

**INSTITUTE OF AERONAUTICAL ENGINEERING** 

(Autonomous)

Dundigal, Hyderabad - 500 043

### **MECHANICAL ENGINEERING**

# DEFINITIONS AND TERMINOLOGY QUESTION BANK

| Course Name    | : | OPTIMIZATION TECHNIQUES                                                                     |
|----------------|---|---------------------------------------------------------------------------------------------|
| Course Code    | : | AMEB12                                                                                      |
| Program        | : | B.Tech                                                                                      |
| Semester       | : | IV                                                                                          |
| Branch         | : | Mechanical Engineering                                                                      |
| Section        | : | Α                                                                                           |
| Academic Year  | : | 2019 – 2020                                                                                 |
| Course Faculty | : | Dr. Paidi Raghavulu, Professor, Mech. Engg.<br>Mrs. T. Vanaja, Asst. Professor, Mech. Engg. |

#### **OBJECTIVES:**

| Ι   | Formulate the mathematical model of real time problems and optimize with LLP techniques.                 |
|-----|----------------------------------------------------------------------------------------------------------|
| II  | Establish the problem formulation and optimization by using transportation, assignment models.           |
| III | Apply Sequencing and replacement models for optimized decisions                                          |
| IV  | Apply Game theory, Inventory models for effective operational control.                                   |
| v   | .Visualize application of Waiting line, Dynamic programming, Simulation models in real time applications |

## **DEFINITIONS AND TERMINOLOGY QUESTION BANK**

| S.No | QUESTION                         | ANSWER                                                                                                                                                                                                                                                                                        | Blooms<br>Level | СО   | CLO  | CLO Code  |
|------|----------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------|------|------|-----------|
|      |                                  | UNIT-I                                                                                                                                                                                                                                                                                        |                 |      |      |           |
| 1    | Define<br>Operation<br>research. | OR is a scientific method of providing<br>executive departments with a quantitative<br>basis for decision regarding the operations<br>under their control.<br>-Morse and Kimbal(9164)                                                                                                         | Remember        | CO 1 | CLO1 | AMEB12.01 |
| 2    | What is a<br>model?              | A model in the sense used in OR is<br>defined as a representation of an actual<br>object or situation. It shows the<br>relationships (direct or indirect) and<br>inter-relationships of action and reaction<br>in terms of cause and effect.<br>a model is an abstraction of reality, it thus | Remember        | CO 2 | CLO1 | AMEB12.01 |

|    |                                                     | appears to be less complete than reality<br>itself. For a model to be complete, it must<br>be a representative of those aspects of<br>reality that are being investigated.                                                                                                                                                                         |            |      |      |           |
|----|-----------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|------|-----------|
| 3  | What is the main objective of a model ?.            | The main objective of a model is to<br>provide means for analyzing the behavior<br>of the system for the purpose of<br>improving its performance                                                                                                                                                                                                   | Understand | CO 1 | CL01 | AMEB12.01 |
| 4  | What is iconic model ?                              | Iconic models represent the system as it<br>is by scaling it up or down (i.e., by<br>enlarging or reducing the size). In other<br>words, it is an image.                                                                                                                                                                                           | Understand | CO 1 | CLO1 | AMEB12.01 |
| 5  | What is<br>Analogue<br>model?                       | The models, in which one set of properties<br>is used to represent another set of<br>properties, are called analogue models.<br>After the problem is solved, the solution is<br>reinterpreted in terms of the original<br>system.                                                                                                                  | Understand | CO 1 | CLO1 | AMEB12.01 |
| 6  | What is<br>symbolic or<br>mathematic<br>model?      | The symbolic or mathematical model is<br>one which employs a set of mathematical<br>symbols (i.e., letters, numbers, etc.) to<br>represent the decision variables of the<br>system. These variables are related together<br>by means of a mathematical equation or a<br>set of equations to describe the behavior<br>(or properties) of the system | Understand | CO 1 | CLO1 | AMEB12.01 |
| 7  | What is a<br>Descriptive<br>model?                  | A descriptive model simply describes some<br>aspects of a situation based on<br>observations, survey. Questionnaire results<br>or other available data. The result of an<br>opinion poll represents a descriptive model.                                                                                                                           | Remember   | CO 1 | CLO1 | AMEB12.01 |
| 8  | What is<br>predictive<br>model?                     | Predictive model can answer 'what if' type<br>of questions, i.e. they can make predictions<br>regarding certain events. For example,<br>based on the survey results, television<br>networks such models attempt to explain<br>and predict the election results before all<br>the votes are actually counted.                                       | Understand | CO 1 | CLO1 | AMEB12.01 |
| 9  | What is<br>prescriptive<br>model?                   | Finally, when a predictive model has been<br>repeatedly successful, it can be used to<br>prescribe a source of action. For example,<br>linear programming is a prescriptive (or<br>normative) model because it prescribes<br>what the managers ought to do                                                                                         | Remember   | CO 1 | CLO1 | AMEB12.01 |
| 10 | What is deterministic model?                        | Deterministic models assume conditions of complete certainty and perfect knowledge                                                                                                                                                                                                                                                                 | Understand | CO 1 | CLO1 | AMEB12.01 |
| 11 | What is<br>probabilistic<br>or stochastic<br>model? | Probabilistic (or Stochastic) models. These<br>types of models usually handle such<br>situations in which the consequences or<br>payoff of managerial actions cannot be<br>predicted with certainty. However, it is                                                                                                                                | Understand | CO 1 | CLO2 | AMEB12.02 |

|    |                                       | possible to forecast a pattern of events,<br>based on which managerial decisions can<br>be made.                                                                                                                                                                                                                                                                                                                                                   |            |      |      |           |
|----|---------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|------|-----------|
| 12 | What is static model?                 | The model which do not consider the<br>impact of changes that takes place during<br>the planning horizon, i.e. they are<br>independent of time. In static model only<br>one decision is needed for the duration of a<br>given time period.                                                                                                                                                                                                         | Remember   | CO 1 | CLO2 | AMEB12.02 |
| 13 | What is<br>dynamic<br>model?          | Dynamic models. In these models, time is<br>considered as one of the important<br>variables and admits the impact of changes<br>generated by time. Also, in dynamic<br>models, not only one but a series of<br>interdependent' decisions is required<br>during the planning horizon                                                                                                                                                                | Understand | CO 1 | CLO2 | AMEB12.02 |
| 14 | What is iterative method?             | In iterative method, procedure starts with<br>a trial solution and a set of rules for<br>improving it. The trial solution is then<br>replaced by the improved solution, and<br>the process is repeated until either no<br>further improvement is possible or the<br>cost of further calculation cannot be<br>justified                                                                                                                             | Understand | CO 1 | CLO2 | AMEB12.02 |
| 15 | what is static model?                 | i. Static models. These models do<br>not consider the impact of changes that<br>takes place during the planning horizon,<br>i.e. they are independent of time                                                                                                                                                                                                                                                                                      | Remember   | CO 1 | CLO2 | AMEB12.02 |
| 16 | What is<br>probabilistic<br>model?    | These types of models usually handle<br>such situations in which the<br>consequences or payoff of managerial<br>actions cannot be predicted with<br>certainty. However, it is possible to<br>forecast a pattern of events, based on<br>which managerial decisions can be made.                                                                                                                                                                     | Understand | CO 1 | CLO2 | AMEB12.02 |
| 17 | explain<br>principles of<br>modeling. | <ol> <li>Do not build up a complicated model<br/>when simple one will suffice.</li> <li>Beware of molding the problem to fit<br/>the technique.</li> <li>The deduction phase of modeling<br/>must be conducted rigorously.</li> <li>Models should be validated prior to<br/>implementation.</li> <li>A model should never be taken too<br/>literally.</li> <li>A model cannot be any better than the<br/>information that goes into it.</li> </ol> | Remember   | CO 1 | CLO2 | AMEB12.02 |

|    |                                       | Models cannot replace decision makers.                                                                                                                                                                                                                                                                                                                                                                                                                                          |            |      |      |           |
|----|---------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|------|-----------|
| 18 | Explain<br>analytic<br>method         | Analytic Method. If the OR model is<br>solved by using all the tools of classical<br>mathematics such as: differential<br>calculus and finite differences available<br>for this task, then such type of solutions<br>are called <i>analytic solutions</i>                                                                                                                                                                                                                       | Remember   | CO 1 | CLO2 | AMEB12.02 |
| 19 | Explain<br>iterative<br>method        | If classical methods fail because of<br>complex- ity of the constraints or of the<br>number of variables, then we are usually<br>forced to adopt an iterative method. Such<br>a procedure starts with a trial solution<br>and a set of rules for improving it.<br>The trial solution is then replaced by the<br>improved solution, and the process is<br>repeated until either no further<br>improvement is possible or the cost of<br>further calculation cannot be justified. | Understand | CO 1 | CLO2 | AMEB12.02 |
| 20 | What is<br>Linear<br>Programming<br>? | Linear programming is a powerful<br>quantitative technique (or operational<br>research technique) designs to solve<br>allocation problem. Linear Program-<br>ming' indicates the planning of decision<br>variables, which are directly<br>proportional, to achieve the 'optimal'<br>result considering the limitations within<br>which the problem is to be solved.                                                                                                             | Understand | CO 1 | CLO3 | AMEB12.03 |
| 21 | Explain<br>decision<br>variables.     | The decision variables refer to the<br>economic or physical quantities, which<br>are competing with one another for<br>sharing the given limited resources. The<br>relationship among these variables must<br>be linear under linear programming. The<br>numerical values of decision variables<br>indicate the solution of the linear pro-<br>gramming problem                                                                                                                 | Understand | CO 1 | CLO3 | AMEB12.03 |
| 22 | What is objective function?           | The objective function of a linear<br>programming problem is a linear function<br>of the decision variable expressing the<br>objective of the decision maker.                                                                                                                                                                                                                                                                                                                   | Understand | CO 1 | CLO3 | AMEB12.03 |
| 23 | What is constraint?                   | The constraints indicate limitations on the resources, which are to be allocated among various decision variables                                                                                                                                                                                                                                                                                                                                                               | Remember   | CO 1 | CLO3 | AMEB12.03 |

| 24 | What is Non-<br>negativity<br>restriction? | Non-negativity restriction indicates that all decision variables must take on values equal to or greater than zero.                                                                                                                                                                                                                              | Understand | CO 1 | CLO3 | AMEB12.03 |
|----|--------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|------|-----------|
| 25 | What is feasible solution?                 | Any non-negative solution which<br>satisfies all the constraints is known as a<br>feasible solution of the problem.                                                                                                                                                                                                                              | Understand | CO 1 | CLO3 | AMEB12.03 |
| 26 | What feasible region?                      | The collection of all feasible solutions is known as a feasible region.                                                                                                                                                                                                                                                                          | Remember   | CO 1 | CLO3 | AMEB12.03 |
| 27 | What is convex set?                        | A set (or region) is convex if only if for<br>any two points on the set, the line<br>segment joining those points lies entirely<br>in the set. Thus, the collection of feasible<br>solutions in a linear program- ming<br>problem forms a convex set. In other<br>words, the feasible region of a linear<br>programming problem is a convex set. | Understand | CO 1 | CLO3 | AMEB12.03 |
| 28 | Explain<br>infeasible<br>problem.          | A linear programming problem is said to<br>be infeasible if there is no solution that<br>satisfies all the constraints. It represents a<br>state of inconsistency in the set of<br>constraints.                                                                                                                                                  | Remember   | CO 1 | CLO3 | AMEB12.03 |
| 29 | What is<br>objective<br>function?          | The function that is either being<br>minimized or maximized. For example, it<br>may represent the cost that you are trying<br>to minimize.                                                                                                                                                                                                       | Remember   | CO 1 | CLO3 | AMEB12.03 |
| 30 | What is<br>optimal<br>solution?            | A vector <i>x</i> , which is both feasible (satisfying the constraints) and optimal (obtaining the largest or smallest objective value).                                                                                                                                                                                                         | Understand | CO 1 | CLO3 | AMEB12.03 |
| 33 | What is<br>redundant<br>constraint?        | Redundant constraint is a constraint, which does not affect the feasible region.                                                                                                                                                                                                                                                                 | Remember   | CO 1 | CLO3 | AMEB12.03 |
| 34 | What is<br>unbounded<br>solution?          | An unbounded solution of a linear<br>programming problem is a solution<br>whose objective function is infinite. A<br>linear programming problem is said to<br>have unbounded solution if its solution<br>can be made infinitely large without<br>violating any of the constraints in the<br>problem.                                             | Understand | CO 1 | CLO3 | AMEB12.03 |

| 35 | What is<br>infeasible<br>problem?                   | A linear programming problem is said to<br>be infeasible if there is no solution that<br>satisfies all the constraints. It represents a<br>state of inconsistency in the set of<br>constraints.                                                                                                                                                                                                                                                                                                                                 | Understand | CO 1 | CLO4 | AMEB12.03   |
|----|-----------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|------|-------------|
| 50 | representatio<br>n of LPP?                          | Maximize $P=3x+4y+z$ subject to:<br>$x+2y+z \le 6$<br>$2x+2z \le 4$<br>$3x+y+z \le 9$<br>$x, y, z \ge 0$                                                                                                                                                                                                                                                                                                                                                                                                                        | Kentenber  |      | CLO  | ANILD 12.04 |
| 37 | What is slack variable?                             | A variable added to the problem to eliminate less-than constraints.                                                                                                                                                                                                                                                                                                                                                                                                                                                             | Remember   | CO 1 | CLO4 | AMEB12.04   |
| 38 | What is<br>surplus<br>variable?                     | A variable added to the problem to eliminate greater-than constraints.                                                                                                                                                                                                                                                                                                                                                                                                                                                          | Remember   | CO 1 | CLO4 | AMEB12.04   |
| 39 | What is<br>Artificial<br>variable?                  | A variable added to a linear program in<br>phase 1 to aid finding a feasible solution.                                                                                                                                                                                                                                                                                                                                                                                                                                          | Remember   | CO 1 | CLO4 | AMEB12.04   |
|    | UNIT-II                                             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |            |      |      |             |
| 1  | What is a transportation problem?                   | The transportation problem is a special<br>type of linear programming problem where<br>the 'objective is to minimize the cost of<br>distributing a product from a number of<br>sources or origins to a number of<br>destinations.                                                                                                                                                                                                                                                                                               | Understand | CO 2 | CLO6 | AMEB12.06   |
| 2  | What is<br>dummy<br>origin or<br>destination?       | A dummy origin or destination is an<br>imaginary origin or destination with zero<br>cost introduced to make an unbalanced<br>transportation problem balanced. If the<br>total supply is more than the total<br>demand we introduce an additional<br>column which will indicate the surplus<br>supply with transportation cost zero.<br>Likewise, if the total demand is more<br>than the total supply, an additional row is<br>introduced in the Table, which represents<br>unsatisfied demand with transportation<br>cost zero | Remember   | CO 2 | CLO6 | AMEB12.06   |
| 3  | What is<br>balanced<br>transportation<br>problem?   | Balanced Transportation Problem is a<br>transportation problem where the total<br>availability at the origins is equal to the<br>total requirements at the destinations                                                                                                                                                                                                                                                                                                                                                         | Understand | CO 2 | CLO6 | AMEB12.06   |
| 4  | What is<br>unbalanced<br>transportation<br>problem? | Unbalanced transportation problem is a<br>transportation problem where the total<br>availability at the origins is not equal to<br>the total requirements at the destinations                                                                                                                                                                                                                                                                                                                                                   | Remember   | CO 2 | CLO7 | AMEB12.07   |

| 5  | What is<br>initial<br>Feasible<br>Solution?                                     | A feasible solution to a m-origin, n-<br>destination problem is said to be basic, if<br>the number positive allocations are m+n-1,<br>ie ., one less than the sum of number of<br>rows and columns                                                                                                                                                                                                                                       | Understand | CO 2 | CLO6 | AMEB12.06 |
|----|---------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|------|-----------|
| 6  | Name the methods to find initial basic feasible solution.                       | Least Cost Method<br>North-west Corner Method<br>Vogel's Approximation Method                                                                                                                                                                                                                                                                                                                                                            | Remember   | CO 2 | CLO6 | AMEB12.06 |
| 7  | What is<br>North west<br>Corner<br>Method?                                      | Make maximum possible allocation to the<br>Upper-Left Comer Cell (also known as<br>North-West Comer Cell) in the First Row<br>depending upon the availability of supply<br>for that Row and demand requirement for<br>the Column containing that Cell.                                                                                                                                                                                   | Remember   | CO 2 | CLO6 | AMEB12.06 |
| 8  | What is<br>principle of<br>Least cost<br>Method?                                | Step 1: Make maximum possible allocation<br>to the Least. Cost Cell depending upon the<br>demand/supply for the Column Row<br>containing that Cell.<br>Step 2: Make allocation to the Second<br>Lowest Cost Cell depending upon the<br>remaining demand/supply for the Row/<br>Column containing that Cell.<br>Step 3: Repeat the above Steps till all Rim<br>Requirements are exhausted, Le., entire<br>demand and supply is exhausted. | Understand | CO 2 | CLO6 | AMEB12.06 |
| 9  | What is<br>degeneracy in<br>transportation<br>problem?                          | A transport problem is said to be a degenerate transport problem if it has a basic feasible solution with number of non-zero basic variables less than $m + n - 1$ .                                                                                                                                                                                                                                                                     | Understand | CO 2 | CLO7 | AMEB12.07 |
| 10 | What are<br>ways of<br>degeneracy in<br>transportation<br>problem?              | Basic feasible solutions may be<br>degenerate<br>from the initial stage onward.<br>They may become degenerate at any<br>intermediate stage.                                                                                                                                                                                                                                                                                              | Understand | CO 2 | CLO7 | AMEB12.07 |
|    | How<br>Resolution<br>of<br>Degeneracy<br>During the<br>Initial Stag is<br>done? | To resolve degeneracy, allocate an extremely small amount of goods (close to zero) to <i>one</i> or <i>more</i> of the empty cells so that a number of occupied cells becomes $m + n$ - I. The cell containing this extremely small allocation is, of course, considered to be an occupied cell.                                                                                                                                         | Remember   | CO 2 | CLO7 | AMEB12.07 |
| 12 | How the degeneracy is resolved?                                                 | To resolve degeneracy, allocate an<br>extremely small amount of goods (close<br>to zero) to one or more of the empty cells<br>so that a number of occupied cells                                                                                                                                                                                                                                                                         | Remember   | CO 2 | CLO7 | AMEB12.07 |

|    |                                                                               | becomes m + n - I.                                                                                                                                                                                                                                                                                                                                 |            |      |      |           |
|----|-------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|------|-----------|
| 13 | What is<br>Assignment<br>Problem ?                                            | Assignment Problem is a special type of<br>linear programming problem where the<br>objective is to minimize the cost or time<br>of completing a number of jobs by a<br>number of persons.                                                                                                                                                          | Remember   | CO 2 | CLO8 | AMEB12.08 |
| 14 | What is<br>Hungarian<br>method?                                               | The method used to find solution to the<br>assignment problem is known as<br>Hungarian method. An assignment<br>problem can be formulated as a linear<br>programming problem and is solved by<br>a special method known as Hungarian<br>Method.                                                                                                    | Remember   | CO 2 | CLO8 | AMEB12.08 |
| 15 | How the<br>assignment<br>problem in<br>the general<br>form can be<br>stated?: | "Given n facilities, n jobs and the<br>effectiveness of each facility for each job,<br>the problem is to assign each facility to one<br>and only one job in such a way that the<br>measure of effectiveness is optimized<br>(Maximized or Minimized)."Several<br>problems of management have a structure<br>identical with the assignment problem. | Remember   | CO 2 | CLO7 | AMEB12.07 |
| 16 | What is a<br>balanced<br>assignment<br>problem?                               | Balanced Assignment Problem is an assignment problem where the number of facilities is equal to the number of jobs.                                                                                                                                                                                                                                | Remember   | CO 2 | CLO7 | AMEB12.07 |
| 17 | What is<br>unbalanced<br>assignment<br>problem?                               | Unbalanced Assignment problem is an<br>assignment problem where the number of<br>facilities is not equal to the number of jobs.<br>To make unbalanced assignment problem,<br>a balanced one, a dummy facility(s) or a<br>dummy job(s) (as the case may be) is<br>introduced with zero cost or time.                                                | Understand | CO 2 | CLO8 | AMEB12.08 |
| 18 | Why it is<br>needed to<br>introduce<br>dummy jobs?                            | A dummy job or facility is an imaginary<br>job/facility with zero cost or time<br>introduced to make an unbalanced<br>assignment problem into balanced.                                                                                                                                                                                            | Remember   | CO 2 | CLO8 | AMEB12.08 |
| 19 | What is<br>infeasible<br>assignment<br>problem?                               | An Infeasible Assignment occurs in the cell<br>(i, j) of the assign- ment cost matrix if ith<br>person is unable to perform jth job<br>It is sometimes possible that a particular<br>person is incapable of doing certain work<br>or a specific job cannot be performed on a<br>particular machine                                                 | Remember   | CO 2 | CLO9 | AMEB12.09 |

| 20 | Is assignment<br>problem is<br>originally<br>designed for<br>minimization?                    | Yes. Assignment problem is originally designed for minimization of cost, time.                                                                                                                                                                                                                                                                                                                                                                                                                | Understand | CO 2 | CLO9  | AMEB12.09 |
|----|-----------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|-------|-----------|
| 21 | When you say<br>that given<br>assignment<br>problem is<br>balanced one.                       | On observation, if Number of Rows is<br>equal to Number of Columns. Then the<br>problem is said to be balanced.                                                                                                                                                                                                                                                                                                                                                                               | Remember   | CO 2 | CLO8  | AMEB12.08 |
| 22 | How the<br>unbalanced<br>assignment<br>problem is<br>converted to<br>balanced<br>problem.     | When number of rows are not equal to<br>number of columns, include dummy<br>column or dummy row which ever is<br>short in number. Assign zero cost to the<br>dummy row or column.                                                                                                                                                                                                                                                                                                             | Remember   | CO 2 | CLO9  | AMEB12.09 |
| 23 | Why line<br>drawing is<br>required?                                                           | Line drawing procedure is required to<br>draw minimum number of lines covering<br>all zero's.                                                                                                                                                                                                                                                                                                                                                                                                 | Remember   | CO 2 | CLO9  | AMEB12.09 |
| 24 | How the<br>assignment<br>model is used<br>for maximal<br>assignment of<br>sales or<br>profit? | Maximization problem may be solved<br>easily by first converting it to a<br>minimization problem and then applying<br>the usual procedure of assignment<br>algorithm. This conversion can be very<br>easily done by subtracting from the highest<br>element, all the elements of the given profit<br>matrix; or equivalently, by placing minus<br>sign before each element of the profit-<br>matrix in order to make it cost-matrix.                                                          | Remember   | CO 2 | CLO9  | AMEB12.09 |
|    |                                                                                               | UNIT-III-A                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | <b>X</b>   |      |       |           |
| 1  | What is sequencing?                                                                           | Suppose there are n jobs $(1, 2, 3,, n)$ ,<br>each of which has to be processed one at<br>a time at each of m machines A, B, C,<br>The order of processing each job through<br>machines is given . The time that each<br>job must require on each machine is<br>known. The problem is to find a sequence<br>among $(n!)m$ number of all possible<br>sequences (or combinations) ( or order)<br>for processing the jobs so that the total<br>elapsed time for all the jobs will be<br>minimum. | Remember   | CO 3 | CLO10 | AMEB12.10 |
| 2  | Johnson's<br>iterative<br>procedure is<br>adapted to<br>solve which<br>type of                | Johnson's iterative procedure is adapted<br>to solve sequencing problems of<br>following type:<br>Processing of 'n' jobs through two<br>machines A and B, in the order A,B.<br>Processing of 'n' jobs through two                                                                                                                                                                                                                                                                             | Remember   | CO 3 | CLO10 | AMEB12.10 |

**9 |** P a g e

|    | problems?     | machines A,B and C, in the order A,C,B                             |            |      |        |                     |
|----|---------------|--------------------------------------------------------------------|------------|------|--------|---------------------|
|    |               |                                                                    |            |      |        |                     |
|    |               |                                                                    |            |      |        |                     |
| 3  | What is       | It refers to the order in which various                            | Remember   | CO 3 | CLO10  | AMEB12.10           |
|    | Processing    | machines are required for completing the                           |            |      |        |                     |
|    | Order?        | job.                                                               |            |      |        |                     |
| 4  | What is       | Processing Time is the time required by                            | Understand | CO 3 | CLO10  | AMEB12.10           |
|    | processing    | each job on each machine.                                          |            |      |        |                     |
|    | time?         |                                                                    | 1 1        |      |        |                     |
| 5  | What is idle  | Idle Time on a Machine. This is the time                           | Remember   | CO 3 | CL 010 | AMEB12 10           |
| 5  | time?         | for which a machine remains idle during                            | Remember   | 005  | CLOID  | 7 <b>WILD</b> 12.10 |
|    |               | the total elapsed time.                                            |            |      |        |                     |
| 6  | What is total | Total Elapsed Time is the time between                             | Understand | CO 3 | CLO10  | AMEB12.10           |
|    | etapsed time? | last job. This also includes idle time, if                         |            |      |        |                     |
|    |               | exists                                                             |            |      |        |                     |
| 7  | Explain       | It refers to the order in which various                            | Understand | CO 3 | CLO10  | AMEB12.10           |
|    | processing    | machines are required for completing the                           |            |      |        |                     |
|    | order.        | JOD.                                                               |            |      |        |                     |
| 8. | Explain       | This rule means that passing is not                                | Understand | CO 3 | CLO10  | AMEB12.10           |
| 0. | No-passing    | allowed, ie, the same oder of jobs is                              | Charlena   | 000  | 02010  |                     |
|    | rule.         | maintained over each machine. If each of                           |            | -    |        |                     |
|    |               | thejobs is to be processed through two                             |            |      |        |                     |
|    | 1000          | this rule means that each job will go to the                       |            | 1.1  |        |                     |
|    | C             | machine A first and then to machine B.                             |            |      |        |                     |
| 9  | Explain       | No machine can process more than one                               | Understand | CO 3 | CLO10  | AMEB12.10           |
|    | assumptions   | Each operation once started must be                                | _          | 7    | ~      |                     |
|    | Sequencing    | performed till completion.                                         |            |      | A      |                     |
|    | problems.     | A job is an entity                                                 |            |      |        |                     |
|    |               | Each operation must be completed before                            |            |      |        |                     |
|    |               | any other operation, which it must                                 |            | S-   |        |                     |
|    |               | There is one of each type of machine                               |            | 6    |        |                     |
|    |               | A job is processed as soon as possible                             |            |      |        |                     |
|    |               | subject to ordering requirements                                   | 11-        |      |        |                     |
|    |               | ne ume required to transfer jobs between<br>machines is negligible | 100        |      |        |                     |
| 10 | How the       | Total elapsed time = processing time of                            | Understand | CO 3 | CLO11  | AMEB12.11           |
|    | Total         | job 1 + idle time for job 1                                        |            |      |        |                     |
|    | elapsed time  | Or<br>— Processing time of ich 1 + idle time for                   |            |      |        |                     |
|    | computed      | - Frocessing time of job1 + falle time for job 2                   |            |      |        |                     |
|    | from          | J~~ -                                                              |            |      |        |                     |
|    | graphical     |                                                                    |            |      |        |                     |
|    | method?       |                                                                    |            |      |        |                     |

| 11 | What is the<br>condition to<br>solve<br>processing<br>of n jobs<br>through 3<br>machines<br>A,B and C.<br>in the order<br>ABC. | At least one of the following condition is<br>to be satisfied to process problem.<br>The minimum time on mahine $A \ge$ the<br>maximum of time on machine B<br>The minimum time on machine C $\ge$ the<br>maximum time on the Machine B.                                                             | Remember   | CO 3 | CLO11 | AMEB12.11 |
|----|--------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|-------|-----------|
| 12 | How<br>sequencing<br>if found, for<br>n jobs<br>processing<br>through<br>three<br>machines                                     | Given problem is transformed to quivalent<br>problem, involving n jobs and two<br>fictitious machines denoted by G and H,<br>and corresponding time Gj and Hj are<br>defined by<br>$G_i = A_i + B_i, H_i = B_i + C_i.$                                                                               | Remember   | CO 3 | CL011 | AMEB12.11 |
| 13 | What is the<br>condition to<br>solve<br>processing<br>of n jobs<br>through 3<br>machines<br>A,B and C.<br>in the order<br>ABC. | At least one of the following condition is<br>to be satisfied to process problem.<br>The minimum time on mahine $A \ge$ the<br>maximum of time on machine B<br>The minimum time on machine $C \ge$ the<br>maximum time on the Machine B.                                                             | Remember   | CO 3 | CLO11 | AMEB12.11 |
| 14 | What is a gantt chart?                                                                                                         | Gantt chart is graphycal representation of<br>representing the sequence of operations<br>that are to be done on a perticular<br>machine/machines. It indicates total<br>elapsed time and idle time of echa of the<br>machine.                                                                        | Remember   | CO 3 | CLO11 | AMEB12.11 |
| 15 | What<br>method is<br>used to<br>solve two<br>jobs through<br>m<br>machines?                                                    | Graphycal metod is used to solve two jobs<br>through m machines to calculate total time<br>needed to complete both the jobs.                                                                                                                                                                         | Remember   | CO 3 | CLO11 | AMEB12.11 |
| 16 | What is<br>gradual<br>failure?                                                                                                 | In gradual failure, as the life of an item<br>increases, its efficiency deteriorates,<br>causing:<br>Increased expenditure for operating<br>costs,<br>decreased productivity of the<br>equipments,<br>Decrease in the value of the equipment,<br><i>i.e.</i> , the resale of saving value decreases. | Understand | CO 3 | CLO12 | AMEB12.12 |

| 17 | What is<br>sudden<br>failure?                 | This type of failure is applicable to<br>those items that do not deteriorate<br>markedly with service but which<br>ultimately fail after some period of using.<br>The period between installation and<br>failure is not constant for any particular<br>equipment.                                                                   | Understand | CO 3 | CLO12 | CAMEB.12  |
|----|-----------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|-------|-----------|
| 18 | Explain<br>progressive<br>failure?            | Under this mechanism, probability of<br>failure increases with the increase in the<br>life of an item. For example, electric<br>light bulbs, automobile tubes etc.                                                                                                                                                                  | Understand | CO 3 | CLO12 | AMEB12.12 |
| 19 | Explain<br>Retrogressi<br>ve failure?         | Certain items have more probability of<br>failure in the beginning of their life, and<br>as the time passes the chances of failure<br>becomes less. That is, the ability of the<br>unit to survive in the initial period of life<br>increases its expected life.                                                                    | Remember   | CO 3 | CLO12 | AMEB12.12 |
| 20 | Explain<br>Random<br>failure.                 | Under this failure, constant probability<br>of failure is associated with items that<br>fail from randomcauses such as physical<br>shocks, not related to age.                                                                                                                                                                      | Understand | CO 3 | CLO12 | AMEB12.12 |
| 21 | What is<br>replacement<br>Problem?            | The replacement problems are<br>concerned with the situations that arise<br>when some items such as men, machines,<br>electric-light bulbs, etc. need<br>replacement due to their decreased<br>efficiency, failure or breakdown. Such<br>decreased efficiency or complete<br>breakdown may either be gradual or all<br>of a sudden. | Understand | CO 3 | CLO12 | AMEB12.12 |
| 22 | What is<br>objective of<br>replacement<br>?   | The main objective of replacement is to<br>direct the organization for maximizing its<br>profits or minimizing the cost.                                                                                                                                                                                                            | Understand | CO 3 | CLO12 | AMEB12.12 |
| 23 | When the<br>replacement<br>problem<br>arises? | When the old item has become in worse<br>condition and work Badly require<br>expensive maintenance.<br>When the old item fails due to accident<br>or does not work at all or old item is<br>expected to fail shortly.<br>When a better or more efficient design<br>of machine or equipment has become<br>available in the market    | Remember   | CO 3 | CLO12 | AMEB12.12 |

| 24          | Explain<br>replacement<br>situations.                                                                       | Replacement of capital equipment that<br>becomes worse with time,<br>Group replacement of items that fail<br>completely.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | Understand                         | CO 3                 | CLO12                   | AMEB12.12                           |
|-------------|-------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------|----------------------|-------------------------|-------------------------------------|
| 24          | What is the<br>optimal<br>replacement<br>policy when<br>money value<br>is constant.                         | Replace the equipment at the end of 'n' years, if the effective maintenance cost in the (n+1) the year is more than the average total cost in the 'n'th year and the 'n'th years effective maintenance cost is less than the previous year's                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                | Remember                           | CO 3                 | CLO12                   | AMEB12.12                           |
| 25          | What is<br>present<br>worth<br>factor?                                                                      | If 'r' is the interest rate, then $(1+r)^n$<br>is called the present worth factor or<br>present value one rupee spent in n years<br>time from now onwards.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  | Remember                           | CO 3                 | CLO13                   | AMEB12.13                           |
| 22          | What is<br>individual<br>replacement<br>policy?                                                             | Replacing of failure item individually as when it fails.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    | Remember                           | CO 3                 | CLO13                   | AMEB12.13                           |
| 23          | What is<br>Group<br>replacement<br>policy?                                                                  | Group replacement is concerned with<br>those items that either work or fail are<br>completely replaced with new items after<br>fixed interval of time.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | Remember                           | CO 3                 | CLO13                   | AMEB12.13                           |
|             |                                                                                                             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |                                    |                      |                         |                                     |
|             | UNIT - IV                                                                                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |                                    |                      |                         |                                     |
| 1           | UNIT - IV<br>What is game<br>theory                                                                         | A game theory is a type of decision theory<br>in which one's choice of action isd<br>determined after taking into account all<br>possible alternatives available to an<br>opponent playing the same game rather<br>than just by the possibilities of several<br>outcomes.                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | Remember                           | CO 4                 | CLO15                   | AMEB12.15                           |
| 1           | UNIT - IV<br>What is game<br>theory<br>Define Game?                                                         | A game theory is a type of decision theory<br>in which one's choice of action isd<br>determined after taking into account all<br>possible alternatives available to an<br>opponent playing the same game rather<br>than just by the possibilities of several<br>outcomes.<br>A Game is defined as an activity between<br>two or more persons involving activities by<br>each person according to a ser=t of rules,<br>at the which each person receives some<br>benefit or satisfaction or suffers loss<br>(negative benefit)                                                                                                                                                                                                               | Remember                           | CO 4<br>CO 4         | CLO15<br>CLO15          | AMEB12.15<br>AMEB12.15              |
| 1<br>2<br>3 | UNIT - IV         What is game theory         Define Game?         Name the characteristics of game theory. | A game theory is a type of decision theory<br>in which one's choice of action isd<br>determined after taking into account all<br>possible alternatives available to an<br>opponent playing the same game rather<br>than just by the possibilities of several<br>outcomes.<br>A Game is defined as an activity between<br>two or more persons involving activities by<br>each person according to a ser=t of rules,<br>at the which each person receives some<br>benefit or satisfaction or suffers loss<br>(negative benefit)<br>Chance of strategy<br>Number of persons<br>Number of activities<br>Number of alternatives available to each<br>player<br>Information to the players about the past<br>activities of other player<br>Payoff | Remember<br>Remember<br>Understand | CO 4<br>CO 4<br>CO 4 | CLO15<br>CLO15<br>CLO15 | AMEB12.15<br>AMEB12.15<br>AMEB12.15 |

| 5  | What is competitive game?                                      | A competitive situation is called a competitive game.                                                                                                                                                                                                                                                              | Remember   | CO 4 | CLO15 | AMEB12.15 |
|----|----------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|-------|-----------|
| 6  | What is Zero-<br>sum game?                                     | If the player make a payments only to each<br>other, i.e. the loss of one is the gain of<br>others, and nothing comes from out side,<br>the competitive game is said to be zero-<br>sum game.                                                                                                                      | Remember   | CO 4 | CLO15 | AMEB12.15 |
| 7  | What is non-<br>zerosum game?                                  | A game which is not zero-sum is called a<br>nonzero-sum game.<br>Example: 'poker ' game in which a<br>certain part of the pot is removed from the<br>house before final payoff.                                                                                                                                    | Understand | CO 4 | CLO15 | AMEB12.15 |
| 8  | Define<br>strategy?                                            | A strategy of a player is defined as a rule<br>for decision making in advance of all the<br>plays by which he decides the activities he<br>should adopt.<br>Strategy for a given player is a set of rules<br>(programmes) that specifies which of the<br>available course of action he should make<br>at the play. | Remember   | CO 4 | CLO15 | AMEB12.15 |
| 9  | Define pure<br>strategy?                                       | If a player knows exactly what other<br>player is going to do, a deterministic<br>situation is obtained and the objective<br>function is to minimize the gain. Therefore<br>, the pure strategy is decision rule always<br>to select a particular course of action.                                                | Remember   | CO 4 | CLO15 | AMEB12.15 |
| 10 | Explain<br>Minimax<br>(Maximin)<br>criterion of<br>optimality. | It states that if a player lists the worst<br>possible outcomes of all is potential<br>strategies, he will choose that strategy to be<br>the most suitable for him which<br>corresponds to the best of these worst<br>outcomes, such a strategy is called an<br>optimal strategy.                                  | Remember   | CO 4 | CLO15 | AMEB12.15 |
| 11 | Define saddle<br>point of a<br>game.                           | A saddle point of a payoff matrix is the<br>position of such an element in the payoff<br>matrix which is minimum in its row and<br>maximum in its column.                                                                                                                                                          | Remember   | CO 4 | CLO15 | AMEB12.15 |
| 12 | Explain value<br>of game.                                      | the payoff $(v_{rs})$ at the saddle point $(r,s)$ is<br>called the value of the game and it is<br>obviously equal to the maximin and<br>minimax value of the game.                                                                                                                                                 | Remember   | CO 4 | CLO15 | AMEB12.15 |
| 13 | Define mixed<br>strategy?                                      | If a player is guessing as to which activity<br>is to be selected by the other on any<br>particular occasion, a probability situation<br>is obtained and objective function is to<br>maximize the expected gain. Thus mixed<br>strategy is a selection among pure<br>strategies with fixed probabilities.          | Understand | CO 4 | CLO16 | AMEB12.16 |

| 14 | Explain<br>principle of<br>dominance.                                                           | If all the elements in a row are less than or<br>equal to the corresponding elements in<br>another row, then that row is said to be<br>dominated and can be deleted from the<br>matrix.<br>if all the elements in column are greater<br>than or equal to the corresponding<br>elements in another column, then that<br>column is said to be dominated and can be<br>deleted from the matrix | Remember   | CO 4 | CLO16 | AMEB12.16 |
|----|-------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|-------|-----------|
| 15 | Name the<br>methods for<br>solving mixed<br>strategy game<br>problem<br>without saddle<br>point | Algebraic method<br>Calculus method<br>Linear Programming method.                                                                                                                                                                                                                                                                                                                           | Understand | CO 4 | CLO17 | AMEB12.17 |
| 16 | Which method<br>is used for<br>solving 2*n or<br>m*2 game?                                      | Graphical method and method of sub<br>games are used for solving 2 * n and m*2<br>game problems.                                                                                                                                                                                                                                                                                            | Remember   | CO 4 | CLO17 | AMEB12.17 |
| 17 | Define<br>Inventory?                                                                            | inventory is defined as the stock of goods,<br>commodities or economic resources that<br>are stored or reserved in order to ensure<br>smooth and efficient running of business<br>affairs.                                                                                                                                                                                                  | Remember   | CO 4 | CLO18 | AMEB12.18 |
| 18 | What are the<br>forms of<br>inventory?                                                          | Raw material inventory<br>work-in-process inventory<br>finished goods inventory                                                                                                                                                                                                                                                                                                             | Understand | CO 4 | CLO18 | AMEB12.18 |
| 19 | what is direct<br>inventories?                                                                  | the items which play a direct role in the<br>manufacture and become an integral part of<br>finished goods are included in the category<br>of direct inventories                                                                                                                                                                                                                             | Understand | CO 4 | CLO18 | AMEB12.18 |
| 20 | list direct<br>inventories.                                                                     | Raw material inventories<br>work-in-process inventories<br>finished –goods inventories<br>spare parts                                                                                                                                                                                                                                                                                       | Remember   | CO 4 | CLO18 | AMEB12.18 |
| 21 | What is a<br>fluctuation<br>inventories?                                                        | These are to carried because sales and<br>production times cannot be predicted<br>accurately. Such type of reserve stocks or<br>safety stocks are called fluctuation<br>inventories.                                                                                                                                                                                                        | Understand | CO 4 | CLO18 | AMEB12.18 |
| 22 | What are the<br>inventory<br>decisions?                                                         | How much amount of an item should be<br>ordered<br>when the inventory of that item is to be<br>replenished.<br>when to replenish the inventory of that<br>item.                                                                                                                                                                                                                             | Remember   | CO 4 | CLO18 | AMEB12.18 |
| 23 | Name the costs<br>involved n<br>inventory<br>problems?                                          | <ul> <li>Holding costs</li> <li>Shortage cost or stock-out costs</li> <li>Se-up costs</li> </ul>                                                                                                                                                                                                                                                                                            | Remember   | CO 4 | CL018 | AMEB12.18 |

| 24 | Why the<br>inventory is<br>maintained?      | The inventory is maintained for efficient<br>and smooth running of business affairs.                                                                                                                                                                                         | Understand | CO 4 | CLO18 | AMEB12.18 |
|----|---------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|-------|-----------|
| 25 | What is EOQ                                 | Economic order quantity (EOQ) is that<br>size order which minimizes the total annual<br>cost of carrying inventory and cost of<br>ordering under the assumed conditions of<br>certainty and those annual demands are<br>known.                                               | Remember   | CO 4 | CLO18 | AMEB12.18 |
| 26 | What is reserve stock?                      | We use reserve stock due to variations in demand during re-order point.                                                                                                                                                                                                      | Remember   | CO 4 | CLO19 | AMEB12.19 |
| 27 | what is safety stock?                       | safety stock is used due to variation in demand during lead time.                                                                                                                                                                                                            | Understand | CO 4 | CLO19 | AMEB12.19 |
| 28 | what is fixed-<br>order quantity<br>system? | In this system , the inventory position is<br>reviewed continuously and maintained up<br>to a prescribed level. As and when the<br>inventory level reaches the reorder level, an<br>order is placed for a fixed quantity , which<br>is equal to the economic order quantity. | Remember   | CO 4 | CLO19 | AMEB12.19 |
| 29 | what is service<br>level?                   | It is ratio of number of units supplied with<br>no delay to number of units demanded.                                                                                                                                                                                        | Understand | CO 4 | CLO19 | AMEB12.19 |
| 30 | what is lead<br>time?                       | The time between the placement f the requisition for an item and its receipt for actual use is called lead time.                                                                                                                                                             | Remember   | CO 4 | CLO19 | AMEB12.19 |
| 31 | What is<br>ordering cycle?                  | An ordering cycle may be identified by the time period between two successive placement of orders.                                                                                                                                                                           | Understand | CO 4 | CLO19 | AMEB12.19 |
| 32 | What is<br>continuous<br>review?.           | Where a record of the inventory level is<br>updated continuously until a certain lower<br>limit is reached at which point a new order<br>is placed                                                                                                                           | Remember   | CO 4 | CLO19 | AMEB12.19 |
| 33 | What is<br>periodic<br>review?              | Where the orders are placed usually at equally spaced intervals of time                                                                                                                                                                                                      | Remember   | CO 4 | CLO19 | AMEB12.19 |
| 34 | What is all units discount?                 | When the discount is applicable for all the units purchased, it is known as all units discount.                                                                                                                                                                              | Understand | CO 4 | CLO19 | AMEB12.19 |
| 35 | what is<br>incremental<br>discount?         | If the discounts are offered only for items<br>which are in excess of the specified<br>amount, it is known as incremental<br>discount.                                                                                                                                       | Understand | CO 4 | CLO19 | AMEB12.19 |

|   |                                                                 | UNIT-V                                                                                                                                                                                                                                                                                                                                                                                                                                                |            |      |       |           |  |  |
|---|-----------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|-------|-----------|--|--|
| 1 | define a<br>queuing<br>model.                                   | A Queuing Model is a suitable model to<br>represent a service- oriented problem<br>where customers arrive randomly to<br>receive some service, the service time<br>being also a random variable.                                                                                                                                                                                                                                                      | Remember   | CO 5 | CLO20 | AMEB12.20 |  |  |
| 2 | What are the<br>characteristics<br>of a waiting<br>line system? | The characteristics of waiting line system<br>are<br>Arrival, server, service, time spent in the<br>queuing system, queue discipline, size of<br>population, maximum size of a queue.                                                                                                                                                                                                                                                                 | Remember   | CO 5 | CLO20 | AMEB12.20 |  |  |
| 3 | What is<br>objective<br>queuing model                           | The objective of a queuing model is to<br>find out the optimum service rate and<br>the number of servers so that the<br>average cost of being in queuing<br>system and the cost of service are<br>minimized.                                                                                                                                                                                                                                          | Understand | CO 5 | CLO20 | AMEB12.20 |  |  |
| 4 | Explain<br>service?                                             | The time taken by a server to complete service is known as service time                                                                                                                                                                                                                                                                                                                                                                               | Remember   | CO 5 | CLO20 | AMEB12.20 |  |  |
| 5 | Explain time<br>spent in<br>queuing<br>system.                  | The time spent by a customer in a queuing system is the sum of waiting time before service and the service tim                                                                                                                                                                                                                                                                                                                                        | Remember   | CO 5 | CLO20 | AMEB12.20 |  |  |
| 6 | Explain queue<br>discipline.                                    | The queue discipline indicates the order<br>in which members of the queue are<br>selected <i>for</i> service. It is most<br>frequently assumed that the customers<br>are served on a first come first serve<br>basis. This is commonly referred to as<br>FIFO (first in, first out) system                                                                                                                                                            | Understand | CO 5 | CLO20 | AMEB12.20 |  |  |
| 7 | Explain<br>Kendall's<br>Notation.                               | Kendall (Kendall, 1951) has<br>introduced a set of notations, which<br>have become standard in the literature<br>of queuing models.<br>A general queuing system is denoted<br>by (a/b/c) :(d/e) where<br>a = probability distribution of the inter<br>arrival time. b = probability distribution<br>of the service time.<br>c = number of servers in the system.<br>d = maximum number of customers<br>allowed in the system.<br>e = queue discipline | Remember   | CO 5 | CLO20 | AMEB12.20 |  |  |

| 8  | Explain<br>M/M/1 :<br>∞/FIFO<br>queuing<br>model              | The M/M/1 queuing model is a queuing model where the arrivals follow a Poisson process, service times are exponentially distributed and there is one server, infinity population, first in first out discipline.                               | Remember   | CO 5 | CLO20 | AMEB12.20 |
|----|---------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|------|-------|-----------|
| 9  | What is<br>Balking ?                                          | A customer may leave the que because<br>the queue is too long and he has no time<br>to wait, or there is no sufficient waiting<br>space.                                                                                                       | Remember   | CO 5 | CLO20 | AMEB12.20 |
| 10 | Explain<br>Reneging.                                          | This occurs when a waiting customer<br>leaves the queue due to impatience                                                                                                                                                                      | Understand | CO 5 | CLO20 | AMEB12.20 |
| 11 | Explain<br>priorities                                         | In certain applications, some customers<br>are served before others regardless of<br>their order of arrival.                                                                                                                                   | Remember   | CO 5 | CLO20 | AMEB12.20 |
| 12 | explain<br>Jockeying                                          | Customers may jockey from one waiting<br>line to another. It may be seen that this<br>occurs in the super market.                                                                                                                              | Understand | CO 5 | CLO20 | AMEB12.20 |
| 13 | Define Traffic<br>intensity for<br>M/M/1 :<br>∞/FIFO<br>model | Traffic intensity= mean arrival rate/mean<br>service rate<br>$p = \lambda/\mu = (1/\mu) / (1/\lambda)$<br>= mean service time/mean inter-<br>arrival time                                                                                      | Remember   | CO 5 | CLO20 | AMEB12.20 |
| 14 | Explain<br>M/M/C :<br>∞/FIFO<br>queuing<br>model              | it is queuing model where the arrivals<br>follow as on process, service times are<br>exponentially distributed and there are C<br>servers.                                                                                                     | Remember   | CO 5 | CLO20 | AMEB12.20 |
| 15 | What is<br>constant<br>service model?                         | It is a queuing model where the service time is constant.                                                                                                                                                                                      | Understand | CO 5 | CLO20 | AMEB12.20 |
| 16 | Expand FIFO and LIFO.                                         | FIFO= First In First out<br>LIFO = Last In First out                                                                                                                                                                                           | Remember   | CO 5 | CLO22 | AMEB12.21 |
| 17 | Define<br>Simulation?                                         | Simulation is the process of designing a<br>model of real systems and conducting<br>experiments with this model for the<br>purpose of understanding the behavior<br>within the limits imposed by criterion for<br>the operation of the system. | Remember   | CO 5 | CLO22 | AMEB12.21 |
| 18 | Name types of<br>simulation.<br>models                        | -Deterministic models<br>-Stochastic models<br>-Static models<br>- Dynamic models                                                                                                                                                              | Remember   | CO 5 | CLO22 | AMEB12.22 |

| 19 | What are the<br>phases of<br>simulation<br>model?     | Phases of simulation model are<br>Phase-1:Data generation<br>Phase-2: Book- keeping                                                                                                                                          | Remember | CO 5 | CLO23 | AMEB12.23 |
|----|-------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------|------|-------|-----------|
| 20 | What is<br>principle of<br>Monte-Carlo<br>simulation? | the principle of Monte-Carlo technique<br>is replacement of actual statistical<br>universe described by some assumed<br>probability distribution and then<br>sampling from this theoretical population<br>of random numbers. | Remember | CO 5 | CLO22 | AMEB12.22 |
| 21 | Name the<br>applications of<br>simulation.            | <ul> <li>Application of simulation in queuing problem solving</li> <li>b) Application of simulation in inventory problem solving.</li> </ul>                                                                                 | Remember | CO 5 | CLO22 | AMEB12.22 |

## Signature of the Faculty

Signature of HOD

