

INSTITUTE OF AERONAUTICAL ENGINEERING

(Autonomous)

B.Tech V Semester End Examinations (Regular), February – 2021

Regulation: IARE-R18 COMPUTER NETWORKS

Time: 3 Hours (CSE | IT) Max Marks: 70

Answer any Four Questions from Part A

Answer any Four Questions from Part A Answer any Five Questions from Part B		
PART - A		
1.	Explain the network support layers in OSI model.	[5M]
2.	Summarize the working of carrier sense multiple access protocol.	[5M]
3.	State and explain the major difference between distance vector routing and link state routing.	[5M]
4.	How an application process running in one host is addressed by another process through TCP?	[5M]
5.	What is DNS namespace? Briefly explain.	[5M]
6.	What are the elements of transport protocols? Illustrate why protocols are needed.	[5M]
7.	List out and explain briefly the three categories of multiple access protocols.	[5M]
8.	How broadcast and multicast address is represented in IP addressing scheme?	[5M]
$\mathbf{PART}-\mathbf{B}$		
9.	With a neat sketch explain about unguided medias and guided medias.	[10M]
10.	Illustrate some of the factors that determine whether a unification system is a LAN or WAN.	[10M]
11.	How performance is improved in CSMA/CD protocol compared to CSMA protocol? Explain.	[10M]
12.	Find the status of the following generators related to two isolated, single-bit errors.	
	i) x+ 1	
	ii) $x^4 + 1$ iii) $x^7 + x^6 + 1$	
	iv) $x^{15} + x^{14} + 1$	[10M]
13.	Why are we running out of IPv4 addresses? How does IPv6 solve this problem?	[10M]
	Change the following IPv4 addresses from binary notation to dotted-decimal notation.	. ,
	i) 10000001 00001011 00001011 11101111	
	ii) 11000001 10000011 00011011 11111111	[10M]
15.	Summarize all congestion control algorithms. Explain TCP congestion control mechanism in detail.	[10M]
16.	List major types of networks. How network performance is valuated?	[10M]
17.	Illustrate the working principle of file transfer protocol (FTP) in detail with neat diagram.	[10M]
18.	8. What is client server programming? Compare and contrast client/server with peer-to-peer data transfer over networks. $[10M]$	