

INSTITUTE OF AERONAUTICAL ENGINEERING

(Autonomous)

Dundigal, Hyderabad - 500 043

MODEL QUESTION PAPER-II

B.Tech ISemester End Examinations, April - 2020

Regulations: IARE - R18

PROGRAMMING FOR PROBLEM SOLVING

(Common to CSE / IT / ECE / EEE / ME)

Time:3hours Max. Marks: 70

Answer ONE Question from each Module

		All Questions Carry Equal Marks All parts of the question must be answered in one place only		
		MODULE - I		
1	a)	What are different simple and derived Data Types used in C? Explain with example.	[7M	
	b)	What are different types of expressions used in C? Write a C program to convert centigrade Temperature to Fahrenheit	[7N	
2	a)	Explain about operator precedence and associativity among different operators used in C.	[7N	
	b)	What are different types of escape sequences and I/O statements used in C? Explain with syntax and example		
		MODULE - II		
3	a)	List out various conditional, unconditional and nested control statements used in C	[7N	
		with syntax and example		
	b)	Write a C program to find the roots of a quadratic equation by testing all necessary and sufficient Conditions	[7N	
4	a)	Define string. What are different types of string handling functions used in C with example	[7N	
	b)	Write a C program to concatenate two strings without using built-in functions.	[7N	
		MODULE - III		
5	a)	Explain about i) storage classes used in C and ii) pointers for inter-function communication	[7N	
	b)	Write a C program to illustrate functions call by value and call by reference	[7N	
6	a)	Explain about i) passing an array to a function by using pointers and ii) pointers to void and to functions	[7N	
	b)	Write a C program to demonstrate towers of Hanoi problem by using recursion principle.	[7N	

MODULE - IV

7	a)	Compare and contrast between structure and union and explain about dynamic memoryallocation functions used in C with syntax		
	b)	Write a C program to store information of an employee in nested structure and display employee details and his salary details	[7M]	
8	a)	Explain about i) library functions used in C and ii) accessing of members of structure	[7M]	
	b) Define a structure called Cricket that will have player name, team name, and battin average of the player. Using Cricket, declare an array player with 10 elements. Write program to read the information about all the 10 players and print a team wise licentaining names of players with their batting average			
		MODULE - V		
9	a)	What are different types of file access permission and character I/O functions used in C? Explain withsyntax and example	[7M]	
	b)	Write a program that opens an existing text file and copies it to a new text file with all lowercase letters changed to capital letters and all other characters unchanged	[7M]	
10	a)	Explain about i) File status functions and ii) File positioning functions	[7M]	
	b)	Write a C program to maintain details of student using array of structures to a file via fwrite(). The program must read the array from file and display on the screen	[7M]	



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COURSE OBJECTIVES:

The course should enable the students to:

I	Learn adequate knowledge by problem solving techniques.			
II	Understand programming skills using the fundamentals and basics of C Language.			
III	Improve problem solving skills using arrays, strings, and functions.			
IV	Understand the dynamics of memory by pointers.			
V	Study files creation process with access permissions.			

COURSE OUTCOMES (COs):

CO 1	Describe the concept of computer system, analyze a given problem, develop an algorithm, fundamental programming constructs, identify data representation formats, describe operators and their precedence, associativity.
CO 2	Understand branching and loop statements.
CO 3	Describe the concept of homogeneous derives data types, strings and functions.
CO 4	Understand pointers and heterogeneous data types.
CO 5	Describe the concept of file system.

COURSE LEARNING OUTCOMES (CLOs):

ACSB01.01	Identify and understand the working of keycomponents of a computer system.
ACSB01.02	Analyze a given problem and develop analgorithm to solve the problem.
ACSB01.03	Describe the fundamental programming constructs and articulate how they are used to develop a program with a desired runtime execution flow.
ACSB01.04	Gain knowledge to identify appropriate Clanguage constructs to write basic programs.
ACSB01.05	Identify the right data representation formats based on the requirements of the problem.
ACSB01.06	Describe the operators, their precedence and associativity while evaluating expressions in program statements.
ACSB01.07	Understand branching statements, loopstatements and use them in problem solving.
ACSB01.08	Learn homogenous derived data types and usethem to solve statistical problems.
ACSB01.09	Identify the right string function to write string programs.
ACSB01.10	Understand procedural oriented programmingusing functions.
ACSB01.11	Understand how recursion works and writeprograms using recursion to solve problems.
ACSB01.12	Differentiate call by value and call by referenceparameter passing mechanisms.
ACSB01.13	Understand storage classes and preprocessordirectives for programming
ACSB01.14	Understand pointers conceptually and apply themin C programs.
ACSB01.15	Distinguish homogenous and heterogeneous datatypes and apply them in solving data processing applications.
ACSB01.16	Explain the concept of file system for handlingdata storage and apply it for solving problems
ACSB01.17	Differentiate text files and binary files and write the simple C programs using file handling functions.
ACSB01.18	Apply the concepts to solve real-timeapplications using the features of C language.
ACSB01.19	Gain knowledge to identify appropriate searchingand sorting techniques by calculating time complexity for problem solving.
ACSB01.20	Possess the knowledge and skills foremployability and to succeed in national and international level competitive examinations.

MAPPING OF SEMESTER END EXAMINATION TO COURSE LEARNING OUTCOMES:

SEE Question No		Course Learning Outcomes		Course Outcomes	Blooms Taxonomy Level
1	a	ACSB01.01	Identify and understand the working of key components of a computer system.	CO 1	Understand
	b	ACSB01.02	Analyze a given problem and develop an algorithm to solve the problem.	CO 1	Understand
2	a	ACSB01.06	Describe the operators, their precedence and associativity while evaluating expressions in program statements.	CO 1	Understand
	b	ACSB01.06	Describe the operators, their precedence and associativity while evaluating expressions in program statements.	CO 1	Understand
	a	ACSB01.07	Understand branching statements, loop statements and use them in problem solving.	CO 2	Understand
3	b	ACSB01.08	Learn homogenous derived data types and use them to solve statistical problems.	CO 2	Remember
	a	ACSB01.08	Learn homogenous derived data types and use them to solve statistical problems.	CO 2	Understand
4	b	ACSB01.09	Identify the right string function to write string programs.	CO 2	Understand
5	a	ACSB01.14	Understand pointers conceptually and apply them in C programs.	CO 3	Understand
3	b	ACSB01.10	Understand procedural oriented programming using functions.	CO 3	Understand
6	a	ACSB01.08	Learn homogenous derived data types and use them to solve statistical problems.	CO 3	Understand
	b	ACSB01.14	Understand pointers conceptually and apply them in C programs.	CO 3	Understand
7	a	ACSB01.15	Distinguish homogenous and heterogeneous data types and apply them in solving data processing applications.	CO 4	Understand
,	b	ACSB01.15	Distinguish homogenous and heterogeneous data types and apply them in solving data processing applications.	CO 4	Understand
8	a	ACSB01.15	Distinguish homogenous and heterogeneous data types and apply them in solving data processing applications.	CO 4	Understand
	b	ACSB01.15	Distinguish homogenous and heterogeneous data types and apply them in solving data processing applications.	CO 4	Understand
9	a	ACSB01.16	Explain the concept of file system for handling data storage and apply it for solving problems	CO 5	Understand
	b	ACSB01.17	Differentiate text files and binary files and write the simple C programs using file handling functions.	CO 5	Understand
10	a	ACSB01.19	Differentiate call by value and call by reference parameter passing mechanisms.	CO 5	Understand
10	b	ACSB01.16	Explain the concept of file system for handling data storage and apply it for solving problems	CO 5	Understand