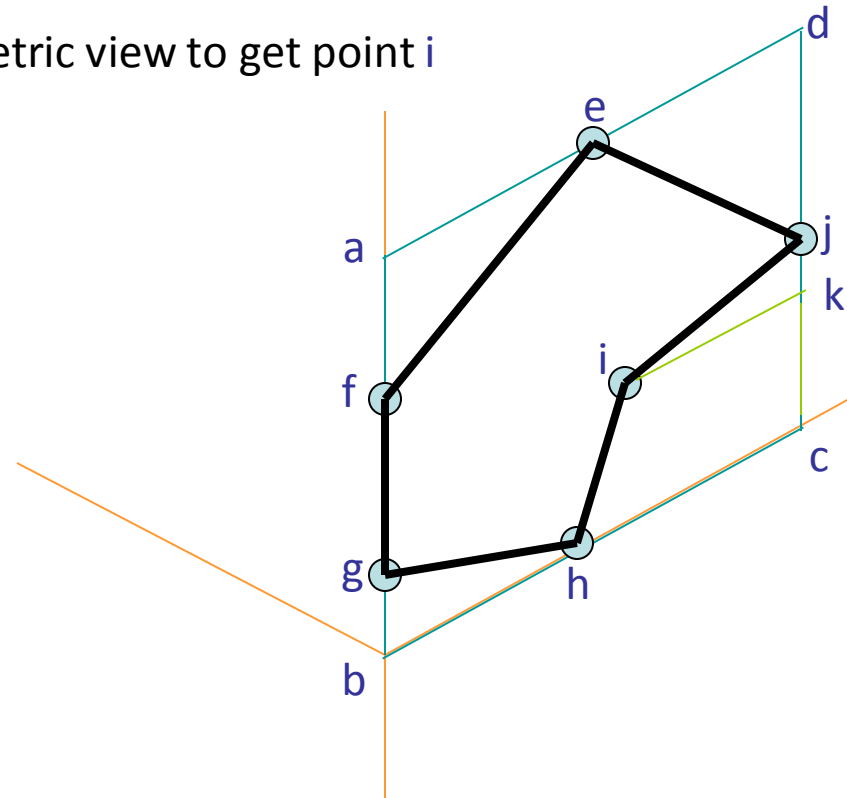
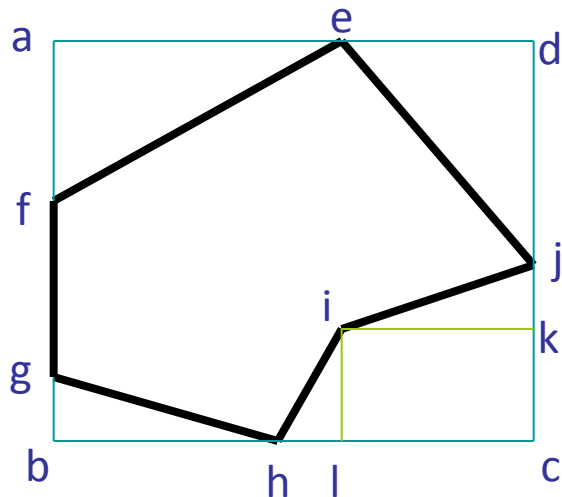
All corners of polygon not on edges of rectangle

Draw a rectangle **covering as many polygon corners** as possible. In this example the point **i** does not lie on the rectangle

From the edges of the rectangle, measure distances $ki = cl$ and $li = ck$

Mark points **f**, **g**, **h**, **j**, and **e** in the isometric view similar to the previous example

Mark distances **ck** and **ki** on the isometric view to get point **i**



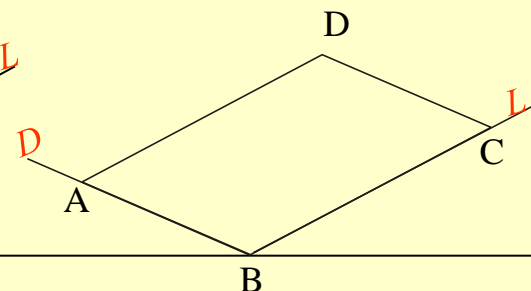
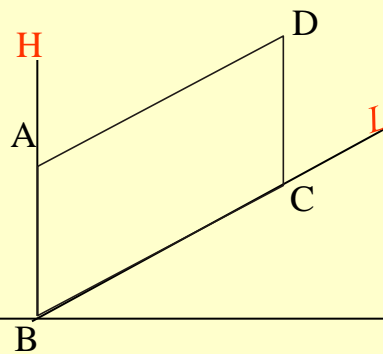
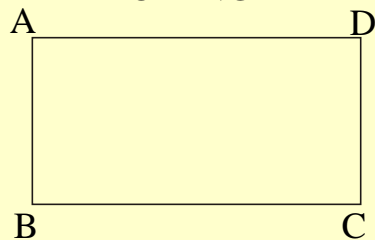
1

ISOMETRIC OF PLANE FIGURES

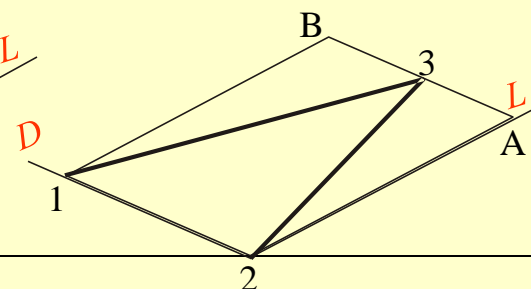
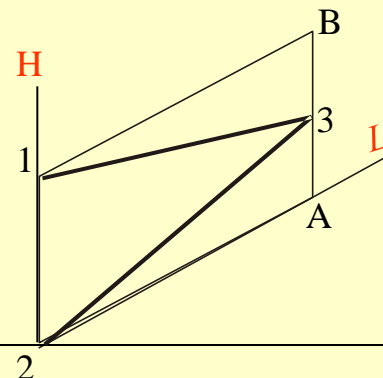
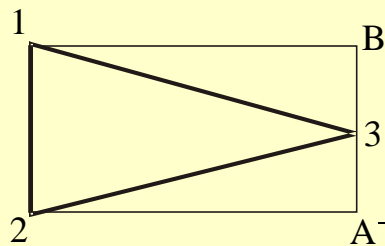
SHAPE

Isometric view if the Shape is
F.V. or T.V.

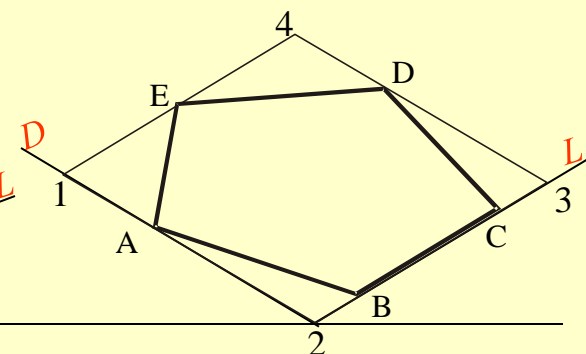
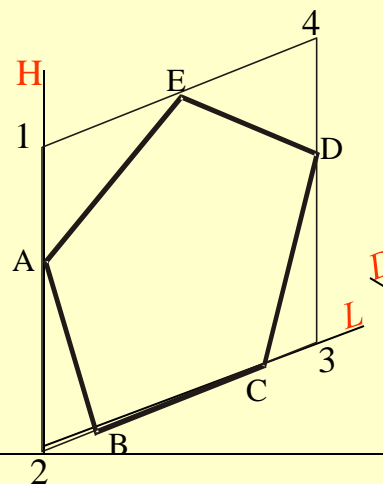
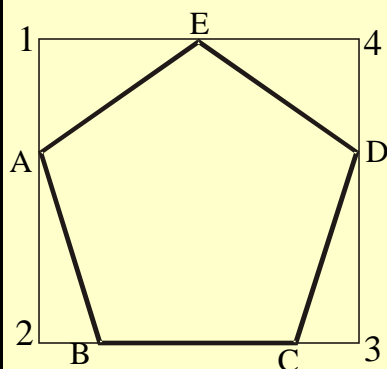
RECTANGLE



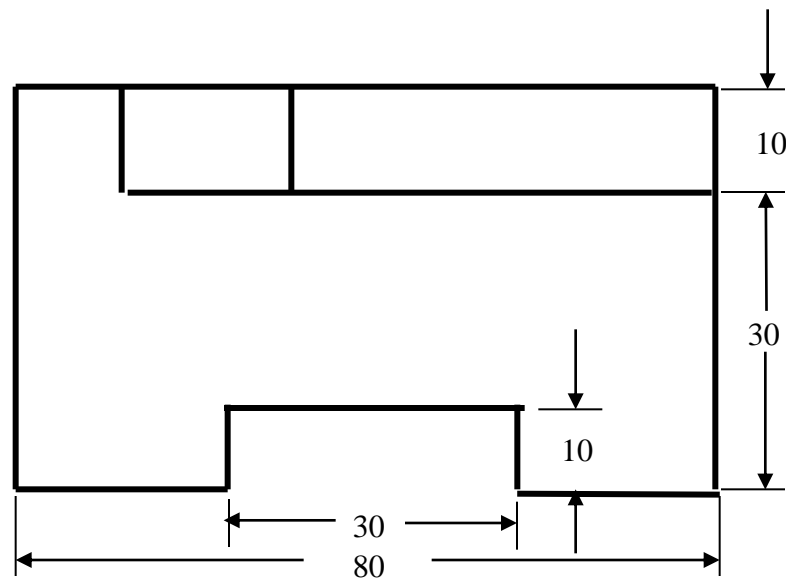
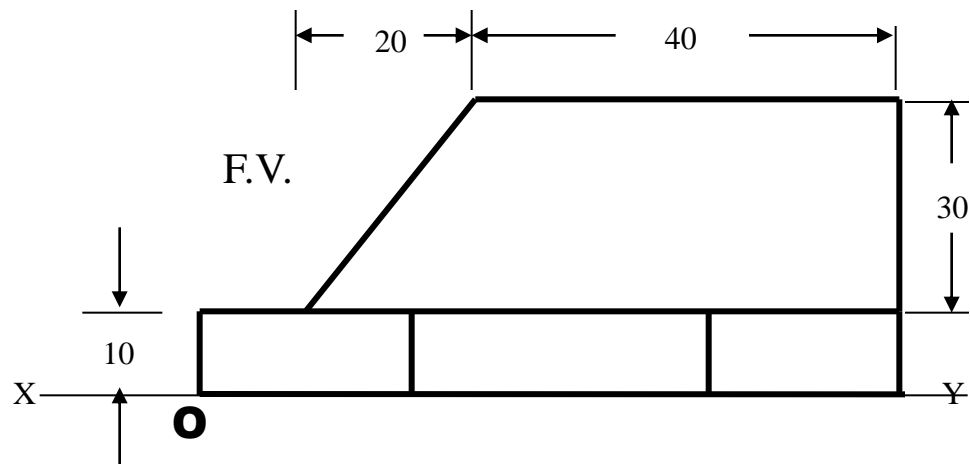
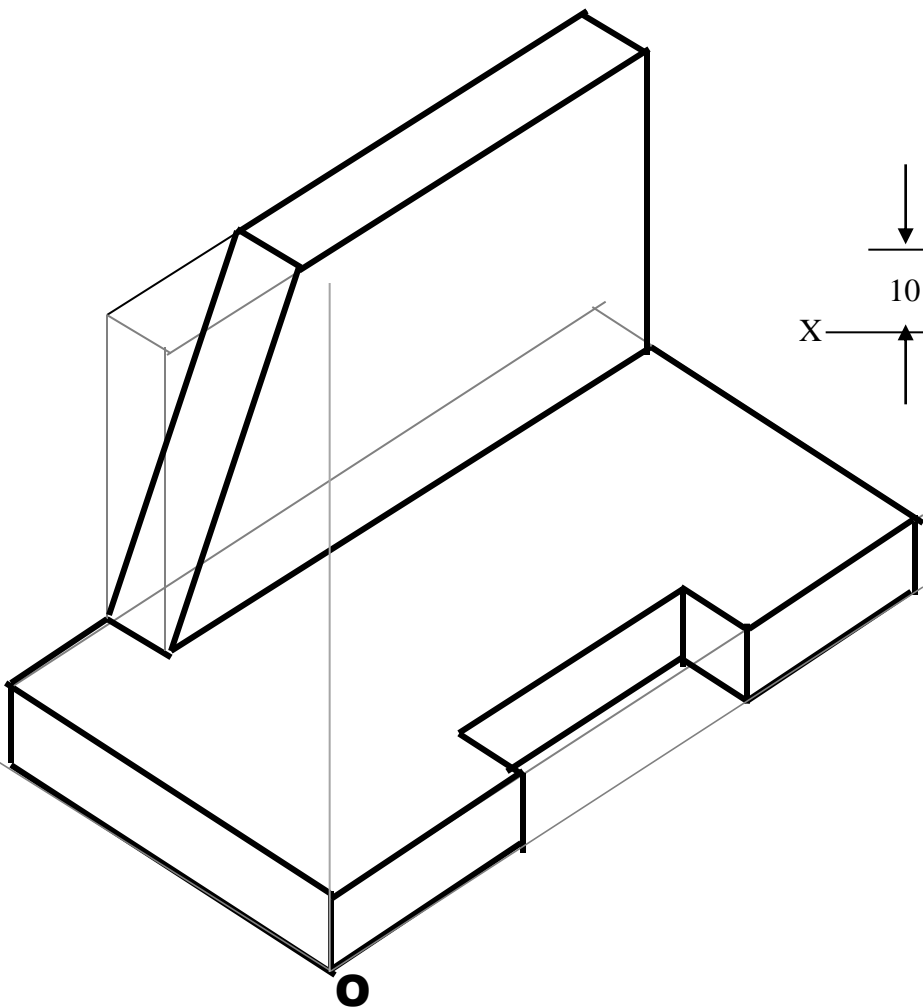
TRIANGLE



PENTAGON

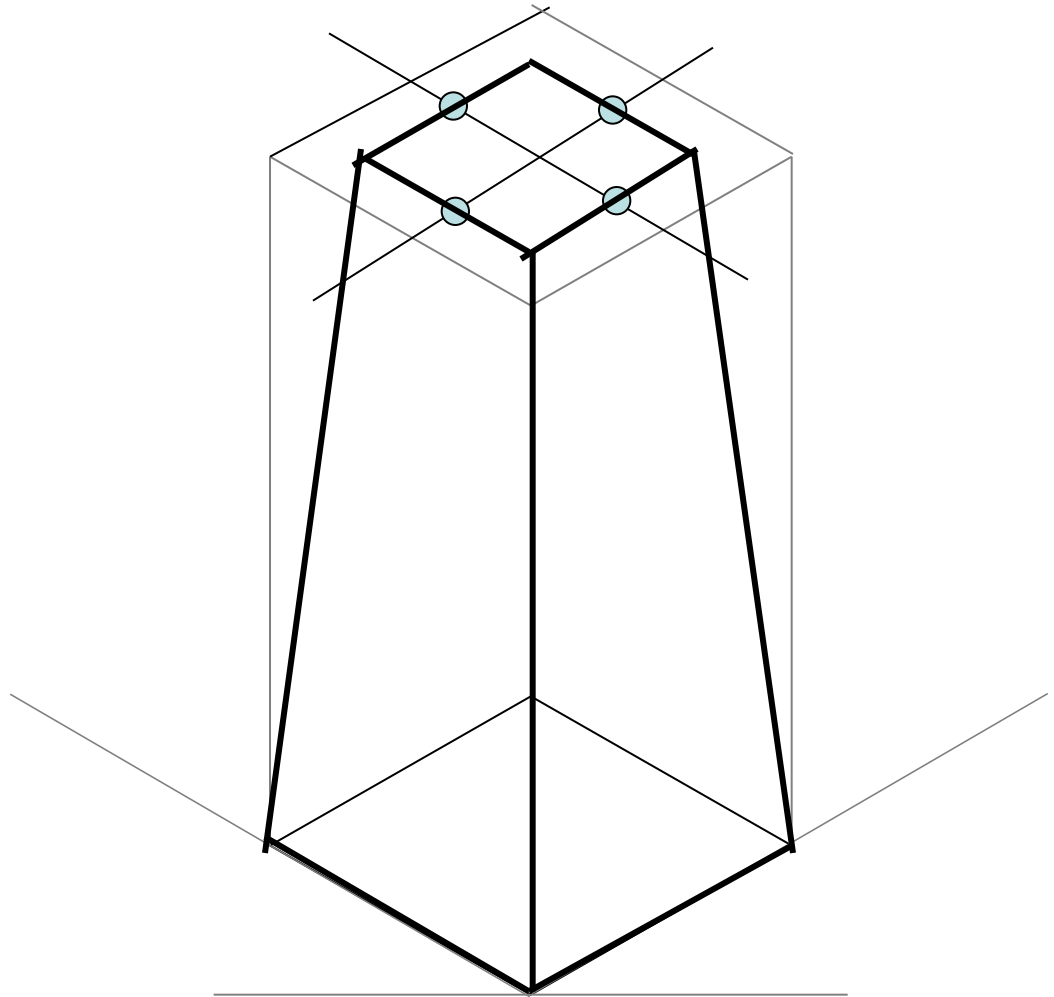
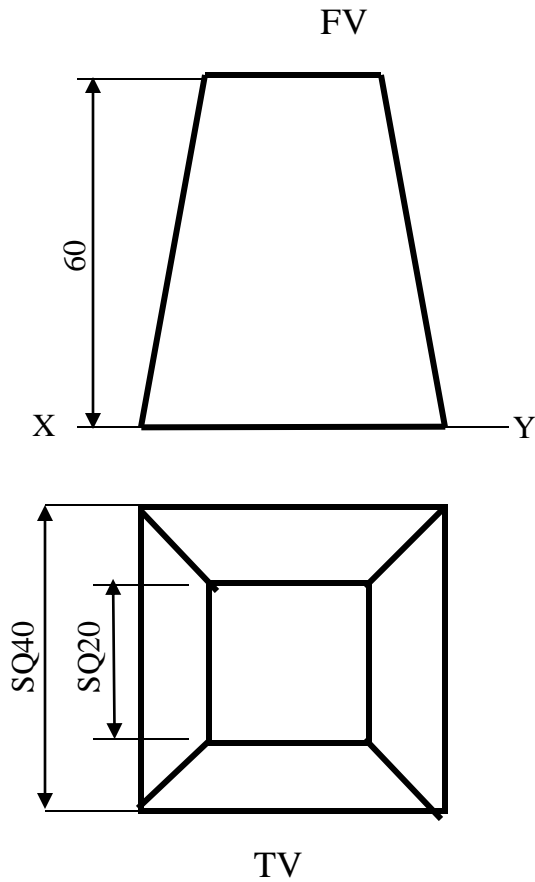


F.V. & T.V. of an object are given. Draw it's isometric view.



T.V.

ISOMETRIC VIEW OF **A**
FRUSTUM OF SQUARE PYRAMID
STANDING ON H.P. ON IT'S LARGER BASE.



ORTHOGRAPHIC PROJECTIONS:

**IT IS A TECHNICAL DRAWING IN WHICH DIFFERENT VIEWS OF AN OBJECT
ARE PROJECTED ON DIFFERENT REFERENCE PLANES
OBSERVING PERPENDICULAR TO RESPECTIVE REFERENCE PLANE**

Different Reference planes are

**Horizontal Plane (HP),
Vertical Frontal Plane (VP)
Side Or Profile Plane (PP)**

And

Different Views are Front View (FV), Top View (TV) and Side View (SV)

FV is a view projected on VP.

TV is a view projected on HP.

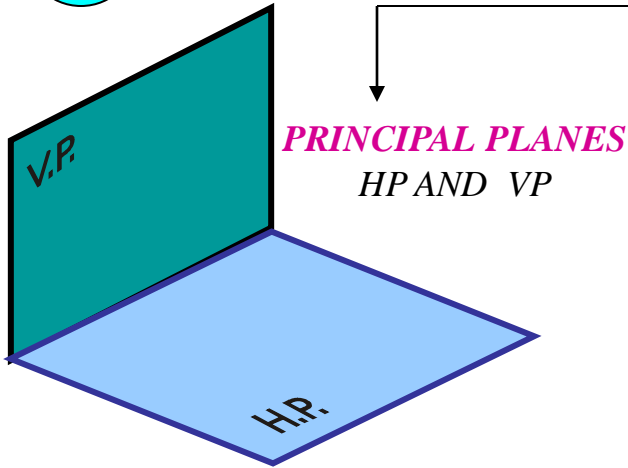
SV is a view projected on PP.

IMPORTANT TERMS OF ORTHOGRAPHIC PROJECTIONS:

- 1 Planes.**
- 2 Pattern of planes & Pattern of views**
- 3 Methods of drawing Orthographic Projections**

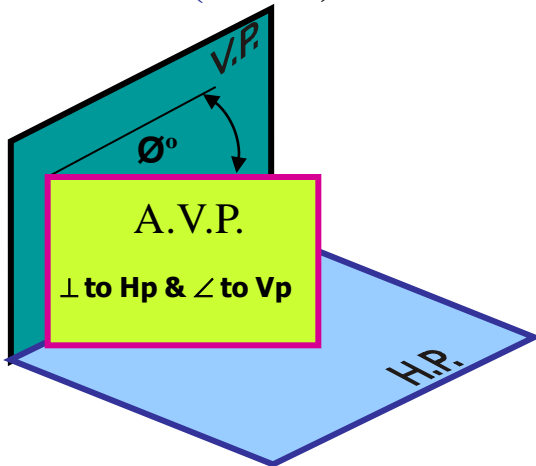
PLANES

1

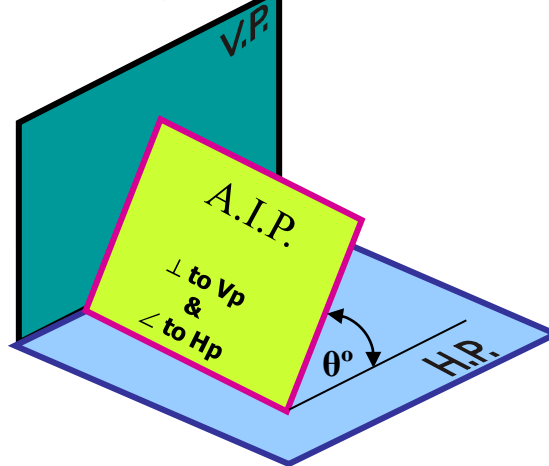


AUXILIARY PLANES

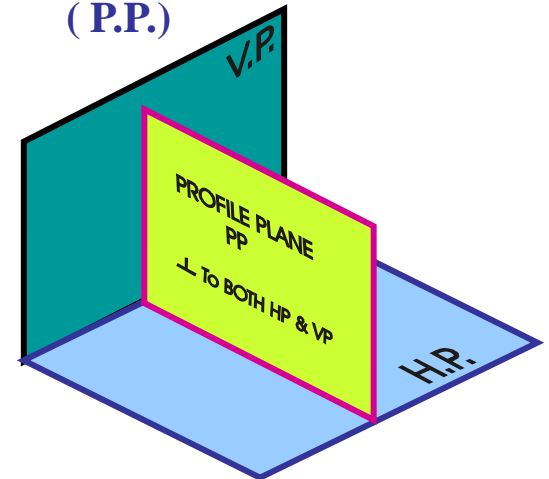
**Auxiliary Vertical Plane
(A.V.P.)**



**Auxiliary Inclined Plane
(A.I.P.)**

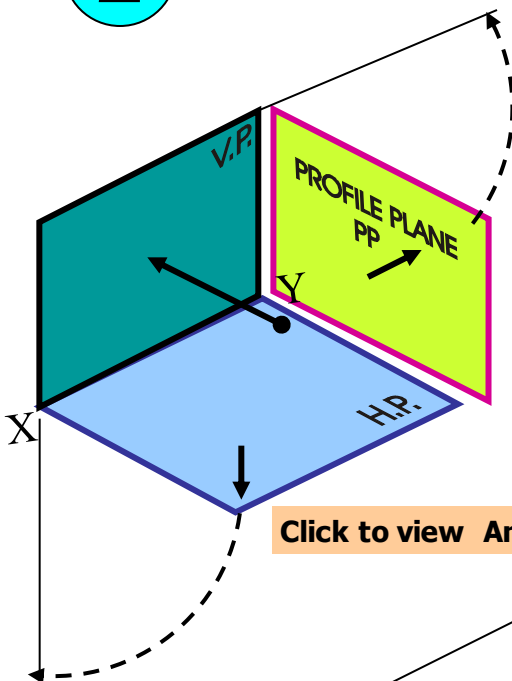


**Profile Plane
(P.P.)**



2

PATTERN OF PLANES & VIEWS (First Angle Method)



THIS IS A PICTORIAL SET-UP OF ALL THREE PLANES. ARROW DIRECTION IS A NORMAL WAY OF OBSERVING THE OBJECT. BUT IN THIS DIRECTION ONLY VP AND A VIEW ON IT (FV) CAN BE SEEN. THE OTHER PLANES AND VIEWS ON THOSE CAN NOT BE SEEN.

PROCEDURE TO SOLVE ABOVE PROBLEM:-

TO MAKE THOSE PLANES ALSO VISIBLE FROM THE ARROW DIRECTION,

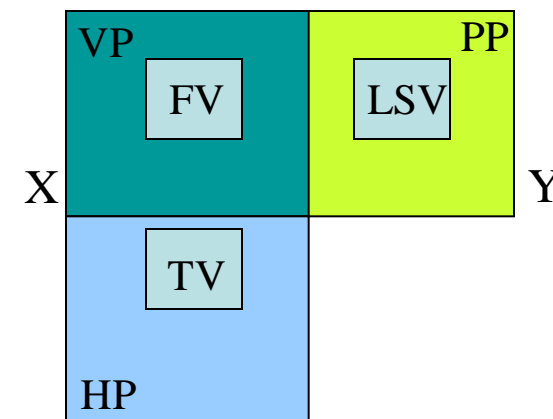
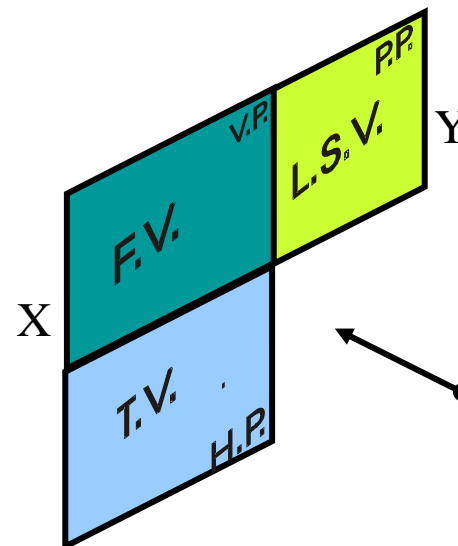
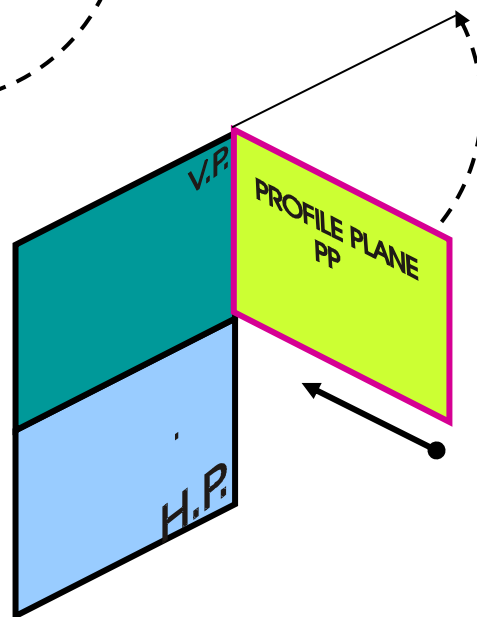
A) HP IS ROTATED 90° DOWNWARD

B) PP, 90° IN RIGHT SIDE DIRECTION.

THIS WAY BOTH PLANES ARE BROUGHT IN THE SAME PLANE CONTAINING VP.

Click to view Animation

On clicking the button if a warning comes please click YES to continue, this program is safe for your pc.



HP IS ROTATED DOWNWARD 90°
AND
BROUGHT IN THE PLANE OF VP.

PP IS ROTATED IN RIGHT SIDE 90°
AND
BROUGHT IN THE PLANE OF VP.

ACTUAL PATTERN OF PLANES & VIEWS
OF ORTHOGRAPHIC PROJECTIONS
DRAWN IN
FIRST ANGLE METHOD OF PROJECTIONS

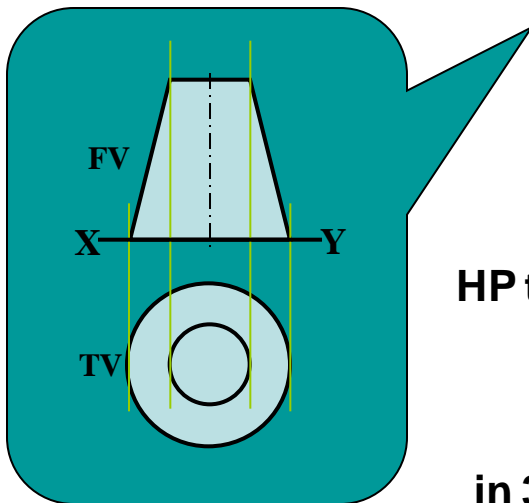
3

Methods of Drawing Orthographic Projections

First Angle Projections Method

Here views are drawn
by placing object
in 1st Quadrant

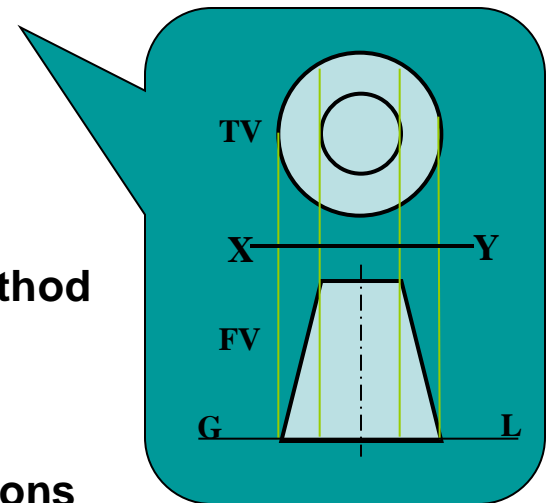
(Fv above X-y, Tv below X-y)



Third Angle Projections Method

Here views are drawn
by placing object
in 3rd Quadrant.

(Tv above X-y, Fv below X-y)



SYMBOLIC
PRESENTATION
OF BOTH METHODS
WITH AN OBJECT
STANDING ON HP (GROUND)
ON IT'S BASE.

NOTE:-

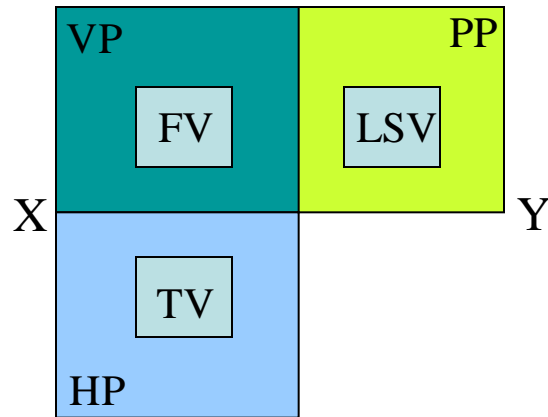
HP term is used in 1st Angle method
&
For the same
Ground term is used
in 3rd Angle method of projections

FIRST ANGLE PROJECTION

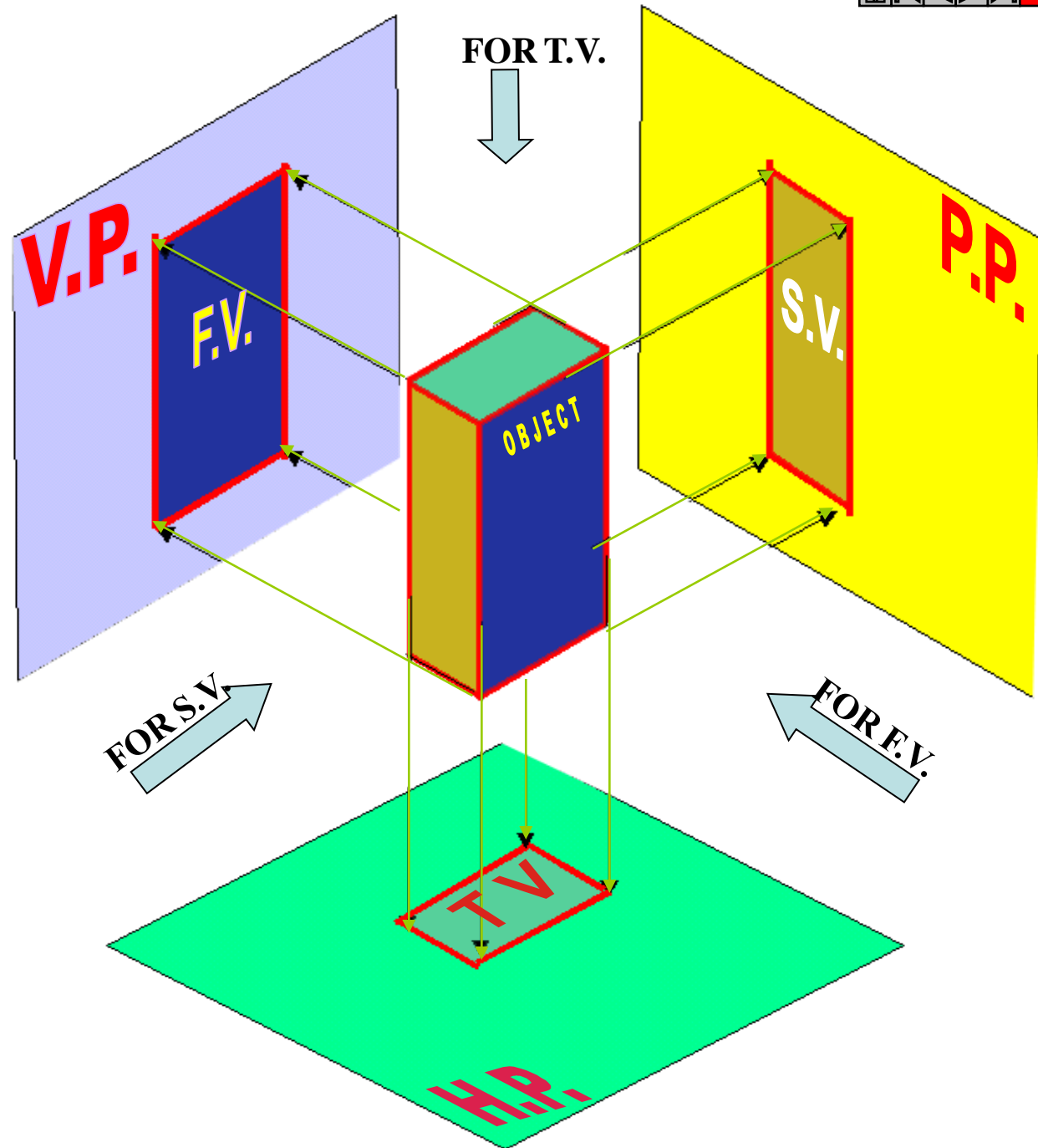


IN THIS METHOD,
THE OBJECT IS ASSUMED TO BE
SITUATED IN FIRST QUADRANT
MEANS
ABOVE HP & INFRONT OF VP.

OBJECT IS IN BETWEEN
OBSERVER & PLANE.



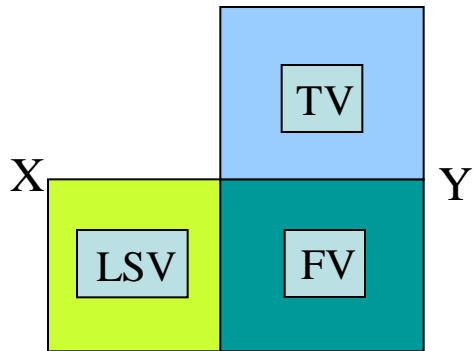
**ACTUAL PATTERN OF
PLANES & VIEWS
IN
FIRST ANGLE METHOD
OF PROJECTIONS**



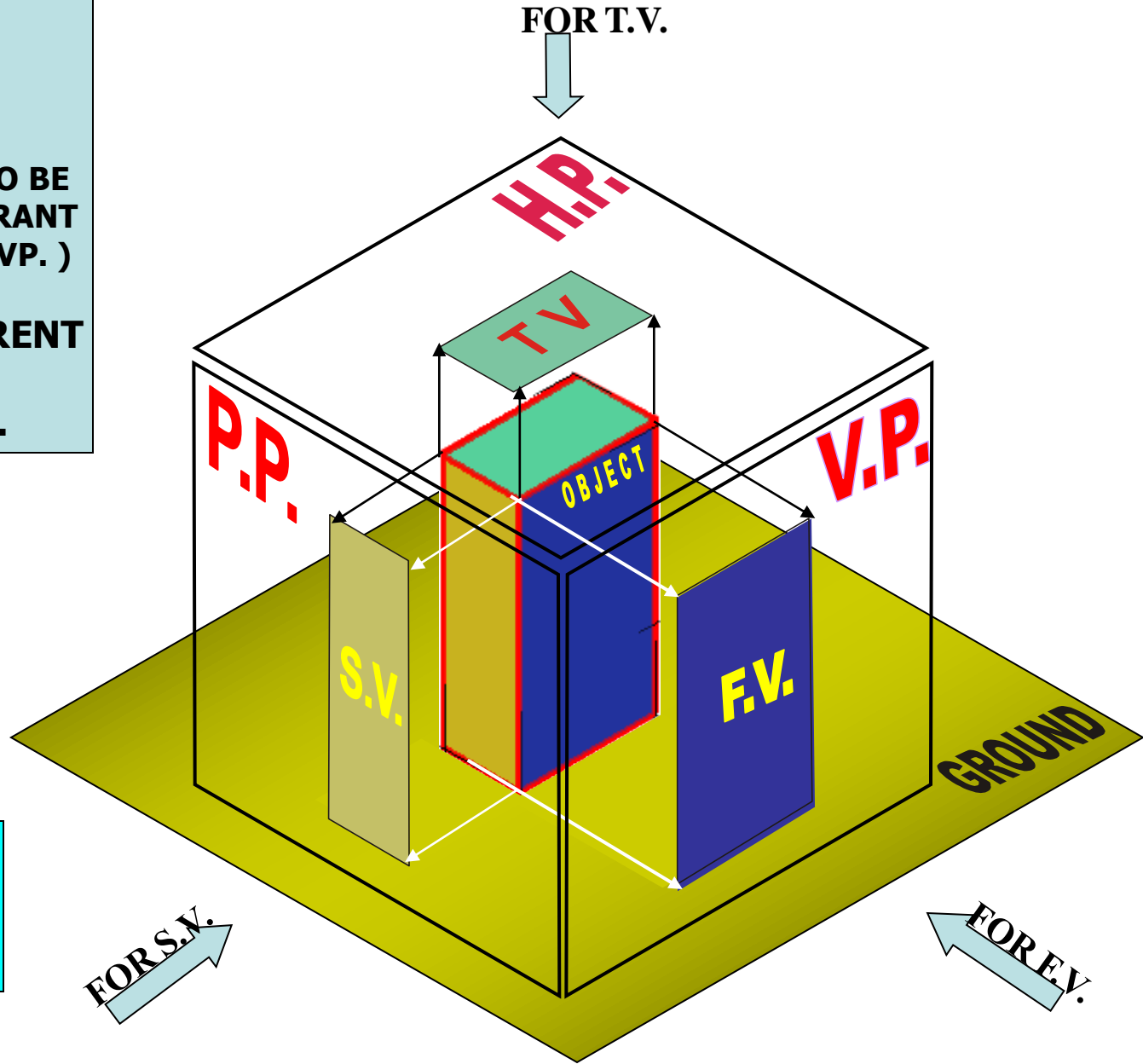
THIRD ANGLE PROJECTION

IN THIS METHOD,
THE OBJECT IS ASSUMED TO BE
SITUATED IN THIRD QUADRANT
(BELOW HP & BEHIND OF VP.)

PLANES BEING TRANSPERENT
AND INBETWEEN
OBSERVER & OBJECT.



ACTUAL PATTERN OF
PLANES & VIEWS
OF
THIRD ANGLE PROJECTIONS



ORTHOGRAPHIC PROJECTIONS { MACHINE ELEMENTS }

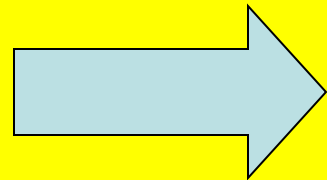
**OBJECT IS OBSERVED IN THREE DIRECTIONS.
THE DIRECTIONS SHOULD BE NORMAL
TO THE RESPECTIVE PLANES.**

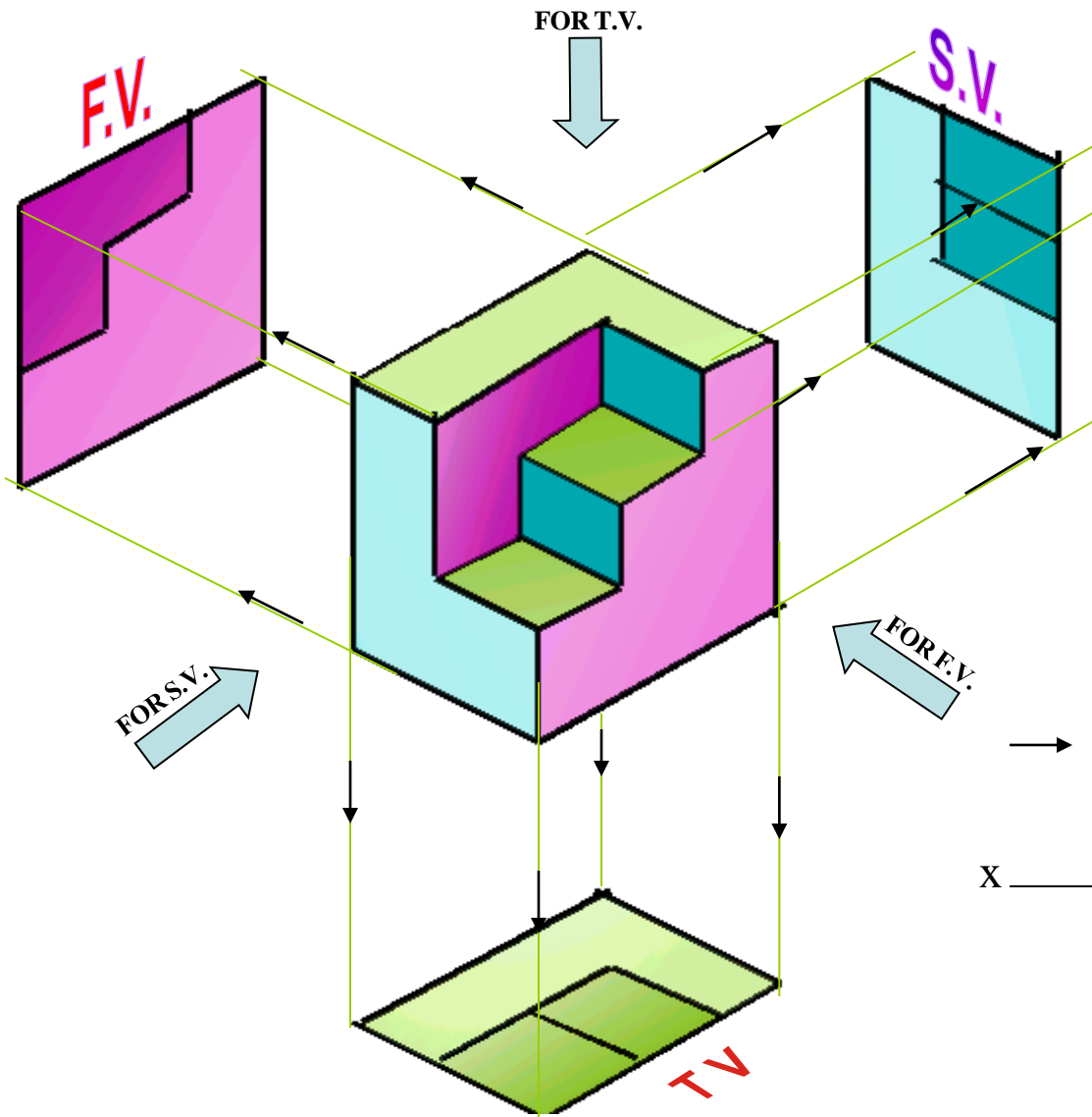
**AND NOW PROJECT THREE DIFFERENT VIEWS ON THOSE PLANES.
THESE VIEWS ARE FRONT VIEW , TOP VIEW AND SIDE VIEW.**

**FRONT VIEW IS A VIEW PROJECTED ON VERTICAL PLANE (VP)
TOP VIEW IS A VIEW PROJECTED ON HORIZONTAL PLANE (HP)
SIDE VIEW IS A VIEW PROJECTED ON PROFILE PLANE (PP)**

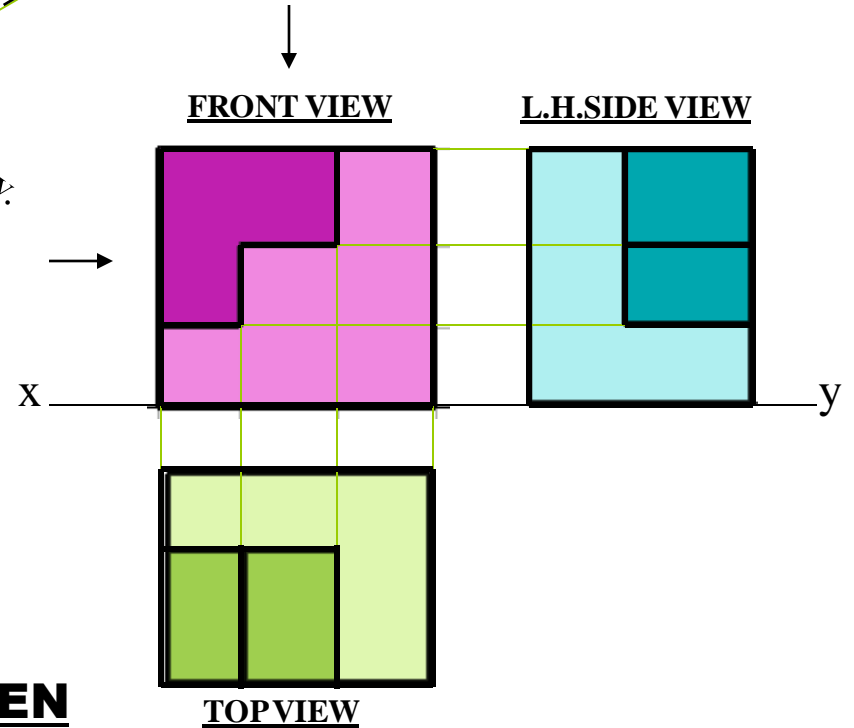
**FIRST STUDY THE CONCEPT OF 1ST AND 3RD ANGLE
PROJECTION METHODS**

**AND THEN STUDY NEXT 26 ILLUSTRATED CASES CAREFULLY.
TRY TO RECOGNIZE SURFACES
PERPENDICULAR TO THE ARROW DIRECTIONS**



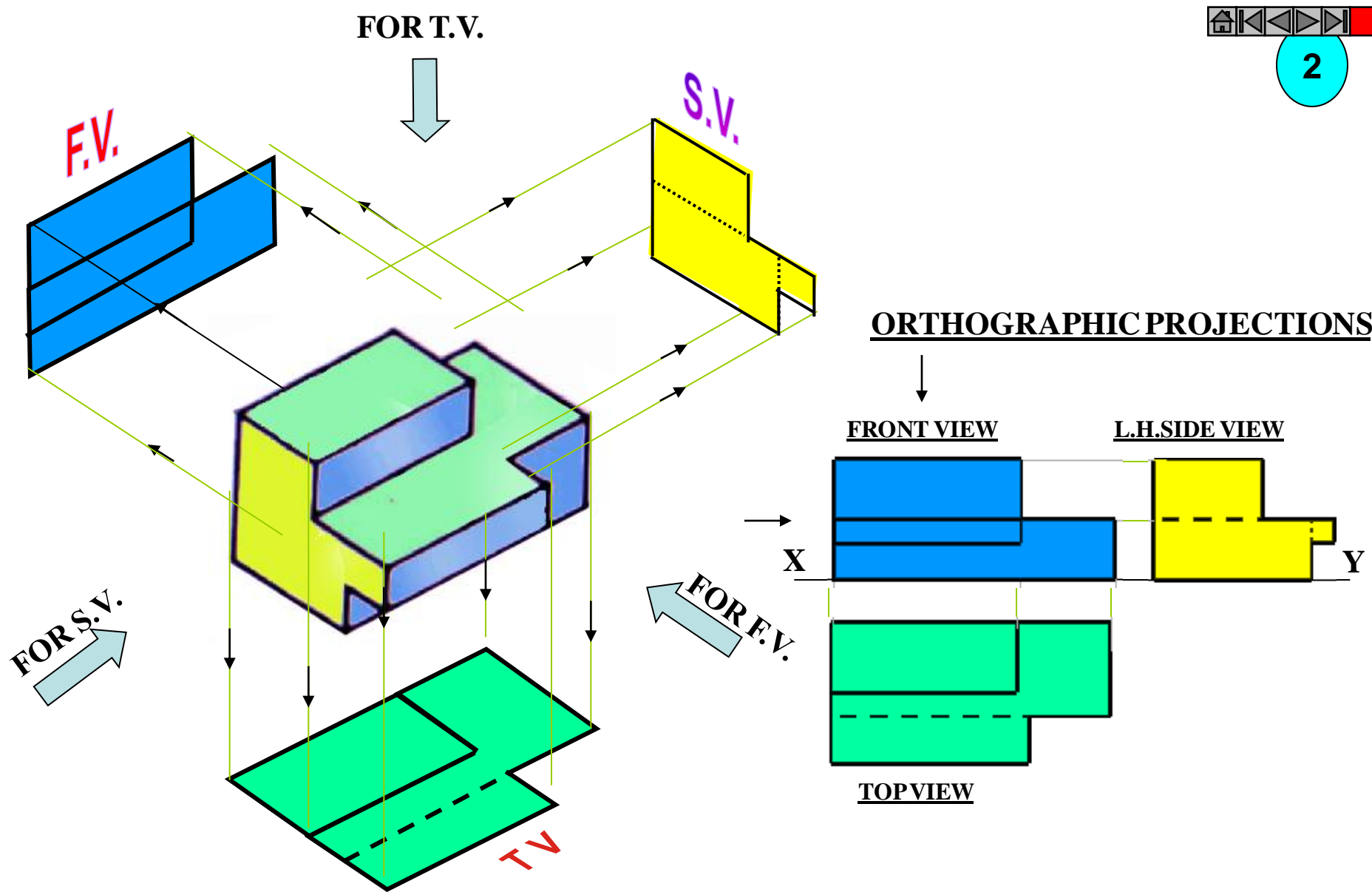


ORTHOGRAPHIC PROJECTIONS



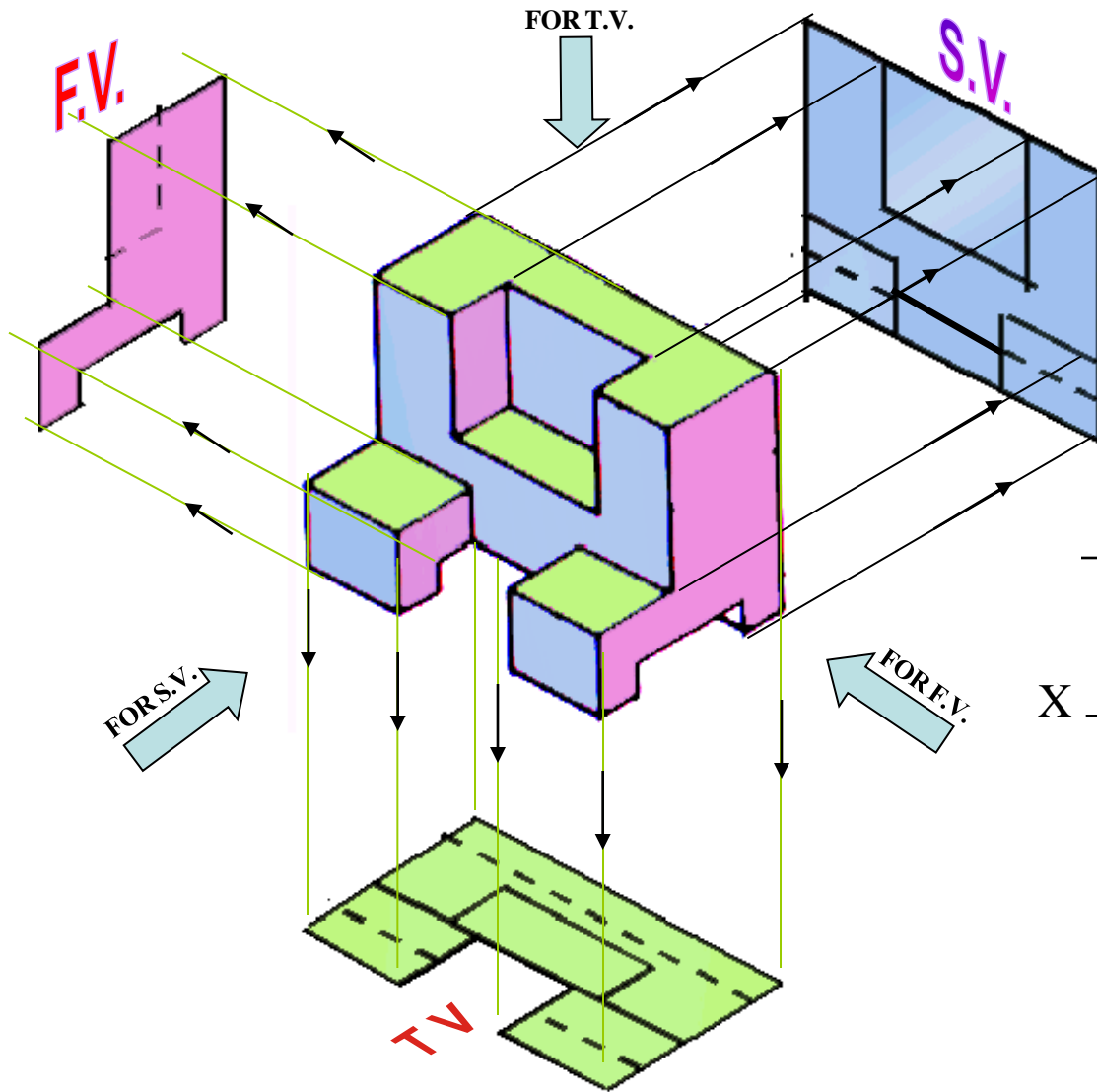
PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

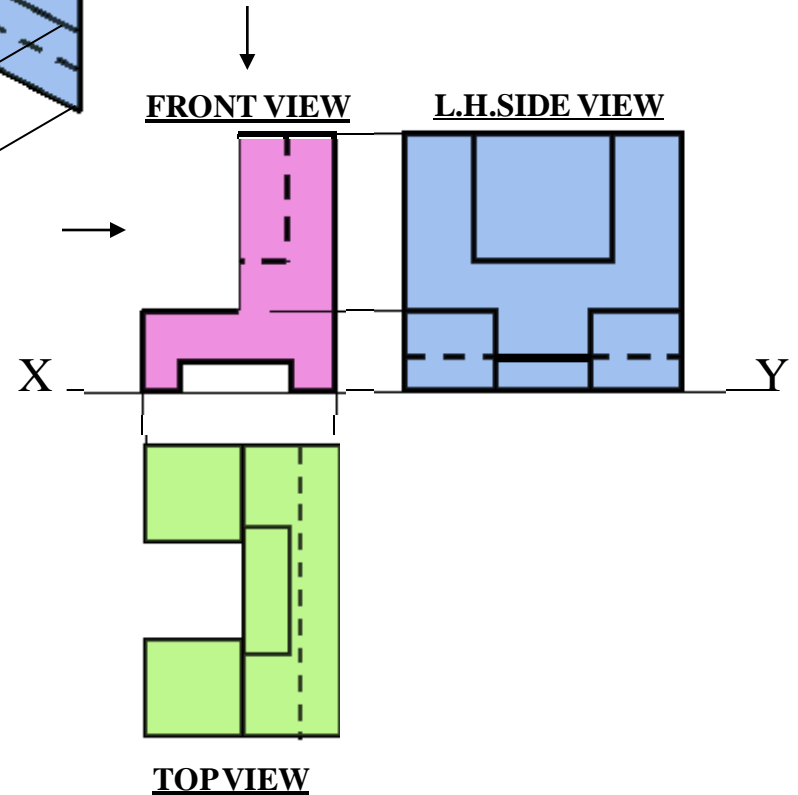


PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

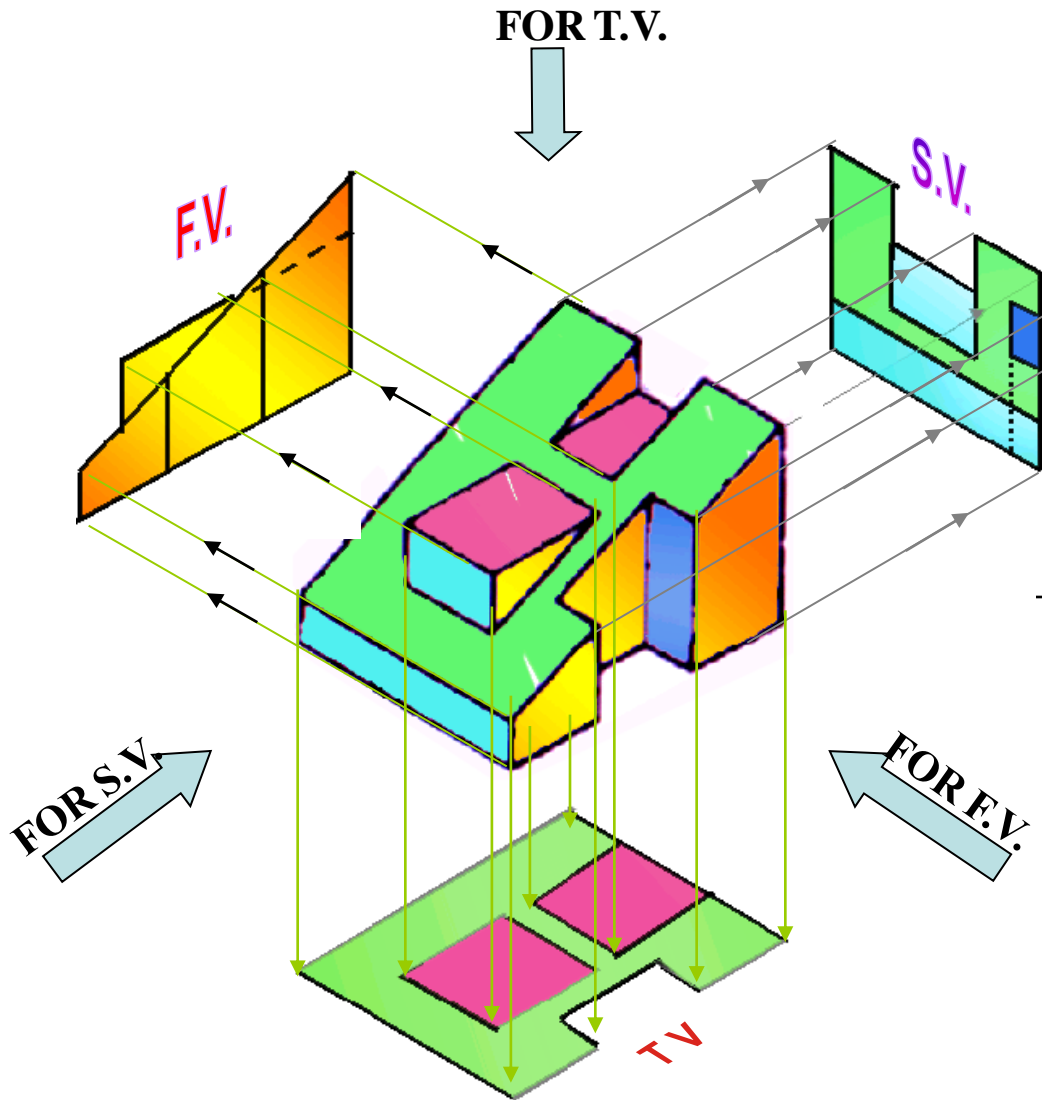


ORTHOGRAPHIC PROJECTIONS

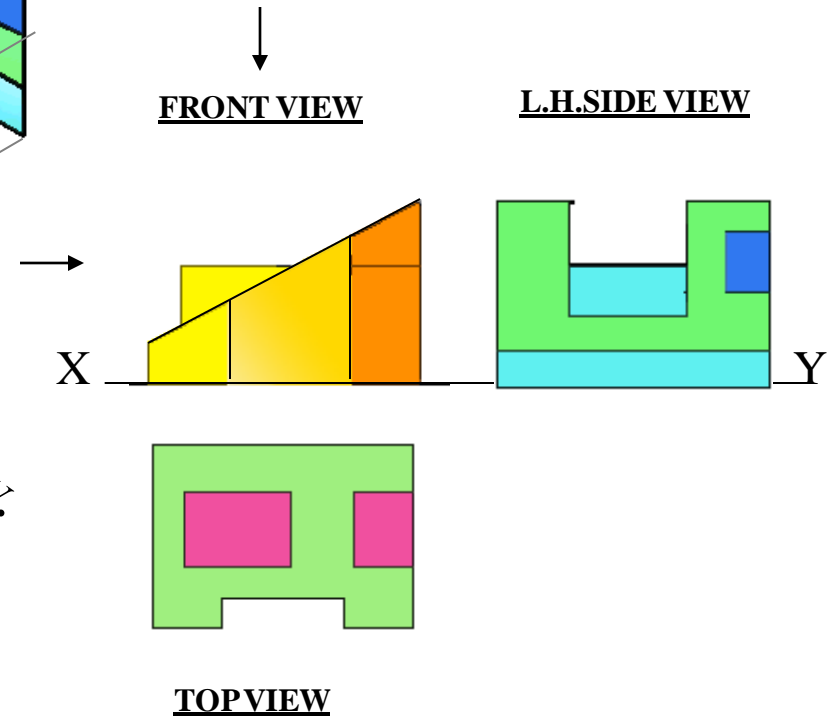


PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**



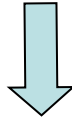
ORTHOGRAPHIC PROJECTIONS



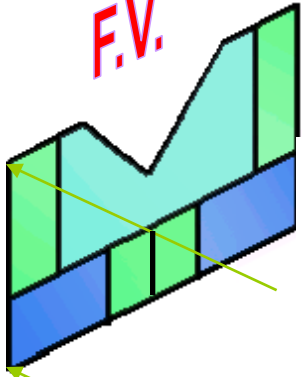
PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

FOR T.V.



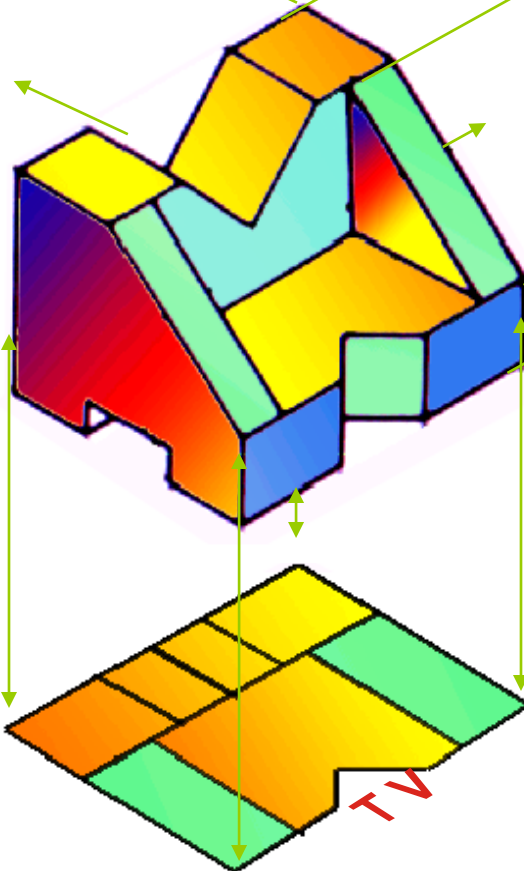
F.V.



S.V.



FOR S.V.



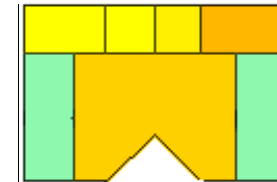
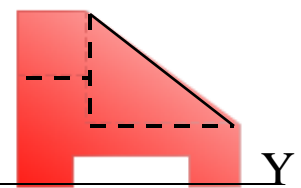
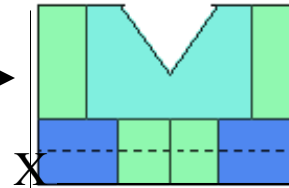
FOR F.V.

ORTHOGRAPHIC PROJECTIONS



FRONT VIEW

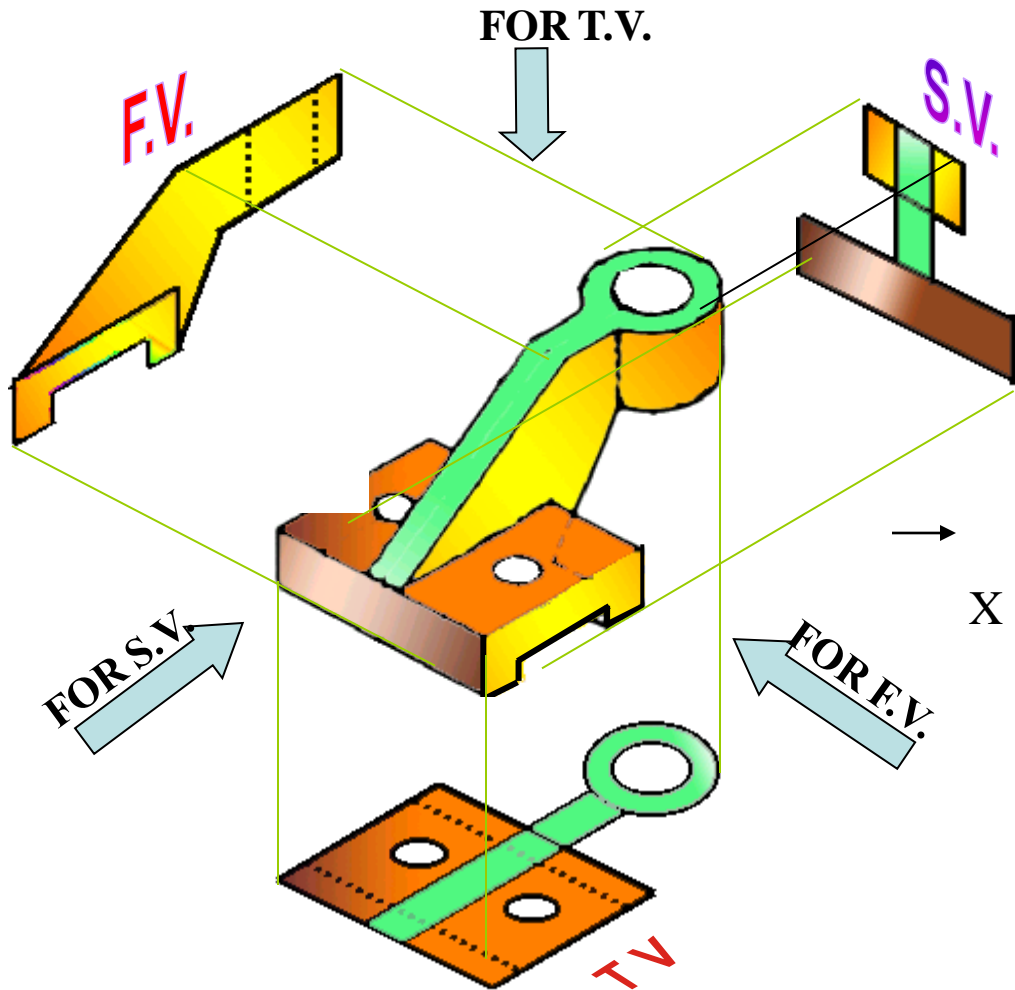
L.H.SIDE VIEW



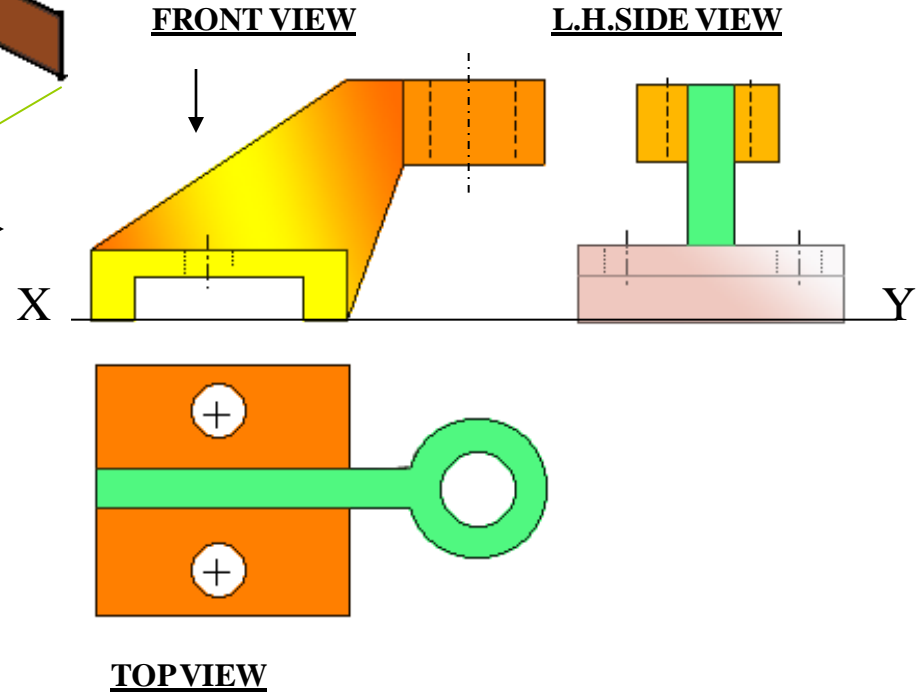
TOPVIEW

PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

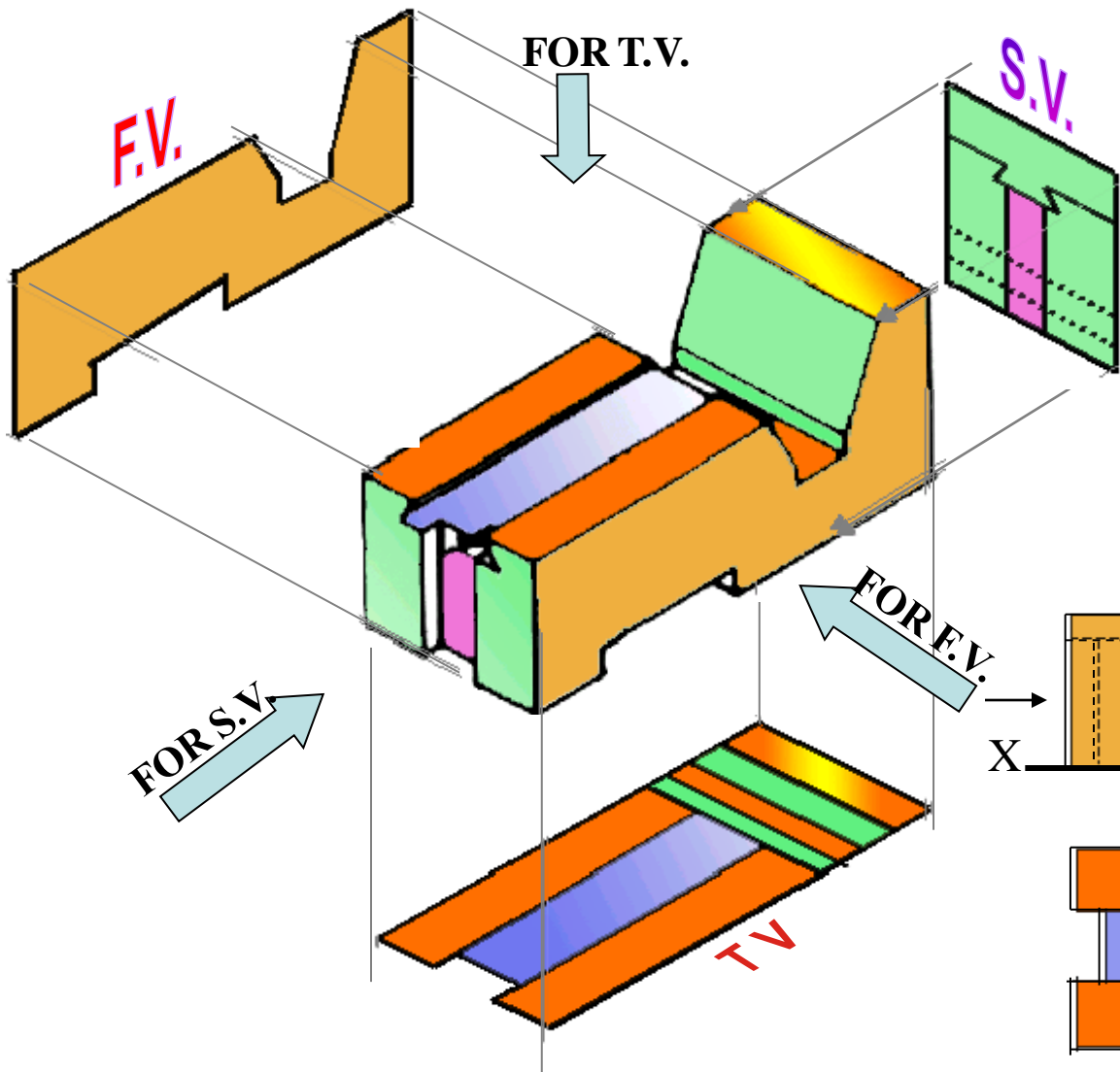


ORTHOGRAPHIC PROJECTIONS

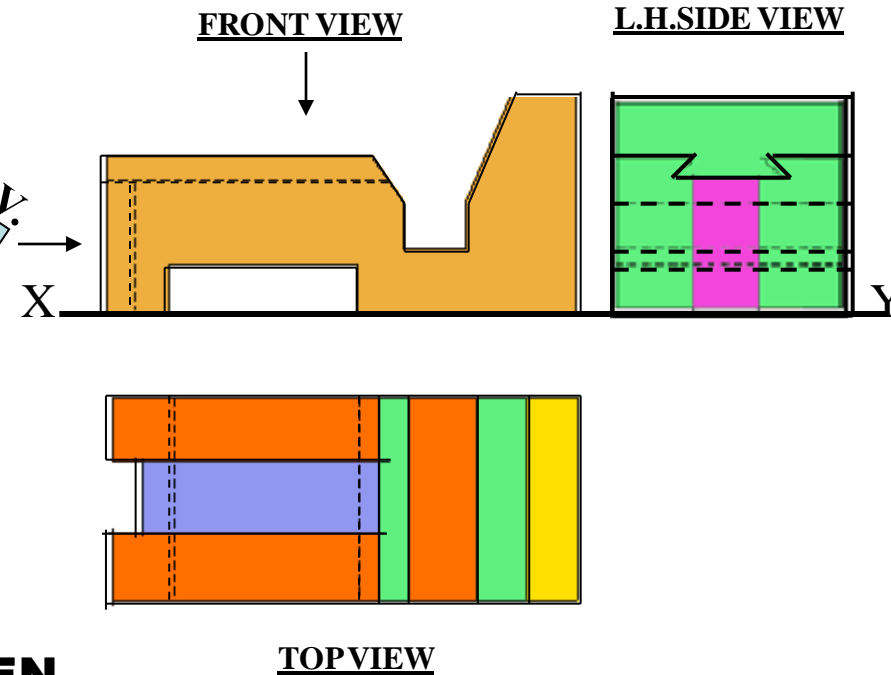


PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**



ORTHOGRAPHIC PROJECTIONS

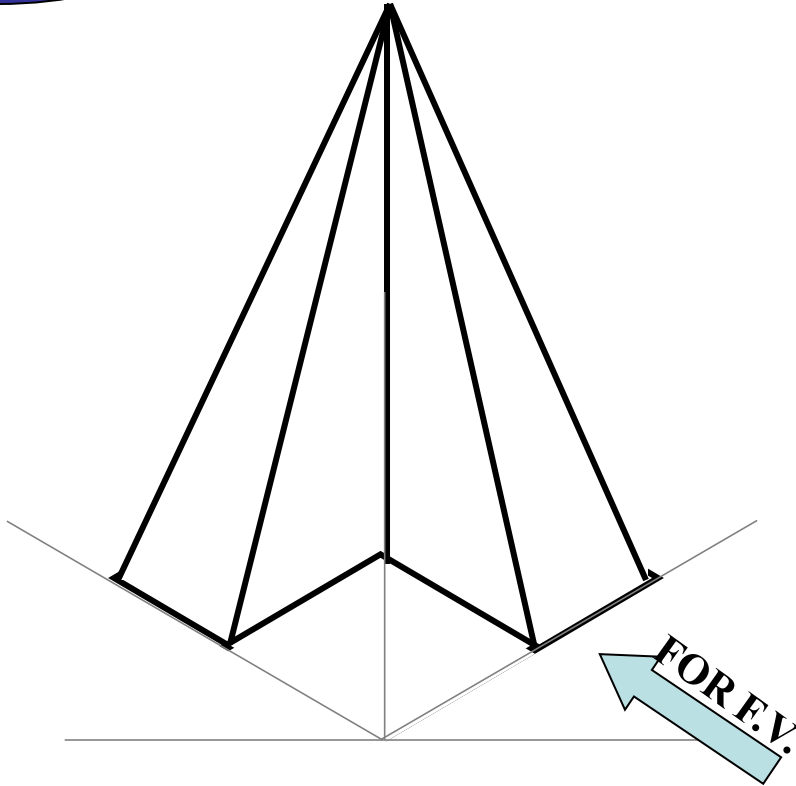
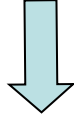


PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

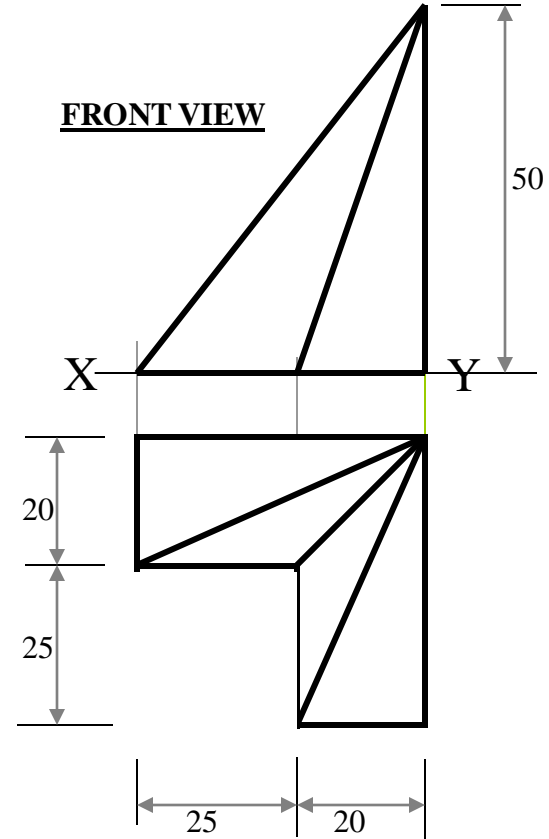
STUDY ILLUSTRATIONS

FOR T.V.



ORTHOGRAPHIC PROJECTIONS

FRONT VIEW



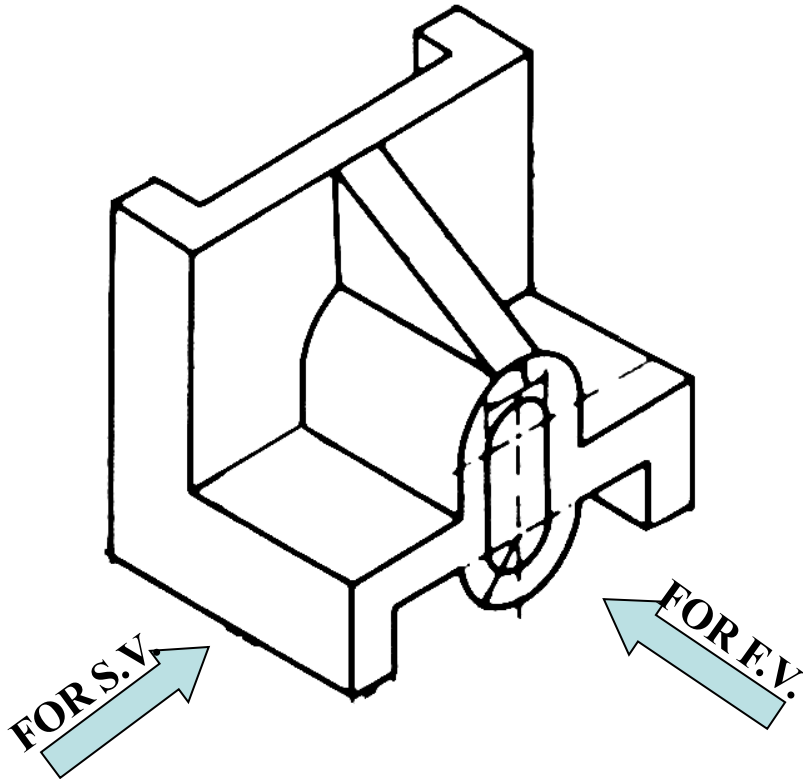
TOPVIEW

PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

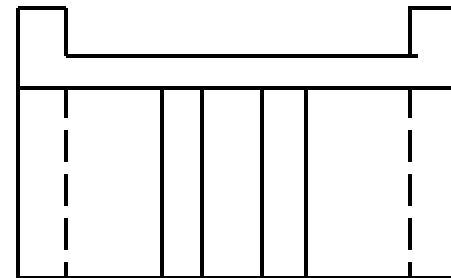
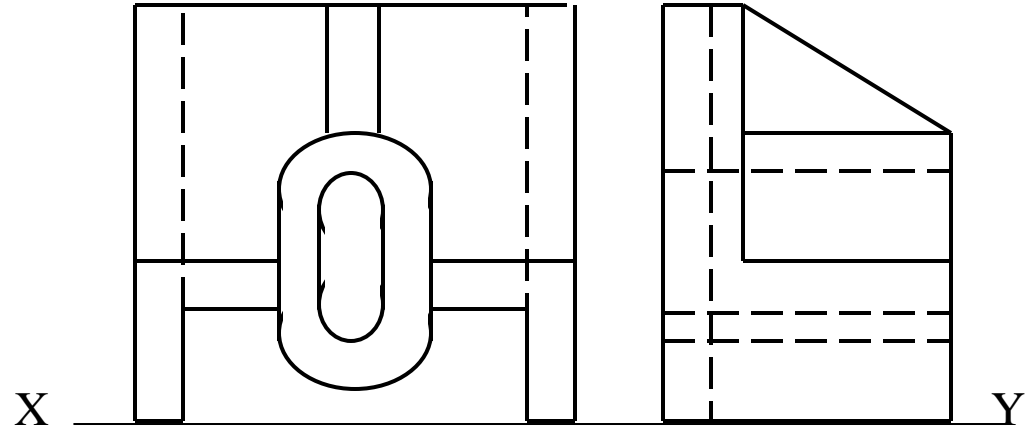
ORTHOGRAPHIC PROJECTIONS

FOR T.V.



FRONT VIEW

L.H.SIDE VIEW

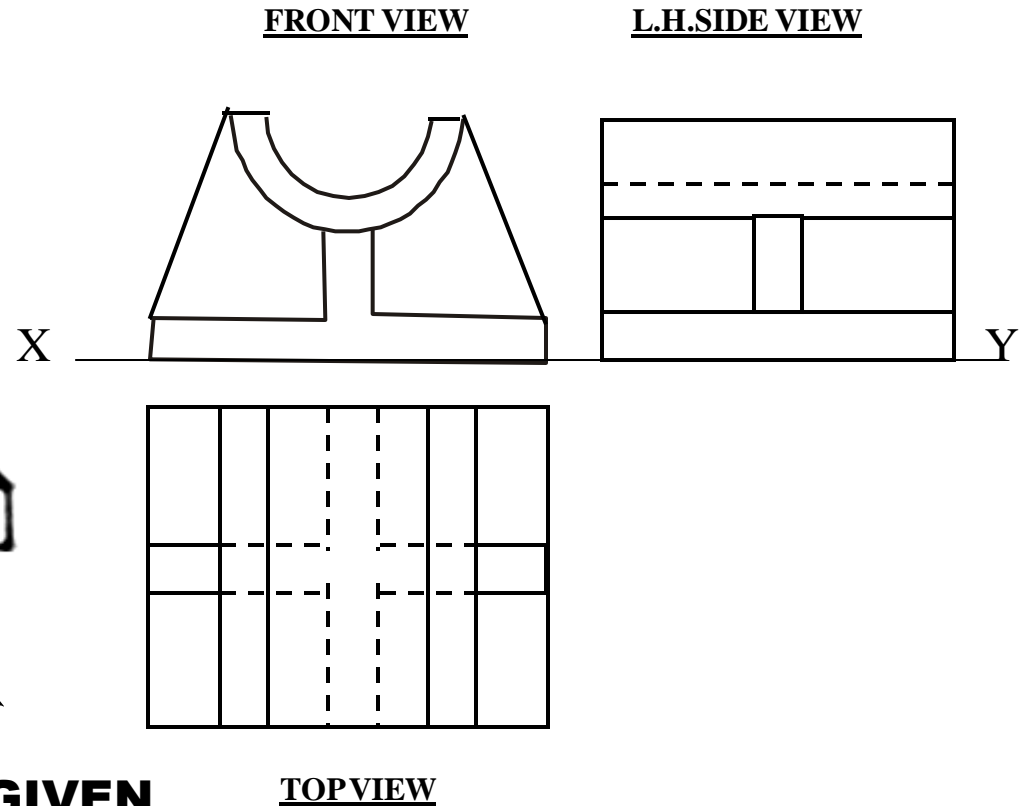
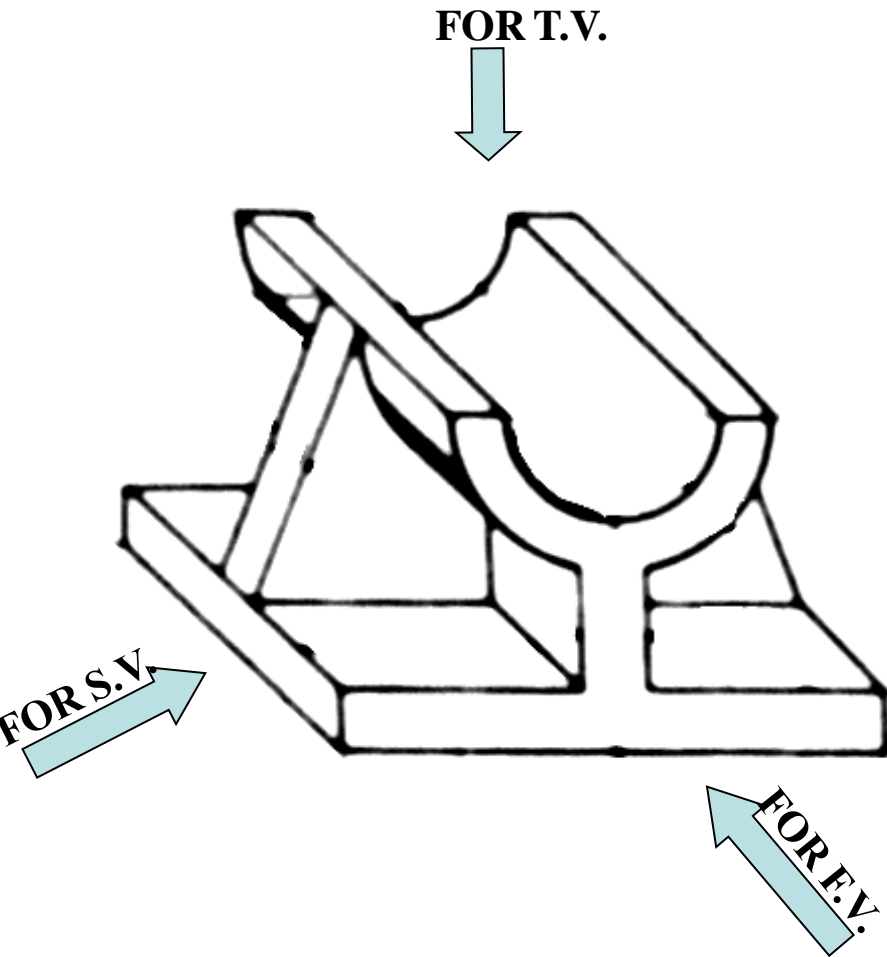


TOPVIEW

PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

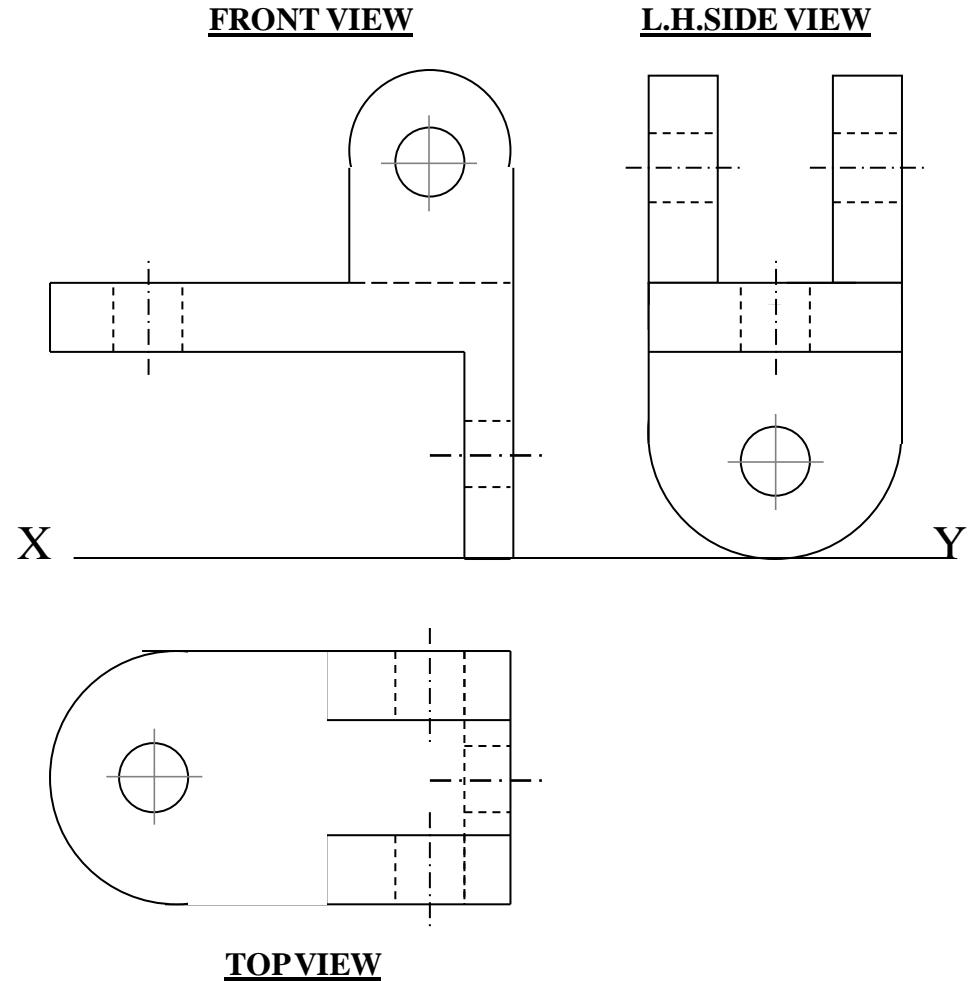
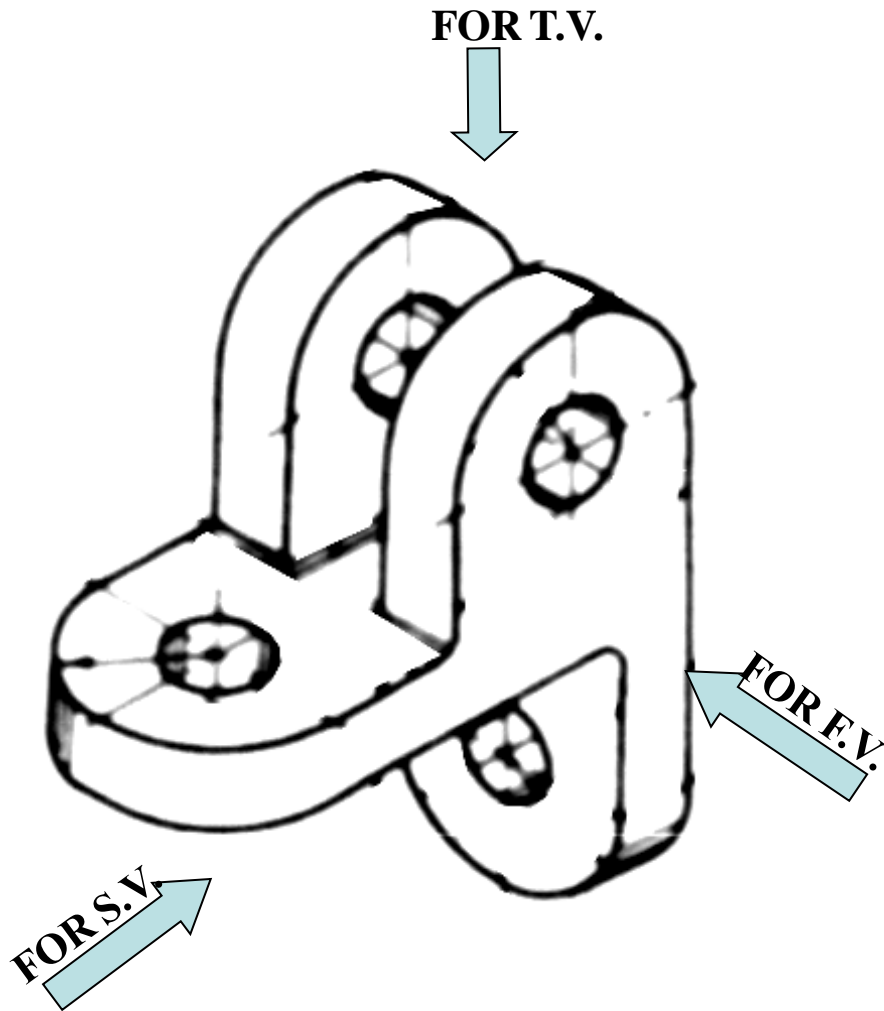
ORTHOGRAPHIC PROJECTIONS



PICTORIAL PRESENTATION IS GIVEN

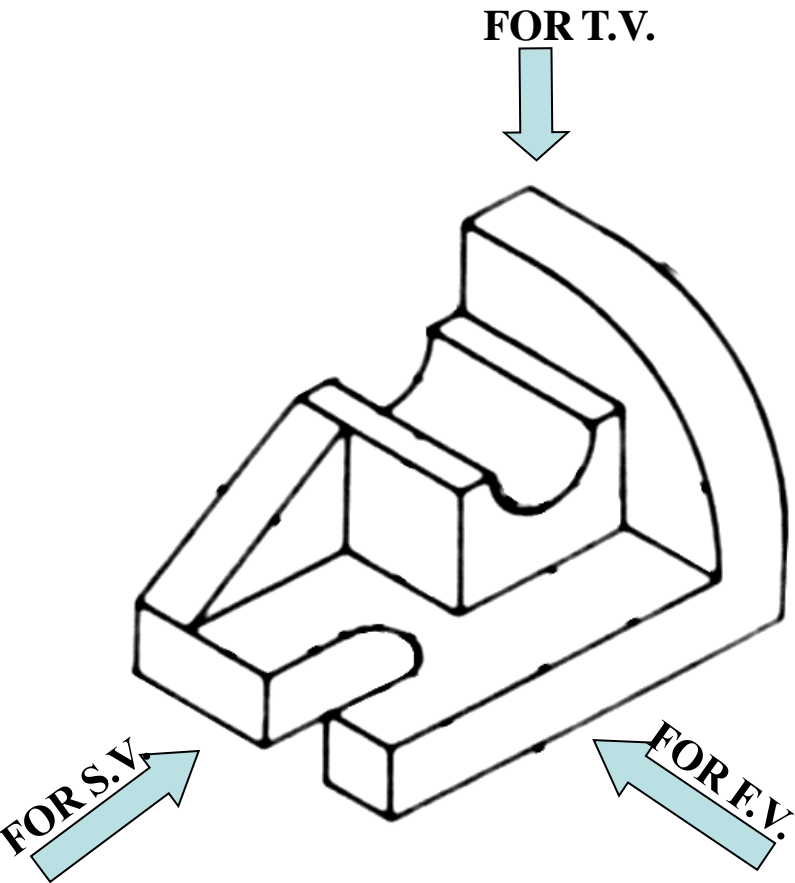
**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

ORTHOGRAPHIC PROJECTIONS

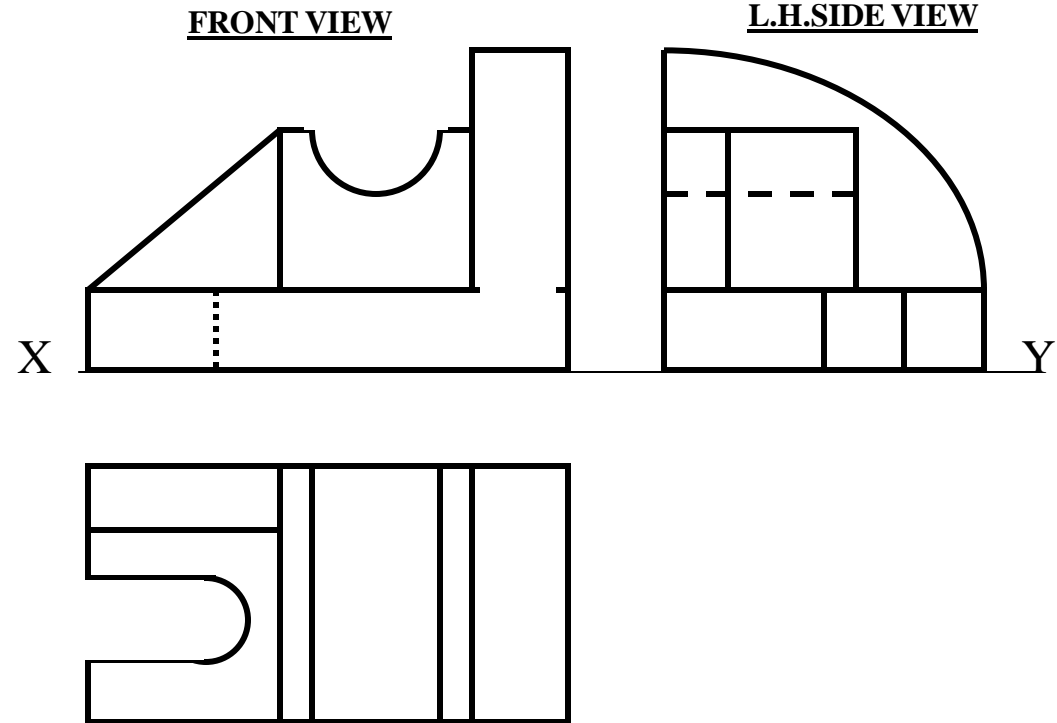


PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**



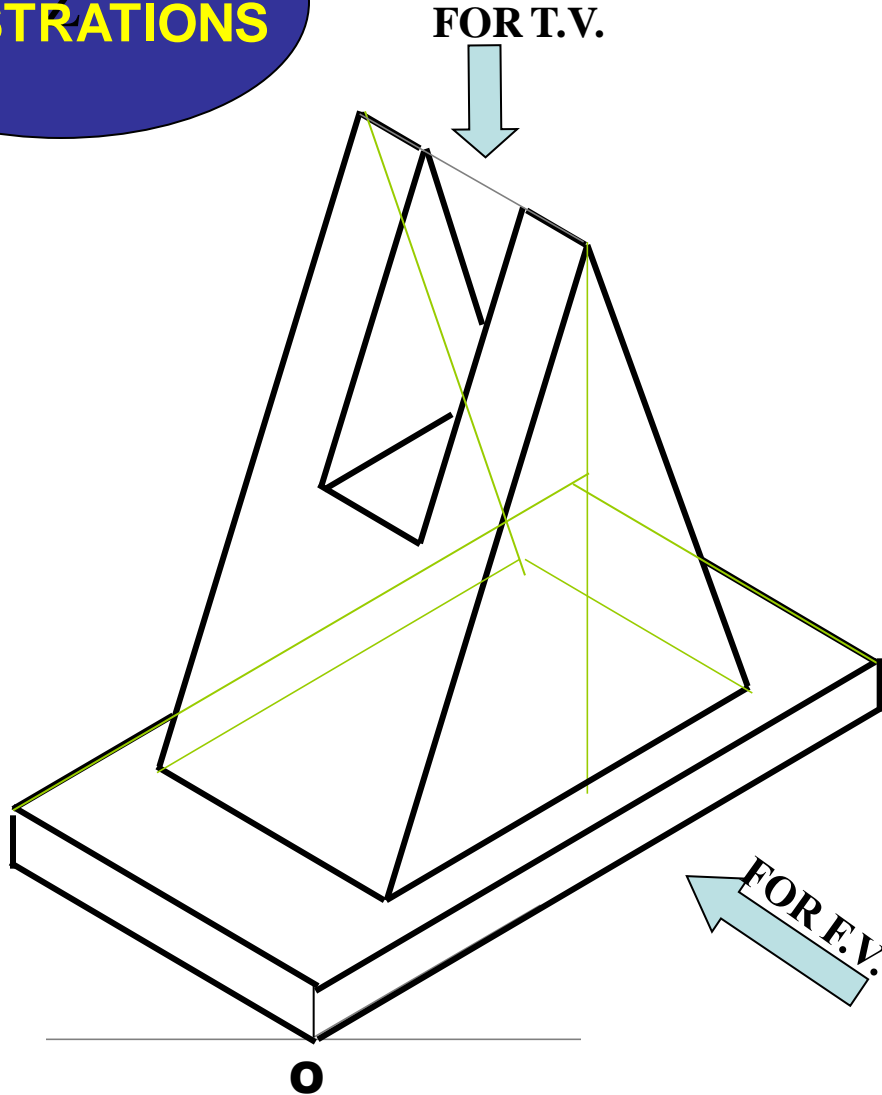
ORTHOGRAPHIC PROJECTIONS



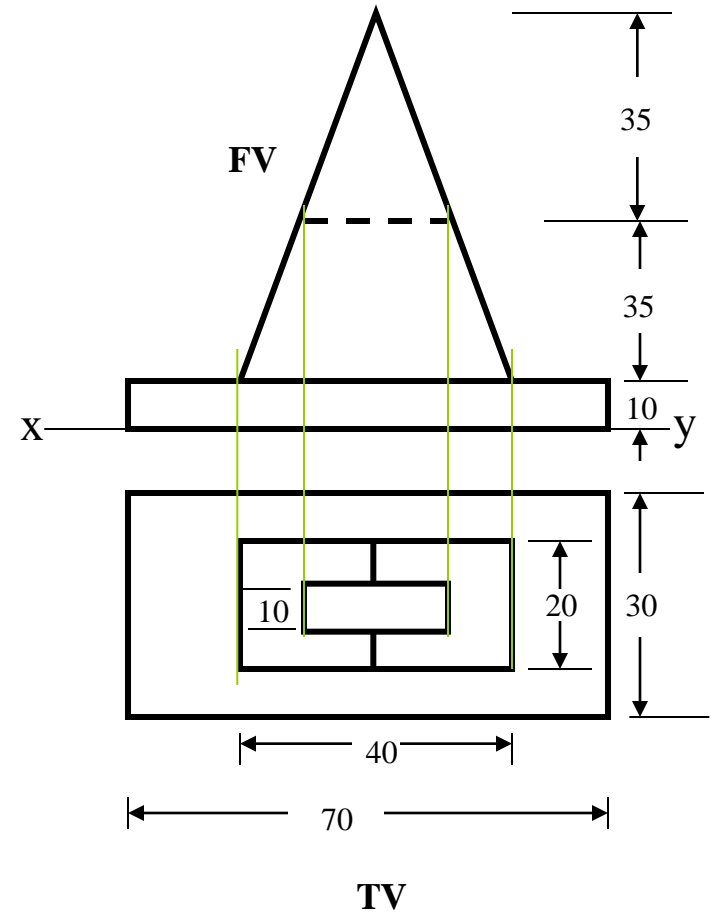
PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

STUDY ILLUSTRATIONS



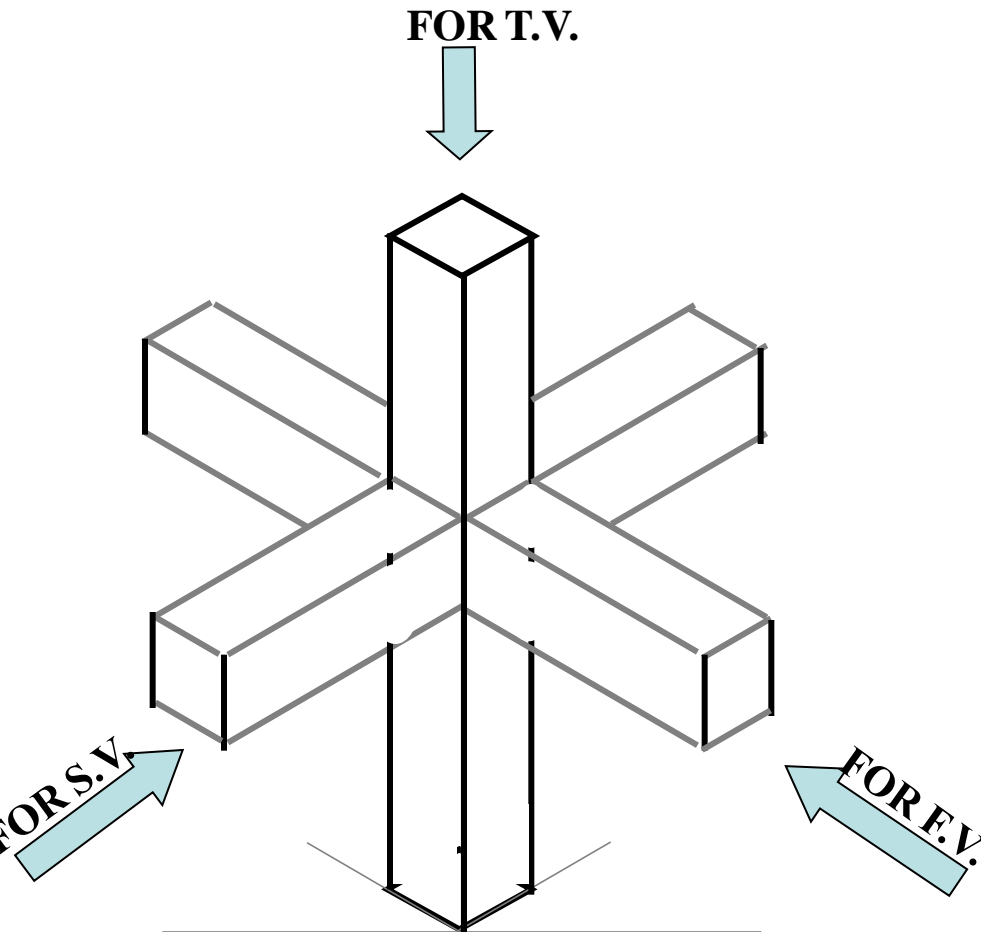
ORTHOGRAPHIC PROJECTIONS



PICTORIAL PRESENTATION IS GIVEN

**DRAW FV AND TV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

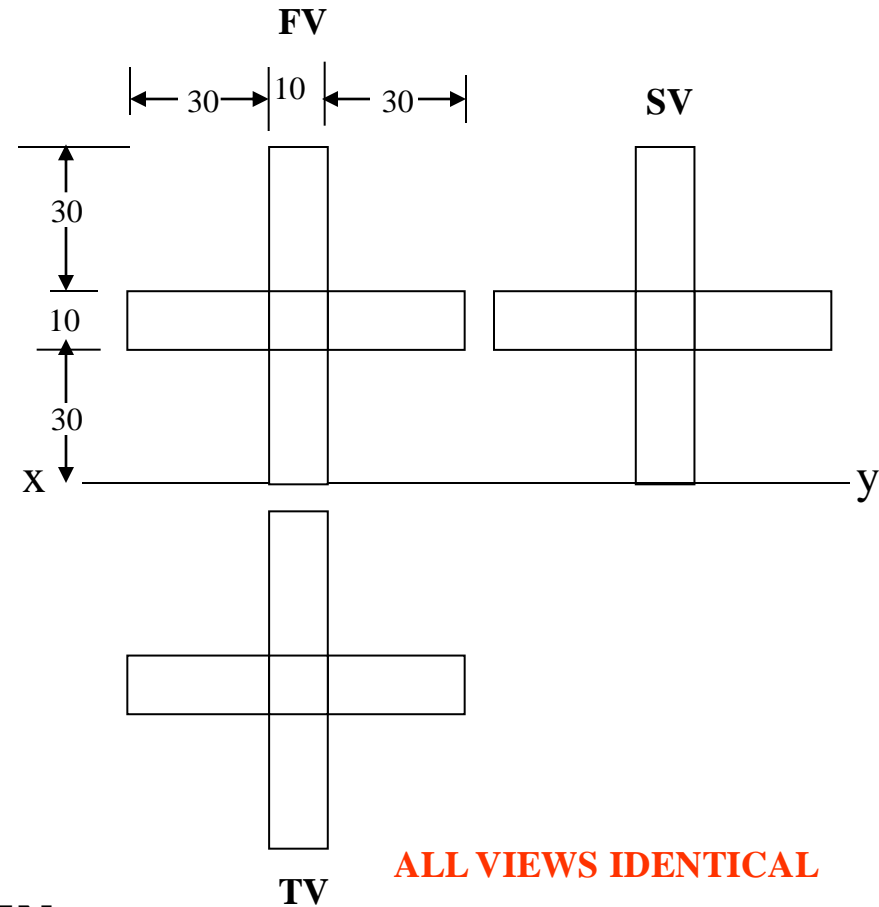
STUDY ILLUSTRATIONS



PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

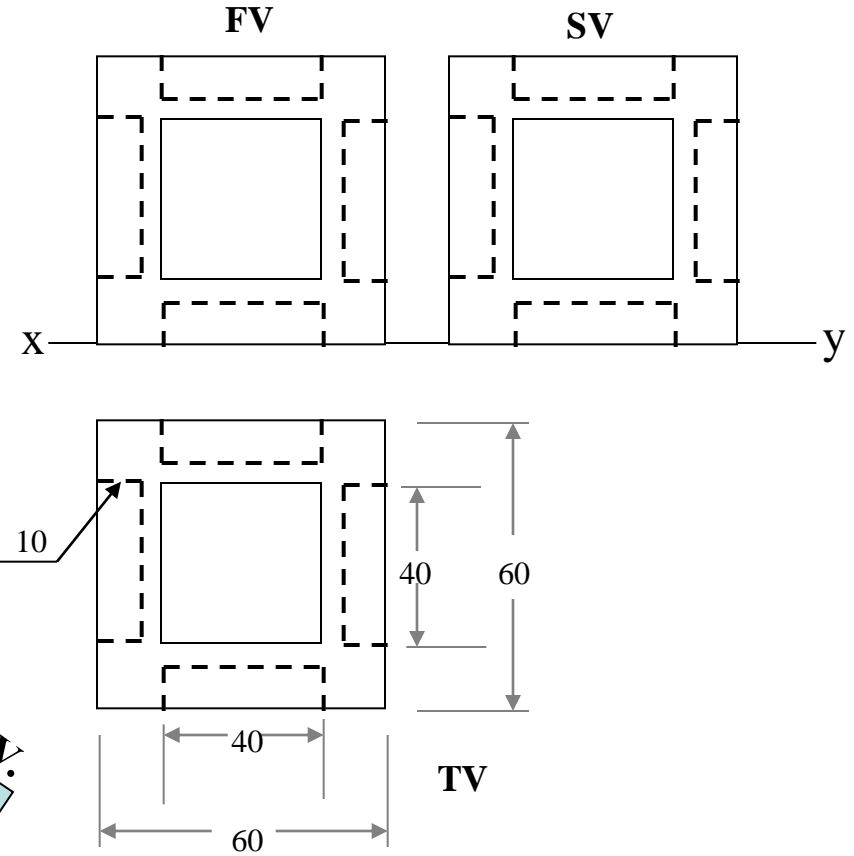
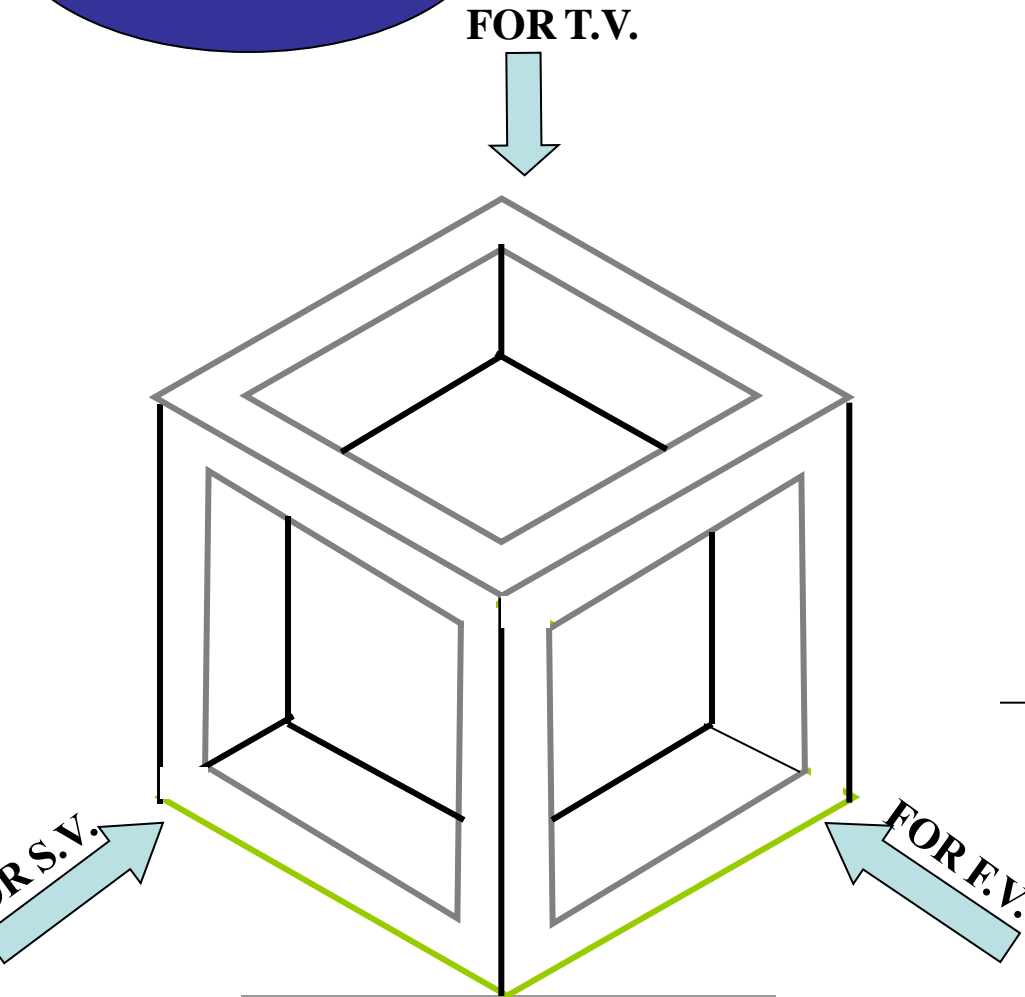
ORTHOGRAPHIC PROJECTIONS



STUDY ILLUSTRATIONS

ORTHOGRAPHIC PROJECTIONS

ALL VIEWS IDENTICAL

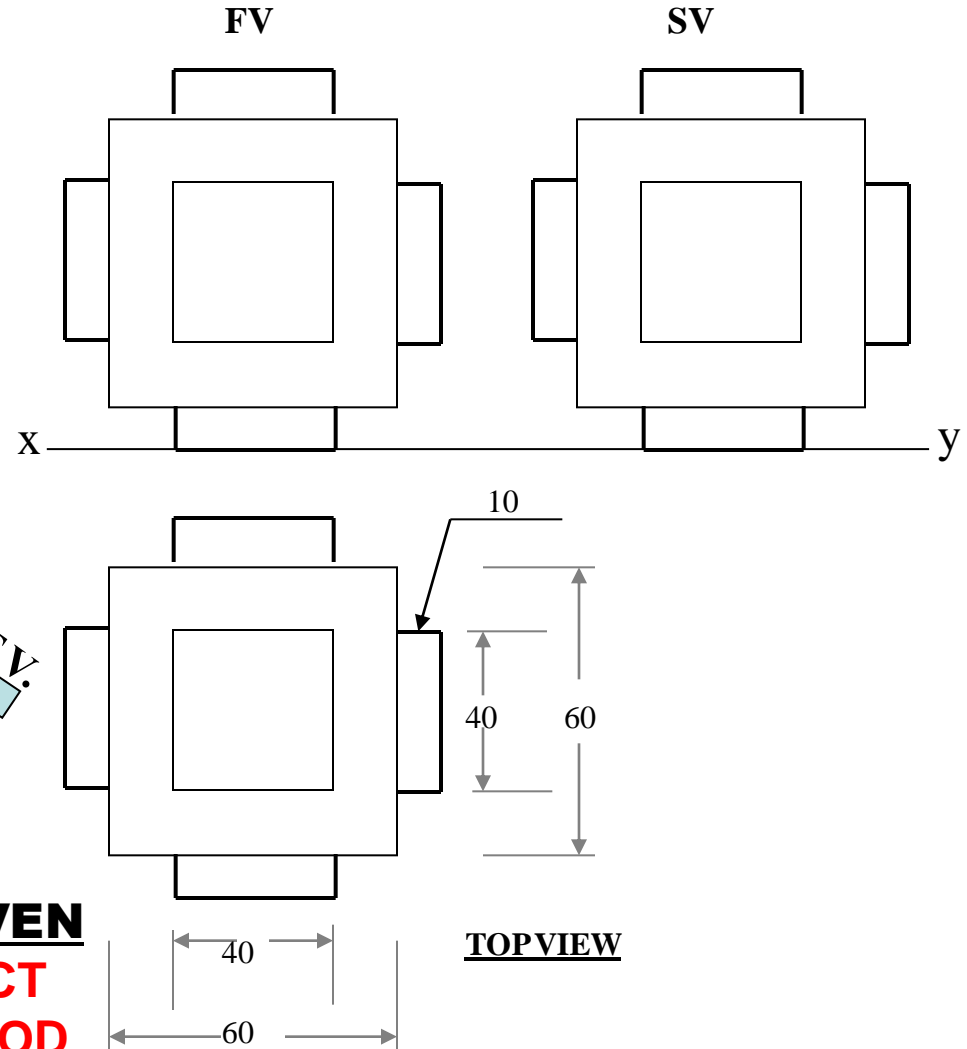
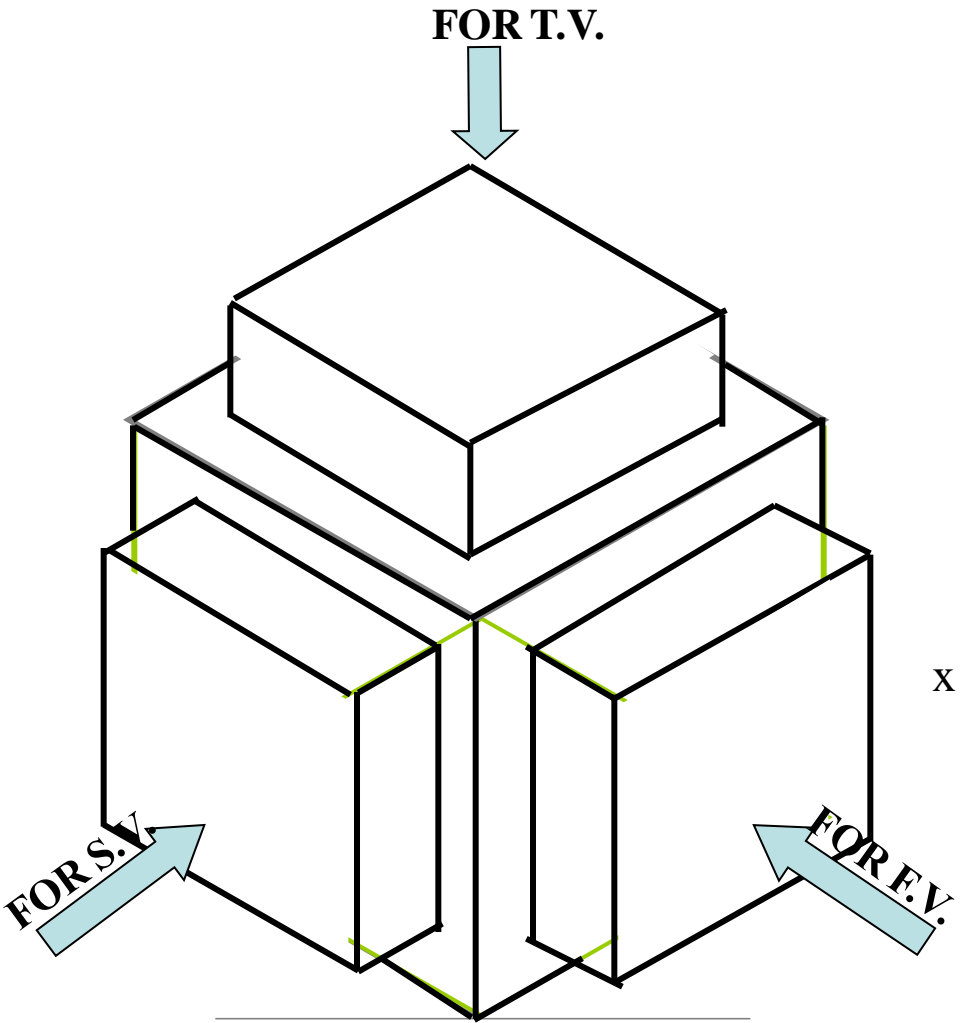


PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

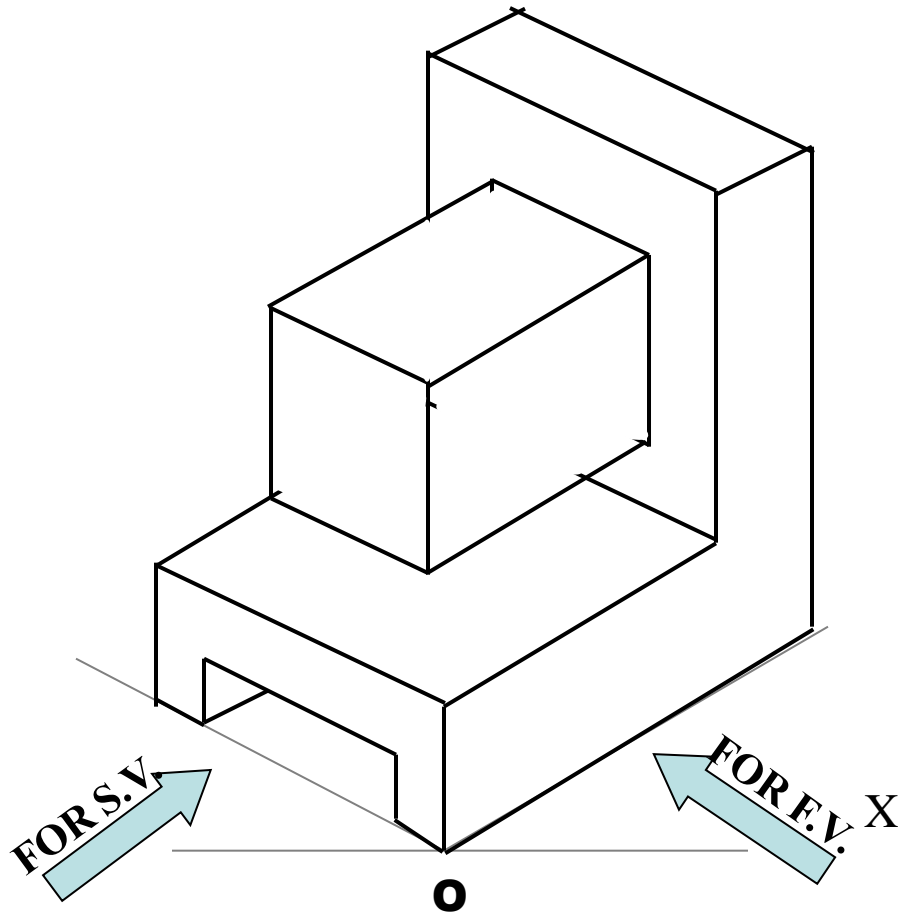
ORTHOGRAPHIC PROJECTIONS

ALL VIEWS IDENTICAL

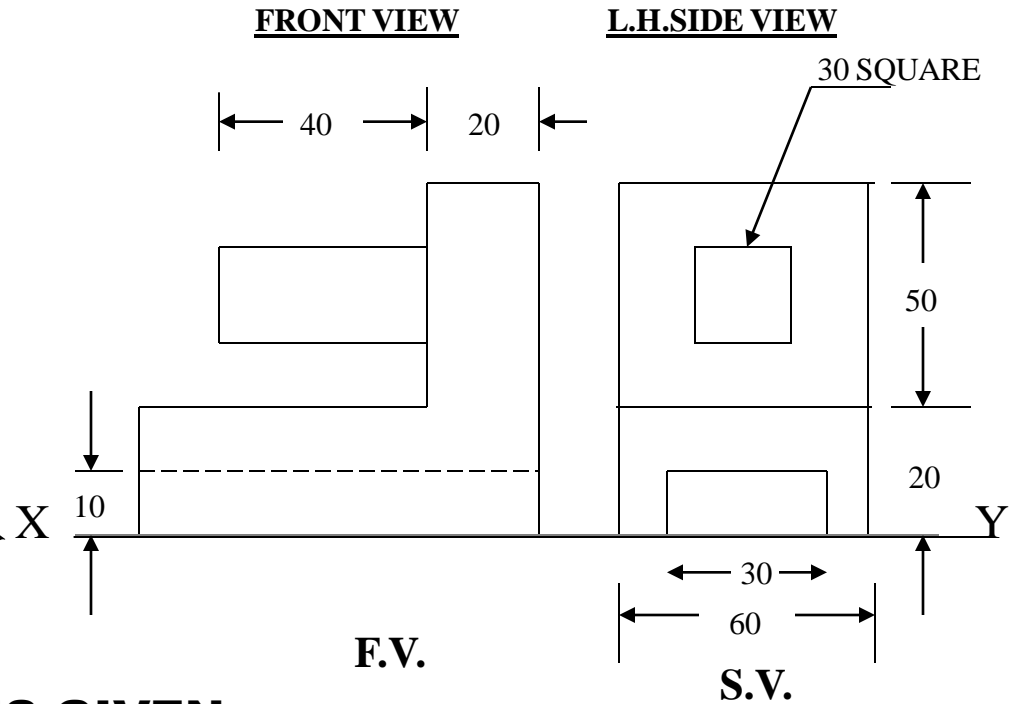


PICTORIAL PRESENTATION IS GIVEN

**DRAW THREE VIEWS OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**



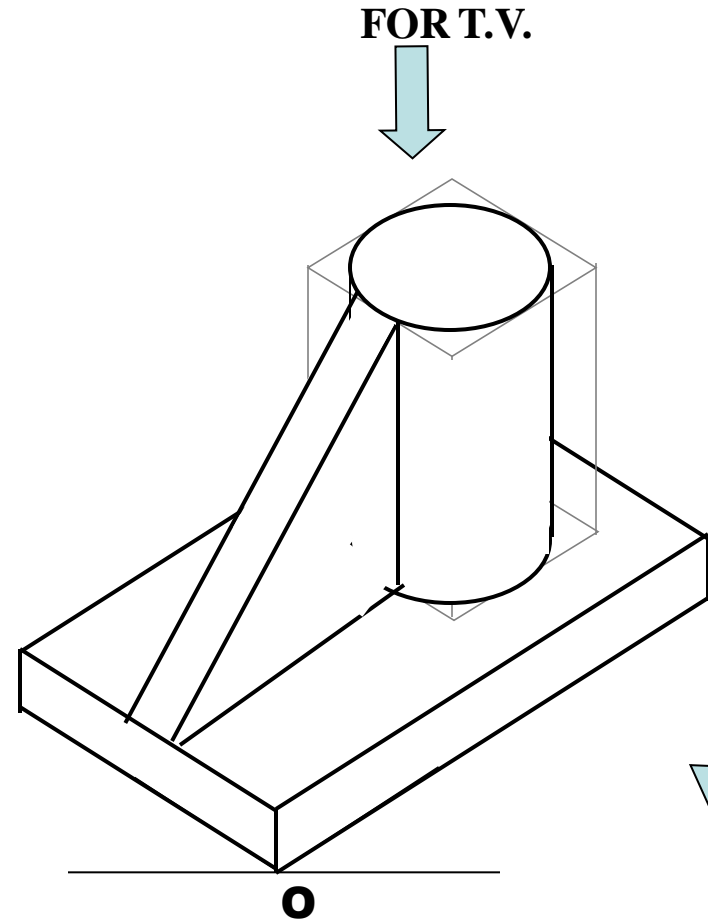
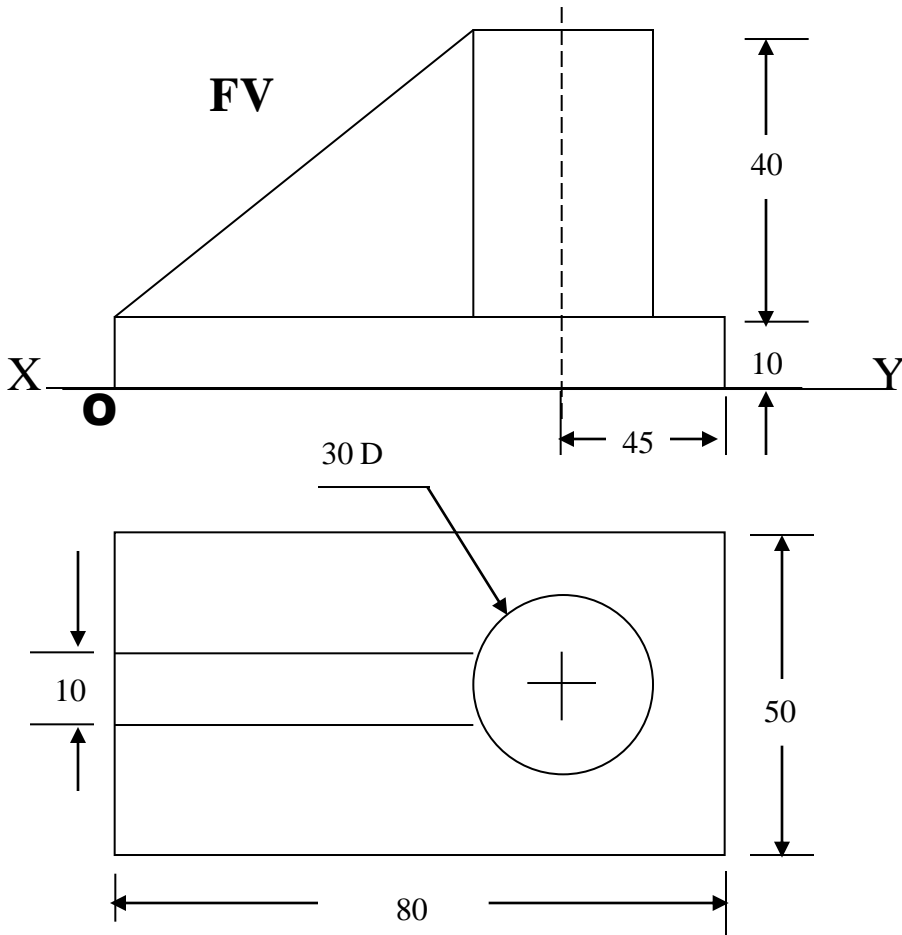
ORTHOGRAPHIC PROJECTIONS



PICTORIAL PRESENTATION IS GIVEN

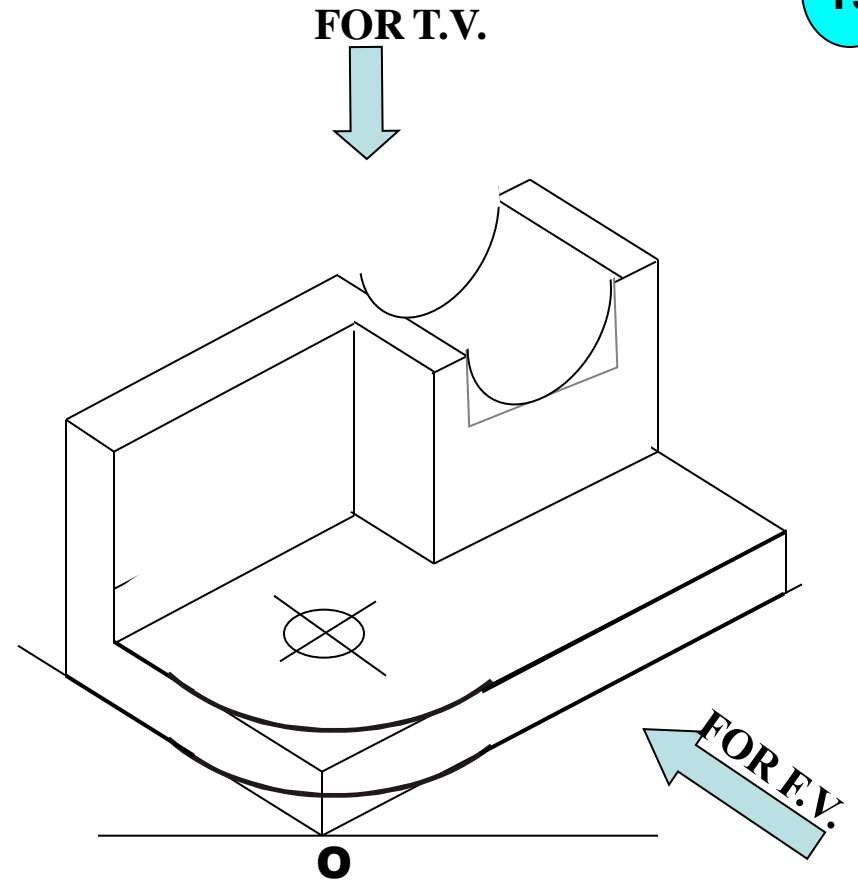
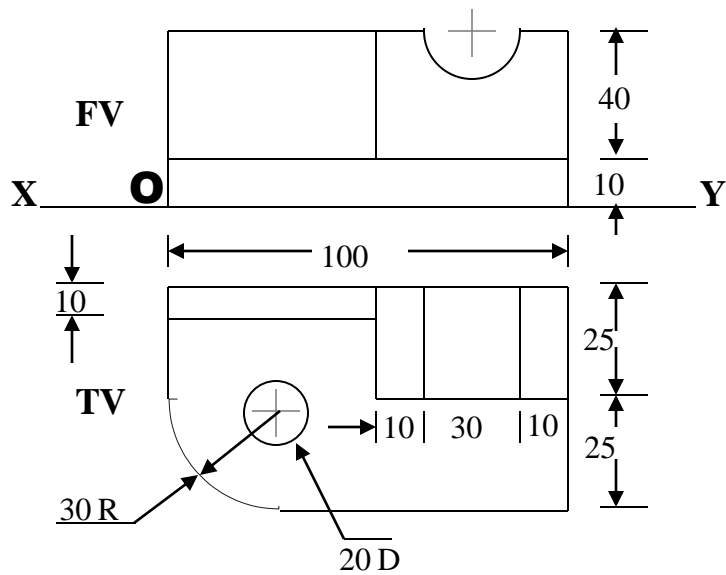
**DRAW FV AND SV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

ORTHOGRAPHIC PROJECTIONS



PICTORIAL PRESENTATION IS GIVEN
DRAW FV AND TV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD

ORTHOGRAPHIC PROJECTIONS

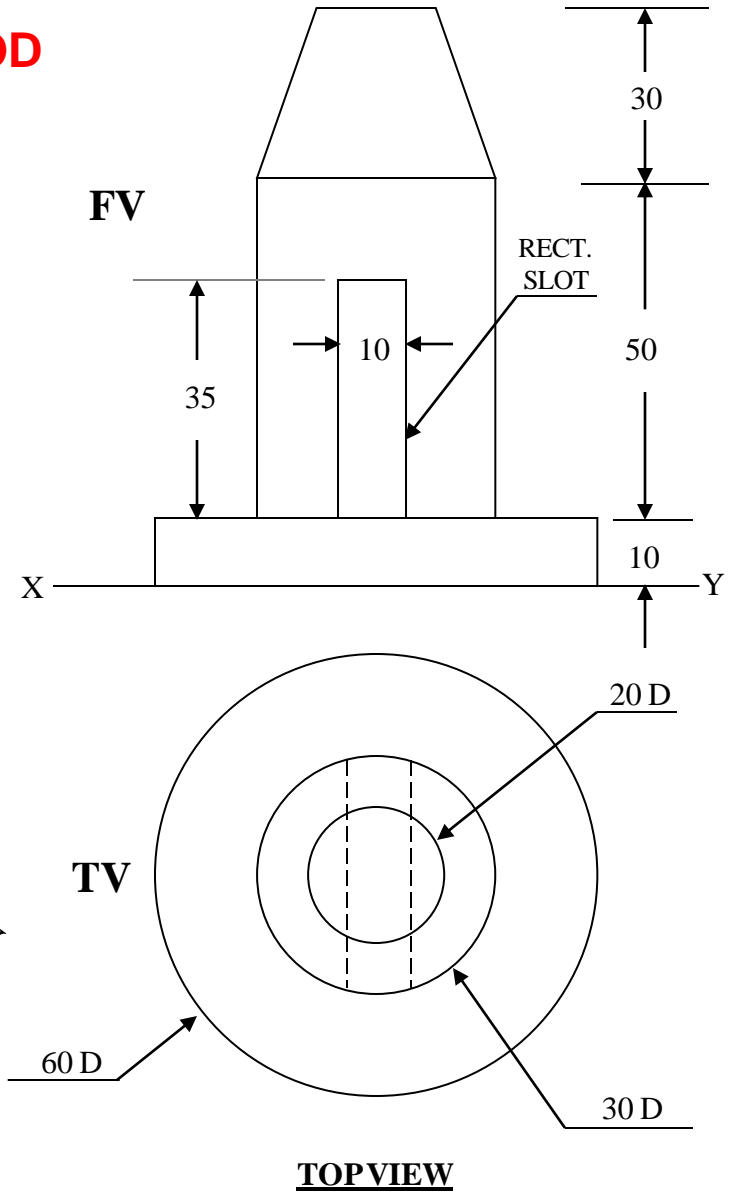
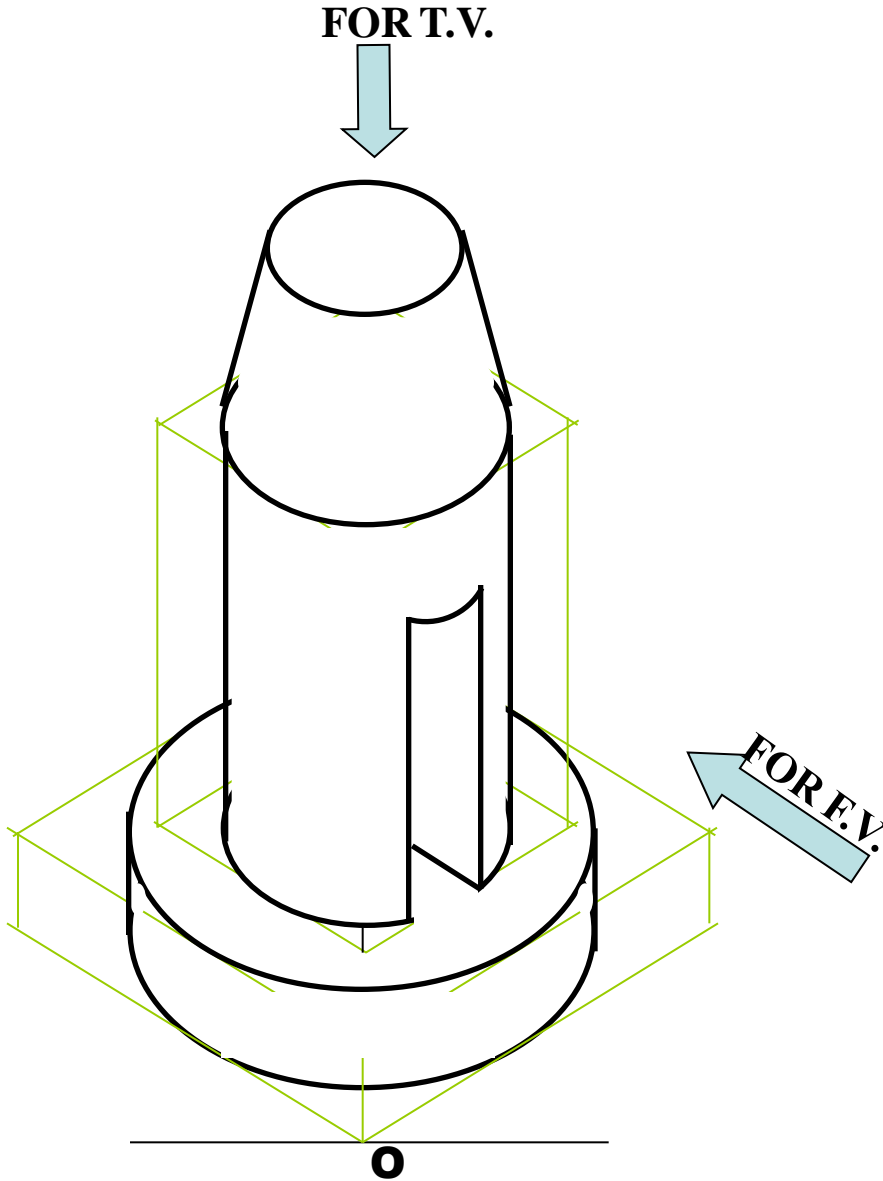


PICTORIAL PRESENTATION IS GIVEN
DRAW FV AND TV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD

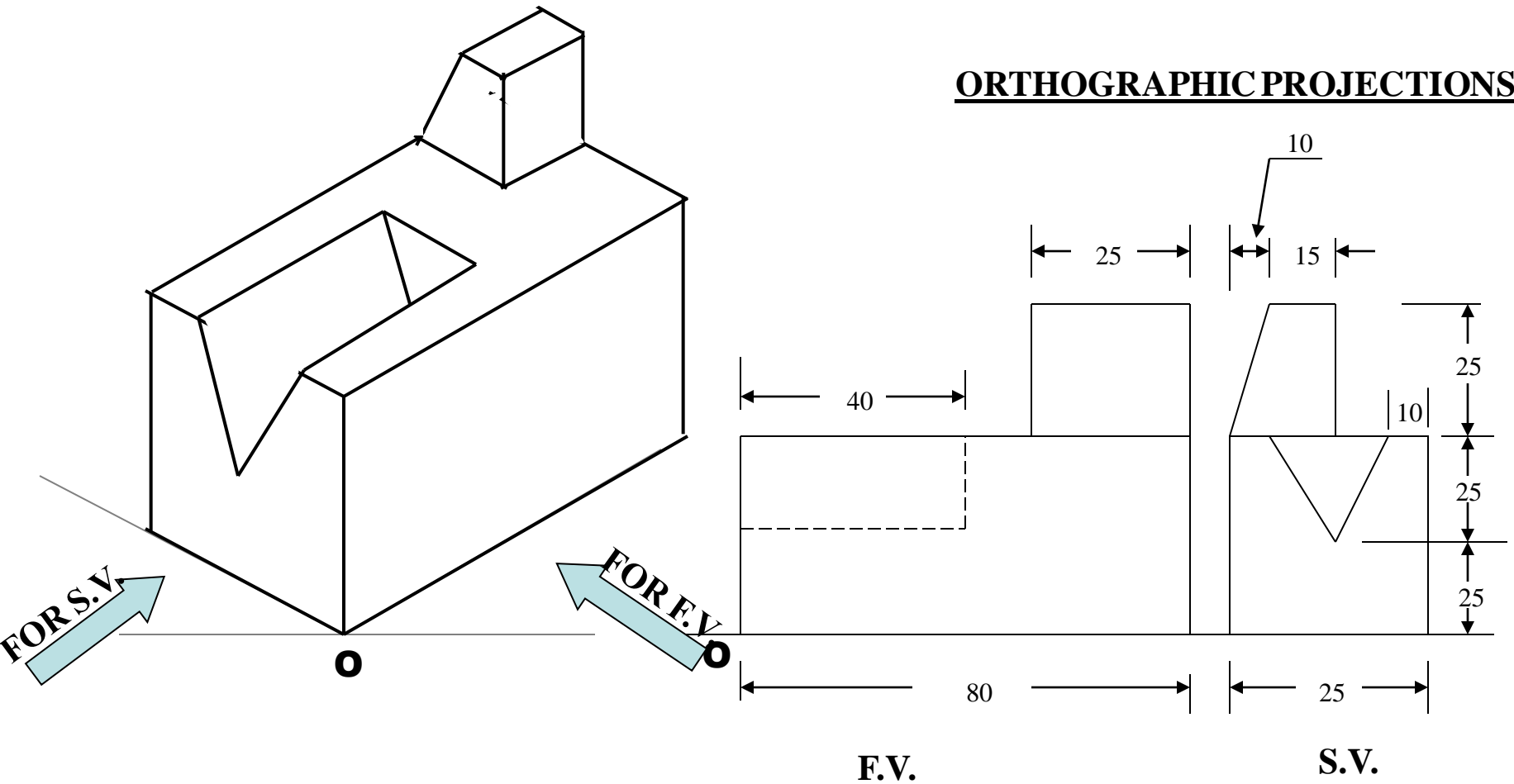
PICTORIAL PRESENTATION IS GIVEN

**DRAW FV AND TV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

ORTHOGRAPHIC PROJECTIONS



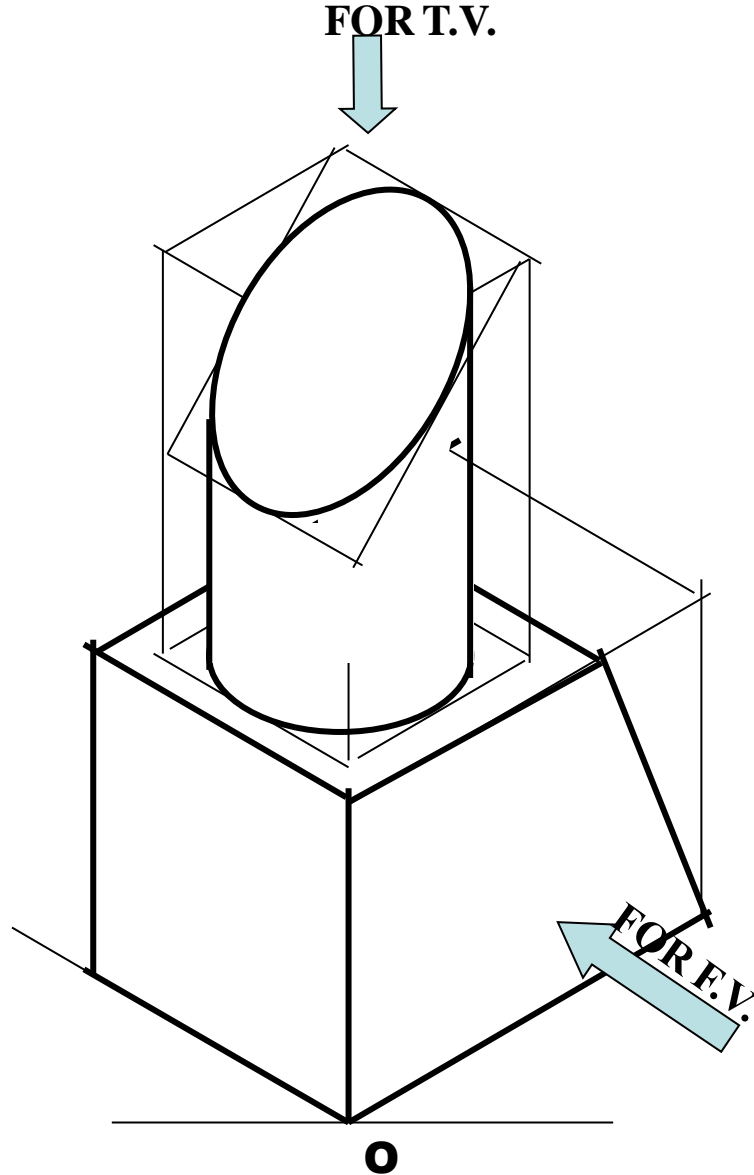
ORTHOGRAPHIC PROJECTIONS



PICTORIAL PRESENTATION IS GIVEN

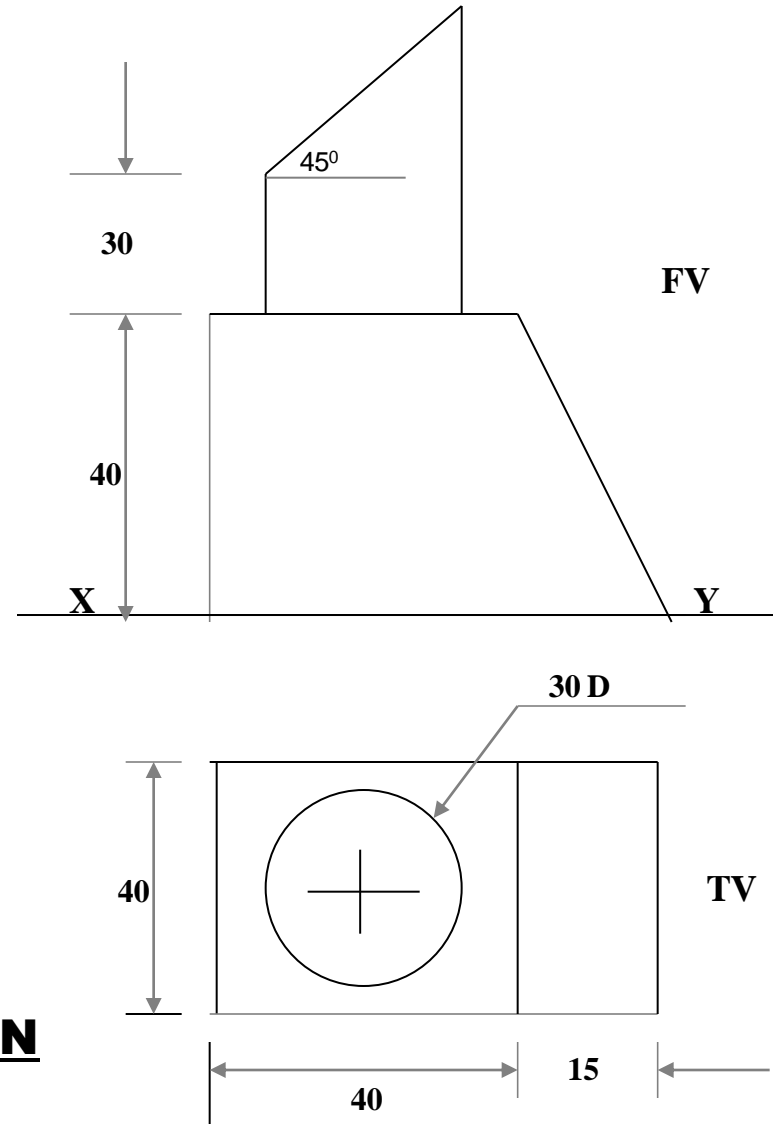
**DRAW FV AND SV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

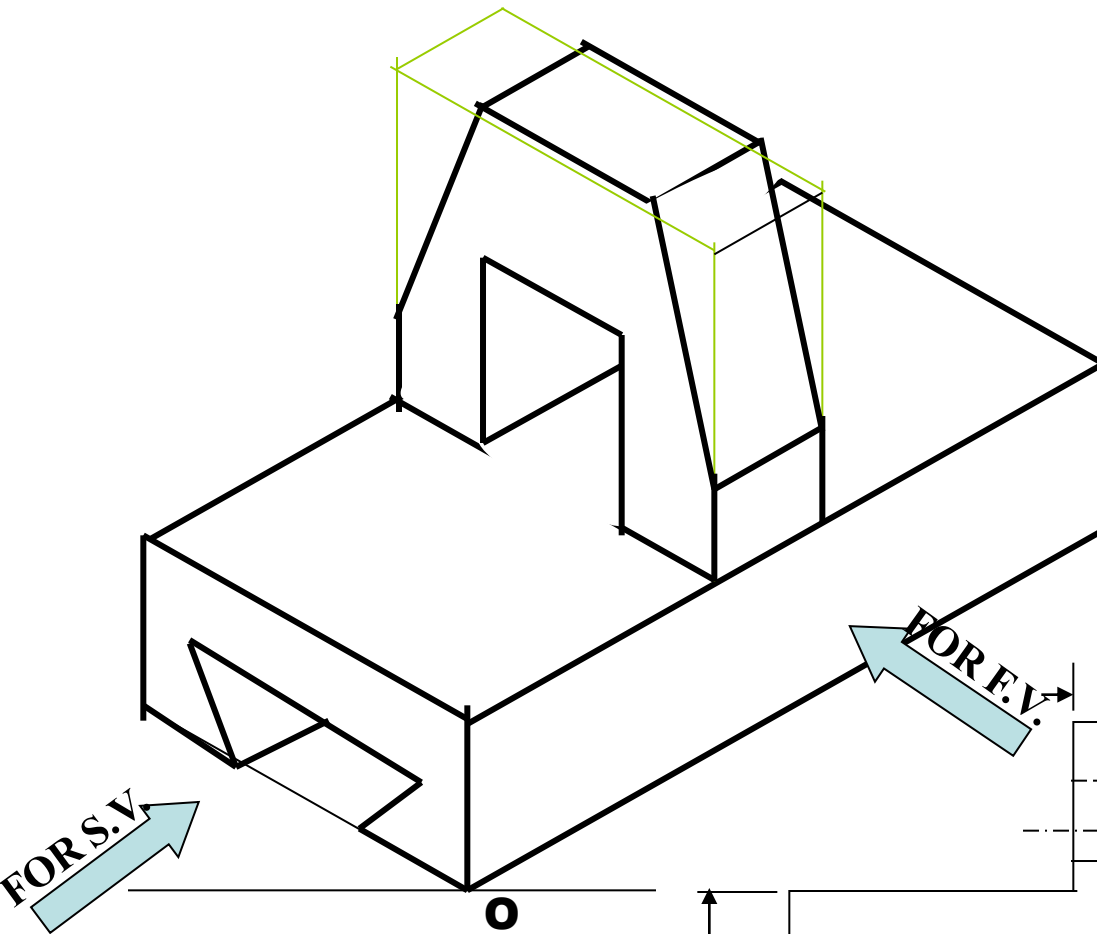
ORTHOGRAPHIC PROJECTIONS



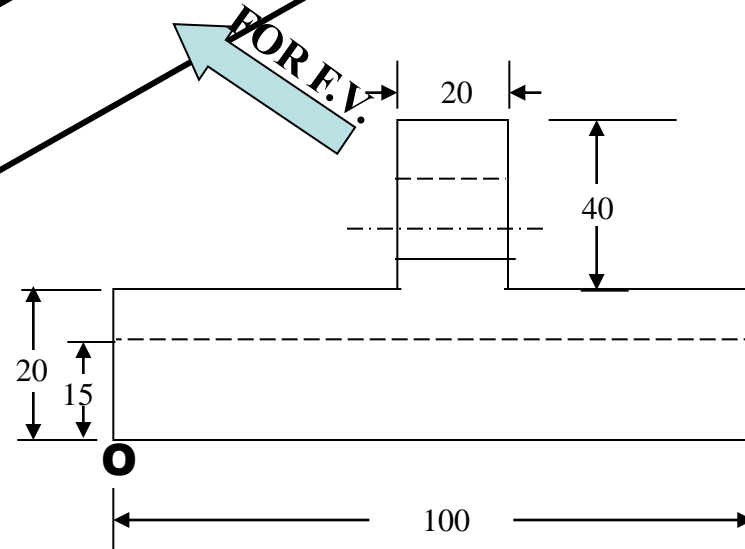
PICTORIAL PRESENTATION IS GIVEN

**DRAW FV AND TV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

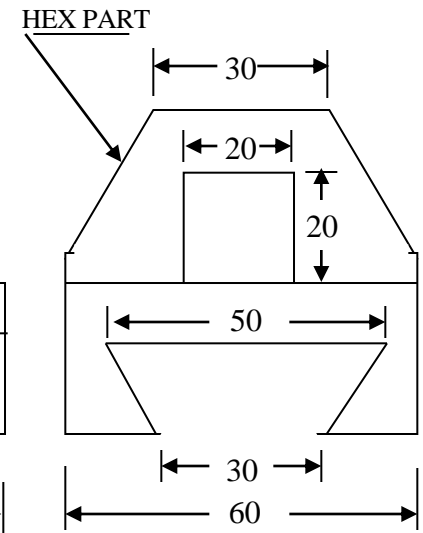




ORTHOGRAPHIC PROJECTIONS



FRONT VIEW



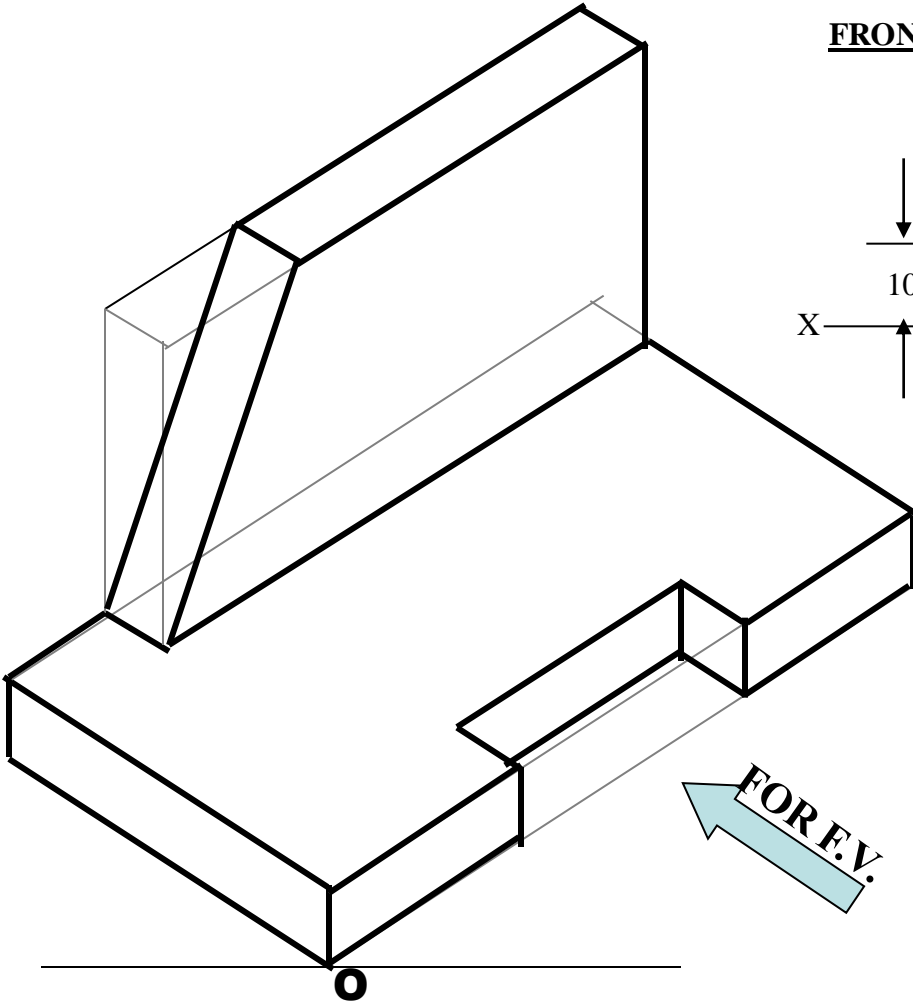
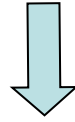
L.H.SIDE VIEW

PICTORIAL PRESENTATION IS GIVEN

**DRAW FV AND SV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

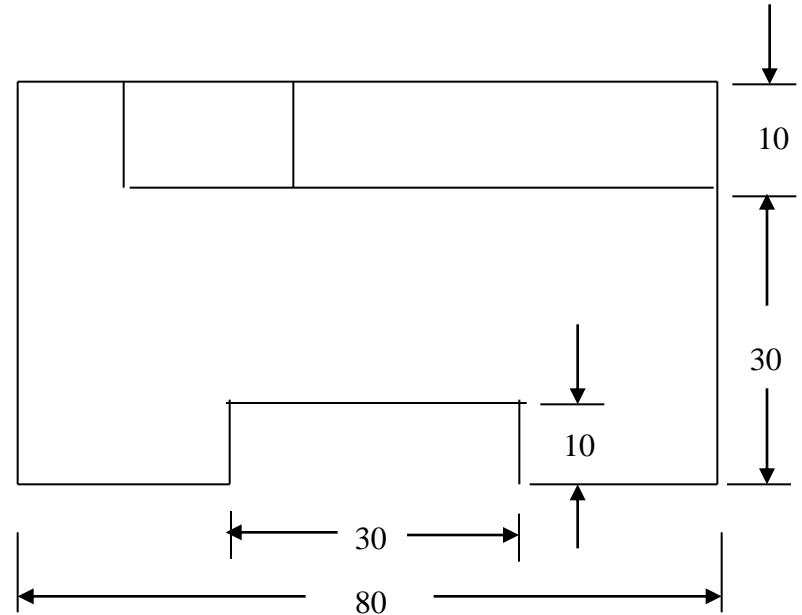
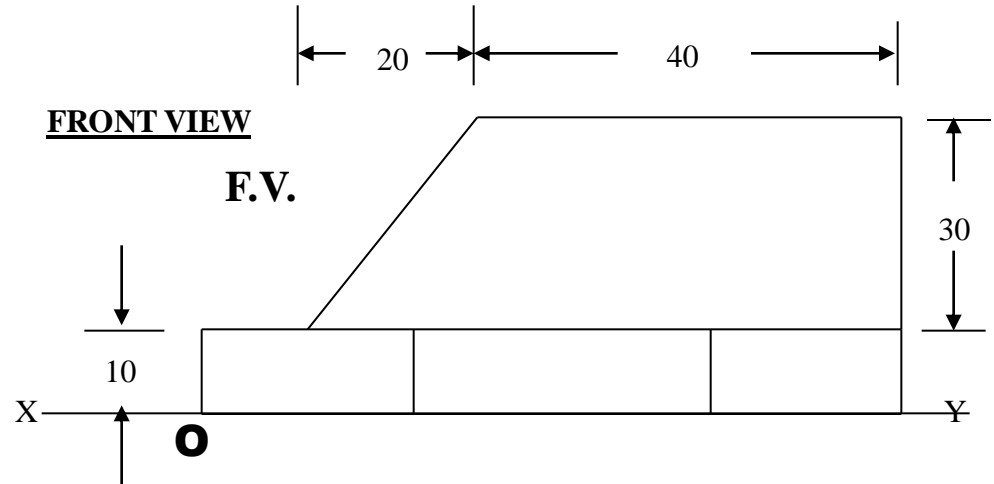
ORTHOGRAPHIC PROJECTIONS

FOR T.V.



FRONT VIEW

F.V.

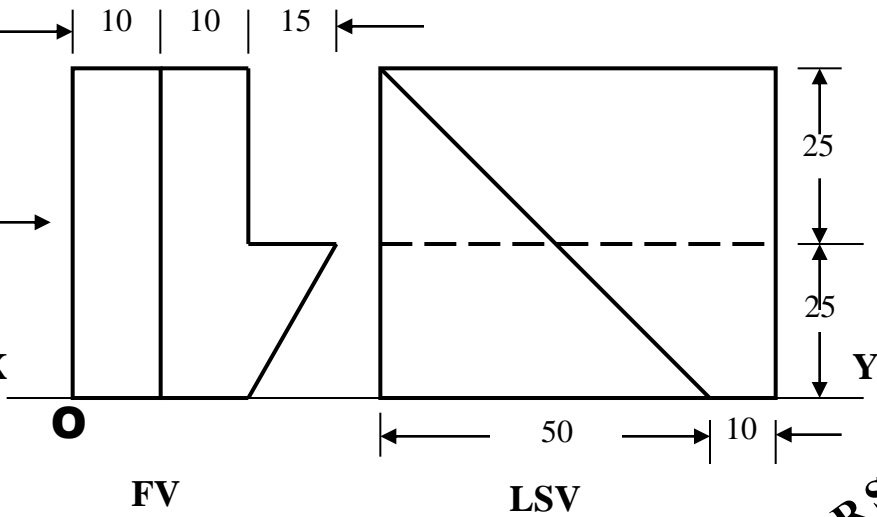


T.V. TOPVIEW

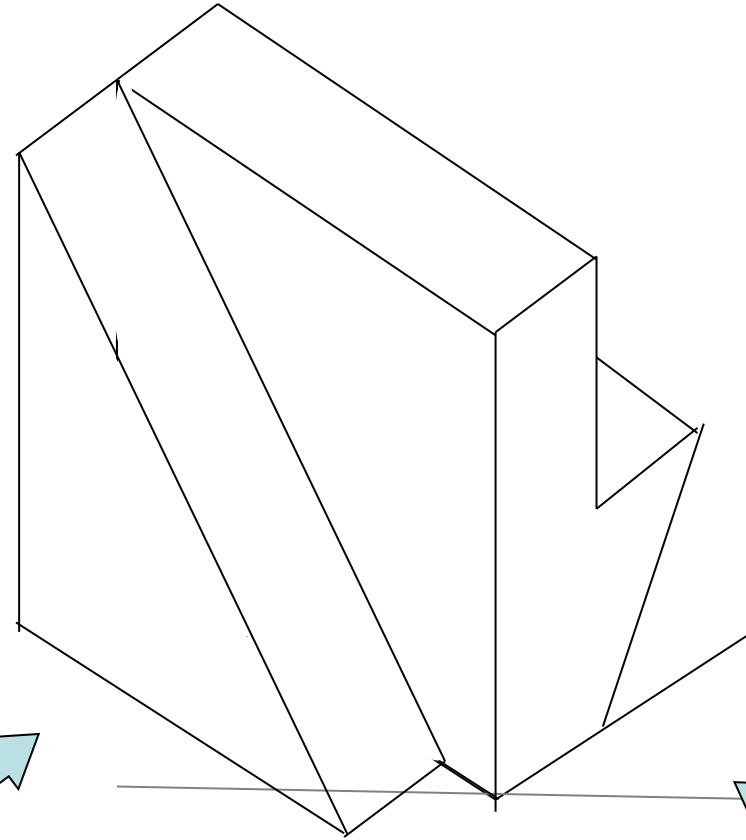
PICTORIAL PRESENTATION IS GIVEN

**DRAW FV AND TV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

ORTHOGRAPHIC PROJECTIONS



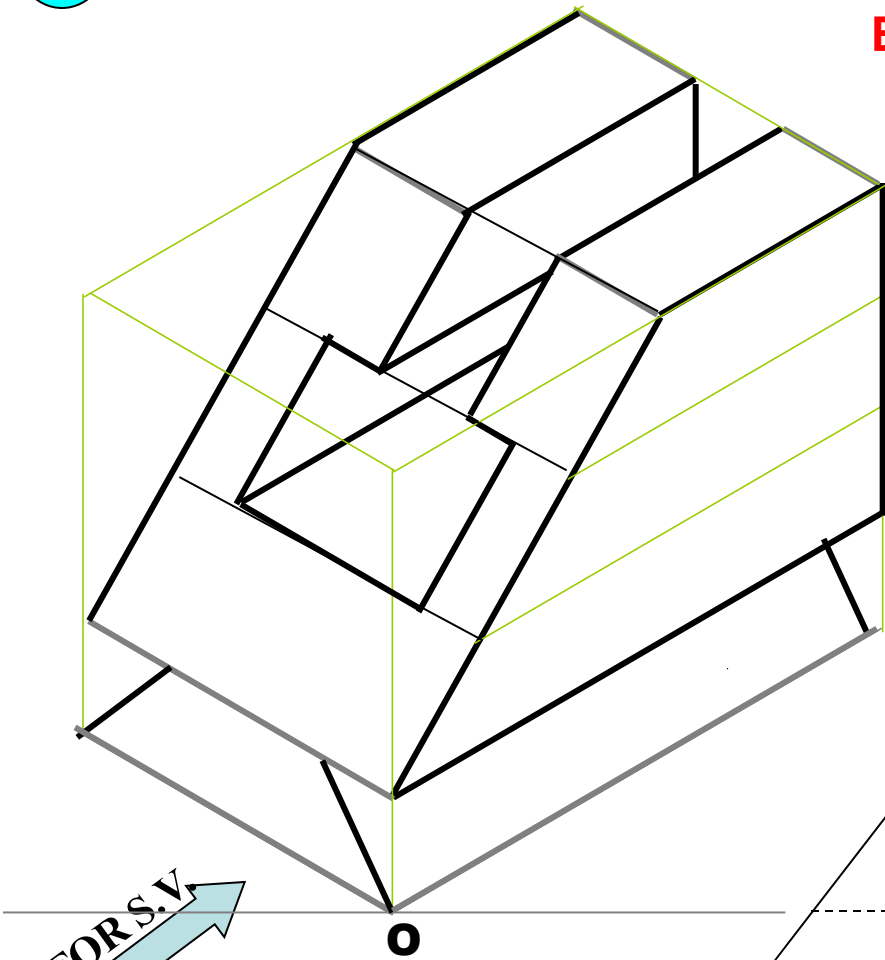
FOR S.V.



FOR F.V.

PICTORIAL PRESENTATION IS GIVEN

**DRAW FV AND LSV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD**

PICTORIAL PRESENTATION IS GIVEN**DRAW FV AND SV OF THIS OBJECT
BY FIRST ANGLE PROJECTION METHOD****ORTHOGRAPHIC PROJECTIONS**