

# $\mathbf{MODULE}-\mathbf{I}$

1. (a) What is meant by input buffering? Write an algorithm for look ahead code with sentinels.

[BL: Understand| CO: 1|Marks: 7]

(b) Consider the following fragment of C code: float i, j; i = i\*70+j+2; and construct the output at all phases of the compiler. [BL: Apply] CO: 1|Marks: 7]

## $\mathbf{MODULE}-\mathbf{II}$

- (a) Write about handle pruning. Explain the common conflicts that can be encountered in a shift-reduce parser.
   [BL: Understand] CO: 2|Marks: 7]
  - (b) Develop an algorithm to construct a predictive parsing table. Construct the predictive parsing table, considering the grammar:

 $E \rightarrow E + T | T$  $T \rightarrow T^*F | F$  $F \rightarrow (E) | id$ 

[BL: Apply] CO: 2|Marks: 7]

### $\mathbf{MODULE}-\mathbf{III}$

- 3. (a) Compare synthesized and inherited attributes. Explain S-attributed and L-attributed definitions in detail with suitable example. [BL: Understand| CO: 3|Marks: 7]
  - (b) Write quadruple, triples, and indirect triples for the expression: (x + y) \* (y + z) + (x + y + z). [BL: Apply| CO: 3|Marks: 7]
- 4. (a) Summarize the three address code and draw the abstract syntax tree for the following expressions. (a-b)\*c+m-n [BL: Understand| CO: 4|Marks: 7]
  - (b) Construct production rules and semantic actions for the following grammar along with annotated parse tree for the string  $(3+4)^*(5+6)$ ?
    - $L \rightarrow E$

 $E \rightarrow T \qquad E \rightarrow E + T \qquad F \rightarrow (E)$ 

 $T \rightarrow F \qquad T \rightarrow T^*F \qquad F \rightarrow digit$ 

[BL: Apply| CO: 4|Marks: 7]

## $\mathbf{MODULE}-\mathbf{IV}$

- 5. (a) List different data structures used for symbol table. Explain the activation record along with all its elements. [BL: Understand| CO: 5|Marks: 7]
  - (b) Describe about reusing the storage space for names. Distinguish between static and dynamic storage allocation. [BL: Apply] CO: 5|Marks: 7]
- 6. (a) Illustrate how hash table is used in implementation of symbol table using suitable example.

[BL: Understand] CO: 5|Marks: 7]

(b) Suppose that the type of each identifier is a sub range of integers, for expressions with operators +, -, \*, div and mod, as in Pascal. Explain type checking rules that assign to each sub expression.
 [BL: Apply] CO: 5|Marks: 7]

#### $\mathbf{MODULE}-\mathbf{V}$

### 7. (a) Summarize the following terms

- i) The principle sources of optimization
- ii) Issues in the design of a code generator, [.
- [BL: Understand] CO: 6|Marks: 7]
- (b) Construct the DAG for the following basic block.
  E:=A+B
  D:=B\*C
  B:=B+C
  A:=E-D
  [BL: Apply] CO: 6|Marks: 7]

8. (a) With an example, explain common sub expressions and dead code elimination.

[BL: Understand] CO: 6|Marks: 7]

(b) Build the intermediate code for the following source code: for i from 1 to 10 do for j from 1 to 10 do a[I,j]=0.0; for I from 1 to 10 do a[I,j]=1.0; and identify basic blocks

[BL: Apply| CO: 6|Marks: 7]

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