

II B. Tech II Semester Supplementary Examinations, January - 2014

PRINCIPLES OF PROGRAMMING LANGUAGE

(Com. to CSE, IT)

Time: 3 hours

Max. Marks: 75

Answer any **FIVE** Questions
All Questions carry **Equal** Marks

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1. a) Give important factors that influence the basic design of programming language.
b) Explain in detail about Programming domains and language categories. (8M+7M)
 2. a) Define Lifetime, scope, static Scope and dynamic scope. What are the general problems with static scoping?
b) Discuss on implementation of pointer and reference types. (8M+7M)
 3. a) What do you mean by axiomatic semantics? Give the weakest precondition for a sequence of statements.
b) Explain about stack dynamic variables and explicit heap dynamic variables. (7M+8M)
 4. Explain in detail about the following Control Flows with examples:
a) Sequencing
b) Iteration
c) Recursion (5M+5M+5M)
 5. a) Explain in detail various design issues of character string types.
b) Explain about pointers in C and C++. (8M+7M)
 6. a) Explain in detail about Concurrent programming fundamentals.
b) Explain in detail about Language – level mechanisms. (7M+8M)
 7. a) Briefly explain Dynamic Method Binding in Java with example.
b) What are the applications of Logic Programming? (7M+8M)
 8. a) Explain Functional Programming concepts in detail.
b) Explain Logic programming concepts in detail. (7M+8M)

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1. Explain in detail the following programming language implementation:
 - a) Compilation
 - b) Virtual Machines
 - c) Programming environments

(5M+5M+5M)
 2.
 - a) Explain in detail about the binding of referencing environments.
 - b) Explain in detail about Macro expansion and separate compilation.

(7M+8M)
 3.
 - a) Explain in detail about the role of Semantic Analyzer.
 - b) Explain in detail about the Space management for attributes.

(7M+8M)
 4. Explain in detail the following Control structures:
 - a) Compound Statements
 - b) Unconditional Statements
 - c) Guarded commands

(5M+5M+5M)
 5.
 - a) What is type checking? Discuss the various types of type checking.
 - b) Explain about type compatibility.

(8M+7M)
 6.
 - a) Explain the basic concepts of exception handling? What are the design issues for exception handling systems?
 - b) Why were imperative features added to most dialects of LISP?

(8M+7M)
 7. Explain in detail about the following concepts in Object Oriented Programming:
 - i) Encapsulation
 - ii) Inheritance
 - iii) Dynamic Method Binding

(5M+5M+5M)
 8.
 - a) Write the applications of logic programming.
 - b) Write about the basic elements of PROLOG.
 - c) What is an exception?

(5M+5M+5M)

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1. Explain in detail the following Programming Language Implementation:
  - a) Interpretation
  - b) Context-Free Grammars
  - c) Programming environments(5M+5M+5M)
2.
  - a) Explain in detail about the Binding of Referencing Environments.
  - b) Explain in detail about an Object Lifetime and Storage Management.(7M+8M)
3.
  - a) Explain in detail about the procedure of evaluating Attributes.
  - b) Explain about S-attributed and L-attributed grammar in detail.(7M+8M)
4.
  - a) Explain in detail arithmetic relational and Boolean expressions.
  - b) Explain in detail assignment statements.(8M+7M)
5.
  - a) Explain type checking techniques in parameter passing.
  - b) Explain how multidimensional arrays are passed as parameters.(8M+7M)
6.
  - a) What are the three semantic models of parameter passing?
  - b) Define shallow and deep binding for referencing environments of subprograms that have been passed as parameters.(8M+7M)
7. Explain in detail about the various concepts in Object Oriented Programming. (15M)
8.
  - a) What is unification? Why is it important in logic programming?
  - b) Describe the difference between forward chaining and backward chaining. Which chaining is used in PROLOG by default.(5M+10M)