# **INSTITUTE OF AERONAUTICAL ENGINEERING**

(Autonomous) Dundigal-500043, Hyderabad

B.Tech VII SEMESTER END EXAMINATIONS (REGULAR) - DECEMBER 2023

Regulation: UG-20 COMPUTER VISION

Time: 3 Hours

CSE(DATA SCIENCE)

Max Marks: 70

Answer ALL questions in Module I and II Answer ONE out of two questions in Modules III, IV and V All Questions Carry Equal Marks All parts of the question must be answered in one place only

## $\mathbf{MODULE}-\mathbf{I}$

1. (a) Mention the various phases of image processing. Illustrate the use of adaptive thresholding.

[BL: Understand] CO: 1|Marks: 7]

(b) Describe about median filter-based corner detector and analyze the operation of the median detector. [BL: Understand] CO: 1|Marks: 7]

#### $\mathbf{MODULE}-\mathbf{II}$

- 2. (a) Outline the concept of boundary descriptors in boundary pattern analysis. Discuss the use of active contours in edge detection. [BL: Understand] CO: 2|Marks: 7]
  - (b) How skeletons and thinning are useful in the analysis and description of shapes in binary images? Explain distance functions and its uses. [BL: Understand] CO: 2|Marks: 7]

## $\mathbf{MODULE}-\mathbf{III}$

- 3. (a) Write the importance of spatial matched filtering in images. Explain the foot-of-normal method in line detection and its applications. [BL: Understand| CO: 3|Marks: 7]
  - (b) Mention the steps involved in performing least squares line fitting. Are there any strategies to improve the accuracy of line localization? Elucidate. [BL: Understand| CO: 3|Marks: 7]
- 4. (a) Elaborate the applications of the hough transform to line detection with an example.

[BL: Understand| CO: 4|Marks: 7]

(b) How RANSAC model is highly effective for straight line detection? Discuss the concept of hole detection. [BL: Understand| CO: 4|Marks: 7]

## $\mathbf{MODULE}-\mathbf{IV}$

- 5. (a) How optical flow is useful in 3D vision? Write in detail about the 3D object recognition schemes. [BL: Understand] CO: 5|Marks: 7]
  - (b) What are projection schemes in 3D vision and why are they essential for understanding the 3D world? Summarize the application of shape from texture in 3D vision.

[BL: Apply| CO: 5|Marks: 7]

6. (a) Discuss in detail about the concept of triangulation and bundle adjustment in motion.

[BL: Understand] CO: 5|Marks: 7]

(b) Explain the basic idea of photometric stereo. How does "photometric stereo" work and what kind of information does it provide? [BL: Understand| CO: 5|Marks: 7]

#### $\mathbf{MODULE}-\mathbf{V}$

7. (a) Outline the process of Eigenfaces in face recognition. Explain about the human gait analysis.

[BL: Understand| CO: 6|Marks: 7]

- (b) Write a short note on foreground background separation. How does foreground background background [BL: Understand] CO: 6|Marks: 7]
- 8. (a) List the applications of particle filters. Elaborate in detail about chamfer matching, tracking and occlusion. [BL: Understand] CO: 6|Marks: 7]
  - (b) How various views are combined from multiple cameras? Describe the concept of active appearance model. [BL: Understand] CO: 6|Marks: 7]

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