



INSTITUTE OF AERONAUTICAL ENGINEERING

Dundigal, Hyderabad - 500 043

INFORMATION TECHNOLOGY

QUESTION BANK

Course Title	COMPUTER NETWORKS			
Course Code	A50515			
Class	III B. Tech I Semester			
Branch	INFORMATION TECHNOLOGY			
Year	2017-2018			
Regulation	R15			
Course Structure	Lectures	Tutorials	Practical's	Credits
	4	-	-	4
Course Coordinator	Mr N. Bhaswanth, Assistant Professor			
Team of Instructors	Mr N. Bhaswanth, Assistant Professor			

OBJECTIVES:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited.

In line with this, Faculty of Institute of Aeronautical Engineering, Hyderabad has taken a lead in incorporating philosophy of outcome-based education in the process of problem solving and career development. So, all students of the institute should understand the depth and approach of course to be taught through this question bank, which will enhance learner's learning process.

GROUP - A (SHORT ANSWER QUESTIONS)

S. No.	Question	Blooms Taxonomy Level	Course Outcomes
UNIT – I			
Overview of the Internet, Physical Layer, Data Link Layer			
1.	Define Network	Knowledge	1
2.	Explain different types of networks	Understand	2
3.	Why are protocols needed	Knowledge	2
4.	Describe Access point	Knowledge	1
5.	State the goals of networks	Knowledge	2
6.	Describe the importance of networking	Knowledge	1
7.	List two advantages of layering principle in computer networks	Knowledge	2
8.	Classify different types of Layers	Understand	2
9.	What are the responsibilities of data link layer	Understand	1
10.	Mention the types of errors	Understand	1
11.	Explain the role of ARPANET in computer networks	Knowledge	2
12.	Suggest two points to improve the performance of network.	Knowledge	1
13.	What is redundancy	Knowledge	2
14.	List different types of Transmission Media	Knowledge	2

15.	Why are standards needed	Knowledge	1
16.	Explain briefly about MAN	Understand	1
17.	Explain about Sliding Window Protocol	Understand	2
18.	Explain briefly about WAN	Understand	2
19.	Why are standards needed	Knowledge	1
20.	What is a peer-to-peer process	Understand	1
21.	What is an internet	Knowledge	2
22.	Define Intranet	Knowledge	3
23.	Define Extranet	Knowledge	1
24.	Explain briefly about LAN	Understand	1
25.	What are the advantages of a multipoint connection over a point-to-point connection	Knowledge	2
26.	List out the available detection methods	Knowledge	2
27.	What are the responsibilities of the data link layer in the Internet model	Understand	1
28.	How do the layers of the Internet model correlate to the layers of the OSI model	Knowledge	1
29.	Categorize the four basic topologies	Understand	1
30.	Write short notes on VRC, LRC, and CRC	Knowledge	2
31.	List the advantages of CN	Knowledge	1
32.	List the networks Applications	Knowledge	1
33.	Define checksum	Knowledge	2
UNIT – II			
Multiple Access Protocols			
1.	Define ALOHA	Knowledge	4
2.	What is the advantage of token passing protocol over CSMA/CD protocol	Understand	5
3.	Define MAC	Knowledge	5
4.	What are the drawbacks of token ring topology	Knowledge	3
5.	Define Ethernet	Knowledge	3
6.	In what way the MAC protocol of FDDI differs from that of token ring	Knowledge	4
7.	How FDDI offers higher reliability than token ring protocol	Knowledge	4
8.	Explain the two techniques for implementing Ethernet switches	Understand	
9.	Define Bridge	Knowledge	4
10.	Define Hub	Understand	4
11.	Define Router	Knowledge	5
12.	In what situations contention based MAC protocols are suitable	Knowledge	4
13.	What is vulnerable period? How it affects the performance in MAC protocols	Understand	4
14.	List three categories of multiple access protocols	Knowledge	5
15.	Define CSMA and CDMA	Knowledge	
16.	What is the parameter 'a'? How does it affect the performance of the CSMA protocol	Knowledge	5
17.	How performance is improved in CSMA/CD protocol compared to CSMA protocol	Knowledge	3
18.	How throughput is improved in slotted ALOHA over pure ALOHA	Knowledge	4
19.	Explain Vulnerable Time.	Understand	5
20.	Distinguish between FDMA and TDMA	Knowledge	3
21.	Define Bandwidth	Knowledge	5
UNIT – III			
Network Layer			
1.	Explain Design Issues Of Network layer	Understand	5

2.	What are the network support layers and the user support layers?	Knowledge	3
3.	What are the functions of LLC	Knowledge	3
4.	Illustrate shortest path	Understand	4
5.	Define Flooding	Understand	2
6.	Explain Optimality principle	Understand	1
7.	What are the functions of MAC	Understand	3
8.	What is protocol data unit	Knowledge	4
9.	Explain Congestion Control	Understand	2
10.	What is a virtual circuit?	Knowledge	3
11.	What are the responsibilities of network layer?	Understand	3
12.	What are datagrams?	Understand	3
13.	How broadcast and multicast address is represented in IP addressing scheme?	Knowledge	3
14.	List some of the unicast routing protocols?	Knowledge	4
15.	Differences between Datagram and datagram networks	Understand	1
16.	Define routers	Knowledge	3
17.	Difference between virtual circuit and virtual circuit networks	Understand	3
18.	List out functions of IP	Knowledge	3
19.	What is meant by routing algorithm	Knowledge	2
20.	What is meant by session routing	Understand	3
21.	Define Flooding	Knowledge	3
22.	Define Link state Routing	Knowledge	4
23.	State Leaky bucket	Understand	5
24.	Explain Choke packet	Understand	3
25.	What is packet switching	Knowledge	3
26.	What is circuit switching	Understand	1
27.	What are the routing strategies	Knowledge	3
28.	Define count-to-infinity?	Knowledge	4
29.	Explain two node loop	Understand	1
30.	Explain split horizon	Understand	3
31.	Explain poison reverse	Knowledge	4
32.	What is congestion	Understand	5
33.	What is open loop congestion control	Knowledge	2
34.	Explain retransmission policy	Understand	4
35.	Explain window policy	Understand	1
36.	Explain Acknowledgment policy	Understand	2
37.	What is discarding policy	Knowledge	3
38.	Explain about admission policy	Knowledge	5
39.	Define closed loop congestion control	Understand	1
40.	Illustrate back pressure	Knowledge	2
41.	Define choke packet	Understand	3
42.	Explain implicit signalling	Knowledge	4
43.	Explain explicit signalling	Understand	5
44.	What is hierarchical routing	Knowledge	1
45.	What is QOS	Knowledge	2
46.	What is delay in congestion control	Understand	4
47.	What is throughput in congestion control	Illustrate	5
48.	What is distance vector	Understand	3
UNIT – IV			
Internetworking, Transport Layer			
1.	What is function of transport layer	Knowledge	1
2.	Define Multi-protocol router	Knowledge	4

3.	What are the duties of the transport layer	Understand	5
4.	Define BGP	Knowledge	3
5.	What is the difference between network layer delivery and the transport layer delivery	Understand	2
6.	Define IP Address	Knowledge	3
7.	What is meant by quality of service	Understand	4
8.	Explain Subnet Mask	Understand	3
9.	Define Pay Load	Understand	2
10.	How an application process running in one host is addressed by another process through TCP	Understand	3
11.	Give Datagram Format of UDP	Knowledge	5
12.	Define IMCP	Knowledge	4
13.	Name the two protocols available at transport layer	Understand	1
14.	List out various congestion avoidance techniques	Knowledge	2
15.	Distinguish between Contention and Congestion	Knowledge	3
16.	Define Tunnelling	Knowledge	4
17.	What are the four major aspects of reliable delivery at the transport layer	Understand	1
18.	How check sum is calculated in TCP	Illustrate	2
19.	Explain CODE BITS in TCP header	Understand	3
20.	State the use of SYN and FIN bits in TCP	Knowledge	5
21.	Define RARP	Understand	5
22.	Explain DHCP	Understand	1
23.	Explain about Transport Layer Services	Understand	2
24.	Discuss Types of Payload	Understand	3
25.	Define Multiplexing	Understand	5
26.	How connection Establishment is acquiring	Understand	4
27.	How to release a connection from the network	Understand	2
28.	Explain crash Recovery	Understand	1
UNIT – V			
Application Layer			
1	Explain Internet Transport Protocols	Understand	1
2	Define UDP	Understand	5
3	What are the advantages of stateless server of HTTP	Understand	4
4	Define message Formatting	Understand	2
5	Define TCP	Understand	3
6	What is the main difference between FTP & HTTP?	Understand	4
7	Explain TCP segment Header	Understand	1
8	Explain Sliding Window Protocol	Understand	2
9	Write any two applications of Application Layer	Understand	3
10	Explain DNS Name Space	Understand	5
11	Give the advantages of Email	Knowledge	4
12	Define SMTP	Knowledge	5
13	Explain the concept of Telnet	Understand	1
14	Define FTP	Knowledge	2
15	Explain MIME	Understand	3
16	What is the use of MIME Extension	Understand	3
17	Explain WWW	Understand	4
18	Define Lossy Compression and Lossless Compression	Knowledge	5

GROUP-B (LONG ANSWER QUESTIONS)

S. No.	Question	Blooms Taxonomy Level	Course Outcomes
UNIT - I			
Overview of the Internet,Physical Layer,Data Link Layer			
1	How are OSI and ISO related to each other	Illustrate	1
2	What are some of the factors that determine whether a communication system is a LAN or WAN	Knowledge	2
3	What are the responsibilities of the data link layer in the Internet model	Understand	2
4	Suppose a computer sends a frame to another computer on a bus topology LAN. The physical destination address of the frame is corrupted during the transmission. What happens to the frame? How can the sender be informed about the situation	Illustrate	1
5	Name three types of transmission impairment?	Understand	1
6	Distinguish between baseband transmission and broadband transmission	Illustrate	2
7	Explain the categories of networks	Understand	2
8	Explain ISO/OSI Reference model with neat diagram	Understand	1
9	What is meant by topology and explain the topologies of the network	Understand	2
10	Explain error detection and error correction techniques	Knowledge	1
11	Explain the flow control mechanism	Understand	2
12	Explain about HDLC	Understand	1
13	Explain the timers and time registers in FDDI	Understand	1
14	Explain error control mechanism	Knowledge	2
15	Explain about SONET and Bridges	Knowledge	1
UNIT – II			
Multiple Access Protocols			
1	What are the functions of MAC	Understand	3
2	How performance is improved in CSMA/CD protocol compared to CSMA protocol	understand	4
3	How CSMA/CA differs from CSMA/CD. Explain in brief	Knowledge	5
4	Explain in details about the access method and frame format used in Ethernet and token ring.	Knowledge	4
5	Explain the working of carrier sense multiple access protocol.	Knowledge	5
6	Discuss the MAC layer functions of IEEE 802.11.	Knowledge	4
7	Explain in details the types of bridges	Apply	5
8	How a Token Ring LAN does operate? Discuss. that can be used to set up wireless LAN's	Knowledge	5
9	List and briefly discuss the two different basic transmission technologies	knowledge	5
10	Name the four basic network topologies and explain them giving all the Relevant features.	Understand	4
11	Explain the frame format, operation and ring maintenance feature of IEEE 802.5 MAC protocol.	Understand	4
12	Briefly define key requirements and functioning of wireless LANs	Knowledge	5
UNIT – III			
Network Layer			
1	What do you mean by switching? Explain Virtual circuit switching techniques	Illustrate	5

S. No.	Question	Blooms Taxonomy Level	Course Outcomes
2	Explain Packet switching technique in detail	Understand	4
3	Explain Internet Protocol with the neat block diagram of IP header format	Apply	5
4	Discuss about Address Resolution Protocol	Understand	4
5	Explain about Internet Control Message Protocol	Understand	4
6	Define BGP Protocol. Describe its routing functionality in detail	Knowledge	4
7	Write short notes on a) X.25 b) ARP	Knowledge	4
8	Explain the various congestion control mechanism in detail	Knowledge	3
9	Explain the Link State routing algorithm with an example	Knowledge	3
10	Describe the Routing Information protocol/Distance vector routing protocol	Knowledge	5
11	Explain the Datagram delivery and Forwarding in Internet Protocol	Understand	3
12	Explain the two approaches of packet switching techniques	Knowledge	5
13	Define Routers and explain the type of routers	Knowledge	3
14	Explain IP addressing method	Knowledge	4
UNIT - IV			
Internetworking, Transport Layer			
1	Explain the real transport protocol of UDP and how will you calculate checksum in UDP	Understand	3
2	Explain the TCP segment format	Knowledge	5
3	Write short notes on Wrap around time (8)	Knowledge	4
4	Describe the Adaptive retransmission policy in detail	Illustrate	2
5	Explain the TCP Connection establishment and termination using Timeline diagram	Illustrate	1
6	Describe the three way handshake protocol to establish the transport level connection	knowledge	3
7	Explain TCP state Transition diagram	knowledge	4
8	Explain the connection establishment	Understand	3
9	Discuss about the TCP sliding window algorithm for flow control	Understand	4
10	Explain congestion control algorithms in detail	Understand	5
11	Explain leaky bucket and token bucket algorithm	Understand	2
12	Explain UDP & TCP	Understand	1
13	Explain congestion avoidance techniques in detail	Understand	3
UNIT – V			
Application Layer			
1	What are the different Data types used for Presentation formatting	Illustrate	1
2	What are the two methods of HTTP	Understand	2
3	What is Big-endian format and little-endian format	Understand	3
4	What is the role of the local name server and the authoritative name server in DNS	Understand	3
5	What is Domain Name Service (DNS) and explain in detail about the domain hierarchy and name servers.	Understand	5
6	Explain in detail about the working principles of Simple Network Management Protocol (SNMP)	knowledge	4
7	Discuss how the Simple Mail Transfer Protocol (SMTP) is useful in electronic mail	knowledge	3
8	Describe in detail about the World Wide Web (WWW)	knowledge	2
9	Explain the working principle of FTP in detail with neat diagram	knowledge	2
10	Explain the WWW in detail	Understand	4

GROUP-III (ANALYTICAL QUESTIONS)

S. No.	Question	Blooms Taxonomy Level	Program Outcome
UNIT – I			
Overview of the Internet,Physical Layer,Data Link Layer			
1	Explain in detail the different transmission media and compare and contrast them of cost, speed, security, attenuation and other in terms of relevant characteristics	Understand	1
2	Describe in detail about the concept of data transmission and its terminology with necessary example	knowledge	2
3	Why sliding window flow control is considered to be more efficient than stop and wait flow control	Understand	2
4	Distinguish between forward error correction versus error correction by transmission	Knowledge	1
5	For P = 110011 and M = 1100011, find CRC	Understand	2
6	Consider an I km 10Mbps channel. What would be the utilization of this channel when 100 nodes are connected in an Ethernet configuration? If the channel is converted to a ring, running token ring, what would be the utilization of the channel? Assume fixed frame size of 1024 bits in both cases.	Understand	2
7	Explain about the IEEE 802.5 token ring	Understand	1
8	Discuss in detail with the RS232 interfacing sequences	Understand	2
9	Explain line coding (digital to digital conversion)	Understand	1
10	Explain about SONET and Bridges	Understand	1
UNIT – II			
Multiple Access Protocols			
1	Explain the basic difference between IEEE 802.3 and switched Ethernet, as far as implementation is concerned.	Knowledge	3
2	Derive the Laplace transform of the message delay in FDMA in which every message contains a random number of packets. Compare the expected message delay with that of TDMA.	Knowledge	4
3	What way the MAC protocol of FDDI differs from that of token ring	Understand	5
4	Derive the steady-state distribution and the first two moments of the number of messages in a TDMA system where L (z) is the generating function of the number of packets in a message.	Understand	5
5	Explain GMII (Gigabit Media Independent Interface) in brief	Understand	4
6	Assume that a portion y of every transmitted packet is overhead (e.g., address, sync bits, etc.). 1. What will be the throughput delay characteristic of an FDMA channel? 2. What will be the throughput delay characteristic of a TDMA channel	Illustrate	4
7	Describe various fields in frame format of FDDI	Understand	3
8	Compare the first two moments of the distribution of the queueing time of FDMA with that of TDMA (Note: the queueing time does not include the actual transmission time)	Understand	5
9	What role the active token monitor performs	Knowledge	3
UNIT – III			
Network Layer			
1	Explain in detail about a) X.25 b) ARP	Illustrate	3
2	Define BGP Protocol. Describe its routing functionality in detail	knowledge	5
3	Explain the Datagram delivery and Forwarding in Internet Protocol	Illustrate	5
4	Explain Packet switching technique in detail	knowledge	5
5	What do you mean by switching? Explain Virtual circuit switching techniques	Understand	5
6	Define routing & explain distance vector routing and link state routing	knowledge	5
7	Explain in detail about repeaters, routers and gateways.	Understand	5
8	What is difference between layer 2 switch and Layer 3 Switch	Understand	5
9	Difference between subnet mask and default gateway	Understand	4
10	Why do we use Subnet mask. What are its uses	knowledge	3

UNIT - IV			
Internetworking, Transport Layer			
1	Explain the real transport protocol of UDP and how will you calculate checksum in UDP	Illustrate	1
2	Describe the Adaptive retransmission policy in detail	knowledge	2
3	The transport layer creates the connection between source and destination. What are the three events involved in the connection	knowledge	3
4	What is the difference between disaster recovery at the data link layer and the transport layer	Understand	4
5	What is the difference between IPV4 and IPV6	knowledge	5
6	What are the different types of networking / internetworking devices	knowledge	5
7	What are the data units at different layers of the TCP / IP protocol suite	Illustrate	5
8	What is difference between ARP and RARP	Illustrate	4
9	What is the minimum and maximum length of the header in the TCP segment and IP datagram	Understand	2
10	What are major types of networks and explain	Understand	1
UNIT – V			
Application Layer			
1	Why is SMTP not used for transferring e-mail messages from the recipient's mail server to the recipient's personal computer	Knowledge	2
2	Why do you think DNS uses UDP, instead of TCP, for its query and response messages	Knowledge	3
3	In what way is instant messaging a hybrid of client-server and P2P architecture	Knowledge	5
4	What is difference between ARP and RARP	Knowledge	5
5	How to provide better support for Multimedia	Knowledge	1
6	List five general functions that application layer protocols specify.	Knowledge	2
7	Elaborate on the meaning of the terms server and client in the context of data networks.	K nowledge	3
8	Compare and contrast client/server with peer-to-peer data transfer over networks.	Understand	5
9	Give the specific purposes of the DNS, HTTP, SMB, and SMTP/POP application layer protocols.	Understand	5

Prepared By: **Mr N. Bhaswanth**, Assistant Professor

HOD, IT