Code No: 117CF JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech IV Year I Semester Examinations, April/May - 2018 DESIGN PATTERNS (Common to CSE, IT) Max. Marks: 75

| B. Tech IV Year I Semester Examinations, April/May - 2018 | | | |
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| $\triangle \mathbb{Q}_{Tim}$ | DESIGN PATTERNS (Common to CSE, IT) (Max. M | larks: 75 | I |
| Not | e: This question paper contains two parts A and B. | | |
| | Part A is compulsory which carries 25 marks. Answer all questions in | Part A. | |
| | Part B consists of 5 Units. Answer any one full question from each unit. Each | question | |
| AG | carries 10 marks and may have a, b, c as sub questions. PART A (2 | AG 5 Marks) | / |
| 1 -1 | · | , | |
| 1.a) b) | What is the meaning of "Intent" in design pattern? How to use a design pattern? Write the guidelines. | [2] | |
| c) | What is the rationale behind Prototype design pattern? | [3] | |
| \wedge \wedge d) | | | |
| / / /] e) | List different types of creational patterns. Define Bridge pattern | [3]/\ [2] | / |
| f) | Sketch the structure of composite pattern. | [3] | |
| g) h) | List the benefits of Iterator pattern. What is the intent of Memento pattern? | [2] | |
| i) | Write about the purpose of Behavioral patterns. | [3] [2] | |
| j) | Sketch the class diagram for TCP connection class. | [3] | |
| AG | \triangle \triangle \triangle \triangle \triangle \triangle \triangle \triangle \triangle |) Marks) | / |
| 2.a) | Write the general template used for describing the design patterns. | | |
| b) | List and explain different ways of organizing design patterns. | [5+5] | |
| 2 0) | OR | | |
| 3.a) b) | Give an overview of organizing a catalog. Name the patterns that are included in catalog of design patterns along with their | intents. | / |
| 4.a) | Explain the Spelling Checking and Hyphenation design problem in detail. | [8/3]:: | 2 |
| b) | Why the Singleton uses a special method to instantiate objects? Discuss. | [5+5] | |
| 5.a) | OR Discuss about the supporting multiple window systems design problem. | | |
| b) | Explain the consequences of the Abstract Factory pattern and Builder patterns. | [5+5] | |
| $\Lambda \cap A$ | | | |
| / | Discuss about the participants of Adapter pattern and explain the functions of each | h. 🖊 🔍 🗇 | f |
| b) | What are the implementation issues of Façade pattern? Explain with sample code. | [5+5] | , |
| 7.a) | OR Explain about the intent, uses and related patterns of Decorator and Proxy patterns | c. | |
| b) | State the uses and related patterns of Flyweight and Bridge design patterns. | s. [5+5] | |
| | | [] | |

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8.a) What are the issues to be considered while applying Observer pattern? What are the consequences of Chain of Responsibility pattern? Explain. b) [5+5]9.a) Describe the implementation issues of Mediator pattern. Write about the structure and participants of Interpreter pattern. 10.a) Discuss about consequences and implementation issues of State design pattern. b) Explain the participants, collaborations and sample code of Template method. [5+5]OR Write about the intent, motivation, structure and applicability of Visitor pattern. Explain the implementation issues of Strategy pattern and write a sample code. --00O00--(