EMBEDDED COMPUTING

I Semester: ES								
Course Code	Category	Hours / Week		Credits	Maximum Marks			
BESB07	Elective	L	Т	Р	С	CIA	SEE	Total
		3	-	-	3	30	70	100
Contact Classes: 45	Tutorial Classes: Nil	Practical Classes: Nil Total Class		Classes:	45			

I. COURSE OVERVIEW

This course introduces the basic knowledge of computer architecture, operating system concepts; inter process communication to handle interrupts for design of embedded systems. It includes both hardware and software tools to control the device and programming on LINUX, compilation of GNU and GNC tools, network basis and instruction set. This course provides a platform for Industrial Automation and Control, Intelligent transportation, medical imaging.

II. COURSE OBJECTIVES:

The students will try to learn:

- I. The operating system concepts and inter process communication.
- II. Use tools like simulator, assembler and debugger
- III. The interrupts and interrupt latency to handle interrupts for design of embedded systems.

III. COURSE OUTCOMES:

After successful completion of the course, students should be able to:

CO1	Understand the programming of microcontroller for the functional stack of IoT ecosystem.	Understand
CO2	Understand the concepts of data synchronization for agility and autonomy in protocols.	Understand
CO3	Apply IEEE 802.11 protocol for topology and security in physical and MAC layer.	Apply
CO4	Identify the applications of IoT including home automation, smart cities, and smart environment to implement the real time applications	Apply
CO5	Develop the cloud environment using web enabling constrained devices in Internet of things.	Create
CO 6	Make use of appropriate communication protocolsto acquire the knowledge of programming with Raspberry PI	Apply

IV. SYLLABUS:

UNIT-I	PROGRAMMING ON LINUX PLATFORM	Classes: 09		
System calls, scheduling, memory allocation, timers, embedded linux, root file system, busybox; Operating system overview: Processes, tasks, threads, multi-threading, semaphore and message queue.				
UNIT-II	INTRODUCTION TO SOFTWARE DEVELOPMENT TOOLS	Classes: 09		
GNU GCC, make, gdb, static and dynamic linking, C libraries, compiler options, code optimization switches, lint, code profiling tools.				

UNIT-III	INTERFACING MODULES	Classes: 09
Sensor and	actuator interface, data transfer and control, GPS.	
GSM modu processing.	le interfacing with data processing and display, open CV for machine vision, a	udio signal
UNIT-IV	NETWORKING BASICS	Classes: 09
	rts, UDP, TCP/IP, client server model, socket programming, 802.11, Bluetooth etwork security.	, ZigBee, SSH,
UNIT-V	IA32 INSTRUCTION SET	Classes: 09
	binary interface, exception and interrupt handling, interrupt latency, assembler nacros, simulation and debugging tools.	rs, assembler
Text Books	:	
Edition 2. Michae 1998.	arry and Patrick Crowley, "Modern Embedded Computing", Elsevier/Morgan I , 2012. l K. Johnson, Erik W. Troan, "Linux Application Development", Adission Wes rvine, "Assembly Language for x86 Processors", Pearson, 7 th Edition, 2014.	
Reference 1	Books:	
1. Abraha Edition,	m Silberschatz, Peter B. Galvin and Greg Gagne, "Operating System Concepts" 2013.	. Wiley, 9 th
2. Maurice 1986.	e J. Bach Prentice Hall, "The Design of the UNIX Operating System", Prentice I	Hall, 1 st Edition,

3. W. Richard Stevens, "UNIX Network Programming", Addison-Wesley Professional, 3rd Edition, 2003.

Web References:

- 1. http://video.tu,clausthal.de/vorlesung/469.html
- 2. https://chess.eecs.berkeley.edu/eecs149/
- 3. https://www.coursera.org/learn/iot/lecture/Gah7g/lecture-1-1-what-are-embedded-systems

E-Text Books:

- 1. http://nptel.iitg.ernet.in/courses/Elec_Engg/IIT%20Delhi/Embedded%20Systems%20(Video).htm
- 2. http://store.elsevier.com/Modern,Embedded,Computing/Peter,Barry/isbn,9780123914903/
- 3. www.csie.ntu.edu.tw/~b91066/Embedded%20Computing(2005).pdf