## INSTITUTE OF AERONAUTICAL ENGINEERING

(Autonomous)
Dundigal, Hyderabad - 500043
COMPUTER SCIENCE AND ENGINEERING
TUTORIAL QUESTION BANK

| Course Name | COMPUTER PROGRAMMING |
| :--- | :--- |
| Course Code | ACS001 |
| Class | B. Tech II Semester |
| Branch | Common for AE / CE /ME |
| Year | $2017-2018$ |
| Course Coordinator | Mr.N Ramanjaneya Reddy, Associate Professor, CSE Dept. |
|  | Mr.N Ramanjaneya Reddy <br> Mr. N Poorna Chandra Rao <br> Team of Instructors <br>  <br> Mr.S Lakshman Kumar <br> Ms.A Uma Datta <br> Ms.A Swapna <br> Ms.A Lakshmi |

COURSE OBJECTIVES (COs):
The course should enable the students to:

| I | Learn adequate knowledge by problem solving techniques. |
| :---: | :--- |
| II | Understand programming skills using the fundamentals and basics of C Language. |
| III | Improve problem solving skills using arrays, strings, and functions. |
| IV | Understand the dynamics of memory by pointers. |
| V | Study files creation process with access permissions. |

COURSE LEARNING OUTCOMES (CLOs):
Students, who complete the course, will have demonstrated the ability to do the following:

| CACS001.01 | Identify and understand the working of key components of a computer system. |
| :--- | :--- |
| CACS001.02 | Analyze a given problem and develop an algorithm to solve the problem. |
| CACS001.03 | Describe the fundamental programming constructs and articulate how they are used to develop a <br> program with a desired runtime execution flow. |
| CACS001.04 | Gain knowledge to identify appropriate C language constructs to write basic programs. |
| CACS001.05 | Identify the right data representation formats based on the requirements of the problem. |
| CACS001.06 | Describe the operators, their precedence and associativity while evaluating expressions in <br> program statements.. |
| CACS001.07 | Understand branching statements, loop statements and use them in problem solving. |


| CACS001.08 | Learn homogenous derived data types and use them to solve statistical problems. |
| :--- | :--- |
| CACS001.09 | Understand procedural oriented programming using functions. |
| CACS001.10 | Understand how recursion works and write programs using recursion to solve problems. |
| CACS001.11 | Differentiate call by value and call by reference parameter passing mechanisms. |
| CACS001.12 | Understand pointers conceptually and apply them in C programs. |
| CACS001.13 | Distinguish homogenous and heterogeneous data types and apply them in solving data processing <br> applications. |
| CACS001.14 | Explain the concept of file system for handling data storage and apply it for solving problems. |
| CACS001.15 | Differentiate text files and binary files and write the simple C programs using file handling <br> functions. |
| CACS001.16 | Apply the concepts to solve real-time applications using the features of C language. <br> CACS001.17Possess the knowledge and skills for employability and to succeed in national and international <br> level competitive examinations. |

## TUTORIAL QUESTION BANK

| UNIT - I |  |  |  |
| :---: | :---: | :---: | :---: |
| INTRODUCTION |  |  |  |
| PART - A (SHORT ANSWER QUESTIONS) |  |  |  |
| S. No | Question | Blooms Taxonomy Level | Course <br> Learning <br> Outcome <br> (CLOs) |
| $\begin{gathered} \text { UNIT - I } \\ \text { INTRODUCTION } \end{gathered}$ |  |  |  |
| 1. | List the two major components of a computer system? | Remember | CACS001.01 |
| 2. | Identify the steps in creating and running a C program? | Remember | CACS001.03 |
| 3. | Write the steps used in problem solving? | Remember | CACS001.02 |
| 4. | Write the basic set of procedures that are followed by various organizations as program development life cycle methods? | Understand | CACS001.03 |
| 5. | State the properties of an algorithm? | Remember | CACS001.02 |
| 6. | Write the parameters which effects the run time of an algorithm? | Understand | CACS001.02 |
| 7. | State the need for measuring the complexity of an algorithm with an example? | Understand | CACS001.02 |
| 8. | Write the various classes of data types ANSI C supports? | Remember | CACS001.05 |
| 9. | State which of the following are valid identifiers. If invalid, state the reason. <br> a. sample 1 <br> b. data_7 <br> c. return <br> d. \#fine <br> e. 91-080-100 <br> f. name \& age <br> g. _val | Understand | CACS001.05 |
| 10. | Find the value of $x$ in the following expression? $x=3 / 2 \% 6-3 / 9$ | Understand | CACS001.06 |
| 11. | Find the output of following statement? printf("\%s","IARE-2015"+5); | Understand | CACS001.05 |
| 12. | Write the size and range of the basic data types? | Remember | CACS001.05 |


| 13. | ```Solve the expression and find output of the following code? void main() { int i = -3,j = 2, k= 0, m; m = ++i && ++j && ++k; printf("%%3d%3d%3d%3d", i, j, k, m); }``` | Understand | CACS001.06 |
| :---: | :---: | :---: | :---: |
| 14. | ```Find the output of the following code? #include<stdio.h> int main() { int a=5, b=4; return (a>b)?a:b; }``` | Remember | CACS001.06 |
| 15. | ```Solve the expression and find output of the following code? void main() { int x = !5-4 + 2*5; printf("%d", x); }``` | Understand | CACS001.06 |
| 16. | Write the basic escape sequence characters and its meaning with example? | Remember | CACS001.06 |
| 17. | Find the output of $\mathrm{c}, \mathrm{d}$, e and f in the below code? <br> float $\mathrm{c}=15 / 10.0$; <br> int d = 15/10; <br> float e $=15 / 10$; <br> float $\mathrm{f}=15.0 / 10.0$; | Understand | CACS001.05 |
| 18. | ```Find the output of the following code? int main() { printf("%d"+1, 123); return 0; }``` | Understand | CACS001.05 |
| 19. | ```Find the output of the following code? int main() { printf("%d", printf("Hi!") + printf("Bye")); return 0; }``` | Understand | CACS001.06 |
| 20. | ```Find the output of the following code? int main() { printf("Work" "Hard"); return 0; }``` | Understand | CACS001.06 |
| 21. | ```Find the output of the following code? int main() { int v = 10; printf("%d", v++, "%d", v- -); return 0; }``` | Understand | CACS001.06 |


| 22. | ```Find the output of the following code? Note: Assume two values are entered by the user are stored in the variables v}\mathrm{ and n respectively. int main() { int v = 5, n; printf("%d",scanf("%d%d", &v, &n)); return 0; }``` | Understand | CACS001.04 |
| :---: | :---: | :---: | :---: |
| 23. | ```Find the output of the following code? int main() { int a = 500, b=100, c=30, d=40, e=19; a += b -= c *= d /= e %=5; printf("%2d%2d%2d%2d%2d", a, b, c, d, e); return 0; }``` | Understand | CACS001.06 |
| 24. | Find the value of $\mathrm{x}, \mathrm{y}, \mathrm{z}$ for $\mathrm{a}=9, \mathrm{~b}=12, \mathrm{c}=3$ (assume all are declared as float data type) <br> a. $\quad \mathrm{x}=\mathrm{a}-\mathrm{b} / 3+\mathrm{c} * 2-1$; <br> b. $y=a-b /(3+c) *(2-1)$; <br> c. $\mathrm{z}=\mathrm{a}-(\mathrm{b} /(3+\mathrm{c}) * 2)-1$; | Understand | CACS001.06 |
| 25. | ```Find the output of the following code? int main() { int a; a = 015 + 0x15 + 5; printf("%d", a); return 0; }``` | Understand | CACS001.04 |
| 26. | ```Find the output of the following code? int main() { printf("%2d%2d%2d", sizeof(3.14), sizeof(3.14f), sizeof(3.14L)); return 0; }``` | Understand | CACS001.06 |
| 27. | ```Find the output of the following code? int main() { int a = 5; a = ++i + ++i + ++i; printf("%d", a); return 0; }``` | Understand | CACS001.06 |
| 28. | ```Find the output of the following code? int main() { int x = 025; printf("Decimal = %d\n", x); printf("Octal = %o\n", x); printf("Hexadecimal = %x\n", x); }``` | Remember | CACS001.04 |


| 29. | ```Find the output of the following code? Assume y = 6 and z = 7. int main() { int x = 5, y, z, p; p = printf("%d\n", scanf("%d%d", &y, &z)); printf("x=%d \t y=%d \t z = %d \t p= %d\n", x, y, z, p); }``` | Understand | CACS001.04 |
| :---: | :---: | :---: | :---: |
| 30. | ```Find the value of x and y in the following code? int main() { int x, y; x = sizeof("hello") - sizeof(int); printf("x = %d\n", x); y = sizeof(int) - sizeof(int); printf("y = %d", y);``` | Understand | CACS001.06 |
| 31. | ```Find the output of the following code? void main() { int scanf = 10, getch = 20, putch; putch = scanf + getch; printf("%d", putch); }``` | Understand | CACS001.06 |
| 32. | ```Find the output of the following code? void main() { int i =1, j = 2; { int i=5; printf("%d\n", i+j); } printf("%d", i - j); }``` | Understand | CACS001.04 |
| 33. | ```Find the output of the following code? void main() { int x, y,z; x = printf("one"); y=sizeof(printf("two")); z=sizeof(x += y); printf("%5d%5d%5d", x, y, z); }``` | Understand | CACS001.04 |
| 34. | ```Find the output of the following code? void main() { int x = 3, y = 4,z; x++; y-1; z = x + y; printf("%5d%5d% % d", x, y, z); }``` | Understand | CACS001.06 |


| 35. | ```Find the output of the following code? void main() { int x=5, y=7,z; z=(x==6)\|(y=6); printf("%5d%5d%5d", x, y, z); }``` | Understand | CACS001.06 |
| :---: | :---: | :---: | :---: |
| PART - B (LONG ANSWER QUESTIONS) |  |  |  |
| 1. | Write a program that counts from 1 to 12 and prints the count and its inversion to 5 decimal places for each count. This will require a floating point number. <br> 11.00000 <br> 2.50000 <br> 3.33333 <br> 4.25000 | Understand | CACS001.04 |
| 2. | Find out what the decimal values of the following operations are: <br> 1. $7 \& 2$ <br> 2. $1 \&(\sim 1)$ <br> 3. $0 \& 9$ <br> 4. $7 \& 9$ <br> 5. $1 \& 7 \& 9$ <br> Try to explain the results (hint: draw out the numbers as binary patterns, using the program listed) | Remember | CACS001.06 |
| 3. | The total distance travelled by a vehicle in $t$ seconds is given by distance $=u t+\left(\mathrm{at}^{2}\right) / 2$ Where u is the initial velocity (meters per second), a is the acceleration (meters per second) . <br> Write a C program to evaluate the distance travelled at regular intervals of time, given the values of $u$ and $a$. The program should provide the flexibility to the user to select his own time intervals and repeat the calculations for different values of $u$ and a. | Understand | CACS001.04 |
| 4. | Distance between two points $\left(\mathrm{x}_{1}, \mathrm{y}_{1}\right)$ and $\left(\mathrm{x}_{2}, \mathrm{y}_{2}\right)$ is governed by the formula $\mathrm{D}^{2}=\left(\mathrm{x}_{2}-\mathrm{x}_{1}\right)^{2}+\left(\mathrm{y}_{2}-\mathrm{y}_{1}\right)^{2}$ <br> Write a C program to compute D given the coordinates of the points. | Understand | CACS001.04 |
| 5. | Area of a triangle is given by the formula $A=\sqrt{S(S-a)(S-b)(S-c)}$ <br> Where $\mathrm{a}, \mathrm{b}$ and c are sides of the triangle and $2 \mathrm{~S}=\mathrm{a}+\mathrm{b}+\mathrm{c}$. Write a C program to compute the area of the triangle given the values of $a, b, c$. | Understand | CACS001.04 |
| 6. | The price of one kg of rice is Rs. 40.75 and one kg of sugar is Rs. 30. Write a C program to get these values from the user and display the prices as follows. | Understand | CACS001.04 |
| 7. | Write a C program to read two floating point numbers using a scanf statement assign their sum to an integer variable and then output the values of all three variables. | Understand | CACS001.04 |


| 8. | Write a C program to print the value 345.6789 in fixed-point format with the following specifications: <br> a. Correct to two decimal places <br> b. Correct to five decimal places and <br> c. Correct to zero decimal places | Understand | CACS001.05 |
| :---: | :---: | :---: | :---: |
| 9. | The ABC electric company manufactures four consumer products. Their inventory position on a particular day is given below. <br> Write a C program to prepare the inventory report table in the following format: | Understand | CACS001.04 |
|  | INVENTORY REPORT |  |  |
|  | Code Quantity $\quad$ Rate Value |  |  |
|  | --- --- |  |  |
|  | --- --- --- --- |  |  |
|  | --- --- --- --- |  |  |
|  | Total Value: |  |  |
| 10. | Write a C program to read a four digit integer and print the sum of its digits. [Hint: use / and \% operators] | Understand | CACS001.06 |


| PART - C (PROBLEM SOLVING AND CRITICAL THINKING QUESTIONS) |  |  |  |
| :---: | :---: | :---: | :---: |
| 1. | Find the output of the following code? ```int main() { printf("Work" "Hard"); return 0; }``` | Understand | CACS001.05 |
| 2. | ```main() { float f =5.2; double d=5.2; int r=f==d; printf("result r=%d", r); } Analyze the above code and predict the output from printf() statement``` | Understand | CACS001.05 |
| 3. | ```main() { printf("\nab"); printf("\bsi"); printf("\rha");``` | Understand | CACS001.05 |


|  | $\}$ <br> Analyze the above code and predict the output from printf() statement |  |  |
| :---: | :---: | :---: | :---: |
| 4. | ```main() { extern int i; i=4; printf("%d",i); } Analyze the above code and predict the output from printf() statement``` | Understand | CACS001.04 |
| 5. | ```Predict the output or error(s) for the following: main() { int i=-3,j=0,k=1,l=-1,p; p=++i\|j++&&--k||l--; printf("result= %d",p); }``` | Understand | CACS001.06 |
| 6. | Find the output of the following piece of code. char c[]="123sai"; <br> printf("\%d \%f \%s ", c, c, c); | Understand | CACS001.05 |
| 7. | ```main() { int m=-1<<4; printf("%d", m); } Analyze the above code and predict the output from printf() statement``` | Understand | CACS001.06 |
| 8. | ```#define int char main() { int p=65; printf("size of the variable p=%d", sizeof(p)); } Analyze the above code and predict the output from printf() statement``` | Understand | CACS001.06 |
| 9. | Find the value of "count" at the end of the execution of the following C program. main incr (int i) \{ <br> static int count $=0$; <br> count $=$ count +i ; <br> printf("\%d",count); <br> \} | Understand | CACS001.04 |
| 10. | ```main() { int p=3; p=!p>4; printf("i=%d", i); } Analyze the above code and predict the output from printf() statement``` | Understand | CACS001.06 |


| 11. | ```main() { register int r; printf("%p\n", &r); } Analyze the above code and predict the output from printf() statement``` | Understand | CACS001.04 |
| :---: | :---: | :---: | :---: |
| UNIT - II |  |  |  |
| CONTROL STRUCTURES, ARRAYS AND STRINGS |  |  |  |
| PART - A (SHORT ANSWER QUESTIONS) |  |  |  |
| 1. | ```Find the output of the following code? void main() { int x=5; if(x = 6) printf("hello"); else printf("Bye"); }``` | Understand | CACS001.07 |
| 2. | ```Find the output of the following code? void main() { int i=5,j=6,k=7; if(i<j, j>k, i==k) printf("Correct"); else printf("Wrong"); }``` | Understand | CACS001.07 |
| 3. | ```Find the output of the following code? void main() { int x = 10, y=8, z=1; if(++x \|| ++y) { printf("%5d%5d%5d", x=y, y=z, z=5); } }``` | Understand | CACS001.07 |
| 4. | Take $x=0, y=0$ and $z=1$. Find the value of $x, y$, and $z$ after executing the following code? ```if(x) if(y) z = 3; else z = 2;``` | Understand | CACS001.07 |
| 5. | ```Find the output of the following code? int main() { int i = 1; for(; i < 4; i++); printf("%d", i); return 0; }``` | Understand | CACS001.07 |


| 6. | ```Find the output of the following code? int main() { int a, b; for(a = 0; a < 10;a++); for(b = 25; b > 9; b -= 3); printf("%d%d", a, b); return 0; }``` | Understand | CACS001.07 |
| :---: | :---: | :---: | :---: |
| 7. | ```Find the output of the following code? int main() { int a; for(a = 5; --a;) printf("%d", a); return 0; }``` | Understand | CACS001.07 |
| 8. | State the difference between entry controlled and exit controlled loop with example? | Remember | CACS001.07 |
| 9. | Write the usage of break and continue statement with example? | Remember | CACS001.07 |
| 10. | ```Find the output of the following code? int main() { int a = 1, b=2, c= 3, d=4, e; if(e = (a & b \| c^d)) printf("%d", e); return 0; }``` | Understand | CACS001.07 |
| 11. | ```Find the output of the following code? void main() { int a=1,b=2,c=3,d=4; if (d>c) if (c>b) printf("%d %d", d, c); else if (c > a) printf("%d %d", c, d); if (c>a) if (b<a) printf("%d %d", c, a); else if (b<c) printf("%d %d", b, c);``` | Understand | CACS001.07 |
| 12. | ```Find the output of the following code? void main() { int choice = 3; switch(choice) { default: printf("default"); case 1: printf("choice 1"); break; case 2: printf("choice 2"); break; } }``` | Understand | CACS001.07 |


| 13. | ```Find the output of the following code? void main() { char c = 125; do printf("%d", c); while(c++);``` | Understand | CACS001.07 |
| :---: | :---: | :---: | :---: |
| 14. | ```Find the output of the following code? void main() { for(;;) { printf("%d", 10); } }``` | Understand | CACS001.07 |
| 15. | ```Find the output of the following code? void main() { printf("hi!"); if !(0) printf("bye"); }``` | Understand | CACS001.07 |
| 16. | ```Find the output of the following code? void main() { int a =1; if(a) printf("test"); else ; printf("again"); }``` | Understand | CACS001.07 |
| 17. | ```Find the output of the following code? void main() { int i = 1; if(i++,++i, i--, --i) printf("%d\n", i); }``` | Understand | CACS001.07 |
| 18. | ```Find the output of the following code? void main() { float i; for(i = 0.1;i< 0.4; i += 0.1) printf("%.1f\n", i); }``` | Understand | CACS001.07 |
| 19. | ```Find the output of the following code? void main() { int i; for(i = 2;i += 2; i <= 9; i +=2)``` | Understand | CACS001.07 |

11 | $P$ age

|  | ```printf("%d\n", i); }``` |  |  |
| :---: | :---: | :---: | :---: |
| 20. | ```Find the output of the following code? void main() { int i = 3; for(i--; i < 7; i=7) printf("%d", i++);``` | Understand | CACS001.07 |
| 21. | ```Find errors if any from the following code? int main() { float }x=3.5\mathrm{ ; switch(x) { case 3.1: printf("A"); case 3.2: printf("B"); case 3.3: printf("C"); } return 0; }``` | Understand | CACS001.07 |
| 22. | ```Find the output of the following code? int main() { int i=3,j=4,k=5; for(++i; i==j; k++) { printf("hello %d", k); } return 0; }``` | Understand | CACS001.07 |
| 23. | ```Find the output of the following code? int main() { int i,j; for(i=1;i<3;i++) { for(j=1;j<3;j++) { if(i==j) break; } } printf("%5d%5d",i,j); return 0; }``` | Understand | CACS001.07 |
| 24. | State the rule that determines the order in which initial values are assigned to multi dimensional array elements? | Remember | CACS001.08 |
| 25. | State which of the following is the correct syntax for the initialization of one-dimensional array? <br> a. $\operatorname{num}[3]=\left\{\begin{array}{lll}0 & 0 & 0\end{array}\right\}$; <br> b. $\operatorname{num}[3]=\{0,0,0\}$; <br> c. $\operatorname{num}[3]=\{0 ; 0 ; 0\}$; <br> d. num[3]=0 | Remember | CACS001.08 |


| 26. | State which of the following is the correct syntax for initialization of two-dimensional array? <br> a. table $[2][3]=\{0,0,0,1,1,1\}$; <br> b. table[2][3]=\{ ```{0,0,0} {1,1,1} };``` c. table $[2][3]=\{0,1\},\{0,1\},\{0,1\}$; | Remember | CACS001.08 |
| :---: | :---: | :---: | :---: |
| 27. | State which of the following multi-dimensional array declaration is correct for realizing a $2 \times 3$ matrix? <br> a. int $\mathrm{m}[2][3]$ <br> b. int $\mathrm{m}[3][2]$ <br> c. int $\mathrm{m}[3], \mathrm{m}[2]$ | Remember | CACS001.08 |
| 28. | ```Find the output of the following code? void main() { int a[][3] = {{1, 2}, {3, 4, 5},{5}}; printf("%3d%3d%3d", sizeof(a), a[0][2], a[1][2]); }``` | Understand | CACS001.08 |
| 29. | ```Write the output of the following code? void main() { int }\operatorname{xxx[10]={5}; printf("%3d%3d", xxx[1], xxx[9]); }``` | Understand | CACS001.08 |
| 30. | ```Write the output of the following code? void main() { int a[3][2] = {10.20, 30, 40, 50, 60}; printf("%d", a[0][4]); }``` | Remember | CACS001.08 |
| 31. | Distinguish Lvalue and Rvalue of an array element? Explain the differences with example. | Remember | CACS001.08 |
| 32. | Is it possible to pass an entire array to a function as an argument? Justify your answer with a Suitable example? | Remember | CACS001.08 |
| 33. | ```Write the output of the following code? #include<string.h> void main() { char s1[] = "Anil kumar gupta"; char s2[] ="kumar"; printf(strstr(s1,s2)); }``` | Understand | CACS001.08 |
| 34. | ```Write the output of the following code? #include<string.h> void main() { char s1[] = "jaihind"; char s2[] ="jaipur"; int x; x =strncmp(s1,s2,3); printf("x = %d", x); }``` | Understand | CACS001.08 |


| 35. | ```Write the output of the following code? #include<string.h> void main() { char s1[] = "NEW DELHI"; char s2[] ="BANGALORE"; strncpy(s1,s2,4); printf("%s", s1); }``` | Understand | CACS001.08 |
| :---: | :---: | :---: | :---: |
| 36. | State the correct syntax for copying a string S1 into S2? | Remember | CACS001.08 |
| 37. | Identify which of the following is used to represent the end of a string? <br> a. Blank space <br> b. Null character <br> c. Newline character <br> d. Last element of the string | Remember | CACS001.08 |
| 38. | Examine the code and identify the line no containing error? <br> int a[10]; //line 1 <br> int $*$ p; //line 2 <br> $\mathrm{p}=\mathrm{a}$; //line 3 <br> $\mathrm{a}=\mathrm{p}$; $\quad$ //line 4 | Remember | CACS001.08 |
| 39. | Compare the following two strings using strcmp() function and display its return value? <br> char $\mathrm{x}[5]=$ " $\mathrm{ABCD} " ;$ <br> char y[5] = "abcd"; | Remember | CACS001.08 |
| 40. | Identify the string function which is available in <string.h> to find the sub-string in the main string? | Understand | CACS001.08 |
| 41. | State various string manipulation functions in C? Write syntax and give example to each of them. | Understand | CACS001.08 |
| PART - B (LONG ANSWER QUESTIONS) |  |  |  |
| 1. | Compare and Contrast while and do while loop? Write a C program to print the odd numbers from X to Y using do while loop? | Remember | CACS001.07 |
| 2. | An electric power distribution company charges domestic consumers as follows: <br> Write a C program that reads the customer number and power consumed and print amount to be paid by the customer (Use else-if ladder) | Understand | CACS001.07 |
| 3. | Write a C program to display the traffic control signal lights based on the following. <br> - If user entered character is R or r then print RED Light Please STOP. <br> - If user entered character is Y or y then print YELLOW Light Please Check and Go. <br> - If user entered character is G or $g$ then print GREEN Light Please GO. <br> - If user entered some other character then print THERE IS NO SIGNAL POINT. | Understand | CACS001.07 |


| 4. | Admission to a professional course is subject to the following conditions: <br> a. Marks in Mathematics $>=60$ <br> b. Marks in Physics >=50 <br> c. Marks in Chemistry $>=40$ <br> d. Total in all three subjects $>=200$ <br> e. Total in Mathematics and Physics $>=150$ <br> Given the marks in the three subjects, Write a C program to process the application to list the eligible candidates. | Understand | CACS001.07 |
| :---: | :---: | :---: | :---: |
| 5. | Write a C program to compute the real roots of a quadratic equation $a x^{2}+b x+c=0$ <br> The roots are given by the equations $x=\frac{-b \pm \sqrt{b^{2}-4 a c}}{2 a}$ <br> The program should request for the values of the constants $\mathrm{a}, \mathrm{b}$ and c and print the values of x 1 and x 2 . Use the following rules: <br> a. No solution, if both $a$ and $b$ are zero <br> b. There is only one root, if $\mathrm{a}=0$ <br> c. There are no real roots, if $b^{2}-4 a c$ is negative <br> d. Otherwise, there are two real roots <br> Write a C program to test all the above conditions. | Understand | CACS001.07 |
| 6. | Write a program that counts from one to ten, prints the values on a separate line for each, and includes a message of your choice when the count is 3 and a different message when the count is 7 . | Understand | CACS001.07 |
| 7. | Write a C program to calculate commission for the input value of sales amount. Commission is calculated as per the following rules: <br> a. Commission is nil for sales amount Rs 5000/. <br> b. Commission is $2 \%$ for sales when sales amount is greater than 5000 and less than equal to 10000 . <br> c. Commission is $5 \%$ for sales amount greater than 10000. | Understand | CACS001.07 |
| 8. | A character is entered through keyboard. Write a C program to determine whether the character entered is a capital letter, a small case letter, a digit or a special symbol using if-else and switch case. The following table shows the range of ASCII values for various characters. | Understand | CACS001.07 |
| 9. | If cost price and selling price of an item $S$ input through the keyboard, write a program to determine whether the seller has made profit or incurred loss. Write a C program to determine how much profit or loss incurred in percentage. | Understand | CACS001.07 |
| 10. | Write a C program to produce the following output? $\begin{array}{llll} 1 & & & \\ 3 & 5 & & \\ 7 & 9 & 11 & \\ 13 & 15 & 17 & 19 \end{array}$ | Understand | CACS001.07 |
| 11. | Write a C program for the following: <br> 1. To print the reverse of an integer number <br> 2. To check whether the given integer is palindrome or not. | Understand | CACS001.07 |


| 12. | Write a C program to print the numbers in triangular form. | Understand | CACS001.07 |
| :---: | :---: | :---: | :---: |
| 13. | Write a C program to read in two numbers, $x$ and $n$, and then compute the sum of this geometric progression $1+x+x^{2}+x^{3}+\ldots x^{n}$. For example: if n is 3 and x is 5 , then the program computes $1+5+25+125$. Print $x, n$, the sum. Perform error checking. For example the formula does not make sense for negative Exponents - if n is less than 0 . Have your program print an error message if $\mathrm{n}<0$, then go back and read in the nest pair of numbers of without computing the sum. Are any values of $x$ also illegal? If so, test for them too. | Understand | CACS001.08 |
| 14. | Write a C program to print Armstrong numbers between 1 to n where n value is entered by the user. <br> [Hint: Armstrong number is defined as the sum of cubes of individual digits of a number. e.g. $371=3^{3}+7^{3}+1^{3}$ ] | Understand | CACS001.07 |
| 15. | Write a C program to generate all prime numbers between 1 and n, where n value is supplied by the user. | Understand | CACS001.07 |
| 16. | Write a C program to print first n lines of the Pascal's Triangle. Pascal's triangle is a triangular array of the binomial coefficients. <br> 1 <br> 1 <br> 1 <br> 1 <br> 2 <br> 1 <br> 1 <br> 3 <br> 3 <br> 1 | Understand | CACS001.07 |
| 17. | Write a C program to print first n lines of Floyd's Triangle. $\begin{array}{lllll}1 & & & & \\ 2 & 3 & & & \\ 4 & 5 & 6 & & \\ 7 & 8 & 9 & 10 & \\ 11 & 12 & 13 & 14 & 15\end{array}$ | Understand | CACS001.07 |
| 18. | Write a C program to print the following series $1 / 1!+2 / 2!+3 / 3!+\ldots \ldots \ldots \ldots \ldots$ | Understand | CACS001.07 |
| 19. | Write a C program to compute and display the sum of all integers that are divisible by 6 but not divisible by 4 and lie between 0 and 100. The program should also count and display the number of such values. | Understand | CACS001.07 |
| 20. | Write a C program to produce the following form of Floyd's triangle | Understand | CACS001.07 |
| 21. | Write C programs for the following: <br> a. Find the largest and smallest number among a list of integers. <br> b. Read a list of elements into an array and print the reverse of the list. | Understand | CACS001.08 |
| 22. | Write C programs for the following: <br> a. Read two matrices and find the addition and multiplication of two matrices. <br> b. Find the transpose of a matrix. | Understand | CACS001.08 |


|  | e.g. Given matrix   <br> 1 2 3  <br> 4 5 6  <br> Transpose of the matrix:    <br> 1 4   <br> 2 5   <br> 3 6   |  |  |
| :---: | :---: | :---: | :---: |
| 23. | Write a C program to store numbers into an array and find the frequency of a particular number in array and print it. | Understand | CACS001.08 |
| 24. | Write a C program to read $n$ unsorted numbers to an array of size $n$ and pass the address of this array to a function to sort the numbers in ascending order using bubble sort technique. | Understand | CACS001.08 |
| 25. | Write a C program that: <br> 1. Implements string copy operation STRCOPY(str1,str2) that copies a string str1 to another string str2 without using library function. <br> 2. Reads a sentence and prints frequency of each of the vowels and total count of consonants. | Understand | CACS001.08 |
| 26. | Write a C program to check whether a given matrix is sparse matrix or not. The size of the matrix must be minimum $2 \times 2$. | Understand | CACS001.08 |
| 27. | Write a C program to read marks obtained by a class of 50 students in subject and count the number of students belonging to each of the following group of marks: 0-9, 10-19, 20-29, 30-39, 40-49, ..., 100 . | Understand | CACS001.08 |
| 28. | Write a C program accepts a string and returns true if the string is a palindrome and false if it is not, without using string built-in functions? | Understand | CACS001.08 |
| 29. | Write a C program to <br> a. Check whether the given string is palindrome or not with and without using string functions. <br> b. Insert a sub-string in to given main string from a given position. | Understand | CACS001.08 |
| 30. | Write a C program to <br> a. Remove blank spaces from a string. <br> b. Capitalize all the letters of a string. | Understand | CACS001.08 |
| 31. | Write a C program to accept two strings and compare them. Finally it prints whether both are equal, or first string is greater than the second or the first string is less than the second string | Understand | CACS001.08 |
| PART - C (PROBLEM SOLVING AND CRITICAL THINKING QUESTIONS) |  |  |  |
| 1. | ```void main() { int i = 5, sum = 0; for(i; i; i+5) sum = sum + i; printf("Sum = %d", sum); } Analyze the above code and predict the output from printf() statement.``` | Understand | CACS001.07 |
| 2. | ```void main() \{ int \(\mathrm{i}=5, \mathrm{j}=10, \mathrm{k}=1\); if( \(++\mathrm{i} \\|++\mathrm{j}\) ) \(\mathrm{k}=\mathrm{i}+\mathrm{j}\); else \(\mathrm{k}=\mathrm{i}-\mathrm{j}\); printf("\%3d\%3d\%3d", i, j, k);``` | Understand | CACS001.07 |


|  | $\}$ <br> Evaluate the final value of $\mathrm{i}, \mathrm{j}, \mathrm{k}$ from the above code? |  |  |
| :---: | :---: | :---: | :---: |
| 3. | ```for(i = 1;i< < ; i++) { for( j=1; j < 3; j++ { for(k = 1; k < 3; k++) { if(j == k) break; else { printf("%d%d%d", i,j, k); continue; } } } }``` Predict the output of the above code. | Understand | CACS001.07 |
| 4. | ```switch (N % 6) { case 3: printf("Wednesday"); default: printf("Sunday"); case 5:printf("Friday"); } In the above code if N=27, then predict the output of the code?``` | Understand | CACS001.07 |
| 5. | ```Consider the C function given below. Assume that the array listA contains n>0 elements, sorted in ascending order. int ProcessArray(int *listA, int x, int n) { int i, j, k; i = 0; j = n-1; do { k = (i+j)/2; if (x<= listA[k]) j = k-1; if (listA[k] <= x) i = k+1; }while (i <= j); if (listA[k] == x) return(k); else return -1; } Explain the purpose of function ProcessArray?``` | Understand | CACS001.08 |
| 6. | ```void g(int x[10], int p) { x[p] = p; x[p-p] = p; } void main()``` | Understand | CACS001.08 |


|  | ```int arr[3] = {10, 20, 30}; g(arr, 2); printf("%d%d%d", arr[0], arr[1], arr[2]); } Predict the output of the above code.``` |  |  |
| :---: | :---: | :---: | :---: |
| 7. | ```char a[5] = "IARE"; int \(\mathrm{i}=0\); while(a[i]) printf("\%s\n", (a + i++)); \\ Find the output of the above code.``` | Understand | CACS001.08 |
| 8. | for(putchar('C');putchar('A');putchar('R')) putchar(' $\mathrm{T}^{\prime}$ ); <br> Predict the output of the above code. | Understand | CACS001.08 |
| 9. | ```main() { static int i=3; print(("%d",i--); if(i) main(); }``` | Understand | CACS001.08 |
| UNIT - III |  |  |  |
| FUNCTIONS AND POINTERS |  |  |  |
| PART - A (SHORT ANSWER QUESTIONS) |  |  |  |
| 1. | State the advantage of user defined functions? | Remember | CACS001.09 |
| 2. | State various types of functions used in C? | Remember | CACS001.09 |
| 3. | State the difference between actual and formal parameters? | Remember | CACS001.09 |
| 4. | Write the need for a function prototype with an example? | Remember | CACS001.09 |
| 5. | State the various types of functions depending upon categories of arguments and return statements with example? | Remember | CACS001.09 |
| 6. | Define a recursive function and explain with an example? | Remember | CACS001.10 |
| 7. | Discuss the advantages and disadvantages of recursion? | Remember | CACS001.10 |
| 8. | ```Find the output of the following code? void main () { static int v = 5; printf ("%d\t", v--); if(v) main(); }``` | Understand | CACS001.10 |
| 9. | Write the default return type for a function with an example? | Remember | CACS001.09 |
| 10. | Distinguish between the following: <br> a. Automatic and static variables <br> b. Scope and visibility of variables | Understand | CACS001.09 |
| 11. | Identify the invalid prototype declarations if any with valid reasons: <br> a. int (f1) void; <br> b. void f2 (void, void); <br> c. void f3 (int a, int \&b); | Understand | CACS001.09 |
| 12. | Find errors if any, in the following function definitions: int abc (int a, int b) \{ <br> double $\mathrm{c}=\mathrm{a}+\mathrm{b}$; <br> return (c); | Understand | CACS001.09 |


|  | \} |  |  |
| :---: | :---: | :---: | :---: |
| 13. | Find errors if any, in the following function calls: <br> a. $\quad x y z($ int $x$, int $y)$; <br> b. $\quad x y z()+x y z() ;$ <br> c. xyz (void); | Understand | CACS001.09 |
| 14. | ```Find the output of the following code? int prod (int m, int n); void main () { int x = 10, y = 20, p, q; p = prod (x, y); q = prod(p, prod (x, y)); printf(`%55d%5d", p, q); } int prod ( int a, int b) { return (a * b); }``` | Understand | CACS001.09 |
| 15. | ```Find the output of the following code? int test (int num) { int m,n=0; while(num) { m = num%10; if(m%2) n=n+1; num = num / 10; } return(n); } void main () { int r; r = test(135); printf("Result = %d", r); }``` | Understand | CACS001.09 |
| 16. | State the reasons that is likely to happen when the following situations are encountered in a program: <br> a. Actual parameters are less than the formal arguments in a function. <br> b. The order of actual parameters in the function call is different from the order of formal parameters in a function where all the parameters are of the same type. | Remember | CACS001.09 |
| 17. | State the need for dynamic memory allocation and how does it help in building complex programs? | Remember | CACS001.12 |
| 18. | Write the principal difference between the functions malloc() and calloc()? | Remember | CACS001.12 |
| 19. | List out the dynamic memory allocation functions and write its general syntax? | Remember | CACS001.12 |
| 20. | Write the usage of realloc () and free () function with example? | Remember | CACS001.12 |
| 21. | Define scope of a variable? | Remember | CACS001.12 |


| 22. | Identify the storage class which allows the data to be stored in CPU? | Remember | CACS001.12 |
| :---: | :---: | :---: | :---: |
| 23. | ```Find errors if any: void main () { extern int x = 10; printf ("%d", x); }``` | Understand | CACS001.04 |
| 24. | Find the output of the following code? extern int x ; int $\mathrm{x}=25$; void main () \{ <br> extern int x ; <br> printf ("\%d", x); <br> \} | Understand | CACS001.04 |
| 25. | ```Find the output of the following code? void main() { static int i=5; if(--i) { main(); printf("%d\t",i); } }``` | Understand | CACS001.04 |
| 26. | ```Find the output of the following code? f(int i, int j) { i = i +j; printf("%5d%5d", i, j); } void main() { f(1,2); f(2,3); }``` | Understand | CACS001.09 |
| 27. | In C, if you pass an array as an argument to a function, predict what actually gets passed? | Remember | CACS001.09 |
| 28. | ```Find the output of the following code? void fun() { static int s; s = s+ 2; printf("s = %d", s); } void main() { fun(); fun(); }``` | Understand | CACS001.09 |

21 | $P$ a ge

| 29. | ```Find the output of the following code? int add(int a, int b) { int c = a+b; } void main() { int a=10,b=20; printf("%2d %2d %2d",a, b, add(a,b)); }``` | Understand | CACS001.09 |
| :---: | :---: | :---: | :---: |
| 30. | ```Find the output of the following code? int funct(char ch) { ch=ch+1; return ch; } void main() { int a=127; printf("%d %d", a, funct(a)); }``` | Understand | CACS001.09 |
| 31. | ```Write the output of the following code? int val; static int funct() { return val*val; } void main() { val=5; funct(); val++; printf("%d",funct()); }``` | Understand | CACS001.09 |
| 32. | ```Write the output of the following code? void main() { void funct1(void); void funct2(void); clrscr(); funct1(); } void funct1(void) { printf("Ocean of "); funct2(); } void funct2(void) { printf("Knowledge");}``` | Understand | CACS001.09 |
| 33. | Write the output of the following code? void print(int *); void print(int *); void main() | Understand | CACS001.12 |


|  | ```{ int x=100; print(&x); } void print(int *a) { printf("%d",*a); }``` |  |  |
| :---: | :---: | :---: | :---: |
| 34. | ```Write the output of the following code? int increment(int i) { static int count =0; count = count + 1; return(count); } void main() { int i,j; for (i=0;i<=4;i++) j = increment(i); printf("%5d",j); }``` | Understand | CACS001.09 |
| 35. | Explain the advantages of Dynamic allocation of Memory using the concept of Pointers in C. | Remember | CACS001.12 |
| 36. | State how a pointer variable can be declared and accessed with an example? | Remember | CACS001.12 |
| 37. | Write about chain of pointers and explain with example? | Remember | CACS001.12 |
| 38. | Discuss the disadvantages of pointers with suitable illustrations? | Remember | CACS001.12 |
| 39. | State the arithmetic operations which are allowed in pointers? Explain each of them with example, | Remember | CACS001.12 |
| 40. | What is Dangling state? Explain the purpose of NULL pointer in avoiding dangling state? | Remember | CACS001.12 |
| 41. | ```Find the output of the following? void main() { int n[3][2] = {3, 6, 9, 12, 15,18}; printf("%2d%2d", *(n+1)[1], **(n+2)); }``` | Understand | CACS001.12 |
| 42. | Find the value of $* y, *(y+1)$ for the following program fragment: char x [ ] = "Life is beautiful"; char $* y=\& x[3] ;$ | Understand | CACS001.12 |
| 43. | Given int $\mathrm{x}=10, \mathrm{y}=10$; $\text { int } * \mathrm{p} 1=\& \mathrm{x}, * \mathrm{p} 2=\& \mathrm{y}$ <br> Find the value of each of the following expressions: <br> a. (*p1)++ <br> b. - (*p2) | Understand | CACS001.12 |
| 44. | Identify the correct expression for declaring a pointer to a function? <br> a. int (*p) (void); <br> b. int *p (void); | Understand | CACS001.12 |
| 45. | Find the output of the following segment? int m[2]; $*(m+1)=100 ;$ | Understand | CACS001.12 |


|  | $\begin{aligned} & * \mathrm{~m}=*(\mathrm{~m}+1) ; \\ & \operatorname{printf}(" \% \mathrm{~d} ", \mathrm{~m}[0]) ; \end{aligned}$ |  |  |
| :---: | :---: | :---: | :---: |
| 46. | Use void pointer to print the value of $x$ and ch? $\begin{aligned} & \text { int } * \mathrm{ip}, \mathrm{x}=5 \text {; } \\ & \text { char *pp, ch }=\text { 'a'; } \\ & \text { void *vp; } \end{aligned}$ | Understand | CACS001.12 |
| 47. | Write the procedure for swapping two strings using pointers? | Remember | CACS001.12 |
| 48. | Write the significance of void pointer? | Remember | CACS001.12 |
| 49. | State the role of preprocessor? | Remember | CACS001.09 |
| 50. | List out the categories of preprocessor directives? | Remember | CACS001.09 |
| 51. | Write the different forms of macro substitution with example? | Remember | CACS001.09 |
| 52. | State different forms of file inclusion with example? | Remember | CACS001.09 |
| 53. | List out miscellaneous preprocessor directives with example? | Remember | CACS001.09 |
| 54. | Write the advantages of macro definitions in a program? | Remember | CACS001.09 |
| 55. | The value of a macro name cannot be changed during running of a program. Write your comments? | Understand | CACS001.09 |
| 56. | Write the need for conditional compilation and how does it help a programmer? | Remember | CACS001.09 |
| 57. | Distinguish between \#ifdef and \#if directives? | Remember | CACS001.09 |
| 58. | Define a macro and state how it is different from a C variable name? | Remember | CACS001.09 |
| 59. | List out the precautions one should take when using macros with argument? | Remember | CACS001.09 |
| 60. | Enumerate the differences between functions and parameterized macros? | Understand | CACS001.09 |
| PART - B (LONG ANSWER QUESTIONS) |  |  |  |
| 1. | Write C programs that uses both recursive and non-recursive functions: <br> a. Find the sum of n natural numbers <br> b. Find the factorial of a given number | Understand | CACS001.10 |
| 2. | Write a C program that uses functions to do the following: <br> a. Convert decimal number to binary number <br> b. Convert binary number to decimal number | Understand | CACS001.09 |
| 3. | Write C programs that uses both recursive and non-recursive functions: <br> a. Find the $\mathrm{N}^{\text {th }}$ Fibonacci number <br> b. Find the reverse of a number | Understand | CACS001.10 |
| 4. | Write a C program that uses functions to do the following: <br> a. Convert a Roman letter into its decimal equivalent. <br> b. Find 2's complement of a binary number. | Understand | CACS001.09 |
| 5. | Write a user defined function which takes an array of sorted integers and returns the median value? <br> [Hint: For odd set of integers there will be a single median and for even set of integers, there will be two middle values and median is the average of the two middle values] | Understand | CACS001.09 |
| 6. | Write the program expr, which evaluates a reverse Polish expression | Understand | CACS001.10 |


|  | from the command line, where each operator or operand is a separate argument. For example, expr $234+$ * <br> Evaluates: 2 * (3+4). |  |  |
| :---: | :---: | :---: | :---: |
| 7. | Define a character array and use "strcpy" to copy a string into it. Print the string out by using a loop with a pointer to print out one character at a time. Initialize the pointer to the first element and use the double plus sign to increment the pointer. Use a separate integer variable to count the characters to print. | Understand | $\begin{aligned} & \text { CACS001.08, } \\ & \text { CACS001.12 } \end{aligned}$ |
| 8. | Write a C function isprime(num) that accepts an integer argument and returns 1 if the argument is prime, a 0 otherwise. Write a C program that invokes this function to generate prime numbers between the given ranges. | Understand | CACS001.09 |
| 9. | Write a C program to find the seat position in a second class sleeper coach <br> for the given seat number? [Hint: The sleeper coach has 72 seats and in each cabin there are 8 seats. Seat position: lower berth, upper berth, middle berth, side lower and side upper] | Understand | CACS001.09 |
| 10. | Write a C program to print the tomorrow's date for the given today's date. <br> [Hint: Suppose today's date is $31^{\text {st }}$ March 2016, then the next day will be $1^{\text {st }}$ April 2016] | Understand | CACS001.09 |
| 11. | Distinguish between the following: <br> a. Actual and formal arguments <br> b. Scope and visibility of variables | Remember | CACS001.04 |
| 12. | Write a C program using function that reads an array of integers and reverses the elements of an array using pointers? | Understand | $\begin{aligned} & \text { CACS001.08, } \\ & \text { CACS001.09 } \end{aligned}$ |
| 13. | Write a C program to read lines of text from the keyboard, count and display the occurrence of a particular word in that text? | Understand | $\begin{aligned} & \text { CACS001.08, } \\ & \text { CACS001.09 } \end{aligned}$ |
| 14. | List out the advantages of using pointers and explain generic (void) pointers with a suitable example? | Remember | CACS001.12 |
| 15. | Write a C program that accepts a set of 5 names using array of pointers concept and displays them? | Understand | CACS001.12 |
| 16. | Given the following declarations. $\begin{aligned} & \text { int } x=10, y=10 \\ & \text { int } * P 1=\& x, * P 2=\& y \end{aligned}$ <br> What is the value of each of following expressions and explain why <br> (i) $(* \mathrm{P} 1)++$ <br> (ii) - - ${ }^{* P} 2$ ) <br> (iii) *P $+\left({ }^{*}\right.$ P2 $)--$ <br> (iv) ++ (*P2) - * P1 | Understand | CACS001.12 |
| 17. | Write a C program to pass a multi-dimensional array to a function containing marks of students and display it on the screen? | Understand | $\begin{aligned} & \text { CACS001.08 } \\ & \text { CACS001.09 } \end{aligned}$ |
| 18. | Write a C program to read a list of N integers and sort it using pointers. <br> [hint: use any sorting technique] | Understand | CACS001.12 |
| 19. | Write a C program to read a string and find the number of vowels, Consonants, digits and white spaces in that string? | Understand | $\begin{aligned} & \hline \text { CACS001.08 } \\ & \text { CACS001.09 } \\ & \hline \end{aligned}$ |
| 20. | Write a C program to <br> a. Copy the elements of one array to another array using pointers. <br> b. Read two strings and compare these two strings character by character. Display the similar characters found in both the strings | Understand | $\begin{aligned} & \text { CACS001.08 } \\ & \text { CACS001.09 } \end{aligned}$ |


|  | and count the number of dissimilar characters. |  |  |
| :---: | :---: | :---: | :---: |
| 21. | Write a C program to <br> a. Add two numbers using pointers. <br> b. Swap two numbers using pointers. | Understand | $\begin{aligned} & \text { CACS001.09 } \\ & \text { CACS001.12 } \end{aligned}$ |
| 22. | Write a C program to <br> a. Read the name of a person as input and prints the name in an abbreviated fashion, e.g. Ram Kumar as R K <br> b. Read a line of text and count all occurrence of a particular word. | Understand | $\begin{aligned} & \text { CACS001.08 } \\ & \text { CACS001.09 } \end{aligned}$ |
| 23. | Explain the following: <br> a. Process of pointer initialization with an example? <br> b. Distinguish between $(* \mathrm{~m})[5]$ and $* \mathrm{~m}[5]$ ? | Understand | CACS001.12 |
| 24. | Write a function day_name that receives a number n and returns a pointer to a character string containing the name of the corresponding day. The day names should be kept in a static table of character strings local to the function? | Understand | $\begin{aligned} & \text { CACS001.08 } \\ & \text { CACS001.09 } \end{aligned}$ |
| 25. | Given the following declarations: <br> int $x=10, y=10$; <br> int $* \mathrm{p} 1=\& \mathrm{x}, * \mathrm{p} 2=\& \mathrm{y}$; <br> Find the values of the following expressions: <br> a. (*p1) ++ <br> b. $\quad-(* \mathrm{p} 2)$ <br> c. $\quad * \mathrm{p} 1+\left({ }^{*} \mathrm{p} 2\right)--$ <br> d. $\quad++\left({ }^{*}\right.$ p2) $-* p 1$ | Understand | CACS001.12 |
| PART - C (PROBLEM SOLVING AND CRITICAL THINKING QUESTIONS) |  |  |  |
| 1. | ```Explain the output of the following program? void f(int x, int y, int z) { printf("%d%d%d", x, y, z); } void main() { int x = 5, y=6, z= 7; f(x = y, y = z+2, z = x+3); }``` | Understand | CACS001.09 |
| 2. | ```Consider the following C program main() { int x, y, m, n; scanf ("%d %d", &x, &y); /* x > 0 and y > 0 */``` | Understand | CACS001.12 |
| 3. | Analyze the following program and find the output of the program? ```#include<stdio.h> float square ( float x ); int main() { float m, n ; printf ( "\nEnter some number for finding square \n"); scanf( "%f", &m ); n=square (m); printf ( "\nSquare of the given number %f is %f",m,n ); } float square ( float x ) {``` | Understand | CACS001.12 |


|  | float p ; $\mathrm{p}=\mathrm{x}$ * x ; return ( p ); \} |  |  |
| :---: | :---: | :---: | :---: |
| 4. | Analyze the following program and find the output of the program? ```#include<stdio.h> void swap(int a, int b); int main() { int m = 22, n = 44; printf(" values before swap m = %d \nand n=%d", m, n); swap(m, n); } void swap(int a, int b) { int tmp; tmp = a; a = b; b = tmp; printf(" \nvalues after swap m = %d\n and n = %d", a, b); }``` | Understand | CACS001.12 |
| 5. | ```#include<stdio.h> void printTable(int); int main() { int number; printf("Enter an integer number: "); scanf("%d",&number); printf("Table of %d is:\n",number); printTable(number); return 0; } void printTable(int num) { int i; for(i=1; i<=10; i++) printf("%5d\n",(num*i)); }``` | Understand | CACS001.12 |
| 6. | ```Analyze the following program and find the output of the program? int fun(int a, int b) { printf("\n a = %d", a); printf("\n b = %d", b); } void main() { int(*fptr)(int,int);``` | Understand | CACS001.12 |


|  | $\begin{aligned} & \hline \text { fptr }=\text { func; } \\ & \text { func }(2,3) ; \\ & \text { fptr }(2,3) ;\} \end{aligned}$ |  |  |
| :---: | :---: | :---: | :---: |
| 7. | Analyze the following program and find the output of the program? <br> char s[100]; <br> char *fun(char s[]) <br> \{ <br> static int $\mathrm{i}=0$; <br> if(*s) <br> \{ <br> fun(s + 1); <br> $\mathrm{s}[\mathrm{i}]=* \mathrm{~s}$; <br> i++; <br> \} <br> return s; <br> \} <br> void main() <br> \{ <br> char s[] = "sample code"; <br> printf("\%s", fun(s)); <br> \} | Understand | CACS001.12 |
| 8. | ```Analyze the following program and find the output of the program? void main() { char s1[7] = "1234", *p; p = s1 + 2; *p = '\0'; printf("%s", s1); }``` | Understand | CACS001.12 |
| 9. | ```Consider the following three C functions :, [PI] int * g (void) { int x = 10; return (&x); } [P2] int * g (void) { int * px; *px = 10; return px; } [P3] int *g (void) { int *px; px = (int *) malloc (sizeof(int)); *px = 10; return px; }``` <br> Identify which of the above three functions are likely to cause problems with pointers? <br> a. Only P3 <br> b. Only P1 and P3 <br> c. Only P1 and P2 <br> d. $\quad \mathrm{P} 1, \mathrm{P} 2$ and P3 | Understand | CACS001.12 |


|  |  |  |  |
| :---: | :---: | :---: | :---: |
| 10. | ```Find the output of the following C program? int f(int x, int *py, int **ppz) { int y, z; **ppz += 1; z = **ppz; *py += 2; y = *py; x += 3; return x + y + z; } void main() { int c, *b, **a; c = 4; b = &c; a=&b; printf( "%d", f(c,b,a)); getchar(); }``` | Understand | CACS001.12 |
| 11. | ```Consider the C program shown below. Find the output of this program code?None``` | Understand | CACS001.12 |
| 12. | ```Analyze the following program and identify the error in the program? void main() { char ch = 'c'; char c = 'a'; char *const ptr = &ch; ptr = &c; }``` | Understand | CACS001.07 |



|  | a. student[i].num <br> b. student.num[i] <br> c. student[i]->num |  |  |
| :---: | :---: | :---: | :---: |
| 9. | ```Find the output of the following? struct { int i; float f; }var; void main() { var.i=5; var.f=9.76723; printf("%d %.2f",var.i,var.f); }``` | Understand | CACS001.13 |
| 10. | ```Write the output of the following? struct values { int i; float f; }; void main() { struct values var={555,67.05501}; printf("%2d %.2f",var.i,var.f); }``` | Understand | CACS001.13 |
| 11. | ```Write the output of the following? union A { char ch; int i; float f; }temp; void main() { temp.ch='A'; temp.i=777; temp.f=12345.12345; printf("%d", temp.i); }``` | Understand | CACS001.13 |
| 12. | ```Write the output of the following? void main() { struct employee { unsigned id: 8; unsigned sex:1; unsigned age:7; }; struct employee emp1={203,1,23}; printf("%d\t%d\t%d",emp1.id,emp1.sex,emp1.age); }``` | Understand | CACS001.13 |
| 13. | Write an example for enumerated data type? | Remember | CACS001.13 |

31 | Page

| 14. | State the default starting value of enumerated set? | Remember | CACS001.13 |
| :---: | :--- | :--- | :--- |
| 15. | Write the usage of typedef with example? <br> 16.Write the value of tulip from the following enumerated flowers? <br> enum flowers \{rose, lily = 5, lotus, tulip, sunflower); | Remember | CACS001.13 |
| 17. | State the operator which connects the structure name to its member <br> name $?$ | Remember | CACS001.13 |
| 18. | Size of a union is determined by size of the. <br> a. First member in the union <br> b. Last member in the union <br> c. Biggest member in the union <br> d. Sum of the sizes of all members | CACS001.13 |  |
| 19. | Find the size of the following union declaration? <br> union Temp <br> \{ $\quad$double a; <br> int b blo]; <br> char c; <br> \}u; <br> (Assuming size of double = 8, size of int = 4, size of char = 1) | Understand | CACS001.13 |
| 20. | Bit fields can only be declared as part of a structure <br> a. false <br> b. true <br> c. can't say <br> d. none | Understand | CACS001.13 |

PART - B (LONG ANSWER QUESTIONS)

| 1. | Write a C program to read your full name, Date of birth and display <br> the same using the concept of nested structure. | Understand | CACS001.13 |
| :--- | :--- | :--- | :--- |
| 2. | Write a C program to maintain a book structure containing name, <br> author and pages as structure members. Pass the address of structure <br> variable to a user defined function and display the contents. | Understand | CACS001.13 |
| 3. | A marketing company is having 50 employees and it maintains <br> employee records in terms of their empid, empname, desg, <br> salary, quantity, sales amount. The company gives 10\% hike in <br> salary to the employees if their sales amount is more than 50000/-. <br> Write a C program that displays the employee records who got hike <br> in salary. | Understand | CACS001.13 |
| 4. | IARE College is maintaining student attendance records by storing <br> rollno, stdname, attendance percentage in 5 different subjects. Write <br> a C program to find the average attendance percentage and print the <br> following <br> a. If attendance percentage >=75 then print student is eligible for <br> writing final exam. | Understand | CACS001.13 |
| b. If attendance percentage >= 65 and <75 then print student is in |  |  |  |
| condonation list. |  |  |  |
| c. Otherwise not eligible for writing exams. |  |  |  |$\quad$| Consider the declaration of the structure |
| :--- |
| typedef struct |
| \{char x; <br> char *y; <br> int z[20]; |


|  | \} status; <br> Discuss whether the following are valid, if invalid, give reason. <br> a. struct status s 1 ; <br> b. struct status $\mathrm{s} 2[25]$; <br> c. status s 3 ; <br> d. status $s 4$ [20]; |  |  |
| :---: | :---: | :---: | :---: |
| 6. | Compare and Explain the following with suitable examples: <br> a. Nested Structures <br> b. Array of structures | Understand | CACS001.13 |
| 7. | Explain the following with suitable example: <br> a. self referential structures <br> b. enumerated types | Remember | CACS001.13 |
| 8. | Write a C program to pass a copy of the entire structure named 'stores' containing members product-name, price and quantity to a function? | Understand | CACS001.13 |
| 9. | Compare Unions and Structures . Explain the differences with examples. | Remember | CACS001.13 |
| 10. | What are different ways of assigning values to structure members? Explain each method with examples. | Remember | CACS001.13 |
| 11. | Explain three different approaches that can be used to pass structures as function arguments. Illustrate each of them with suitable Example.? | Remember | CACS001.13 |
| 12. | Define a structure called complex consisting of two floating point numbers x and y and declare a variable p of type complex. Assign initial values 0.0 and 1.1 to the members. | Understand | CACS001.13 |
| 13. | Define a structure data type called time_struct containing 3 members integer hour, integer minute and integer second. Develop a program that would assign values to the individual members and display the time in the following format: $16: 40: 51$ | Understand | CACS001.13 |
| 14. | Define a structure named census with the following 3 members: <br> a. A character array city[ ] to store names. <br> b. A long integer to store population of the city. <br> c. A float member to store the literacy level. <br> Write a program to do the following: <br> a. To read details for 5 cities randomly using an array variable. <br> b. To sort the list alphabetically. <br> c. To sort the list based on literacy level. <br> d. To sort the list based on population. <br> e. To display sorted lists. | Understand | CACS001.13 |
| 15. | Define a structure that can describe a hotel. It should have members that include the name, address, grade, average room charge, and number of rooms. <br> Write functions to perform the following operations: <br> a. To print out hotels of a given grade in order of charges. <br> b. To print out hotels with room charges less than a given value. | Understand | CACS001.13 |
| 16. | Define a structure called cricket that will describe the following information: <br> Player name <br> Team name <br> Batting average <br> Using cricket, declare an array player with 50 elements and write a program to read the information about all the 50 players and print a team-wise list containing names of players with their batting | Understand | CACS001.13 |


|  | average. |  |  |
| :---: | :---: | :---: | :---: |
| 17. | Define a 'slack byte'? Explain how it affects the implementation of structures through sample code. | Remember | CACS001.13 |
| 18. | Explain the meaning and purpose of the following: <br> a. struct keyword <br> b. typedef keyword <br> c. sizeof operator | Understand | CACS001.13 |
| 19. | Compare and contrast structures and unions. Write a C program to maintain a record of ' $n$ ' student details using an array of structures with four fields (roll no, name, marks and grade). Assume appropriate data type for each field. Print the marks of the student name as input. | Understand | CACS001.13 |
| 20. | IARE maintains salary details of every employee by storing their name, department, basic pay, da, hra and cca. Store this information in a nested structure and display the salary of an employee. | Understand | CACS001.13 |
| 21. | ```Given the following structure and variable definitions, struct customer { char lastName[ 15 ]; char firstName[ 15 ]; int customerNumber; struct { char phoneNumber[ 11 ]; char address[50 ]; char city[ 15 ]; char state[ 3 ]; char zipCode[ 6]; } personal; } customerRecord, *customerPtr; customerPtr = &customerRecord; Write an expression that can be used to access the structure member in each of the following parts: \\ a) Member lastName of the structure pointed to by customerPtr. \\ b) Member phoneNumber of member personal of structure customerRecord. \\ c) Member phoneNumber of member personal of the structure pointed to by customerPtr. \\ d) Member zipCode of member personal of the structure pointed to by customerPtr.``` | Understand | CACS001.13 |
| 22. | A bookshop uses a personal computer to maintain the inventory of books that are being sold at the shop. The list includes details such as author, title, isbn number, price, author, stock position. Whenever a customer wants a book, the shopkeeper inputs the title or isbn number and the system replies whether the book is available or not. If it is not, an appropriate message is displayed. If book is in the list, then the system displays the book details and asks for number of copies. If the requested copies are available, the total cost of the books is displayed, otherwise the message "Requested copies are not in stock" is displayed. Implement using structures. | Understand | CACS001.13 |
| 23. | Declare a calendar as an array of 366 elements. Each element of the array is a structure having three fields. The first field is the name of the month (a dynamically allocated string), the second field is the day of the month (an integer). The third field is the description of the | Understand | CACS001.13 |


|  | activities for a particular day ( a dynamically allocated string). |  |  |
| :---: | :---: | :---: | :---: |
| 24. | Define a structure called cricket that will describe the following information: Player name, team name, batting average. Using cricket, declare an array player with 10 elements and write a program to read the information about all the 50 players and print a team wise list containing names of players with their batting average. | Understand | CACS001.13 |
| PART - C (PROBLEM SOLVING AND CRITICAL THINKING QUESTIONS) |  |  |  |
| 1. | ```Analyze the following program and find out the error in the program? #include<stdio.h> int main() { struct a { float category:5; char scheme:4; }; printf("size=%d", sizeof(struct a)); return 0; }``` | Understand | CACS001.13 |
| 2. | ```Predict the output of the program? #include<stdio.h> int main() { struct value { int bit1:1; int bit3:4; int bit4:4; }bit={1, 2, 13}; printf("%d, %d, %d\n", bit.bit1, bit.bit3, bit.bit4); return 0; }``` | Understand | CACS001.13 |
| 3. | Verify the following statements which correctly assigns 12 to month using <br> pointer variable pdt? <br> \#include<stdio.h> <br> struct date <br> \{ <br> int day; <br> int month; <br> int year; <br> \}; <br> int main() <br> \{ <br> struct date d; <br> struct date *pdt; <br> $\mathrm{pdt}=\& \mathrm{~d}$; <br> return 0; <br> \} | Understand | CACS001.13 |


| 4. | ```Predict the output of the program? #include<stdio.h> int main() { enum days {MON=-1,TUE, WED=6, THU, FRI, SAT }; printf("%d, %d, %d, %d, %d, %d\n", MON, TUE, WED, THU, FRI, SAT); return 0; }``` | Understand | CACS001.13 |
| :---: | :---: | :---: | :---: |
| 5. | ```Analyze the program and identify the error in the program? #include<stdio.h> int main() { struct emp { char name[25]; int age; float bs; }; struct emp e; e.name = "suresh"; e.age =25; printf("%s %d\n", e.name, e.age); return 0; }``` | Understand | CACS001.13 |
| 6. | Analyze the code and identify the statements which are correct in the following program? <br> \#include<stdio.h> <br> int main() <br> \{ <br> union a <br> \{ <br> int i ; <br> char ch[2]; <br> \}; <br> union a u1 $=\{512\}$; <br> union a u2 $=\{0,2\}$; <br> return 0; <br> \} <br> a. u2 CANNOT be initialized as shown. <br> b. u1 can be initialized as shown. <br> c. To iniatialize char ch[] of u2 '.' Operator should be used. <br> d. The code causes an error 'Declaration syntax error' | Understand | CACS001.13 |
| 7. | ```struct student { char *name; }; void main() { struct student s, m; s.name = "st"; m=s; printf("%s%s", s.name, m.name);``` | Understand | CACS001.13 |


|  | \} <br> Analyze the above code and predict the output from printf() statement |  |  |
| :---: | :---: | :---: | :---: |
| 8. | ```Struct { int foo, bar; } baz; int *example() { return &baz.foo; } Analyze the above code and predict the value of return statement.``` | Understand | CACS001.13 |
| UNIT - V |  |  |  |
| FILES |  |  |  |
| PART - A (SHORT ANSWER QUESTIONS) |  |  |  |
| 1. | Write the basic operations of a file? | Understand | CACS001.13 |
| 2. | Write the various text file opening modes? | Remember | CACS001.15 |
| 3. | State the various types of status enquiry library functions in C ? | Remember | CACS001.15 |
| 4. | Write the syntax and usage of ftell()? | Remember | CACS001.15 |
| 5. | Write the purpose of fseek() with example? | Remember | CACS001.15 |
| 6. | Write the syntax and usage of rewind()? | Remember | CACS001.15 |
| 7. | ```Find the output of the following int main() { FILE *fp = stdin; int n; fprintf(fp, "%d", 45); }``` | Understand | CACS001.14 |
| 8. | If there is any error while opening a file, fopen() will return? <br> a. Nothing <br> b. EOF <br> c. NULL <br> d. Depends on compiler | Understand | CACS001.15 |
| 9. | Find the meaning of ' $a$ ' in the following operation? $\mathrm{fp}=$ fopen("sample.txt", "a"); | Understand | CACS001.15 |
| 10. | Identify which is correct about a FILE <br> a. A structure tag declared in stdio.h <br> b. One of the basic data types in c <br> c. Pointer to the structure defined in stdio.h <br> d. It is a type name defined in stdio.h | Remember | CACS001.15 |
| 11. | Predict the output of this code? \#include <stdio.h> int main() | Understand | CACS001.15 |


|  | ```{ FILE *fp = stdout; stderr = fp; fprintf(stderr, "%s", "hello"); }``` |  |  |
| :---: | :---: | :---: | :---: |
| 12. | ```Find the output of this code? #include <stdio.h> #include <stdlib.h> int main() { FILE *fp = stdout; int n; fprintf(fp, "%d", 45); }``` | Understand | CACS001.14 |
| 13. | Find which is true about stdout, stdin and stderr? <br> a. File pointers <br> b. File descriptors <br> c. Streams <br> d. Structure | Remember | CACS001.14 |
| 14. | ```Predict the output of this code? #include <stdio.h> #include <string.h> int main() { char line[3]; fgets(line, 3, stdin); printf("%d\n", strlen(line)); return 0; }``` | Understand | CACS001.15 |
| 15. | ```Find the content of 'file.c' after executing the following program? #include<stdio.h> int main() { FILE *fp1, *fp2; fp1=fopen("file.c", "w"); fp2=fopen("file.c", "w"); fputc('A', fp1); fputc('B', fp2); fclose(fp1); fclose(fp2); return 0; }``` | Understand | CACS001.15 |
| 16. | ```If the file 'source.txt' contains a line "Be my friend", predict the output of below program? #include<stdio.h> int main() { FILE *fs, *ft; char c[10]; fs = fopen("source.txt", "r");``` | Understand | CACS001.15 |


|  | ```c[0] = getc(fs); fseek(fs, 0, SEEK_END); fseek(fs, -3L, SEEK_CUR); fgets(c, 5, fs); puts(c); return 0;``` \} |  |  |
| :---: | :---: | :---: | :---: |
| 17. | ```Identify the error in the program? #include<stdio.h> #include<stdlib.h> int main() { unsigned char; FILE *fp; fp=fopen("trial", "r"); if(!fp) { printf("Unable to open file"); exit(1); } fclose(fp); return 0; }``` | Understand | CACS001.15 |
| 18. | Identify which is true about fseek() ? fseek() should be preferred over rewind() mainly because <br> a. rewind() doesn't work for empty files <br> b. rewind() may fail for large files <br> c. In rewind, there is no way to check if the operations completed successfully <br> d. All of the above | Remember | CACS001.14 |
| 19. | When fopen() is not able to open a file, it returns <br> a. EOF <br> b. NULL <br> c. Runtime Error <br> d. Compiler Dependent | Remember | CACS001.14 |
| 20. | Identify which of the following is true about FILE *fp <br> a. FILE is a keyword in C for representing files and fp is a variable of FILE type. <br> b. FILE is a structure and fp is a pointer to the structure of FILE type <br> c. FILE is a stream <br> d. FILE is a buffered stream | Remember | CACS001.14 |
| PART - B (LONG ANSWER QUESTIONS) |  |  |  |
| 1. | Write a C program to read a text file containing some paragraph. Use fseek() function and read the text after skipping ' $n$ ' characters from beginning of the file? | Understand | CACS001.14 |
| 2. | Explain the following functions through a sample program which reads a file 'test.txt' . <br> a. ftell() <br> b. fseek() <br> c. rewind() | Understand | CACS001.14 |
| 3. | Write a C program to read a text file "sample.txt" and print the following. | Understand | CACS001.14 |


|  | a. Substring of N characters from the position I. <br> b. Reverse order of substring of N characters produced in a. |  |  |
| :---: | :---: | :---: | :---: |
| 4. | Write the syntax of the following file I/O functions and Explain Every option in each function with suitable example : <br> a. fopen() <br> b. fclose() <br> c. fread() <br> d. fwrite() | Understand | CACS001.14 |
| 5. | Write a C program to open a file names INVENTORY and store in it the following data <br> Read the data from the INVENTORY file and display the inventory table with the value of each item. <br> [Hint: value $=$ price $*$ quantity and use fprintf() and fscanf() functions] | Understand | CACS001.15 |
| 6. | Write a C program to read a given file, convert first letter of each word into uppercase and copy the contents of converted file into a new file. | Understand | CACS001.15 |
| 7. | Write a C program to read name and marks of ' $n$ ' number of students from user and store them in a file. If the file previously exists, then add the information of n students to the end of existing content. | Understand | CACS001.14 |
| 8. | Write a C program to print the following from a given file: <br> 1. Number of characters <br> 2. Number of spaces <br> 3. Number of tabs <br> 4. Number of newlines | Understand | CACS001.14 |
| 9. | Create a structure named employee containing name, age and basic pay. Write a C program to create 5 employee records and write to a file. Then read the records from file and display it. | Understand | CACS001.14 |
| 10. | Write a C program to maintain a record of " n " student details using an array of structures with four fields (Roll number, Name, Marks, and Grade). Each field is of an appropriate data type. Print the marks of the student given student name as input. | Understand | CACS001.14 |

## PART - C (PROBLEM SOLVING AND CRITICAL THINKING QUESTIONS)

| 1. | In fopen(), the open mode "wx" is sometimes preferred "w" because. <br> 1) Use of wx is more efficient. <br> 2) If w is used, old contents of file are erased and a new empty file <br> is created. When wx is used, fopen() returns NULL if file already <br> exists. <br> a. Only 1 <br> b. Only 2 <br> c. Both 1 and 2 <br> d. Neither 1 and 2 | Understand | CACS001.15 |
| :---: | :--- | :--- | :--- |
| 2. | Write a C program that request for a file name and an integer known <br> as offset value. The program then reads the file starting from the <br> location specified by the offset value and prints the contents on the <br> screen. If the offset value is a positive integer then printing skips that <br> many lines. If it is negative number it prints that many lines from the <br> end of the file. An appropriate error message should be printed if | Apply | CACS001.16 |


|  | anything goes wrong. |  |  |
| :---: | :--- | :--- | :--- |
| 3. | Write a menu driven C program to add, display, search, update and <br> delete the student record. Every student record contains name, roll <br> no, age and marks in individual subjects. | Apply | CACS001.16 |
| 4. | Write a function that, given a binary file, copies the odd items (items <br> $1,3,5, \ldots$, n) to a second binary file and the even items (items 2,4,6, <br> $\ldots$, n) to a third binary file. After all items have been copied, print <br> the contents of both output files. | Apply | CACS001.16 |

## Prepared by:

Mr. N Ramanjaneya Reddy Associate Professor, CSE Dept.
HOD, COMPUTER SCIENCE AND ENGINEERING

41 | Page

