# INSTITUTE OF AERONAUTICAL ENGINEERING 

(AUTONOMOUS)
Code No: BCC001
MODEL QUESTION PAPER - II
M.Tech I Semester Regular Examinations, December 2016

ADVANCED CAD
(CAD/CAM)
Time: 3 hours
Max. Marks: 70

Answer ONE Question from each Unit<br>All Questions Carry Equal Marks

All parts of the question must be answered in one place only
UNIT-I

1. (a) Summarize the following transformation in 2D \& 3D concept of computer graphic with individual examples. i) Translation ii) Scaling iii) Rotation.
(b) Using the DDA algorithm describe in the text, sketch the pixels for the line drawn from $(4,4)$ to $(12,14)$.
2. (a) Rotate a triangle with vertices $(10,20),(10,10),(20,10)$ about the origin by 30 degrees and then translate it by $\mathrm{t}_{\mathrm{x}}=5, \mathrm{t}_{\mathrm{y}}=10$.
(b) Discuss the window and view port features of the CAD software you use. Write down the different techniques for the hidden surface removal.

## UNIT-II

3. (a) Distinguish between synthetic and analytical curves and mention the characteristics of Bezier curve.
(b) A cubic Bezier curve is described by the four control points: $(0,0),(2,1),(5,2)$, $(6,1)$. Find the tangent to the curve at $t=0.25$.
4. (a) The non parametric implicit equation of a circle with center at the origin and Radius $r$ is given by $x^{2}+y^{2}=r^{2}$. Generate the circle parametric equation.
(b) A cubic spline curve is defined by the equation, $P(u)=C_{3} u_{3}+C_{2} u_{2}+C_{1} u+C_{0}$,
$0 \leq \mathrm{u} \leq 1$, where $\mathrm{C}_{0}, \mathrm{C}_{1}, \mathrm{C}_{2}$ and $\mathrm{C}_{3}$ are the polynomial Coefficients. Assuming these coefficients are known, find the four control points that define an identical Bezier curve.

## [7M]

## UNIT-III

5. (a) Suggest the procedure that you will adopt to create the following surface geometries:
i. The surfaces of the vanes and inner projections of the shroud of a mixed flow impeller.
ii. The surface of a propeller.
(b) Summarize briefly the following methods of surface modeling with a few application examples:
i. Lofted surface
ii. Ruled surface and Tabulated cylinder
6. (a) Create the surface model of a product of head lamp of a passenger car and analyze how the blending of surface is done.
(b) Design the parametric representation of a hermite cubic surface with an example. Describe the importance of curve and surface modeling in computer aided design.

## UNIT-IV

7. (a) Suggest the procedure that you adapt the surfaces of the vanes and inner projections of the shroud of a mixed shroud flow impeller.
(b) Categorize the surface manipulation techniques with suitable parametric representations and case studies
8. (a) Distinguish between interpolation and approximation approaches used in design of surfaces in detail with parametric representations.
(b) Consider the Bezier curve defined by the control points $\mathrm{P}_{1}=(0,5,0), \mathrm{P}_{2}=(3,4,0)$, $\mathrm{P}_{3}=(2,0,0)$, and $\mathrm{P}_{4}=(5,0,0)$. Translate the curve five units along the z -axis to generate a swept surface.
[7M]

## UNIT-V

9. (a) Describe the considerations in selecting elements to model the following:
i. Column of a machine tool
ii. Connecting rod of an engine
iii. Spindle of a lathe
iv. Flywheel of a diesel engine
(b) Categorize different types of data exchange formats used in CAD systems. Also Write a brief note on Mechanical tolerances and mass property calculations.
10. (a) Summarize about B- representation in solid modeling and the importance in the construction of the B-rep solid models with examples.
(b) Organize the structure of collaborative engineering and its applicability in industrial sectors. Explain how data exchange formats are useful in the collaborative engineering applications.
