OBJECT ORIENTED ANALYSIS AND DESIGN LABORATORY

VI Semester: CSE									
Course Code	Category	H	Iours / V	Week	Credits	Maximum Marks			
ACS108	Core	L	T	P	С	CIA	SEE	Total	
		-	1	3	2	30	70	100	
Contact Classes: Nil	Tutorial Classes: Nil	Practical Classes: 39 Total Classes: 39							

OBJECTIVES:

The course should enable the students to:

- I. Design use cases and develop the use case model.
- II. Capture a business process model.
- III. Practice the object oriented analysis and design through UML on a particular application.
- IV. Explore tools that support UML and object oriented software development.

COURSE LEARNING OUTCOMES(CLOs):

The students should enable to:

- 1. Demonstrate the Conceptual model of UML and SDLC.
- 2. Define classes modeling techniques and instances modeling techniques.
- 3. Analyze the Objects and Classes are required for the development of software system
- 4. Describe interaction diagrams and their modeling techniques.
- 5. Creation of interaction diagram that model the dynamic aspects of a software system.
- 6. Use case and activity studies to illustrate the analysis and design concepts.
- 7. Demonstrate activity diagram and their modeling techniques
- 8. Demonstrate component and deployment diagram
- 9. Identify, analyze, and model behavioral concepts of the system and also know the importance of events and signals and their modeling techniques.
- 10. Analyze and understand the uses of process and threads and time and space to model and development of a system.
- 11.Demonstrate state machines and state chart diagrams and their modeling techniques
- 12. Illustrate the uses of component and deployment diagram and their modeling techniques.
- 13. Analyze the Objects and Classes are required for the development of software system.

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LIST OF EXPERIMENTS				
Week-1	SOFTWARE REQUIREMENTS SPECIFICATION			
Introduction to UML Diagrams. Create SRS for Recruitment System.				
Week-2	USE CASE DIAGRAM			

- a. Passport Automation System
- b. Book bank management system
- c. Online course reservation system
- d. Foreign trading system
- e. Conference Management System
- f. BPO Management System

Week-3

ACTIVITY DIAGRAM

- a. Passport Automation System
- b. Book bank management system
- c. Online course reservation system
- d. Foreign trading system
- e. Conference Management System
- f. BPO Management System

Week-4

DOMAIN MODEL

Identity the conceptual classes and Develop a domain model with UML Class diagram for passport automation system

Week-5

SCENARIOS

Using the identified scenarios find the interaction between objects and represent them using UML Interaction diagrams.

Week-6

STATE CHART DIAGRAM

Draw a state chart diagram for

- a. Passport Automation System
- b. Book bank management system
- c. Online course reservation system

Week-7

STATE CHART DIAGRAM

- a. Foreign trading system
- b. Conference Management System
- c. BPO Management System

Week-8

ARCHITECTURE DIAGRAM

Identify the User Interface, Domain objects, and Technical services.

Week-9

ARCHITECTURE DIAGRAM

Draw the partial layered, logical architecture diagram with UML package diagram notation

Week-10

COMPONENT DIAGRAM

Draw a Component diagram for

- a. Passport Automation System
- b. Book bank management system
- c. Online course reservation system

Week-11 COMPONENT DIAGRAM

Draw a Component diagram for

- a. Foreign trading system
- b. Conference Management System
- c. BPO Management System

Week-12 DEPLOYMENT DIAGRAMS

Draw a Component diagram for

- a. Passport Automation System
- b. Book bank management system
- c. Online course reservation system

Week-13 DEPLOYMENT DIAGRAMS

Draw a Component diagram for

- a. Foreign trading system
- b. Conference Management System
- c. BPO Management System